

# Finger Texture Biometric Characteristic: A Survey

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## Abstract

Rich characteristics can be observed in each single finger. First of all, they hold the most widely used biometric - the fingerprint. Other biometrics embedded in a finger are the Finger Geometry (FG), Finger Veins (FV), Finger Outer Knuckle (FOK), Finger Inner Knuckle (FIK) and Finger Nail-bed (FN), etc. In recent years, the Finger Texture (FT) has attracted considerable attention as a biometric characteristic. They can provide efficient human recognition performance, because they have different human-specific features of apparent lines, wrinkles and ridges distributed along the inner surface of all fingers. Also, their pattern structures are reliable, unique and remain stable throughout a human's life. Efficient biometric systems can be established based on FTs only. In this paper, a comprehensive survey of the relevant FT studies is presented. We also summarise the main drawbacks and obstacles of employing the FT as a biometric characteristic, followed by useful suggestions to further improve the work on FT.

**Keywords:** Finger Texture, Finger Inner Surface, Biometrics, Pattern Recognition

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## 1. Introduction

Biometric recognition can be considered as one of the most important components of a large number of security systems. Efficient biometric technologies that are using more than one biometric characteristic can be found specifically  
5 in high security level systems. Without biometric recognition such products and buildings can be easily attacked by unlicensed or unauthorized people. In general, biometric characteristics can be divided into two main classes: soft and hard<sup>[1]</sup>. The soft biometrics represent the traits that are used in describing people such as weight, height, hair color, ethnicity, age, gender, etc. This type of  
10 biometrics has been utilized in categorizing individuals, exploited in surveillance investigations and applied to other biometric characteristics<sup>[2]</sup>. Moreover, the hard biometric traits are divided into two types as follows:

1. Physiological biometrics: this type of biometric refers to the physiological traits within the human body such as the fingerprint, iris print and palm  
15 print.
2. Behavioural biometrics: this type of biometric refers to the behavioural traits of the individual style such as the signature, keystroke and voice.

The physiological biometrics are usually more accurate and reliable, whereas the behavioural biometrics may be affected by the emotional feelings such as  
20 sickness or tension<sup>[3]</sup>. A number of specifications are required for each physiological or behavioural trait in order to be considered as a biometric characteristic. These specifications are highlighted as follows<sup>[4]</sup>:

- Stability: the biometric patterns have to be stable and permanent.
- Uniqueness: the features of the trait must be unique and vary between  
25 any two individuals.
- Collectability: this means that the collected biometric features should be valuable and measurable.
- Popularity: the trait should be popular or non-exclusive for certain individual(s).

30 In addition, the biometric systems are highly preferable to have the following factors<sup>[4]</sup>:

- Suitability: this refers to the acceptability as a user-friendly biometric system.
- Implementation: the biometric system has to be highly applicable and  
35 reliable.
- Circumvention: the biometric system should be difficult to avoid by fraudsters.

Therefore, it is necessary to consider the seven factors above to establish a robust biometric system.

40 Many people think that only part of finger that can be considered in biometric systems is the fingerprint. However, each single finger holds many biometric characteristics. Some finger biometric characteristics only appeared approximately one decade ago. It is important to present these patterns and explain the advantages and disadvantages of using each one of them. It is worth high-  
45 lighting that FT has superior specifications over other finger biometrics. Fig. 1 shows the various physiological finger characteristics.

The inner surface of the finger has recently shown considerable investigations. It has similar features as can be observed in the palm surface. It includes various patterns of ridges, visible lines and skin wrinkles. In general, the ridges require  
50 higher resolution images than the lines and wrinkles. So, the visible patterns of the flexion lines and wrinkles have simple and effective features<sup>[5]</sup>. The main features of the inner finger surface are expressed in Fig. 2. In general, the FT is positioned in the inner surface of any finger between the upper phalanx (below the fingerprint) and the lower knuckle (the base of the finger). Its patterns are  
55 unique and reliable to be considered as a biometric characteristic. The FTs can be found on the inner surface of five fingers: the four fingers (little, ring, middle and index) and the thumb. Fig. 3 shows the main locations of FTs.

FT area involves phalanx and knuckle patterns. For a full FT region, three

phalanxes and three knuckles can be recognised on the inner surface of a little;  
60 ring; middle or index finger, and two phalanxes and two knuckles on the inner  
surface of a thumb.

The three types of phalanxes for the four fingers are:

- 1) upper phalanx (below the fingerprint) called distal;
- 2) middle phalanx named intermediate and

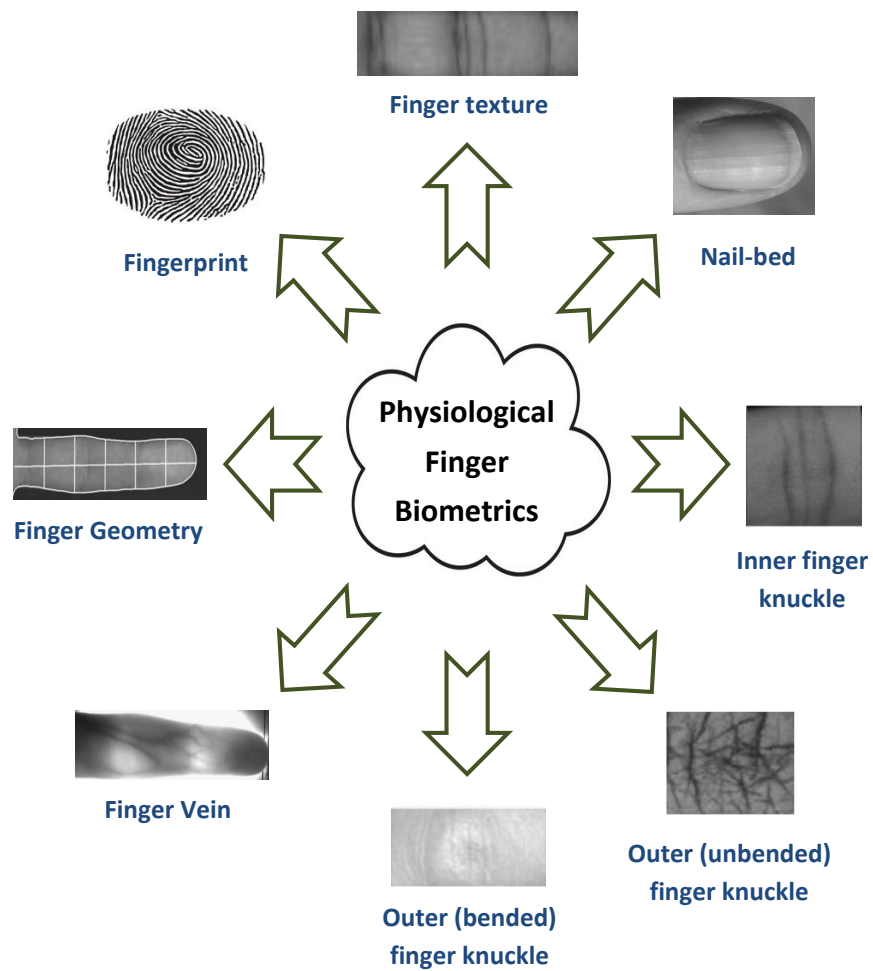


Figure 1: Different physiological characteristics that can be found in each single finger

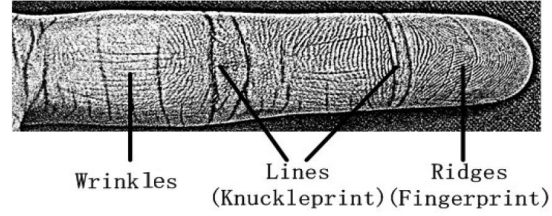


Figure 2: Various patterns that formed the inner surface of a finger: ridges, visible lines and skin wrinkles as given in [5]

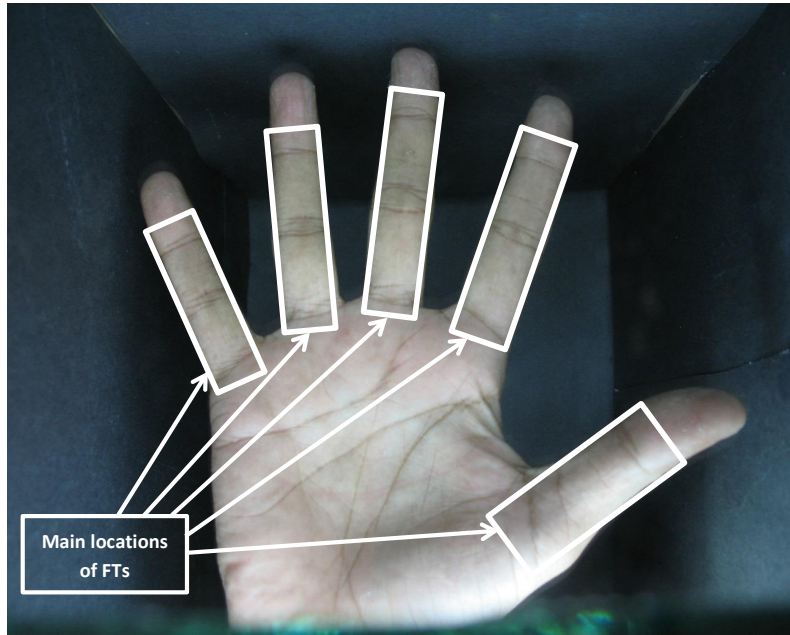


Figure 3: The main positions of the FTs. Essentially, they can be found in the inner hand surface of the five fingers and they are located between the upper phalanx (below the fingerprint) and the lower knuckle (the base of the finger)

65 3) lower phalanx termed proximal.

The three types of knuckles for the four fingers are:

1) upper knuckle between the distal and intermediate phalanxes;

- 2) middle knuckle between the intermediate and proximal phalanxes and
- 3) lower knuckle near the palm.

70 The two types of phalanxes for the thumb are:

- 1) upper phalanx (below the fingerprint) called distal and
- 2) lower phalanx termed proximal.

The two types of knuckles for the thumb are:

- 1) upper knuckle between the distal and
- 75 2) intermediate phalanxes and lower knuckle near the palm.

FT patterns are structured before the birth. The FTs can provide high recognition performance due to their different patterns in their different parts. The principal parts of the FT for a single finger are demonstrated in Figs. 4 and 5.

80 The aim of this paper is (1) to provide comprehensive survey for the FT phenomenon in the case of biometric recognitions; (2) to determine the main advantages and drawbacks of prior FT studies and the available FT databases; (3) to suggest insightful future directions to further improve the FT work.

