

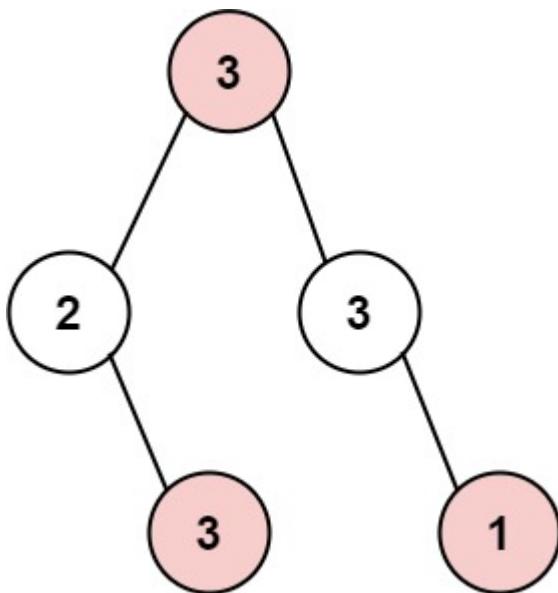
## 337. House Robber III

The thief has found himself a new place for his thievery again. There is only one entrance to this area, called `root`.

Besides the `root`, each house has one and only one parent house. After a tour, the smart thief realized that all houses in this place form a binary tree. It will automatically contact the police if **two directly-linked houses were broken into on the same night**.

Given the `root` of the binary tree, return *the maximum amount of money the thief can rob without alerting the police*.

**Example 1:**

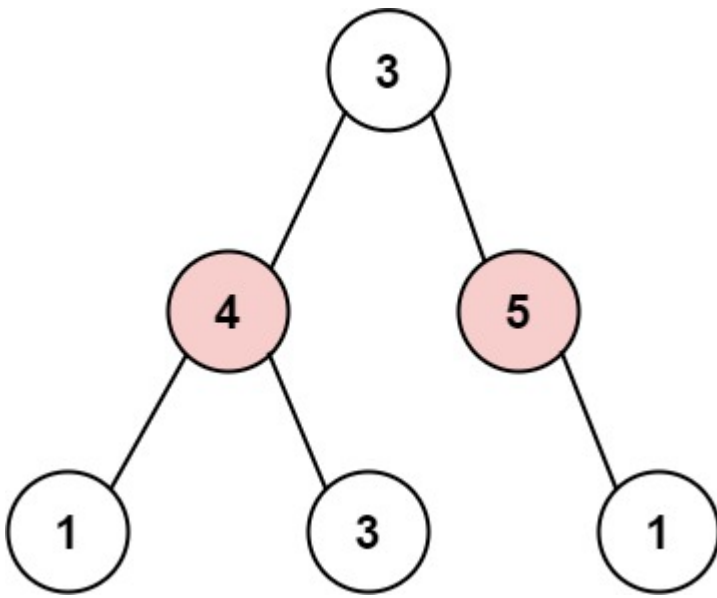


Input: `root = [3,2,3,null,3,null,1]`

Output: `7`

Explanation: Maximum amount of money the thief can rob = `3 + 3 + 1 = 7`.

**Example 2:**



Input: root = [3,4,5,1,3,null,1]

Output: 9

Explanation: Maximum amount of money the thief can rob = 4 + 5 = 9.

### Constraints:

- The number of nodes in the tree is in the range  $[1, 10^4]$ .
- $0 \leq \text{Node.val} \leq 10^4$

```
# Definition for a binary tree node.
# class TreeNode:
#     def __init__(self, val=0, left=None, right=None):
#         self.val = val
#         self.left = left
#         self.right = right
```

```
class Solution:
    def rob(self, root: Optional[TreeNode]) -> int:
        if root is None:
            return 0
        res = self.robHelper(root)
        return max(res)
```

```
def robHelper(self, root):
    if root is None:
        return [0,0]
    left = self.robHelper(root.left)
    right = self.robHelper(root.right)

    # ans = [0,0]
```

```
withRobbing = left[1]+root.val+right[1]  
withoutRobbing = max(left)+max(right)  
return [withRobbing,withoutRobbing]
```