

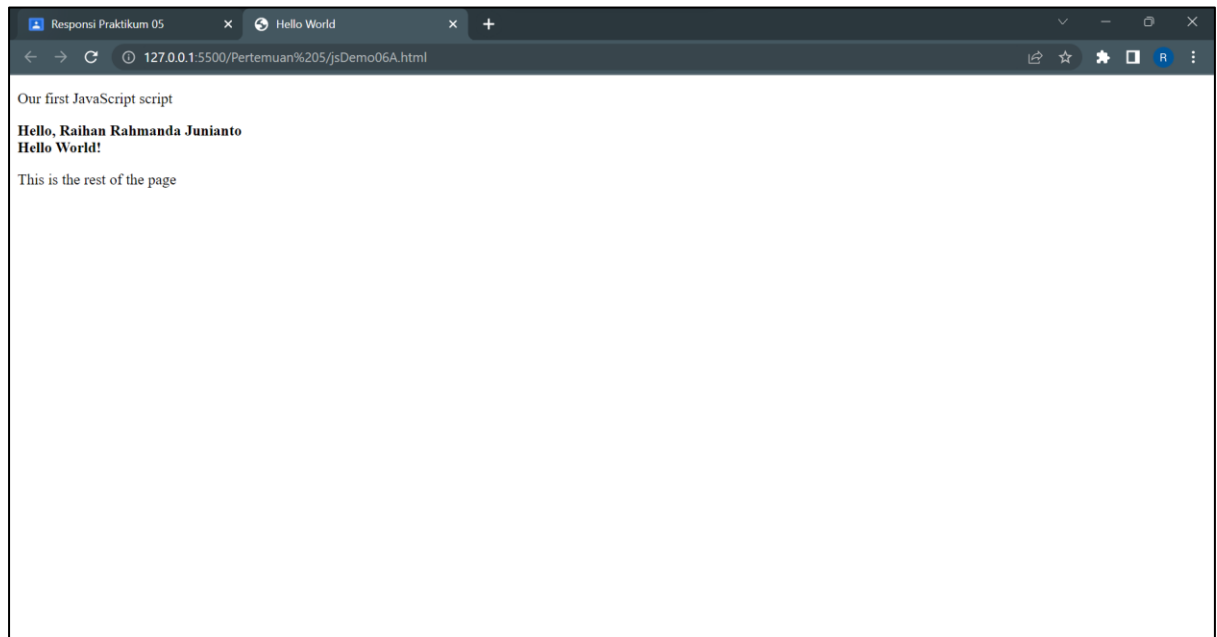
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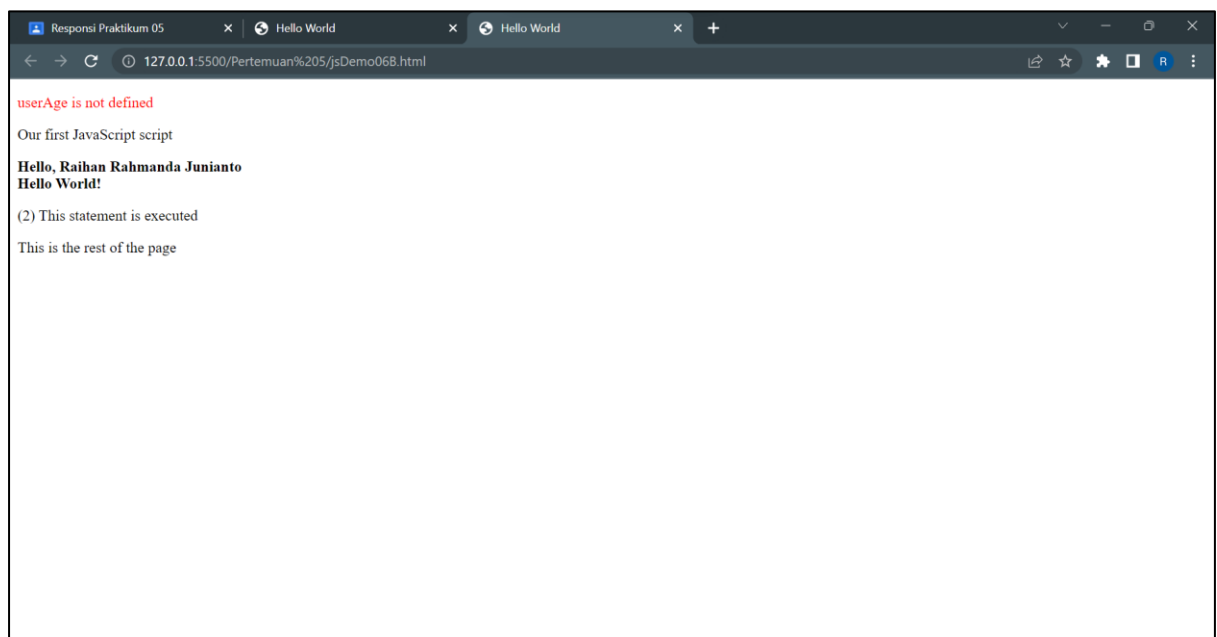
Kelas : 2KS4

