

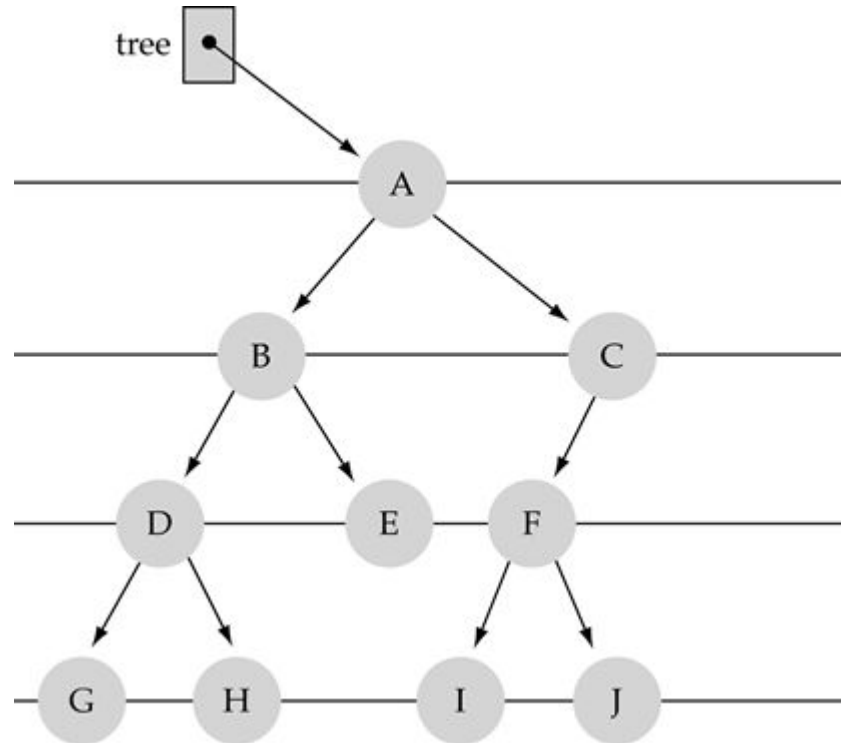


Binary Search Tree and AVL Tree



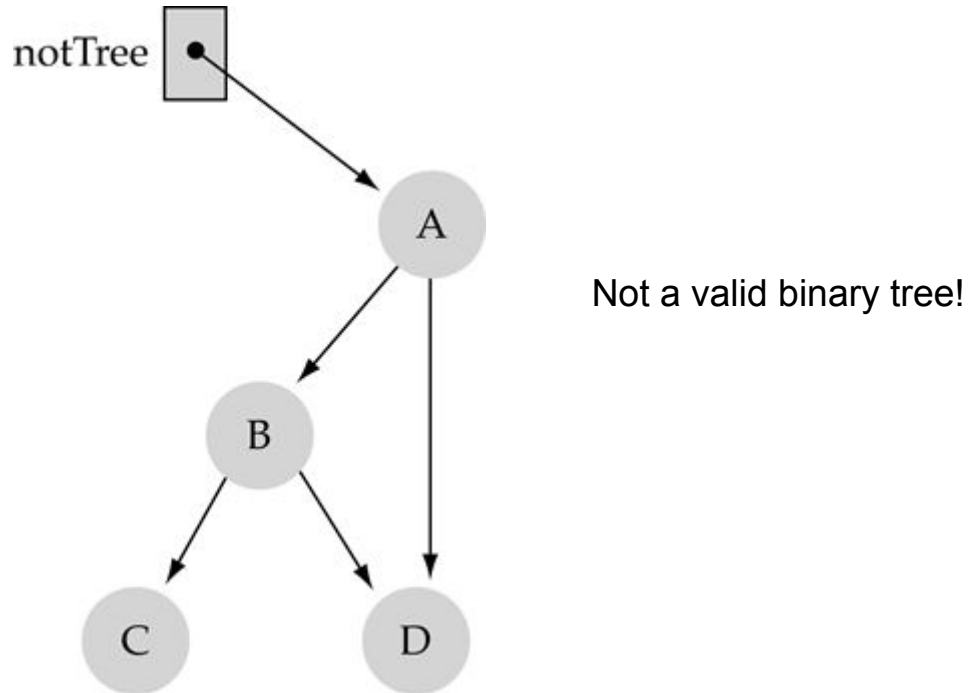
What is a binary tree?

Property 1: each node can have up to two successor nodes.



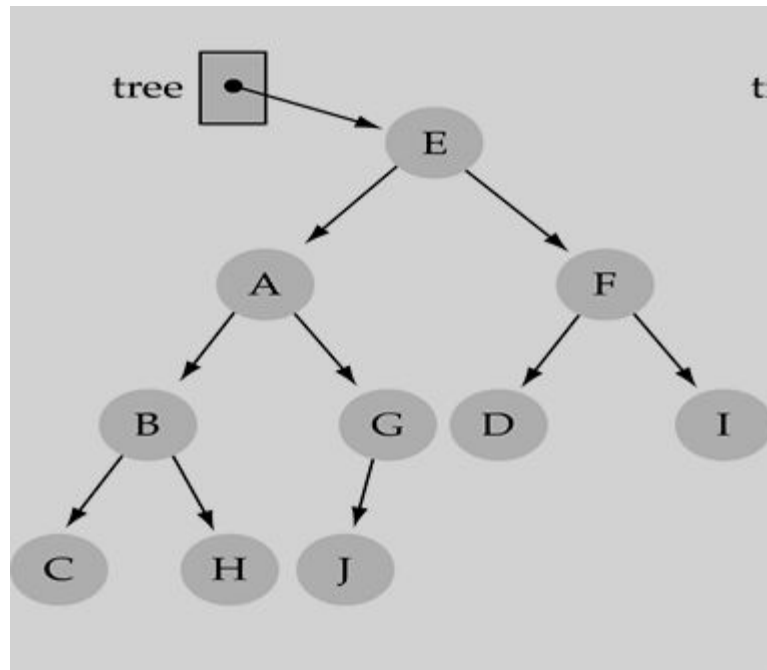
What is a binary tree? (cont.)