The rest of this paper is organized as follows: Section 2 describes the specifi-  
85 cations of the finger characteristics and provide their comparisons with the FT;

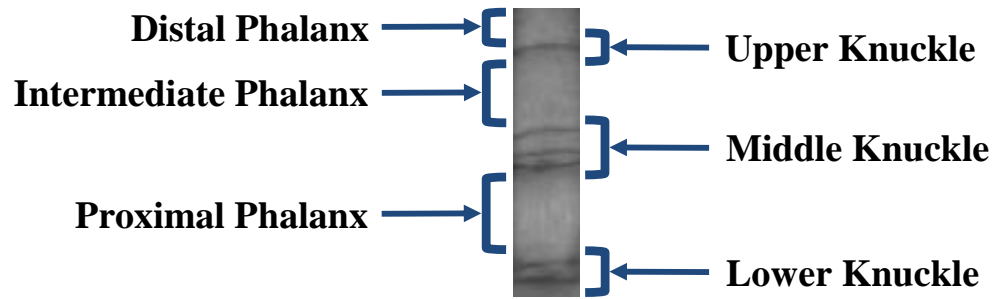


Figure 4: Example of the full FT parts in a middle finger (three phalanxes and three knuckles)

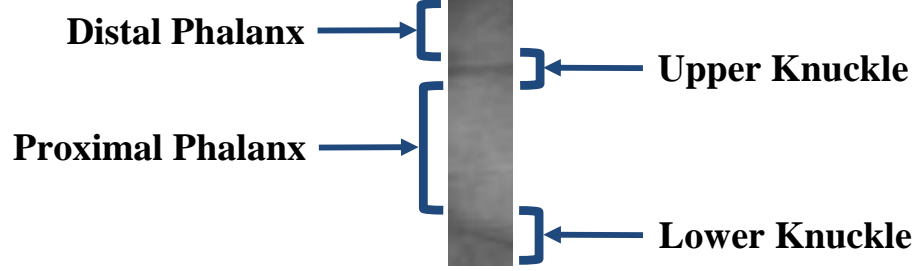


Figure 5: Example of the full FT parts in a thumb (two phalanxes and two knuckles)

Section 3 highlights the main recognition system stages that were considered in the FT studies; Section 4 illustrates the finger segmentation and FT collection studies; Section 5 states the employed FT feature extraction techniques; Section 6 reviews the multi-object fusion of FT work; Section 7 explains the utilized  
 90 and available FT databases; Section 8 surveys FT recognition performances and Section 9 concludes the paper with presenting suggestions for future studies.

## 2. FT Anatomy and Comparison with Other Physiological Finger Characteristics

To provide comprehensive study and show the effectiveness of the FTs, detailed  
 95 backgrounds will be provided for various physiological characteristics of a finger; their benefits and drawbacks will be illustrated; and comparisons with the FTs will be highlighted.

***Fingerprint:*** Fingerprints have been studied for many years and can be considered as the first effective physiological biometric. They have been employed  
 100 in many biometric fields such as classification<sup>[6]</sup>, verification<sup>[7]</sup>, identification<sup>[8]</sup> and multi-modal recognition<sup>[9]</sup>. Fingerprints are constructed from different pattern forms. These patterns consist of beneficial features such as valleys/ridges, core-points and minutiae<sup>[10]</sup>. The most important advantage of this biometric

compared with other finger patterns is that its traits can be collected without  
105 requiring a certain finger to be presented. This facilitates the forensic investigations of crimes<sup>[11,12,13,14,15,16]</sup>. However, biometric systems based upon fingerprints have obstacles. For example, it has been reported that recognition rates of fingerprints are generally reduced when the individual becomes older<sup>[17]</sup>. Furthermore, it has been noticed that fingerprint patterns may vanish for elderly  
110 people especially those suffering from diabetes<sup>[18]</sup>. Therefore, this will cause erroneous results in biometric systems.

In contrast to the FT, the visible lines and skin wrinkles of the FT are more reliable and permanent. The FT horizontal and vertical patterns can be acquired by using low resolution acquisition devices. In addition, the FT region  
115 is bigger than the fingerprint region, therefore, it provides more features that are useful for personal recognitions.

***Finger Geometry (FG):*** The geometry of fingers is an important part of hand geometry as described in<sup>[19,20,21]</sup>. Several recent studies considered FG alone as a type of biometric characteristic such as in<sup>[22,23,24]</sup>. Generally, to  
120 extract the geometry features of a single finger, multiple widths to determine locations along with the finger length are utilized in verification/identification systems. The following issues need to be considered with the FG characteristic: an appropriate binarization threshold for a hand image is required<sup>[25]</sup>, pegs or restrictions in the acquisition device can influence the measured shape of any  
125 finger(s) and the security level of FG systems may not be high<sup>[23]</sup>. To increase the performance of the FG, additional biometrics are generally employed in the proposed recognition schemes. For instance, single finger patterns of FV and FG were fused together in<sup>[26]</sup>. Another example, the palm print was combined with the FG in<sup>[27,28,29]</sup>.

130 In contrary to the FT, the security level that provided by the FT is very high. Pegs or restrictions in the acquisition device can be used and they are not required at the same time. This is because that the boundary of a finger does not significantly affect the features or the Region Of Interest (ROI) of the FT.



Moreover, the FTs of different fingers can sufficiently be used in high recognition  
135 biometric systems, in other words, fusion or combination with other biometric  
characteristics does not important to be considered.

***Finger Vein (FV):*** FV is a biometric pattern located inside the skin of a  
hand. This provides a high degree of confidentiality as it is so difficult to steal  
or use without a human’s awareness. Furthermore, it can be only acquired when  
140 the individual is alive and this increases the spoofing difficulties of this biometric  
type<sup>[30]</sup>. Such a biometric requires a specific Near-InfraRed (NIR) environment.  
Moreover, it has been cited that changing the position of the camera around a  
finger offers different views of veins and this can be beneficial to capture various  
FV patterns<sup>[31]</sup>. One of the main FV biometric problems is the difficulty of  
145 capturing distinct vein features. Therefore, invisible patterns or wrongly located  
fingers can increase the false recognition performance<sup>[32]</sup>. It can be investigated  
that available FV acquiring devices offer capturing one image for a single finger  
at a time such as <sup>[33,34,26,30,35]</sup>, except in <sup>[31]</sup> where two camera devices have been  
used to simultaneously collect two finger images (one from each hand). The  
150 index finger, and sometimes the middle finger, is usually used in these devices.  
Furthermore, some of the captured FV images cannot cover the whole finger  
as in <sup>[26,34]</sup>. So, not all of the possible FV patterns for all fingers are provided.  
Therefore, it could be argued that the obtained recognition performance can be  
enhanced if more patterns of veins were included. In addition, a question can be  
155 raised: what is about amputating a certain finger?. In this case the biometric  
system could be useless for that individual.

Comparing with the FT, there is no restrictions for using special acquisition  
device or environment. Also, the FT does not influence by the problem of  
invisible patterns as in the FV. The databases that cover the full FT region  
160 for all fingers are provided. If a finger is accidentally amputated, there are still  
other FTs of other fingers can support the recognition as demonstrated in <sup>[36,37]</sup>.

***Finger Outer Knuckle (FOK):*** FOKs are unique and reliable patterns.  
They exist in the dorsal finger surface positioned on the joint locations be-

tween the phalanxes. Principally, the FOK which is located between the distal  
165 and intermediate phalanxes contains the ‘minor’ features and the FOK which  
is positioned between the intermediate and proximal phalanxes includes the  
‘major’ features<sup>[38]</sup>. The FOK pattern is believed to be distinctive and varies  
between the fingers rather than the individuals. One interesting observation  
170 which should be stressed is that the FOK offers different texture views accord-  
ing to various bending degrees. That is, bending the fingers around a han-  
dle knob of a door reveals valuable features<sup>[39]</sup>. Whereas, bending a finger  
around a peg to approximately  $120^\circ$  by using a special acquisition device offers  
clearly exploited textures<sup>[40,41]</sup>. On the other hand, unbending fingers provides  
completely different FOK patterns<sup>[42]</sup>. Now, several recent publications, such  
175 as<sup>[43,44,45,41,40]</sup>, have employed the Hong Kong Polytechnic University Finger-  
Knuckle-Print (PolyUFGP) database<sup>[46]</sup> to develop a new biometric identifier  
based on the FOKs. The acquiring device of this database, which has been  
designed to collect the FOK image, has a single peg with a specific angle to re-  
strict the finger in suitable bending degrees (as mentioned, approximately  $120^\circ$ ).  
180 There are several difficulties associated with this database. First of all, if a cer-  
tain acquiring finger is wrongly located in the capturing device, it could lead to  
an incorrect verification decision as explained in<sup>[40]</sup>. Secondly, the database has  
been collected to include only ‘major’ features for just two fingers (middle and  
index fingers), so, it includes limited features and overlooks many useful outer  
185 knuckles. On the other hand, biometric systems have been designed in<sup>[47,42,48]</sup>  
to capture FOKs in an unbending situation by using a camera, which is located  
at the top of an acquisition device. The ‘major’ features of three fingers (index,  
middle and ring) are collected in<sup>[47]</sup> and also the ‘major’ features of four fin-  
gers (index, middle, ring and little) are extracted in<sup>[42]</sup>, whilst, all the ‘minor’  
190 features were neglected. More concentration was considered for the ‘major’ fea-  
tures of just middle fingers in<sup>[48]</sup>, as in the Indian Institute of Technology Delhi  
Finger Knuckle (IITDFK) database (Version 1.0)<sup>[49]</sup>.

Similarly, just the FOK of the middle finger was used, but employing the  
‘minor’ and ‘major’ features in<sup>[38]</sup>. The reason beyond focusing on the middle

195 finger as explained in<sup>[48]</sup> is that it provides satisfactory constancy during capturing the finger dorsal image and it also has a wide pattern area. Now, middle finger images have been provided as a database within the Hong Kong Polytechnic University Contactless Finger Knuckle Images (PolyUCFKI) database (Version 1.0)<sup>[50]</sup>. In this database, a long time interval of (4-7 years) between  
 200 two sessions was recorded to collect the finer images. The reliability of the FOK patterns for the middle finger has been investigated and confirmed in<sup>[38]</sup>. Nevertheless, again it can be argued that using FOK pattern(s) of a single finger is(are) not enough because this finger may be accidentally amputated. The drawbacks of the unbending FOK patterns can be described as follows: firstly,  
 205 their designed systems require a particular environment with fixed specification measurements<sup>[47,42,51]</sup>. To explain, acquiring the dorsal finger images requires a large box, a camera located at the top of the box, a hand position that is assigned at an appropriate distance at the base of this box, suitable lighting inside and an open slot to allow any size of a hand to go through it. Furthermore, the  
 210 finger pose changing can directly influence the dorsal FOKs<sup>[1]</sup>.

To compare with the FT, different finger postures do not significantly influence the FT recognition systems<sup>[52]</sup> as in the FOK, where the FOK is more sensitive to finger postures than the FT. Again, the FT does not require specific environment or restrictions to be acquired as it is more user-friendly capturing  
 215 than the FOK. Moreover, the FT has more features comparing with the FOK. An additional problem which can be considered is that the FOKs do not have a normal protection like the FTs as they are located in the inner surface of a finger.

***Finger Inner Knuckle (FIK):***. FIKs represent the flexion wrinkle patterns  
 220 of the fingers that are clearly seen on the inner surface. Three knuckles can be recognized in each one of the main fingers (index, middle, ring and little), namely from the finger base: lower knuckle, middle knuckle and upper knuckle. So, the upper knuckle is the nearest knuckle to the nail, the lower knuckle is positioned on the base of the finger and obviously the middle knuckle is the FIK

225 between the upper and lower knuckles. It is noteworthy stating that the prior  
 work of this subject has excluded the inner knuckles of the thumb. One can  
 argue that a thumb has effective FIKs especially the lower one. Moreover, not  
 all of the three FIKs (the upper, middle and lower knuckles) were employed in  
 the previous studies except<sup>[53]</sup>. For example, just the middle knuckle of middle  
 230 fingers has been utilized in<sup>[5]</sup>. The advantages of using the middle knuckle were  
 explained in the same paper as it has a richer pattern than the upper knuckle  
 and in comparison to the lower knuckle it is further stable. Also, the middle  
 knuckles have been considered for three fingers (index, middle and ring) in<sup>[54]</sup>  
 and for the four fingers in<sup>[55]</sup>. Middle and upper knuckles of the four fingers have  
 235 been employed in<sup>[56]</sup>, where a mobile camera was used to acquire hand images  
 under different conditions such as different backgrounds and lightings. On the  
 other hand, lower knuckles of the four fingers have been exploited in an inno-  
 vative palm segmentation in<sup>[57]</sup>. Then, this work has been extended to collect  
 the lower knuckles in order to be used as a biometric in<sup>[58]</sup> and they have been  
 240 fused together with the palm print in a multi-modal biometric identification  
 approach<sup>[59]</sup>. In the case of obtaining the FIK images, all the mentioned work  
 have established their own database, so, they are not available. In contrary, a  
 database was created from contactless fingers restricted by a backplate and a  
 peg. The details of establishing this database have been described in<sup>[60]</sup>, where  
 245 parts of FIKs (the middle knuckles of ring and middle fingers) have been col-  
 lected. From the same database, only the middle knuckles of the middle fingers  
 were used in<sup>[61]</sup> and just the middle knuckles of the ring fingers were employed  
 in<sup>[62]</sup>. So, a single FIK was considered from one or two fingers by<sup>[61,62,60]</sup>. The  
 FIK has significant facilities over other biometrics, these are: it is easy to extract  
 250 as it essentially consists of vertical lines; it has simple features and it can be  
 recognized from low contrast and low resolution pictures<sup>[5]</sup>. In addition, com-  
 paring to the FOK it is less influenced by the finger pose and more stable<sup>[53]</sup>.  
 On the other hand, the FIK studies have problems with: focusing on a limited  
 number of knuckles; completely ignoring all thumb knuckles and neglecting ef-  
 255 fective textures of phalanxes, which are close to the ROIs of the used FIK(s).

