

```
#include <iostream>
#define MAX 5
using namespace std;

class Queue
{
    int a[MAX];
    int front, rear;

public:
    Queue()
    {
        front = -1;
        rear = -1;
    }

    bool isempty()
    {
        return (front == -1 && rear == -1);
    }

    bool isfull()
    {
        return ((rear + 1) % MAX == front);
    }

    void enqueue(int value);
```

```
void dequeue();
void display();
};

void Queue::enqueue(int value)
{
    if (isfull())
    {
        cout << "Queue is full. Cannot insert more elements.\n";
        return;
    }

    if (isempty())
    {
        front = 0;
        rear = 0;
    }
    else
    {
        rear = (rear + 1) % MAX;
    }

    a[rear] = value;
    cout << "Inserted element is: " << value << "\n";
}

void Queue::dequeue()
{
```

```
if (isempty())
{
    cout << "Queue is empty. Cannot delete element.\n";
    return;
}

cout << "Deleted element is = " << a[front] << "\n";

if (front == rear)
{
    // Only one element was in the queue
    front = -1;
    rear = -1;
}
else
{
    front = (front + 1) % MAX;
}

void Queue::display()
{
    if (isempty())
    {
        cout << "Queue is empty.\n";
        return;
    }
}
```

```

cout << "Queue elements are: ";

int i = front;

while (true)

{
    cout << a[i] << "\t";

    if (i == rear)

        break;

    i = (i + 1) % MAX;

}

cout << "\n";

}

int main()

{

    Queue q;

    int value, choice;

    do

    {

        cout << "\nSelect an operation:\n1. Enqueue\n2. Dequeue\n3. Display\n4. Exit\n";

        cin >> choice;

        switch (choice)

        {

            case 1:

                cout << "Enter value to be inserted into queue: ";

                cin >> value;

                q.enqueue(value);

        }

    }

}

```

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        break;

    case 2:
        q.dequeue();
        break;

    case 3:
        q.display();
        break;

    case 4:
        cout << "Exiting...\n";
        break;

    default:
        cout << "Wrong choice. Try again.\n";
    }

} while (choice != 4);

return 0;
}
```