#### Team 1:

## Script still present:

On running the program with iframe\_sample.html, javascript tag is still present in the output html.

### Team 2:

## Script still present:

since the onEvent attributes are hardcoded, they do not account for onwheel action. Running the program with iframe\_sample.html shows javascript still present in the output. Script tags still present on using onwheel.html

#### Team 3:

## **Incorrect functionality:**

When passing -o flag for output file, says "Invalid format"

#### Crash:

Program crashes when -i flag specifies a file that does not exist.

## Script still present:

Program doesn't account for "javascript:" in <a href>, or the <iframe src> Running the program with iframe\_sample.html and js\_in\_link.html shows javascript still present in the output.

#### Team 5:

## Incorrect functionality:

Doesn't support "./remove\_scripts" when no output file specified

#### Crash:

Program crashes when input or output filename provided is actually a directory name

#### Script still present:

<script> </script> pair still present when running the large\_4.html test case (basically a stackoverflow webpage)

## Team 6:

## <u>Incorrect functionality:</u>

When no output flag is specified, the program should print to stdout. Instead the program creates a default output file and writes the parsed content into this file.

Moreover, passing the Facebook.html file as input results in "Program exiting, writing blank output."

#### Crash:

The program assumes that the maximum size of a HTML tag will be 1000, so can overflow this to cause a segfault.

Thus, running stack smash.html causes a crash.

#### Script Still Present:

On using iframe\_Sample.html we still found javascript enabled in the out file

#### Team 7:

#### <u>Incorrect functionality:</u>

Trying to pass Facebook.html in input flag and specifying output file; results in a "File too big to parse. Exiting." message, even though this is a valid HTML page downloaded from the web.

## Hang:

When no output file is specified, the program hangs.

## Script still present:

since the onEvent attributes are hardcoded, they do not account for onresize action.

Thus running onresize.html still has javascript present.

#### Team 8:

## <u>Incorrect functionality:</u>

Running the make file that was submitted by the team does not build the executable. I myself modify the makefile to get it working.

Running the manpage1.html does not result in correct output, the generated HTML webpage is not rendered correctly by the browser with many elements missing.

#### Crash:

Providing the Facebook.html as input results in a segfault.

#### Script still present:

Running manpage1.html still shows script tags present in the output.

Running is in link.html still shows javascript present in the output.

### Team 9:

#### **Incorrect Functionality:**

The programs outputs to stdout even after specifying an -o flag and out file.

## Scripts still Present:

Script tags still present on using manpage1.html, iframe\_sample.html

#### Team 10:

## Incorrect Functionality:

Doesn't support stdin and also doesn't parse valid html files greater than 1.5Mb

#### Crash:

Crashes on just running ./remove\_scripts

## Script Still Present:

Script tags still present on using large.html

#### **Team 11:**

## **Incorrect Functionality:**

Doesn't process web pages downloaded from the internet. I ran with file google\_search.html which errors out with an unclosed script element but google\_search.html is a valid html page.

## **Scripts Still Present:**

Script tags still present with file js\_in\_link.html, iframe\_sample.html

## **Team 12:**

## **Incorrect Functionality:**

Running make fails. Make succeeds only after commenting execstack statement in the makefile. Doesn't support input given from stdin. On running ./remove\_scripts the program doesn't wait for user input.

### Script Still Present:

Scripts still found on using Facebook.html, google\_search.html, iframe\_sample.html

#### **Team 13:**

### Incorrect Functionality:

Doesn't support input given from stdin. On running ./remove\_scripts the program doesn't wait for user input.

#### Crash:

Crashes with a seg fault on giving "empty\_tag.html" as input

# Script Still Present:

Javascript tags still available on running iframe\_sample.html

## Team 14:

# <u>Incorrect\_Functionality:</u>

When run with script\_sample.html, The output loses contents in all the attributes, and doesn't render in the browser as html with js disabled.