DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					WBF Convention Card		
OVERCALLS (Style; Responses; 1/2 level; Reopening)	OPENING LEADS STYLE							
1 level 8-15, (4)5+		Lead	Lead		Partner's Suit			
2 level 11-16, 5+	level 11-16, 5+ Suit 1/3/5		1/3/5			NCBO Logo & Coloured Sticker:		
	NT	4 <sup>th</sup> , journalist		1/3/5		Coloured Sticker:		
UBENS ADVANCE responses to simple overcall  Subseq 1/3/5 1/3/5			CATEGORY: GREET	N				
· ·			- <u> </u>			NCBO: SLOVAKIA EVENTS: All Events		
				PLAYERS: JAKABŠ				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)								
15-18 (2 <sup>nd</sup> ) – system on	Lead	Vs. Suit		Vs. NT		SYSTEM SUMMARY		
11-15 reopen	Ace	AK(+), Ax(+)		asks unblock or count		GENERAL APPROA	CH AND STYLE	
	King	AK, KQ(+), Kx		AKJ(+), KQ(J/T/9)(+), Kx		5-card majors (1NT-semiforcing), Gazilli		
	Queen	Qx, QJ(+)		KQTxx(+), QJT(+), AQJx(+) JT(+), Jx		With 4-4 in m open 1♦		
	Jack	JT(+), Jx				2/1 GF		
JUMP OVERCALLS (Style; Responses; Reopen)	10	KJT(+), T9(+),Tx		HT9(+), HJ10(+)		Negative freebids		
Natural weak, new suit = F1, reopen constructive	9	9x, HT9(+),		109(+),		Weak 2•/♥/♠, often 5+ non vul		
Vs non-strong 1♣ => Truscott defense	Hi-x	1/3/5		Highest from weak suit				
Unusual 2NT	Lo-x	1/3/5		4th from ok suit, xXx, xX				
2NT reopen 19-21	SIGNALS IN ORDER OF PRIORITY							
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partner's Lead	Declare	er's Lead	Discarding		T MAY REQUIRE DEFENCE	
"MICHAELS CUE" unlimited	1	ATT (small=ENC)	(	CT	Odd=enc,even=S/P		esponses to simple overcall	
JUMP CUE stopper asking	Suit 2	CT (small=EVEN)	S	S/P			n-strong 1♣ => Truscott defense	
(1♣)-2♣ = natural	3	S/P				3NT - gambling		
	1	ATT (small=ENC)	C	C/T	Odd=enc,even=S/P	Good/bad 2NT		
VS. NT (vs. Strong / Weak; Reopening; PH)	NT 2	CT (small=EVEN)	S	S/P		1M-(X)-1NT/2x = trans	fer	
2♣ - majors, 2♦ - ♦+M (♦s usually longer), 2M natural	3	S/P				Jump advances to 2N		
2N - minors, 3x natural						1 <b>♣</b> -2 <b>♦</b> = 6+ <b>♣</b> , unbal, i	nv	
X vs strong 1NT = ♣+M (♣s usually longer)								
X vs weak 1NT = penalty, passed hand X = as vs strong NT								
	Doubles							
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)							
LEBENSHOL after t/o double of nat 2x	Thru 4♥							
2M-3M-stopper asking, 2M-4m=5m+5OM								
	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES							
VS. ARTIFICIAL STRONG OPENINGS	NEGATIVE DOUBLE, stronger than direct bid						PASS SEQUENCES	
Truscott – suit+next one, double/NT rounded or pointed, jumps nat.	RESPONSIVE DOUBLE					When in GF		
OVER OPPONENTS' TAKEOUT DOUBLE	SUPPORT (RE)DOUBLE					IMPORTANT NOTES	S THAT DON'T FIT ELSEWHERE	
Rdbl 10+	LEAD DIRECTING DOUBLE, INVITATIONAL DOUBLE (when both sides have a fit)				41.3			
1M-X-1NT/2x = transfer	INVITAT	IONAL DOUBLE (wh	en both si	des have a	tit)			
1M-X-2(M-1) = good raise								
						PSYCHICS: seldom		

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING / OTHER DEVELOPMENT
1♣		3	4♠	11-21, 3+	2♣ inverted = 10+ (4)5+♣, 2M-weak	1♣-1Y-1Z-2♣/♦ XYZ convention (inv or signoff in ♦ / GF any	
					2• = 6+•, unbal, inv		
					3♣ weak		
1♦		3	4♠	11-21 4+	2• inverted = 10+ 4+•, 2M-weak, 2♣ GF	1♦-1Y-1Z-2♣/♦ XYZ convention (inv or signoff in ♦ / GF any)	
				3♦ possible only if 4432	3♣ NAT,INV		
					3◆ weak		
1♥		5	4♠	11-21 5+ natural	1NT= semiforcing, 2NT= INV+ w fit, 2♠ weak	1 <b>∀</b> -1 <u>♦</u> /1NT-2 <b>♣</b> = NAT/15+ any	1 <b>∀</b> -2♣ = 3+ <b>∀</b> , MAX
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			3♣/3♦-NAT,INV 3♥ weak	1♥-2♥-2♠ asking for values, 2N/3♣/3♦ short suit game try		
				3♠,4♠,4♦-splinter	1♥-1♠/1NT-2NT = 6♥+4m,16+		
1♠		5	4♠	11-21 5+ natural	Same as 1♥ 1♠-1NT-2♠=NAT/15+ any 1♠-1NT-2NT=6♠+4m,16+		1 <b>≜</b> -2 <b>♣</b> = 3+ <b>♠</b> , MAX
					1-2-2-2NT asking for values, 3-4/3 √3 short suit game try		
1N				15-17 semibal	2♣stayman, 2♦/♥ transfer, 2♠-transfer to ♣	1NT-2 <b>♦</b> -2 <b>•</b> -3 <b>▼/</b> ♦ = SMOLEN	
				6m, 5422 possible	2N INV, 3♣ transfer to ♦ weak or GF	1NT-2♣-2▼-2♠ / 1NT-2♣-2♠-3▼ = strong with fit for M	
	5M only if minimum (15)	3 NAT INV, 3M shortness, 54 in minors	1NT-2♠-2NT/3♣ = stronger/weaker				
				4♣ gerber, 4♦/♥ texas	-		
2♣	х	0	4♠	22+BAL/GF	2•-waiting	2 <b>-</b> 2•-2•-2 = 25+BAL / NAT	
2•	Х	5		Weak 2	New suit = F1, raise = PRE,		
					2NT= forcing, asking for values		
2♥	Х	5		Weak 2	New suit = F1, raise = PRE,		
					2♠ shortness asking 2NT= 5+♠ F1		
2♠	Х	x 5 Weak 2		Weak 2	New suit = F1, raise = PRE,		
					2NT = shortness asking		
2N				20-21 semibal,	3♣ PUPPET STAYMAN, 3/4♦/♥ transfer		
				6m,5M, 5422 possible	3♠ one or both minors		
3x		6 Natural PRE		Natural PRE	New suit = F1		
3N	Х	7		GAMBLING	4/5/6/7♣ P/C, 4♦ ask for shortness	HIGH LEVEL BIDDING / CU	E-BIDDING
						QUANTITATIVE 4NT raise, RKCB 1430	
4m		7		Natural PRE		EXCLUSION BLACKWOOD	
7111		'				CUE BID – 1st/2nd round equally	
4M		7		NATURAL PRE		LIGHTNER SLAM DOUBLE	
TIVI		,					
4N	Х			Minors, PRE	+	DOPI, ROPI,	