

CSP334: Computer Networks, Lab Assignment No 2, Assignment on Linux Networking Commands

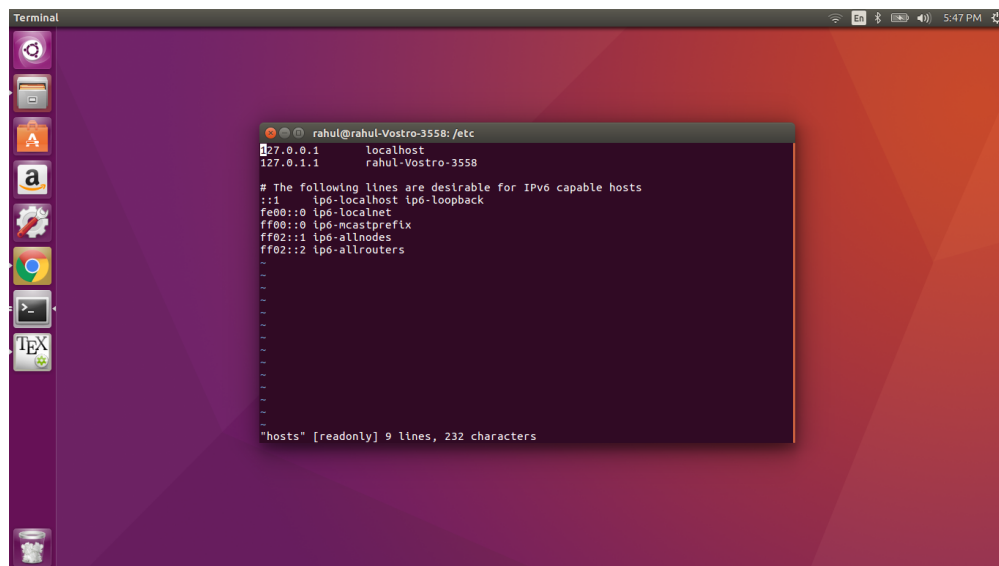
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Entry No. : 2016UCS0028

1: The First Problem

Note : If the screenshot is not available in the subparts below then it is because I am not able to find the file(iam using ubuntu 16.04 lts).So, in that case i have gathered information from internet and wrote that after understanding it.

(a) /etc/hosts:

/etc/hosts is an operating system file that translate hostname or domain names to IP addresses.This is useful for testing websites changes or the SSL setup before taking a website publicly live.



```
rahul@rahul-Vostro-3558: /etc
127.0.0.1    localhost
127.0.1.1    rahul-Vostro-3558
# The following lines are desirable for IPv6 capable hosts
::1         ip6-localhost ip6-loopback
fe00::0     ip6-localnet
ff00::0     ip6-mcastprefix
ff02::1     ip6-allnodes
ff02::2     ip6-allrouters

"hosts" [readonly] 9 lines, 232 characters
```

Figure 1: hosts file

As we can see a hosts file ,in the screenshot above,notice that 127.0.0.1 is written which is an IP address and many other addresses.So,the IP address 127.0.0.1 is a special-purpose IPv4 address called localhost or loopback address.

(b) /etc/sysconfig/network:

The /etc/sysconfig/network file is used to specify information about the desired network

configuration on our server. The following entries from `/etc/sysconfig/network` define that IPv4 networking is enabled, IPv6 networking is not enabled, the host name of the system, and the IP address of the default network gateway:

```
NETWORKING = yes
NETWORKING_IPV6 = no
HOSTNAME = host20.rahul.com
GATEWAY = 192.168.1.1
```

(c) `/etc/sysconfig/network-scripts/ifcfg-eth0`:

One of the most common interface files is `/etc/sysconfig/network-scripts/ifcfg-eth0`, which controls the first Ethernet network interface card or NIC in the system. In a system with multiple NICs, there are multiple `ifcfg-ethX` files (where X is a unique number corresponding to a specific interface). Because each device has its own configuration file, an administrator can control how each interface functions individually.

(d) `/etc/default-route`:

The default route is a setting on a computer that defines the packet forwarding rule to use when no specific route can be determined for a given Internet Protocol (IP) destination address. All packets for destinations not established in the routing table are sent via the default route. The default route generally points to another router, which treats the packet the same way: if a route matches, the packet is forwarded accordingly, otherwise the packet is forwarded to the default route of that router.

(e) `/etc/resolv.conf`:

`resolv.conf` is the name of a computer file used in various operating systems to configure the system's Domain Name System (DNS) resolver.