Moreover, the FIK provides moderate security level as mentioned in<sup>[1]</sup>.

Now comparing with the FT, a FIK is only a small part of the FT. The security level of the FT is high, because it consists of various patterns such as the reliable patterns of phalanxes. The area of the FT covers more features than  
260 the small area of the FIK. Thumbs have been considered in many FT studies and completely ignored in the FIK publications.

***Finger Nail-bed (FN):*** On the surface of the nail, organized parallel patterns of thin and long lines can be noticed. Basically, these unique patterns are located underneath the nail plate, in other words, they are directly positioned  
265 on the FN and can be seen through the nail plate (or surface). These lines are formed from damaged blood vessels. These patterns are not externally explicit and so they are difficult to be attacked by fraudsters<sup>[63]</sup>. Several work were considered the FN (or it sometimes called finger nail plate) in the case of human recognition such as<sup>[64,65,66,67,68,69,70,71]</sup>. Not all of the five fingers were  
270 used in the prior publications, where only three fingers (index, middle and ring) were utilized in<sup>[64,66,65,69,70]</sup>; only the index finger was considered in<sup>[67,72]</sup> and only the middle finger was exploited in<sup>[71]</sup>. This could due to the instability in capturing the nail-beds of the terminal fingers (the thumb and little fingers), that is, the three fingers (index, middle and ring) are more stable and straight  
275 during the acquiring process. Nonetheless, the nail-beds of the five fingers were only used in<sup>[68]</sup>. The images of this biometric characteristic can be captured by a low resolution, contactless and beg-free device<sup>[69]</sup>. Then dorsal finger nail segmentation<sup>[71,64]</sup> and effective feature extraction are needed. Although that this characteristic can provide high level of reliability, its popularity is still  
280 weak. Some drawbacks can be recognised in this type of biometrics. These are showing symptoms of diseases; requiring special acquiring adjustments because of its sensitivity to lightings<sup>[73]</sup>; showing a clear sign if it is strongly hit and taking long time to heal. In addition, the FN patterns can be covered by the nail polish, which are widely used by women.

285 In contrast with the FT, the FT is more user-friendly. The FT patterns are

easy to access as they do not usually covered by a polish. The injuries do not need very long time to be healed as the nail-bed, also, the large area of the FT provides other supported features. Various features are distributed in the FT comparing with only the structured lines in the FN.

290 ***Finger Texture (FT):***. As mentioned, the FT is located in the inner surface of a finger between the fingerprint and palm. It consists of knuckles and phalanxes (two knuckles and two phalanxes in the thumb and three knuckles and three phalanxes in other fingers). Moreover, it involves various fancy patterns, these are vertical patterns (the visible lines); horizontal lines (the wrinkles) and  
 295 ridges. There are many facilities that encourage the use of the FT as a powerful biometric. These are, they have rich information; unique for each person or even the identical twins; easy to access; can be acquired without contact; resistant to tiredness and emotional feelings; their main features are reliable and stable<sup>[74]</sup>; require an inexpensive scanner or camera to capture their images; they  
 300 are located inside the fist, so, they are always protected<sup>[75]</sup>; precise recognition decision can be obtained by the cooperation of fingers and it has been noticed that the FTs will not change over the life, even for people who play tennis, where such people need to use this part of their body to grasp the racket<sup>[76]</sup>. Also, one of the most interesting attributes in any finger characteristic is that its features are different not just between the individuals, in fact among the fingers too.

Table 1: Comparisons between the various finger physiological characteristics

Finger characteristic	Acceptability/ User-friendly	Reliability	Collectability	Applicability	Security Level
Fingerprint	High	Moderate	High	High	High
FG	High	Low	High	High	Low
FV	Moderate	High	Moderate	Moderate	High
FOK	High	High	Moderate	High	High
FIK	High	Moderate	High	High	Moderate
FN	Low	High	High	Moderate	High
FT	High	High	High	High	High

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There are some issues that affecting the FT in a biometric system. These

are as follows: skin disease; injury or injuries; unclean inner finger surface and amputating a part or full finger. Nevertheless, the amputating issue was considered in<sup>[36,37]</sup>. That is, amputating one phalanx; two phalanxes; one finger and two fingers were focused in<sup>[36]</sup>, and amputating one finger; two fingers and three fingers were concentrated in<sup>[37]</sup>. Table 1 shows comparisons between the different physiological finger characteristics.

### 3. FT Recognition Systems

First of all, the biometric systems are generally recognized as identification systems or verification systems. In fact, a biometric system can be designed to work in one of three modes as will be detailed below:

- Enrolment mode: this is an initial step of any biometric system, where a template is created by storing features of the enrolled biometric characteristics. The enrolment mode is working as one-after-one policy. That is, each input has to be treated separately and independently starting from the capturing or scanning step and ending with distinctly saving its extracted features in the template.
- Verification mode: in this mode a user claims his/her identity. So, the similar operations of biometric acquiring, pre-processing and feature extraction are implemented. Then, the resulting feature vector will be matched with the same claimed identity vector. This module is known as a one-to-one matching. Finally, the identity decision is to confirm or reject the claim.
- Identification mode: like the prior operations of the verification and enrolment modes, the identification will extract the feature of the input biometric trait. However, a one-to-many matching will be implemented between the extracted feature vector and all of the stored vectors in the template. In this mode, the user cannot provide his identity. A decision

is established by assigning the identity of the user or rejecting his/her membership to the biometric system.

FT biometric systems were established in different approaches. Many papers presented the FT as a supported biometric. On the other hand, recent publications provided exhaustive FT studies such as<sup>[36,37]</sup>. In this survey, related FT work will be reviewed. In general, three stages were considered in the publications of FT recognition systems:

1. Finger segmentation and FT collection.
2. Feature extraction.
3. Multi-object fusion.

The first stage to be concentrated on is the FT area. Although many studies have utilized the FT region, the full FT area was not always exploited. Furthermore, all the five fingers were not always employed.

The second stage is the feature extraction, which can be considered as one of the most significant processes in any biometric system. This survey focused on this essential part to present the employed FT feature extraction methods. Several work exploited feature extraction techniques, but others suggested new approaches.

The third stage is for the multi-object fusion. Some papers used the FT characteristic as a part of a combination biometrics system, where other biometric characteristics were utilized. On the other hand, recent publications concentrated on performing the fusion between just the FTs of finger objects.

It can be observed that not all the stages were always utilized in the FT characteristic studies. The techniques that used in each stage will be surveyed.

#### **4. Segmenting the FT Regions**

Segmenting the FT Regions is the first stage to be focused. Although the inner finger surfaces were exploited by many biometric papers, the full region of the FT was not always considered. The majority of the early work employed part



of the area as in<sup>[77,76,78,79,80]</sup>. On the other hand, the recent studies focused on exploiting all the FT parts of fingers such as<sup>[81,36,52]</sup>. Similarly, the full number of fingers were not always used. That is, some publications utilized the four fingers and ignoring the thumbs<sup>[77,78,80,82,83,81]</sup>. Other publications used  
365 all the five fingers of a hand image<sup>[76,79,84,75,36,52]</sup>. Nevertheless, several work used small part of the FT region for only one or two fingers<sup>[85,30,86,87,88,89]</sup>.

To breakdown segmenting FT regions literatures, they can be partitioned into three categories: the studies that utilized few parts of the FT (small FT region). Secondly, the studies that exploited the majority of FT parts (big  
370 FT region). Thirdly, the studies that used all the FT parts (full FT region). Detailed information are illustrated as follows:

***Small FT region:*** The distal phalanx with parts of upper and lower knuckles of the four fingers were neglected by Pavesic *et al.*<sup>[80]</sup>, where a study to  
375 fuse the fingerprints with the FTs of four hand fingers was established. Only index fingers were used in<sup>[85]</sup>, whilst, index and middle fingers were employed in<sup>[30]</sup>. These work used databases that have very small FT areas, as will be illustrated in Section 7. Many parts of FT were ignored. These are the middle knuckle; proximal phalanx and lower knuckle. Stein *et al.*<sup>[87]</sup> introduced  
380 fingerphotos recognition captured by mobile-phone cameras and Anti-spoofing schemes. Only right and left index fingers were acquired for each subject. The recognition was based on the minutiae features of the full fingerprint area with parts of FT, which are the distal phalanx; upper knuckle and a small part of the intermediate phalanx. This region was assigned as the "core area" and it was  
385 determined for the recognition. On the other hand, the remaining segmented FT region, which involves the complement area of the intermediate phalanx and a part of the middle knuckle, was considered as the "outer area". It was used to detect light reflections for revealing spoofing attempts. A fingerphoto verification algorithm by using the mobile phone camera was described by<sup>[88]</sup>.  
390 In this paper, the FT was used with the fingerprint area. Nevertheless, only two fingers were employed, the right middle and index fingers. Furthermore, a

part of the lower FT area was not covered (the proximal phalanx with the lower knuckle or sometimes only the lower knuckle). Middle knuckle or sometimes proximal phalanx was not fully included. Malhotra *et al.*<sup>[89]</sup> used the same finger segmentation and ROI extraction for the IIITD Smartphone Fingerphoto Database as in<sup>[88]</sup>, where it can be considered as an extended work. Again, the proximal phalanx with the lower knuckle or sometimes only the lower knuckle patterns were not covered. In addition, middle knuckle or sometimes proximal phalanx patterns were partially included.