Property 2: a unique path exists from the root to every other node



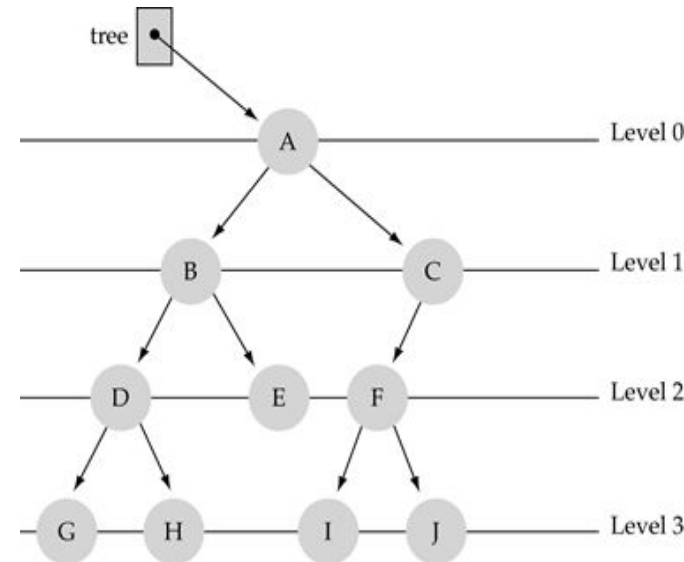
Some terminology

- The successor nodes of a node are called its **children**
- The predecessor node of a node is called its **parent**
- The "beginning" node is called the **root** (has no parent)
- A node without children is called a **leaf**



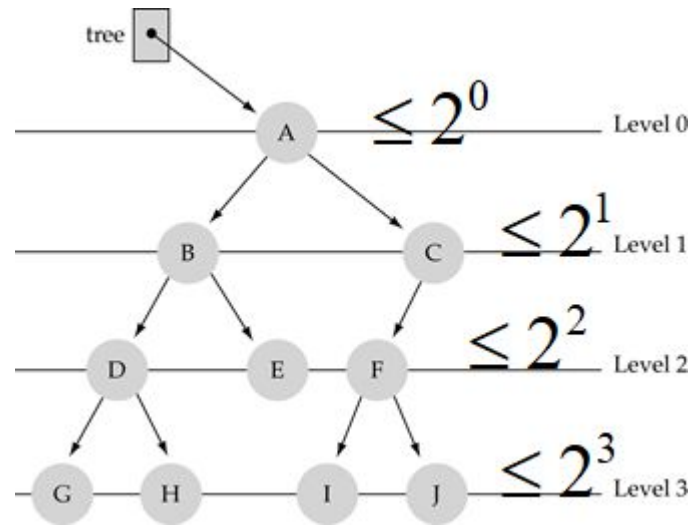
Some terminology (cont'd)

- Nodes are organized in levels (indexed from 0).
- Level (or depth) of a node: number of edges in the path from the root to that node.
- Height of a tree h : $\#levels = L$
(Warning: some books define h as $\#levels - 1$).
- Full tree: every node has exactly
 - two children and all the
 - leaves are on the same level.



What is the max #nodes at some level l ?

The max #nodes at level l is 2^l where $l=0,1,2, L-1$





What is the total #nodes N of a full tree with height h ?

$$N = \underset{l=0}{2^0} + \underset{l=1}{2^1} + \dots + \underset{l=h-1}{2^{h-1}} = 2^h - 1$$

using the geometric series:

$$x^0 + x^1 + \dots + x^{n-1} = \sum_{i=0}^{n-1} x^i = \frac{x^n - 1}{x - 1}$$



What is the height h of a full tree with N nodes?

$$2^h - 1 = N$$

$$\Rightarrow 2^h = N + 1$$

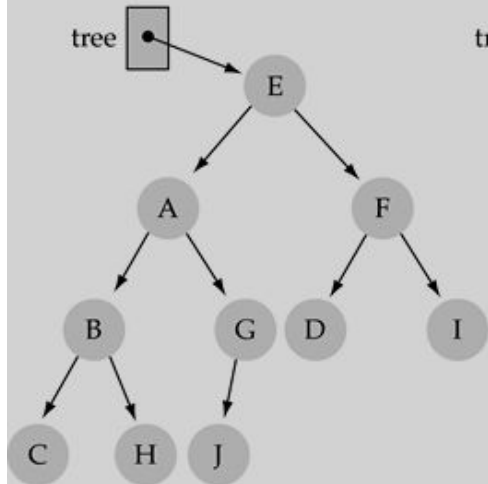
$$\Rightarrow h = \log(N + 1) \rightarrow O(\log N)$$



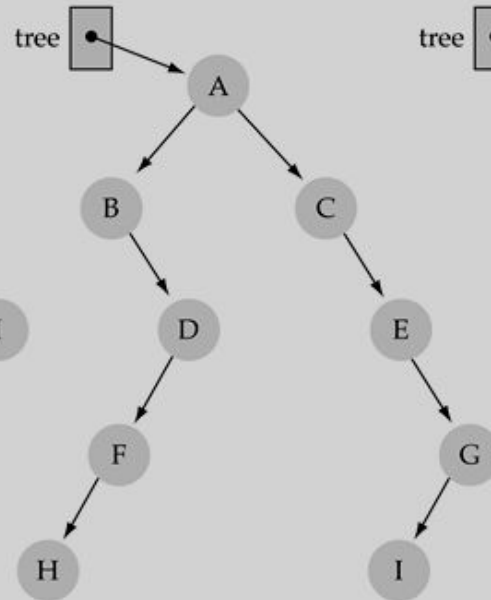
Why is h important?

- Tree operations (e.g., insert, delete, retrieve etc.) are typically expressed in terms of h .
- So, h determines running time!

