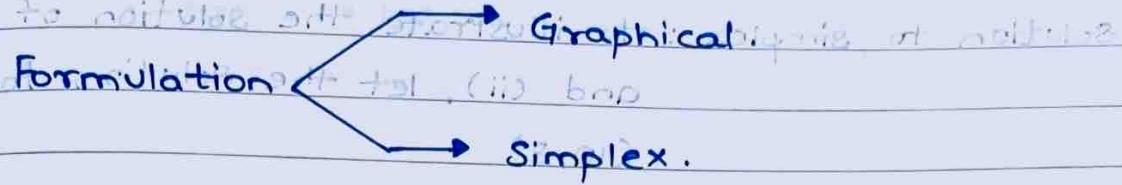


UNIT : 1 - LINEAR PROGRAMMING .



conditions : simplex

- top (i) (ii) (iii) rps si x_1, x_2 substituted no
1. The RHS of each constraint b_i should be non-negative.
 2. each of the decision variable of a problem should be non-negative (if it is negative, multiply with -1)

no 2nd $2x_1 + 3x_2 \leq 60$ condition in 2nd qn is not

$$2x_1 + 3x_2 \leq 60 \quad \text{(i)}$$

$2x_1 + 3x_2 + s_1 = 60 \rightarrow$ (i) of s_1 is slack variable

$$(0 \leq s_1 \leq 60)$$

: netting up rule is

- slack variables are used to equate the LHS and RHS
- the co-eff of slack variable is zero as it is not a constraint

$$4x_1 + 3x_2 + s_2 = 96 \rightarrow \text{(ii)} \quad (0 \leq s_2 \leq 96)$$

$$\therefore x_1, x_2, s_1, s_2 \geq 0$$

$$Z_{\max} = 40x_1 + 35x_2 + 0s_1 + 0s_2.$$

Augmented form of LPP : Standardised form of LPP .

This states that : maximise : $Z_{\max} = 40x_1 + 35x_2 + 0s_1 + 0s_2$

subject to : $2x_1 + 3x_2 + s_1 + 0s_2 = 60$

$$4x_1 + 3x_2 + 0s_1 + s_2 = 96.$$

and

$$x_1, x_2, s_1, s_2 \geq 0 .$$

Date _____
Page _____

solution to simplex : to illustrate the solution of eqn (i) and (ii), let the solution found be (10, 8)

$$\therefore x_1 = 10$$

$$x_2 = 5$$

on substituting x_1, x_2 in eqn (i) and (ii) we get,

$$S_1 = 25, S_2 = 41.$$

thus the augmented form of solution is (10, 5, 25, 41)

when a LPP has 'n' variables and 'm' constraints we can have ' n^m ' basic solutions.

in our question :

$$n = 4 \quad (x_1, x_2, S_1, S_2)$$

$$m = 2 \quad (x_1, x_2)$$

(Q.P.) the solutions obtained are :

$$n^m = 4^2 = 16$$

thus there are 6 basic solutions.

Ques. no most feasible? Ans. 4th row

$$2x_1 + 2x_2 + 2x_3 + 2x_4 = 20$$

$$2x_1 + 2x_2 + 2x_3 + 2x_4 = 20$$

Ans

Ques. no. 5, 6, 7, 8, 9, 10

- In a basic solution, some variables are basic, while other are non-basic

The no. of basic variables = No. of constraints

no. of non-basic variables = No. of variables - No. of constraints

- The non-basic variables are all set to zero and values of basic variables are obtained by solving the eqⁿ simultaneously.
- If the values of basic variables are non-negative then the solution is said to be : "BASIC FEASIBLE SOLUTION".

Steps : Simplex Method

- obtain an initialisation
- test if the solution is optimal. if yes, then exit
else goto (iii)
- obtain an improved solution and goto step (ii)

$\Delta j = \sum (c_j - z_j)$ [if the formula is given by
minimise $\sum c_j$ then $\Delta j = (z_j - c_j)$ then just
follow the opp. of these
similar rules]

id	1	2	3	4	5	6	7	8
z	0	0	10	4	6	5	0	3
cj	2P	1	0	0	6	4	0	-1

- c_3 is the co-eff used to maximise or minimise the function.
- the size of the identity matrix depends on constraint in the eqn. So $M = \text{number of constraint} + 1$

Q. $3x_1 + 7x_2 \geq 105 + s_3$

\downarrow surplus variables

$2x_1 + 3x_2 - 15s_4 = 60$

\downarrow surplus variables

moving on,

$3x_1 + 7x_2 - 15s_3 + A_1 = 105$

\downarrow artificial var.

$2x_1 + 3x_2 - 15s_4 + A_2 = 60$

here s_3 and s_4 are surplus variables.

we use artificial variable.

→ a simplex tableau depicts an optimal soln if all entries in Δ_j row are

- zero or negative (ie. all $\Delta_j \leq 0$) \Rightarrow LPP maximisation.
- zero or positive (ie. all $\Delta_j \geq 0$) \Rightarrow LPP minimisation.

⇒ Simplex Tableau : Non Optimal Solution

Basis	x_1	x_2	x_3	x_1	x_2	b_i	b_i/a_{ij}
S_1	0	2	3	1	0	60	30
S_2	0	4	3	0	1	96	24

C_j	40	35	0	0
Soln.	10	0	10	60
Δj	40	35	0	0

↑ incoming var (key col.)

$$\text{New } R_2 = \frac{\text{old } R_2}{4}$$

$$\text{New } R_1 = \text{old } R_1 - 2(\text{new } R_2)$$

Q. A firm produces 3 products A, B, and C each of which passes through 3 depts: fabric, finishing, and packaging. Each unit of product A requires 3, 4 and 2; and a unit of product B reqs. 5, 4 and 4, while each unit of product C reqs. 2, 4 and 5 hours resp, in the 3 dept and 100 hours in the packaging dept.

The unit contrib' of product A is Rs. 5 of product B is Rs. 10 and of product C is Rs. 8

- A. Let x_1 be the no. of units of product A produced,
 x_2 be the no. of units of product B produced and
 x_3 be the no. of units of product C produced.

objective function : $Z_{\max} = 5x_1 + 10x_2 + 8x_3$ subject to,

$$3x_1 + 5x_2 + 2x_3 \leq 60 \quad \text{Fabric}$$

$$4x_1 + 4x_2 + 4x_3 \leq 72 \quad \text{Finishing}$$

$$2x_1 + 4x_2 + 5x_3 \leq 100 \quad \text{Packaging}$$

	A	B	C	$\omega = 26$	OP
d_1	3	5	2	60 hrs	and
d_2	4	4	4	72 hrs	$x_1, x_2, x_3 \geq 0$
d_3	2	4	5	100 hrs.	

s_1, s_2, s_3 are the slack variables in the 3 depts. resp.

→ Standardised OR Augmented LPP.

$$\text{maximize, } Z_{\max} = 5x_1 + 10x_2 + 8x_3 + 0s_1 + 0s_2 + 0s_3$$

Subject to,

$$3x_1 + 5x_2 + 2x_3 + 1s_1 + 0s_2 + 0s_3 = 60$$

$$4x_1 + 4x_2 + 4x_3 + 0s_1 + 1s_2 + 0s_3 = 72$$

$$2x_1 + 4x_2 + 5x_3 + 0s_1 + 0s_2 + 1s_3 = 100$$

and

$$x_1, x_2, x_3, s_1, s_2, s_3 \geq 0$$

=

→ Simplex Table No. 1.

		5	10	8	0	0	0	
basis	C_j	x_1	x_2	x_3	s_1	s_2	s_3	b_i
vom	C_i							
s_1	0	3	5	2	1	0	0	60
s_2	0	4	4	4	0	1	0	72
s_3	0	2	4	5	0	0	1	100
Z_j	0	0	0	0	0	0	0	
$\Delta_j (C_j - Z_j)$	5	10	8	0	0	0	0	

$\therefore \Delta_j \neq 0$, so sol^1 is not optimal.

Simplex Table: Non Optimal Solution.

basis:

var	C_i	x_1	x_2	x_3	S_1	S_2	S_3	sol. bi	Θ
x_2	10	3	2	1	0	0	0	12	30
		—	—	$\frac{1}{5}$	$\frac{1}{5}$				
S_2	0	8	0	12	-4	12	0	24	10
		5		$\frac{1}{5}$	$\frac{1}{5}$				
S_3	0	-2	0	12	-4	0	1	52	$\frac{260}{17}$
		$\frac{1}{5}$		$\frac{1}{5}$	$\frac{1}{5}$				
Z_j^*	6	10	4	2	0	0	0		
Δ_j^*	-1	0	4	-2	0	0	0		

$$\text{new } R_2 = \text{old } R_2 - 4(\text{new } R_2)$$

$$\text{new } R_3 = \text{old } R_3 - 4(\text{new } R_2)$$

Simplex Table No. 3.

var	C_i	x_1	x_2	x_3	S_1	S_2	S_3	sol. bi	Θ
x_2	-10	1	1	0	1	-1	0	8	
		—	—	—	$\frac{1}{3}$	$\frac{6}{3}$			
x_3	8	2	0	1	-1	$\frac{5}{3}$	0	10	
		—	—	—	$\frac{1}{3}$	$\frac{12}{3}$			
S_3	0	-8	0	0	1	-17	1	18	
		$\frac{1}{3}$	—	—	$\frac{3}{3}$	$\frac{12}{3}$			
Z_j^*	26	10	8	2	5	0			
		$\frac{5}{3}$	—	—	$\frac{2}{3}$	$\frac{3}{3}$			
$\Delta_j^*(C_j - Z_j^*)$	$\frac{-11}{3}$	0	0	$\frac{-2}{3}$	$\frac{-5}{3}$	0			

$$\text{new } R_2 = \text{old } R_2 \times \frac{5}{12}$$

$$\text{new } R_3 = \text{old } R_3 - (\text{new } R_2) \times \frac{17}{5}$$

$$\text{new } R_4 = \text{old } R_1 - \frac{2}{5} (\text{old new } R_2)$$

\because all $\Delta_j \leq 0$; optimality is achieved.

soln : $x_1 = 0$; $x_2 = 8$; $x_3 = 10$.

