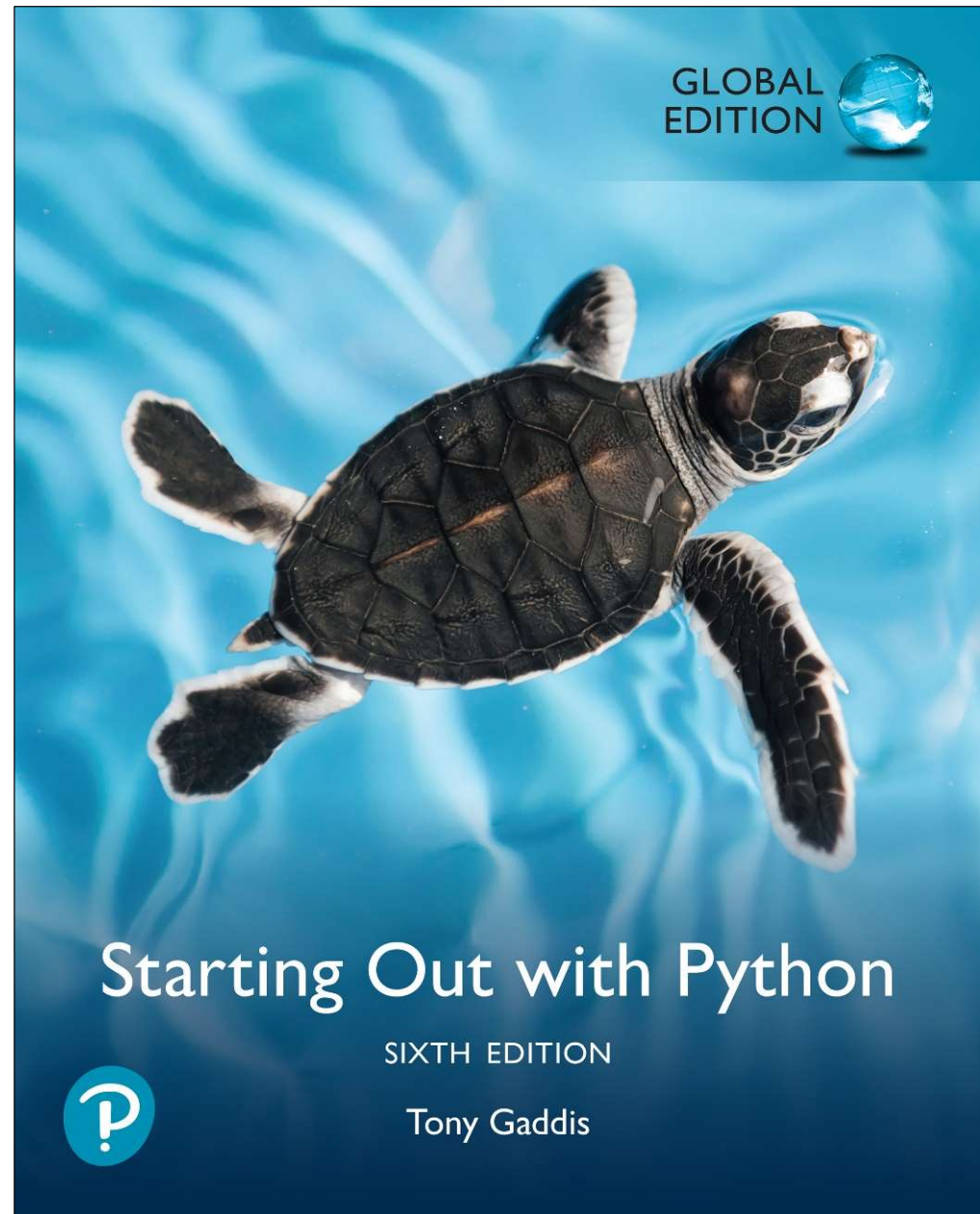


CHAPTER 7

Lists and Tuples



Topics

- **Sequences**
- **Introduction to Lists**
- **List Slicing**
- **Finding Items in Lists with the in Operator**
- **List Methods and Useful Built-in Functions**



Topics (cont'd.)

- **Copying Lists**
- **Processing Lists**
- **List Comprehensions**
- **Two-Dimensional Lists**
- **Tuples**
- **Plotting List Data with the `matplotlib` Package**



Sequences

- **Sequence: an object that contains multiple items of data**
 - The items are stored in sequence one after another
- **Python provides different types of sequences, including lists and tuples**
 - The difference between these is that a list is mutable and a tuple is immutable

Introduction to Lists

- **List**: an object that contains multiple data items
 - Element: An item in a list
 - Format: `list = [item1, item2, etc.]`
 - Can hold items of different types
- **print function** can be used to display an entire list
- **list()** function can convert certain types of objects to lists



Introduction to Lists (cont'd.)