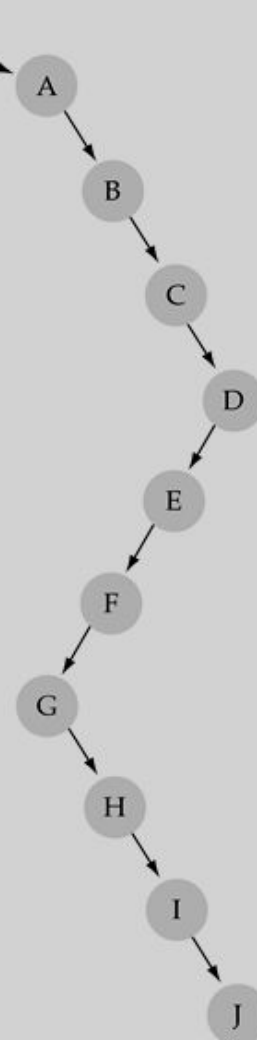
(a) A 4-level tree



(b) A 5-level tree

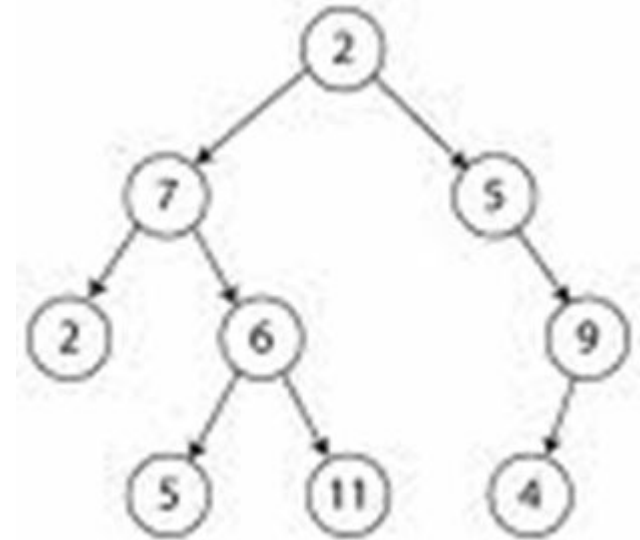


(c) A 10-level tree



How to search a binary tree?

- (1) Start at the root
- (2) Search the tree level by level, until you find the element you are searching for or you reach a leaf.



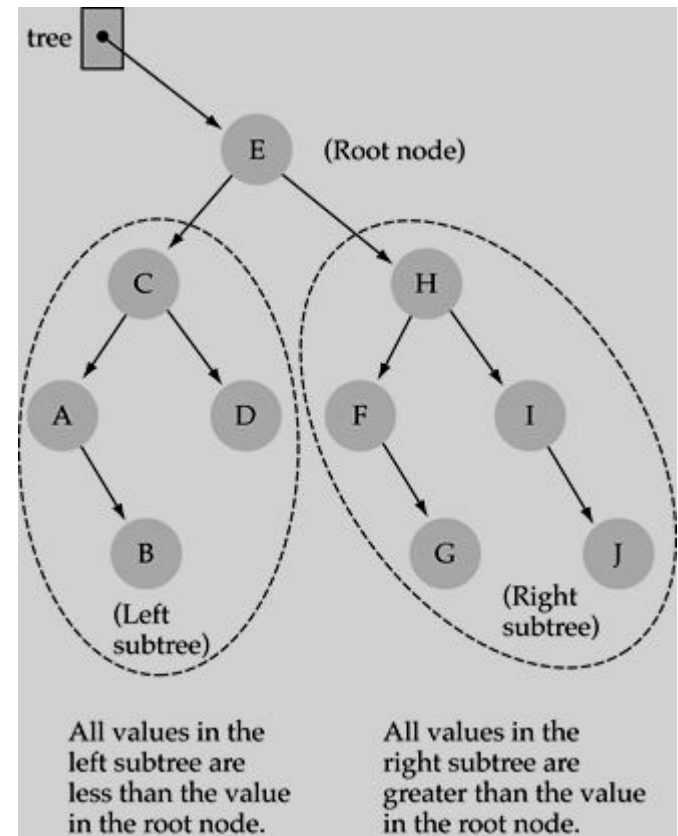
Is this better than searching a linked list?

No → $O(N)$

Binary Search Trees (BSTs)

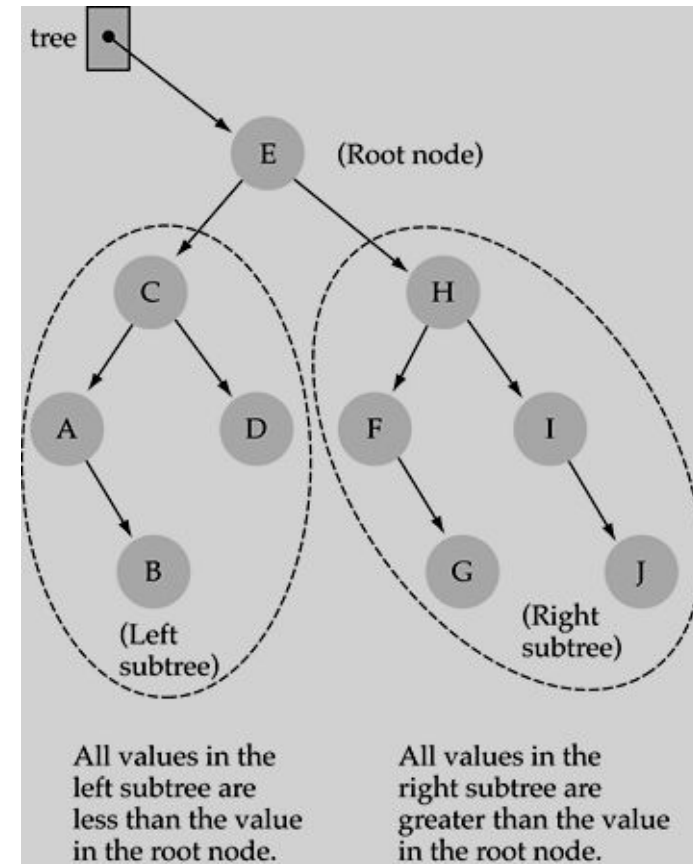
- Binary Search Tree Property:

The value stored at a node is greater than the value stored at its left child and less than the value stored at its right child



Binary Search Trees (BSTs)

- In a BST, the value stored at the root of a subtree is **greater** than any value in its **left subtree** and less than any value **in its right subtree!**



