

Q1. WAP to check whether a given identifier is valid or not . Create a symbol table for the same.

//Code

```
#include<bits/stdc++.h>
#define ll long long
using namespace std;

ll x=1;

bool check(string s)
{
    if( !( s[0]=='_' || (s[0]>=65 && s[0]<=90) || (s[0]>=97 && s[0]<=122)) )
        return 0;

    for(int i=0;i<s.length();i++)
        if(!((s[i]>=65 && s[i]<=90) || (s[i]>=97 && s[i]<=122) || s[i]=='_' || (s[i]>=48 && s[i]<=57))))
            return 0;
    return 1;
}

map<string,ll> loadMap()
{
    map<string,ll> m;
    ifstream fin;
    fin.open("table_of_identifier.txt");
    ll ind;
    string s;
    while((fin>>s)&&(fin>>ind))
    {
        m[s]=ind;
        x=ind+1;
    }
    fin.close();
    return m;
}

int main()
{
    string strings[] =
{"auto","break","case","char","const","continue","default","do","double","else","enum","extern","float","for",
"goto","if","int","long","register","return","short","signed","sizeof","static","struct","switch","typedef","union",
"unsigned","void","volatile","while"};
    set<string> keywords;
    for(int i=0;i<32;i++)
        keywords.insert(strings[i]);
    map<string,ll> symbolTable=loadMap();
    string s;
    ofstream fout;
    fout.open("table_of_identifier.txt",std::ios_base::app);
    while(1)
    {
        cout<<"Enter String ( write exit to terminate ) : ";
        cin>>s;
        if(s=="exit")
            break;
        if(keywords.find(s)!=keywords.end())
```

```

    {
        cout<<"Its is a reserved keyword..hence not a identifier.\n\n";
        continue;
    }
    if(check(s))
    {
        cout<<"It is a valid identifier.\n";
        if(symbolTable[s]==0)
        {
            symbolTable[s]=x++;
            fout<<s<<" "<<x-1<<endl;
            cout<<"Entry created.\nNew value assigned="<<symbolTable[s]<<endl;
        }
        else
            cout<<"Already Present in symbol Table.\nValue is="<<symbolTable[s]<<endl;
    }
    else
        cout<<"Invalid Identifier.\n";
    cout<<endl;
}
fout.close();
}

```

OUTPUT:

```

Enter String ( write exit to terminate ): if
Its is a reserved keyword..hence not a identifier.

Enter String ( write exit to terminate ): abc
It is a valid identifier.
Already Present in symbol Table.
Value is=1

Enter String ( write exit to terminate ): hello_
It is a valid identifier.
Entry created.
New value assigned=2

Enter String ( write exit to terminate ): myvar
It is a valid identifier.
Entry created.
New value assigned=3

Enter String ( write exit to terminate ): exit
-----
Process exited after 19.35 seconds with return value 0
Press any key to continue . . . _

```

Q2. WAP to check whether a given keyword is valid or not . Create a symbol table for the same.

//Code

```
#include<bits/stdc++.h>
#define ll long long
using namespace std;

bool check(string s)
{
    if( !( s[0]=='_' || (s[0]>=65 && s[0]<=90) || (s[0]>=97 && s[0]<=122)) )
        return 0;
    for(int i=0;i<s.length();i++)
        if(!(s[i]>=65 && s[i]<=90) || (s[i]>=97 && s[i]<=122) || s[i]=='_' || (s[i]>=48 && s[i]<=57)))
            return 0;
    return 1;
}

map<string,ll> loadMap()
{
    map<string,ll> m;
    ifstream fin;
    fin.open("list_of_keyword.txt");
    ll ind;
    string s;
    while((fin>>s)&&(fin>>ind))
        m[s]=ind;
    fin.close();
    return m;
}

int main()
{
    string strings[] = {"auto","break","case","char","const","continue","default",
    "else","enum","extern","float","for","goto","if","int","long","register","return","short","signed",
    "sizeof","static","struct","switch","typedef","union","unsigned","void","volatile","while"};

    set<string> keywords;
    for(int i=0;i<32;i++)
        keywords.insert(strings[i]);

    ifstream fin;
    fin.open("list_of_keywords.txt");
    map<string,ll> symbolTable;
    string ch;
    ofstream fout;
    fout.open("list_of_keyword.txt",std::ios_base::app);
    if(!(fin>>ch))
        for(int i=0;i<32;i++)
            fout<<strings[i]<<" "<<i+1<<endl;

    fin.close();
    symbolTable=loadMap();
    string s;
```

```

int x=33;
while(1)
{
    cout<<"Enter String ( write exit to terminate ): ";
    cin>>s;
    if(s=="exit")
        break;
    if(keywords.find(s)!=keywords.end())
    {
        cout<<"Its is a reserved keyword.\nValue is = "<<symbolTable[s]<<endl<<endl;
        continue;
    }
    if(check(s))
    {
        cout<<"It is a valid identifier..not a keyword.\n";
        if(symbolTable[s]==0)
        {
            symbolTable[s]=x++;
            fout<<s<<" "<<x-1<<endl;
            cout<<"Entry created.\nNew value assigned="<<symbolTable[s]<<endl;
        }
        else
            cout<<"Already Present in symbol Table.\nValue is="<<symbolTable[s]<<endl;
    }
    else
        cout<<"Neither Keyword nor Identifier.\n";
    cout<<endl;
}
fout.close();}

```

OUTPUT:

```

Enter String ( write exit to terminate ): if
Its is a reserved keyword.
Value is = 16

Enter String ( write exit to terminate ): auto
Its is a reserved keyword.
Value is = 1

Enter String ( write exit to terminate ): abc
It is a valid identifier..not a keyword.
Entry created.
New value assigned=33

Enter String ( write exit to terminate ): exit

-----
Process exited after 24.64 seconds with return value 0
Press any key to continue . . .

