

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Aggressive 1-level(can be with 4 cards),Aggressive 2-level
New suit at 1-level = F1 4+ cards, at 2level = F1 5+ cards
Simple Raise = 6-9 HCP jump raise = 0-5 HCP
Cue bid = forcing bid, unusually with fit or strong hand
After (1m) – 1M – (X) – cappelletti transfers
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd hand 15-18 BAL system on
4 th hand 10-14 system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit Weak, NV can be very weak (5 card+)
2-Suit Michaels 5M+5m / 5M+5M
Reopen: 6 card suit 14-16
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels – (1m)-2m= Majors, (1M)-2M= 5M+5m
Jump cue asks for stopper
VS. NT (vs. Strong/Weak; Reopening; PH)
Multi-Landy
X=5m+4M, 2♣= Majors, 2♦= 1 Major, 2M= 5M+4m
Vs weak NT, DBL= 13+
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
LEB after (weak 2 or multi) DBL
After (weak 2) 2NT = 15-18 system on
After (2♦ Multi) DBL = 12-15 or strong
Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs strong 1♣ : 1NT minors and Double is majors
OVER OPPONENTS' TAKEOUT DOUBLE
XX 9-10+ HCP suitable for penalty,2NT limit raise, other Nat
After 1M Opening system on + CAP transfers
After 1m Opening Inverted minors off, 1NT 7-11

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th /2 nd	Count	
NT	4 th /2 nd lowest if xxX	count	
Subseq	Attitude	Attitude	
Other: VS NT, K asks UB OR count, A asks ATT			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK, AKx(x)	Ax(x), AKx(x), AKJx(x)_	
King	KQ, KQx(x),	AKJ10(x), KQJ(10/9), KQ109(x)	
Queen	QJ, QJx(x), AKQx	QJ(x), KQ(x)	
Jack	Jx, J10x(x), KJ10(x)	AJ10(x), KJ10(x), J10(x)	
10	10x, H109	10x, H109(x)	
9	9x, 109(x)	9x, 109x(x)	
Hi-X	Xx, JXx(x), XXx(x)	Xx, XXx(x), JXx(x)	
Lo-X	HxX, HxXx, xxX	HxX , HxxX(x)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	HI=ENC, LO=DISC	HI / LO = EVEN	ODD=ENC
Suit 2	S/P.	S/P.	HI / LO= EVEN
3	-----	-----	-----
1	HI = ENC IF K UB	HI / LO = EVEN	ODD=ENC
NT 2	S/P.	S/P.	HI / LO = EVEN
3			
Signals (including Trumps): High / low in trumps suit preference for the highest suit.			
After promising a 5-card suit – Italian carding by bidder			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Could be light (10) with classic shape			
AFTER TO X – 1NT 7-9 HCP, 2NT 10-11, 3NT=12+, Jump= 9-11, CUE=12+ FG			
AFTER REOP X – 1NT=9-11 HCP,2NT=13-14 HCP,3NT=15+, CUE=12+ Forcing			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Neg/resp DBL THRU 4♥			
AFTER 1NT Any X for penalty			
LIGHTNER DBL 1.vs 3NT Dummy's Suit or short in suit			

