We consider a contention-aware counter consisting of K registers  $\{a_i\}_{i=1}^{i=K}$ . inc(delta) operation choses a random register and atomically increments it by a non-negative delta. get operation summarizes values of the registers in order from  $a_1$  to  $a_K$ .

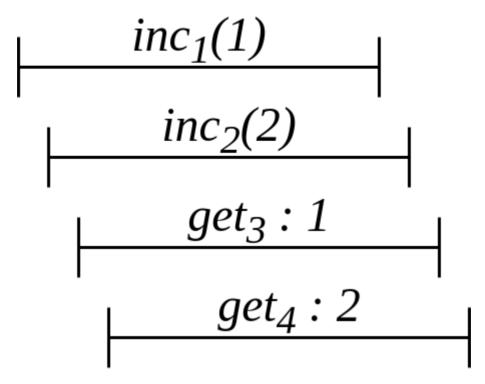
We use the following notion for histories:  $H = \{ev_i\}$ ,  $ev_i = \left\{ egin{align*} start.op_i \\ end.op_i \end{array} 
ight.$ ,  $op_i = \left\{ egin{align*} get_i : result \\ inc_i(delta) \end{array} 
ight.$ 

## The counter is not linearizable.

**Proof.** Consider an example with K=2 and the following concurrent history. Lines written with regular text are atomic steps made by the operations, they are not part of the history.

```
egin{aligned} \mathbf{start.inc_1(1)} \ \mathbf{start.inc_2(2)} \ \mathbf{start.get_3} \ \mathbf{start.get_4} \ get_3 \ reads \ a_1 \rightarrow 0 \ inc_2 \ increments \ a_1 \ by \ 2 \ get_4 \ reads \ a_1 \rightarrow 2 \ get_4 \ reads \ a_2 \rightarrow 0 \ inc_1 \ increments \ a_2 \ by \ 1 \ get_3 \ reads \ a_2 \rightarrow 1 \ \mathbf{end.inc_1} \ \mathbf{end.inc_2} \ \mathbf{end.get_3:1} \ \mathbf{end.get_4:2} \end{aligned}
```

This history consists of four concurrent operations:  $inc_1(1), inc_2(2), get_3: 1, get_4: 2$ . Imagine these inc operations being performed sequentially. Then expected values of the counter would be either  $0 \to 1 \to 3$ , or  $0 \to 2 \to 3$ . So the history in which gets yield 1 and 2 cannot be linearized.



Moreover, this history is neither sequentially consistent, nor quiescent consistent.

Let  $<_H$  be a an order induced by the history H on operations:

 $op_1 <_H op_2$  iff  $end. op_1$  precedes  $start. op_2$  in H.

Let I be a set of all inc operations. For operation  $get_i : result$  let  $L_i = \{inc_j \in I | inc_j <_H get_i\}$ ,  $J_i = \{inc_j \in I | get_i <_H inc_j\}$ ,  $C_i = \{inc_j \in I | get_i|_H inc_j\} = I \setminus (L_i \cup J_i)$ .

For a set  $U \subset I$  let  $sum(U) = \sum_{inc_i:delta_i \in U} delta_i$ . For example,  $sum(L_i)$  is the sum of all increments completed before the start of  $get_i$ .

For any concurrent history H and a  $get_i: res_i$  operation in it  $sum(L_i) \leq res_i \leq sum(L_i) + sum(C_i)$ .

**Proof.** We rephrase lemma 1.1 and lemma 1.2 from PROOF.pdf.

**Lemma 1.1.** For any operation  $get_i: result\ result\ \geq sum(L_i)$ . **Proof.** Fetch-and-adds performed by operations in  $L_i$  happens-before reads performed by  $get_i$ . As registers are never decremented, the reads return at least those values which are written by the last FAA to the corresponding register performed by an operation from  $L_i$ . Sum of these values is equal to  $sum(L_i)$ .

**Lemma 1.2.** For any operation  $get_i: result\ result \le sum(I) - sum(J_i) = sum(L_i) + sum(C_i).$  **Proof.** Reads performed by  $get_i$  happens-before fetch-and-adds performed by operations in  $J_i$ . As registers are never decremented, the reads return at most those values which are read by the first FAA to the corresponding register performed by an operation from  $J_i$ . Sum of these values is equal to  $sum(I \setminus J_i)$ .