

# Rahul Devanarayanan

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Ambitious self-learner with a passion for driving bottom-line growth with powerful machine learning and analytics strategies.

## RELEVANT WORK & EXPERIENCE

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### Avanade

Seattle, WA

*Analyst, Machine Learning and Azure Cloud Enablement*

*January 2018 – Present*

- Owned Agile development of a machine learning-based cloud cost optimizer creating yearly client savings of \$600K+
- Leveraged C#, EntityFramework, and Azure resources to build ETL and predictive microservices

### Blizzard Entertainment

Seattle, WA

*Live Coordinator, Tespa Competitive Programs*

*October 2016 – February 2018*

- Program design, analytics, event coordination, and HTML for Blizzard's competitive collegiate programs

### Matcherino

Seattle, WA

*Marketing Manager*

*October 2016 – December 2016*

- Account management, sales, and influencer marketing for an event crowdfunding startup

### Boeing

Seattle, WA

*Student Consultant Lead, Business Intelligence*

*October 2016 – December 2016*

- Leveraged SQL Server Reporting Stack and NodeJS to automate IT inventory management

### Apex Learning

Seattle, WA

*Student Consultant, Business Intelligence*

*June 2016 – September 2016*

- Re-engineered SSRS-based program optimization and KPI reporting tools for clients and executive stakeholders

### Riot Games

Los Angeles, CA

*North American Publishing Intern*

*June 2015 – September 2015*

- Strategy definition, brand activations, and leadership development for the most popular game in the world

### WGA: League of Legends @ UW

Seattle, WA

*Board of Directors*

*January 2016 – June 2016*

*President*

*June 2014 – January 2016*

*Vice President / Co-Founder*

*August 2011 – June 2014*

- Built a team of 45 officers serving 2500+ students with large-scale events and community tools engineered in-house

## TECHNICAL SKILLS

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- C#, Azure, Octave, Python (NumPy/SciPy/TensorFlow), SQL Server/SSRS, Tableau, Social Media, User Research
- Agile Development, JIRA/Confluence, Smartsheet, Trello, Slack, ZenDesk

## EDUCATION

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### University of Washington

Seattle, WA

*Bachelor of Arts in Community, Environment, and Planning (CEP)*

*June 2017*

- Senior thesis on the effects of competitive gaming clubs on high school student development
- Robinson Center Early Entrance Program: Full-time enrollment in University after 8th grade

## OTHER EXPERIENCE & COMMUNITY SERVICE

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### CEP Governance

Seattle, WA

*Headlights Committee Member*

*January 2014 – June 2017*

- Facilitated conversations in student governance to define program strategy for the CEP undergraduate major

### Seattle Youth Garden Works

Seattle, WA

*Student Consultant*

*September 2015 – December 2015*

- Analyzed program needs to develop an alumni engagement strategy for at-risk youth

### UW Environmental Chemical Processes Group

Seattle, WA

*Undergraduate Research Assistant*

*September 2013 – September 2014*

- Chemical and data analyst researching low-cost drinking water disinfection in developing countries

### AeroAlgae Systems

Seattle, WA

*CEO / Co-Founder*

*October 2013 – April 2014*

- Co-created a startup and prototype that sold farm waste treatment services and generated biodiesel

### Wikispeed

Lynnwood, WA

*Project Engineering Intern*

*August 2012 – September 2013*

- Managed social media and helped manage agile process for an open source 2.4L/100km car