

We consider a contention-aware counter consisting of  $K$  registers  $\{a_i\}_{i=1}^{i=K}$ .  $inc(delta)$  operation choses a random register and atomically increments it by a non-negative  $delta$ .  $get$  operation summarizes values of the registers in order from  $a_1$  to  $a_K$ .

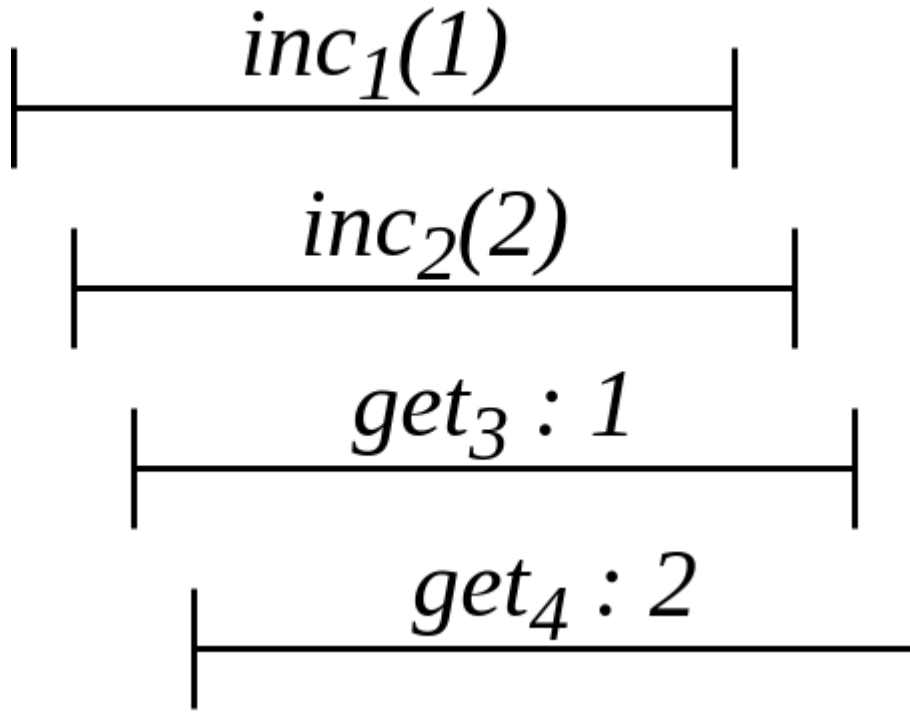
We use the following notion for histories:  $H = \{ev_i\}$ ,  $ev_i = \begin{cases} start.op_i \\ end.op_i \end{cases}$ ,  
 $op_i = \begin{cases} get_i : result \\ inc_i(delta) \end{cases}$ .

**Statement.** The counter is not linearizable.

**Proof.** Consider an example with  $K = 2$  and the following concurrent history. Lines written with regular text are atomic steps made by the operations, they are not part of the history.

**start.inc<sub>1</sub>(1)**  
**start.inc<sub>2</sub>(2)**  
**start.get<sub>3</sub>**  
**start.get<sub>4</sub>**  
*get<sub>3</sub> reads  $a_1 \rightarrow 0$*   
*inc<sub>2</sub> increments  $a_1$  by 2*  
*get<sub>4</sub> reads  $a_1 \rightarrow 2$*   
*get<sub>4</sub> reads  $a_2 \rightarrow 0$*   
*inc<sub>1</sub> increments  $a_2$  by 1*  
*get<sub>3</sub> reads  $a_2 \rightarrow 1$*   
**end.inc<sub>1</sub>**  
**end.inc<sub>2</sub>**  
**end.get<sub>3</sub> : 1**  
**end.get<sub>4</sub> : 2**

This history consists of four concurrent operations:  $inc_1(1)$ ,  $inc_2(2)$ ,  $get_3 : 1$ ,  $get_4 : 2$ . Imagine these  $inc$  operations being performed sequentially. Then expected values of the counter would be either  $0 \rightarrow 1 \rightarrow 3$ , or  $0 \rightarrow 2 \rightarrow 3$ . So the history in which  $gets$  yield 1 and 2 cannot be linearized.



Moreover, this history is not sequentially consistent.

Let  $<_H$  be a an order induced by the history  $H$  on operations:

$op_1 <_H op_2$  iff  $end.op_1$  precedes  $start.op_2$  in  $H$ .

Let  $I$  be a set of all  $inc$  operations. For operation  $get_i : result$  let

$L_i = \{inc_j \in I | inc_j <_H get_i\}$ ,  $J_i = \{inc_j \in I | get_i <_H inc_j\}$ ,

$C_i = \{inc_j \in I | get_i ||_H inc_j\} = I \setminus (L_i \cup J_i)$ .

For a set  $U \subset I$  let  $sum(U) = \sum_{inc_i: delta_i \in U} delta_i$ . For example,  $sum(L_i)$  is the sum of all increments completed before the start of  $get_i$ .

**Statement.** For any concurrent history  $H$  and a  $get_i : res_i$  operation in it  $sum(L_i) \leq res_i \leq sum(L_i) + sum(C_i)$ .

**Proof.** We rephrase lemma 1.1 and lemma 1.2 from [PROOF.pdf](#).

**Lemma 1.1.** For any operation  $get_i : result$   $result \geq sum(L_i)$ . **Proof.** Fetch-and-adds performed by operations in  $L_i$  happens-before reads performed by  $get_i$ . As registers are never decremented, the reads return at least those values which are written by the last FAA to the corresponding register performed by an operation from  $L_i$ . Sum of these values is equal to  $sum(L_i)$ .

**Lemma 1.2.** For any operation  $get_i : result$

$result \leq sum(I) - sum(J_i) = sum(L_i) + sum(C_i)$ . **Proof.** Reads performed by  $get_i$  happens-before fetch-and-adds performed by operations in  $J_i$ . As registers are never decremented, the reads return at most those values which are read by the first FAA to the corresponding register performed by an operation from  $J_i$ . Sum of these values is equal to  $sum(I \setminus J_i)$ .