## 1710. Maximum Units on a Truck

You are assigned to put some amount of boxes onto **one truck**. You are given a 2D array <code>boxTypes</code>, where <code>boxTypes[i] = [numberOfBoxesi, numberOfUnitsPerBoxi]</code>:

- numberOfBoxesi is the number of boxes of type i.
- numberOfUnitsPerBoxi is the number of units in each box of the type i.

You are also given an integer <code>truckSize</code>, which is the **maximum** number of **boxes** that can be put on the truck. You can choose any boxes to put on the truck as long as the number of boxes does not exceed <code>truckSize</code>.

Return the maximum total number of units that can be put on the truck.

## Example 1:

**Input:** boxTypes = [[1,3],[2,2],[3,1]], truckSize = 4

Output: 8

**Explanation:** There are:

- 1 box of the first type that contains 3 units.
- 2 boxes of the second type that contain 2 units each.
- 3 boxes of the third type that contain 1 unit each.

You can take all the boxes of the first and second types, and one box of the third type.

The total number of units will be = (1 \* 3) + (2 \* 2) + (1 \* 1) = 8.

## Example 2:

**Input:** boxTypes = [[5,10],[2,5],[4,7],[3,9]], truckSize = 10

Output: 91

```
def maximumUnits(self, boxTypes: List[List[int]], truckSize: int) -> int:
boxTypes = sorted(boxTypes, key=lambda x:(-x[1],x[0]))
cost = 0
for number, units in boxTypes:
    if truckSize>0:
        if number<=truckSize:
             cost = cost+number*units
              truckSize=truckSize-number

    else:
    cost = cost+truckSize*units</pre>
```

truckSize=truckSize-number

return cost