Praktikum 5 Pemrograman Berbasis Web

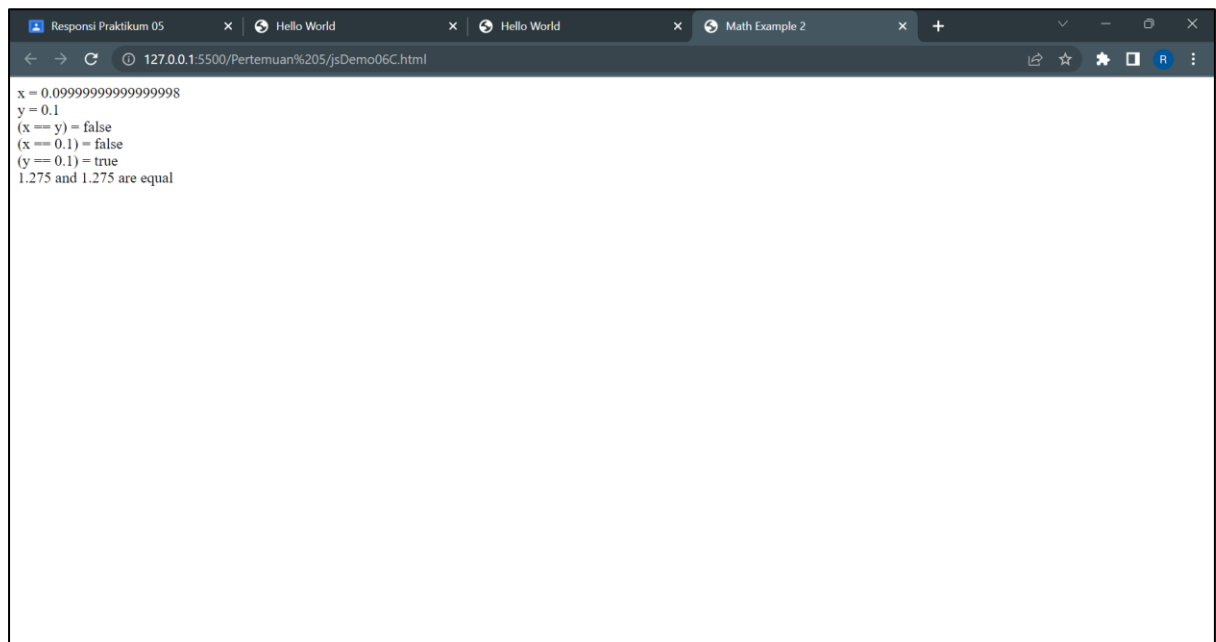
1. Output Program jsDemo06A.html



2. Output Program jsDemo06B.html

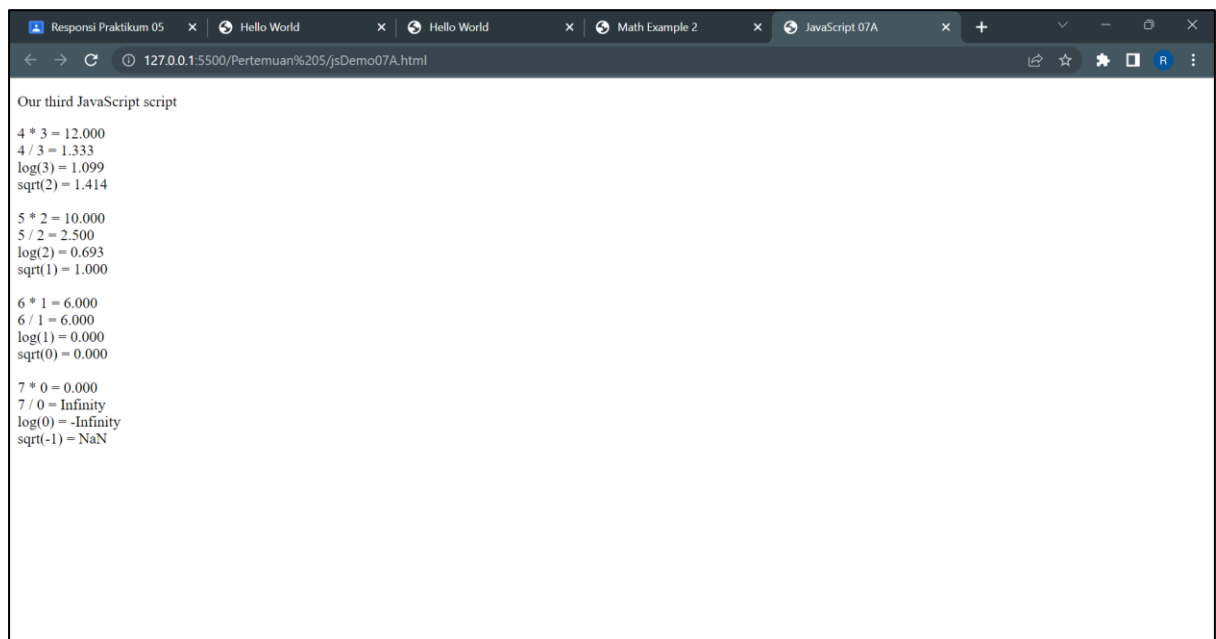


3. Output Program jsDemo06C.html



```
x = 0.09999999999999998
y = 0.1
(x == y) = false
(x == 0.1) = false
(y == 0.1) = true
1.275 and 1.275 are equal
```

4. Output Program jsDemo07A.html



```
Our third JavaScript script
4 * 3 = 12.000
4 / 3 = 1.333
log(3) = 1.099
sqrt(2) = 1.414
5 * 2 = 10.000
5 / 2 = 2.500
log(2) = 0.693
sqrt(1) = 1.000
6 * 1 = 6.000
6 / 1 = 6.000
log(1) = 0.000
sqrt(0) = 0.000
7 * 0 = 0.000
7 / 0 = Infinity
log(0) = -Infinity
sqrt(-1) = NaN
```

5. Output Program jsDemo07C.html



0) The type of 0 is number
1) The type of 123 is number
2) The type of 123 is number
3) The type of 12.3e1 is string
4) The type of true is boolean
5) The type of false is boolean
6) The type of NaN is number
7) The type of Infinity is number
8) The type of undefined is undefined
9) The type of null is object
10) The type of [0] is object
11) The type of [0, 123, 123, 12.3e1, true, false, NaN, Infinity, undefined, null, [0]] is object
Elements of values are: 0,123,123,12.3e1,true,false,NaN,Infinity,...[0]

(number)0 == (number)0: true
(number)0 === (number)0: true
(number)0 < (number)0: false
(number)0 > (number)0: false

(number)0 == (number)123: false
(number)0 === (number)123: false
(number)0 < (number)123: true
(number)0 > (number)123: false

TABEL OPERATOR

1	(number)0 == (number)0: true	(number)0 === (number)0: true	(number)0 < (number)0: false	(number)0 > (number)0: false
2	(number)0 == (number)123: false	(number)0 === (number)123: false	(number)0 < (number)123: true	(number)0 > (number)123: false