

280. Wiggle Sort

Given an unsorted array `nums`, reorder it **in-place** such that `nums[0] <= nums[1] >= nums[2] <= nums[3] ...`.

Input: `nums = [3,5,2,1,6,4]` **Output:** One possible answer is `[3,5,1,6,2,4]`

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When `i` is odd, `nums[i] >= nums[i-1]`

When `i` is an even number, `nums[i] <= nums[i-1]`

According to its parity, compare it with its corresponding condition, and if it doesn't match, just swap the position with the previous number.

```
public class Wiggle_Sort {  
  
    public class Solution {  
  
        public void wiggleSort(int[] nums) {  
            if (nums.length <= 1) {  
                return;  
            }  
            for (int i = 1; i < nums.length; ++i) {  
                if ( (i % 2 == 1 && nums[i] < nums[i - 1])  
                    || (i % 2 == 0 && nums[i] > nums[i - 1]) ) {  
  
                    swap(nums, i, i - 1);  
                }  
            }  
        }  
    }  
}
```