


DEFENSIVE AND COMPETITIVE BIDDING	
Overcalls general style	natural
Responses	new suit 7to 14 HCP not forcing
TAKE OUT DOUBLE general style DISTRIBUTIONAL	
Responses	CUE-BID=F1R; 1NT constr over 1♣,1♦,1♥
Jump new suit=invitational but not forcing	
1NT OVERCALL	
16 18	
Last position : 10 13	
6m 4M after pass	
JUMP OVERCALL	
Others:interm.weak only n.v	
Two suiters interm.weak against v	
Responses:2nt forcing one round	
2NT in jump =over one minor=♥ + over minor over one major=two suiter in the minor	
DIRECT CUE BID	
STYLE two suiters at least 5-5	
1♣ /♦ -2♦ =♥ and♠;1♥ /♠-CUE=the other maj and one minor	
Responses 2NT=F1R;new suit invitational	
VS NT	
2□ : landy 2♦□: multi 2M : 5M 4 m	
VS preempts	
Natural style	
OVER OPPONENT'S TAKE-OUT DOUBLE	
XX : good hand	
New suit = natural NF	

LEADS AND SIGNALS			
OPENINGS	Small promising	Count	
LEADS	Suit 3 rd /5 th NT 4 th best	Count	
Sequent leads			
LEADS			
Cards	NT	SUIT	
A	AKxx(x);AKQx(x)	AKxxx;AKQ(xx); Ax	
K	AKJxx;KQ10xx;KQJ(xx))	KQJxx;AKxx	
Q	QJ10x(x);KQ10x;KQ(x)	QJx(x);KQx(x);Q x	
J	J109(xx)	J10x(x);Jx	
10	A/K/Q109x(x);1098x	109x;10x	
9	9xx;		
big	Xxx;xXxx	Xx ; xXxx	
small		xxX;xxxxX	
SIGNAL by order of priority			
Suit 1 st	Count	count	count
2 nd	attitude	preferential	call
3 rd	preferential	attitude	Suit preference
NT : 1 st	Count	count	count
2 nd	attitude	preferential	call
3 rd	preferential	attitude	
On lead : NT : attitude on A/Q, unblock on K			
On lead : suit : count			
SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES			
Dbl discouraging after forcing pass			

<div> <div>FFB</div>  </div>	
du CORAIL Edouard	LAFONT Grégoire
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
NATURAL 5-CARD MAJORS	
BETTER MINOR	
ARTIFICIAL STRONG 2♦	
<i>SPECIAL OPENINGS AND RESPONSES THAT MAY REQUIRE DEFENCE</i>	
2♥ : 4-4 MAJORS	

IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE
PSYCHICS RARE
Specials overcall after 4 th seat opening

OPENING DESCRIPTION						
opening	Tick if artificial	Min no of card	Neg dbl thru	DESCRIPTION	REPOSSES	WITH PASSED PARTNER
1♣		3		12 to 23 hcp 3+♣	2♣ 11+ hcp and 5cards 2♦: 5♥-4♠ weak 2♥: 5♠-4♣ weak 2♠: 6♠ weak 2NT invitational	1♣-1♥/1♠-2♥/2♠ at least 14hcp
1♦		3		12 to 23 hcp 3+♦	2♦: 11+ 5(4) cards 2♥: 5♠-4♣ weak 2♠: 6♠ weak	1♦-1♥/1♠-2♥/2♠ at least 14hcp
1♥		5		12 to 23 hcp 5+♥	2♥= 6 10 2♠: 5♠-3♣: 8/11 2NT: 10/11 3♠ 3♣: 10/11 4♣ 3♦: 12/15 balanced 3♣ 3♦: preemptive 3♠: 12/15 balanced 4♣ 3NT: splinter 4♣=preemptive	1♥-2♣=drury 2NT: 4/4/4/1 => 3♣ asking for shortage 3♣/♦: invitational with ♣ /♦
1♠		5		12 to 23 hcp 5+♠	2♠: 6/10 2NT: 10/11 3♠ 3♣: 10/11 4♣ 3♦: 12/15 balanced 3♣ 3♦: preemptive 3NT: splinter	1♠-2♣=drury 2NT: 4/4/4/1 => 3♣ asking for shortage 3♣/♦: invitational with ♣ /♦
1NT				15 to 17 hcp semi balanced	Transfer, stayman	
2♣	X	0		Semi forcing	2♦: relay 2M= KQ 6th	
2♦	X	0		Game forcing	2♥ less than 7hcp without ace, one kink maxim 2♠ one ace in majors 2NT 8+hcp or 2 kings 3♣/3♦ ace 3♥ two aces of the same colour 3♠ two aces of the same rank 3NT two aces shuffled	
2♥	X	4		4+♣ 4+♠ NV 5+♣ 4+♠ V	2NT asking	
2♠		6		Weak in ♠	2NT forcing changing colour forcing 3♠ preemptive 4♠ preemptive or natural	
2NT				20 21 hcp semi balanced	Transfer, stayman	
3♣/3♦		7		Weak in ♣/♦ preemptive	changing colour forcing/ 3NT to play 4♣/♦ preempt 5♣/♦ preempt or natural	
3♥/3♠		7		Weak in ♥/♠ preemptive	Same	
3NT	X			Preempt in a minor	4♣ to play 4 in a minor 5♣ to play 5 in a minor	
4♣/4♦		8		Weak in ♣/♦ preemptive	5♣/♦ preemptive or natural	
4♥/4♠		8		Weak in ♥/♠ preemptive		
4NT	X			Minors at least 6/5	5♣/5♦ = better minor	
5♣/5♦		8		Weak in ♣/♦ preemptive		
SLAM APPROACH AND CONVENTION(including all slam-interest bids)						
3rd and 4th colour forcing, RKLR, landy, rubensohl,						
Forcing pass after 2♣/♦ opening bid						

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