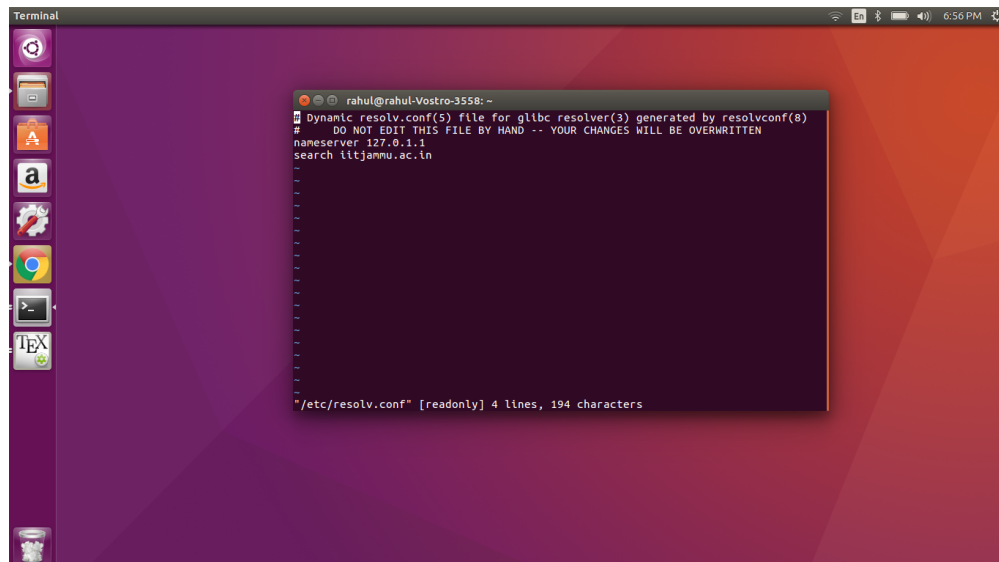
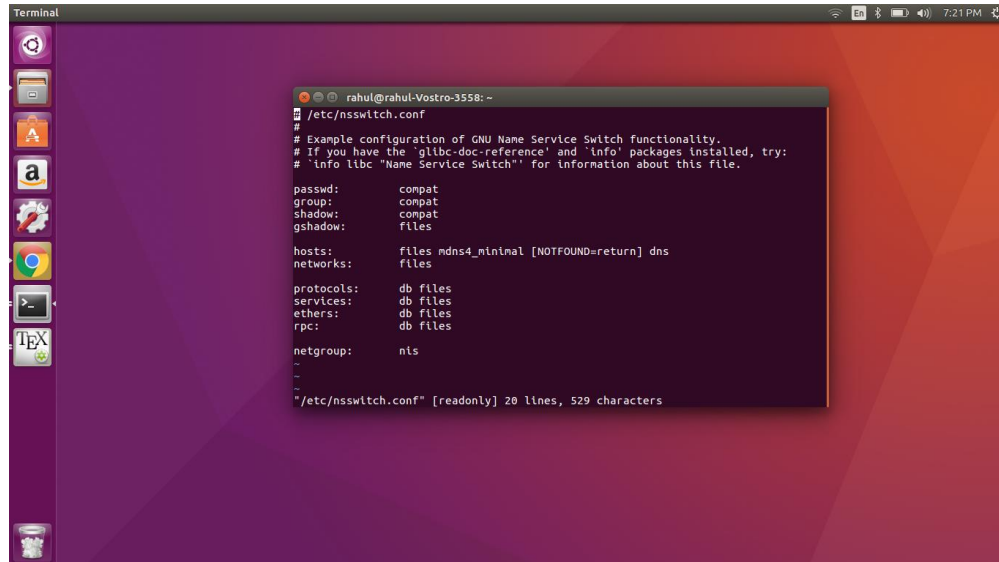


Figure 2: `resolv.conf`

As you can see in the above screenshot, the file `resolv.conf` typically contains directives that specify the default search domains, in my case it is `iitjammu.ac.in`.

(f) `/etc/nsswitch.conf`

The `/etc/nsswitch.conf` file defines the order in which to contact different name services. For Internet use, it is important that `dns` shows up in the "hosts" line. This instructs your computer to look up hostnames and IP addresses first in the `/etc/hosts` file, and to contact the DNS server if a given host does not occur in the local hosts file. Other possible name services to contact are LDAP, NIS and NIS+.

A screenshot of a Linux desktop environment with a purple and red gradient background. A terminal window is open, displaying the contents of the `/etc/nsswitch.conf` file. The terminal title bar shows the user 'rahul' at 'rahul-Vostro-3558'. The file content includes comments about GNU Name Service Switch functionality and a configuration for various services like passwd, group, shadow, gshadow, hosts, networks, protocols, services, ethers, rpc, and netgroup. The 'hosts' line is configured to use 'files mdns4_minimal [NOTFOUND=return] dns'. The terminal also shows the file's metadata: 20 lines, 529 characters.

