

## 124. Binary Tree Maximum Path Sum

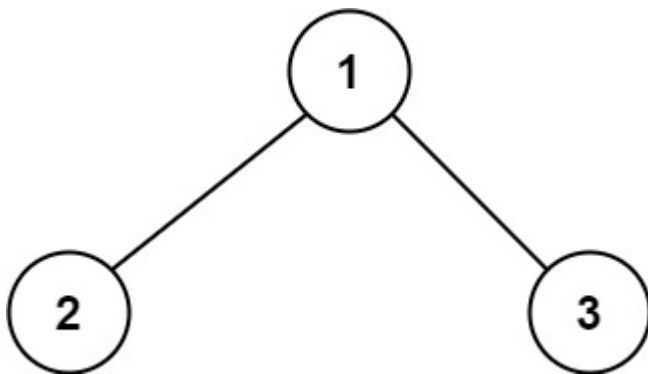
---

A **path** in a binary tree is a sequence of nodes where each pair of adjacent nodes in the sequence has an edge connecting them. A node can only appear in the sequence **at most once**. Note that the path does not need to pass through the root.

The **path sum** of a path is the sum of the node's values in the path.

Given the `root` of a binary tree, return *the maximum path sum of any non-empty path*.

**Example 1:**

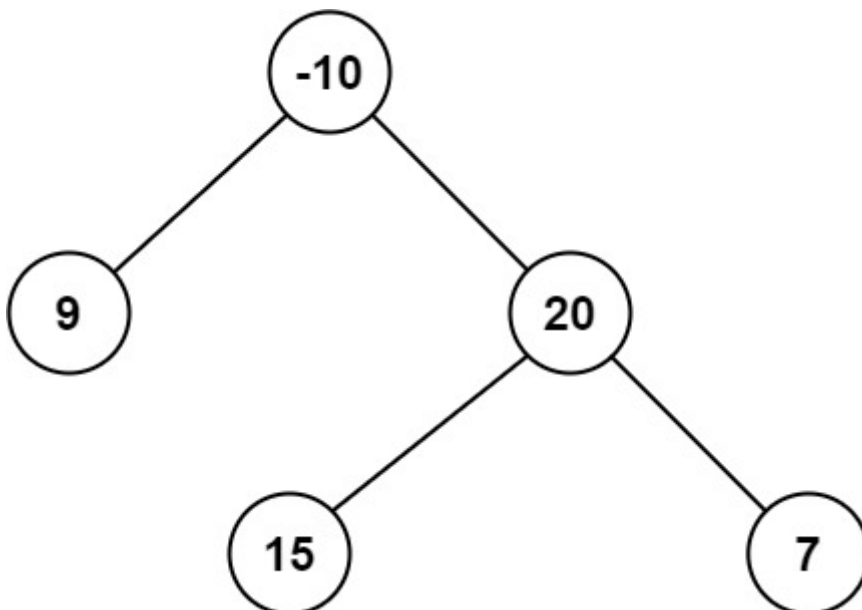


Input: `root = [1,2,3]`

Output: `6`

Explanation: The optimal path is `2 -> 1 -> 3` with a path sum of `2 + 1 + 3 = 6`.

**Example 2:**



Input: root = [-10,9,20,null,null,15,7]

Output: 42

Explanation: The optimal path is 15 -> 20 -> 7 with a path sum of 15 + 20 + 7 = 42.

### Constraints:

- The number of nodes in the tree is in the range  $[1, 3 \cdot 10^4]$ .
- $-1000 \leq \text{Node.val} \leq 1000$

```
import sys

class Solution:
    def maxPathSum(self, root: Optional[TreeNode]) -> int:
        if root.left is root.right:
            return root.val
        self.res = [-1001]
        self.maxPathSumHelper(root)
        return self.res[0]

    def maxPathSumHelper(self, root):
        if root is None:
            return 0

        left = max(0, self.maxPathSumHelper(root.left))
        right = max(0, self.maxPathSumHelper(root.right))

        self.res[0] = max(self.res[0], left+right+root.val)
        return max(left, right)+root.val
```

```
#         self.right = right
import sys
class Solution:
    def maxPathSum(self, root: TreeNode) -> int:
        if root.left is None and root.right is None:
            return root.val
        res = [-sys.maxsize]
        self.maxPathSumHelper(root, res)
        return res[0]
    def maxPathSumHelper(self, root, res):
        if root is None:
            return 0
        lt = self.maxPathSumHelper(root.left, res)
```

```
rt = self.maxPathSumHelper(root.right, res)
temp = max(max(lt, rt) + root.val, root.val)
ans = max(temp, root.val + lt + rt)
res[0] = max(res[0], ans)
return temp
```