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5 - Monoliths & MicroServices

Agenda

- Basics
- Synchronous Communication
 - WebClient
 - o (Open)Feign
- Asynchronous Communication
 - AMQP with RabbitMQ
- Alternatives



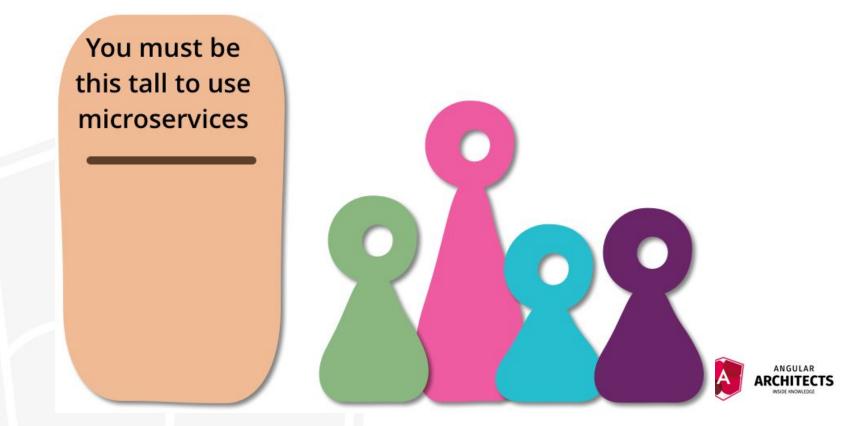


Basics

- Common Use Cases
 - Legacy Systems / Integrating Systems
 - Scaling Systems (Load)
 - Scaling of Teams
- MicroServices don't guarantee modularity
- More Information
 - https://martinfowler.com/microservices/
 - https://semaphoreci.com/blog/bad-microservices



Pre-Requisites



WebClient (Synchronous)

```
@Service
public class ReviewClient {

public boolean reviewClient(WebClient.Builder webClientBuilder, Object data) {
   var webClient = webClientBuilder.baseUrl("http://localhost:8081").build();
  }
}
```





```
@Service
public class ReviewClient {

public boolean reviewClient(WebClient.Builder webClientBuilder, Object data) {
   var webClient = webClientBuilder.baseUrl("http://localhost:8081").build();

   ResponseEntity<Void> returner = webClient
        .post().uri("/api/review")
        .contentType(MediaType.APPLICATION_JSON).bodyValue(data)
        .retrieve()
        .toBodilessEntity()
        .block();
   }
}
```



```
@Service
public class ReviewClient {
  public boolean reviewClient(WebClient.Builder webClientBuilder, Object data) {
    var webClient = webClientBuilder.baseUrl("http://localhost:8081").build();
    ResponseEntity<Void> returner = webClient
      .post().uri("/api/review")
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      .retrieve()
      .toBodilessEntity()
      .block();
    if (returner.getStatusCode().is2xxSuccessful()) {
      return BrochureStatus. FAILED;
    } else {
      return BrochureStatus. CONFIRMED;
```



Feign (Synchronous)

Feign

- Declarative approach
- Uses HTTP client internally
- Originally from Netflix, but deprecated
 - OpenFeign as successor
- Perfect use case for gateway
- Supports OAuth2, Caching, Error Handling, Integration into Spring Cloud (for

example Eureka or CircuitBreakder)



```
@FeignClient(name = "printing", url = "http://localhost:8081")
public interface PrintingClient {
    @PostMapping(value = "/api/review")
    boolean addPrintingJob(CreateReviewData createReviewData);
}
```

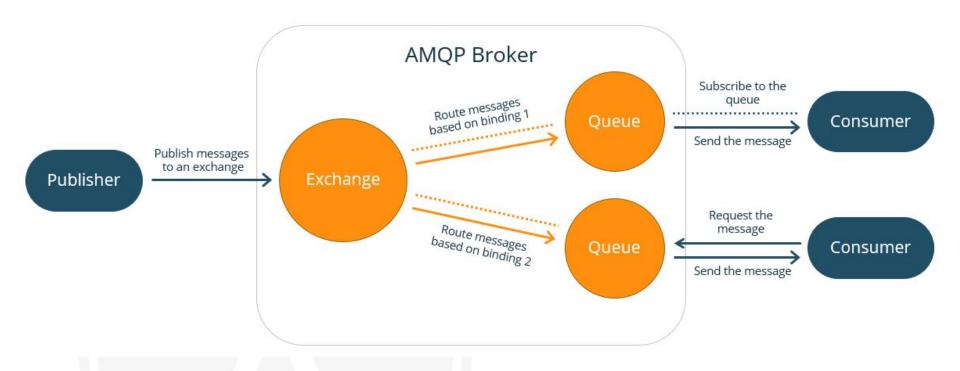




AMQP

- Asynchronous
- Technology Agnostic
- Implementation: RabbitMQ, StormMQ, OpenAMQ
- Main Elements:
 - Exchange
 - Queue
 - Binding
 - Message







```
@Configuration public class MessagingConfiguration {
  public static final String queueName = "printing-events-queue";

  @Bean Queue getQueue() {
    return new Queue(queueName, false);
  }
}
```





```
@Configuration public class MessagingConfiguration {
  public static final String exchangeName = "printing-events";
  public static final String queueName = "printing-events-queue";
  public static final String routingKey = "printing.routing";
  @Bean Queue getQueue() {
    return new Queue(queueName, false);
  @Bean TopicExchange getExchange() {
    return new TopicExchange(exchangeName);
  @Bean Binding getBinding(Queue queue, TopicExchange exchange) {
    return BindingBuilder.bind(queue).to(exchange).with(routingKey);
```

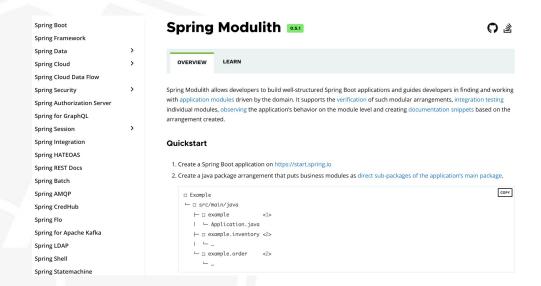


```
@Configuration public class MessagingConfiguration {
  // ...
  @Bean MessageListenerAdapter listenerAdapter(PrintedJobReceiver printedJobReceiver) {
    return new MessageListenerAdapter(printedJobReceiver, "processMessage");
  @Bean SimpleMessageListenerContainer getContainer(
    ConnectionFactory connectionFactory, MessageListenerAdapter listenerAdapter) {
    SimpleMessageListenerContainer container = new SimpleMessageListenerContainer();
    container.setConnectionFactory(connectionFactory);
    container.setQueueNames(queueName);
    container.setMessageListener(listenerAdapter);
    return container;
```



Alternative: Monolithic Systems







```
private void executeLoad(long timeout, int
   showDebugInfo(timeout);
   Load.setPages(URL, parsingTimeout);
   Load.setTimeout(timeout);
  List<Load> threads = new ArrayList<>();
   for (int i = 0; i < usersCount; i++) {</pre>
     threads.add(new Load(this.URL));
 logger.info(s: usersCount + for (Load thread: threads)

thread start():
   logger info( s: "All threads are started");
  private void executeAvailability(long timeout int
```

