# Freedom Guard

Form your own guard, and become knowledgeable in security, self defense, wilderness survival, emergency preparedness, first aid, food acquisition/skills (like trapping), shelter construction, and more.

Get experience at training lands.

## Goal

To equip individuals with the knowledge they need to maximize their individual freedom/liberty

Freedom guard's aim and direction of it is to create an intentional focused, coordinated and extremely skilled groups of individuals who can solve problems quickly and efficiently and safely.

Teach classes once you have five specializations

Spreading knowledge.

# What is Freedom Guard

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It is vital that members of any team have basic cross-function training and experiences.

# Badges:

#### Based on survival

Wilderness skills

Self-defense

Food acquisition/skills (Trapping)

**Shelter Construction** 

## Based on self sufficiency

Options:

Van living skills

Bus driving/crew

Hitchhiking/train hopping

Liberating Stolen Resources

### Based on conflict resolution

On good terms with one person

"Teardrop Crew" Enemy Badge (gotten into one argument)

## Based on ideology

NAP

Defined worldview (Being clear with what you want or need)

## Forming your own Guard

#### Becoming Knowledgeable

Security

Self Defense

Prepping

#### Getting experience:

Training Lands

#### Three Tiers

Scout

Pioneer

Guard

#### **Specializations**

Wilderness Survival

**Emergency Preparedness** 

First Aid

# Levels of Freedom Guard

#### First level - Cardinal:

Required Proficiency:

Teach Philosophy of Freedom

One Core Skill from a Guard

#### Level Two - Fixed:

Required Proficiency:

Teach Philosophy of Action

Utilization of the Network in order to be the most useful useful to the network

#### Level Three - Mutable:

Required Proficiency:

All Core Skills

Teach Philosophy of Outreach

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