**Big FT region:** The idea of employing the FTs started by Ribaric and Fratric<sup>[77,76]</sup>.

A fixed ratio size of the FT was considered in each finger, and the lower knuckles were not fully involved. Only four fingers were used in<sup>[77]</sup>, but all the five fingers were employed in<sup>[76]</sup>. A low cost fusion system between the palm, hand geometry and FTs was proposed by<sup>[78]</sup>. The Region of Interests (ROIs) here were the full finger images except parts of the lower knuckle patterns, which were ignored. The thumb was not considered too. Ying *et al.*<sup>[79]</sup> adopted segmentation method called Delaunay triangulation hand parts. The key idea of this method is to simulate the hand image in a group of triangles to avoid the circular shapes. This work discarded the lower knuckles and partially include the proximal phalanx, where the ROI of a FT was determined by specifying 80% from a finger area. Michael *et al.*<sup>[75]</sup> proposed a finger segmentation method based on the projectile approach, where a system was designed to track the five fingers from the hand video stream. In the projectile method a middle point at the finger base was specified, then, it moved in a "zigzag" path hitting the finger borders until reaching the finger tip point. Hereafter, the FT area was determined by a rectangle covers the region between the finger base and the tip, where part of the lower knuckle was not included. It is worth highlighting that no normalized resizing was applied for the FT rectangle. Similarly, Goh *et al.*<sup>[82,84]</sup> presented the same segmentation method, however, they were implemented for only four fingers. The main problem of this projectile approach is that it could not detect very small distortions, rotations and translations as reported in<sup>[84]</sup>. Kanhangad

*et al.*<sup>[83]</sup> suggested a method to segment the four fingers based on the following steps: applying the Otsu threshold<sup>[90]</sup> for the binarization; employing opening morphological operations; implementing a simple contour; specifying tips and valley points for the four fingers by using the local minima and local maxima;  
425 determining four points in both sides of each finger to specify the finger orientations and then segmenting the FT regions for only four fingers. The lower knuckles were discarded, where they could increase the recognition performance of the FT. Zhang *et al.*<sup>[86]</sup> segmented only the middle finger after specifying the tips and valleys points of a hand fingers. Simply, the middle finger image was  
430 segmented by cropping the area between the tip and two valley points around this finger. Then, the full middle finger image was treated as the FT region. Part of the lower knuckle is included. It can be investigated that low resolution FT images of  $30 \times 90$  pixels were collected. So, it is not worth to include the  
435 fingerprint with the FT, because the fingerprint features can not be involved.

**Full FT region:.** Al-Nima *et al.*<sup>[81]</sup> suggested a method to segment all the FT parts from the four fingers. This publication confirmed that including the lower knuckle patterns within the FT region would increase the performance of the biometric recognition. That is, the Equal Error Rates (EERs) after adding  
440 the third or lower knuckles recorded better results than the EERs without these important features such as the EER percentage has been reduced from 5.42% to 4.07% by using a feature extraction method termed the Image Feature Enhancement (IFE) based exponential histogram and it has been reduced from 12.66% to 7.01% by using the IFE based bell-shaped histogram. Effectively, the  
445 main FT regions for the four fingers were assigned in this study, but the FT of the thumb was not included. A robust approach for the finger segmentation was proposed by<sup>[36]</sup>. This segmentation method considered each finger as an object. It maintained the hand image before carrying out the segmentation process. To explain, multiple image processing operations were adopted. The images of  
450 the five fingers were collected from a large number of contact free hand images databases. This was followed by defining a ROI of each FT. An adaptive inner

Table 2: Comparisons between the descriptions of different segmented FT region methods

Reference	Number of employed fingers	Partially included FT parts	Not included FT parts
Ribaric and Fratric <sup>[77]</sup>	4	Lower knuckle	—
Ribaric and Fratric <sup>[76]</sup>	5	Lower knuckle	—
Ferrer <i>et al.</i> <sup>[78]</sup>	4	Lower knuckle	—
Ying <i>et al.</i> <sup>[79]</sup>	5	Proximal phalanx	Lower knuckle
Pavesic <i>et al.</i> <sup>[80]</sup>	4	Upper knuckle and Lower knuckle	Distal phalanx
Michael <i>et al.</i> <sup>[75]</sup>	5	Lower knuckle	—
Michael <i>et al.</i> <sup>[82]</sup>	4	Lower knuckle	—
Goh <i>et al.</i> <sup>[84]</sup>	4	Lower knuckle	—
Kanhangad <i>et al.</i> <sup>[83]</sup>	4	—	Lower knuckle
Kumar and Zhou <sup>[85]</sup>	1	Intermediate Phalanx	Middle knuckle, proximal phalanx, and lower knuckle
A. Kumar and Y. Zhou <sup>[30]</sup>	2	Intermediate Phalanx	Middle knuckle, proximal phalanx, and lower knuckle
Zhang <i>et al.</i> <sup>[86]</sup>	1	Lower knuckle	—
Stein <i>et al.</i> <sup>[87]</sup>	2 (one from each hand)	Intermediate Phalanx	Middle knuckle, proximal phalanx and lower knuckle
Sankaran <i>et al.</i> <sup>[88]</sup>	2	Middle knuckle or proximal phalanx	Proximal phalanx and lower knuckle, or lower knuckle only
Al-Nima <i>et al.</i> <sup>[81]</sup>	4	—	—
Malhotra <i>et al.</i> <sup>[89]</sup>	2	Middle knuckle or proximal phalanx	Proximal phalanx and lower knuckle, or lower knuckle only
Al-Nima <i>et al.</i> Al-Nima <i>et al.</i> <sup>[36]</sup>	5	—	—
Al-Nima <i>et al.</i> Al-Nima <i>et al.</i> <sup>[52]</sup>	5	—	—

rectangle was utilized to segment the ROIs of the five fingers. The suggested finger segmentation was appropriate for peg-free (or contactless) hand images, where it could efficiently manage the translations and scaling of hand images. The FT parts were fully employed in this study. Al-Nima *et al.*<sup>[52]</sup> proposed an adaptive and robust finger segmentation method to solve the problem of a hand alignment variation. As such, it could be adapted to different hand alignments such as rotations and translations. A scanning line was suggested to detect the hand position and determine the main specifications of the fingers. Furthermore, an adaptive threshold and adaptive rotation step were exploited. The proposed segmentation approach could carry out the various degrees of translations, scalings and orientations. All the FT parts were used in this work.

A comparison has been established for the segmented FT regions methods as illustrated in Table 2. According to the aforementioned investigation, there were serious problems in the majority of FT work. These problems represented by partially employing the FT parts from the early stage of recognition. Recently, this issue has been addressed, but only in few studies. It can be argued that the achieved recognition performance can be enhanced if more patterns of the FTs are included<sup>[81,36,52,37]</sup>.

## 5. FT Feature Extractions

Feature extraction is one of the most important parts in any biometric system. This aspect is concentrated for the FT in this survey. Three types of FT patterns can be found: vertical lines, horizontal lines and ridges. The vertical and horizontal lines can be considered as the main patterns of FT. They can be collected by using inexpensive and low resolution capturing equipments. Whereas, the ridge pattern needs high resolution acquiring devices. In the case of feature extractions, known methods were applied such as the Haar wavelet, PCA, Ridgelet transform and CompCode. However, more efficient feature extractions have been found to be the methods that are specifically designed for the FT patterns as the LRT, ScatNet, ELLBP and MSALBP.

FT feature extraction literatures can be divided into three groups: the publications that considered the general FT features, the publications that concentrate on vertical and horizontal lines patterns, the publications that focused on ridge patterns. These groups of work are explained as follows:

485 **General FT features:** A feature extraction based on the eigenvalues was introduced by<sup>[77,76]</sup>. This method was applied as a feature extraction to the FTs and produced eigenfingers. In<sup>[76]</sup>, this method was also applied for the Palm prints and generated eigenpalms. This method collects only the most important features of produced eigenvector according to a determined eigen-  
490 value. The problem here is choosing the best eigenvalue as the low values ignore some features and high values collect noises as explained by the authors. Ferrer *et al.*<sup>[78]</sup> used A feature extraction based on encoding schemes of various 2D Gabor phase to analyse the texture of the FTs and palm print. Then, each FT was binarized here to a number between 1 and 3000 value for each  
495 pixel. The resulted images was used as featured FTs and it contained only global patterns (not textures). Subsequently, four featured images for the four fingers were concatenated after the binarization process. The extracted features represent by the binary flat areas in FT images. Obviously, these features are weak compared to the real FT features horizontal lines, vertical lines and  
500 ridges. Pavesic *et al.*<sup>[80]</sup> generated a combination system between fingerprints and FTs of the four fingers. Three feature extraction methods were evaluated in this work. Firstly, the Principal Component Analysis (PCA). Secondly, the Most Discriminant Features (MDF). Thirdly, the Regularized-Direct Linear Discriminant Analysis (RDLDA). The best results were reported for the RDLDA  
505 method. Extracting the discriminant features were the targets of the feature extraction methods, but choosing the appropriate parameters for each method to avoid collecting image noises appears to be a big problem. Zhang *et al.*<sup>[91]</sup> applied a combination between the features of only the middle finger and the palm print in one Single Sample Biometrics Recognition (SSBR) system. The  
510 segmented middle finger area was treated for the FT region. Locality Preserv-

ing Projections (LPP) transform was implemented as a feature extraction to both middle finger and palm print images. A normalization computations were employed for the resulted values. Subsequently, a PCA was used to preserve the fusion feature and reduce the information size. As illustrated by the authors,

515 the LPP feature extraction could obtain the main discriminant features (or essential structures of the FT patterns). So, this method wastes other features such as the non-discriminant features. A Competitive Coding (CompCode) method as a feature extraction was utilized by<sup>[83]</sup>. The authors also utilized a Hamming Distance (HD) as a matching metric between the templates and

520 the testing vectors. The CompCode method was approached in<sup>[92]</sup> by applying competitive codes to multiple 2-D Gabor filters in order to extract the rotation features. Only 6 values were exploited to represent the extracted features and this is not sufficient to describe the variances between the different patterns. Zhang *et al.*<sup>[86]</sup> performed a fusion between the palm print and the middle fin-

525 ger. The segmented middle finger region was exploited for the FT area as in<sup>[91]</sup>. A LPP was employed for each two dimensional wavelet features of both biometrics. The sub-band wavelet coefficients of approximation, horizontal details and vertical details were separately collected for each biometric. An average filter was applied just for the horizontal and vertical details of the palm print

530 coefficients. Then, the LPP methods was applied to each sub-band wavelet. Discriminant features of approximation, horizontal details and vertical details were extracted in this study and other features were excluded. A fingerphoto verification algorithm by using the smartphone camera was designed by<sup>[88]</sup>, where the fingerprint was used with the FT. The fingerphoto image was firstly en-

535 hanced after converting to the grayscale as follows: employing the median filter, applying the Histogram equalization and performing the sharpening operation. Subsequently, a novel Scattering Networks (ScatNet) method was described for the feature extraction. It is basically consists of a filter bank of wavelets. It can generate unchanging pattern representation to its local affine transforma-

540 tion. General minutiae features were obtained. Therefore, all other FT features were wasted as micro-texture features. Al-Nima *et al.*<sup>[81]</sup> employed a feature

extraction method named the Image Feature Enhancement (IFE). It includes image processing operations. These operations are the CLAHE, for adjusting the brightness of the FT, and a contrast feature fusion. The contrast feature fusion involves extracting the lower information of the CLAHE image; subtracting the resulted values from the CLAHE image; extracting the upper information from the CLAHE image and adding them to the resulted subtracted image. Three types of CLAHE histogram distributions were investigated bell-shaped, exponential and flat histograms. Experimental results highlighted that the exponential distributions histogram achieved the best performance. Discriminant FT features could be extracted here. Whilst, other non-discriminant features were ignoring. Al-Nima *et al.*<sup>[93]</sup> assessed three feature extraction methods: a statistical calculations named Coefficient of Variance (CV); Gabor filter with the CV and Local Binary Pattern (LBP) with the CV. The aim of this work is to establish Receiver Operating Characteristic (ROC) graphs for the Probabilistic Neural Networks (PNNs) by proposing a novel approach. The best result was obtained by using the LBP with the CV. This is because that the LBP with the CV could obtain the texture FT features, whereas, the Gabor filter with the CV and only CV could extract general FT features. Noise problems affect the first feature extraction method. The same ScatNet feature extraction as in<sup>[88]</sup> was used by<sup>[89]</sup>, where the latter can be considered as an extended work. However, another enhancement method based on the LBP was presented. As mentioned, the ScatNet method can extract the general minutiae information. Whilst, other features were avoided such as the micro-textures.