Figure 7-1 A list of integers

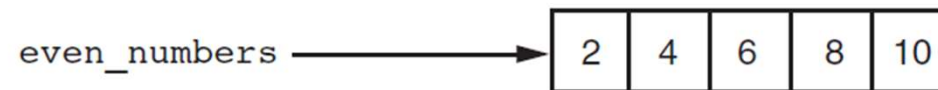


Figure 7-2 A list of strings

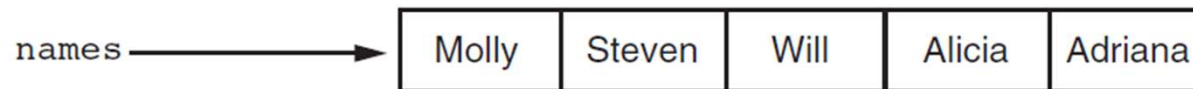


Figure 7-3 A list holding different types



The Repetition Operator and Iterating over a List

- **Repetition operator**: makes multiple copies of a list and joins them together
 - The `*` symbol is a repetition operator when applied to a sequence and an integer
 - Sequence is left operand, number is right
 - General format: `list * n`
- **You can iterate over a list using a `for` loop**
 - Format: `for x in list:`



Indexing

- **Index: a number specifying the position of an element in a list**
 - Enables access to individual element in list
 - Index of first element in the list is 0, second element is 1, and n'th element is n-1
 - Negative indexes identify positions relative to the end of the list
 - The index -1 identifies the last element, -2 identifies the next to last element, etc.



The `len` function

- An `IndexError` exception is raised if an invalid index is used
- `len` function: returns the length of a sequence such as a list
 - Example: `size = len(my_list)`
 - Returns the number of elements in the list, so the index of last element is `len(list) - 1`
 - Can be used to prevent an `IndexError` exception when iterating over a list with a loop



Lists Are Mutable

- **Mutable sequence: the items in the sequence can be changed**
 - Lists are mutable, and so their elements can be changed
- **An expression such as**
- **`list[1] = new_value` can be used to assign a new value to a list element**
 - Must use a valid index to prevent raising of an `IndexError` exception



Concatenating Lists

- **Concatenate: join two things together**
- **The + operator can be used to concatenate two lists**
 - Cannot concatenate a list with another data type, such as a number
- **The += augmented assignment operator can also be used to concatenate lists**



List Slicing

- **Slice**: a span of items that are taken from a sequence
 - List slicing format: `list[start : end]`
 - Span is a list containing copies of elements from `start` up to, but not including, `end`
 - If `start` not specified, 0 is used for start index
 - If `end` not specified, `len(list)` is used for end index
 - Slicing expressions can include a step value and negative indexes relative to end of list



Finding Items in Lists with the `in` Operator

- You can use the `in` operator to determine whether an item is contained in a list
 - General format: `item in list`
 - Returns `True` if the item is in the list, or `False` if it is not in the list
- Similarly you can use the `not in` operator to determine whether an item is not in a list



List Methods and Useful Built-in Functions

- `append(item)` : used to add items to a list – *item* is appended to the end of the existing list
- `count(item)` : returns the number of times *item* appears in the list
- `index(item)` : used to determine where an item is located in a list
 - Returns the index of the first element in the list containing *item*
 - Raises `ValueError` exception if *item* not in the list



List Methods and Useful Built-in Functions (cont'd.)

- `insert(index, item)`: used to insert *item* at position *index* in the list
- `sort()`: used to sort the elements of the list in ascending order
- `remove(item)`: removes the first occurrence of *item* in the list
- `reverse()`: reverses the order of the elements in the list



List Methods and Useful Built-in Functions (cont'd.)

- **del statement**: removes an element from a specific index in a list
 - General format: `del list[i]`
- **sum function**: returns the sum of the values in a numeric sequence
 - Example: `total = sum(my list)`
- **min and max functions**: built-in functions that returns the item that has the lowest or highest value in a sequence
 - The sequence is passed as an argument



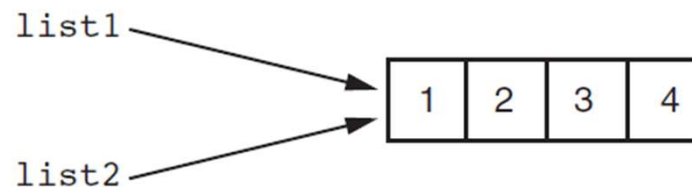
Copying Lists

- **To make a copy of a list you must copy each element of the list**
 - Two methods to do this:
 - Creating a new empty list and using a `for` loop to add a copy of each element from the original list to the new list
 - Creating a new empty list and concatenating the old list to the new empty list



Copying Lists (cont'd.)

