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## Praktikum 10 Pemrograman Berbasis Web

### 1. Membuat aplikasi menggunakan session

• File php10A.php



• File php10B.php



• File php10C.php

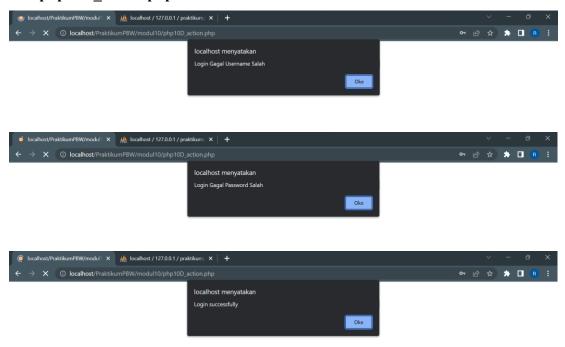


## 2. Membuat Aplikasi Login Menggunakan Session

• File php10D.php



• File php10D\_action.php



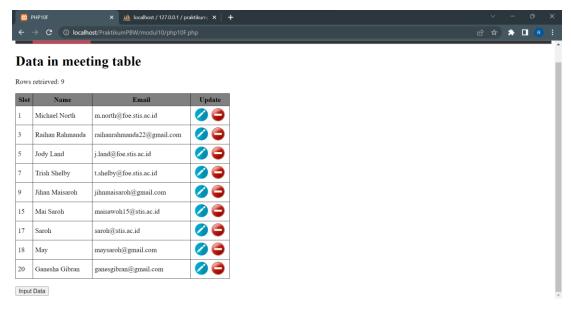
• File php10E.php



• File php10E\_action.php



• File php10F.php



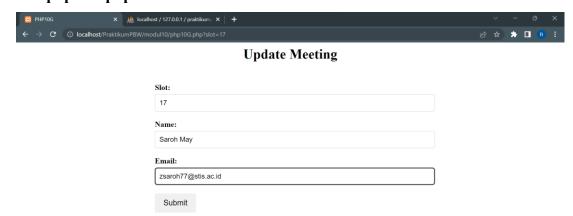
• File php10F header.php



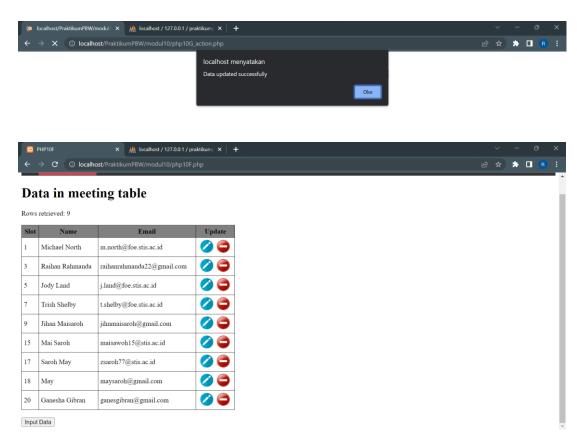
• File php10F logout.php



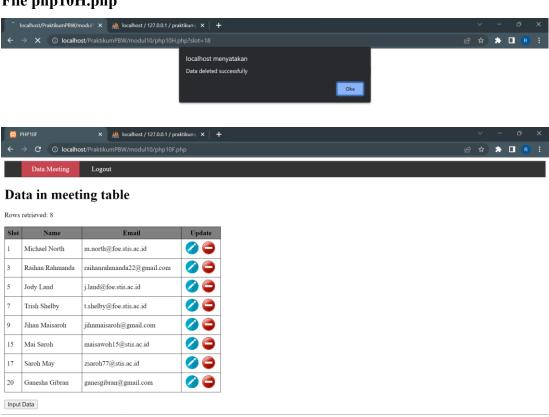
• File php10G.php



• File php10G\_action.php



File php10H.php



- 3. Membuat Aplikasi Menggunakan Session dan Cookie
  - File mylibrary.php

```
function destroy_session_and_data() {
    session_unset();
    if (session_id() != "" || isset($_COOKIE[session_name()]))
    setcookie(session_name(), session_id(),
    time()-2592000, '/');
    session_destroy();
}

function count_requests() {
    if (!isset($_COOKIE['requests']))
        $count = 1;
    else
        $count = $_COOKIE['requests'] + 1;

    $name = "requests";
    $value = $count;
    $expiration = time() + 10; // Cookie will expire in 10 seconds setcookie($name, $value, $expiration);
    return $count;
}
return $count;
}
```

Pada mylibrary.php telah ditambahkan pengaturan penyimpanan cookies dengan waktu berlaku 10 detik. Dengan demikian, setelah 10 detik, banyaknya count requests agar tereset ke angka 1.

#### File page1.php



Setelah waktu berlaku cookies habis



#### • File finish.php



# 4. Membuat Aplikasi Menggunakan Application Data

• File challenge.php