***Vertical and horizontal lines patterns:*** A holistic feature extraction method was proposed by<sup>[79]</sup>. It consists of the following operations: denoting landmarks points of the geometrical information of a hand image; employing the image warping filter to remap the geometrical information; applying the binarization on textures and using the hamming distance to measure the similarities. Holistic method was applied to all hand parts (palm and fingers). As explained in this publication that the extracted features are mainly the horizontal and vertical



lines because these features preserve their permanent locations after applying the warping filter, on the other hand, this feature extraction is not robust to recognize dislocating or scaling patterns. Two feature extraction methods were used by<sup>[94]</sup>. These are the Radon transform and the Haar wavelet. The outcome of each feature extraction method transformed by using the non-linear Fisher transform. Consequently, a score fusion was applied for the resulted values. This work focused on only vertical lines details and ignored other features such as horizontal lines patterns. The ridgelet transform was selected by<sup>[75]</sup>,<sup>[82]</sup> and<sup>[84]</sup> to be applied as a feature extraction. The ridgelet transform is fundamentally constructed for images with lines. This makes it suitable for analysing the main FT patterns of horizontal lines (or wrinkles) and vertical lines (or knuckles). The essential advantage of the ridgelet method is its ability of collecting the line patterns, however, ignoring important features of micro-textures is a big drawback. Two FT feature extractions: the Scale Invariant Feature Transform (SIFT) and Ridgelet transform were evaluated in<sup>[74]</sup>. This work recorded that the SIFT obtained better results than the Ridgelet transform. According to this paper, only the line patterns were extracted. All other features were ignored. Al-Nima *et al.*<sup>[36]</sup> proposed a feature extraction enhancement called the Enhanced Local Line Binary Pattern (ELLBP). It is an enhanced version of the Local Line Binary Pattern (LLBP)<sup>[95]</sup>. It is based on fusing the main FT patterns of horizontal and vertical textures by employing the weighted summation rule, which is was found to be beneficial to describe the main FT patterns. Choosing the fusion parameters (or horizontal and vertical weights) is not a straightforward task. The authors in<sup>[36]</sup> partitioned the training samples into training and validation subsets to determine the values of the fusion parameters. The LLBP feature extraction was exploited in Al-Nima *et al.*<sup>[52]</sup> to analyse the horizontal and vertical patterns. The main problem in the LLBP can be found in its amplitude fusion, where the amplitude computations are not appropriate to provide directional information. They can be influenced by noise, brightness and range value according to<sup>[96]</sup>, therefore, it cannot give effective description of image textures. Al-Nima *et al.*<sup>[37]</sup> illustrated a novel FT feature extraction

method termed the Multi-scale Sobel Angles Local Binary Pattern (MSALBP). Briefly, the MSALBP approach consists of the following operations: obtaining  
605 the Sobel horizontal and vertical edges of the FT; combining them according to their directional angles; fusing the resulted image with the Multi-Scale Local Binary Pattern (MSLBP); partitioning the outcome values into non-overlapping windows and performing the statistical calculations to produce a texture vector. The main drawbacks here is that multiple operations were combined in this  
610 feature extraction which resulted in increasing the complexity of this method.

***Ridge patterns:*** A. Kumar and Y. Zhou<sup>[85]</sup>; Kumar and Zhou<sup>[30]</sup> observed two FT feature extraction methods: the Gabor-Filter-Based Orientation Encoding, or CompCode, and the localized Radon transform (LRT). It was found that the LRT attained better performance than the CompCode. Both feature extrac-  
615 tion methods concentrate on collecting the orientation information of the lines and curves patterns. Again, few values were utilized to represent the features and this is not enough to describe the variances between various patterns. As mentioned, very small regions of FTs were used in these studies. Fingerphotos recognition and Anti-spoofing methods were produced by<sup>[87]</sup>. The fingerphoto  
620 images were acquired by using mobile-phone cameras. As mentioned in Section 4, part of FT regions from only right and left index fingers were utilized for each subject, where two areas were determined "core area" and "outer area". The recognition in this work was basically designed for the "core area". So, for this area a simple feature extraction of Median-filter, kernel size  $3 \times 3$ , and adaptive  
625 threshold was used for binarization. Subsequently, the minutiae information were obtained in binary. Although, the minutiae details were appeared, using binary values is weak to represent the features.

A summary of employed feature extraction methods by the related FT studies are given in Table 3. From this table, it can be observed that different types  
630 of feature extractions were employed. Many papers utilized provided feature extraction methods and others proposed new approaches. In general, the appropriate FT feature extraction was found to be the one which can efficiently

Table 3: Summary of employed feature extraction methods by the related FT studies

Reference	Feature extraction method	Extracted features	Feature extraction drawback
Ribaric and Fratric <sup>[77]</sup>	Eigenfingers	Most important features of eigenvectors	Choosing best eigenvalue
Ribaric and Fratric <sup>[76]</sup>	Eigenfingers	Most important features of eigenvectors	Choosing best eigenvalue
Ferrer <i>et al.</i> <sup>[78]</sup>	2D Gabor phase encoding scheme	Binary flat areas in FT images	Features of binary flat areas are weak
Ying <i>et al.</i> <sup>[79]</sup>	Holistic method	Mainly horizontal and vertical lines	Not robust to dislocating or scaling patterns
Nanni and Luminì <sup>[94]</sup>	Radon transform and Haar wavelet	Vertical lines details	Ignoring other features as horizontal lines
Pavesic <i>et al.</i> <sup>[80]</sup>	PCA, MDF and RDLDA	Discriminant features	Choosing best tuned parameters
Michael <i>et al.</i> <sup>[75]</sup>	Ridgelet transform	Line patterns	Ignoring micro-texture features
Michael <i>et al.</i> <sup>[82]</sup>	Ridgelet transform	Line patterns	Ignoring micro-texture features
Goh <i>et al.</i> <sup>[84]</sup>	Ridgelet transform	Line patterns	Ignoring micro-texture features
Zhang <i>et al.</i> <sup>[91]</sup>	LPP transform	General discriminant features	Ignoring non-discriminant features
Kanhangad <i>et al.</i> <sup>[83]</sup>	CompCode	Lines orientation information	Using only 6 values to represent the features
Kumar and Zhou <sup>[85]</sup>	CompCode and LRT	Lines and curves orientation information	Using few values to represent the features
A. Kumar and Y. Zhou <sup>[30]</sup>	CompCode and LRT	Lines and curves orientation information	Using few values to represent the features
Zhang <i>et al.</i> <sup>[86]</sup>	LPP based on 2D wavelet transform	Discriminant features of approximation, horizontal details and vertical details	Ignoring non-discriminant features
Stein <i>et al.</i> <sup>[87]</sup>	Median-filter + adaptive threshold	Minutiae information (binary)	Using binary representation is weak
Bhaskar and Veluchamy <sup>[74]</sup>	Ridgelet transform and SIFT	Line patterns	Ignoring micro-texture features
Sankaran <i>et al.</i> <sup>[88]</sup>	ScatNet	General minutiae features	Ignoring micro-texture features
Al-Nima <i>et al.</i> <sup>[81]</sup>	IFE	Discriminant features	Ignoring non-discriminant features
<i>et al.</i> <sup>[93]</sup>	LBP+CV, Gabor filter+CV and only CV	Texture features by LBP+CV and general features by Gabor filter+CV and only CV	Noise problems for LBP+CV and ignoring micro-texture features for Gabor filter+CV and only CV
Malhotra <i>et al.</i> <sup>[89]</sup>	ScatNet	General minutiae features	Ignoring micro-texture features
Al-Nima <i>et al.</i> <sup>[36]</sup>	ELLBP	Horizontal and vertical lines	Choosing fusion parameters of horizontal and vertical weights
Al-Nima <i>et al.</i> <sup>[52]</sup>	LLBP	Horizontal and vertical lines	Resulting high values by amplitude fusion
Al-Nima <i>et al.</i> <sup>[37]</sup>	MSALBP	Horizontal and vertical lines	Using multiple combination operations

analyse the FT patterns<sup>[85,30,88,36,52,37]</sup>.

## 6. Multi-Object Fusion

635 For the multi-object biometric prototype, many publications have documented the FT as a part of multi-modal biometric recognition. A multi-modal biometric system is defined as a system that combines multiple characteristics in one biometric system<sup>[97]</sup>. Later studies focused on designing multi-object biometric systems based on fusing the FTs of multiple fingers together to enhance  
640 the performance of a single-modal system. A single-modal biometric system is denoted as a system that employs only one biometric characteristic. Commonly, there are four levels of fusions: sensor level fusion; feature level fusion; score level fusion and decision level fusion<sup>[98]</sup>. A determined rule can be applied in each level such as summation rule, multiplication rule and weighted summation  
645 rule.

To simplify the representation of multi-object fusion literature, they are divided into three sets. Firstly, the work that combined two characteristic objects. Secondly, the work that fused multi-characteristic objects (three or more). Thirdly, the work that used multi-FT objects. These sets are highlighted as follows:  
650

***Two characteristic objects:*** A fusion of multiple matcher scores by utilizing the summation rule was suggested in<sup>[94]</sup>, where two different feature extraction processes were applied to the same FT, as described in Section 5. Each feature extraction process was ending by a matcher operation. A fusion between the  
655 matching scores was then performed. The proposed approach was firstly implemented for only middle fingers. After that, ring fingers were augmented to improve the recognition performance. Michael *et al.*<sup>[75,82]</sup> presented the same fusion method between the FTs and the palm print. Again, a score fusion was exploited, but by applying the Support Vector Machine (SVM) technique with  
660 the kernel of Radial Basis Function (RBF). Before that, a matching was applied by using the Hamming distance for the palm print and Euclidean distance for

the FTs. Five fingers were used in<sup>[75]</sup>, whilst, the thumb was excluded in<sup>[82]</sup>. Similarly, a robust recognition system for fusing the FTs of the five fingers with the palm print in the case of verification was described by<sup>[84]</sup>. In this study, the FTs were used as one subject to be combined with the palm print. A score fusion was utilized between their matchers by applying different fusion rules: AND, OR, summation and weighted summation. The weighted summation rule was pointed as a best choice. A feature fusion between only the middle finger and the palm print was implemented by<sup>[91]</sup>. In this publication, a feature level fusion based on the concatenation rule was performed for their features, which were obtained by the LPP transform. Consequently, a PCA was applied for the resulted fusion before using a nearest neighbour classifier for the recognition. Zhang *et al.*<sup>[86]</sup> suggested two level fusions in one SSBR system. They were considered between only the middle finger and the palm print. Firstly, feature level fusions were performed for the wavelet coefficients of each trait by exploiting a weighted concatenation rule. Secondly, a score fusion level was executed by using the summation rule after the distance metric measures of each feature level fusion. Texture and vein images of only two fingers (middle and/or index) were evaluated in<sup>[30]</sup>. The main problem of the employed database in this publication is that it utilized a small area of FT. It can be observed that the authors were obtained two innovative rules of a score fusion termed non-linear and holistic, both of these rules were based on the vein features.