Figure 7-4 `list1` and `list2` reference the same list



Processing Lists

- **List elements can be used in calculations**
- **To calculate total of numeric values in a list use loop with accumulator variable**
- **To average numeric values in a list:**
 - Calculate total of the values
 - Divide total of the values by `len(list)`
- **List can be passed as an argument to a function**



Processing Lists (cont'd.)

- **A function can return a reference to a list**
- **To save the contents of a list to a file:**
 - Use the file object's `writelines` method
 - Does not automatically write `\n` at the end of each item
 - Use a `for` loop to write each element and `\n`
- **To read data from a file use the file object's `readlines` method**



List Comprehensions

- **List comprehension: a concise expression that creates a new list by iterating over the elements of an existing list.**

List Comprehensions

- **The following code uses a for loop to make a copy of a list:**

```
list1 = [1, 2, 3, 4]
list2 = []

for item in list1:
    list2.append(item)
```

- **The following code uses a list comprehension to make a copy of a list:**

```
list1 = [1, 2, 3, 4]
list2 = [item for item in list1]
```



List Comprehensions

```
list2 = [item for item in list1]
```

Result Expression Iteration Expression

- The iteration expression works like a for loop
- In this example, it iterates over the elements of `list1`
- Each time it iterates, the target variable `item` is assigned the value of an element.
- At the end of each iteration, the value of the result expression is appended to the new list.



List Comprehensions

```
list1 = [1, 2, 3, 4]  
list2 = [item**2 for item in list1]
```

- After this code executes, list2 will contain the values [1, 4, 9, 16]



List Comprehensions

```
str_list = ['Winken', 'Blinken', 'Nod']  
len_list = [len(s) for s in str_list]
```

- After this code executes, `len_list` will contain the values `[6, 7, 3]`



List Comprehensions

- You can use an **if** clause in a list comprehension to **select only certain elements when processing a list**

```
list1 = [1, 12, 2, 20, 3, 15, 4]
list2 = []
```

```
for n in list1:
    if n < 10:
        list2.append(n)
```

Works the same as...

```
list1 = [1, 12, 2, 20, 3, 15, 4]
list2 = [item for item in list1 if item < 10]
```



List Comprehensions

```
list1 = [1, 12, 2, 20, 3, 15, 4]  
list2 = [item for item in list1 if item < 10]
```

- After this code executes, list2 will contain [1, 2, 3, 4]

Two-Dimensional Lists

- **Two-dimensional list: a list that contains other lists as its elements**
 - Also known as nested list
 - Common to think of two-dimensional lists as having rows and columns
 - Useful for working with multiple sets of data
- **To process data in a two-dimensional list need to use two indexes**
- **Typically use nested loops to process**



Two-Dimensional Lists (cont'd.)

Figure 7-5 A two-dimensional list

| | Column 0 | Column 1 |
|-------|----------|----------|
| Row 0 | 'Joe ' | 'Kim ' |
| Row 1 | 'Sam ' | 'Sue ' |
| Row 2 | 'Kelly ' | 'Chris ' |



Two-Dimensional Lists (cont'd.)

Figure 7-7 Subscripts for each element of the `scores` list

| | Column 0 | Column 1 | Column 2 |
|-------|---------------------------|---------------------------|---------------------------|
| Row 0 | <code>scores[0][0]</code> | <code>scores[0][1]</code> | <code>scores[0][2]</code> |
| Row 1 | <code>scores[1][0]</code> | <code>scores[1][1]</code> | <code>scores[1][2]</code> |
| Row 2 | <code>scores[2][0]</code> | <code>scores[2][1]</code> | <code>scores[2][2]</code> |



Tuples

- **Tuple: an immutable sequence**
 - Similar to a list
 - Tuples are immutable. Once a tuple is created:
 - New elements cannot be added to the tuple
 - Elements cannot be removed from the tuple
 - The values stored in tuple elements cannot be changed



Tuples

- **Creating a Tuple**

- `my_tuple= (item1, item2)`
- `my_tuple= (item1,)`

- **Tuples support many list operations**

- Subscript indexing for retrieving elements
- Methods such as `index`
- Built in functions such as `len`, `min`, `max`
- Slicing expressions
- The `in`, `+`, and `*` operators