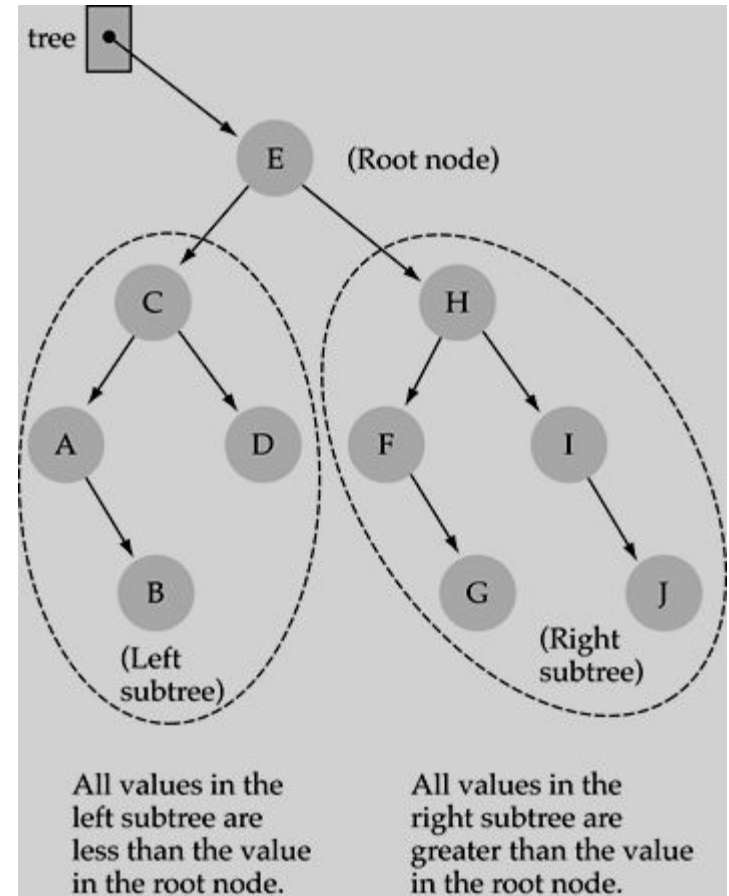
Binary Search Trees (BSTs)

- Where is the **smallest** element?

Ans: **leftmost element**

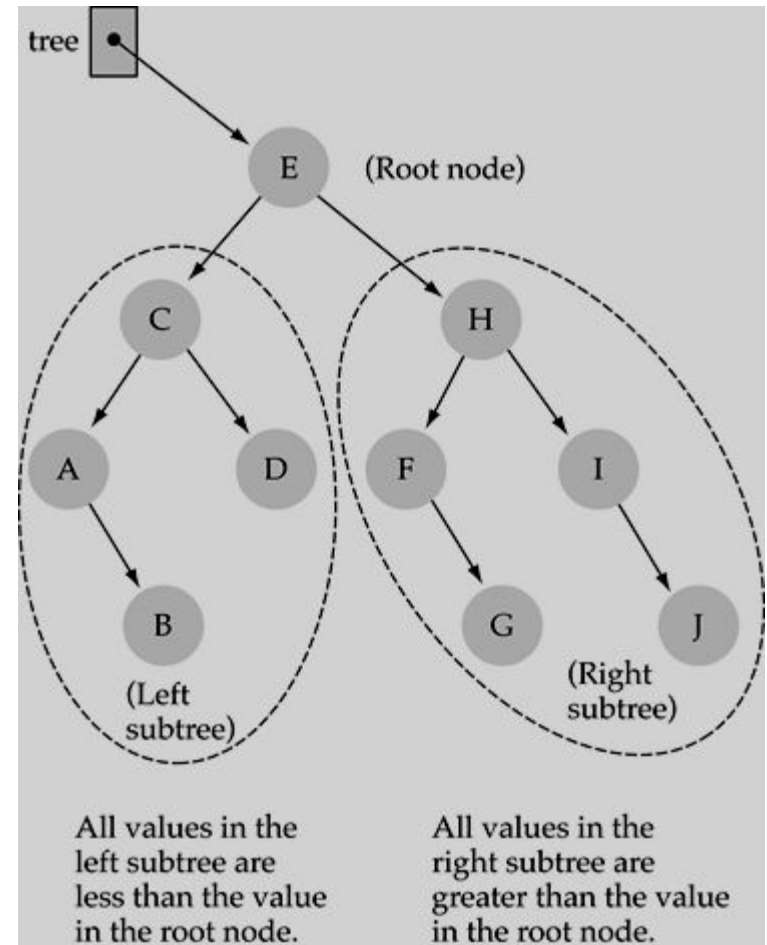
- Where is the **largest** element?

Ans: **rightmost element**



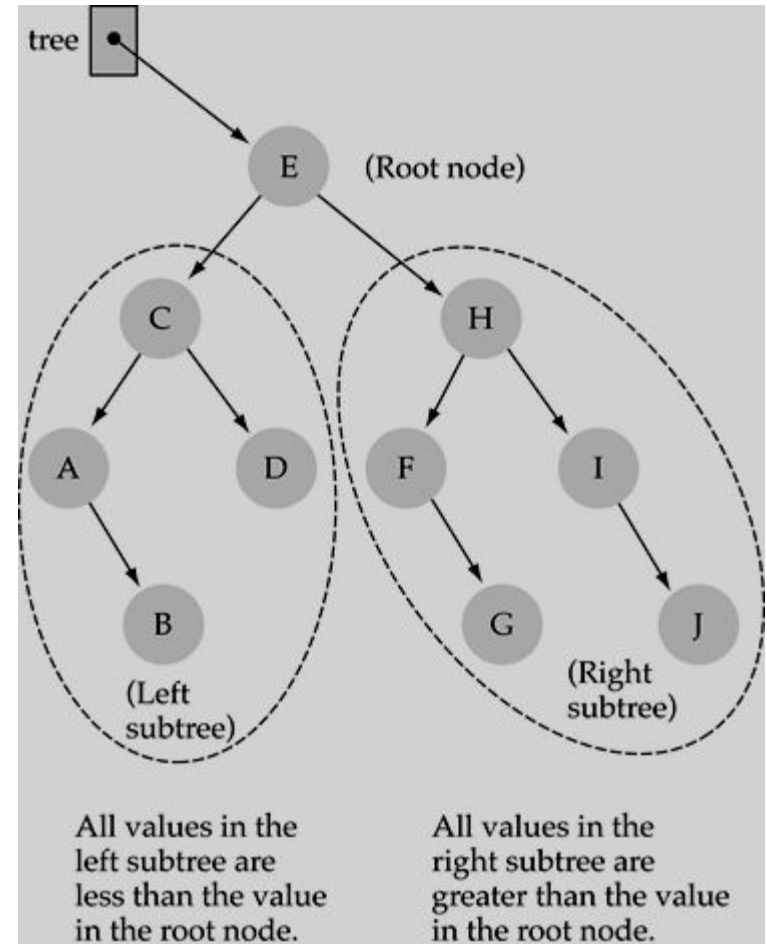
How to search a binary search tree?

