

# CSS Background Properties

## 1. background:

- a. The CSS *background* properties are used to add background effects for elements.
- b. The background property is a shorthand property.
- c. In CSS, the background is the area behind an element's content.
- d. The background property in CSS allows you to control different aspects of this background, like *setting the color*, *adding an image*, and deciding how that image repeats or is positioned.

## 2. background-color:

- a. The *background-color* property is used to specify the background color of the element.
- b. **Syntax:** background-color : red, blue, etc.

## 3. background-image:

- a. The *background-image* property is used to set an image as a background of an element.
- b. By default, the image is repeated so it covers the entire element.
- c. **Syntax:**

```
background-image : url("path");
```

- d. By default the background image is repeated. So we need a property called *background-repeat* .

#### 4. background-repeat:

- a. The **background-repeat** property sets if/how a background image will be repeated.
- b. By default, the background-image property repeats the background image horizontally and vertically.
- c. Some images are repeated only horizontally or vertically.
- d. **Syntax:**

```
background-repeat: repeat|repeat-x|repeat-y|no-repeat
```

#### 5. background-position:

- a. The **background-position** property is used to define the initial position of the background image.
- b. By default, the background image is placed on the **top-left** of the webpage.
- c. **Syntax:**

```
background-position: value;
```

- d. You can set the following positions values :
  - i. center
  - ii. top
  - iii. bottom
  - iv. Left
  - v. right, etc
  - vi. 25% 50% (Here 25% → from left and 50% → from top)
  - vii. 25px 50px (Here 25px → from left and 50px → from top)

## 6. background-size:

- a. The **background-size** property specifies the size of the background images.

- b. **Syntax:**

```
background-size: auto|length|cover|contain
```

- c. **auto** ⇒ Default value. The background image is displayed in its original size
- d. **cover** ⇒ Resize the background image to cover the entire container, even if it has to stretch the image or cut a little bit off one of the edges
- e. **contain** ⇒ Resize the background image to make sure the image is fully visible

## 7. background-attachment:

- a. The **background-attachment** property is used to specify if the background image is fixed or scroll with the rest of the page in the browser window.
- b. If you fix the background image then the image will not move during scrolling in the browser.

- c. **Syntax:**

```
background-attachment: scroll|fixed
```

- d. **scroll** ⇒ The background image will scroll with the page. (default)
- e. **fixed** ⇒ The background image will not scroll with the page.

## 8. background-origin:

- a. The *background-origin* property specifies the origin position (the background positioning area) of a background image.
- b. Basically this property is used where you want to start your background-image that may be *border-box*, *padding-box* or *content-box*.
- c. **Syntax:**

```
background-origin: padding-box|border-box|content-box
```
- d. **Default Value** ⇒ *padding-box*

## 9. background-clip:

- a. The *background-clip* property defines how far the background (color or image) should extend within an element.
- b. **Syntax:**

```
background-clip: border-box|padding-box|content-box
```
- c. **Default Value** ⇒ *border-box*

## 10. background-blend-mode:

- a. The *background-blend-mode* property defines how the element's background image should blend with each other and with the element's background color.
- b. **Syntax:**

```
background-blend-mode: normal|multiply|screen|darken|lighten|  
color-dodge|saturation|difference|luminosity|overlay;
```

- c. **normal**  $\Rightarrow$  This is the default value. It sets the blending mode to normal.
- d. **Multiply**  $\Rightarrow$  It sets the blending mode to multiply. This leads to a darker image than before.
- e. **Screen**  $\Rightarrow$  It sets the blending mode to screen. In this mode both image and color is inverted, multiplied and then inverted. again.
- f. **Darken**  $\Rightarrow$  It sets the blending mode to darken. In this mode if the background-image is darker than the background-color then the image is replaced, otherwise, it is left as it was.
- g. **Lighten**  $\Rightarrow$  It sets the blending mode to lighten. In this mode if the background-image is lighter than the background-color then the image is replaced, otherwise, it is left as it was.
- h. **Color-Dodge**  $\Rightarrow$  It sets the blending mode to color-dodge. In this mode, the background-color is divided by the inverse of the background-image. This is very similar to the screen blend mode.
- i. **Saturation**  $\Rightarrow$  It sets the blending mode to lighten. This mode keeps the saturation of the background-image whilst mixing the hue and luminosity of the background color.
- j. **Difference**  $\Rightarrow$  It sets the blending mode to difference. This mode is the result by subtracting the darker color of the background-image and the background-color from the lightest one. Often the image will have very high contrast.
- k. **Luminosity**  $\Rightarrow$  It sets the blending mode to luminosity. In this mode, the luminosity of the top color is preserved whilst using the saturation and hue of the background-color.

- I. **Overlay**  $\Rightarrow$  It sets the blending mode to overlay. In this mode, the background-color is mixed with the background-image to reflect the lightness or darkness of the backdrop.