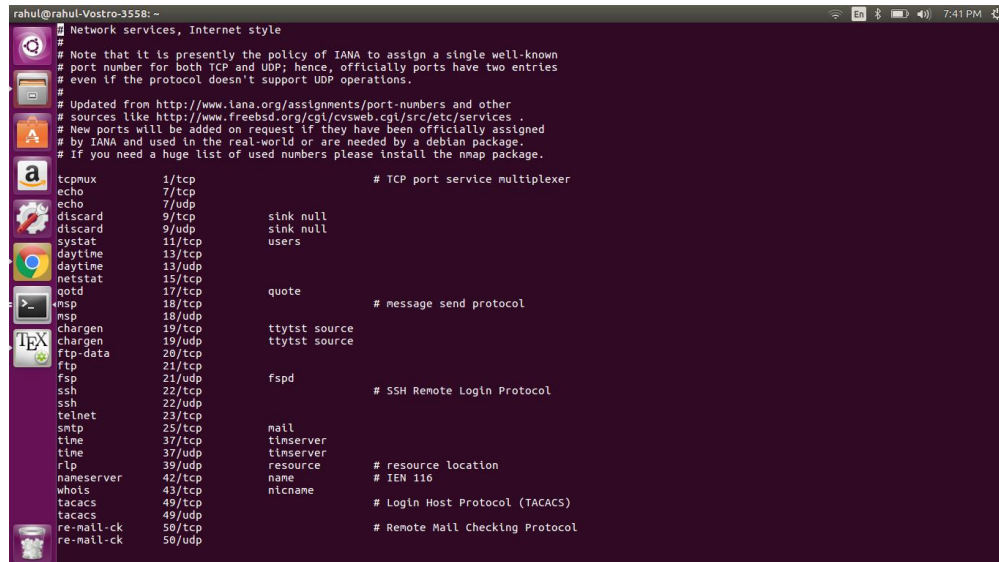
```
rahul@rahul-Vostro-3558: ~  
# /etc/nsswitch.conf  
#  
# Example configuration of GNU Name Service Switch functionality.  
# If you have the 'glibc-doc-reference' and 'info' packages installed, try:  
# 'info libc "Name Service Switch"' for information about this file.  
  
passwd:         compat  
group:          compat  
shadow:         compat  
gshadow:        files  
  
hosts:          files mdns4_minimal [NOTFOUND=return] dns  
networks:       files  
  
protocols:      db files  
services:       db files  
ethers:         db files  
rpc:            db files  
  
netgroup:       nis  
~  
~  
"/etc/nsswitch.conf" [readonly] 20 lines, 529 characters
```

Figure 3: `nsswitch.conf`

2: The second problem

(a) Screenshots of services file:

Since the file content is quiet large . So, I have clicked 3 important parts of the file .In "service file b." (figure 5) you can notice the port no. of famous server (http) which is 80.



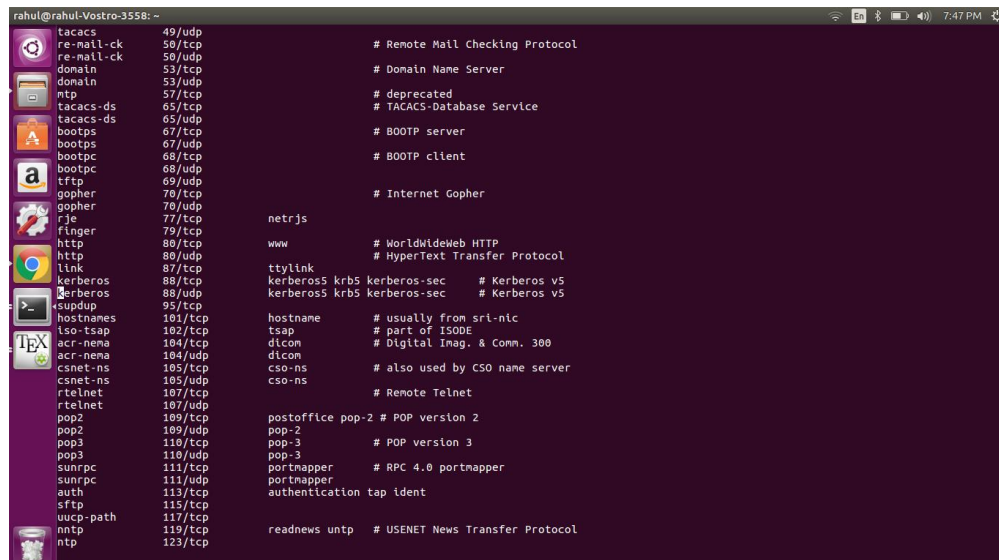
```

rahul@rahul-Vostro-3558:~$ cat /etc/services
# Network services, Internet style
#
# Note that it is presently the policy of IANA to assign a single well-known
# port number for both TCP and UDP; hence, officially ports have two entries
# even if the protocol doesn't support UDP operations.
#
# Updated from http://www.iana.org/assignments/port-numbers and other
# sources like http://www.freebsd.org/cgi/cvsweb.cgi/src/etc/services .
# New ports will be added on request if they have been officially assigned
# by IANA and used in the real-world or are needed by a debian package.
# If you need a huge list of used numbers please install the nmap package.

tcpmux      1/tcp                # TCP port service multiplexer
echo        7/tcp
echo        7/udp
discard     9/tcp            sink null
discard     9/udp            sink null
sysstat     11/tcp
daytime     13/tcp
daytime     13/udp
netstat     15/tcp
qotd        17/tcp
nsp         18/tcp            # message send protocol
nsp         18/udp
chargen     19/tcp            ttytst source
chargen     19/udp            ttytst source
ftp-data    20/tcp
ftp         21/tcp
ftp         21/udp            fsp
ssh         22/tcp            # SSH Remote Login Protocol
ssh         22/udp
telnet      23/tcp
smtp        25/tcp            mail
smtp        25/udp            tinserver
time        37/tcp            tinserver
time        37/udp            resource location
rtp         39/udp            # IEN 116
nameserver  42/tcp            name
whois       43/tcp            ntcname
tacacs      49/tcp            # Login Host Protocol (TACACS)
tacacs      49/udp
re-mail-ck  50/tcp            # Remote Mail Checking Protocol
re-mail-ck  50/udp