$Z_{\max} = 160$.

Q. Solve using simplex method :

$$Z_{\min} = 40x_1 + 24x_2$$

$$\text{subject to : } \underline{20x_1 + 50x_2 \geq 4800}$$

$$80x_1 + 50x_2 \geq 7200$$

$$\text{and } x_1, x_2 \geq 0.$$

standardised / augmented LPP format :

$$Z_{\min} = 40x_1 + 24x_2 + OS_1 + OS_2 + MA_1 + MA_2$$

$$20x_1 + 50x_2 - IS_1 + OS_2 + IA_1 + OA_2 = 4800.$$

$$80x_1 + 50x_2 + OS_1 - IS_2 + OA_1 + IA_2 = 7200.$$

$$\text{and } x_1, x_2, S_1, S_2, A_1, A_2 \geq 0.$$

Simplex table no. 1.

basis	C_i	40	24	0	0	+M	-M		
var	C_i	x_1	x_2	S_1	S_2	A_1	A_2	sol. bi	RR: 0
		(S1 min) S - 12 M = 80							
A_1	+M	20	50*	-1	0	1	0	4800	96
A_2	+M	80	50	0	-1	0	1	7200	144
Z_j^0	100M	100M	-M	-M	0	0	x_2 entry A_1 leave		
$\Delta_j^0 = C_j^0 - Z_j^0$	40-100M	24-100M	M	M	0	0			

↑
key column.

∴ all $\Delta_j \geq 0$, optimality is not reached

(*) : key element (50)

$$\text{new } R_1 = \frac{\text{old } R_1}{50} \quad \text{new } R_2 = \frac{\text{old } R_2 - 50(\text{new } R_1)}{50}$$

Simplex table no. 2.

basis	C_i	40	24	0	0	+M	-M		
var	C_i	x_1	x_2	S_1	S_2	A_1	A_2	sol. bi	RR: 0
x_2	24	2/5	1	-1/50	0	1/50	0	96	
A_2	+M	60	0	1	-1	-1	1	2400	
Z_j^0	$\frac{60M+48}{5}$	24	$\frac{M-24}{50}$	-M	$\frac{-M-24}{50}$	M	A_2 enter		
$(C_j^0 - Z_j^0)$	$40 - \frac{60M}{5}$ $-48/5$	0	$\frac{24-M}{50}$	M	$\frac{2M+24}{50}$	0	A_2 leave		

\therefore all $\Delta_j \neq 0$, optimality is not reached.

$$\text{key element} = 60; \text{new } R_2 = \frac{\text{old } R_2}{60}$$

$$\text{new } R_1 = \text{old } R_1 - \frac{2}{5} (\text{new } R_2)$$

basis C_i	40	24	0	0	M	-M
vom C_i	x_1	x_2	S_1	S_2	$-A_1$	A_2
x_2	24	0	1	$-\frac{2}{75}$	$\frac{1}{150}$	$\frac{2}{75}$
x_1	40	1	0	$\frac{1}{60}$	$-\frac{1}{60}$	$-\frac{1}{60}$
Z_j	40	24	$-\frac{48}{75}$	$\frac{12}{75}$	$\frac{48}{75}$	$-\frac{12}{75}$
			$\frac{2}{3}$	$-\frac{2}{3}$	$-\frac{2}{3}$	$\frac{2}{3}$
$\Delta_j^0 = C_j^0 - Z_j^0$	0	0	$-\frac{2}{75}$	$\frac{38}{75}$	$\frac{M+2}{75}$	$\frac{M-38}{75}$

$$\text{key element} = \frac{1}{60}$$

(+) becomes (-) : (-)

$$\text{new } r_2 = \text{old } r_2 \times 60$$

$$\text{new } r_1 = \text{old } r_1 - \frac{-4}{150} \text{ new } r_2$$

basis C_i					$S_{1,00}$	$S_{2,00}$	$M_{1,00}$	$M_{2,00}$
vom C_i	x_1	x_2	S_1	S_2	$-A_1$	A_2	$S_{1,bj}$	$R_{1,bj}$
x_2	24	$\frac{8}{5}$	1	0	-1	0	$-\frac{1}{30}$	144
x_1	0	60	0	1	-1	-1	1	2400
Z_j^0	30.5	24	0	$-\frac{24}{50}$	0	$-\frac{4}{5}$		
$\Delta_j^0 = C_j^0 - Z_j^0$	1.5	0	0	$\frac{24}{50}$	M	$M + \frac{4}{5}$		

$$x_2 = 144$$

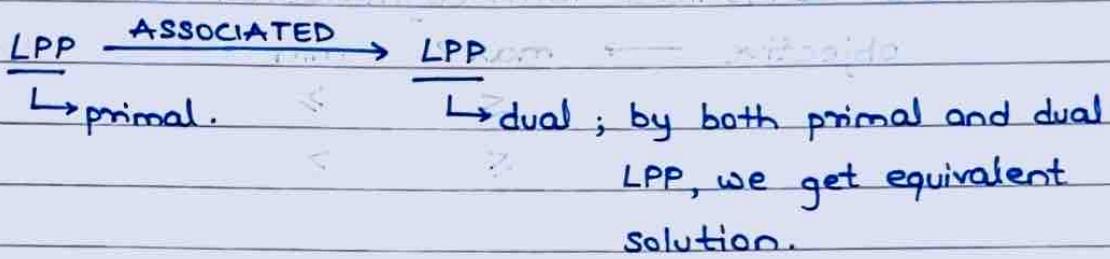
$$S_1 = 2400$$

$$x_1 = 0; S_2 = 0; A_1 = 0; A_2 = 0.$$

$$\therefore Z_{\min} = 40x_1 + 24x_2 - S_1 - S_2 + MA_1 + MA_2 = 0.$$

$$= 0 + 24(144) - 2400 + 0 + 0 + 0 \\ = \underline{\underline{3456}}.$$

Duality in LPP :



Main focus of dual is to find for each resource its best marginal value (dual price / shadow price).

This value reflects the scarcity of the resources, ie. max. add'l price to be paid to obtain one additional unit of the resources to maximize profits under a resource constraint.

- If a resource is not completely used, ie. there is a slack and its marginal profit is zero.

For any constraint,

Shadow price = change in optimal objective func' unit change in the availability of resource.

NOTE: The shadow price for ' \leq ' type constraint will always be greater than or equal to zero because increasing RHS resource value cannot make the value of objective funcⁿ worse.

Threshold price for ' \geq ' type constraint will always be less than or equal to zero because inc. the RHS value of resources cannot improve the values of objective function.

= # How to convert Primal LPP \rightarrow Dual LPP?

1. Find canonical form (symmetric) for

objective $\rightarrow \max Z$ \min

\leq \geq
 \leq \geq

primal LPP: $\max Z_x = c_1x_1 + c_2x_2 + \dots + c_nx_n$.

subject to: $a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \leq b_1$

$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \leq b_2$

\vdots
 $a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \leq b_m$

and all variables $x_1, x_2, \dots, x_n \geq 0$.

dual LPP: let y_1, y_2, \dots, y_m dual var.

$\min *Z_y = b_1y_1 + b_2y_2 + \dots + b_my_m$

Subject to: $a_{11}y_1 + a_{21}y_2 + \dots + a_{m1}y_m \geq c_1$

$a_{12}y_1 + a_{22}y_2 + \dots + a_{m2}y_m \geq c_2$

\vdots

$a_{1ny_1} + a_{2ny_2} + \dots + a_{mny_m} \geq c_n$

$y_1, y_2, \dots, y_m \geq 0$.

primal LPP: $\max Z_x = \sum_{j=1}^n c_j x_j$ subject to $\sum_{j=1}^n a_{ij} x_j \leq b_i$, $i = 1, 2, \dots, m$

ST: $\sum_{j=1}^n a_{ij} x_j \leq b_i ; i = 1, 2, \dots, m$
 $x_j \geq 0, \forall j = 1, 2, \dots, n$

$$\text{L.H.S.} = \sum_{j=1}^n a_{ij} x_j = \sum_{j=1}^n a_{ij} x_j$$

dual LPP: $\min Z_y = \sum_{i=1}^m b_i y_i$

ST: $\sum_{i=1}^m a_{ij} y_i \geq c_j ; j = 1, 2, \dots, n$
 $\sum_{i=1}^m a_{ij} y_i = b_i ; i = 1, 2, \dots, m$
 $y_i \geq 0 ; i = 1, 2, \dots, m$

Example 1: Write dual form of the given LPP.

$$Z_{\min} = 3x_1 + x_2$$

$$\text{ST: } 2x_1 + 3x_2 \geq 2 \quad y_1$$

$$x_1 + x_2 \geq \text{L.H.S.} \quad y_2 : \text{R.H.S.}$$

$$x_1, x_2 \geq 0 : \text{R.H.S.}$$

$$Z = \sum x_1 + \sum x_2 - \sum x : \text{T.B.}$$

- In primal: no. of vars = 2

no. of constraints = 2

number of slacks = 0, 1, 2, 3

- In dual: no. of vars = 2

no. of constraints = 2. " $x_1 + x_2 = x$ for

$$x_1 + x_2 - x = \text{R.H.S.}$$

let y_1, y_2 be dual variables " $x_1 + x_2 - x = x$ for

$$Z_{\max} = 2y_1 + y_2 \quad "x_1 + x_2 - x$$

$$\text{ST: } 2y_1 + y_2 \leq 3 - "x_1 + x_2 - x$$

$$3y_1 + y_2 \leq 1 \leq "x_1 + x_2 - x$$

$$y_1, y_2 \geq 0$$

Dual.

and we can obtain adding terms as well.

