Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)
1 level: light

2 level: sound

1 NT overcall (2ND/4TH; Responses; Reopening)
15-18 HCP might be stretched slightly in 4th hand.

Jump Overcalls (Style; Responses; Unusual NT)
2 NT = 2 lowest unbidden suit, at least 5-5

Direct and Jump Cue Bids (Style; Responses)
1♣/♦ – 2♣/♦ = at least 5-4 in majors

1♥/♠ – 2♥/♠ = highest and lowest unbidden, at least 5-5

VS. NT (vs. Strong/Weak; Reopen: PH)
Multilandy in 2nd seat

DONT in 4th seat and after initial pass

VS. Preempts (Doubles; Cue bids; Jumps; NT bids)
Takeout double = 12+ with unbidden suits, 16+ unbalanced or 19+ balanced.

VS. Artificial Strong Openings
VS strong 1♣ and strong 2♣ opening:

x = ♥

1♦/2♦ = ♠

1♥/2♥ = 2-4 ♥ + longer minor

1♠/2♠ = 2-4 ♠ + longer minor

1 NT/2NT = ♣ + ♥ / ♦ + ♠

2♣/3♣ = ♣ + ♦

2♦/3♦ = ♥ + ♠

Over Opponents' take out double
Transfers after 1M – x, Rdbl = 10+ (9+ after major opening)

Leads and Signals

Opening Leads Style

	Lead	In Partner's Suit
Suit	3rd-5th	3rd-5th
NT	Low=encouraging	3rd-5th
Subseq	3rd-5th from remaining length.	

Leads

Lead	Vs. Suit	Vs. NT
Ace	**AK**/**AK**x/**AK**xx(x)	AKx/AKxx(**x**)
King	**KQ**/**KQJ**(x)/**KQT**(x)	**KQJ**(x)/**KQT**(x)
Queen	**QJT**(x)	AQJ(**x**)/ **QJT**(x)
Jack	**HJT**(x)/**JT**(x)	**HJT**(x)/JT(**x**)
10	H**T**9**x**/AQ**T**(**x**)/**T**9x	H**T**9**x**/AQ**T**(**x**)/**T**9x
9	H**9x**/9x**x**/**T**9	H**9x**/**9**xx/**T**9
X	Hx**x**x/H**T**9x/**x**xxx(x)	Hx**x**x/H**T**9x/**x**xxx(x)

Signals in order of priority

	Partners lead	Declarer	Discarding
Suit:	Count: high-low = even number	Count: high-low = even number	Attitude: low=encouraging
2nd	Attitude: low=encouraging		Count: high-low = even number
NT:	Attitude: low=encouraging	Count: high-low = even number	Attitude: low=encouraging
2nd	Count: high-low = even number		Count: high-low = even number

Signals (including Trump's): Lavinthal, low = encouraging, high-low =even number

Doubles

Takeout Doubles (Style; Responses; Reopening)
12+ and at least 4-3 in major or 16+

Special, Art and Comp Dbl/Rdbl's
Rdbl = 10+

Anders Gundersen | **Joakim Sæther** | **Marcus Scheie**

System Summary

General Approach and Style
5-5-4-2

2/1 = GF if not rebid suit

Transfer after 1♣ openings, else natural.

Special bids that may require defence
2♦/♥/♠ = 8-10 HCP and 5+ cards NON-VULNERABLE

1♣ - 1♦ = 4+♥, 1♥ =4+♠, 1♠=6-9(10) hcp with no 4-card major or ♦, 1NT= (10)11-12 hcp, 2♦/♥ = weak transfer, 2♠=6-9 hcp with 5+♣