***Multi-characteristic objects:*** The first investigation here was for combining FTs with the finger-geometry in the case of human identification and verification<sup>[77]</sup>. In this work, five templates were established, four templates for the extracted features of the four fingers and one template for the measurements of the fingers-geometry. Euclidean distance calculations were used between the corresponding templates. Then, the fusion was applied at the score level based on the weighted summation rule, which was named the total similarity measure in that paper. Ribaric and Fratric<sup>[76]</sup> designed a method of fusing FTs with palm prints in the case of human identification. In this publication, a score

fusion for the similarity measures of the five FTs and the palm print was implemented. This fusion was based on the weighted summation rule too. An inexpensive multi-modal biometric identification system by performing a fusion  
695 between the hand geometry, FTs and palm print was generated in<sup>[78]</sup>. Here, different types of combinations were examined: decision fusion with the voting rule, score level fusion by the weighted summation and feature fusion based on the two-dimensional convolution. It was cited that the decision fusion achieved the most satisfactory results. Two fusion methods between FTs of the five fin-  
700 gers and the palm print were evaluated by<sup>[79]</sup>. The first method was based on the feature level fusion termed holistic as all the regions of the FTs and palm print were exploited in the same feature extraction method. The second combination method was suggested to use a weighted summation rule as a type of score fusion, where hand parts (palm print and FT of each single finger)  
705 were processed separately then the score fusion was achieved after applying the Hamming distance matcher. Finally, the score fusion was found to attain better results than the holistic method. Pavese *et al.*<sup>[80]</sup> determined eight regions from the four fingers to be used for human verification and identification. The two main considered characteristics were the digitprint, which represents the FT of  
710 each finger, and the fingerprint. After performing the feature extraction to each segmented region, an Euclidean distance matching module was implemented between the resulted values and the corresponding data in a template. A score fusion was employed for all the matching modules by applying the weighted summation rule. Combination of various hand characteristics were established  
715 in<sup>[83]</sup>. Basically, these characteristics were FTs; hand geometry and hand geometry. Furthermore, 2D and 3D biometric features were studied for the hand geometry and palm print. Combinations between the distances matchers of the different biometric features were performed in score levels by utilizing the weighted summation rule.

720 **Multi-FT objects:** Al-Nima *et al.*<sup>[81,93,36,52]</sup> employed feature level fusion based on the concatenation rule between the FT features of multiple finger ob-

Table 4: Details of multi-object fusions that employed by FT characteristic studies

Reference	Employed objects	Fusion level	Fusion rule
Ribaric and Fratric <sup>[77]</sup>	Four FTs and fingers-geometry	Score level	Weighted summation
Ribaric and Fratric <sup>[76]</sup>	Five FTs and palm print	Score level	Weighted summation
Ying <i>et al.</i> <sup>[79]</sup>	Five FTs and palm print	Feature level	Holistic
		Score level	Weighted summation
Nanni and Lumini <sup>[94]</sup>	Middle finger	Score level	Summation
	Middle finger and ring finger	Score level	Summation
Pavesic <i>et al.</i> <sup>[80]</sup>	Four FTs and four fingerprints	Score level	Weighted summation
Michael <i>et al.</i> <sup>[75]</sup>	FTs and palm print	Score level	SVM
Michael <i>et al.</i> <sup>[82]</sup>	FTs and palm print	Score level	SVM
Goh <i>et al.</i> <sup>[84]</sup>	FTs and palm print	Score level	AND
			OR
			Summation
			Weighted summation
Zhang <i>et al.</i> <sup>[91]</sup>	Middle finger and palm print	Feature level	Concatenation
Kanhangad <i>et al.</i> <sup>[83]</sup>	FTs, 2D palmprint and 2D hand geometry	Score level	Weighted summation
	FTs, 2D palmprint, 2D hand geometry, 3D palmprint and 3D hand geometry	Score level	Weighted summation
Zhang <i>et al.</i> <sup>[86]</sup>	Middle finger and palm print	Feature level	Weighted concatenation
		Score level	Summation
A. Kumar and Y. Zhou <sup>[30]</sup>	Part of index finger and index finger veins	Score level	holistic
			non-linear
	Part middle finger and middle finger veins	Score level	holistic
			non-linear
	Part of index finger, part of middle finger, index finger veins and middle finger veins	Score level	holistic
			non-linear
Al-Nima <i>et al.</i> <sup>[81]</sup>	Four FTs	Feature level	Concatenation
Al-Nima <i>et al.</i> <sup>[93]</sup>	Four FTs	Feature level	Concatenation
Al-Nima <i>et al.</i> <sup>[36]</sup>	Five FTs	Feature level	Concatenation
Al-Nima <i>et al.</i> <sup>[52]</sup>	Five FTs	Feature level	Concatenation
Al-Nima <i>et al.</i> <sup>[37]</sup>	Five FTs	Feature level	Concatenation
	Five FTs	Score level	Summation

jects. More experiments were included in<sup>[36]</sup> to examine the verification performance with missing finger elements (or parts). For example, removing a distal phalanx; a distal and an intermediate phalanxes; one finger and two fingers. An approach has also been suggested, implemented and analysed to increase the verification performance rates in the case of such missing elements. Al-Nima *et al.*<sup>[37]</sup> explained another combination method in a novel neural network named the Finger Contribution Fusion Neural Network (FCFNN). The FCFNN fuses the contribution scores of the finger objects. This approach was inspired from the different contribution of each finger, where the contribution score of any finger in terms of individual verification is not the same as the contribution score of the other fingers. This neural network has an advantage in its flexible architecture. That is if any finger is accidentally amputated, is easily to be ignored by removing its connections from the network. So, removing one finger; two fingers and three fingers were evaluated.

A summary of multi-object fusions that employed by FT characteristic studies are given in Table 4. As it can be observed that, the FTs of fingers was not always fully employed and it is usually combined with other biometric such as the palm print. One can argue that the fingers of a hand can contribute together to give precise recognition decision. Therefore, a multi-object biometric system based on only the FTs of finger objects can always be considered. In this case, a single acquirement equipment and a single feature extraction method can be used for all the FTs, this will reduce the cost of providing an additional acquiring device and establishing an extra feature extraction algorithm. In addition, if an accident happens to any finger, there will still be more fingers present and they can be gathered to give good recognition performance.

## 7. Employed Databases in FT Studies

This section concentrates on introducing the employed and available databases for the inner finger surfaces from which the Finger Textures (FTs) could be exploited. Although the individual recognition based on the FTs has had growing



importance, there are no specific databases for the full FT patterns of all fingers. Therefore, several hand image databases, which are generally acquired for their palm prints, could be employed since FTs can be segmented from the fingers of these images. Nevertheless, these databases includes only the main patterns of the FTs (the wrinkles and visible lines). Other databases focused on one or two  
755 fingers with missing FT parts. For instance, the fingerphoto database, which is commonly established for the fingerprint studies. So, this section will highlight the employed and available databases for FT studies, then, critical analyses for the lacking of this filed will be illustrated.

760 *7.1. The Hong Kong Polytechnic University Contact-free 3D/2D Hand Images Database (Version 1.0)*

In this database, an available 3D digitizer of type Minolta VIVID 910 was employed to capture 3D and their corresponding 2D hand images. The database consists of 1,770 images from 177 different people, where each person has contributed 10 images. All the images are in colour and no fixed position or re-  
765 strictions were imposed. The same indoor environment was utilized with a black background to capture image data from the palm side. The images were captured in two sessions and five images were acquired at each session. The elapsed time between the two sessions ranges between one week (only for 27 participants) to three months. The age range for the participants is between 18  
770 to 50 years from students and staff with multiple ethnic backgrounds and both genders. Furthermore, the participants have been asked to take off rings or jewellery and they have been asked to make small movements or slightly change the hand position after each acquisition. All images are of type bitmap. Each hand  
775 image has a resolution of  $640 \times 480 \times 3$  pixels and the participants were asked to locate their hands far from the scanner to approximately 0.7m<sup>[99]</sup>. Therefore, the hand images in this database can be considered as very low resolution.

It is worth mentioning that a second version of this database named The Hong Kong Polytechnic University Contact-free 3D/2D Hand Images Database  
780 (Version 2.0), simply denoted PolyU3D2DV2, is available. This version consid-

ers the different poses of the hands. It can be investigated that no publication considered this database in the case of FT characteristic.

## 7.2. IIT Delhi Touchless Palmprint Database (Version 1.0)

The IIT Delhi (IIT Delhi) Touchless Palmprint Database (Version 1.0) database  
785 has basically been established to overcome the variation of the hand location  
drawbacks of other palm print databases, where restricted environments were  
designed to acquire palm print hand images with fixed poses determined by  
pegs. It can be claimed that using the pegs to capture a hand image is very  
uncomfortable as the users are obliged to put their hand into specific location.  
790 The Biometric Research Laboratory in IIT Delhi/New Delhi/India has there-  
fore designed a peg-free environment to capture groups of hand images and  
utilized different variations in order to expand the researching area in terms of  
trustworthy palm print recognition. It was assembled over the period July/2006  
until Jun/2007 from the IIT Delhi staff and students. This database has been  
795 provided as an open access database for the research area since October 2007.  
A simple design was facilitated to collect the data from the participants in a  
contact-free manner with high variations of movements. An indoor environ-  
ment has been utilized to collect hand images from 235 participants between  
the ages of 12 and 57 years. Both genders were present in their hand images. An  
800 open camera was used to view the hand image before the capturing operation.  
The camera lens was surrounded by fluorescent lighting in a circular shape. A  
bitmap format is used to store the hand images<sup>[100]</sup>. The IIT Delhi database  
can be considered as high resolution coloured data, where each hand image has  
the size (1200 × 1600 × 3 pixels). The IIT Delhi Database consists of right and  
805 left images. Just the right images have been focused in FT studies.

This database can be considered as the most challenging one in terms of  
the FT studying area, because it includes hand images with various postures  
according to<sup>[101,102]</sup>.

Moreover, ring jewellery can be found on one or two fingers of hand images in  
810 this database which, as mentioned, has been generated basically for palmprints.

Nevertheless, these exist in all samples of the corresponding participants. In other words, they appear as parts of the FT for the participant who wear the ring(s). It is expected that the presence of the gold and silver rings in this database may affect the personal recognition performance when using the FTs  
815 as a biometric, thereby representing a useful user case.

### 7.3. CASIA Multi-Spectral Palmprint Image Database (Version 1.0)

In the CASIA Multi-Spectral (CASIAMS) Palmprint Image Database (Version 1.0) database, multi-spectral lights were used to acquire various features of hand images. Fundamentally, the inner skin surface of a hand shows different  
820 features when different light spectra are used. This is because of the penetration of the given spectrum. Therefore, identifiable features can be noticed under the inner skin surface of the hand after using a specific spectrum of lighting such as the veins. A multi-spectrum acquisition device was created to capture six types of patterns as hand images. These images have been made open access to  
825 expand the studies of biometrics.

The participants hand is free to move in the acquisition device. It is peg-free as there are no limitations to the location of the hand. However, the participants were expected to open their hands inside the acquisition box. A dark background (mainly black) was used. A Charge Coupled Device (CCD) camera was located  
830 at the bottom of the device and the lighting was equally distributed. A controller circuit was created to automatically activate the spectrum lighting. The specific ID of the individual was given as the name of each image file, where useful information is understandable from these names. Six images from left and right hands of 100 participants were acquired in two sessions. That is, 3 samples in  
835 session one and after more than a month additional 3 samples were collected in session two. Multi-spectral lights, which were produced by the designed sensors, were utilized to acquire 6 different image patterns at one assigned time. The applied lights had the wavelengths of 460nm, 630nm, 700nm, 850nm and 940nm. In addition to the white illumination. So, the total number of the provided  
840 CASIAMS images in this database was 7,200 right and left hand images. These

were stored as Joint Photographic Experts Group (JPEG) images and they all are 8-bit grayscale. In the case of resolution, these touchless hand images can be considered as low resolution as each hand image has the size  $576 \times 768$  pixels. The participants had been permitted to make determined hand movements to  
845 raise the reliability of the palmprint characteristic studies, which utilized this database.

In the FT studies, right hand images of S460 from the CASIAMS database were employed in<sup>[36,52,37]</sup>, because the spectrum wavelength 460nm contains FTs as cited in<sup>[103,104]</sup>. Furthermore, it is a good opportunity to study the speci-  
850 fications of the FTs under a spectral light. The wavelength 460nm represents a visible blue spectrum, where its wavelength value is between 492nm–455nm and this range is for the blue colour spectrum<sup>[105]</sup>.