- (1) Start at the root
- (2) Compare the value of the item you are searching for with the value stored at the root
- (3) If the values are equal, then item found; otherwise, if it is a leaf node, then not found



How to search a binary search tree?

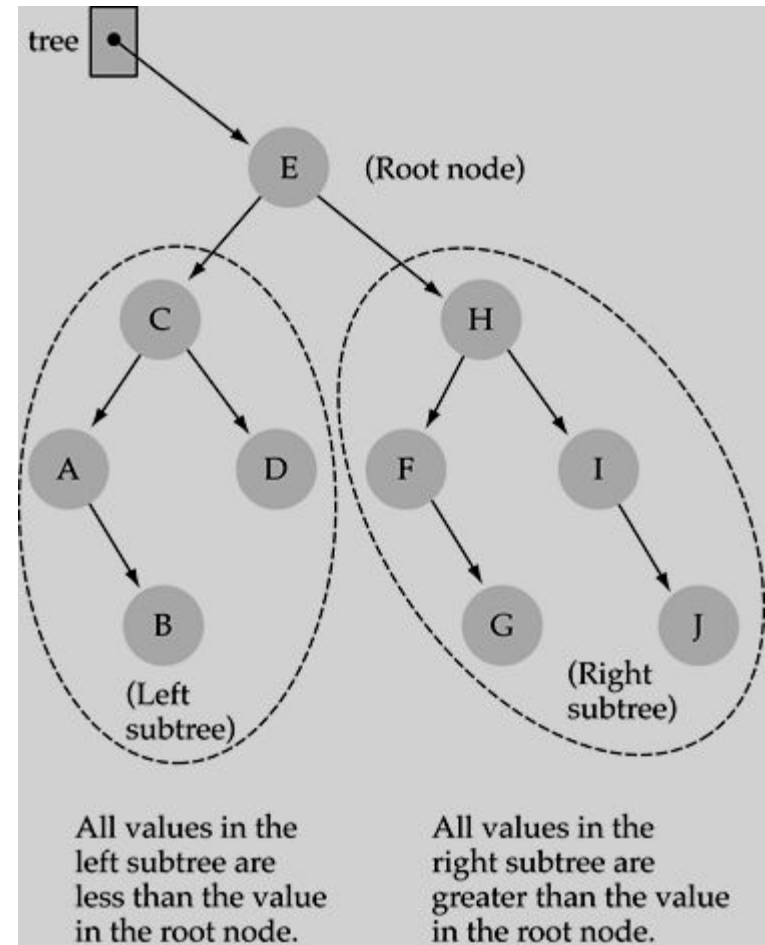
- (4) If it is less than the value stored at the root, then search the left subtree
- (5) If it is greater than the value stored at the root, then search the right subtree
- (6) Repeat steps 2-6 for the root of the subtree chosen in the previous step 4 or 5



How to search a binary search tree?

How to search a binary search tree?

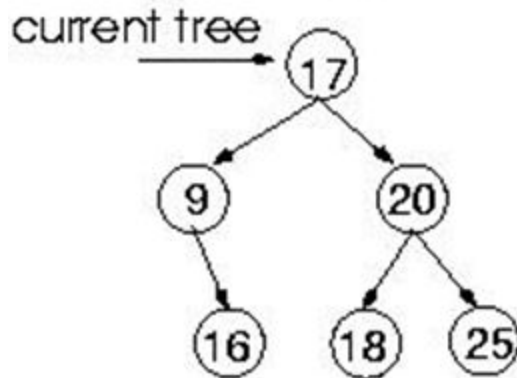
Yes !! ---> $O(\log N)$



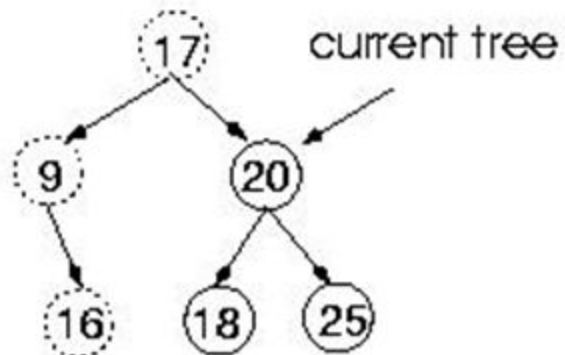
Function Retrieve Item

Retrieve: 18

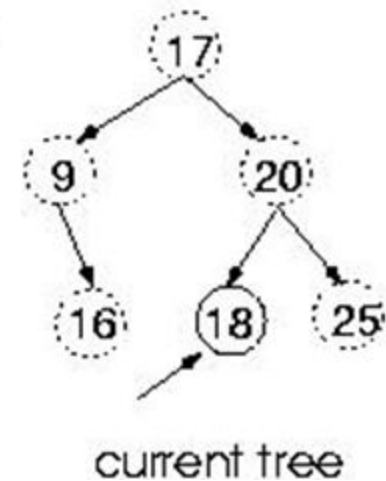
**Compare 18 with 17:
Choose right subtree**



**Compare 18 with 20:
Choose left subtree**




**Compare 18 with 18:
Found !!**



Function Insert Item

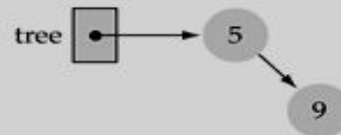
Use the
binary
search tree
property to
insert the
new item at
the correct
place