```

Figure 4: services file a.



```

rahul@rahul-Vostro-3558:~$ cat /etc/services
tacacs      49/udp            # Remote Mail Checking Protocol
re-mail-ck  50/tcp            # Remote Mail Checking Protocol
re-mail-ck  50/udp            # Remote Mail Checking Protocol
domain      53/tcp            # Domain Name Server
domain      53/udp            # Domain Name Server
ntp         57/tcp            # deprecated
tacacs-ds   65/tcp            # TACACS-Database Service
tacacs-ds   65/udp            # TACACS-Database Service
bootps      67/tcp            # BOOTP server
bootps      67/udp            # BOOTP client
bootpc      68/tcp
bootpc      68/udp
rtftp       69/udp
gopher      70/tcp            # Internet Gopher
gopher      70/udp
rje         77/tcp
finger      79/tcp
http        80/tcp            # WorldWideWeb HTTP
http        80/udp            # HyperText Transfer Protocol
link        87/tcp
kerberos    88/tcp            # Kerberos v5
kerberos    88/udp            # Kerberos v5
csdudup     95/tcp
hostnames   101/tcp
iso-tsap    102/tcp
acr-nema    104/tcp
acr-nema    104/udp
csnet-ns    105/tcp
csnet-ns    105/udp
rtelnet     107/tcp
rtelnet     107/udp
pop2        109/tcp
pop2        109/udp
pop3        110/tcp
pop3        110/udp
sunrpc      111/tcp
sunrpc      111/udp
auth        113/tcp
sftp        115/tcp
uucp-path   117/tcp
nntp        119/tcp
nntp        123/tcp
readnews    untp            # USENET News Transfer Protocol

```

Figure 5: services file b.

```

rahul@rahul-Vostro-3558:~$ cat /etc/services
# Kerberos (Project Athena/MIT) services
# Note that these are for Kerberos v4, and are unofficial. Sites running
# v4 should uncomment these and comment out the v5 entries above.
#
kerberos4 750/udp      kerberos-lv kdc # Kerberos (server)
kerberos4 750/tcp      kerberos-lv kdc
kerberos-master 751/udp    kerberos-master # Kerberos authentication
kerberos-master 751/tcp
passwd-server 752/udp    passwd_server # Kerberos passwd server
krb_prop 754/tcp      krb_prop krb5_prop hprop # Kerberos slave propagation
krbupdate 760/tcp      kreg # Kerberos registration
swat 901/tcp           # swat
kpop 1109/tcp         # Pop with Kerberos
knetd 2053/tcp        # Kerberos de-multiplexor
zephyr-srv 2102/udp    # Zephyr server
zephyr-clt 2103/udp    # Zephyr serv-hm connection
zephyr-hm 2104/udp    # Zephyr hostmanager
eklogin 2105/tcp      # Kerberos encrypted rlogin
# Hmm. Are we using Kv4 or Kv5 now? Worrying.
# The following is probably Kerberos v5 --- ajt@debian.org (11/02/2000)
kx 2111/tcp           # X over Kerberos
kprop 2121/tcp       # Incremental propagation
#
# Unofficial but necessary (for NetBSD) services
#
supfilesrv 871/tcp     # SUP server
supfiledbg 1127/tcp    # SUP debugging
#
# Services added for the Debian GNU/Linux distribution
#
linuxconf 98/tcp      # LinuxConf
poppassd 106/tcp      # Eudora
poppassd 106/udp
moira-db 775/tcp      # Moira database
moira-update 777/tcp  # Moira update protocol
moira-ureg 779/udp    # Moira user registration
spand 783/tcp         # spanassassin daemon
onlrr 808/tcp         # online mirror
onlrr 808/udp
customs 1001/tcp      # pnae customs server

```

Figure 6: services file c.

(b) Use of services file:

It stores information about numerous services that client applications might use on the computer. Within the file is the service name, port number and protocol it uses, and any applicable aliases. The port numbers are mapped to specific services much like the hosts file on Windows computers map a hostname to an IP address. However, the UNIX operating system's services file does not include IP addresses but instead information like whether the service is TCP or UDP and what common names it might go by.

(c) Which layer in the TCP/IP protocol stack do you think would make use of this file ?:

Answer: Application layer.

(d) Are the port numbers shown in this file well-known port numbers or ephemeral port numbers ? Why are they so ?:

Answer: As we know that well known port numbers are upto 1023 and well registered port numbers are from 1024 - 49000(approx.) and finally comes the dhcp which is from 49000 to 65534 . So, as we can see in the screenshots above , we have both well-known port numbers and ephemeral port numbers.

3: The third problem

(a) arp:

Address Resolution Protocol (ARP) is a protocol for mapping an Internet Protocol address (IP address) to a physical machine address that is recognized in the local network.

