DEFENSIVE AND COMPETITIVE BIDDING

LEADS AND SIGNALS

WBF and SBF Convention Card

Category:	Green
NCBO:	Sweden
Event:	
Players:	**Simon Hult, Adam Stokka**

OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE		
6-16 aggressive at 1-level		Lead	In Partner's Suit
Responses: new suit F1	Suit	3/5	3/5
2NT = 4+Supp inv+	NT	3/5	3/5
Cuebid = Good raise	Subsequent	3/5 (always in p suit)	3/5
Jump cue = about 8-10 4+ supp		2/4 through declarer in untouched suits	
Sound on 2-level 5+suit	Other :	K asks for count against 5-level and higher	

1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS		
15-18 sys on	Lead	Vs. Suit	Vs. NT
4th live 15-18 sys on	Ace	AKQ+ AKx+ Ax	AKx+ Ax
Reopen: (1m) p (p) 1nt=11-14 sys on (1M) P (P) 1N= 11-16	King	KQJ+ KQT+ KQ+ AK	KQ+ Kx AKQx+
JUMP OVERCALLS (Style;Responses;Unusual NT)	Queen	QJT+ QJ9+ QJ+	KQJx+ QJ+ Qx KQT9+
2M = preemptive (Exceptions: (1♣ neb) – 2♦ = 5/5M)	Jack	JT9+ JT+ Jx	JT9+ JT+ Jx
(1M) – 3♣ = 5/5 oM+♦	10	HJT Tx	HJT+ T9x
2NT = 5-5 two lowest unbid	9	HT9+ KJ9+ 9x	HT9+ 9x
Reopen: 2M 6+M 10-13; 2NT 19-21 bal sys on	Hi-x	Xx, xxXx xxXxxx	Xx, xxXx xxXxxx
DIRECT AND JUMP CUE BIDS (Style; Responses)	Lo-x	xxX xxXx xxxxX	xxX, xxXx, xxxxX

(1M) – 2M = 5-5 oM+♣	SIGNALS IN ORDER OF PRIORITY			
(1m) – 2m = 5-5 M´s			Partner's Lead	Declarer's Lead	Discarding
(2M) – 3M = ♣+♦	Suit: 1st	Low = enc	Low = even	Low = enc
(1m neb) – 2m = nat	2nd	Low = even	S/P	Low = even
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)	3rd	S/P		S/P
Dbl = strength; 2♣ = MM; 2♦= a) weak M b) strong M+m; 2M = Nat (better than 2♦) 2NT = both m´s	NT: 1st	Low = enc	Low = even	Low = enc
	2nd	Low = even	S/P	Low = even
By PH: dbl= ♠+any suit; 2m = m+♥; 2M = nat	3rd	S/P		S/P

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)	High-low = Discouraging or odd. Low-high = Encouraging or even.
Dbl = T/O; (2/3M) – 4m = 5-5 m+oM (Exception after 3♠)	**DOUBLES**
(3m) – 4♣ = 5-5 om+M; 4♦ = 5-5 M	TAKE-OUT DOUBLES (Style; Responses; Reopening)
2♦ multi: dbl =13-15 bal/17+; 2NT–16-19; 4m = 5-5 m+♥	May be light with good distribution
VS. ARTIFICIAL STRONG OPENINGS	Dbl is almost always take-out
Vs strong 1♣: dbl = strong hand; 1X = Nat 1NT/2NT = ♣ or ♦-♥; 2X = The suit above or next two suits	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES
Vs strong 2♣/♦: dbl = M's; 2X = nat; 2NT = any two-suits	1 NT (dbl(pen)) rdbl shows a weak one-suiter
OVER OPPONENTS' TAKE-OUT DOUBLE	No support dbls
New suit is F1	Maximal doubles when no other bid available
TRF after 1M - (dbl) starts with 1NT showing 5+suit	1♣-(1♠)-dbl = Take-out (very often 4♥)
Rdbl = strength	

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Generally sound openings, preempts may be (very) light
1♣ = 3+ (with 33 in m)
1♦ = 3+ (with 44 in m)
1M = 11+ 5+M
1NT = 14-16bal (10-13 green vs red in 1st/2nd/3rd seat)
2♣ = 17-18NT
2♦ = Any FG/22-24NT
2M = 4-9, (5)6+suit
2NT = 19-21
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♣ 17-18NT
2♦ Any FG/22-24NT
1♣-2♦ = 5+♣, G/T+
1NT = (9)10-13 green vs red in 1st/2nd/3rd seat (may be 6331,5431, 4441)
SPECIAL FORCING PASS SEQUENCES
In game force situations
After we rdbl for strength to 2S
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
Psychics: rare
May choose to show single A/K as no single
Not strict about hcp ranges
3rd hand openings may be light
1NT-(dbl(pen))-pass forces rdbl
1NT-(dbl(pen))-rdbl forces 2C