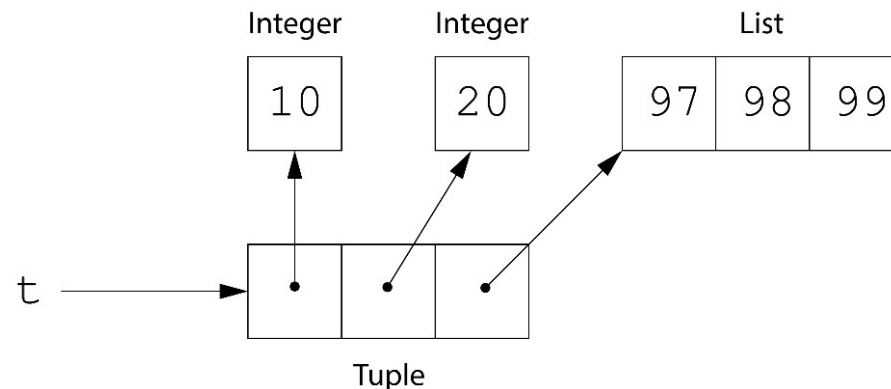
Tuples

- **Tuples do not support the methods:**
 - `append`
 - `remove`
 - `insert`
 - `reverse`
 - `sort`

Storing Mutable Objects in a Tuple

- **Although tuples are immutable, you can store mutable objects in a tuple.**
 - For example, the following statement creates a tuple that contains a list as its 3rd element:

```
t = (10, 20, [97, 98, 99])
```



Storing Mutable Objects in a Tuple

- **When a tuple element refers to a mutable object, that object's data can be changed.**

```
>>> t = (10, 20, [97, 98, 99])
>>> print(t)
(10, 20, [97, 98, 99])
>>>
>>> t[2].append(100)
>>> print(t)
(10, 20, [97, 98, 99, 100])
>>>
```



Tuples

- **Reasons for using tuples:**
 - Processing tuples is faster than processing lists
 - Tuples provide safety:
 - no elements can be added to or deleted from a tuple
 - once a tuple is created, the elements of the tuple will always refer to the same objects
 - Some operations in Python require use of tuples
- **list() function: converts tuple to list**
- **tuple() function: converts list to tuple**



Plotting Data with `matplotlib`

- The `matplotlib` package is a library for creating two-dimensional charts and graphs.
- It is not part of the standard Python library, so you will have to install it separately, after you have installed Python on your system.

Plotting Data with `matplotlib`

- To install `matplotlib` on a Windows system, open a Command Prompt window and enter this command:

```
pip install matplotlib
```

- To install `matplotlib` on a Mac or Linux system, open a Terminal window and enter this command:

```
sudo pip3 install matplotlib
```

- See Appendix F in your textbook for more information about packages and the `pip` utility.



Plotting Data with matplotlib

- To verify the package was installed, start IDLE and enter this command:

```
>>> import matplotlib
```

- If you don't see any error messages, you can assume the package was properly installed.

Plotting Data with `matplotlib`

- The `matplotlib` package contains a module named `pyplot` that you will need to import.
- Use the following `import` statement to import the module and create an alias named `plt`:

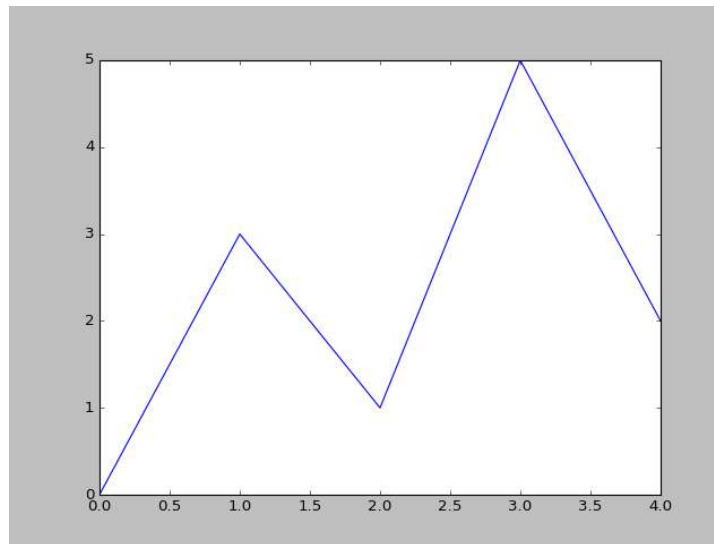
```
import matplotlib.pyplot as plt
```

For more information about the `import` statement, see Appendix E in your textbook.