Example 2: Write dual of foll. LPP.

$$Z_{\min} = 3x_1 - 2x_2 + 4x_3$$

$$\text{ST: } 3x_1 + 5x_2 + 7x_3 \geq 7$$

$$6x_1 + x_2 + 3x_2 \geq 4$$

$$7x_1 - 2x_2 - x_3 \leq 10$$

$$x_1 - 2x_2 + 5x_3 \geq 3$$

$$4x_1 + 7x_2 - 2x_3 \geq 2$$

$$x_1, x_2, x_3 \geq 0$$

$$\text{In dual: } Z_{\max} = 7y_1 + 4y_2 - 10y_3 + 3y_4 + 2y_5$$

$$\text{ST: } 3y_1 + 6y_2 - 7y_3 + y_4 + 4y_5 \leq 3$$

$$5y_1 + y_2 + 2y_3 - 2y_4 + 7y_5 \leq -2$$

$$7y_1 + 3y_2 + y_3 + 5y_4 - 2y_5 \leq 4$$

$$y_1, y_2, y_3, y_4, y_5 \geq 0$$

=====

Example 3: Find dual,

$$Z_{\min} = x_1 + x_2 + x_3$$

$$\text{ST: } x_1 - 3x_2 + 4x_3 = 5$$

$$x_1 - 2x_2 \geq 4$$

$$x_1, x_2, x_3 \geq 0; x_2 \text{ is unrestricted.}$$

$$\text{let } x_2 = x_2' - x_2'' \quad (x_2', x_2'' \geq 0)$$

$$Z_{\min} = x_1 + x_2' - x_2'' + x_3$$

$$\text{ST: } x_1 - 3x_2' + 3x_2'' + 4x_3 = 5$$

$$x_1 - 2x_2' + 2x_2'' \leq 4$$

$$2x_2' - 2x_2'' - x_3 \geq 4$$

$$x_1, x_2', x_2'' \geq 0$$

now we convert problem into canonical form,

Ist constraint is of '=' type

$$\text{standard form } x_1 - 3x_2' + 3x_2'' + 4x_3 = 5$$

$$\text{transform } x_1 - 3x_2' + 3x_2'' + 4x_3 \geq 5$$

$$x_1 - 3x_2' + 3x_2'' + 4x_3 \leq 5 \text{ or}$$

$$-x_1 + 3x_2' - 3x_2'' - 4x_3 \geq -5$$

$$\text{bound 3} = \text{pt 3} : 9T \text{ bounded}$$

Find dual, let $y_1 = y_1' - y_1''$ ($y_1', y_1'' \geq 0$)

$$\text{max } z_4 = 5y_1' - 3y_2' + 4y_3$$

$$\text{bound 3} \leq \text{pt 3}$$

it is most hotrogenous time to do so - if 2

it is at all it is most hotrogenous time to do so = $\sum j_i x_i$
most hotogenous

$$\sum j_i x_i = s$$

so we have $s = \sum j_i x_i$

$$s = \sum j_i x_i$$

$= \text{max} (\text{sum of } j_i x_i)$

(max of $j_i x_i$)

Assumptions of Linear Programming

1. Linearity: the usage of resources per unit activity is constant & independent of the activity level.

2. Certainty: the data fig. of cost/profit are known with certainty.

3. Additivity: total usage of a resource is the sum of resource used for each of other activity.

4. Divisibility: resources may be allocated to activities in any proportion. Therefore may take any irrational no.

5. Non-negativity:

General Model : KMP. LPP :

goal + condition = aims

optimize (maximum / minimum)

$$[57] \text{ goal } \leq \text{ max } + \text{ min } : \text{ st } \text{ feasible}$$

$$z = c_1x_1 + c_2x_2 \leq \dots + c_nx_n$$

$$0 \leq x_i \leq p_i$$

subject to their linear constraints.

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n (\leq, =, \geq) b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n (\leq, =, \geq) b_2$$

$$\vdots \quad 0 \leq x_1 \leq p_1 \quad 0 \leq x_2 \leq p_2 \quad \dots \quad 0 \leq x_n \leq p_n$$

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n (\leq, =, \geq) b_m$$

$$x_1, x_2, \dots, x_n \geq 0$$

Q. An airline agrees to charter planes for a group. The group needs atleast 160 first class seats and atleast 300 tourist class seats. The airline must use atleast two of its model 314 planes which have 20 first class and 30 tourist class. The airline will also use some of its model 535 planes which have 20 first class seats and 60 tourist class seats. Each flight of a model 314 plane costs the company Rs. 1 Lakh and each flight of a model 535 plane costs Rs. 1.5 lakh. How many of each type plane should be used to minimise the flight cost? Draft the LP model.

A. x_1 : flight 314.

x_2 : flight 535.

$$Z_{\min} = 100000x_1 + 150000x_2$$

$$\text{Subject to: } 20x_1 + 20x_2 \geq 160 \quad [\text{Fc}]$$

$$30x_1 + 60x_2 \geq 300 \quad [\text{TC}]$$

$$x_1, x_2 \geq 0.$$

case of unrestricted variable (in sign) $\pm x_4$.

Let $x_4 = x_5 - x_6$, $x_5, x_6 \geq 0$.

case of unrestricted variable (in sign) $\pm x_4$.

$$\text{let } x_4 = x_5 - x_6, x_5, x_6 \geq 0.$$

$$m_1(s, \pm, \pm) a_{11}x_1 + \dots + m_{ij}(s, \pm, \pm) a_{ij}x_i + \dots + m_{nn}(s, \pm, \pm) a_{nn}x_n$$

$$0 \leq x_1, \dots, x_n \leq 1$$

Q. M/S Priyantha & Co. have been asked to help a client to develop an advertising budget for the production of an important improved product. Advertising funds are to be spent on both television and magazine announcements. The client has specified the following requirements:

- i. No more than Rs. 10000 is to be spent on television ads.
- ii. At least Rs. 5,000 must be spent on magazine announcements.
- iii. The amt. spent on magazine must not exceed Rs. 25000 less 1.5 times the amt. spent on TV. From prior marketing research studies, the agency has determined that 150 people are exposed to a msg. for each Rs. spent on TV, and 100 people are exposed to a message for each Rs. spent on magazine.

A. x_1 : amt. spent on TV

x_2 : amt. spent on magazine.

$$Z_{\max} = 150x_1 + 100x_2 \quad (\text{no. of exposures})$$

$$\text{Subject to: } x_1 \leq 10000 \quad (\text{TV budget})$$

$$x_2 \geq 5000 \quad (\text{magazine budget})$$

$$x_2 \leq 25000 - 1.5x_1 \quad (\text{constraint})$$

$$1.5x_1 + x_2 \geq 25000, x_1, x_2 \geq 0.$$

Q. A diet is based on two food items. Graphical (2 variables)

Formulation

Simplex

Q. Graphical LPP

Step 1: $Z_{\max} = 100x_1 + 40x_2$

Step 2: subject to: $x_1 + 2x_2 \leq 60$

$$2x_1 + x_2 \leq 102, x_1, x_2 \geq 0$$

Step 3: consider: $x_1 + 2x_2 = 60 \rightarrow (i)$ (i) to constraint

or $x_1 + 2x_2 = 102 \rightarrow (ii)$ (ii) to objective

Step 4: let $x_1 = 0$ in (i), then let $x_1 = 0$ in (ii) then
 $\therefore (0, 30)$ and $(0, 102)$. These

let $x_2 = 0$ in (i)

let $x_2 = 0$ in (ii)

$\therefore (60, 0)$ and $(51, 0)$

Step 5: then plot a line on graph using above 4 pts.

L_1 using pts. of eqn (i).

L_2 using pts. of eqn (ii).

Step 6: subs $(0, 0)$ in both eqn and find common area enclosed by L_1 and L_2 .

Step 7: find intersection pt. solving (i) and (ii) simultaneously
 and mark the region.

Step 8: list all points of the marked region and find $Z_{\max/min}$ for all points.

e.g. $Z_{\max} = 5x_1 + 2x_2$, $\text{and } Z = 5x_1 + 2x_2$

S.T.: $5x_1 + 2x_2 \leq 20 \rightarrow (i)$

$0 \leq x_1 \leq 4 \rightarrow (ii)$

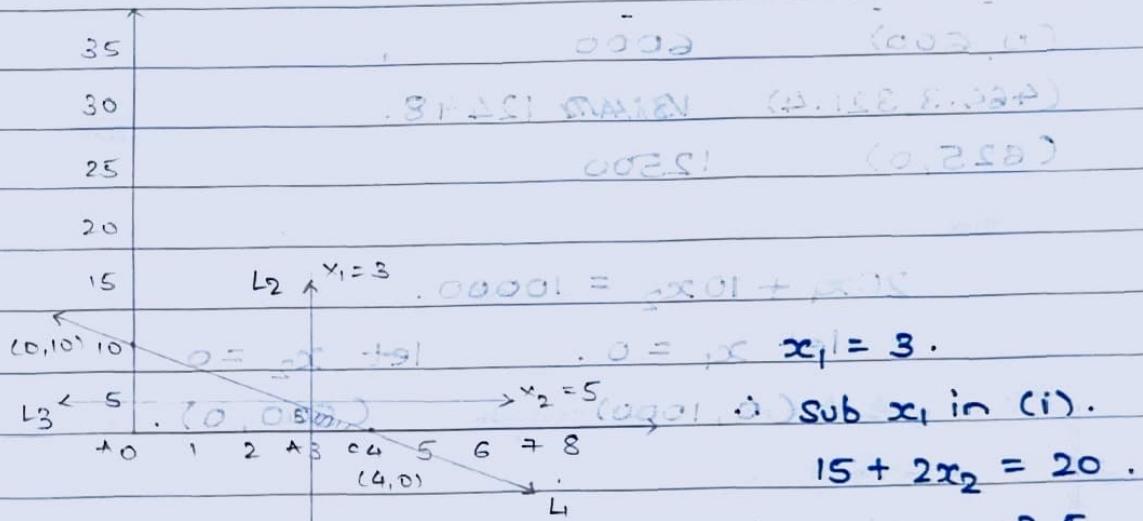
$0 \leq x_2 \leq 5 \rightarrow (iii)$

let $5x_1 + 2x_2 = 20$; $x_1 = 3 \Rightarrow x_2 = 5$

(0, 10), (4, 0)

line L_1 to y-axis/boundary

line L_2 to x-axis



basis : minimum point : base : vertices limit point $x_2 = 2.5$.

min. without constraint

minimum

\therefore intersect pt : (3, 2.5)

area : $\triangle ABC$

\therefore pts : (0, 3, 0)

pt. Z_{\max} $0 = 5(0) + 2(0) = 0$ (3, 2.5)

(3, 0) 3 (4, 0)

(3, 2.5) $17.5 \leftarrow 0 = 5(3) + 2(2.5) = 17.5$

(4, 0) 20

$\therefore x_1 = 4, x_2 = 0, Z_{\max} = 20$.

constraint $x_2 \leq 5$ is redundant.

