DEFENSIVE AND COMPETITIVE BIDDING		LE.	ADS AND SI	GNALS	EBL CONVENTION CARD		
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING I	EADS STYLE					
1 level lead directing, seldom 4 card suit.	\dashv	Lead		In Partner's Suit		CATEGORY: GREEN	
2 level sound	Suit	1/3/5	1/3/5				
	NT	2/4		1/3/5		PLAYERS: Alèxia Jou – Marc Marot	
	Subseq	1/3/5		1/3/5		EVENT: WHJ 2017	
	Other:	Other:				_	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
15/17	Lead	Lead Vs. Suit		Vs. NT			
Reopening 11-14	Ace	AK, Ax		AKQ, Ax		Better minor, 5 cards major, SAYC	
	King	KQ, Kx	KQJ				
	Queen	QJ, Qx			QJ9		
	Jack	J10, KJ10			J10, AJ10		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10			H109			
2-3 weak	9	9x		9x			
2NT Michaels	Hi-X	xx		XX			
	Lo-X	xxx or xxx	xx				
	SIGNALS IN ORDER OF PRIORITY						
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		tner's Lead	Declarer's	Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Michaels cue bid	_	itude	Count		Attitude	or Boning Bibb Timi Amir Angeand Bib Bi (B)	
Jump cue bid asks for stopper	Suit 2	Itaac	Count		1 Ittitude		
with the cia with for bropper	3						
	1 Att	itude	count		Attitude		
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2						
Natural	3						
1 rational	Signals (inclu	ding Trumps): U	IDA				
		standard count	3011				
	Low che and	standard count					
			DOUBLE	S			
			DOCELL				
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT 1	OOUBLES (Sty	le; Response	s; Reopeni	ng)		
Natural		les, natural resp					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣						SPECIAL FORCING PASS SEQUENCES	
Natural	SPECIAL, A	RTIFICIAL &	COMPETIT	TIVE DBL	In game forcing situation		
OVER OPPONENTS' TAKEOUT DOUBLE	\dashv					IMPORTANT NOTES	
Redouble = 10+ penalty interest (creates a forcing pass) until 2NT							
20 penanty microsi (election a foreing passe) with 21(1)							
						PSYCHICS: rare	
<u>. </u>							

S G	TICK IF	OF CARDS	HRU							
OPENING	ARTIFICIAL	MIN. NO. OF	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		1	4S	No 5+ major. No 4+ D.	Check back, Roudinesco	2D= min 2cards, 2H=min 3cards, 2S=max 3cards, 2NT max 2cards				
1 ♦		4	4S	4+D	Check back, Roudinesco	Same				
1♥		5	4S	Natural 11-22 hcp	Roudinesco	Same				
1 🛦		5	4S	Natural 11-22 hcp	Roudinesco	Same				
INT			4S	15/17	Stayman, 4 Transfers					
2*	Х	0	4S	Semiforcing. Single suiter 19- 23 hcp or balanced 22-23 hcp	2D relay, other suit natural positive.					
2♦	X	0	4S	GF any hand or 24-25 balanced	2H relay					
2♥	X	6	4S	6-10 hcp 6 cards	2NT asking: 3x Ace or King, 3H Minimum, 4x singleton					
2.	Х	6	4S	6-10 hcp 6 cards	2NT asking: 3x Ace or King, 3S Minimum, 4x singleton					
2NT			4S	20 21 balanced. Possible 5card major	Puppet stayam, transfers	After Stayman, 3D at least 1 major, 3H 5cards, 3S 5cards and 3NT no majors				
3♣		7	4S	Preemptive	Natural					
3♦		7	4S	Preemptive	Natural					
3♥		7	4S	Preemptive	Natural					
3♠		7	4S	Preemptive	Natural					
3NT	X	7	4S	Gambling	4c pass or correct					
4.		8	4S	Preemptive	Natural					
4♦		8	4S	Preemptive	Natural					
4♥		8	4S	Preemptive	Natural					
4.		8		Preemptive	Natural					
5 .		9		Preemptive	Natural	HIGH LEVEL BIDDING				
5♦		9		Preemptive	Natural	4NT 5 aces Blackwood 1430				
5♥		9		Preemptive	Natural	5NT asks for first king				
5♠		9		Preemptive	Natural					