#### *7.4. The Hong Kong Polytechnic University Finger Image Database (Version 1.0)*

855 The Hong Kong Polytechnic University Finger Image (PolyUFI) database (Version 1.0) is probably the first database that considers the FTs of fingers. However, the principle idea beyond establishing this database is to collect a wide range of Finger Veins (FV) images. An capturing device to collect both the FT and FV images was designed. This image capturing device was used  
860 in the campus of The Hong Kong Polytechnic University to accumulate the finger images. The time period of acquiring the data was generally between April-2009 to March-2010. Both genders male and female, were considered in this project, and 156 people provided their finger images. Each image is of a bitmap type and the total number of finger images was 6264. The ages of  
865 the participants were under 30 years, which were appropriately 93% of overall subjects. Two sessions were organized to simultaneously capture the FV and FT images with an average interval equal 66.8 days (minimum one month and maximum more than six months). Twelve images were acquired in each session (6 images for the FV and 6 images for the FTs) from only the index and middle  
870 fingers respectively. So, 24 images were acquired for both fingers in each session.

The left hands were only used in this database.

Many drawbacks can be investigated in this database. First of all, it contains very small regions of FTs. Secondly, just two fingers were employed in this database. Thirdly, part of fingerprints are captured together with a small part of FTs. Fourthly, just the upper knuckles are fully presented. Fifthly, as mentioned this database was established fundamentally for FV and in<sup>[30]</sup>, where the database was reported, a fusion method has been mainly exploited depending on the vein patterns.

#### 7.5. *The Hong Kong Polytechnic University Low Resolution Fingerprint Database (Version 1.0)*

The Hong Kong Polytechnic University Low Resolution Fingerprint (PolyULRF) Database (Version 1.0) database is a subset of the PolyUFI database. So, they have been collected during the time period of April 2009 - March 2010. The elapsed time between the two acquiring sessions can be averaged to an interval of 66.8 days. The minimum interval was one month, whereas, the maximum interval was six months. This database have been collected by 156 participations of both genders (female and male). The ages of the participants are varies. However, 93% of the users were younger than 30 years. All the images were captured in bitmaps format by using an inexpensive webcam. It composes of images that contain fingerpringts with small part of FTs for only the index finger. Each person provided 12 images acquired in two sessions (6 images in each session). Overall images in this database are 1466. The essential idea of establishing this database is to provide low resolution fingerprints for the researchers<sup>[106]</sup>.

Again, only small parts of index finger images were collected, so, one can argue that this is not sufficient to represent a comprehensive study or obtain best performance.

#### 7.6. *IIITD Smartphone Fingerphoto Database*

The IIITD Smartphone Fingerphoto database, or simply IIITD database, was established for the Fingerphoto images, which acquired by using a smartphone camera. A smartphone type Apple iPhone5 with 8 Mega Pixels was

employed to capture the Fingerphoto images. The auto-focus was turned on, whereas, the flash camera was turned off at the capturing time. Various background and illumination environments were used for the acquired finger images. That is, for a white background two groups of images were captured: indoor group and outdoor group. The illumination of the indoor group images was controlled, whilst, the illumination of the outdoor group images was uncontrolled. Number of people were 64 subjects, 8 images were collected to middle and index fingers of right hands. So, 2048 images were produced from (2 fingers  $\times$  8 instances  $\times$  2 light variations  $\times$  64 subjects). Similarly, 2048 images were collected by considering the same calculations, but this time for natural backgrounds. Again, two groups were considered: controlled illumination for indoor environments and uncontrolled illumination for outdoor environments. Any natural background was allowed to be captured in these two groups of images<sup>[88]</sup>.

This database also includes live scan fingerprint images for online banking applications. So, a gallery was established for this group of images. A Lumidigm Venus IP65 Shell fingerprint sensor was used to acquire the fingerprint images. The key idea of establishing this gallery is to be used for the matching with fingerphoto images after obtaining their fingerprints. In this case, 1024 images were captured for (2 fingers  $\times$  8 instances  $\times$  64 subjects)<sup>[88]</sup>.

Comparisons between the descriptions of the different employed databases are shown in Table 5.

## 8. FT recognition performances

To evaluate the FT recognition performances, a number of common measurements were used. These measurements can be illustrated as follows:

- False Acceptance Rate (FAR): also known as False Match Rate (FMR) or False Positive Rate (FPR)<sup>[107,108]</sup>. It is the ratio between number of accepted imposters to the total number of imposters<sup>[84]</sup>.

Table 5: Comparisons between the specifications of the employed databases in FT studies

Database	PolyU3D2D	IIT Delhi	CASI-AMS	PolyUFI	PolyULRF	IIITD
<b>Translations</b>	Small variations	Big variations	Small variations	No variations	No variations	No variations
<b>Orientations</b>	Small variations	Big variations	Small variations	No variations	No variations	No variations
<b>Background environment</b>	Black back-ground	Dark box	Black back-ground	White diffusion background	White diffusion background	Varying
<b>Illumination</b>	Indoor lighting	Fluorescent lighting	Wave-length 460nm	Light-emitting diodes (wavelength 850nm)	Light-emitting diodes (wavelength 850nm)	Varying
<b>No. of people</b>	177	235	100	156	156	64
<b>No. of fingers (per sample)</b>	5	5	5	2 (index and middle)	1 (index)	2 (index and middle)
<b>Hand sided</b>	Right	Right and left	Right and left	Left	Left	Right
<b>No. of fingers (FT parts)</b>	8850	13020	36000	3132	1466	4096

- False Rejection Rate (FRR): also known as False Non-Match Rate (FNMR)<sup>[107] [108]</sup>.

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It is the ratio between the number of rejected clients to the total number of clients<sup>[84]</sup>.

- Equal Error Rate (EER): It is the trade off point between the FAR and FRR. It is considered as an essential parameter to evaluate any biometric system rather than the FT recognition system. Basically, if the EER has a small value this means that the system is efficient and vice versa. Statistically, the EER is equivalent to a value of threshold in which the  $FRR = FAR$ <sup>[109]</sup>.

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- True Positive Rate (TPR): Also known as Genuine Acceptance Rate (GAR)<sup>[107] [108]</sup>.

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It is the ratio between the number of correctly classified positives to the total number of clients. Mathematically, It equals to  $1 - FRR$ .

- Recognition rate: It represents the recognition accuracy of a biometric system. Effectively, it determines how the system is successful in a percentage value.

- Receiver Operating Characteristic (ROC): It is a curve that represents the relationship between the FAR and TPR (or  $1 - FRR$ ). The ROC is widely used to report the recognition system measurements.

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- Area Under the Curve (AUC): It is a value that shows the area under the ROC curve. In other words, it measures the occupied area by the ROC curve.

- Detection Error Tradeoff (DET): It is a curve that represents the relationship between the FAR and FRR.

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- Cumulative Match Characteristics (CMC): It is a curve that represents the relationship between the recognition rate (or recognition accuracy) and cumulative rank. This curve is employed to show the identification performance<sup>[30]</sup>.

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- Time: It usually represents an average time of implementing recognition operation(s)<sup>[1]</sup>. This evaluation has no standard equipments to be measures as it depends on the specifications of the used equipment parts during the operations. So, usually the specifications of the exploited recognition device is described for this measurement.

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The recorded FT performances are clarified as follows: Ribaric and Fratric<sup>[77]</sup> established the first combination system between the FTs and fingers-geometry, a scanner device was used to acquire the collected hand images. The best FT performances were recorded to 3.51% for the identification and 0.26% for the verification. After combining the FT with the geometry of fingers the EER for the identification was declined to 1.17% and for the verification was reduced to 0.04%. The same authors designed a combination system between the FTs and palm print<sup>[76]</sup>. The EER of only the FTs was not reported. However, the overall performances was reported, where two identification experiments were executed. The early experiment attained the lowest EER of 0.58%. The low cost fusion biometric system between the palm, hand geometry and FTs that designed by<sup>[78]</sup> was achieved 0.13% for the EER of using only the FTs. Different fusion methods were applied in the case of identification recognition. The best recognition performance after the combination of all the exploited characteristics was obtained by the decision fusion, where the FAR was equal to 0% and the FRR was equal to 0.15%. The main achievement of the<sup>[79]</sup> study was that addressing the effects of different hand poses. It could segment the palm print and the five fingers of normally stretched hand parts (completed hand area should be included in the image). There was no benchmarked recognition values and no improvement fusion recognition rate. Only one or two fingers were considered in<sup>[94]</sup>, where low resolution images acquired by a camera were utilized. By employing both the middle and ring fingers the EER value was between 0.18% and 0% according to the parameters of the proposed BioHashing multi-matcher. The problem here is that the fingerprint region was included, and its features were not considered. So, it seems that a wasting area was

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involved with the FT. In<sup>[80]</sup>, the authors also used a scanner acquisition device to collect part of hand images. So, they used high resolution parts of hand images located in a limited space. As mentioned, the fingerprints were fused with limited areas of FTs for the four fingers of each subject. The best identification  
990 recognition rate was 99.98% and the best verification EER value was 0.01% after the fusion.

Combinations between the FTs and palm print were presented in<sup>[75]</sup>,<sup>[82]</sup> and<sup>[84]</sup>. In these publications, a Charge-coupled Device (CCD) camera was used to collect video streams of hand images. Different verification specifica-  
995 tions were used, as clarified in the table. The EERs of only the FTs were reported to 4.10%, 1.95% and 2.99% for<sup>[75]</sup>,<sup>[82]</sup> and<sup>[84]</sup>, respectively. These values were enhanced after the combinations to the EER values of 0.0034% and 1.25% for<sup>[75]</sup> and<sup>[84]</sup>, respectively, and to the recognition rate of 99.84% for<sup>[82]</sup>. A framework study utilizing the FTs as a part of fusion between palm print, hand  
1000 geometry and finger surfaces from 2D and 3D hand images to enhance the contactless hand verification was applied by<sup>[83]</sup>. High EER value equal to 6% was benchmarked for the FTs and this percentage was declined to 0.22% after the fusion between all the utilized characteristics. Kumar and Zhou<sup>[85]</sup> illustrated a biometric identification method by using a very small part part of the FT with  
1005 a part of fingerprint. The PolyULRF database, which has been described in Subsection 7.5, was exploited. The EER here reached 0.32%. Similarly, A. Kumar and Y. Zhou<sup>[30]</sup> explained extensive identification work by employing the same database (PolyULRF) to combine between a very small part of the finger surface with the finger vein. The EER results of small part of FTs with parts of  
1010 the fingerprints were as follows: for the index finger 0.32%, for the Middle 0.22% and for both the index and middle fingers 0.27%. The best EER was obtained after the combination but by using only the middle finger, where it was equal to 0.02%. The main idea of<sup>[86]</sup> paper is to utilize the features of the middle finger and the palm print in a Single Sample Biometrics Recognition (SSBR), where  
1015 both can be acquired by using a single hand image sample. Recognition rates were used in this study instead of the EER to show the recognition performance.