Q. $Z_{\max} = 20x_1 + 10x_2$ can not be solved by LPP.

subject to : $4x_1 + 2x_2 \leq 2500$

$$3x_1 + 5x_2 \leq 3000, \quad x_1 \text{ and } x_2 \geq 0.$$

$$4x_1 + 2x_2 = 2500 \quad | \leftarrow \quad 3x_1 + 5x_2 = 3000$$

$$(0, 1250), (625, 0) \quad \text{and} \quad (0, 6000), (1000, 0).$$

intsecⁿ pt : (464.3, 321.4) ex5 + pg2 tel

~~andrews' Potell tail~~ (c,s), (a,c)

pts. Zmax

(0, 0)	0
(0, 600)	6000
(464.3, 321.4)	1314472
(625, 0)	12500

$$20x_1 + 10x_2 = 10000.$$

$\varepsilon = \text{let } x_1 = 0.$

let $x_2 = 0$

1) $\text{ci} \neq \text{do}$ ($0, 1000$)

$$(500, 0).$$

alternate optimal solution : cond : binding constraint and objective function are parallel.

Date : 09/0

special case: $\lim_{n \rightarrow \infty} \frac{1}{n} = 0$

(optimal) function = 10000 xams

()

6

$$20x_1 + 10x_2 = 100000 \longrightarrow (0, 1000), (500, 0)$$

95

(1, 2)

$\alpha \in \text{dom} S$ $\alpha = x$ $\beta \in \alpha$

• fast außer si 22.08. fiktiv

Q. $Z_{\max} = 3x_1 + 3x_2$ subject to: $x_1 + x_2 \leq 1$

$$x_1 \geq 0, x_2 \geq 0$$

$$x_1 + x_2 \geq 4$$

$$x_1, x_2 \geq 0$$

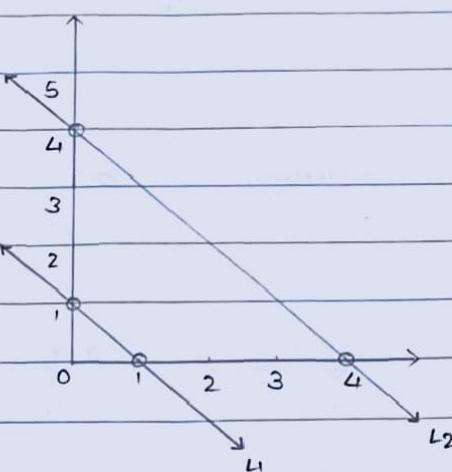
$$x_1 + x_2 \leq 4$$

A. $L_1 = x_1 + x_2 = 1$

$$(0,1), (1,0)$$

$$L_2 = x_1 + x_2 = 4$$

$$(0,4), (4,0)$$



there is no common feasible region for all constraints.
Hence it is said to be an infeasible solution.

Q. $Z_{\max} = 3x_1 + 3x_2$ subject to: $x_1 + 2x_2 \leq 6$

$$x_1 \geq 0, x_2 \geq 0$$

$$x_1 + 4x_2 \geq 10$$

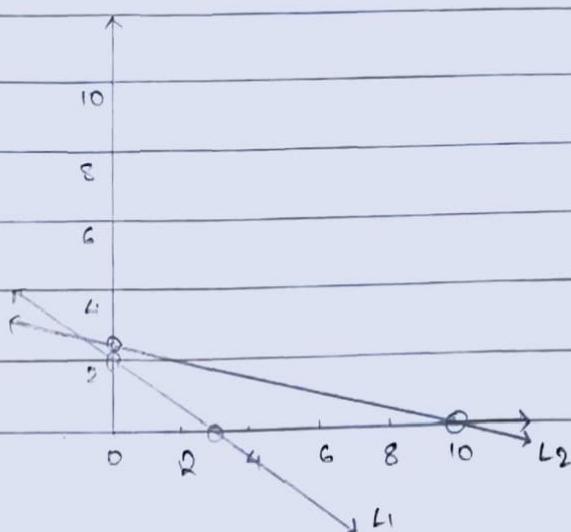
$$x_1, x_2 \geq 0$$

$$x_1 + 2x_2 \leq 6$$

A: $L_1 = 2x_1 + 3x_2 = 6$, $L_2 = x_1 + 4x_2 = 10$.

$$(0,1), (3,0), (0,2), (3,0), (0,0)$$

$$(0,2.5), (10,0)$$



Q. $Z_{\max} = 3x_1 + 5x_2$ Subject to : $2x_1 + x_2 \geq 7$

$$x_1 + x_2 \geq 6$$

$$x_1 + 3x_2 \geq 12$$

$$x_1, x_2 \geq 0.$$

$$2x_1 + x_2 = 7$$

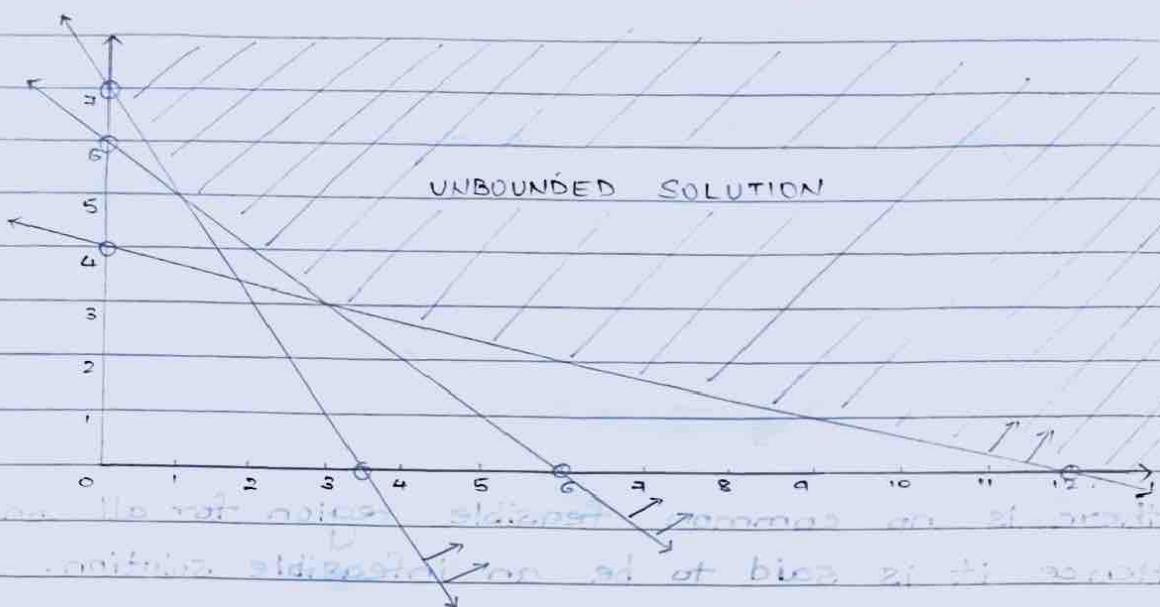
$$x_1 + x_2 = 6$$

$$x_1 + 3x_2 = 12$$

$$(0, 7) (3.5, 0)$$

$$(0, 6) (6, 0)$$

$$(0, 4) (12, 0)$$



Q. $Z_{\max} = 8x_1 + 10x_2$ Subject to : $6x_1 + 3x_2 \leq 24$

$$4x_1 + x_2 \leq 10$$

$$4x_1 + 5x_2 \leq 40$$

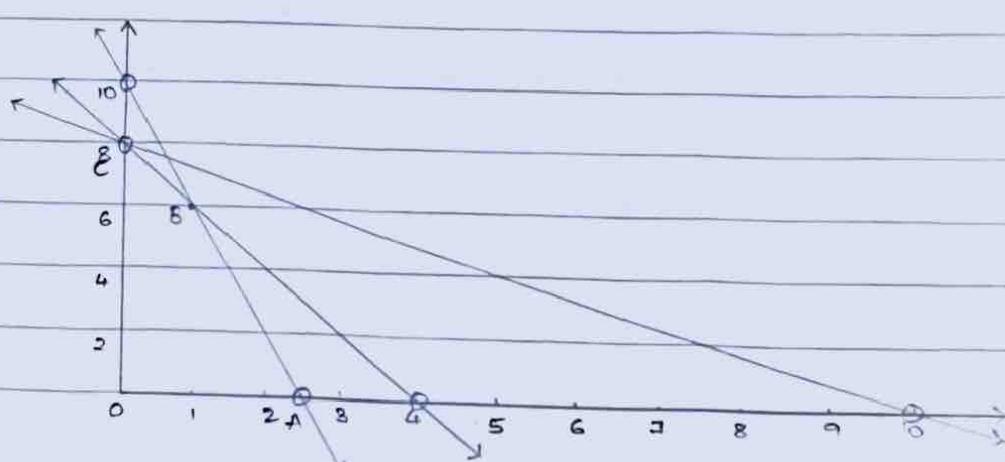
$$x_1, x_2 \geq 0.$$

$$L_1: 6x_1 + 3x_2 = 24 \quad L_2: 4x_1 + x_2 = 10 \quad L_3: 4x_1 + 5x_2 = 40$$

$$(0, 8) (4, 0)$$

$$(0, 10) (2.5, 0)$$

$$(0, 8) (10, 0)$$



solving L₁ and L₂

$$6x_1 + 3x_2 = 24 \rightarrow (i)$$

$$4x_1 + x_2 = 10 \rightarrow (ii)$$

$$\therefore x_1 = 1, x_2 = 6$$

OABC-O is the feasible region considering all constraints together.

points	Z _{max}
O (0, 0)	0
A (2.5, 0)	20
B (1, 6)	68
C (0, 8)	80

$$\therefore x_1 = 0$$

$$x_2 = 8$$

$$Z_{\max} = 80.$$

The L₃ only connects to the feasible region at one pt.
hence this is a case of degeneracy.

