

145. Binary Tree Postorder Traversal

Given the `root` of a binary tree, return *the postorder traversal of its nodes' values*.

```
class Pair:
    def __init__(self, node, state):
        self.node = node
        self.state = state

class Solution:
    def postorderTraversal(self, root: TreeNode) -> List[int]:
        if root is None:
            return
        pair = Pair(root, 1)
        stack = [pair]
        res = []
        while len(stack) > 0:
            temp = stack[-1]
            if temp.state == 1:
                temp.state = temp.state + 1
                if temp.node.left:
                    stack.append(Pair(temp.node.left, 1))
            elif temp.state == 2:
                temp.state = temp.state + 1
                if temp.node.right:
                    stack.append(Pair(temp.node.right, 1))
            else:
                res.append(temp.node.val)
                stack.pop()
        return res
```

```
def postorderTraversal(self, root: TreeNode) -> List[int]:
    if not root:
        return []
    # Stack of nodes to process. "True" only when children trees have
    # been traversed.
    stack = [(root, False)]
    result = []
    while stack:
        node, done = stack.pop()
        if done:
            result.append(node.val)
```

```
        else:
            # For post-order traversal, need to first visit left then
            right before node is "done", so add them in reverse order to the stack.
            # By changing the order here we could achieve pre- or in-
            order as well.

            stack.append((node, True))
            if node.right:
                stack.append((node.right, False))
            if node.left:
                stack.append((node.left, False))
    return result
```