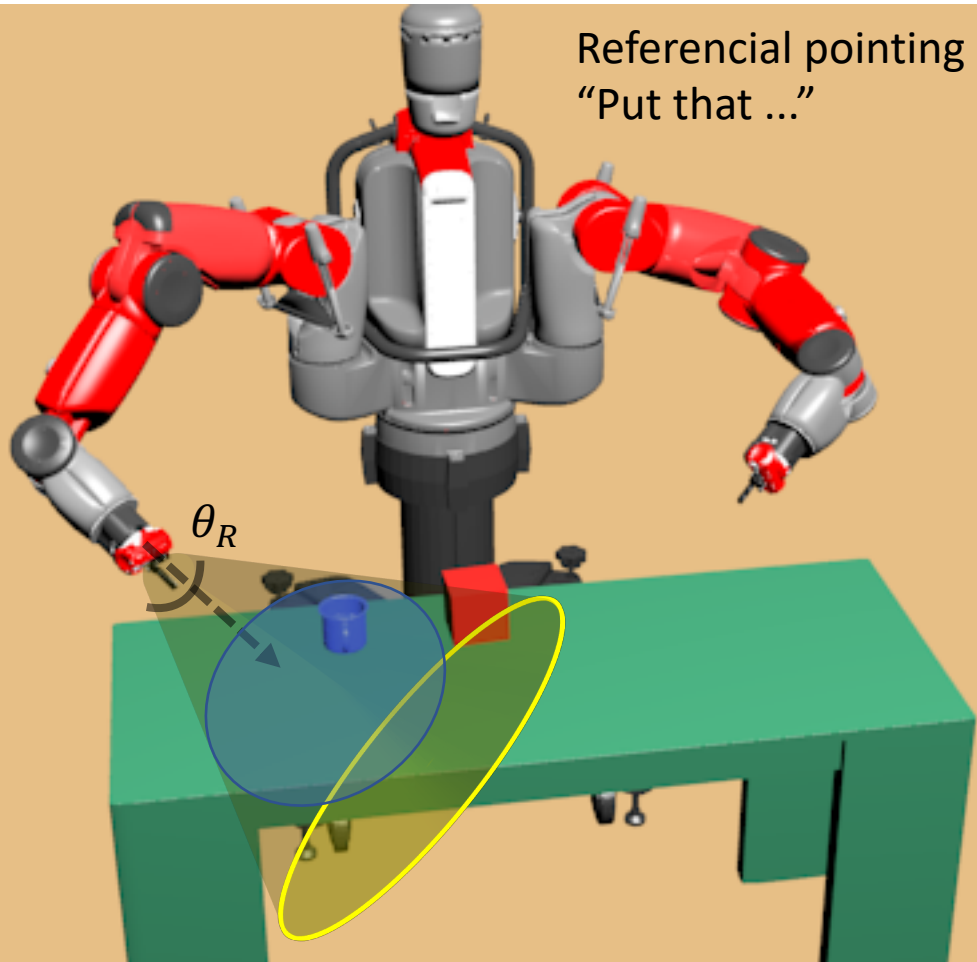


Referential pointing
"Put that ..."



Spatial pointing
"... there"

