

## 4. Probability II - random walks

## Last time

- Random numbers
- Frequencies and relative frequencies
- Random variables
- Probability distribution

## Where are we heading?

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- We have a stochastic model of recovery
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- When they are in **contact** they can transmit infection
- And they can recover

# Goals for today

- Random motion: Random walks
- Characterising variability

# Random walks



# Brownian motion

- Watch a particle in water under microscope.
- Follows a random path: **Brownian motion**.
- Fundamental dynamical process in many domains:
  - Biology – protein inside cell
  - Chemistry – reactant in
  - Physics – particle in fluid
  - Engineering – jet noise
  - Economics – stock price
  - Environmental sciences – pollutant spreading out
  - Mathematics – fundamental random process

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## Modelling random motion: Random walk

- Expensive to simulate collisions of many particles
- Instead, **directly simulate** random kicks using random numbers
- Simplest model: **simple random walk**:
  - 1 particle moving on integers in 1D
  - Jumps left or right, e.g. with equal probability
- How can we generate jumps  $\pm 1$  with uniform probability?

## Generating random jumps

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r = rand(Bool)
Int(r)    # convert to integer
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- How convert this to  $\pm 1$ ? Which is faster?

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# Simple random walk

- Random **walk**: *sequence* of random *jumps*!
- Don't use global scope; immediately *make a function*:

```
function walk(N)
    x = 0      # initial position
    positions = [x] # store the positions

    for i in 1:N
        x += jump()
        push!(positions, x)
    end

    return positions
end
```

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# Interactive animation of walker position

- First instinct by now: Plot data and make it interactive
- Key trick:
- *Pre-generate* data so don't have different randomness each time:

```
using Interact
```

```
N = 100
```

```
positions = walk(N)
```

```
@manipulate for n in 1:N
```

```
    plot(positions[1:n], xlim=(0, N), ylim=(-20, 20), m=:o,  
    end
```

# Shape of random walk

- Plot several walks in single figure using `for`
- Since `for` returns nothing, evaluate graph to plot:

```
p = plot(leg=false)  # empty plot
```

```
N = 100
```

```
for i in 1:10      # number of walks
```

```
    plot!(walk(N))
```

```
end
```

```
p  # or plot!()
```

- **Exercise:** Animate position of several walkers simultaneously

# Distribution of walker position

- Fix a time  $n$ , e.g.  $n = 10$  and think about  $X_n$
- Can ask same questions as before:
  - What is mean position  $\langle X_n \rangle$ ?
  - What is spread of  $X_n$ ?
  - What does probability distribution of  $X_n$  look like?

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- $S_i$  are random variables;  $X_n$  is also random variable

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- $S_i$  are random variables;  $X_n$  is also random variable

- Collection  $(X_n)_{n=1}^N$  is **random process** – i.e. random variable at each time



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  - Number of sites visited up to time  $n$
  - First time to reach certain position
- Last two questions cannot be answered by looking at single time  $n$

# Probability distribution of $X_n$

- $X_n$  is **discrete random variable**
- Run “cloud” (“ensemble”) of **independent** walkers,  
i.e. *don't interact with one another*
- To generate data, could use `walk(N)`, but only need final position:

```
jump() = rand( (-1, +1) )
```

```
walk_position(N) = sum(jump() for i in 1:N)
```

- Faster to generate all random numbers at once: *julia*  
`walk_position2(N) = sum(rand((-1, +1), N))`

# Variability

- We have **finite sample** from ideal **population**
- If we repeat experiment, get different sample with different counts.
- How characterize this *variability*?

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## Shape of distribution

- See that position “clusters around” central value: **expected value**
- Values near extremes “never” occur
- Characterise using **summary statistics**: numbers that summarise aspects of **distribution**
- Simplest: **sample mean** = average value
- Shape is “bell curve”: **Gaussian** or **normal** distribution

# Mean

- Given outcomes  $x_i$  for  $i = 1, \dots, N$ , (arithmetic) mean is

$$\bar{x} := \frac{1}{N} \sum_{i=1}^N x_i$$

- Calculate in Julia:

```
mean(data) = sum(data) / length(data)
```

```
m = sum(n1_data) / length(n1_data)
```

- NB: mean is in `Statistics` standard library (no need to install)
- Add to plot using `vline!([m])`

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,

- **Centre** data by subtracting mean:

```
centered_data = data .- m
```

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- Why? Negative values *cancel out* positive values.
- Need to *avoid cancellation*. How?



## Spread II

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```
spread = mean(abs.(centered_data))    # no standard name?
```

```
variance = mean(centered_data .^ 2)
```

```
 $\sigma = \sqrt{\text{variance}}$ 
```

```
@show spread, variance
```

## Spread III

- (Sample) **variance** defined by squaring
- So must take  $\sqrt{\phantom{x}}$  for “correct units” (metres vs. metres<sup>2</sup>)

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- (Sample) **variance** defined by squaring
- So must take  $\sqrt{\phantom{x}}$  for “correct units” (metres vs. metres<sup>2</sup>)
- $\sigma$  is called **standard deviation**
- For this distribution, both measures of spread give similar result

## Spread III

- Most data is in interval  $[\mu - 2\sigma, \mu + 2\sigma]$
- How much? Calculate!:

```
count(-2σ .< centered_data .< 2σ) / length(centered_data)
```

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- Approx. 95%: “universal” in many (but *not all* situations)

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- Random walks: Simple model of random motion in space
- Characterise variability using **mean** and **variance** or **standard deviation**
- Most data within 2 standard deviations of mean in common distributions that are result of adding many effects up