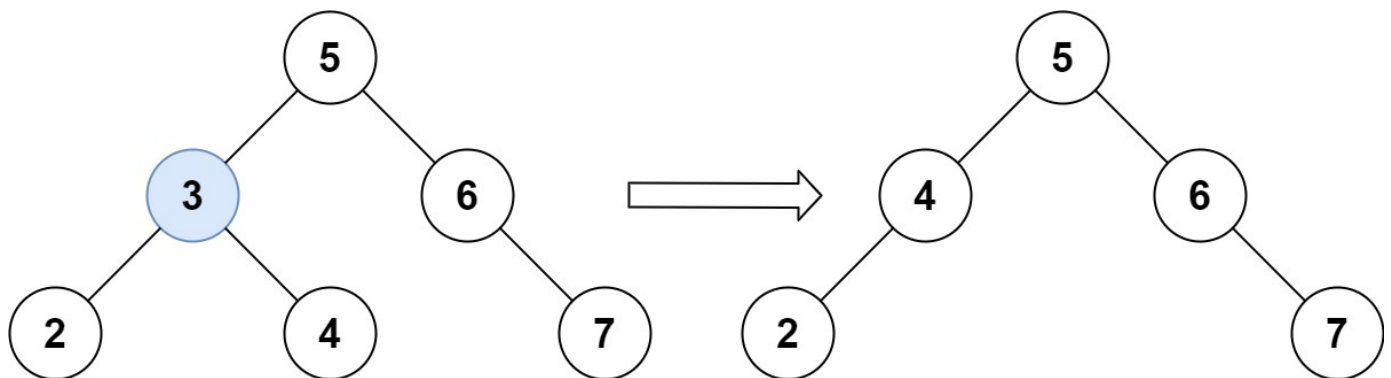


## 450. Delete Node in a BST

Given a root node reference of a BST and a key, delete the node with the given key in the BST. Return the root node reference (possibly updated) of the BST.

Basically, the deletion can be divided into two stages:

1. Search for a node to remove.
2. If the node is found, delete the node.



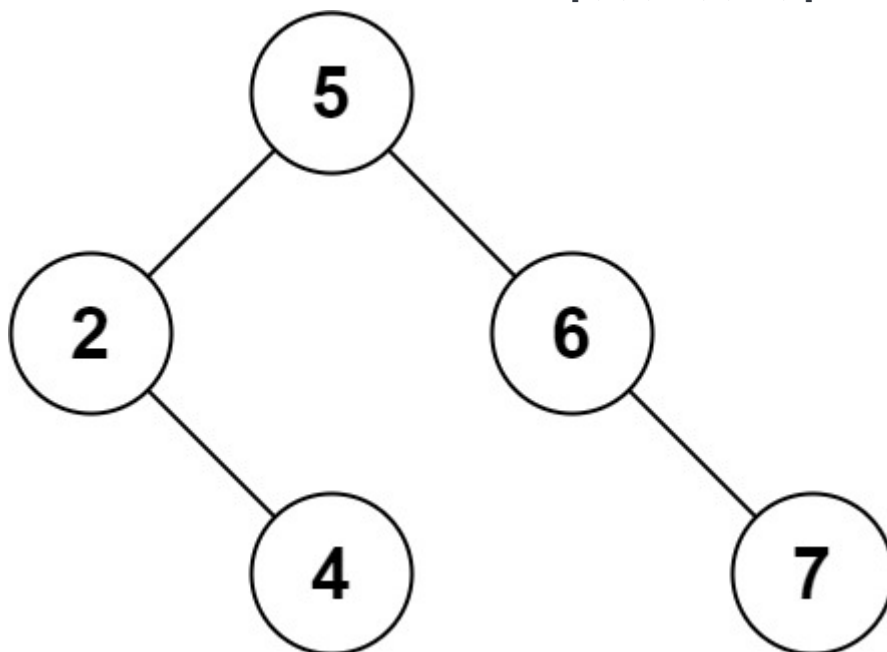
**Input:** root = [5,3,6,2,4,null,7], key = 3

**Output:** [5,4,6,2,null,null,7]

**Explanation:** Given key to delete is 3. So we find the node with value 3 and delete it.

One valid answer is [5,4,6,2,null,null,7], shown in the above BST.

Please notice that another valid answer is [5,2,6,null,4,null,7] and it's also accepted.



**Example 2:**

**Input:** root = [5,3,6,2,4,null,7], key = 0

**Output:** [5,3,6,2,4,null,7]

**Explanation:** The tree does not contain a node with value = 0.

### Example 3:

**Input:** root = [], key = 0

**Output:** []

```
def deleteNode(self, root: TreeNode, key: int) -> TreeNode:
    if root is None:
        return
    root = self.helper(root, key)
    return root

def helper(self, root, key):
    if root is None:
        return
    if root.val > key:
        root.left = self.helper(root.left, key)
    elif root.val < key:
        root.right = self.helper(root.right, key)
    else:
        if root.left is not None and root.right is not None:
            temp = root.right
            while temp.left: temp = temp.left
            root.val = temp.val
            root.right = self.helper(root.right, root.val)
            return root
        elif root.left != None:
            return root.left
        elif root.right != None:
            return root.right
        else:
            return None
    return root

def findMax(self, root):
    if root is None:
```

```
        return 0
    lt = self.findMax(root.left)
    rt = self.findMax(root.right)
    return max(lt,rt,root.val)
```