W B F CONVENTION CARD
CATEGORY: Natural - Green
NCBO: ISRAEL
PLAYERS: LIOR URMAN – OREN TOLEDANO
EVENT ALL EVENTS
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 FG, 5-card M, better m
can open light if unbal (10+ 1 st /2 nd seat,8+ 3 rd seat)
1NT response = semi forcing 5-11 HCP
Aggressive competition style
1NT Openings 14-16
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ Opening = Weak M or 21-22 Bal
2M Opening = 5M + 4/5m 4-11 HCP
Gambling 3NT (Max K outside)
Inverted minor
Good-Bad 2NT
Lebensohl after our 1NT and after opponents weak 2
Mini NT 9-11 in favorite vulnerability (1 st /2 nd seat only)
Over strong ♣ opening 1NT=minors, DBL= majors
SPECIAL FORCING PASS SEQUENCES
1NT-(DBL)-pass forcing for xx
After a game forcing bid
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	BETTER MINOR (2+) if fav. VUL (mini NT)	2♣=INV 10+ 3♣=6-9 1N=6-9 2♥=5♠+4♥(+)	NATURAL, NEW SUIT=F1	SAME
1♦		3	4♥	BETTER MINOR (2+) if fav. VUL (mini NT)	2♦=INV 10+ 3♦=6-9 1N=6-9 2♥=5♠+4♥(+)	NATURAL, NEW SUIT=F1	SAME
1♥		5	4♦	5♥ 11-22	1NT=6-11 2♥=8-10 3♣=6-9 4♥ 3♦=10-11 4♥ 3♠=SHORT	Short+ long trial bids	DRURY
1♠		5	4♥	5♠ 11-22	1NT=6-11 2♠=8-10 3♣=6-9 4♠ 3♦=10-11 4♠ 3♥=SHORT	Short+ long trial bids	DRURY
INT		2	3-LEVEL	14-16 can be unbalanced	2♣= NF Stayman ,4-way transfers, 3♣=puppet, 3♦=5-5 Majors INV, Texas TR, 4NT quantative	NT	
2♣	YES			9+ tricks or 22+ HCP	2♦=4+ 2♥=0-3, New Suit = good suit, strong hand	Kokish after 2♣-2♦-2♥=24+ Bal or natural	
2♦	YES	2		WEAK M / 21-22 BAL	2♥/2♠=P/C 2NT ENQUIRY 3♣/3♦ FG, 4♣ asks to transfer suit, 4♦ asks to bid your suit	After 2NT 3♣=MIN♥ 3♦=MIN♠ 3♥=MAX♠ 3♠=MAX♥ 3NT=21-22 BAL	
2♥		9		5♥+4m(+) 4-11	2♠=5+♠ F, 2NT=ENQ. 3♣=P/C, 3♦=INV♥	After 2NT 3♣MIN♣ 3♦ MIN♦ 3♥ MAX♣ 3♠MAX♦	
2♠		9		5♠+4m(+) 4-11	, 2NT=ENQ. 3♣=P/C, 3♦=INV♠, 3♥=NAT	After 2NT 3♣MIN♣ 3♦ MIN♦ 3♥ MAX♣ 3♠MAX♦	
2NT		2		19-20 HCP Can be unbalanced	3♣=puppet, 3♦/3♥= TR, 3♠=minor stayman,4NT Quan. Texas Transfers		
3♣		6		PREEMTIVE	3♦ ask for 3M, 3♥/3♠ Forcing natural	AFTER 3♦ CRISS-CROSS M 4♣ 3-3M	
3♦		6		PREEMTIVE	3♥/3♠ Forcing natural		
3♥		6		PREEMTIVE	3♠ Forcing natural 4m=cue bid		
3♠		6		PREEMTIVE	4m = cue bid		
3NT	YES	7		GAMBLING SOLID m	4♣ P/C, 4♦ asks for shortness, 4♥/4♠ to play		
4♣		7		PREEMTIVE	Any new suit = to play		
4♦		7		PREEMTIVE	Any new suit = to play		
4♥		7		PREEMTIVE	New suit = cue bid		
4♠		7		PREEMTIVE	New suit = cue bid		
4NT	YES	11		Minors At least 11 card			

HIGH LEVEL BIDDING:

1st or 2nd round cue bids equally

EXCLUSION – Responses – 0314 Next step ask Q of trumps

RKCB RESP 4/1 , 3/0 , 2 NO Q , 2 + Q , 5NT=odd + any void , 6X= even + void

JOSEPHINE

After M was set as trump at 3 level, 1 STEP = UNSERIOUS