## Lab 5

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	Time Taken
Using Recursion	0.011211
Using Strassen's Algorithm	0.006051

Code for Matrix Multiplication using Strassen's Algorithm

```
/*
Lab 5
STRASSEN'S ALGORITHM
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*/
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
const int N = 128;
typedef struct _m {
int rs;
               //start of row
int re:
               //end of roww
int cs;
               //start of column
int ce;
               //end of column
int a[N][N];//matrix
}m;
mA;
mB;
void display(m matrix){
       int i, j;
       for (i = 0 ; i \le 128 ; i++){
               for (j = 0; j \le 128; j++)
                       printf("%d ", matrix.a[i][j]);
               printf("\n");
  }
       printf("\n");
}
m plus(m m1, m m2){
```

```
m result;
       int m1_i, m1_j;
       int m2_i, m2_j;
       int i, j;
       int n = m1.re - m1.rs;
       result.rs = result.cs = 0;
       result.re = result.ce = n;
       for (m1_i=m1.rs, m2_i=m2.rs, i=0; m1_i<=m1.re; m1_i++, m2_i++, i++)
               for (m1_j=m1.cs, m2_j=m2.cs, j=0; m1_j<=m1.ce; m1_j++, m2_j++, j++)
                      result.a[i][j] = m1.a[m1_i][m1_j] + m2.a[m2_i][m2_j];
       return result;
}
m minus(m m1, m m2){
       m result;
       int m1_i, m1_j;
       int m2_i, m2_j;
       int i, j;
       int n = m1.re - m1.rs;
       result.rs = result.cs = 0;
       result.re = result.ce = n;
       for (m1_i=m1.rs, m2_i=m2.rs, i=0; m1_i<=m1.re; m1_i++, m2_i++, i++)
               for (m1_j=m1.cs, m2_j=m2.cs, j=0; m1_j<=m1.ce; m1_j++, m2_j++, j++)
                      result.a[i][j] = m1.a[m1_i][m1_j] - m2.a[m2_i][m2_j];
       return result;
}
m multiply(m m1, m m2){
  m A, B, C, D, E, F, G, H;
  m P1, P2, P3, P4, P5, P6, P7;
  m Q1, Q2, Q3, Q4;
  m result;
  int m1_i, m1_j;
  int i, j;
  int n = m1.re - m1.rs + 1;
  /*If N == 2*/
  if (n \le 2) {
       int a, b, c, d, e, f, g, h;
       /*Applying Strassen's Formulae*/
       m m3 = m1;
       a = m1.a[m1.rs][m1.cs];
       b = m1.a[m1.rs][m1.cs+1];
       c = m1.a[m1.rs+1][m1.cs];
       d = m1.a[m1.rs+1][m1.cs+1];
```

```
e = m2.a[m2.rs][m2.cs];
    f = m2.a[m2.rs][m2.cs+1];
    g = m2.a[m2.rs+1][m2.cs];
     h = m2.a[m2.rs+1][m2.cs+1];
     m3.a[m3.rs][m3.cs] = a*e + b*g;
  m3.a[m3.rs][m3.cs+1] = a*f + b*h;
  m3.a[m3.rs+1][m3.cs] = c*e + d*g;
  m3.a[m3.rs+1][m3.cs+1] = c*f + d*h;
     return m3;
}
/*When N > 2*/
result.rs = result.cs = 0;
result.ce = result.re = n-1;
A = B = C = D = m1;
E = F = G = H = m2;
/*Dividing the matrices*/
A.rs = m1.rs;
A.re = m1.re/2;
A.cs = m1.cs;
A.ce = m1.ce/2;
B.rs = m1.rs;
B.re = m1.re/2;
B.cs = m1.ce/2 + 1;
B.ce = m1.ce;
C.rs = m1.re/2 + 1;
C.re = m1.re;
C.cs = m1.cs;
C.ce = m1.ce/2;
D.rs = m1.re/2 + 1;
D.re = m1.re;
D.cs = m1.ce/2 + 1;
D.ce = m1.ce;
E.rs = m2.rs;
E.re = m2.re/2;
E.cs = m2.cs;
E.ce = m2.ce/2;
F.rs = m2.rs;
F.re = m2.re/2;
F.cs = m2.ce/2 + 1;
F.ce = m2.ce;
G.rs = m2.re/2 + 1;
G.re = m2.re;
G.cs = m2.cs;
G.ce = m2.ce/2;
H.rs = m2.re/2 + 1;
H.re = m2.re;
```

```
H.cs = m2.ce/2 + 1;
  H.ce = m2.ce:
  /*Strassen's Formulae*/
  P1 = multiply(A, minus(F, H));
  P2 = multiply(plus(A, B), H);
  P3 = multiply(plus(C, D), E);
  P4 = multiply(D, minus(G, E));
  P5 = multiply(plus(A, D), plus(E, H));
  P6 = multiply(minus(B, D), plus(G, H));
  P7 = multiply(minus(A, C), plus(E, F));
  Q1 = plus(minus(plus(P5, P4), P2), P6);
  Q2 = plus(P1, P2);
  Q3 = plus(P3, P4);
  Q4 = minus(minus(plus(P1, P5), P3), P7);
  for (m1_i=Q1.rs, i=0; m1_i<=Q1.re; m1_i++, i++)
       for (m1_j=Q1.cs, j=0; m1_j<=Q1.ce; m1_j++, j++)
               result.a[i][j] = Q1.a[m1_i][m1_j];
  for (m1_i=Q2.rs, i=0; m1_i<=Q2.re; m1_i++, i++)
       for (m1_j=Q2.cs, j=n/2; m1_j<=Q2.ce; m1_j++, j++)
               result.a[i][j] = Q2.a[m1_i][m1_j];
  for (m1 i=Q3.rs, i=n/2; m1 i<=Q3.re; m1 i++, i++)
       for (m1_j=Q3.cs, j=0; m1_j<=Q3.ce; m1_j++, j++)
               result.a[i][j] = Q3.a[m1_i][m1_j];
  for (m1_i=Q4.rs, i=n/2; m1_i<=Q4.re; m1_i++, i++)
       for (m1_j=Q4.cs, j=n/2; m1_j<=Q4.ce; m1_j++, j++)
               result.a[i][j] = Q4.a[m1_i][m1_j];
  return result;
}
int main(void){
       clock_t end_t, start_t;
       double total_t;
       /*Initialising matrix A*/
       int i, j;
       for(i = 0; i < N; i++) {
               for(j = 0; j < N; j++)
                      A.a[i][j] = rand() \% 10;
       }
       /*Initialising matrix B*/
       for(i = 0; i < N; i++){
               for(j = 0; j < N; j++)
                      B.a[i][j] = rand() \% 10;
       }
       printf("----- \n ");
       display(A);
```

```
printf("------Matrix B-------\n ");
    display(B);

start_t = clock();

printf("-------RESULT------\n");
    display(multiply(A, B));

end_t = clock();
    total_t = (double)(end_t - start_t) / CLOCKS_PER_SEC;
    printf("Time Taken for performing Strassen's Algorithm : %If\n", total_t);

return 0;
}
```