(b) arping:

arping is a computer software tool for discovering and probing hosts on a computer network. Arping probes hosts on the attached network link by sending Link Layer frames using the Address Resolution Protocol (ARP) request method addressed to a host identified by its MAC address of the network interface.[1] The utility program may use ARP to resolve an IP address provided by the user.

(c) ifconfig:

ifconfig include setting the IP address and netmask of a network interface and disabling or enabling an interface.ifconfig is a system administration utility for network interface configuration.

(d) tcpdump:

tcpdump is a common packet analyzer that runs under the command line. It allows the user to display TCP/IP and other packets being transmitted or received over a network to which the computer is attached.

(e) ping:

PING (Packet INternet Groper) command is the best way to test connectivity between two nodes. Whether it is Local Area Network (LAN) or Wide Area Network (WAN). Ping use ICMP (Internet Control Message Protocol) to communicate to other devices. You can ping host name of ip address using below command.

(f) netstat:

netstat (network statistics) is a command line tool for monitoring network connections both incoming and outgoing as well as viewing routing tables, interface statistics etc. netstat is one of the most basic network service debugging tools, telling you what ports are open and whether any programs are listening on ports.

(g) route:

In computer networking, a router is a device responsible for forwarding network traffic. When datagrams arrive at a router, the router must determine the best way to route them to their destination.

4: The fourth problem

Given below are some screenshots of remote connections establishment check. In figure-7 as we can see that ping is working properly. In figure - 9 we can see the packages captured tcpdump packages (which is further written in a file named as "four.pcap") opened in wireshark.

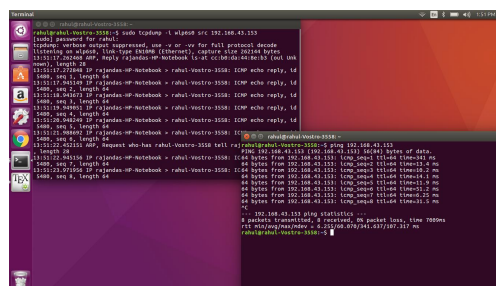


Figure 7: tcpdump and ping command

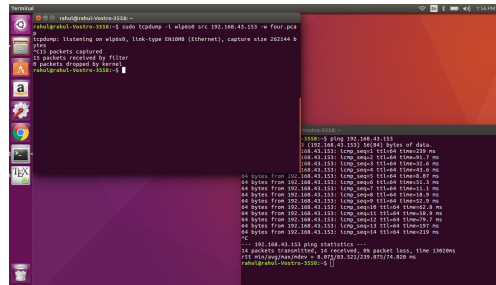


Figure 8: tcpdump packets being saved in four.pcap file

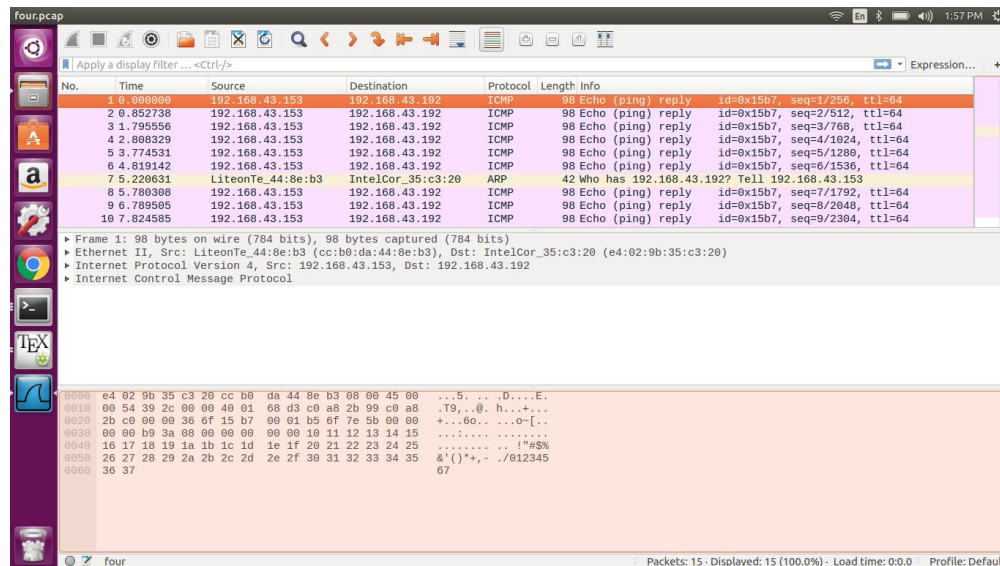


Figure 9: captured packages written in four.pcap file

5: The fifth problem

QUESTION: Run the command `tcpdump enx w exe5.out`. Do you see any output on the screen ? Why ?

ANSWER: After running the command , it says : "tcpdump: listening on wlp6s0, link-type EN10MB (Ethernet), capture size 262144 bytes" and writes the data into exe5.out. Here -enx is used for ethernet network.

Except these things ,we don't see any thing on the screen as the packages captured are being written to exe5.out file.

Here wlp6s0 is the wireless network interface which enables wifi.

