LAPORAN TUGAS KECIL 2 IF2211 STRATEGI ALGORITMA

MENCARI PASANGAN TITIK TERDEKAT 3D DENGAN ALGORITMA DIVIDE AND CONQUER



Oleh:

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Algoritma Divide and Conquer

Berikut adalah langkah-langkah algoritma *Divide and Conquer* yang digunakan untuk mencari pasangan titik terdekat ini:

- 1. Melakukan pengurutan list titik-titik yang telah di-generate.
- 2. Melakukan pengecekan jumlah titik secara rekursif:
 - a. Apabila jumlah titik kurang dari atau sama dengan tiga, maka akan dilakukan perhitungan secara *brute force*.
 - b. Apabila jumlah titik lebih dari tiga, maka akan dilakukan pembagian list titik-titik menjadi dua bagian, lalu dilakukan pengecekan jumlah titik lagi.
- 3. Menghitung jarak dari titik-titik yang berada pada daerah abu-abu.
- 4. Melakukan perbandingan hasil antara titik yang berada di dalam dan di luar daerah abu-abu, lalu mengambil nilai terkecil dari perbandingan tersebut.

Kode Program

Berikut adalah kode program yang dibuat:

```
import random
import math
from datetime import datetime
from operator import itemgetter
# sort list of points
def sortListOfPoints(points):
  sortedPoints = sorted(points, key=itemgetter(0,1))
  return sortedPoints
# calculate euclidean distance
def euclidean distance(p1, p2):
 return math.sqrt(pow((p1[0] - p2[0]), 2) + pow((p1[1] - p2[1]), 2) +
pow((p1[2] - p2[2]), 2))
# brute force
def closestPairBruteForce(thePoints):
  distance = float('inf')
 p = []
  count = 0
  for i in range(len(thePoints)-1):
    for j in range(i+1, len(thePoints)):
      if (thePoints[i] != thePoints[j]):
        temp distance = euclidean distance(thePoints[i], thePoints[j])
        count += 1
        if (temp distance < distance):</pre>
          distance = temp distance
          p.clear()
          p.append(thePoints[i])
          p.append(thePoints[j])
```

```
return distance, p[0], p[1], count
# divide and conquer
def closestPairDnC(thePoints):
  if (len(thePoints) <= 3):</pre>
    return closestPairBruteForce(thePoints)
  else:
    ptsCount = len(thePoints)
    pts1 = []
    pts2 = []
    midPts = thePoints[int(ptsCount//2)]
    min distance = 0
    for i in range(int(ptsCount//2)):
     pts1.append(thePoints[i])
    for i in range(int(ptsCount//2), ptsCount):
     pts2.append(thePoints[i])
    d1, p11, p12, c1 = closestPairDnC(pts1)
    d2, p21, p22, c2 = closestPairDnC(pts2)
    if (d1 < d2):
     min distance = d1
    else:
     min_distance = d2
    greyArea = []
    for i in range(len(thePoints)):
      if ((thePoints[i] != midPts[0]) and (abs(thePoints[i][0] -
midPts[0]) < min distance) and (abs(thePoints[i][1] - midPts[1]) <
min distance)):
        greyArea.append(thePoints[i])
    gDist, gp1, gp2, cg = closestPairGreyArea(greyArea, min_distance)
    if (gDist < min distance):</pre>
      return gDist, gp1, gp2, (c1+c2+cg)
    else:
      if (min distance == d1):
        return d1, p11, p12, (c1+c2+cg)
      else:
        return d2, p21, p22, (c1+c2+cg)
```

```
# points in grey area
def closestPairGreyArea(thePoints, dist):
 distance = dist
 p = []
 count = 0
  for i in range(len(thePoints)-1):
    for j in range(i+1, len(thePoints)):
      temp distance = euclidean distance(thePoints[i], thePoints[j])
     count += 1
      if (temp distance < distance):</pre>
       distance = temp distance
       p.clear()
       p.append(thePoints[i])
       p.append(thePoints[j])
 if (len(p) == 0):
   return distance, None, None, count
  else:
   return distance, p[0], p[1], count
### MAIN PROGRAM ###
if name == " main ":
  # input number of points by user
 n = int(input("Jumlah titik yang ingin dibangkitkan: "))
  # generate points
 points = []
  for i in range(n):
   point = []
   for j in range(3):
     point.append(random.randint(0, 100))
   points.append(point)
 print("kumpulan titik yang dihasilkan:")
 print(points)
  print("")
```

```
sortedPoints = sortListOfPoints(points)
 print("kumpulan titik yang telah diurutkan:")
  print(sortedPoints)
  print("")
  # find closest pair
  startTime = datetime.now()
  distance, p1, p2, count = closestPairDnC(points)
  finishTime = datetime.now()
 processingTime = finishTime - startTime
  # show result
 print("HASIL PENCARIAN:")
 print("Jarak terdekat: " + str(distance))
 print("Titik terdekat pertama: " + str(p1[0]) + " " + str(p1[1]) + "
" + str(p1[2]))
 print("Titik terdekat kedua: " + str(p2[0]) + " " + str(p2[1]) + " "
+ str(p2[2]))
 print("Banyaknya operasi perhitungan rumus Euclidian: " + str(count))
 print("Waktu pemrosesan: " + str(processingTime.total seconds()))
 print("(pemrosesan dilakukan menggunakan laptop Lenovo ideapad gaming
3)")
```

