DEFENSIVE AND COMPETITIVE BIDDING	LEADS A	LEADS AND SIGNALS							
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING	OPENING LEADS STYLE					WDE Convention Cond 2.10		
NAT 4+ suit, (8)10-15 hcp 1/2-level		Lead In Partner's Suit		WBF Convention Card 2.19					
after overcall, transfers from opp siut to -1 suit, if opp double then from 1NT to -1 suit	Suit	2-4th low from Hxx; top fr	om xx	same	ame				
Fit-bids	NT	NT 2nd/4th same		same		Category:	STRONG CLUB - BLUE		
	Subseq	1. count 2. attitude (high-	=passive)	same		Country:	LATVIA		
	Other:					Event:			
						Players:	Janis Ilzins , Nauris Pelsis		
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY			
15-17 w/ stop. Responses: transfers starting w 2 ♣, trnsf to opp suit = staym.	Lead	Lead Vs. Suit Vs. NT			GENERAL APPROACH AND STYLE				
	Ace	AKx(+), Ax+		AKx(+), Ax+	-	Precision Cla	Precision Club		
	King	AKx(+),KQx(+),		AKx(+),AKJ	10(+),KQ10(+)	strong club v	with natural responses (1NT and 1♠switched)		
in 4th live 1NT=11-14, w/ stopper, SYS ON	Queen	QJ; QJx(+);		QJ; QJx(+);	Qx	1 ♦ = 4+ ♦ unbal			
	Jack	HJ10x(+), J10x(+), AQJ(+	-)	HJ10x(+), J10x(+)		5-card Majors			
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	H109(+), 10x		H109(+), 10	Ох	2H - both majors; 2NT-both minors			
1-Suit: Nat. preempt	9	9x,109x		9x109x		jump shift answers to 1♥♠ openings are natural with SUPP in opening suit			
2-Suit:	Hi-x	xSxx,xSx,Sx		xSxx,xSx,Sx		1NT Openings: 1NT Openings: (12)13-15 HCP			
	Lo-x	HxxSx,HxxS,HxS		HxxSx,HxxS	S,HxS	2 OVER 1 R	esponse: 2 OVER 1 Responses F1		
Reopen: in 4th live = 6+suit and 4,5 - 5,5 losers, one-suiter	SIGNALS	IN ORDER OF PRIORITY	Y			SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's	Lead	Discarding	1NT=(12)13-	15		
Ghestem on Majors:(1M)-2M = 5 OM + 5 \clubsuit ;(1M)-3C=5 OM + 5 \spadesuit	Suit:1st	count (low/hi =even)	count		Lavinthal –Italian	2 ♥= 5+-4+	both majors 5-10		
(1M)-2NT = minors	2nd	attitude (small=enc)	Lavinthal			2 ♦ = 6+ ♥, 7	7-10 HCP		
Michels Cue on minors:(1m)-2m=both Majors	3rd	Lavinthal				3NT=Gambli	ng		
	NT: 1st	count	ount Smith Lavinthal		Lavinthal -Italian	Michaels cue bid and unusual 2NT. Leaping Michaels after opps open 2♥♠/3♥♠			
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	2nd attitude Count				Transfers and lebensohl in competitive auctions			
vs. NT DBL=5m+4M/points 2 \clubsuit = majors, 2 \spadesuit = One major,	3rd	3rd Lavinthal Lavinthal							
2M = 5 M w/4+minor 2NT=minors	Signals (i	Signals (including Trumps): high-low in trumps shows ruffing potential		ng potential					
		SMITH	I SIGNAL v	s NT (small E	ENC)				
On 4 th hand and after pass DONT									
·		DOUBLES							
	TAKEOUT DOUBLES (Style; Responses; Reopening)								
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	DOUBLES	DOUBLES TAKEOUT DOUBLES (Style; Responses; Reopening)							