6: The sixth problem

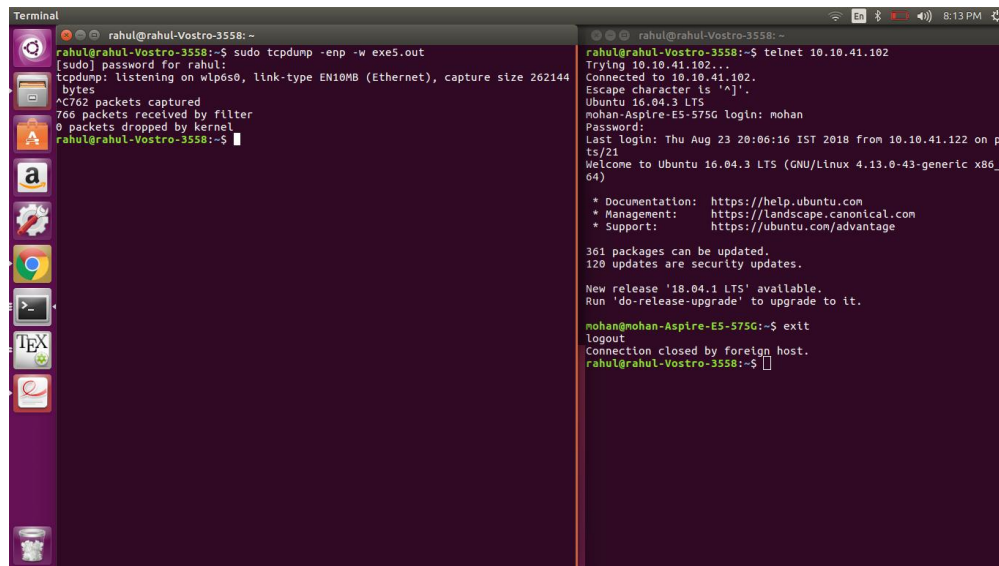


Figure 10: remote accessing

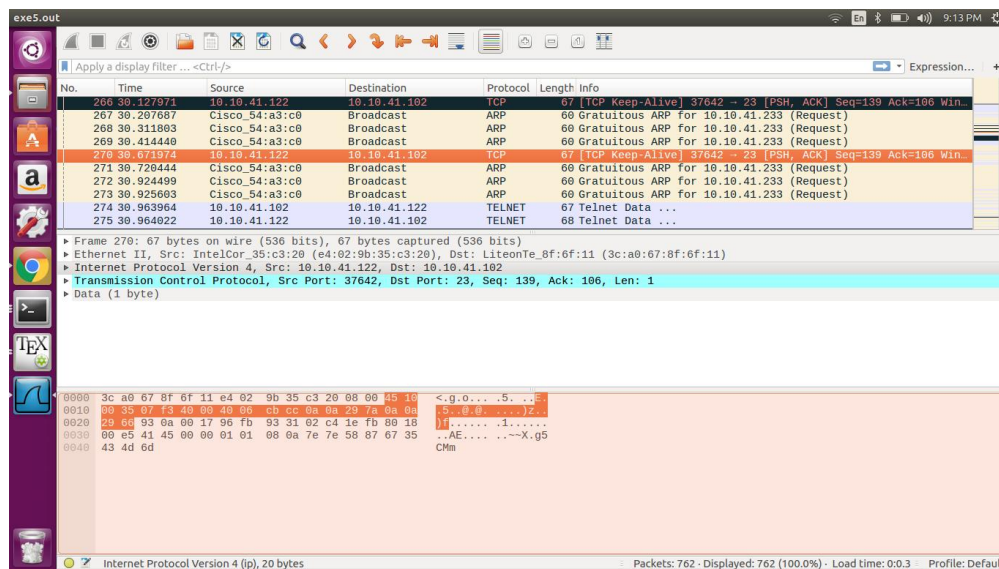


Figure 11: captured packages

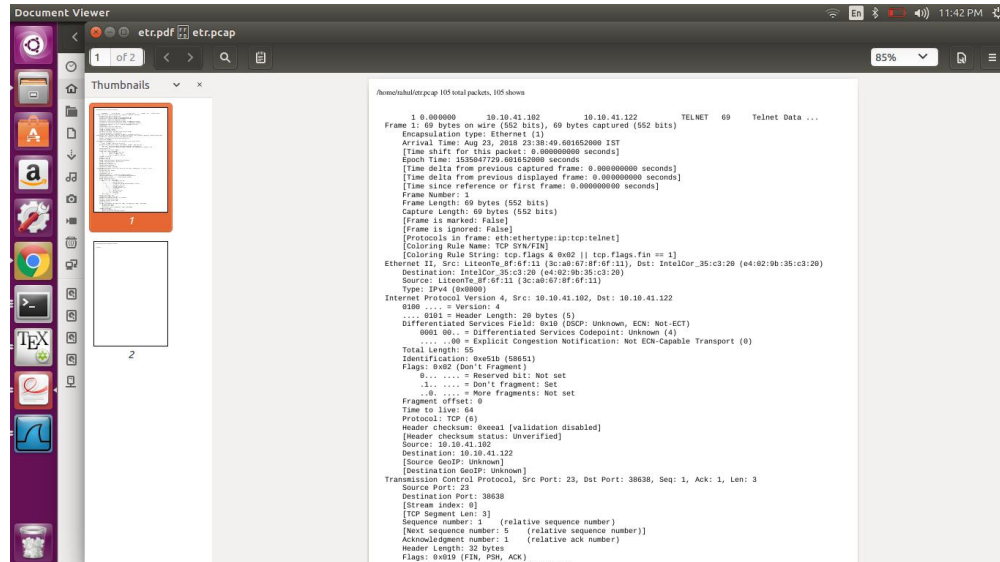


Figure 12: headers

7: The seventh problem

(a) What is the value of the frame type field in an Ethernet frame carrying an ARP request and in an Ethernet frame carrying an ARP reply, respectively?
 Answer: Type: ARP (0X0806)

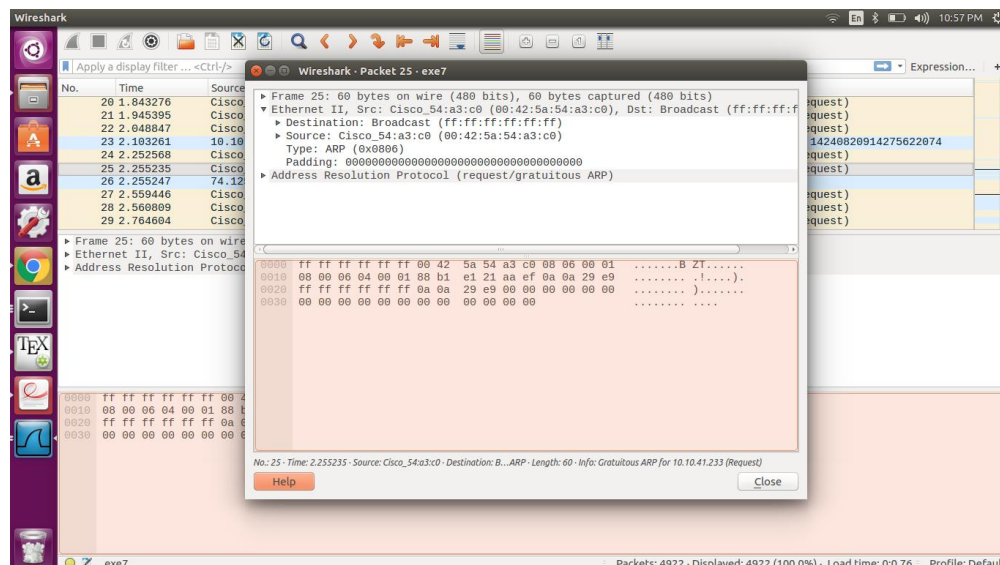


