

# Python 101

Lecture Slide - 03

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# Formatting output

example1.py

```
n = input("enter your name:")  
a = int(input("enter your age:"))  
a = a + 1  
print("Hi", n, "!", "You will be", a, "years old next year.")
```

output

```
enter your name:Batman  
enter your age:30  
Hi Batman ! You will be 31 years old next year.
```

# F-strings

example1.py

```
n = input("enter your name:")  
a = int(input("enter your age:"))  
a = a + 1  
print(f"Hi {n}! You will be {a:2} years old next year.")
```

output1

```
enter your name:Batman  
enter your age:30  
Hi Batman! You will be 31 years old next year.
```

output2

```
enter your name:Bruce  
enter your age:7  
Hi Batman! You will be 7 years old next year.
```

# F-strings

Option	Meaning
<	Forces the field to be left-aligned within the available space (this is the default for most objects).
>	Forces the field to be right-aligned within the available space (this is the default for numbers).
=	Forces the padding to be placed after the sign (if any) but before the digits. This is used for printing fields in the form '+000000120'. This alignment option is only valid for numeric types. It becomes the default when '0' immediately precedes the field width.
^	Forces the field to be centered within the available space.

# F-strings

var.py

```
x = 45
print(f"2x is {2*x}")

s = f"It will return a string {x}"
print(s)

# right align with 5 space
print(f"x = {x:>5}!")
# left align with 5 space
print(f"x = {x:<5}!")
# center align with 5 space
print(f"x = {x:^5}!")
```

output

```
2x is 90
It will return a string 45
x =      45!
x = 45    !
x =    45 !
```

# F-strings

var.py

```
x = 5
# force print zeros
print(f"x = {x:05}!")
# right align with 5 space
print(f"x = {x:>05}!")
# left align with 5 space
print(f"x = {x:<05}!")
# center align with 5 space
print(f"x = {x:^05}!")

x = 16
# force output to be hexadecimal
print(f"x = {x:5x}!")
```

output

```
x = 00005!
x = 00005!
x = 50000!
x = 00500!
x =      10!
```

# F-strings

var.py

```
x, y = 5, -3
# this will always show sign
print(f"{x:+} {y:+}")
# only show sign when -ve (default)
print(f"{x:-} {y:-}")
# put space for +ve and - for -ve
print(f"{x: } {y: }")
# you can combine this with other options
print(f"{x:+3} {y:+3}")
print(f"{x:>+3} {y:>+3}")
# you can use _ as digit separator
z = 45_500_000
print(f"{z}")
# _ or , can be used on output as well
print(f"{z:,}")
print(f"{z:_}")
```

output

```
+5 -3
5 -3
 5 -3
+5  -3
+5  -3
45500000
45,500,000
45_500_000
```

# F-strings

var.py

```
pi = 3.141592
print(f"{pi}")
# print 3 decimal places including .
print(f"{pi:.3}")
# print 3 decimal places including .
# with total 5 characters
print(f"{pi:5.3}")
# You can initialize with e as well
G = 6.67e-10
# G will be 6.67 * 10**10
# f is for Fixed-point notation
print(f"{pi:f} {G:f}")
# e is for Exponent notation
print(f"{pi:e} {G:e}")
# g is for General notation
print(f"{pi:g} {G:g}")
```

output

```
3.141592
3.14
  3.14
3.141592 0.000000
3.141592e+00 6.670000e-10
3.14159 6.67e-10
```



# Comparison Operators

Operator	Purpose	Examples		
>	Greater than	$5 > 3 = \text{True}$	$3 > 5 = \text{False}$	
>=	Greater than or Equals to	$5 >= 3 = \text{True}$	$3 >= 3 = \text{True}$	$3 >= 5 = \text{False}$
<	Less than	$3 < 5 = \text{True}$	$5 < 3 = \text{False}$	
<=	Less than or Equals to	$3 <= 5 = \text{True}$	$3 <= 3 = \text{True}$	$5 <= 3 = \text{False}$
==	Equal to	$3 == 3 = \text{True}$	$5 == 3 = \text{False}$	
is	Equal to	$3 \text{ is } 3 = \text{True}$	$5 \text{ is } 3 = \text{False}$	
is not	Not Equals to	$5 \text{ is not } 3 = \text{True}$	$3 \text{ is not } 3 = \text{False}$	

# Comparison Operators

comp.py

```
print("5 > 3 =", 5 > 3)
print("3 > 5 =", 3 > 5)
print("5 >= 3 =", 5 >= 3)
print("3 >= 3 =", 3 >= 3)
print("3 >= 5 =", 3 >= 5)
print("3 < 5 =", 3 < 5)
print("5 < 3 =", 5 < 3)
print("3 <= 5 =", 3 <= 5)
print("3 <= 3 =", 3 <= 3)
print("5 <= 3 =", 5 <= 3)
print("3 == 3 =", 3 == 3)
print("5 == 3 =", 5 == 3)
print("3 is 3 =", 3 is 3)
print("5 is 3 =", 5 is 3)
print("5 is not 3 =", 5 is not 3)
print("3 is not 3 =", 3 is not 3)
```

output

```
5 > 3 = True
3 > 5 = False
5 >= 3 = True
3 >= 3 = True
3 >= 5 = False
3 < 5 = True
5 < 3 = False
3 <= 5 = True
3 <= 3 = True
5 <= 3 = False
3 == 3 = True
5 == 3 = False
3 is 3 = True
5 is 3 = False
5 is not 3 = True
3 is not 3 = False
```

# If statement

example2.py

```
x = int(input("Enter x: "))
y = int(input("Enter y: "))
if x > y:
    print("x is greater than y")
print("end of program")
```

output1

```
Enter x: 5
Enter y: 3
x is greater than y
end of program
```

output2

```
Enter x: 3
Enter y: 5
end of program
```

# If statement

Write a program to take age from user and print whether he/she can vote or not. Assuming citizens can vote after the age of 18.

example3.py

```
a = int(input("Enter your age: "))  
  
if a < 18:  
    print("you can not vote yet.")  
  
if a >= 18:  
    print("you can vote.")
```

# If-else statement

Write a program to take age from user and print whether he/she can vote or not. Assuming citizens can vote after the age of 18.

example4.py

```
a = int(input("Enter your age: "))  
  
if a < 18:  
    print("you can not vote yet.")  
else:  
    print("you can vote.")
```

# If-elif-else statement

Write a program to take marks from student and grade him A, B, C or F. Assuming range 100-85 is A, 84-70 is B, 69-50 is C and below 50 is fail.

example5.py

```
m = int(input("Enter your marks: "))

if m >= 85:
    print("A")
elif m >= 70:
    print("B")
elif m >= 50:
    print("C")
else:
    print("F")
```

# Logical Operators

**and**

False and False	False
False and True	False
True and False	False
True and True	True

**or**

False or False	False
False or True	True
True or False	True
True or True	True

**not**

not False	True
not True	False

# If-else with condition

example6.py

```
a = int(input("Enter apples: "))
o = int(input("Enter oranges: "))
if a >= 5 and o >= 5:
    print("You have plenty of apples and oranges.")
elif a >= 5 or o >= 5:
    print("You have plenty of fruits.")
else:
    print("You need more fruits.")
```

output-1

```
Enter apples: 6
Enter oranges: 7
You have plenty of apples
and oranges.
```

output-2

```
Enter apples: 3
Enter oranges: 7
You have plenty of fruits.
```

output-3

```
Enter apples: 2
Enter oranges: 3
You need more fruits.
```



# Assignments

*That's all folks!*