(a) tree 

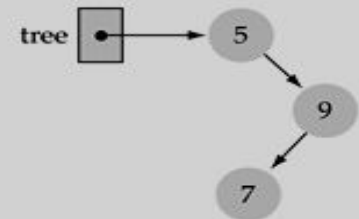
(b) Insert 5



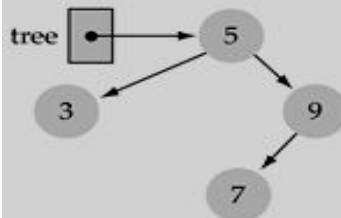
(c) Insert 9



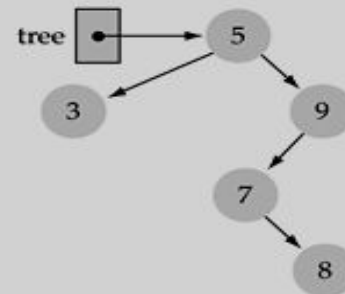
(c) Insert 7



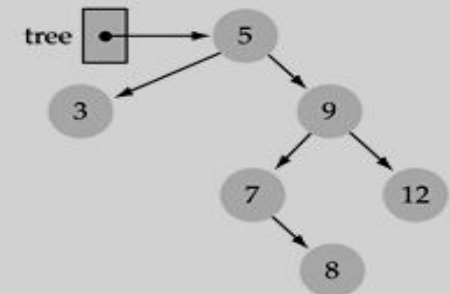
(e) Insert 3



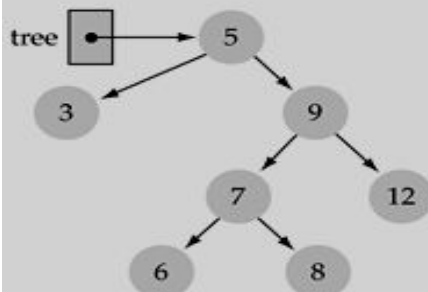
(f) Insert 8



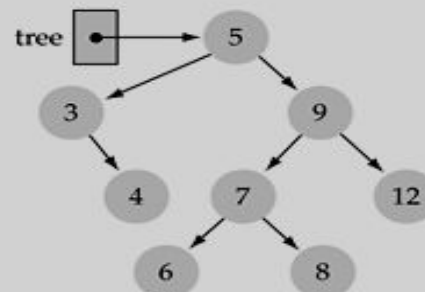
(g) Insert 12



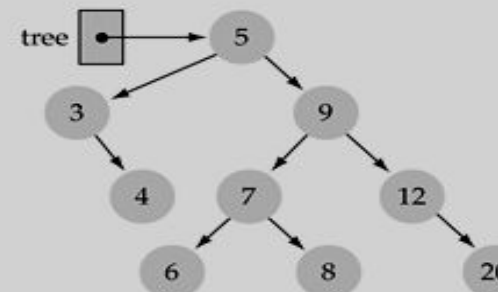
(h) Insert 6



(i) Insert 4



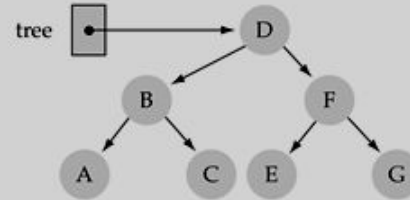
(j) Insert 20



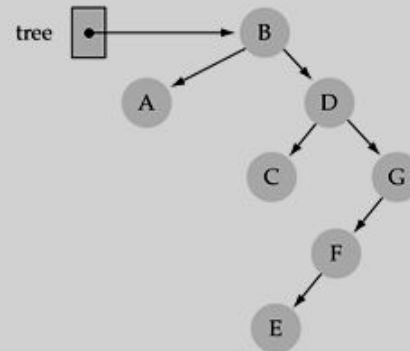
Does the order of inserting elements into a tree matter?

Yes,
certain
orders
might
produce
very
unbalanc
ed trees!

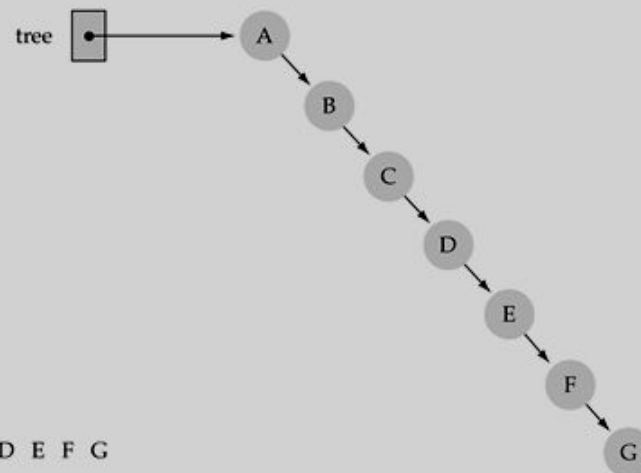
(a) Input: D B F A C E G



(b) Input: B A D C G F E



(c) Input: A B C D E F G





Does the order of inserting elements into a tree matter? (cont'd)

- Unbalanced trees are not desirable because search time increases!
- Advanced tree structures, such as red-black trees, guarantee balanced trees.



Function Delete Item

- ❑ First, find the item; then, delete it
- ❑ Binary search tree property must be preserved!!
- ❑ We need to consider three different cases:
 - (1) Deleting a leaf
 - (2) Deleting a node with only one child
 - (3) Deleting a node with two children



Deleting leaf node

- ❑ Find the node in the given BST
- ❑ Simply delete that Node.



Deleting a node with only one child

- Find the node in the BST
- Delete this node by connecting grandfather and grandchildren

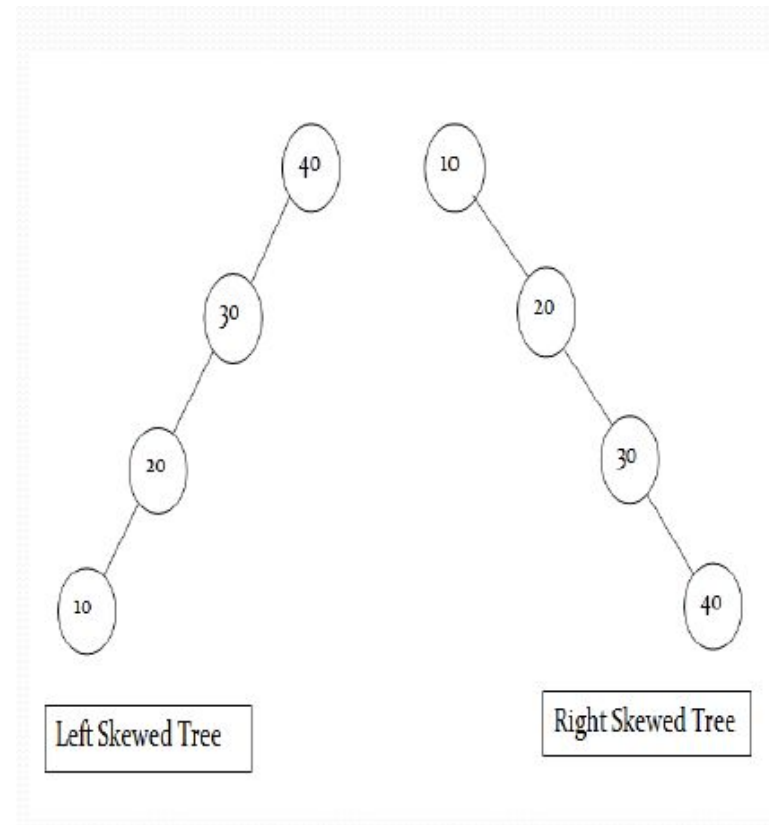


If the node contains 2-children

- Find the node in the given BST.
- Delete that by replacing inorder successor or predecessor.