Figure 13: ethernet frame type

(b) What is the value of the frame type field in an Ethernet frame carrying an IP datagram captured in the previous exercise?

Answer: Type: IPv4 (0x0800)

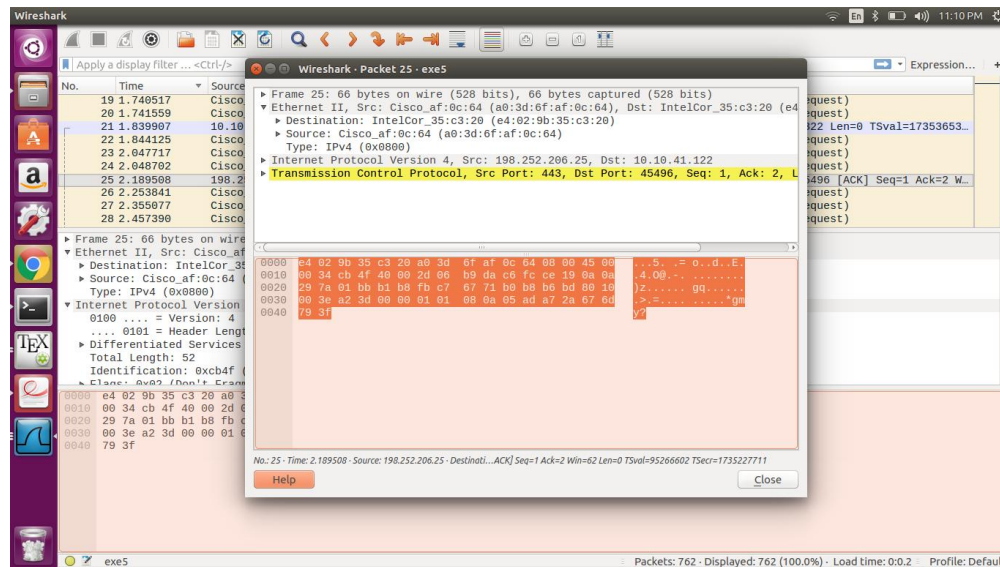


Figure 14: ethernet frame type

(c) What is the use of the frame type field?

Answer: It carries small but useful information. It allows to recognize the many protocols that may go over Ethernet, be it IPv4, ARP, IPv6, IPX, AppleTalk, and so on.

