Raidel Almeida

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EDUCATION

Florida International University

Miami, FL

Bachelor of Science in Computer Science

Relevant Courses Discrete Structures & Algorithms, Mobile-App Development, Software Engineering I

Dec. 2026

TECHNICAL SKILLS

Languages: Swift, Typescript, Java, Python, C++, SQL (Postgres), HTML/CSS Technologies: React, Next.js, Tailwind, Node, WebGL, Zustand, Howler.js, Three.js

Developer Tools: Git, Supabase, VS Code, Visual Studio, IntelliJ, Cloudinary(CDN), PlanetScale

EXPERIENCE

Explore Hardware Technical Lead

Jan. 2024 - Dec. 2024

INIT FIU Executive Board

Miami, FL

- Designed and led workshops to teach students fundamental skills in microcontroller programming, CAD design, 3D printing, and drone programming
- Integrated real-world projects, building automated score keeping systems and prototyping with 3D printers, to enhance students' understanding of hardware concepts
- Organized one of the largest MLH hackathons in the US, collaborating with board members to draw over 1300 attendees

INIT Build Intro Web Development Co-Lead

Sep. 2023 – Nov. 2023

Miami, FL

INIT FIU

- Led a team of **over 10 members**, guiding them through the comprehensive process of **designing**, **creating**, and **deploying** a product referral site
- Orchestrated the management and organization of a Git repository, handling over **4,000 lines of code**, ensuring version control and seamless collaboration
- Imparted knowledge of key web development technologies to team members, including **React**, **HTML**, **CSS**, **Three.js**, and **Git**, fostering a well-rounded understanding of modern web development practices

Projects

𝚱 SoniDough | Next.js, React, TypeScript, Supabase, Tailwind

Nov. 2023 – Jan. 2024

- Designed a music streaming web application utilizing React, TypeScript, and Next.js for server-side rendering
- Managed complex states, including volume and song progression using custom hooks and Zustand
- Handled file and image uploads using Supabase storage for secure and efficient data management

Portfolio Website | Next.js, MDX, Tailwind, TypeScript

Jan. 2024 – Feb. 2024

- Engineered a dynamic personal website with a responsive design for showcasing project blogs
- Implemented media hosting through a Content Delivery Network (CDN) for efficient data delivery
- Integrated a Prisma-based database to monitor and record post views and likes

Gadget Galaxy | React, Three.js, WebGL, Netlify

Sep. 2023 – Nov. 2023

- Developed an e-commerce application using React.js with product listing, shopping cart, and 3D models
- Added a context-based state management system using React's Context API
- Utilized Vite for an optimized and efficient development experience

⋄ mimir | ServiceNow Challenge 1st place

Knighthacks 2024

- Developed a comprehensive platform built with Go, Next.js, React, TypeScript, Python, and WeaviateDB, that centralizes ServiceNow technical documentation, project updates, and resources
- Implemented a robust machine learning recommendation engine to provide personalized, real-time suggestions based on user roles and project needs, ensuring high accuracy and seamless integration with various tools
- Overcame challenges in **data integration** and **scalability** by ensuring data consistency across diverse sources and optimizing the platform for **minimal latency** and **high performance** as user and data volume increased