DBL: for Take-out	in take-ou	in take-out position - 11-15 HCP w/ classic TO or 16+ any hand							
Leaping Michaels vs. 2♥♠ openings.	Reopenin	Reopening from 8 HCP if good distribution for TO;							
(2M)-3M asks stopper, usually long minor						SPECIAL FO	PRCING PASS SEQUENCES		
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES					in GF sitations; when OPP runs from PEN DBL; after INV w/ SUPP;		
Vs. any strong opening(except strong 1♣)same as after 1NT	NEG DBI	NEG DBL, than new suit=F1				in high-level, after our strong bidding or freely bid VUL game against non-vul;			
Vs. 1♣:1NT=C or D+H,2♣=D or both M,2♦=H or S+C,2♥=S or both m,2♠:S+D,	1 ♦ -(1 ♥)-DBL is w/ 4 ♣ , 9+ HCP								
2nt:C+H		Lightner DBL				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
		Reopen DBL in competitive auctions				1 ♦ opening may include 4 ♦ 5 ♣ distribution			
OVER OPPONENTS' TAKE OUT DOUBLE	Slam dou	Slam double (X=1 trick, P=0 or 2 tricks)					M)-2M=NAT		
RDBL=10+ HCP	1 ♣ - 1x o	1 &- 1x or 2x-DBL=5-7 HCP(except 2M: x=TO)							
1M-(DBL): 1NT2 ♣ ♦ are transfers							Psychics: Rare		

PENING 1	BID DESCRI	PTIONS					
pening	Artificial	Min. Neg Dble thr Description 0 7♥ 16 +, any distr.		Description	Responses	Subsequent Auction	Passed Hand Bidding
.	Yes			16 +, any distr.	1 ◆=0-7; 1 ▼ /2m=8+p 5+,FG; 1NT=8+p 5+ ♠ ,FG;	1 3 -1 V /1NT-2M=ST; 1 3 -2NT3 4 V : +1 asks control	
.					2M=4-7 6+NF; 2nt,3 ♣♦♥.=8+, 4441 S/S♣♦♥♠, F	controls; other suit below game=RKCB	
*					1♠ = 8+ bal. distr.,		
*	No	4	3♠	11-15 HCP 5+♦; 4 ♦5♣; 4♦441	2♦=F1(inverted minors); 2M=FG	1 ♦ -1M-1NT-2 ♣=Gadget;1 ♦ -2 ♥ -2 ♠ =min,S/S	
Y	No	5	4♦	11-15 HCP	jump bids= natural, promise SUPP; 2♣- 2+	1 ♥ -2NT = weak one suiter or 4333 13-15hcp or 4+♥ ST;1♥-2NT -3♣=auto	Drury
Y					Double jump= splinter;	I ♥-3 ♥=inv or premt	
^	No	5	4♥	11-15 HCP	same as 1♥		Drury
NT	Yes			(12)13-15 HCP (4414 possible)	STAY; JACOBY TRF; 2♠ to ♣or INV to 3NT; 2NT to ♦	1NT-2♠-2NT=min, 3 ♣=max; 1NT-2NT-3♣=max, 3♠=min	
NT					3x-sign-off	1NT-2♦ : 2NT=max good supp 3H=min 4♥;	
*	Yes	5	4♥	11-15,5♣4M or 6+♣	2 ◆=ART F1;2M=NF;2NT=trnsf to ♣ or (5-5)M; 3 ♣8-10 3+	2♣-2NT-3♣-3♦=inv (5+5+)M; 3♥♠=FG with M	
*	Yes	0		7-10 HCP 6+ ♥	2♥=to play;2NT=asks shortness		
y	Yes	4		5-10 HCP 5-4 majors	2♠,3♥,3♠,4♥,4♠=To play, 2NT = Relay	2♥-2NT-3 ♣=min,3♦ =max5-5, 3♥=max 5♥, 3♠=max 5♠	
A	Yes	6		7-10 HCP 6+ ♠		2♠-2NT-asks shortness	
NT	Yes			5-10 minors 5-5			
*	No	6		PRE constructve	new suit forcing		
*	No	6		PRE constructive	new suit forcing		
Y	No	7		PRE	new suit forcing		
^	No	7		PRE	new suit forcing		
NT	No			GAMBLING w/o stopper	4♦=Reley	3NT-4♦: 4 ♥♠ =s/s; 4NT=7222; 5=NAT, s/s in other m	
*	No	6		PRE in * Destructve			
*	No	6		PRE in ♦ Destructve			
Y	No	7		PRE			
^	No	7		PRE			
NT	Yes			(6+-6+)m			
*	No	7					
•	No	7					
IGH LEVI	EL BIDDING						'
KCB 1403	; 5A+Q,						
linter bid	s						
ue-bids							