Q. Solve by simplex method.

$$Z_{\max} = 30x_1 + 40x_2. \quad \text{subject to: } x_1 + 2x_2 \leq 200.$$

$$8x_1 + 5x_2 \leq 600.$$

$$3x_1 + 4x_2 \leq 500.$$

$$x_1, x_2 \geq 0.$$

Augmented form of LPP.

$$x_1 + 2x_2 + 1s_1 + 0s_2 + 0s_3 = 200 \quad \text{LHS} + \text{right}$$

$$(1) + 2 - 4s_1 = 200 + 1s_2 + 0s_3$$

$$8x_1 + 5x_2 + 0s_2 + 1s_2 + 0s_3 = 600.$$

$$3x_1 + 4x_2 + 0s_1 + 0s_2 + 1s_3 = 500.$$

$$x_1, x_2, s_1, s_2, s_3 \geq 0. \quad \text{all non-negative}$$

s_1, s_2, s_3 are all slack variables.

Simplex Table No. 1.

basis		vars			statis		
var	C_j	x_1	x_2	s_1	s_2	s_3	
s_1	0	1	2	1	0	0.08	$(0,0)$ 0
s_2	0	8	5	0	1	0	$(0,1)$ 8
s_3	0	3	4	0	0	1	$(2,0)$ 2
Z_j^*	0	0	0	0	0	0	
$\Delta Z_j = C_j - Z_j^*$	30	40	0	0	0	0	

here x_2 enters & s_1 leaves. \rightarrow next iteration

$$\tau_1 = \frac{\tau_1}{2}, \quad \tau_2 = \tau_2 - 5\tau_1, \quad \tau_3 = \tau_3 - 4\tau_1.$$

basis C_j^0		30	40	0	0	0			
var	C_j	x_1	x_2	S_1	S_2	S_3	sol: b _j	RR = 0	
x_2	40	1	1	1	0	0	100	$\frac{100}{(1/2)} = 200$	
		$\frac{1}{2}$.	$\frac{1}{2}$					
S_2	0	$\frac{11}{2}^*$	0	$\frac{-5}{2}$	1	0	100	$\frac{100}{(\frac{11}{2})} = \frac{200}{11} \leftarrow$	
		$\frac{1}{2}$		$\frac{1}{2}$					
S_3	0	1	0	-2	0	1	100	$\frac{100}{-1} = 100$	
Z_j^0	20	40	20	0	0				
$\Delta j^0 (C_j^0 - Z_j^0)$	10	0	-20	0	0				
	↑								
key col.									

$$0001 = 12$$

$$0010 = 10$$

here S_2 leaves and x_1 enters.

$$0001 \times 02 + 0010 \times 06 = \underline{\underline{0005}}$$

$$\text{new } \tau_2 = \text{old } \tau_2 \cdot \frac{2}{11}$$

$$\underline{\underline{+12/11 \cdot 10/11}} = 5$$

$$\text{new } \tau_1 = \text{old } \tau_1 - \frac{1}{2} \text{ new } \tau_2.$$

To take 3rd row

$$\text{new } \tau_3 = \text{old } \tau_3 - \text{new } \tau_2.$$

$$0010 \times 02 + 0010 \times 06 = \underline{\underline{0005}}$$

$$0010 = 10$$

$$0001 \times 02 + 0010 \times 06 = \underline{\underline{0005}}$$

∴ at minimum speeds of x_1 & x_2 the solution

Simplex table no. 3.

basis	C_j^0	30	40	0	0	0	$s_0 : b_j$	$RR = 0$
var	C_i	x_1	x_2	s_1	s_2	s_3		
x_2	40	0	1	$\frac{8}{11}$	$\frac{-1}{11}$	0	$\frac{1000}{11}$	
x_1	30	1	0	$\frac{-5}{11}$	$\frac{2}{11}$	0	$\frac{200}{11}$	
s_3	0	0	0	$\frac{-17}{11}$	$\frac{-2}{11}$	0	$\frac{400}{11}$	
Z_j^0	.	30	40	$\frac{170}{11}$	$\frac{20}{11}$	0		
$\Delta_j^0 (C_j^0 - Z_j^0)$	0	0	$\frac{-170}{11}$	$\frac{-20}{11}$	0			

$$x_1 = \frac{200}{11}$$

$$x_2 = \frac{1000}{11}$$

$$\therefore Z_{\max} = 30 \times \frac{200}{11} + 40 \times \frac{1000}{11}$$

$$= \underline{\underline{4181.8181}}$$

Q. Find the dual of,

$$Z_{\min} = x_1 + 2x_2, \text{ subject to: } 2x_1 + 4x_2 \leq 160$$

$$x_1 - x_2 = 30.$$

$$x_1 \geq 10; x_1, x_2 \geq 0.$$

Multiply eqⁿ by -1 to change inequality to ' \geq '.

$$-2x_1 - 4x_2 \geq -160$$

$$x_1 - x_2 \geq 30$$

$$-x_1 + x_2 \geq -30$$

$$x_1 \geq 10$$

$$x_1, x_2 \geq 0$$

$$Z_{\max} = -160y_1 + 30y_2 - 30y_3 + 10y_4 ; \text{ subject to } :$$

$$\text{subject to : } -2y_1 + y_2 - y_3 + y_4 \leq 1$$

$$-2y_1 - 4y_2 + y_2 + y_3 + 10y_4 \leq 2$$

$$y_1, y_2, y_3, y_4 \geq 0$$

$$\text{let } y_5 = y_2 - y_3$$

$$Z_{\max} = -160y_1 + 30y_5 + 10y_4 ; \text{ subject to : } -2y_1 + y_5 + y_4 \leq 1$$

$$-4y_1 - y_5 \leq 2$$

$$y_1, y_5, y_4 \geq 0$$

Q. Find the dual of, $5x_1 + 6x_2 + 2x_3 \geq 30$

$$Z_{\max} = 2x_1 + 5x_2 + 6x_3 ; \text{ subject to : } 5x_1 + 6x_2 + 2x_3 \leq 30$$

$$\text{subject to : } 5x_1 + 6x_2 - x_3 \leq 30$$

$$-2x_1 + x_2 + 4x_3 \leq 4$$

$$x_1 - 5x_2 + 3x_3 \leq 1$$

$$-3x_1 - 3x_2 + 7x_3 \leq 6$$

$$\text{and } x_1, x_2, x_3 \geq 0$$

$$\text{In dual, } Z_{\min} = 3y_1 + 4y_2 + y_3 + 6y_4$$

$$\text{subject to : } 5y_1 - 2y_2 + y_3 - 3y_4 \geq 2$$

$$6y_1 + y_2 - 5y_3 - 3y_4 \geq 5$$

$$-y_1 + 4y_2 + 3y_3 + 7y_4 \geq 6$$

Q. Find the dual of,

$$Z_{\max} = 8x_1 + 10x_2 + 5x_3$$

$$\text{subject to: } x_1 + 3x_3 \leq 4$$

$$2x_1 + 4x_2 \leq 12$$

$$x_1 + x_2 + x_3 \geq 2$$

$$3x_1 + 2x_2 - x_3 = 8$$

and $x_1, x_2, x_3 \geq 0$

A. $Z_{\min} = 4y_1 + 12y_2 - 2y_3 + 8y_4 - 8y_5$

$$\text{subject to: } y_1 + 2y_2 - y_3 + 3y_4 - 3y_5 \geq 8$$

$$0y_1 + 4y_2 - y_3 + 2y_4 - 2y_5 \geq 10$$

$$-3y_1 + 0y_2 - y_3 - y_4 + 3y_5 \geq 5$$

and $y_1, y_2, y_3, y_4, y_5 \geq 0$

Sensitivity Analysis:

Q. $Z_{\max} : 60x_1 + 50x_2$.

$$\text{Subject to: } 4x_1 + 10x_2 \leq 100 \text{ hrs (assembly)}$$

$$2x_1 + x_2 \leq 22 \text{ hrs (inspection)}$$

$$3x_1 + 3x_2 \leq 39 \text{ ft}^3 \text{ (storage)}$$

$$0 \leq x_1 \leq 25 \quad x_2 \leq 22$$

$$0 \leq x_1 \leq 25 \quad x_2 \leq 22$$

$$0 \leq x_1 \leq 25 \quad x_2 \leq 22$$

$$0 \leq x_1 \leq 25 \quad x_2 \leq 22$$

$$0 \leq x_1 \leq 25 \quad x_2 \leq 22$$

$$S \leq 60x_1 + 50x_2 + 100 \text{ hrs (assembly)}$$

$$S \leq 4x_1 + 10x_2 + 22 \text{ hrs (inspection)}$$

$$S \leq 3x_1 + 3x_2 + 39 \text{ ft}^3 \text{ (storage)}$$

$$S \leq 60x_1 + 50x_2 + 100 \text{ hrs (assembly)}$$

UNIT - 2 : TRANSPORTATION AND ASSIGNMENT PROBLEMS.