9: The ninth problem

(a) What are the port numbers used by the remote and the local computer?:

Answer : Remote machine's port number : 23
Local machine's port number : 37838

(b) Which machine's port number matches the port number listed for telnet in the /etc/services file?:

Answer : Remote machine's port number matches the port number listed for telnet. (as you can see in the screenshot below)

10: The tenth problem

(a) When you have two telnet sessions with your machine, what port number is used on the remote machine? Are both sessions connected to the same port number on the remote machine?:

Answer: Even in case of two telnet session, the remote machine has a single port number, i.e. 23 (remote machine's port number).

Yes, both sessions connected to the same port number on the remote machine. (as one can notice

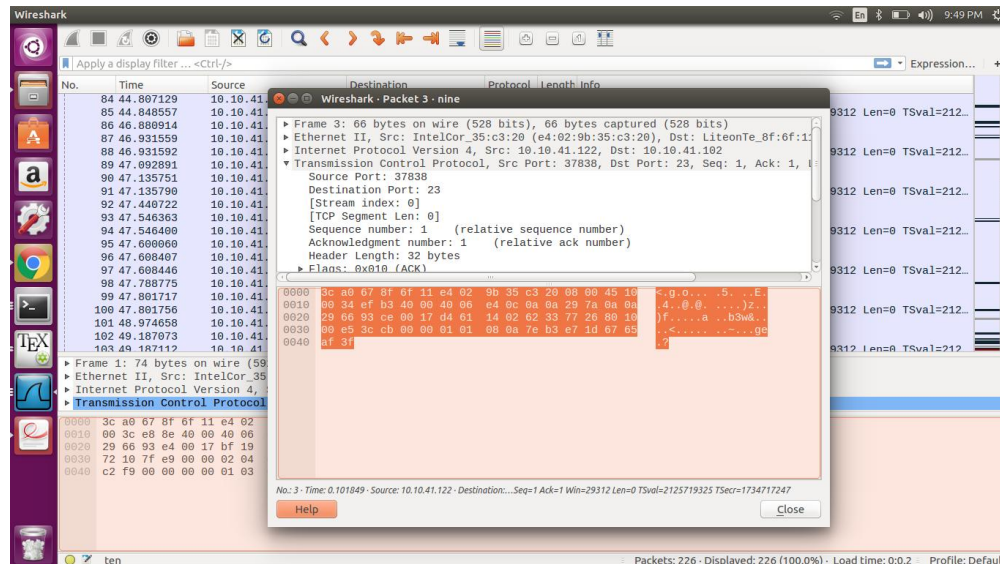


Figure 15: captured packages

in the screenshot given below).

(b) What port numbers are used in your machine for the first and second telnet, respectively?:

Answer: For our machine ,
 the first session's port number is : 37860
 the first session's port number is : 37862
 (one can verify it by the image given below)

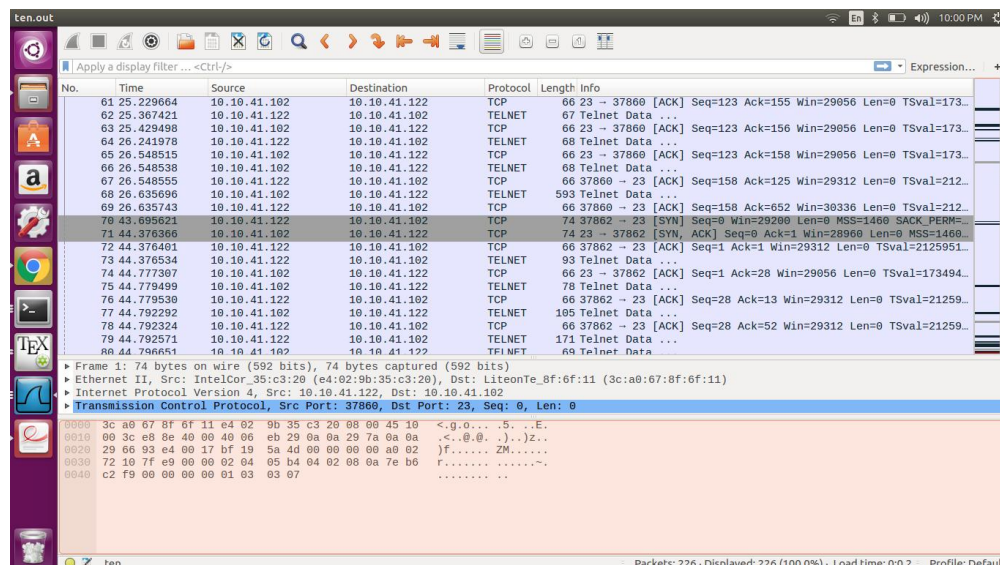


Figure 16: captured packages

(c) What is the range of Internet-wide well-known port numbers? What is the range

of well-known port numbers for Unix/Linux specific service? What is the range for a client port number? Compare your answer to the well-known port numbers defined in the `/etc/services` file. Are they consistent? In case they are not, try to discuss amongst peers and specify your view of the reason why they are not.:

Answer: The well-known ports cover the range of possible port numbers from 0 through 1023. The client ports cover the range of possible port numbers from 49152 to 65535.