Features to Test:
1. Registration
    a. Mandatory fields for input: Username (must be unique), Password
    b. Usernames cannot repeat, a taken username should output some kind of error message along with a reloaded register page
    c. If the user cannot register for some reason, error message is displayed
    d. If the user has registered successfully, the user will be directed back to the login page where they can sign into their account
2. Login
    a. Mandatory fields for input: Username (must be unique), Password
    b. If a username is not in the database, the user is redirected to register where they will sign up for an account
    c. If the password is incorrect, an error message is displayed and the page is reloaded with blank fields
    d. If the user has successfully logged in, the user is directed to the main chatting page (The Square)
3. Live-chat
    a. Makes sure the user can type something in the given text box
    b. Message displays properly along with their username
    c. Other users should also be able to see the message
    d. The user should be able to see other users' messages
    e. The user should be able to switch between different chats
        i. Each chat has its own chat log/history
        ii. A message in one chat should not appear in a different chat
4. Logout
    a. Allows the user to logout with designated buttons
    b. The user should be taken back to the login page with a message that they have been successfully logged out
    c. If there is an error where the user cannot be logged out, they are redirected back to the previous page with an error message
5. Perks/Points
    a. Every message should earn the user _ points where the total can be seen on the profile page
    b. Perks can be viewed underneath their information on the profile page
    c. User should be able to purchase perks
        i. Given they have enough points
        ii. If the user does not have enough points, the purchase button should be disabled
    d. If the user purchases a perk…

i.   the purchase amount should be subtracted from their total points displayed
ii. Their perk should be effective in all chats