

TWICE

Row hammer attack:

- aggressor row
- victim rows

Read section 2.2

Read section 3 for RH attack

→ counters in RCD, not memory controller

↳ Even if DIMMs are empty,
then we should still maintain
counters.

t_{REFW} : Refresh window

Each row must be refreshed once.

t_{REFI} : Refresh interval → ?

t_{RFC} : Refresh command → ?

t_{RC} : Read cycle time → Perform one act

$t_{h_{RH}}$: RH detection threshold

th PI : Pruning interval threshold.

* Total acts possible per refresh period = $\frac{t_{REFW}}$

* Total aggressor rows per refresh period = $\frac{t_{RC}}{t_{REFW} \times N_{th}}$

N_{th} = # acts for a guaranteed list flip //

* Total victim rows = $\frac{2 t_{REFW}}{t_{RC} \times N_{th}}$

$th_{RH} < N_{th}$.

★ Only 20 rows can be exposed to RH attack from a bank in the duration t_{REFW}

→ So we need only 20 counters.

→ th PI → Remove if not act within this

valid	row-adder	act cnt	life

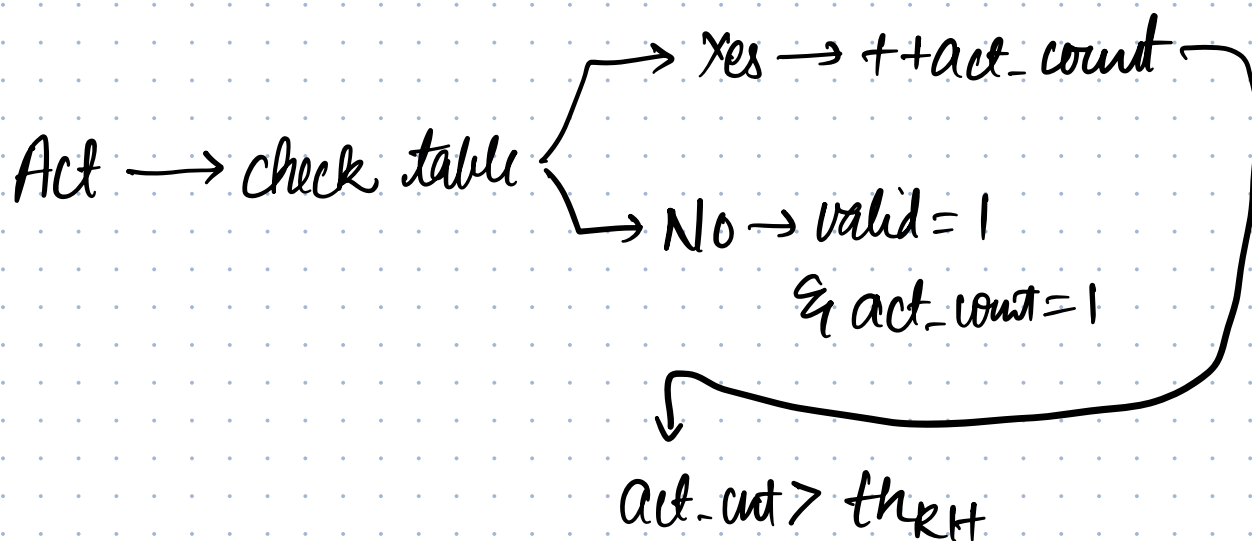
→ Each row must be refreshed once every $\delta REF W$