## Code for Matrix Multiplication using Recursion

```
/*
Lab 5
RECURSION
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*/
#include <stdio.h>
#include <time.h>
#include <stdlib.h>
#define SIZE 128
void multiply(int A[SIZE][SIZE], int B[SIZE][SIZE], int C[SIZE][SIZE]){
 static int i = 0, j = 0, k = 0;
 if (i >= SIZE)
  return;
 else if (i < SIZE){
  if (j < SIZE){
   if (k < SIZE){
     C[i][j] += A[i][k] * B[k][j];
     k++;
     multiply(A, B, C);
   k = 0;
   j++;
   multiply(A, B, C);
  j = 0;
  i++;
  multiply(A, B, C);
}
void display(int C[SIZE][SIZE]){
 int i, j;
 for (i = 0 ; i \le SIZE ; i++){
  for (j = 0 ; j \le SIZE ; j++)
   printf("%d ", C[i][j]);
  printf("\n");
 printf("\n");
int main(){
 int A[SIZE][SIZE], B[SIZE][SIZE], C[SIZE][SIZE] = {0};
```

```
clock_t end_t, start_t;
 double total_t;
 /*Initialising matrix A*/
 int i, j;
 for(i = 0; i < SIZE; i++) {
  for(j = 0; j < SIZE; j++)
   A[i][j] = rand() \% 10;
 }
 /*Initialising matrix B*/
 for(i = 0; i < SIZE; i++){
  for(j = 0; j < SIZE; j++)
   B[i][j] = rand() \% 10;
 }
 printf("----- \n ");
 display(A);
 printf("----- \n ");
 display(B);
 start_t = clock();
 printf("------ \n");
 multiply(A, B, C);
 display(C);
 end_t = clock();
 total_t = (double)(end_t - start_t) / CLOCKS_PER_SEC;
 printf("Time Taken for performing Matrix Multipicaiton using Recursion: %lf\n", total_t);
 return 0;
}
```