TRANSPORTATION

- essentially min. cause min. cost while max. the goods being transported while meeting all the transport needs.
- balanced TP: $\sum \text{capacity} = \sum \text{demand}$
- unbalanced TP: either addⁿ of dummy source
ie. $\sum \text{capacity} < \sum \text{demand}$ OR.
 $\sum \text{capacity} > \sum \text{demand}$

c_{ij} : cost of unit transportation from i^{th} destination.

	j_1	j_2	$\rightarrow \sum \text{capacity (source)}$
i_1			
i_2			$\Sigma c = \Sigma d$

Σd : demand (destination)

x_{ij} = no. of units transported from i^{th} row to the j^{th} column / destination.

objective : min. cost $Z = \sum x_{ij} \cdot c_{ij}$.

Feasible Solution : • all individual allocations are either +ve or 0

- satisfies requirement (total row sum = total col. sum)

Infeasible Solution: • Atleast 1 individual allocⁿ is -ve.

• atleast 1 individual allocⁿ is +ve. in a cell having high or infinite cost (u)

- BFS if, no. of free allocⁿ : $[(m+n)-1]$, m : no. of rows
n : no. of columns

0021 04 12 08 22

- ~~degenerate basis feasible solution~~ : no. of allocⁿ <

0011 02 05 3 11 $[(m+n)-1]$
0023 0051 008 0021 0001

- non-degenerate basis BFS : no. of free allocⁿ's = $[(m+n)-1]$
each allocⁿ is in independent path's

000221.22 = (9 down) from left

(0021) Independent Position of Allocation : $(\text{row} \times \text{col}) - \text{alloc}^n$

Allocⁿ are independent only if it's impossible to form a closed path allocⁿ, the following table are independent.

			Alloc ⁿ position		
	*		*	*	$(\text{row} \times \text{col}) - \text{alloc}^n$
*	*	*		*	row 1 col 1 - 1
*			*	*	row 2 col 1 - 1
			*	*	row 3 col 1 - 1

if 1st cell is filled with * then sum : 100 - 1 = 99

and 2nd cell is filled with * then sum : 100 - 2 = 98

- Q. A company has 3 factories that supply to 4 marketing areas. The transportation cost of shipping from each factory to different marketing areas is given below. The availability at each factory and requirement at different markets is also given.

- NWCR
- LCM
- VAM.

Types of Transportation Problems.

(M × M) rectangular matrix non-negative

Balanced

Min

Max

- solve directly

convert to min
(regret matrix)
and solve

Unbalanced

Min

Max

- unbalanced to balanced and solve
- unbalanced to balanced, then max to min and solve.

- Optimal Solution: Transportation cost can't be reduced further
 - a. IBFS / IFS / BFS: basic feasible solution.
 - b. optimum solution.

Method to find IBFS: Vogel's method, north west solution, least cost method.

Transportation Problem Types:

- unbalanced
- alternate / multiple optimal solution.
- maximisation.
- degeneracy.
- prohibited routes.

Original TP Minimisation: In maximisation problems, convert to minimisation type by suitable form^{TP}, then by usual

- i. most NW, SE check and allocate the least value and carry on.

FACTORY	MARKETING AREAS				SUPPLY
F_1	1000	600	—	—	600
F_2	19 (30)	50	10	1600	300
F_3	—	900	300	—	300
F_2	70	30	40	40	1200
F_3	—	—	500	1200	1200
F_3	40	8	70	20	1300
DEMAND	1000	1500	800	1200	4500
	0	200	500	0	4500

Total cost (NWCR) = Rs. 135000

$$\text{ie. } (19 \times 1000) + (30 \times 600) + (30 \times 900) + (40 \times 30) + (70 \times 500) \\ + (1200 \times 20)$$

$$[(m+n)-1] = 3+4-1 = 6 \text{ occupied cells.}$$

$$\therefore \text{no. of alloc}^n = [(m+n)-1]$$

\therefore non-degenerate.

- ii. LCM: use the one with the highest allocⁿ if same cell value and the least value cell start from the

optimization + least cell value and continue.

least value cell to the next cell and continue till zero summing up all the minimum values at each cell till the total sum is zero.

FACTORY	MARKETING AREAS				SUPPLY
	M ₁	M ₂	M ₃	M ₄	
F ₁	400	-		1200	1600 400
	19	30	50	10	0
F ₂	400	-	800	-	1200
	70	30	40	40	400
F ₃	200	1500		-	1700
	40	8	70	20	200
DEMAND	1000 500 400	1500 0	800 0	1200 0	4500 4500

Total cost : $(400 \times 19) + (70 \times 400) + (40 \times 200) + (10 \times 1200)$

unit availability bnd + $(40 \times 800) + (8 \times 150)$ ~~is ap stored~~

total cost = Rs. 99600 ~~at full capacity all cells~~

~~Helpfull ap nos - 2~~

bnd : $[(m+n)-1] = 3+4-1 = 6$ occupied cells.

anti. non-degenerate. ~~if number to add with all nos - 2~~

~~between ap nos - 2~~

iii. VAM : penalty incurred by adopting the 2nd least costly, ~~and + 200~~ then select the highest penalty, then test cell cost.

~~800P8.29 =~~

$[d = \Delta - \text{int}(\Delta)] = \text{min}(\Delta - \text{int}(\Delta))$

~~2nd~~

FACTORY	MARKETING AREAS				SUPPLY	PENALTIES				
	M ₁	M ₂	M ₃	M ₄		I	II	III	IV	V
F ₁	19 1600 19	— 30 21 30	50 — 50	— 10 10	600 1600 0 600	9	9	40	40	
F ₂	70 — 70	— 30 — 30	40 800 40 800	40 400 40 400	1200 1200 0 400	10	P ₁ — —	—	—	
F ₃	40 — 40	1500 8 ① 1500 8	70 — 70	20 — 20	1300 1300 0 200	12	20	50	—	
DEMAND	1000 0 0 0	1500 0 0 0	800 64 800 64	1200 1200 1200 1200	4500 4500 0 4500	6	0.5	0.5	0.5	
I	21 00 22 21	10 10 10	10 10 10	10 10 10						
II	21 — 21	— 10 10 — 10 10	10 100 10 100	10 100 10 100	18 0.5 18 0.5					
III	— — — —	0 10 10 0 10 10	10 100 10 100	10 100 10 100	0.5 0.5 0.5 0.5					
IV	— — — —	— 10 — 10	— 30 — 30	— 30 — 30						
V	— — — —	— 40 — 40	— 40 — 40	— 40 — 40						

(cost × 0) + (cost × 0) = (cost × 0) + (cost × 0), then what

- Iterate 40 is same for both the cell 5 and ultimately the answer is the same, but took for the one where higher cost can be allocated.

It operates on the basis of penalties → per penalty and least cell in the row or column is selected and then the rest are cancelled.

Total cost = 19000 + 32000 + 16000 + 6000 + 12000 + 7000
= Rs. 89000.

non-generate = $[(m+n)-1] = 6$.

Q. The following table gives the profit per unit of product transportation from warehouses (WH_1 , WH_2 , WH_3) to markets (M_1 , M_2 , M_3).

Profit \rightarrow Matrix \rightarrow Since Profit \rightarrow Max, since cost \rightarrow Min

	M_1	M_2	M_3	SUPPLY	
WH_1	29	28	30	2000	
WH_2	25	27	23	2000	
WH_3	35	37	38	2000	
DEMAND	1500	3000	1500		

\therefore it is max \rightarrow convert to min.

Find the optimal solution so as to get maximum profit.

Profit's \rightarrow normal (38 is subtracted)

$M_1 \quad M_2 \quad M_3$

9 10 8 ~~38~~ \Rightarrow normal profit

13 11 15 \Rightarrow normal TP

3 1 0

balanced

ASSIGNMENT PROBLEMS.

$J_1 \quad J_2 \quad J_3 \quad J_4$

$W_1 \quad 10 \quad 9 \quad 11 \quad 14$

$W_2 \quad 15 \quad 8 \quad 7 \quad 10$

$W_3 \quad 10 \quad 12 \quad 17 \quad 16$

$W_4 \quad 9 \quad 15 \quad 18 \quad 11$

is it balanced?

i.e. $m = n$?

Hungarian Method

	J ₁	J ₂	J ₃	J ₄	J ₅
w ₁	8	4	2	6	1
w ₂	0	9	5	5	4
w ₃	3	8	9	2	6
w ₄	4	3	1	0	3
w ₅	9	5	8	0	9

following table gives matrix, where 5 workers are working on 5 jobs.

Find their assignment such that total cost is minimum i.e. minimize total cost.

A. AP is balanced ($m=n$)

row minima: find least cost el. of row and subtract every el. row from it.

	J ₁	J ₂	J ₃	J ₄	J ₅
w ₁	7	3	1	5	0
w ₂	0	9	5	5	4
w ₃	1	6	7	0	4
w ₄	4	3	1	0	3
w ₅	4	0	3	4	0

column minima: find least cost el. of column and subtract every el. column from it.

	J ₁	J ₂	J ₃	J ₄	J ₅
w ₁	7	3	10	5	10
w ₂	10	9	4	5	4
w ₃	1	6	6	0	4
w ₄	4	3	10	10	3
w ₅	4	10	2	4	10

task is to find min. no. of lines (containing 0's) with (horizontal / vertical)

- start with row having max. 0's.
- min. no. of lines reqd. to cover all the 0's is 5 (this equals no. of rows / columns)
- ∴ we can go further to obtain optimal assignment.

$w_1 \rightarrow J_5$	1
$w_2 \rightarrow J_1$	0
$w_3 \rightarrow J_4$	2
$w_4 \rightarrow J_3$	1
$w_5 \rightarrow J_2$	5
total cost	<u>9</u>

Q2.