Skewed BST

- If a tree which is dominated by left child node or right child node, is said to be a Skewed Binary Tree.
- In a left skewed tree, most of the nodes have the left child without corresponding right child.
- In a right skewed tree, most of the nodes have the right child without corresponding left child.





Limitation of BST

- ❑ The average search time for a binary search tree is directly proportional to its height: $O(h)$. Most of the operation average case time is $O(\log_2 n)$.
- ❑ BST's are not guaranteed to be balanced. It may be skewed tree also.
- ❑ For skewed BST, the average search time becomes $O(n)$. So, it is working like an linear array.
- ❑ To improve average search time and make BST balanced, AVL trees are used.



AVL Tree

- ❑ AVL tree is a height balanced tree.
- ❑ It is a self-balancing binary search tree.
- ❑ It was invented by Adelson-Velskii and Landis.
- ❑ AVL trees have a faster retrieval.
- ❑ It takes $O(\log n)$ time for insertion and deletion operation.
- ❑ In AVL tree, difference between heights of left and right subtree cannot be more than one for all nodes.

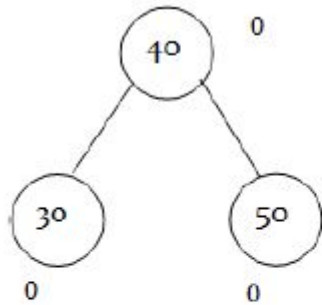


AVL Tree

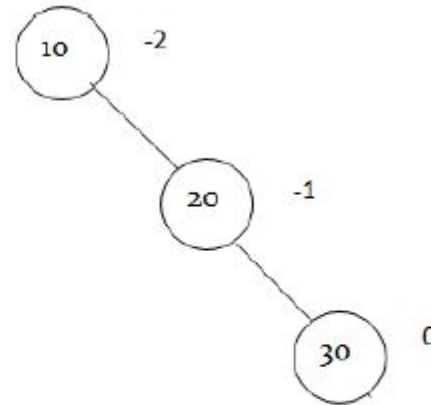
- Balance Factor of node is:
 - Height of left subtree – Height of Right subtree
- Balance Factor is calculated for every node of AVL tree.
- At every node, height of left and right subtree can differ by no more than 1.
- For AVL tree, the possible values of balance factor are -1, 0, 1
- Balance Factor of leaf nodes is 0 (zero).

Example

Every AVL Tree is a binary search tree but all the Binary Search Tree need not to be AVL trees.