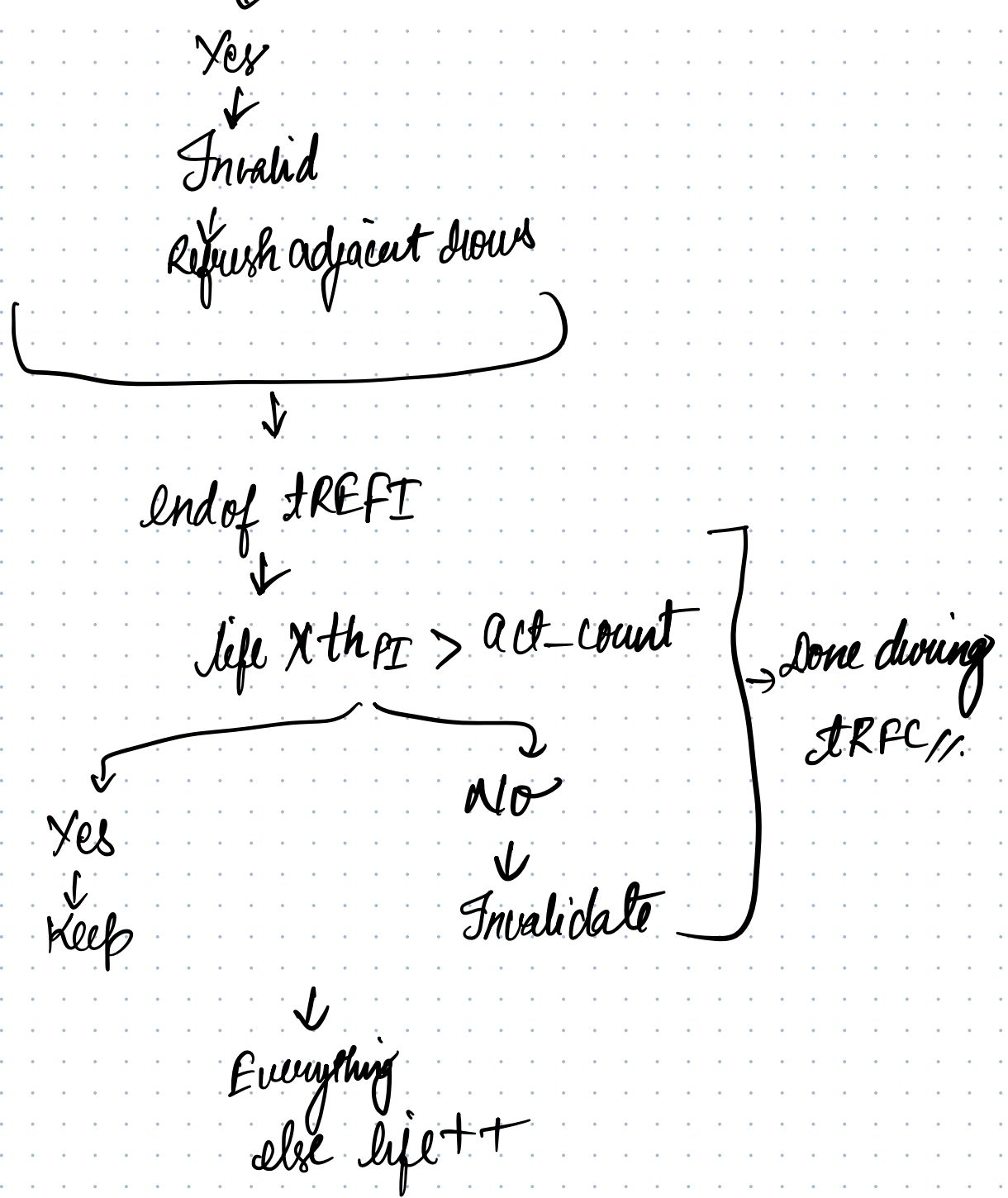
→ For successful attack, $act > th_{RH}$ within $\delta REF W$

$$th_{PI} = \frac{th_{RH}}{(\delta REF W / \delta REF I)}$$

($\delta REF W / \delta REF I$)

→ How many acts can be done in $\delta REF W$ if each act takes $\delta REF I$.





Correctness of TWICE:

Proof of RH prevention:

The number of acts to each flow over TREF W cannot exceed the th_{RH} without being detected.

count not track \rightarrow Max act without getting detected.

Retain in table \rightarrow act cut $\geq th_{PI} \times life$

count-not track \rightarrow must be less than $th_{PI} \times life$

$$Life \text{ over refresh window} = \frac{\Delta REF W}{\Delta REF I}$$

$$th_{PI} = \frac{th_{RH}}{\Delta REF W / \Delta REF I}$$

$$count_{not \ track} < th_{PI} \times \frac{\Delta REF W}{\Delta REF I} = th_{RH}$$

$$max_{life} = \frac{\Delta REF W}{\Delta REF I}$$

$$th_{PI} = \frac{th_{RH}}{\Delta REF W / \Delta REF I}$$

$$count_{not \ track} < th_{PI} \times life$$

$$< th_{PI} \times \frac{\Delta REF W}{\Delta REF I} = th_{RH}$$

$$count_{not \ track} < th_{RH}$$

$$count_{track} < th_{RH}$$

$$\text{Combined} = \text{Count}_{\text{not-track}} + \text{Count}_{\text{track}} \leftarrow \text{th}_{RH} + \text{th}_{RH}$$

Two aggressors \rightarrow

Doubt: How did we make the jump from this to the $1/2$ logic?

Counter Table size:

Location $1/2$.

$$\text{max}_{\text{act}} = \frac{\text{t}_{\text{REFI}} - \text{t}_{\text{RFC}}}{\text{t}_{\text{RC}}}$$

Two types entries:

- 1) Newly inserted in the current PI
- 2) From previous PI

- 1) New entries is bounded by max_{act}
- 2) This I didn't understand fully.