A B C D E

P1 9 2 2 1 7

P2 8 6 7 1 6

P3 6 4 5 1 3

P4 3 5 8 2 4

P5 8 9 8 5 9

row minima :

A B C D E

P1 8 1 1 0 6

P2 7 5 6 0 5

P3 5 3 4 0 2

P4 1 2 6 0 2

P5 3 4 3 0 4

column minima:

A B C D E

P1 7 0 0 0 4P2 6 4 5 0 3P3 4 2 3 0 0P4 0 1 5 0 0P5 2 3 2 0 2

possible to cover all line zeros in 4 lines (ie. less than m/n)
hence we cannot make optimal assignment.

- find the least uncovered values. (eg. 2)
- subtract it from all uncovered el's.

	A	B	C	D	E
P1	7	0	0	2-6	
P2	4	2	3	0	3
P3	2	0	1	0	0
P4	0	2	5	2	2
P5	0	1	0	0	2

- add it to all the intersect' cell.
- retain all the covered values as they are.
- find optimal assignment.

$$\begin{array}{ll}
 P1 \rightarrow B & 2 \\
 P2 \rightarrow D & 1 \\
 P3 \rightarrow E & 3 \\
 P4 \rightarrow A & 3 \\
 P5 \rightarrow C & 8 \\
 \hline
 & 17
 \end{array}$$

Maximisation Assignment.

	A	B	C	D
P1	15	9	10	6
P2	10	6	9	6
P3	25	15	15	9
P4	15	9	10	10
P5	8	6	5	4

working time : 8 hr. less 30 min.

$$\begin{aligned}
 &= (8 \times 60) - 30 \\
 &= 450 \text{ min.}
 \end{aligned}$$

consider operator 1 and product A, it takes 15 mins of process time, to produce 1 unit of product A.
Hence in one shift operator can produce = $\frac{450}{15}$
= 30 products

Profit matrix.

	A	B	C	D
P1	240	300	225	300
P2	360	450	250	300
P3	144	180	150	200
P4	240	300	225	180

Regret (Cost) matrix.

	A	B	C	D
P1	210	150	225	150
P2	90	0	200	150
P3	306	270	300	250
P4	210	150	225	270

row minima :

	A	B	C	D
P1	60	0	85	0
P2	90	0	200	150
P3	106	70	400	0
P4	60	0	85	120

column matrix :

	A	B	C	D
P1	0	0	0	0
P2	30	0	115	150
P3	76	70	15	0
P4	10	0	0	120

final assignment : P1 → A 240

P2 → B 450

P3 → D 200

P4 → C 225

~~28 - 8(02 x 2) 1115~~~~min Cost =~~

UNIT-3 : Decision Making Problems.

❖ Decision Theory:

Decision making situations : under certainty
 under risk
 under uncertainty

Sample : Conditional Pay-off Table.

States of Nature		STRATEGIES / ACTIONS			
Boxes	Probability	A1	A2	A3	A4
2 S ₁	P ₁ 0.2	2	4	6	8
4 S ₂	P ₂ 0.2	1	3	5	7
6 S ₃	P ₃ 0.5	0	2	4	6
8 S ₄	P ₄ 0.1	-2	-4	-6	-8

$\Sigma = 1$.

Q. A toy company is bringing out a new type of toy.

anticipated first year profit (in LRs.)

Demand at Sub-Levels of Product		Anticipated Profit		
		Full Production	Partial Production	Minimal Production
High	Medium	Low	High	Medium
180	90	-70	110	60
120	30	-40	90	30
60	10	-10	40	10

conditional regret matrix

PTO.

Demand	Level of Production		
	Full	Partial	Minimal
High	0	70	120
Medium	0	20	80
Low	80	50	0
Avg.	75.8	53.3	33.3
Hurwicz ($\alpha = 0.6$)	80	50	40

Decision Rules:

- Decision under uncertainty:
1. Laplace
 2. MaxMin / MinMax
 3. Hurwicz
 4. Savage Maximax / Minimin.

1. Laplace Principle: assumes equal likelihood of various states of nature.

Criterion + Decision

Laplace	full production
Maximax	minimal production
Hurwicz	full production
Minimax Regret	full production partial
Maximin	full production

- Q. Given below is a pay-off table (or matrix) of a retail investor.

THEORY:

$$[(\text{Holding cost}) * \{x_i\}] = R$$

Decision under uncertainty:

$$[(\text{ Holding cost} + \text{Holding cost}) * \{x_i - 1\}]$$

1. **Maximax / Optimum Criterion:** find the highest pay-off for each action.

• select that action which tends to has the maximum value of those.

2. **Maximin / Pessimism Criterion:** find least payoff for each action and select best among those.

• select action with highest value of those.

3. **Minimax / Regret Criterion:** consider given pay-off table or create one.

• from each state of nature : find the highest payoff.

• replace each value by (Highest val - that val). table hence formed is Regret table.

- identify max. regret for each action
- select lowest action with lowest value.

4. **Hurwicz Criterion:** compromise betⁿ optimistic and pessimistic.

• select α ; ($0 < \alpha < 1$)

• α close to 1 : optimistic

0 : pessimistic.

- for each action, determine H_{ROI}

$$H = [\{\alpha\} * (\text{Max. payoff})]$$

$$+ [\{1-\alpha\} * (\text{Max. payoff of that action})]$$

- select H_i for action, for max. H_i

5. Laplace Criterion : • assign equal probability to each state of nature.

• compute the expected value for each action, by multiplying each outcome payoff by its corresponding probabilities and then sum them.

- select that action with max. value.

A1 A2 A3

laplace prob

bank govt sec. stocks

S1 slowdown	500 bank	400 govt sec.	7400 stocks	0.3333
S2 normal	500 bank	600 govt sec.	650 stocks	0.3333
S3 eco boom	500	500	1000	0.3333
optimism	500	800	1000	

$$0.08 + 0.02 = 0.10 \text{ positionido}$$

first: maximax aim 005 $A_3 = 1000$ at 0.3333

second: minimax 005 ≥ 400

pessimism 005 $\leq 100 \geq 0 \leq 400$

optimization 005 $0 \leq 400$

Second: maxmin $A_1 = 500$

maxmin

minmax

opportunity loss (or regret) table.

(2nd Out) min. A1 (A2) A3

(2nd Out) bank govt sec. stocks

S1 slowdown 0 400 900

S2 normal 150 50 0

S3 eco boom 500 200 0

Initiation 2:

minimum column value = 0 to 500 to 400 to 900 to 200

3rd min. of max regret $A_2 = 400$ $A_1 = 0 \text{ to } 900$

$$0.08 = 0.40 \cdot 900$$

laplace EMV $0.499.995$ $0.499.995$ $0.005 \cdot 416.3863$ Initiation

$$0.4 = 0.40 \cdot 0.005 = 0.002$$

hurwicz (H) $\alpha = 0.8$ $0.8 \cdot 500 + 0.2 \cdot 660.085 = 720$ plausibel

$$\alpha = 0.8 \cdot 0.005$$

$$H = (\alpha * M + L - d \cdot \min)$$

3. Formulation:

Let x_1 denote no. of units of product A
 Let x_2 denote no. of units of product B

obj. function $Z_{\text{cost}} = 60x_1 + 80x_2$

subject to $x_2 \geq 200 \text{ min}$

$x_1 \leq 400 \text{ machine hours}$

$x_1 + x_2 \leq 500 \text{ labour hours}$

$x_1, x_2 \geq 0 \text{ non negativity}$

x_2	m	min. cost
A	B	
1 hr	(✓)	machine ($\frac{4}{5} \text{ hrs}$)
1 hr	1 hr	labour (500 hrs)
60Rs.	80 hrs.	cost

Q. cost of producing 1 unit of product $c_1 = 50$, 25 wages, 25 material.

cost of producing 1 unit of product $c_2 = 125$ wages, 75 material.

SP of $C_1 = 150$ pu. = 5A

taking xom to aim br

SP of $C_2 = 350$ pu.

initial bal. = 20000

$c_1 = 6$ wage

machine time = 4000 hrs.

$c_2 = 4$

assembly time = 2800 hrs.

$c_{g1} = 4$

$c_2 = 6$.

C_1 profit = 100 : C_2 profit = 150.

$$\text{max } Z = 100x_1 + 150x_2$$

$$\text{subject to : } 6x_1 + 4x_2 \leq 4000$$

$$4x_1 + 6x_2 \leq 2800$$

$$50x_1 + 200x_2 \leq 20000$$

$$x_1, x_2 \geq 0$$

Q.		SP	CP			drilling	shipping	polishing
			25	25	25			
	A $\rightarrow x_1$	40	25	25	25	6	6	3.75
	B $\rightarrow x_2$	50	30	40	2.5	7.5	7.5	5
	C $\rightarrow x_3$	70	50	25	4	7.5	7.5	8.75
			<u>100</u>	<u>150</u>				<u>150</u>

$$\text{maximise : } 1.25x_1 + 0.5x_2 + 4.75x_3$$

$$\text{subject to : } \frac{x_1}{25} + \frac{x_2}{40} + \frac{x_3}{40} \leq 1 \text{ drilling}$$

$$\frac{x_1}{25} + \frac{x_2}{40} + \frac{x_3}{40} \leq 1 \text{ shipping}$$

$$\frac{x_1}{25} + \frac{x_2}{40} + \frac{x_3}{40} \leq 1 \text{ polishing}$$

$$x_1, x_2, x_3 \geq 0$$

Q. Midnight - 4am

$$7 \quad x_1$$

4am - 8am

$$20 \quad x_1 \quad x_2$$

8am - 12noon

$$14 \quad x_2 \quad x_3$$

12noon - 4pm

$$20 \quad x_3 \quad x_4$$

4pm - 8pm

$$10 \quad x_4 \quad x_5$$

8pm - midnight

$$5 \quad x_5$$

let x_1 be no. of person starting work at midnight

let x_2

4am (4am - 12noon)

$$\text{minimize : } x_1 + x_2 + x_3 + x_4 + x_5 + x_6.$$

$$\text{subject to : } x_1 + x_6 \geq 7$$

$$x_1 + x_2 \geq 20$$

$$x_2 + x_3 \geq 10$$

$$x_3 + x_4 \geq 20$$

$$x_4 + x_5 \geq 10$$

$$x_5 + x_6 \geq 5$$

$$x_1, x_2, x_3, x_4, x_5, x_6 \geq 0.$$

#

- Q. The research director of XYZ pharmaceutical laboratory has to decide about one of the 3 influenza vaccines (P1, P2, P3) which should be funded for mass production. Payoff's depend upon the type of influenza outbreak (S_1, S_2, S_3, S_4) that is most pervasive in the next year. The payoff matrix, with profits (in millions of rupees) is given below.