Plotting a Line Graph with the `plot` Function

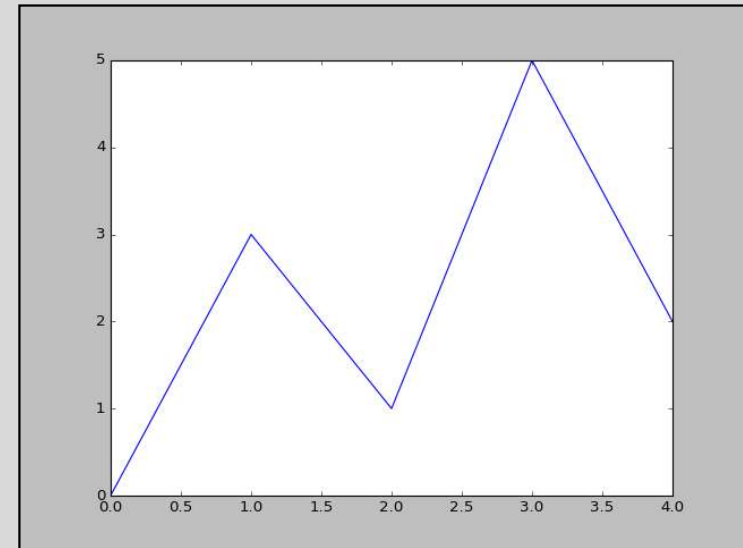
- Use the `plot` function to create a line graph that connects a series of points with straight lines.
- The line graph has a horizontal *X* axis, and a vertical *Y* axis.
- Each point in the graph is located at a (*X*, *Y*) coordinate.



Plotting a Line Graph with the `plot` Function

Program 7-20 (line_graph1.py)

```
1 # This program displays a simple line graph.
2 import matplotlib.pyplot as plt
3
4 def main():
5     # Create lists with the X and Y coordinates of each data point.
6     x_coords = [0, 1, 2, 3, 4]
7     y_coords = [0, 3, 1, 5, 2]
8
9     # Build the line graph.
10    plt.plot(x_coords, y_coords)
11
12    # Display the line graph.
13    plt.show()
14
15 # Call the main function.
16 if __name__ == '__main__':
17     main()
```



Plotting a Line Graph with the `plt` Function

- You can change the lower and upper limits of the *X* and *Y* axes by calling the `xlim` and `ylim` functions.

Example:

```
plt.xlim(xmin=1, xmax=100)  
plt.ylim(ymin=10, ymax=50)
```

- **This code does the following:**
 - Causes the *X* axis to begin at 1 and end at 100
 - Causes the *Y* axis to begin at 10 and end at 50

Plotting a Line Graph with the `plot` Function

- You can customize each tick mark's label with the `xticks` and `yticks` functions.
- These functions each take two lists as arguments.
 - The first argument is a list of tick mark locations
 - The second argument is a list of labels to display at the specified locations.

```
plt.xticks([0, 1, 2, 3, 4],  
           ['2016', '2017', '2018', '2019', '2020'])  
plt.yticks([0, 1, 2, 3, 4, 5],  
           ['$0m', '$1m', '$2m', '$3m', '$4m', '$5m'])
```



Program 7-20

```
1 # This program displays a simple line graph.
2 import matplotlib.pyplot as plt
3
4 def main():
5     # Create lists with the X,Y coordinates of each data point.
6     x_coords = [0, 1, 2, 3, 4]
7     y_coords = [0, 3, 1, 5, 2]
8
9     # Build the line graph.
10    plt.plot(x_coords, y_coords, marker='o')
11
12    # Add a title.
13    plt.title('Sales by Year')
14
15    # Add labels to the axes.
16    plt.xlabel('Year')
17    plt.ylabel('Sales')
18
```

Continued...