The number of participants were 100, each individual provided 10 images. So, total of 1000 images were used. This collected database was partitioned into 100 images, first image from each subject, to be stored in a template and 900 images to be assessed. In terms of identification: the recognition rate attained by using the feature level fusion for the middle finger was 98.33%; the recognition rate achieved by utilizing the feature level fusion for the palm print was 95.78% and the recognition rate obtained by applying the score fusion to both the FLF, was increased to 99.56%. In terms of verification: the EER value attained by using the feature level fusion for the middle finger was 1.09%; the EER value achieved by utilizing the feature level fusion for the palm print was 1.98% and the EER value obtained by applying the score fusion to both the feature level fusions was decreased to 0.49%. Again, wasting areas of fingerprints were considered here without extracting their specific features. In<sup>[87]</sup>, the determined "outer area", where a part of the FT is included, was basically applied for the negative authentication. Principally, in the negative authentication the individual request is only tested for the recognition validity<sup>[110]</sup>. So, there was no recognition performance assigned for the FT. The used database images were collected by "Galaxy Nexus" and "Nexus S" smartphones from Samsung. The tested photos were captured as: 541 and 569 images form the "Galaxy Nexus" and "Nexus S", respectively. Also, 990 images where acquired by the "Galaxy Nexus" smartphone as videos. Overall, total of 2100 tested finger samples were considered. As mentioned, Bhaskar and Veluchamy<sup>[74]</sup> suggested a multi-modal biometric verification system based on feature fusion between the FTs and palm prints. This study used the IIT Delhi Palmprint Database, but did not describe the partitioning of training and testing sets. After the combination, the recognition rate attained 98.5%. A verification approach was suggested in<sup>[88]</sup>, where the IITD fingerphoto database was reported. The main observation in this database is that it was collected under different illumination and background variations, white indoor/outdoor backgrounds and natural indoor/outdoor backgrounds. The database was randomly divided into 50% images for gallery and 50% images as probes for the test. By using the white indoor images in the gallery,

natural outdoor images achieved the best EER value of 3.65%. The problem here is that the fingerprint was employed with a part of the FT. An important  
 1050 FT study was introduced by<sup>[81]</sup>. In this publication, the FT region was assigned and all the FT parts were determined. It confirmed that using more FT features increase the successful performance of the verification. The EERs after adding the third or lower knuckle were better than the EERs without this important part. This issue was recorded in different feature extraction methods such as  
 1055 in the IFE based exponential histogram the EER percentage was reduced from 5.42% to 4.07% and in the IFE based bell-shaped histogram the EER value was declined from 12.66% to 7.01%. The work in<sup>[93]</sup> was mainly established to produce a novel approach of generating the ROC graph from the PNN, as mentioned. Therefore, enhancing the recognition performance was not essential.  
 1060 A well-know feature extraction called the LBP obtained the best performance in that paper with a EER equal to 1.81%. The recognition specifications in<sup>[89]</sup> is very similar to<sup>[88]</sup> as same database, result and problem were considered. Al-Nima *et al.*<sup>[36]</sup> illustrated a robust finger segmentation method, efficient feature extraction method to extract the main FT patterns and a novel salvage approach to rescue the missing FT features. It was applied for all the five fingers  
 1065 and attained results consistent with<sup>[81]</sup>, where by adding the FTs of the thumb the verification performances were enhanced. The best EER values for the three databases PolyU3D2D, IIT Delhi and CASIAMS (S460) were equal to 0.11%, 1.35% and 3%, respectively. It is worth mentioning that the proposed salvage  
 1070 approach for the missing FT parts has the capability to enhance the verification performance. That is when an amputation may happen to the employed fingers, the salvage approach can be used with the PNN to reduce the risk of obtaining a wrong verification. Efficient finger segmentation approach was suggested in<sup>[52]</sup>, where it was established for this reason. This paper exploited the LLBP  
 1075 as a feature extraction. This method achieved reasonable performances, due to

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<sup>1</sup>This table has been derived from the number of tested image samples per each participant multiplied by the number of used fingers.

Table 6: Best performances of the presented FT recognitions with their specifications

Reference	Database(s) type	Acquisition device	Number of employed subjects	Recognition type	Number of tested FTs <sup>1</sup>	Best EER value (%)
Ribaric and Fratric <sup>[77]</sup>	Collected images	A scanner (180 dpi)	127	Identification	684 clients / 2800 impostors	3.51
				Verification	684 clients / 159600 impostors	0.26
Ribaric and Fratric <sup>[76]</sup>	Collected images	A scanner (180 dpi)	237	Identification	855 clients / 3500 impostors	—
Ferrer <i>et al.</i> <sup>[78]</sup>	Collected images	A scanner (150 dpi)	109	Identification	2616 clients / 282528 impostors	0.13
Ying <i>et al.</i> <sup>[79]</sup>	UST (Not available)	A camera (150 dpi)	287	Identification	129150 clients / 7400295 impostors	—
Nanni and Lumini <sup>[94]</sup>	Collected images	A camera	72	Verification	720	—
Pavesic <i>et al.</i> <sup>[80]</sup>	Collected images	A scanner (600 dpi)	184	Identification	3680 clients / 0 impostors	3.51
				Verification	2760 clients / 253920 impostors	0.26
Michael <i>et al.</i> <sup>[75]</sup>	Collected video stream	CCD web camera	50	Verification	10-cross validation of 2500	4.10
Michael <i>et al.</i> <sup>[82]</sup>	Collected video stream	CCD web camera	100	Verification	18000 clients / 198000 impostors	1.95
Goh <i>et al.</i> <sup>[84]</sup>	Collected video stream	CCD web camera	125	Verification	22500 clients / 315000 impostors	2.99
Zhang <i>et al.</i> <sup>[91]</sup>	Collected images	CCD camera	98	Identification	11-cross validation of 980	—
Kanhangad <i>et al.</i> <sup>[83]</sup>	PolyU3D2D	Minolta VIVID 910	177	Verification	3540	6
Kumar and Zhou <sup>[85]</sup>	PolyULRF	Web camera	156	Identification	936 clients / 145,080 impostors	—
A. Kumar and Y. Zhou <sup>[30]</sup>	PolyUFI	Web camera	156	Identification	936 clients / 145,080 impostors	—
Zhang <i>et al.</i> <sup>[86]</sup>	Collected images	A camera	100	Identification	900	—
				Verification	900	1.09
Stein <i>et al.</i> <sup>[87]</sup>	Collected images / videos	Smartphone camera	37	Verification	2100	—
Bhaskar and Veluchamy <sup>[74]</sup>	IIT Delhi	A camera	Not given	Identification	Not given	—
Sankaran <i>et al.</i> <sup>[88]</sup>	IIITD	Smartphone camera	128	Verification	2048	—
Al-Nima <i>et al.</i> <sup>[81]</sup>	PolyU3D2D	Minolta VIVID 910	177	Verification	3540	4.07
Al-Nima <i>et al.</i> <sup>[93]</sup>	PolyU3D2D	Minolta VIVID 910	177	Verification	3540	1.81
Malhotra <i>et al.</i> <sup>[89]</sup>	IIITD	Smartphone camera	128	Verification	2048	—
Al-Nima <i>et al.</i> <sup>[36]</sup>	PolyU3D2D	Minolta VIVID 910	177	Verification	4425	0.34
	IIT Delhi	A camera	148	Verification	740	1.35
	CASIAMS (Spectral 460nm)	CCD camera	100	Verification	500	3
Al-Nima <i>et al.</i> <sup>[52]</sup>	PolyU3D2D	Minolta VIVID 910	177	Verification	4425	0.68
	IIT Delhi	A camera	148	Verification	740	2.03
	CASIAMS (Spectral 460nm)	CCD camera	100	Verification	500	5
Al-Nima <i>et al.</i> <sup>[37]</sup>	PolyU3D2D	Minolta VIVID 910	177	Verification	4425	0.23
	CASIAMS (Spectral 460nm)	CCD camera	100	Verification	500	2

the fact that it considers the vertical and horizontal lines in its operator and this is appropriate for the main patterns of the FTs. Since the best lengths of the LLBP vectors are (N=13, N=15, N=17 and N=19) as suggested in<sup>[95]</sup>, all of these lengths were considered. The best performances were obtained by the  
1080 lengths N=13(and 17), N=13, and N=19 for the PolyU3D2D, IIT Delhi and CASIAMS (S460) databases, respectively. For the same order, the best EER percentages were 0.68%, 2.03% and 5%, respectively. That FCFNN that proposed in<sup>[37]</sup> was specifically designed to fuse the FTs of fingers. This approach was inspired from the contribution of each finger. For instance, the contribution  
1085 of the thumb finger is not equal to the contribution of the index or middle finger. The recognition performance was enhanced for the PolyU3D2D database from 0.68% to 0.23% after using the FCFNN with the MSALBP feature extraction. Also, the best EER value was 2% for the CASIAMS (S460) database after using the PNN with the MSALBP and after using the FCFNN with the MSALBP  
1090 too. In this study the effects of the amputated fingers were also considered by taking advantages from the flexible architecture of the FCFNN.

Best EER performances of the presented FT work with their specifications are given in Table 6. At it can be seen that the performances of the suggested FT recognition approaches are still requiring more improvements. Large numbers  
1095 of FT samples can be easily acquired. Many effective ideas can be proposed to perform FT biometric systems with high levels of accuracy. Furthermore, many approaches can be adopted to enlarge the research areas of the FT recognition field.

## 9. Conclusion and Future Work

1100 The findings of this survey have found a number of important observations in FT studies. Firstly, for the finger segmentation and ROI collection, the majority of the previous studies considered limited areas of the FT regions. Secondly, FT patterns lacked for a beneficial feature extraction model that can efficiently collect its ridges, visible lines and skin wrinkles features. Thirdly,

1105 usually the FTs were combined with supported biometric characteristic(s) to  
construct multi-modal biometric structures. Whereas, this trait can be used  
alone as multi-objects by considering the FT of each finger as a single object.

The employed and available FT databases were reviewed. These are as  
follows: the PolyU3D2D; the IIT Delhi Database and the CASIAMS (S460),  
1110 PolyUFI, PolyULRF and IIITD databases. Also, essential observations have  
been notices. The databases which have been used are fundamentally estab-  
lished for palm print or fingerprint studies. So, it is believed that a specific FT  
database is required, where this database has to cover the full FT regions and  
involve all of the feature types (wrinkles, visible lines and ridges).

1115 Regarding the recognition performances, it can be concluded that the FTs  
were efficiently exploited in many recognition systems. A large number of FT  
samples is easy to be collected. The FTs can provide effective recognition contri-  
butions if they are exploited in single-modal or multi-modal biometric systems.  
Nevertheless, the recognition performance based on the FT(s) can be further  
1120 improved. Also, many ideas can be adopted to increase the investigations of  
this field.

Moreover, the following insights are suggested for future work:

- Many efficient commercial biometric applications and systems based on  
the FT(s) can be produced.
- 1125 • There is no sufficient information for the ridge patterns of the FT, so, they  
require to be focused in future studies.
- The permanency of the ridge patterns needs to be examined in order to  
see if they are also vanished for the elderly people like the fingerprint or  
not.
- 1130 • A comprehensive database is required. It should include all the FT pat-  
terns (wrikles, visible lines and ridges).
- In the case of finger segmentations, additional efforts will be required to  
generate a robust ground truth. The current suggested ground truth is

1135 based on the essential points of fingers (tips and valleys). Obviously, these points can not cover all the patterns of the lower knuckles. So, a justified ground truth for the finger segmentation can be established then provided to other researchers.

- Injured or unclear FT patterns are worth to be investigated in terms of recognition performances.
- 1140 • The affects of skin diseases are also need to be considered in future studies. Some of these diseases can be overcomes by the power of image processing such as the rash. Others may influence the pattern shapes such as acnes. Nevertheless, the wide area of spreading FT patterns may help the biometric systems to stay obtaining the correct recognition.
- 1145 • An intensive study may be established to decide which part of the FT is more effective in terms of individual recognition.
- Multi-spectral sensors can be used to reveal different FT patterns. Then, fusion studies can be performed between the different extracted patterns.
- A deep learning technique can be employed to extract the FT features and recognize the users, provided sufficient data are available.
- 1150

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