Contoh Masukan dan Luaran

1. Masukan n = 16

```
D:\Semester 10\[F2211\] Strategi Algoritma\Tugas\Tucil 2\Tucil2_13518134\src>python main.py

Jumlah titik yang ingin dibangkitkan: 16

kumpulan titik yang dihasilkan:

[[90, 1, 37], [92, 97, 62], [23, 14, 48], [91, 19, 47], [69, 60, 67], [99, 97, 56], [7, 61, 21], [81, 67, 34], [25, 95, 83], [65, 88, 29], [80, 74, 98], [3, 5, 84], [80, 60, 8], [69, 79, 99], [72, 68, 29], [67, 60, 84]]

kumpulan titik yang telah diurutkan:

[[3, 5, 84], [7, 61, 21], [23, 14, 48], [25, 95, 83], [65, 88, 29], [67, 60, 84], [69, 60, 67], [69, 79, 99], [72, 68, 29], [80, 60, 8], [80, 74, 98], [81, 67, 34], [90, 1, 37], [91, 19, 47], [92, 97, 62], [99, 97, 56]]

HASIL PENCARIAN:

Jarak terdekat: 12.12435565298214

Titik terdekat pertama: 80 74 98

Titik terdekat kedua: 69 79 99

Banyaknya operasi perhitungan rumus Euclidian: 31

Waktu pemrosesan: 0.80

(pemrosesan dilakukan menggunakan laptop Lenovo ideapad gaming 3)
```

2. Masukan n = 64

```
D:\Semester 10\IF2211 Strategi Algoritma\Tugas\Tucil 2\Tucil2_13518134\src>python main.py

Jumlah titik yang ingin dibangkitkan: 64

kumpulan titik yang dihasilkan:

[[43, 52, 92], [21, 56, 40], [7, 26, 39], [7, 78, 90], [10, 16, 27], [53, 65, 81], [26, 34, 78], [49, 93, 21], [3, 72, 32], [25, 68, 32], [43, 99, 37], [97, 23, 43], [64, 63, 50], [29, 68, 81], [7, 24, 77], [90, 100, 90], [78, 53, 73], [14, 76, 63], [14, 66, 75], [71, 90, 82], [77, 88, 81], [61, 35, 80], [88, 13, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41], [45, 41],
```