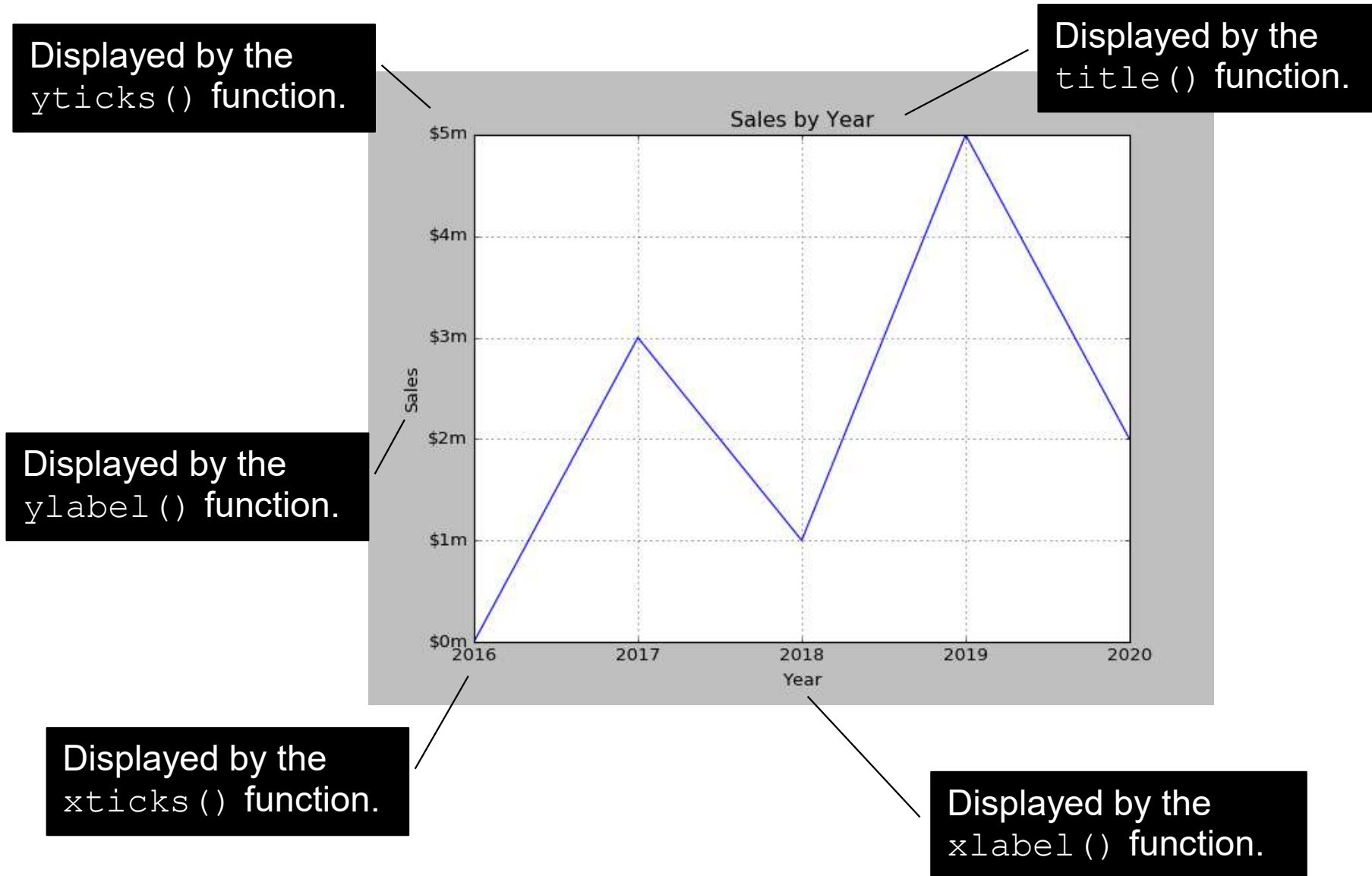


Program 7-24 (continued)

```
19     # Customize the tick marks.
20     plt.xticks([0, 1, 2, 3, 4],
21                ['2016', '2017', '2018', '2019', '2020'])
22     plt.yticks([0, 1, 2, 3, 4, 5],
23                ['$0m', '$1m', '$2m', '$3m', '$4m', '$5m'])
24
25     # Add a grid.
26     plt.grid(True)
27
28     # Display the line graph.
29     plt.show()
30
31 # Call the main function.
32 if __name__ == '__main__':
33     main()
```



Output of Program 7-24



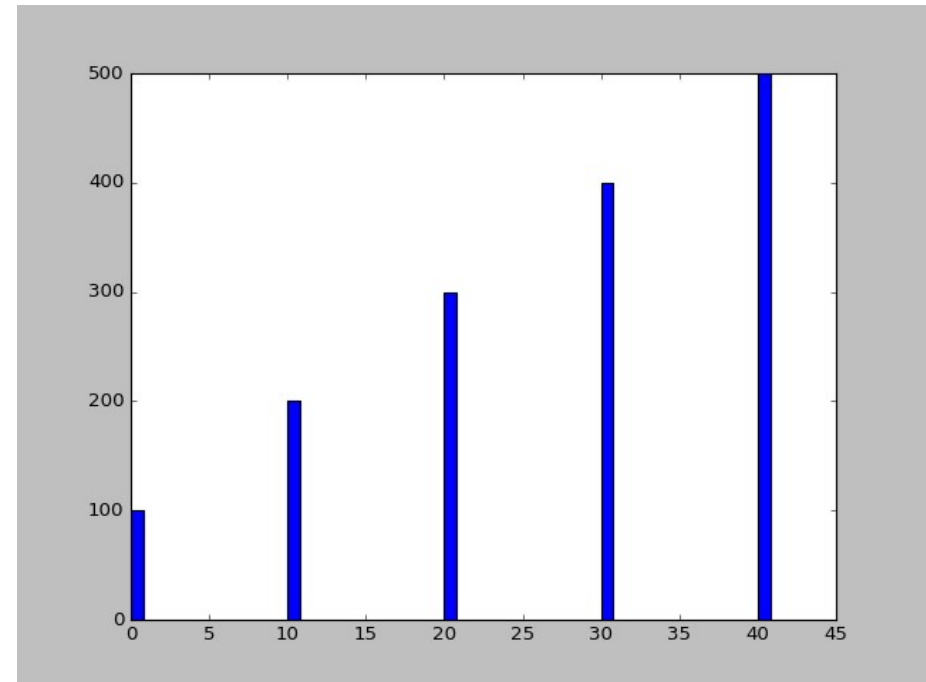
Plotting a Bar Chart

- Use the `bar` function in the `matplotlib.pyplot` module to create a bar chart.
- The function needs two lists: one with the *X* coordinates of each bar's left edge, and another with the heights of each bar, along the *Y* axis.