OPENING BID DESCRIPTIONS   Adam Stokka- Simon Hult   SWEDENz

Opening	Tick if Art	Min No Cards	Neg Dbl Thru	Description	Responses	Subsequent Auction
1♣	X	3	4♠	a) (11) 12-13(14)bal b) 11-23nat	1♦/♥/♠ = nat; 1NT = G/T to 3NT; 2♣ = 5+ ♣ 5-10; 2♦=5+♣, G/T+; 2M = 6+M 3-8; 2NT = 55+m's NF vs 12-14NT; 3♣ = Preemptive; 3♦/M = 5+♣, splinter	1♣ - 1x – 1M = 5+♣, 4+M 1♣ - 1x – 1NT = (11)12-13(14)NT (may contain 4M) 1♣ - 1M – 3M= Typically min 5♣4M(31) or 4♣4M(41)

1♦		3	4♠	Only 3 if 4432	1M = 4+M F1; 1NT = Nat (0)3-11; 2♣ = 4+♣ FG;
					2♦ = 4+♦ 0-9; 2♥ = 5+♦, GF; 2NT = bal inv; 3♣ = 4+♦ 10-12;
					3♦ = PRE; 3M = Void SPL
						1♦-1♥: 1♠=4+♠ F1; 1NT=4+♣ F1; 2♣=6+♦;
						      2♦=4-3-5-1 or 4-3-6-0; 2♥=Nat; 2♠=6+♦ 17+;
						      2NT= 4♥ 16+ 18+; 3♣ = 5/5m's, FG
						1♦-1♠: 1NT = nat bal;
						      2♥=Nat; 2♠=Nat; 2NT= 4+♠ 16+
						      3♣ = 5/5m's, FG; 3♥= 4+♠ 16+
						1♦-1NT: 2♣= Nat F1; 3♣ = Nat NF

1♥		5	4♠	5+♥ 11-23 May have 4♥ in 3rd/4th	1♠ = 4+♠ F1; 1NT = Nat (0)3-11; 2♣ = (3)4+♣ FG/10-12 3-cards support; 2♦ = 4+♦ FG; 2♥ = 6-9 3-4♥; 2♠ = 6+♠ 3-8; 2NT=4+♥ INV+; 3m=Nat INV; 3♥=0-8; 3♠= Any void 12-14	1M-1X: 2♣ = 6+M or 16+ any; 2NT = 6+M 4+m 15+; 3m = 5/5 13-15; 3♥ = 5/5 13-15; 3M=7+M mild invite 1M-2NT: 3♣=Min any; 3♦= No SPL; 3♥/♠/3NT=SPL ♣/♦/oM
1♠		5	4♥	Same as above	Same as above (2♥ = 5+♥ FG; 2♠ = 6-9 3-4♠)	Same as above
1NT			4♠	14-16bal/10-13 non vul vs vul May have 5M or 6m	2♣ = Stayman; 2♦/2♥/2♠/2NT = TRF; 3♣ = FG both m's 3♦ = 6+M INV; 3M = 0-1M(54mm) FG; 4♣/♦ = TRF to 4♥/♠	1NT-2♣: 2♦ = no 4M; 2M = 4+M 1NT-2♠/2NT: 3♣/♦ = likes ♣/♦
2♣	X	0		17-18 bal	2♦/♥/♠ = TRF; 2NT = 6+♣, 3♣ = 6+♦ we always take transfer. Can jump to 3M. 3♦= 55+mm GF	
2♦	X	0	4♠	Any GF / 22-24 bal	2♥=relay Other= Nat strong suit	
2♥		5		4-9	V: 2♠ = 5+♠ F1; NV: 2S not forcing 2NT = INV+ ask; NV 3m = Not forcing; V 3m=Nat F1 3♥ = PRE	
2♠		5		4-9	2NT = INV+ ask; V3♣/♦/♥ = Nat F1; 3♠ = PRE NV 3m= not forcing	
2NT			4♠	19-21	3♣ = Mod Puppet; 3♦/3♥/3♠/4♣/4♦ = TRF; 3NT=nat	2NT-3♣: 3♦=one or both 4cM; 3♥=no M; 3♠ = 5+♠; 3NT = 5+♥
3X		6		PRE aggressive 1st NV, 3rd free	New = F1; 3X-4♣ = S/T w supp; 3♣-4♦ = S/T w supp	
3NT	X			Solid minor	4♣ = P/C; 4M = Nat	**HIGH LEVEL BIDDING**
4♣		6		PRE aggressive 1st NV, 3rd free	4♦ = Nat FG; 4M = to play	1430 (5NT = odd + void, 6X = even + void)
4♦		6		PRE aggressive 1st NV, 3rd free	4M = to play; 4NT = RKCB; 5♣ = S/T w supp	Voidwood, DOPI, DEPO
4♥		6		PRE aggressive 1st NV, 3rd free	4♠ = to play(NV); 4NT = RKCB	Cue bids up the line 1st or 2nd
4♠		6		PRE aggressive 1st NV, 3rd free	4NT = RKCB	4NT often 2 places to play, 5NT often pick a slam
4NT	X			Specific ace asking	5♣ = no Ace; 5♦/♥/♠ = that Ace; 5NT=♣ Ace; 6X = 2 Aces	When FP pass and pull is S/T