```

Q3. WAP to check whether a Given Operator is valid or not . Create a symbol table for the same.

//Code

```
#include<bits/stdc++.h>
#define ll long long
using namespace std;
ll x=1;
map<string,pair<ll,string> > loadMap()
{
    map<string,pair<ll,string> > m;
    ifstream fin;
    fin.open("operators_table.txt");
    ll ind;
    string op,name;
    while((fin>>op)&&(fin>>ind)&&(fin>>name))
    {
        m[op].first=ind;
        x=ind+1;
        m[op].second=name;
    }
    fin.close();
    return m;
}

int main()
{
    map<string,pair<ll,string> > symbolTable=loadMap();
    string s;
    ofstream fout;
    fout.open("operators_table.txt",std::ios_base::app);
    while(1)
    {
        cout<<"Enter Operator (write exit to terminate): ";
        cin>>s;
        if(s=="exit")
            break;
        if(symbolTable[s].first>0)
        {
            cout<<symbolTable[s].second<<endl;
            cout<<"Already Present in symbol Table.\nIndex Value is="<<symbolTable[s].first<<endl<<endl;
            continue;
        }
        if(s.length()>=3)
        {
            cout<<"Invalid Operator.\n\n";
            continue;
        }
        bool valid=0;
        string res="";
        switch(s[0])
        {
            case '+':
                if(s.length()==1)
```

```

        {
            valid=1;
            res="Adition_";
        }
    else if(s[1]=='+')
    {
        valid=1;
        res="Increment_";
    }
    else if(s[1]=='=')
    {
        valid=1;
        res="Addition_Assignment_";
    }
    break;
case '-':
    if(s.length()==1)
    {
        valid=1;
        res="Subtraction_";
    }
    else if(s[1]=='-')
    {
        valid=1;
        res="Decrement_";
    }
    else if(s[1]=='=')
    {
        valid=1;
        res="Subtraction_Assignment_";
    }
    break;
case '*':
    if(s.length()==1)
    {
        valid=1;
        res="Multiplication_";
    }
    else if(s[1]=='=')
    {
        valid=1;
        res="Multiplication_Assignment_";
    }
    break;
case '/':
    if(s.length()==1)
    {
        valid=1;
        res="Division_";
    }
    else if(s[1]=='=')
    {
        valid=1;
        res="Division_Assignment_";
    }

```

```

        break;
case '%':
    if(s.length()==1)
    {
        valid=1;
        res="Modulus_";
    }
    else if(s[1]=='=')
    {
        valid=1;
        res="Modulus_Assignment_";
    }
    break;
case '=':
    if(s.length()==1)
    {
        valid=1;
        res="Assignment_";
    }
    else if(s[1]=='=')
    {
        valid=1;
        res="Comparision_";
    }
    break;
case '>':
    if(s.length()==1)
    {
        valid=1;
        res="Greater_than_";
    }
    else if(s[1]=='=')
    {
        valid=1;
        res="Greater_than_or_equal_to_";
    }
    break;
case '<':
    if(s.length()==1)
    {
        valid=1;
        res="Less_than_";
    }
    else if(s[1]=='=')
    {
        valid=1;
        res="Less_than_or_equal_to_";
    }
    break;
case '!':
    if(s.length()==1)
    {
        valid=1;
        res="Negation_";
    }

```

```

        else if(s[1]=='=')
        {
            valid=1;
            res="Not_equal_to_";
        }

        break;
    default:
        cout<<"Invalid Operator.\n";
    }
    if(!valid)
        cout<<"Invalid Operator.\n";
else
{
    res=res+"Operator.";
    cout<<res<<endl;
    if(symbolTable[s].first==0)
    {
        symbolTable[s].first=x++;
        symbolTable[s].second=res;
        fout<<s<<"\t"<<x-1<<"\t"<<res<<endl;
        cout<<"Entry created.\nNew Index value assigned="<<symbolTable[s].first<<endl;
    }
    else
        cout<<"Already Present in symbol Table.\nIndex Value is="<<symbolTable[s].first<<endl;
}
cout<<endl;
}
fout.close();
}

```

OUTPUT:

```

Addition_Operator.
Entry created.
New Index value assigned=2

Enter Operator (write exit to terminate): -=
Subtraction_Assignment_Operator.
Entry created.
New Index value assigned=3

Enter Operator (write exit to terminate): %
Modulus_Operator.
Entry created.
New Index value assigned=4

Enter Operator (write exit to terminate): !=
Not_equal_to_Operator.
Entry created.
New Index value assigned=5

Enter Operator (write exit to terminate): >=
Greater_than_or_equal_to_Operator.
Entry created.
New Index value assigned=6

Enter Operator (write exit to terminate): =
Assignment_Operator.
Entry created.
New Index value assigned=7

Enter Operator (write exit to terminate): exit

-----
Process exited after 15.94 seconds with return value 0
Press any key to continue . . .

```