Plotting a Bar Chart

```
left_edges = [0, 10, 20, 30, 40]  
heights = [100, 200, 300, 400, 500]
```

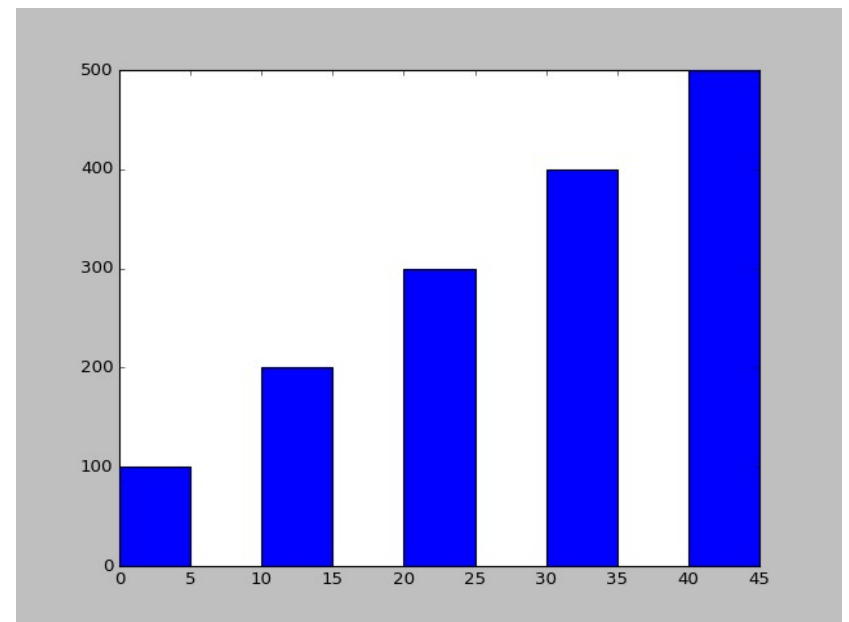
```
plt.bar(left_edges, heights)  
plt.show()
```



Plotting a Bar Chart

- The default width of each bar in a bar graph is 0.8 along the *X* axis.
- You can change the bar width by passing a third argument to the `bar` function.

```
left_edges = [0, 10, 20, 30, 40]  
heights = [100, 200, 300, 400, 500]  
bar_width = 5  
  
plt.bar(left_edges, heights, bar_width)  
plt.show()
```



Plotting a Bar Chart

- The `bar` function has a `color` parameter that you can use to change the colors of the bars.
- The argument that you pass into this parameter is a tuple containing a series of color codes.

| Color Code | Corresponding Color |
|------------|---------------------|
| 'b' | Blue |
| 'g' | Green |
| 'r' | Red |
| 'c' | Cyan |
| 'm' | Magenta |
| 'y' | Yellow |
| 'k' | Black |
| 'w' | White |



Plotting a Bar Chart

- **Example of how to pass a tuple of color codes as a keyword argument:**

```
plt.bar(left_edges, heights, color=('r', 'g', 'b', 'w', 'k'))
```

- **The colors of the bars in the resulting bar chart will be as follows:**
 - The first bar will be red.
 - The second bar will be green.
 - The third bar will be blue.
 - The fourth bar will be white.
 - The fifth bar will be black.



Plotting a Bar Chart

- Use the `xlabel` and `ylabel` functions to add labels to the *X* and *Y* axes.
- Use the `xticks` function to display custom tick mark labels along the *X* axis
- Use the `yticks` function to display custom tick mark labels along the *Y* axis.