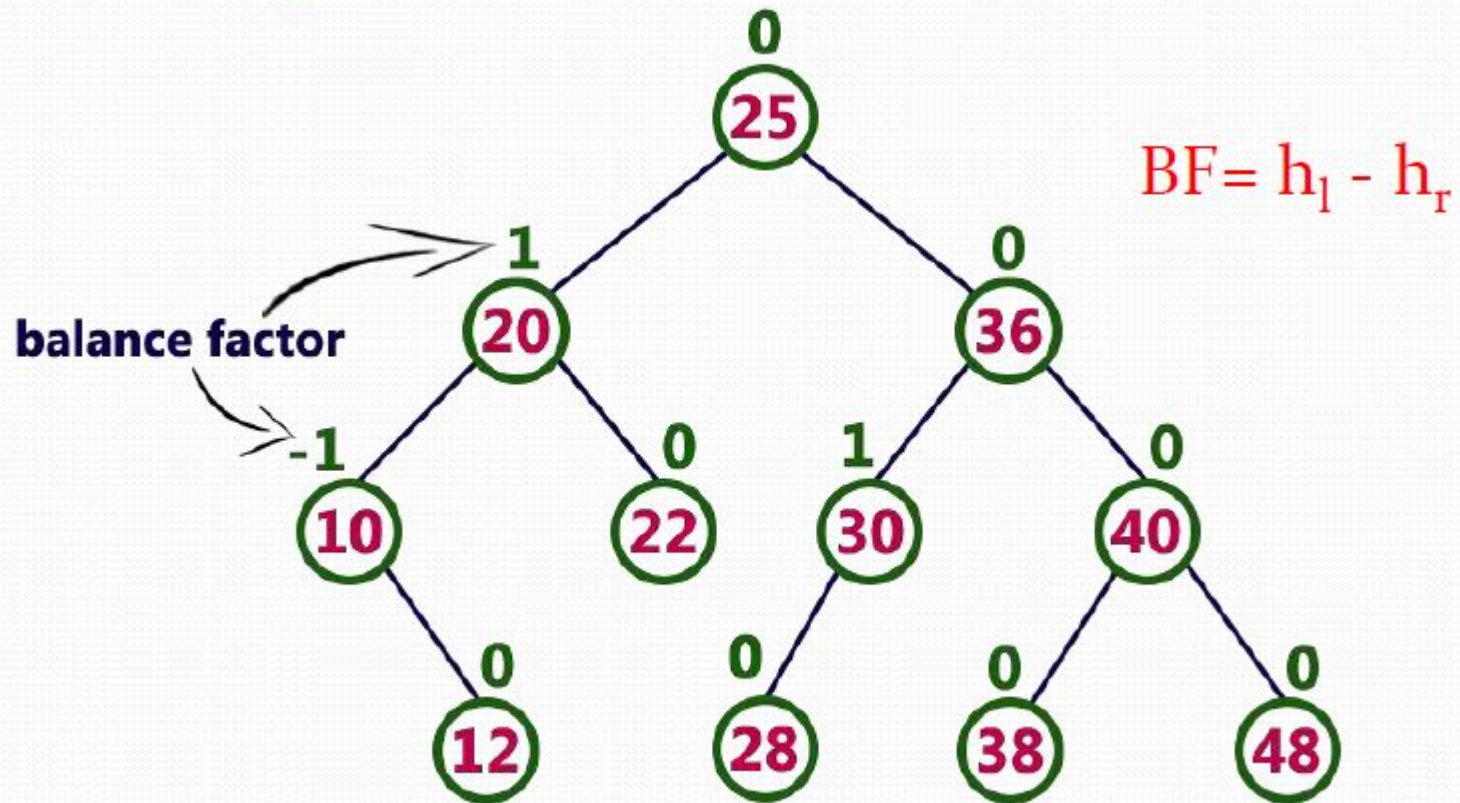


BST and AVL



BST but not AVL

Finding Balance Factor





Height of AVL Tree

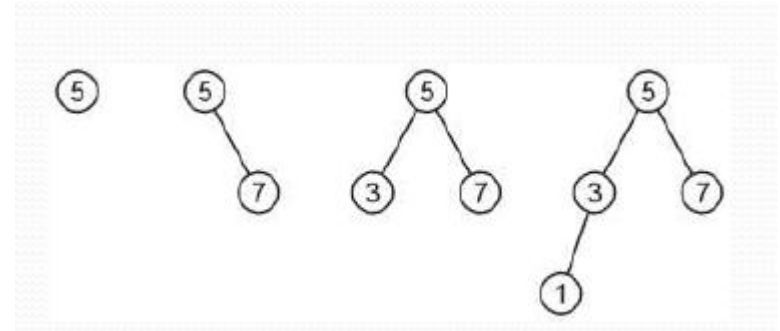
- By the definition of complete trees, any complete binary search tree is an AVL tree
- Thus, an upper bound on the number of nodes in an AVL tree of height h is a perfect binary tree with $2^{h+1} - 1$ nodes.
- What is a lower bound?

Height of AVL Tree

- Let $F(h)$ be the fewest number of nodes in a tree of height h .

- From a previous slide:

- $F(0) = 1$
- $F(1) = 2$
- $F(2) = 4$



- Then what is $F(h)$ in general?



Height of AVL Tree

The worst-case AVL tree of height h would have:

- A worst-case AVL tree of height $h - 1$ on one side,
- A worst-case AVL tree of height $h - 2$ on the other, and
- The **root** node

$$\text{We get: } F(h) = F(h - 1) + F(h - 2) + 1$$

This is a recurrence relation:

$$F(h) = \begin{cases} 1 & h = 0 \\ 2 & h = 1 \\ F(h - 1) + F(h - 2) + 1 & h > 1 \end{cases}$$



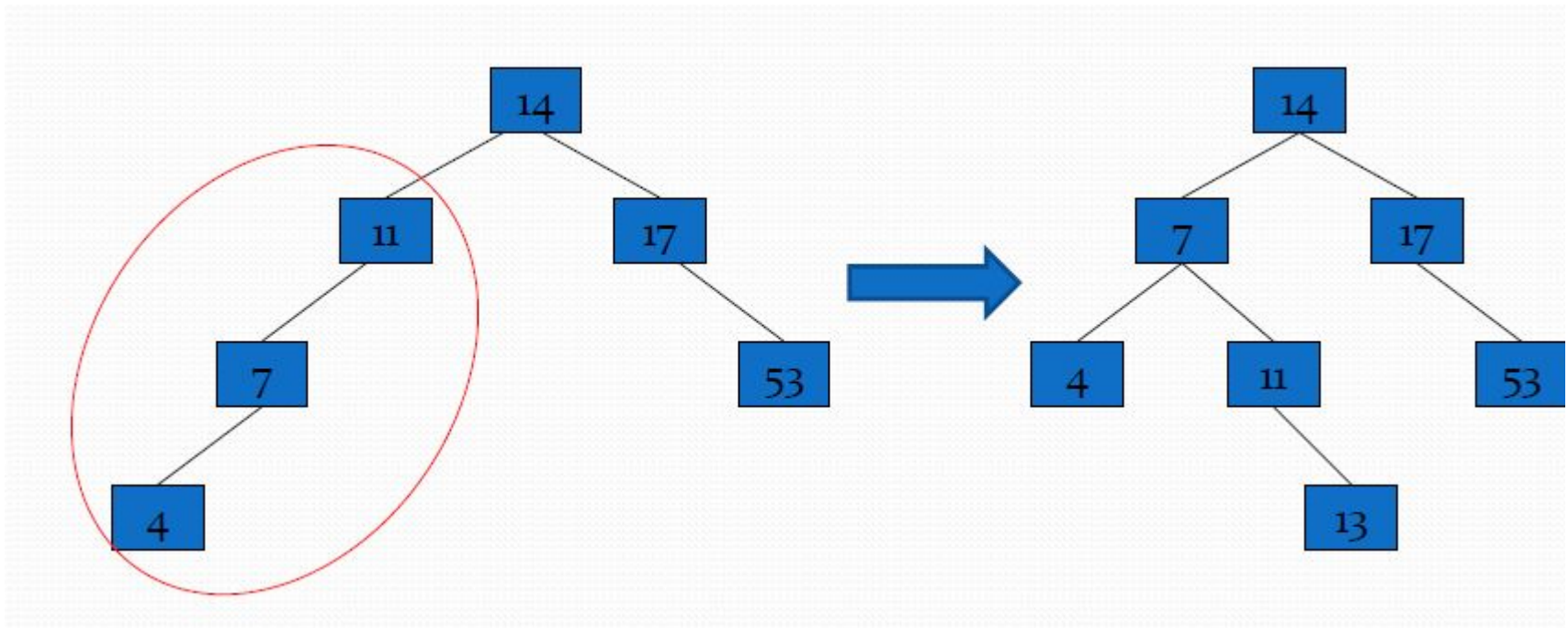
Imbalance

After an insertion, when the balance factor of node A is -2 or 2 , the node A is one of the following four imbalance types

1. LL: new node is in the left subtree of the left subtree of A
1. LR: new node is in the right subtree of the left subtree of A
1. RR: new node is in the right subtree of the right subtree of A
1. RL: new node is in the left subtree of the right subtree of A

AVL Tree Example

- Insert 14, 17, 11, 7, 53, 4, 13 into an empty AVL tree





Types of Rotation

Rotation- To switch children and parents among two or three adjacent nodes to restore balance of a tree.

