

Raimbek Alish

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Portfolio: raimbekalish.github.io/portfolio GitHub: github.com/raimbekalish | LinkedIn: linkedin.com/in/raimbekalish/

Professional Summary

Motivated Computer Science student with strong programming and problem-solving skills. Experienced in Java, Python, and AI-driven applications. **Winner of CodeDay 2025 “Best in Class: AI”** for developing *Visual Novel Creator*, an AI-powered game generator using Gemini and Stability AI. Seeking a software engineering internship to apply technical knowledge and contribute to real-world AI-based solutions.

Education

Bellevue College — A.S. in Computer Science (Transfer)

Expected Graduation: Spring 2026

Relevant Coursework: Fundamentals of Computer Science I–II (Data Structures & Algorithms), Programming I & II, Calculus I–III, Physics I

ULTTYQ Business & Engineering School, Astana, Kazakhstan

High School Diploma, 2024 | GPA: 4.0

Certification

Python Programming, Algoritmika Company, 2021

Technical Skills

Languages: Python, Java, JavaScript/TypeScript, SQL, HTML/CSS, Shell Scripting

Core Skills: Object-Oriented Programming, Data Structures & Algorithms, Debugging, GUI Development, API Integration, Version Control (Git), GUI & Web Development, AI Tools (Gemini, Stability AI, ElevenLabs, Forge)

Projects

JiraGenie — AI Voice Assistant for Jira (DubHacks 2025) — Team Member (Frontend & Voice Integration)

- Built a voice-enabled Jira assistant with Atlassian Forge, Gemini, and ElevenLabs; delivered a working prototype in 48 hours at DubHacks 2025.
- Implemented STT/TTS modules and natural-language queries with secure Jira↔️Gemini↔️ElevenLabs integration.

Visual Novel Creator — AI-Powered Game Generator (CodeDay 2025 Winner — Best in Class: AI)

- Designed a generative-AI game in **Ren’Py** integrating **Gemini API** for story generation and **Stability AI** for image creation.
- **Awarded “Best in Class: AI” at CodeDay 2025** for innovation in combining creative storytelling with AI.
- Collaborated in a 6-member team managing dependencies, version control, and prompt engineering.

Python Algorithm Projects (Algoritmika, 2 years)

- Completed multiple projects focused on algorithms, problem-solving, and object-oriented programming.

Leadership & Experience

Mathematics Tutor (Self-Employed, 2023–2024)

- Tutored multiple students in algebra and geometry, improving average test performance by 20%.
- Developed strong communication and teaching skills through one-on-one sessions.

Student Government Leader (ULTTYQ School, 2022–2023)

- Led a team of 4 students to organize school events and competitions, strengthening leadership and teamwork skills.

Additional Information

Languages: English, Russian, Kazakh