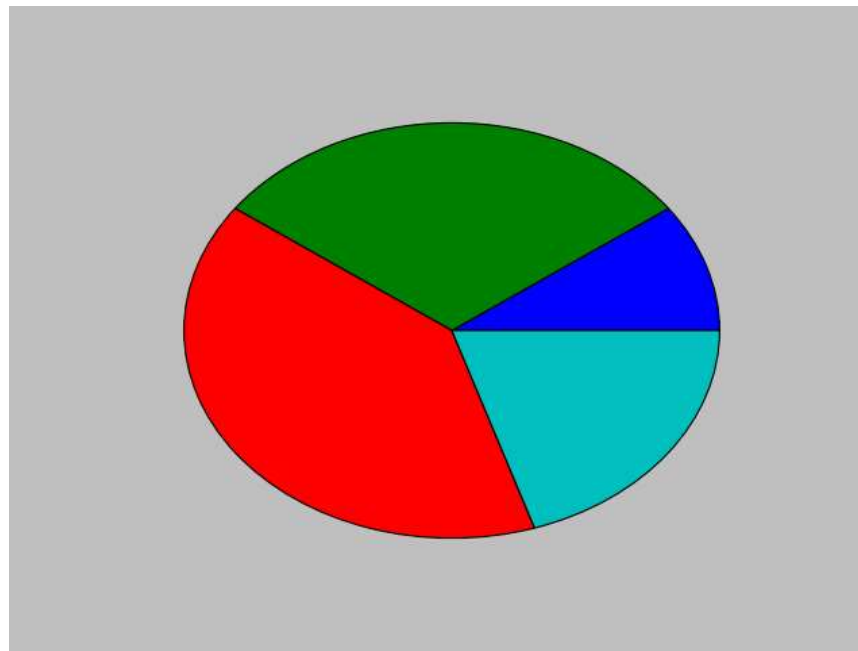
Plotting a Pie Chart

- You use the `pie` function in the `matplotlib.pyplot` module to create a pie chart.
- When you call the `pie` function, you pass a list of values as an argument.
 - The sum of the values will be used as the value of the whole.
 - Each element in the list will become a slice in the pie chart.
 - The size of a slice represents that element's value as a percentage of the whole.

Plotting a Pie Chart

- **Example**

```
values = [20, 60, 80, 40]  
plt.pie(values)  
plt.show()
```



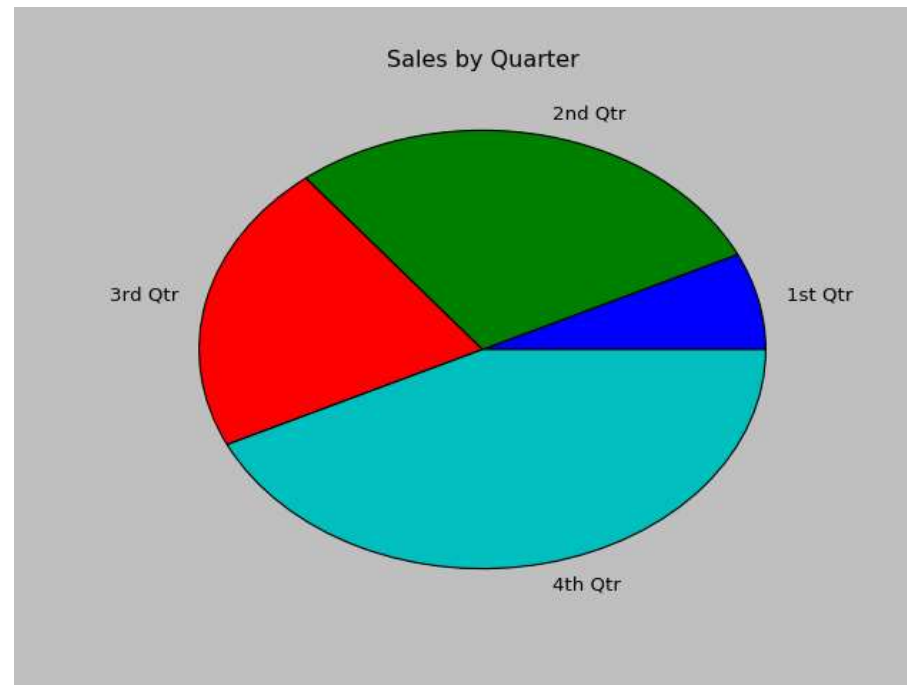
Plotting a Pie Chart

- The `pie` function has a `labels` parameter that you can use to display labels for the slices in the pie chart.
- The argument that you pass into this parameter is a list containing the desired labels, as strings.

Plotting a Pie Chart

- **Example**

```
sales = [100, 400, 300, 600]
slice_labels = ['1st Qtr', '2nd Qtr', '3rd Qtr', '4th Qtr']
plt.pie(sales, labels=slice_labels)
plt.title('Sales by Quarter')
plt.show()
```



Plotting a Pie Chart

- The `pie` function automatically changes the color of the slices, in the following order:
 - blue, green, red, cyan, magenta, yellow, black, and white.
- You can specify a different set of colors, however, by passing a tuple of color codes as an argument to the `pie` function's `colors` parameter:

```
plt.pie(values, colors=('r', 'g', 'b', 'w', 'k'))
```

- When this statement executes, the colors of the slices in the resulting pie chart will be red, green, blue, white, and black.



Summary

- **This chapter covered:**
 - Lists, including:
 - Repetition and concatenation operators
 - Indexing
 - Techniques for processing lists
 - Slicing and copying lists
 - List methods and built-in functions for lists
 - Two-dimensional lists
 - Tuples, including:
 - Immutability
 - Difference from and advantages over lists
 - Plotting charts and graphs with the **matplotlib** Package