3. Masukan n = 128

```
D:\Semester 10\IF2211 Strategi Algoritma\Tugas\Tucil 2\Tucil2_13518134\src>python main.py

Jumlah titik yang ingin dibangkitkan: 128

kumpulan titik yang ingin dibangkitkan: 128

kumpulan titik yang ingin dibangkitkan: 128

[166, 6, 16], [68, 4, 64], [69, 36, 94], [34, 66, 96], [8, 16, 86], [26, 41, 98], [20, 45, 74], [65, 40, 85], [59, 92, 7], [0, 23, 8], [10, 100, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100], [10, 100],
```

```
kumpulan titik yang telah diurutkan:
[[e, 23, 8], [e, 38, 44], [e, 40, 52], [2, 89, 93], [2, 93, 68], [3, 47, 50], [4, 49, 0], [5, 77, 73], [7, 62, 17], [8, 16, 80], [8, 19, 50], [8, 61, 42], [9, 49, 11], [9, 56, 42], [10, 100, 73], [11, 13, 79], [11, 18, 85], [11, 24, 72], [12, 8, 76], [12, 63, 60], [13, 14, 87], [13, 30, 60], [15, 17, 44], [15, 25, 32], [15, 40, 69], [16, 97, 90], [17, 27, 99], [18, 35, 87], [20, 14, 21], [20, 45, 74], [20, 97, 81], [21, 97, 42], [22, 29, 86], [22, 64, 30], [22, 90, 35], [23, 23, 32], [24, 4, 16], [25, 94, 13], [26, 4, 54], [26, 41, 98], [27, 59, 96], [28, 86, 32], [28, 95, 56], [30, 94, 74], [32, 79, 53], [33, 88, 85], [34, 66, 90], [35, 45, 83], [38, 85], [34, 66, 91], [38, 71, 60], [38, 78, 66], [39, 32, 90], [39, 84, 53], [40, 42, 35], [40, 53, 48], [41, 15, 7], [41, 32, 13], [42, 21, 57], [42, 96, 72], [43, 65, 5], [47, 58, 68], [48, 42, 50], [48, 55, 48], [52, 66, 45], [52, 86, 65], [54, 92, 36], [56, 61, 65], [57, 60, 68], [58, 63, 25], [59, 57, 63], [59, 92, 7], [62, 13, 40], [62, 14, 11], [63, 0, 31], [65, 11, 54], [65, 17, 97], [65, 40, 85], [65, 62, 85], [67, 79, 95], [67, 81, 30], [68, 4, 64], [68, 87, 22], [69, 36, 94], [69, 50, 35], [69, 61, 65], [70, 1, 981], [70, 30, 10], [70, 91, 13], [71, 63, 74], [73, 53, 40], [73, 78, 37], [74, 23, 10], [75, 86, 46], [75, 86, 18], [75, 91, 48], [80, 84], [17, 86, 79, 6], [18, 31, 31], [83, 5, 70], [83, 97, 0], [85, 76, 57, 96], [87, 94, 74], [89, 84, 51], [89, 52, 42], [91, 61, 55], [92, 26, 100], [92, 35, 38], [92, 78, 54], [94, 74, 53], [96, 45, 75], [96, 66, 99], [96, 76, 8], [96, 78, 3], [97, 0, 0], [97, 15, 35], [97, 21, 25], [98, 55, 98], [98, 80, 17], [99, 37, 84], [99, 88, 10], [99, 93, 15]]

HASIL PENCARIAN:

Jarak terdekat kedua: 57 60 68

Banyaknya operasi perhitungan rumus Euclidian: 248

Waktu pemrosesan: 0.000389

(pemrosesan dilakukan menggunakan laptop Lenovo ideapad gaming 3)
```

4. Masukan n = 1000 (tidak menampilkan titik-titik yang dihasilkan untuk menyederhanakan tampilan)

```
D:\Semester 10\IF2211 Strategi Algoritma\Tugas\Tucil 2\Tucil2_13518134\src>python main.py
Jumlah titik yang ingin dibangkitkan: 1000
kumpulan titik yang dihasilkan:
kumpulan titik yang telah diurutkan:

HASIL PENCARIAN:
Jarak terdekat: 2.0
Titik terdekat pertama: 99 78 55
Titik terdekat kedua: 97 78 55
Banyaknya operasi perhitungan rumus Euclidian: 2085
Waktu pemrosesan: 0.006015
(pemrosesan dilakukan menggunakan laptop Lenovo ideapad gaming 3)
```

Pranala Github

Berikut adalah tautan repositori dari program yang telah dibuat:

https://github.com/raihaniqbal24/Tucil2_13518134

Checklist Kelengkapan

Poin	Ya	Tidak
1. Program berhasil dikompilasi tanpa ada kesalahan.	~	
2. Program berhasil <i>running</i> .	~	
3. Program dapat menerima masukan dan dan menuliskan luaran.	•	
4. Luaran program sudah benar (solusi closest pair benar)	~	
5. Bonus 1 dikerjakan		·
6. Bonus 2 dikerjakan		·