Special forcing pass sequences

Important notes that don't fit
Jacoby, Lehbensohl, leaping Michaels

Psychics
Rare

Opening	Art	Min. #	Neg. D. through	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	x	2	4♦	11-21 HCP	1♦/♥ = Transfer, 1♠ = 6-9, 1 NT = 10-12, 2♣ = 10+, 2♦/♥ = weak transfer, 2♠ = 6-9 with clubs, 3♣ = preemptive	1♣ – 1♦/♥ – 1♥/♠= usually 3 card, 2♥/♠ 13-14 and support, 3♥/♠= 15-17 and support	
1♦		4	4♦	11-21 HCP	1♥/♠ = Natural, 1 NT = 6-11, 2♣=natural, 2♦= 10+ and support, 2♥/♠= natural weak, 2 NT = 10-12, 3♦ = preemptive, 3 NT = 13-15	1♦ – 2♦ – 2♥/♠ = natural 16+, 2 NT = (11)12-14, 3♦ = (11)12-14, 3 NT = 18-19	
1♥		5	4♦	11-21 HCP	1♠ = Natural, 1 NT= 6-11, 2♣= natural, 2♦ natural or weak raise, 2♥ =6-9 natural, 2 NT = jacoby, 2♠/3♣/♦ = mini splinter, 3♥ =10–12 and support, 3♠/4♣/♦ = splinter	1♥ - 2♥ – 3♣/♦ = nat GT	After 3rd and 4th han openings: 1♥ – 2♣ = 10+ and ♥ support.
1♠		5	4♦	11-21 HCP	1 NT= 6-11, 2♣/♦/♥= natural (2♦ may be a weak raise), 2♠ =6-9 natural, 3♣/♦/♥ = mini splinter, 3♠ =10–12 and support, 4♣/♦/♥ = splinter	1♠ - 2♠ - 3♣/♦/♥ = nat GT, 1♠ - 2NT - 3♣/♦/♥ = natural	After 3rd and 4th han openings: 1♠ – 2♣ = 10+ and ♠ support.
1 NT			2♠	15-17 HCP. May contain 5 card major or 6 card minor.	2♣ = stayman, 2♦/♥ = transfer, 2♠ = minorsearch, 2NT = 8-10 HCP, 3♣/♦/♥/♠ = 2 tophonors 6th, 3NT = 10-12. 4x = texas, 4 NT = quantitative	1 NT – 2♣ – 2♦/♥ - 2♠ = relay (3♣ after 2♠ response)	1 NT – dbl – pass is either strong, ♣+M or ♦+♠, redbl is a longrunner, and a bid shows the suit and the suit above
2♣	x			19+ or a very unbalanced hand	2♦ = Relay, 2♥/♠ 6+ and 5 card, 2NT = A minor hand with slam interests, 3♣/♦ = 6+ in the suit and a positive hand	2♣ – 2♦ – 2NT =22–24, 3♥/♠ = 8,5 – 9 tricks, 3NT = 25-27, 4 NT = 28-30. 2nd negative	2♣ – Overcall– dbl = 6+ and any bid is natural
2♦		5 or 6		Vul: 6+♦, 5–10 Non vul: 5+♦ 8-10	2 NT = Relay, 3♦ = preemptive	2 ♦ – 2NT – 3♣/♥/♠ = natural and 5 card ♦, 3NT = 6 card ♦ without sidesuit, 4♣ = Natural and 6♦.	
2♥		5 or 6		Vul: 6+♥, 5–10 Non vul: 5+♥ 8-10	2 NT = Relay, 3♥ = preemptive	2 ♥ – 2NT – 3♣/♦/♠ = Natural and 5 card ♥, 3NT = 6 card ♥ without sidesuit, 4♣/♦ = natural and 6 card ♥.	
2♠		5 or 6		Vul: 6+♠, 5–10 Non vul: 5+♠ 8-10	2 NT = Relay, 3♠ = preemptive	2 ♠ – 2NT – 3♣/♦/♥ = Natural and 5 card ♠, 3NT = 6 card ♠ without sidesuit, 4♣/♦/♥ = Natural and 6 card♠.	
2 NT			3♠	20-21 Balanced	3♣ = puppet stayman, 3♦/♥ = transfer, 3♠ = minors, 3 NT = 5-10 balanced, 4♣/♦ = natural slam try, 4 NT = quantitative	Slam Conventions	
3x		6		Preemptive	Natural	D0P1, R0P1, 0314, quebid, jacoby	
3NT				Running minor			
4♣,♦		7		Preemptive			
4♥,♠		7		Preemptive			
4NT				Blackwood	5♣ = 0 aces, 5♦ = ♦ ace, 5♥ = ♥ ace, 5♠ = ♠ ace, 5NT = 2 aces, 6♣ = ♣ ace		