

Count BST nodes that lie in a given range

Given a Binary Search Tree (BST) and a range **l-h(inclusive)**, count the number of nodes in the BST that lie in the given range.

- The values smaller than root go to the left side
- The values greater and equal to the root go to the right side

****Input:**

**** 10**

/

5 50

//

1 40 100

l = 5, h = 45

Output: 3 Explanation: 5 10 40 are the node in the range

```
def getCount(root, low, high):  
    ##Your code here  
    count = [0]  
    seen = set()  
    helper(root, count, low, high, seen)  
    return count[0]  
  
def helper(root, count, low, high, seen):  
    if root:  
        if low <= root.data <= high:  
            if root.data not in seen:  
                seen.add(root.data)  
                count[0] = count[0] + 1  
        helper(root.left, count, low, high, seen)  
        helper(root.right, count, low, high, seen)
```

Approach2:

```
class newNode:  
  
    # Constructor to create a new node  
    def __init__(self, data):  
        self.data = data
```

```

        self.left = None
        self.right = None

# Returns count of nodes in BST in
# range [low, high]
def getCount(root, low, high):

    # Base case
    if root == None:
        return 0

    # Special Optional case for improving
    # efficiency
    if root.data == high and root.data == low:
        return 1

    # If current node is in range, then
    # include it in count and recur for
    # left and right children of it
    if root.data <= high and root.data >= low:
        return (1 + getCount(root.left, low, high) +
                getCount(root.right, low, high))

    # If current node is smaller than low,
    # then recur for right child
    elif root.data < low:
        return getCount(root.right, low, high)

    # Else recur for left child
    else:
        return getCount(root.left, low, high)

# Driver Code
if __name__ == '__main__':

    # Let us construct the BST shown in
    # the above figure
    root = newNode(10)
    root.left = newNode(5)
    root.right = newNode(50)
    root.left.left = newNode(1)
    root.right.left = newNode(40)
    root.right.right = newNode(100)

```

```
# Let us constructed BST shown in above example
#      10
#     /  \
#  5      50
# /      /  \
# 1      40 100
l = 5
h = 45
print("Count of nodes between [", l, ", ", h, "] is ",
      getCount(root, l, h))
```