Prior to acquiring any additional info. about the occurrence of states of nature, the directors probability judgements are :

$$P(S_1) = 0.2 \text{ and } P(S_2) = 0.2$$

$$P(S_3) = 0.5 \text{ and } P(S_4) = 0.1$$

- i. if the director could consult an authority who could tell him which state will occur, what is the expected value of this info using above pay-off matrix.

ii. Verify your answer by calculating EVPI from the loss matrix.

STATES OF NATURE		COURSE OF ACTION					
	PROBABILITY	P1	P2	P3	P1	P2	P3
S1	0.2	10	8	-5	-15	2	16
S2	0.2	4	12	12	0.8	2.4	2.4
S3	0.5	0	-5	8	0	-2.5	4.0
S4	0.1	-2	-10	8	-0.2	-1.0	0.8
					2.6	0.5	4.2

EVPI = expected value of perfect info.

= [expected value with perfect info - EMV]

$$= 9 \cdot 2 - 4 \cdot 2$$

$$= \underline{5.0.}$$

$$\therefore (10 \times 0.2) + (12 \times 0.2) + 8(0.5) + 8(0.1)$$

= expected value with perfect info

- 9.2 .

STATE OF NATURE	COURSE OF ACTION			REGRET									
	P1	P2	P3	R1	R2	R3	R4	R5	R6				
S1	0.2	10	8	-15	2	1.6	-3	2	12	25	0	0.4	5
S2	0.3	12	12	10.8	-2.4	1.84	0.84	0	0	1.6	0	0	
S3	0.5	0	-5	8	0	-2.5	4.0	0	13	0	4	6.5	0
S4	0.1	-2	-10	8	-2	-1.0	0.8	-0.2	10	0	1	1.8	0
				2.6	0.5	4.2				6.6	8.7	5.0	

EMV ←

EOL

EVPIT

Q. A certain output is manufactured at Rs. 80 and sold at Rs. 140 per unit. The product is such that if it is produced but not sold during a day's time it becomes worthless. The daily sales records in the past are as follows.

Sales per day : 30 40 50 60 70

No. of days : 24 24 26 24 12

- prepare a pay-off and a regret table
- find the expected payoffs and regret.
- Find the optimal act and the EVPI.

STATES OF NATURE			COURSE OF ACTION (UNITS MANUF)				
SALES(UNITS)		PROB.	A ₁ (30)	A ₂ (40)	A ₃ (50)	A ₄ (60)	A ₅ (70)
S ₁	30	0.2	1800	1000	200	-60	-1400
S ₂	40	0.2	1800	24000	1600	800	0
S ₃	50	0.3	1800	2400	3000	2200	1400
S ₄	60	0.2	1800	2400	3000	3600	2800
S ₅	70	0.1	1800	2400	3000	3600	4200

$$\sum = 120$$

$$CP = 80; SP = 140; P = 60.$$

$$\text{Formula : } (Sales \times SP) - (A_i \times CP)$$

if

$$A_i < Sales : (A_i \times SP) - (A_i \times CP)$$

REGRET TABLE

30	40	50	60	70	80	90	40	50	60	70	80
0	800	1600	2400	3200	4000	4800	180	320	480	640	800
600	0	800	1600	2400	3200	4000	0	160	320	480	640
1200	600	200	800	1600	2400	3200	360	180	0	240	480
1800	1200	600	0	800	1600	2400	360	240	120	0	180
2400	1800	1200	600	0	800	1600	240	280	120	60	0
0	21	21	21	21	21	21	1080	760	720	110	1760
6	3	3	3	3	3	3					

regret table : highest A_i (row) - A_i

last table : $R_i * \text{Prob}_i$

- Q. The research dept. of an F and CG company has recommended to its marketing dept. to launch shampoos of 3 diff type. The VP has to decide which type of shampoo to be launched under the foll. levels of sales. The table gives the payoff in lakhs. What choice will the VP marketing make, if the foll. criteria are applied.

	EGG SHAMPOO	CLINIC SHAMPOO	DELUXE SHAMPOO
HIGH LVL OF SALES	21.30	22.81	40.55
MED LVL OF SALES	12.30	20.41	8.55
AVG LVL OF SALES	10.10	15.55	20
LOW LVL OF SALES	10	5	3

1. a. optimum : deluxe shampoo.

2. pessimistic : egg shampoo.

3. regret table : row maximum : 55, 20, 10.

	regret / opportunity loss :	egg	clinic	deluxe
		25	15	0
		10	5	0
		0	5	7
		25	15	7

∴ regret : deluxe shampoo.

4. Hurwicz max : 30 40 55

$$\alpha = 0.4 \text{ min} : 10 5 3$$

$$^*H_1 = (0.4)(30) + (1-0.4)*10 = 18$$

$$^*H_2 = (0.4 * 40) + (1-0.4)*5 = 19$$

$$^*H_3 = (0.4 * 55) + (1-0.4)*3 = 23.8$$

hurwicz : deluxe shampoo.

5. Laplace :

egg	clinic	deluxe
9.99	13.33	18.15
3.33	4.95	6.67
3.33	1.66	0.99
16.66	19.94	25.73

∴ laplace = deluxe shampoo.

UNIT - 4 : GAME THEORY.

Game theory deals with decision-making in situations where, ~~both~~ two players compete.

- two or more rational players.
- have a set of strategies.
- involved in conditions of competition and conflicting interests.
- aware of pay-offs resulting from play of various combinations of strategies by different players.

The solⁿ to a game calls for determining optimal strategy for the players to play.

Two-person zero-sum games : there are 2 players,

- each player has a finite no. of strategies to play.
- conditional pay-off's resulting from play of various combinations of strategies are known.
- each pay-off is a gain for 1 player and loss for the other.
- the solution calls for determining optimal strategies for both parties, whether pure or mixed and resulting value of game.

- # SADDLE POINT:
- find min. pay-off for each row.
 - select largest of min. pay-off; which is the maximin strategies of the maximising player.
 - find max. pay-off in each column.
 - select the smallest of these pay-off's which is the ^{minimax} strategy of the minimising player.
 - if maximin = minimax ; game has saddle point.

- saddle-pt ✓ : pure strategy.
- saddle-pt ✗ : mixed strategy.

Note: a game can have more than one saddle pt.
ie. multiple optimal strategies.

for no saddle-pt, $V = 0 \Rightarrow$ fair game.

if $V > 0$: favouring maximising player.
 $V < 0$: favouring minimising player.

==

1. A Game : 2 Saddle Points.

		B's strategy			Row minima
		b ₁	b ₂	b ₃	
A's strategy	a ₁	12	-8	-2	-8
	a ₂	6	3*	3*	3 ← maximin
	a ₃	-10	-6	2	-10
COL maxima		12	3	3	
minimax					→ minimax ←

2. A Game : 0 Saddle Points.

		B's STRATEGY			ROW MINIMA
		b ₁	b ₂	b ₃	
A's STRATEGY	a ₁	8	5	14	5
	a ₂	22	-6	8	-6
	a ₃	7	9	12	7 ← maximin
COL MAXIMA		22	9	14	
minimax					→ minimax ←

$$\text{minimax strategy} = a_3 b_2 = 9$$

$$\text{maximin strategy} = a_3 = 7$$

Solution:

1. **for 2x2 game:** This is a two-player bimatrix game.
 a) (2x2) saddle point will exist if the first row player
 b) b1, b2 are best responses to each other.
 c) if A plays a_1 with probability x and a_2 with probability $1-x$; and B plays b_1 with y and b_2 with $1-y$.

$$x = \frac{a_{22} - a_{21}}{(a_{11} + a_{22}) - (a_{21} + a_{12})}$$

$$y = \frac{a_{22} - a_{12}}{(a_{11} + a_{22}) - (a_{21} + a_{12})}$$

$$v = \frac{(a_{11} \cdot a_{22}) - (a_{21} \cdot a_{12})}{(a_{11} + a_{22}) - (a_{21} + a_{12})}$$

e.g. $a_{11} = 8$; $a_{12} = -7$
 $a_{21} = -6$; $a_{22} = 4$

$$\therefore x = \frac{4 + 6}{(8+4) - (-6-7)} = 0.4$$

Ans =

$$y = \frac{4 + 7}{(8+4) - [-6-7]} = 0.44$$

$$v = \frac{(8 \times 4) - (-6 \times -7)}{(8+4) - (-6-7)} = -0.08$$

2. for $(m \times 2)$ or $(2 \times n)$ game:

- plot expected pay-off of each strategy on a graph.
- locate the highest pt. in the lower envelope ($2 \times n$) or lowest pt. in the upper envelope ($m \times 2$)
- consider the pair of lines whose intersection yields the highest / lowest pt. and use the strategies represented by it.
- this reduces the game to 2×2 and then solve accordingly.

$$LSP - SSP = X$$

$$(SIP + LSP) - (SSP + NP) = X$$

$$SIP - SSP = Y$$

$$(SIP + LSP) - (SSP + NP) = Y$$

$$(SIP + LSP) - (SSP + NP) = V$$

$$(SIP + NP) - (SSP + NP) = V$$

$$SIP - SSP = V$$

$$SIP - SSP = X$$

$$SIP - SSP = Y$$

$$SIP - SSP = V$$

$$SIP - SSP = Z$$