

Extending the Context of Pretrained LLMs by Dropping their Positional Embeddings

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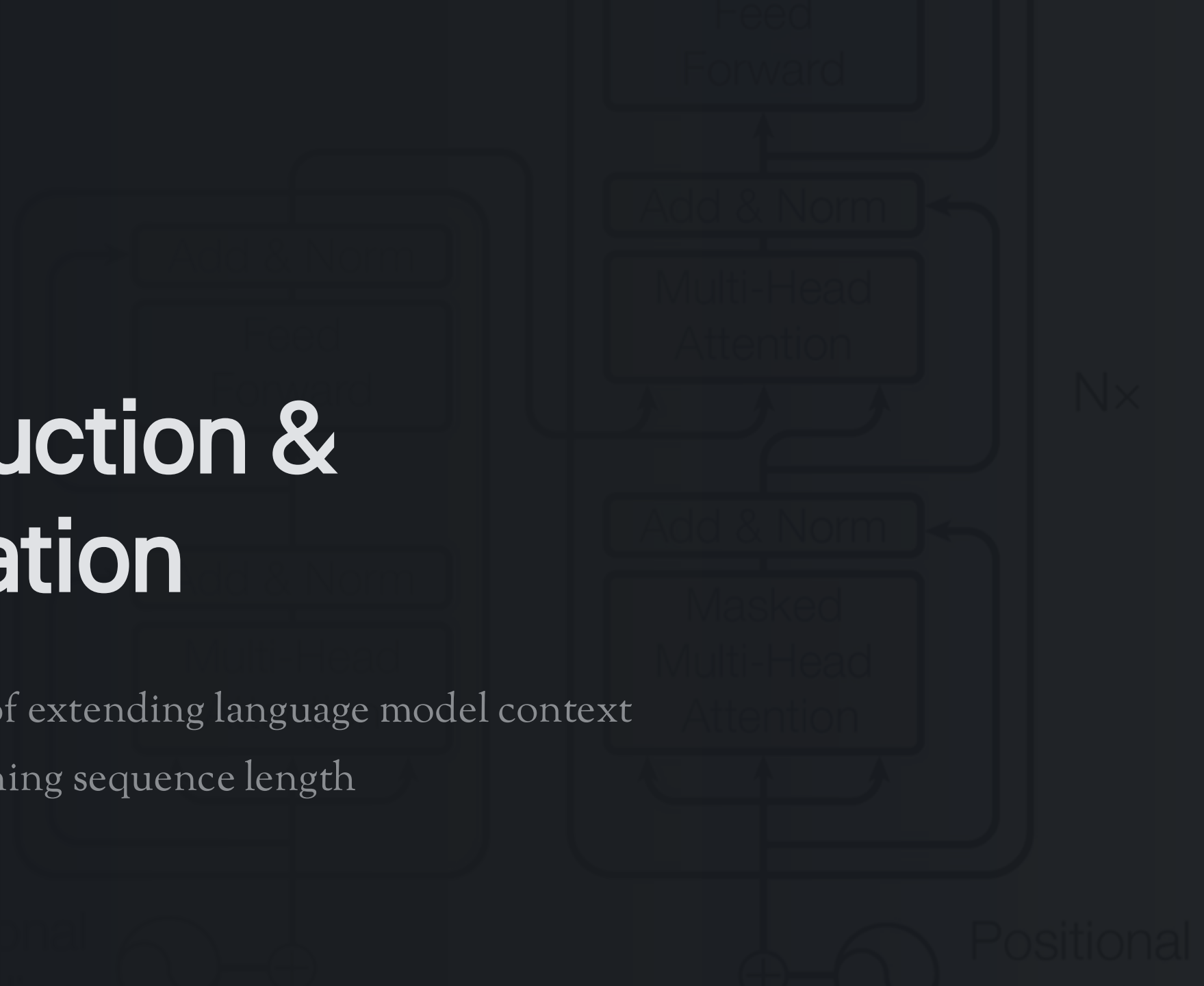
Comprehensive evaluation across model sizes and tasks

Key Finding: DroPE enables seamless zero-shot context extension without expensive long-context finetuning

01

Introduction & Motivation

The challenge of extending language model context
beyond pretraining sequence length



The Context Extension Problem

Why Pretraining is Limited

Quadratic complexity bottleneck: Self-attention requires $O(n^2)$ to ken-to-token operations, making pretraining at long sequence lengths computationally intractable at scale.

Modern LMs are typically pretrained on contexts of 2K–4K tokens, but many real-world applications require 10K+ tokens.

The Performance Degradation

When inference exceeds pretraining context, **performance drops sharply** due to out-of-distribution positional embeddings.

RoPE rotations become out-of-distribution at unseen sequence lengths, causing attention mechanisms to fail.

Impact on Real-World Applications



Document Summarization

Legal documents, research papers often exceed 10K tokens



Long-form Conversation

Multi-turn dialogue with extensive context history



Code Understanding

Large codebases with complex dependencies



Knowledge-intensive QA

Retrieval over extensive knowledge bases

Research Goal: Enable models to use contexts beyond pretraining length without additional long-context finetuning — achieving **zero-shot context extension**.

Current Solutions & Their Limitations

Long-Context Finetuning

Method

Continue training model on sequences of target length

Cost

Requires full training budget on long sequences

Limitation: Computationally expensive and requires access to training infrastructure

RoPE Scaling Methods

Examples

PI, NTK-RoPE, YaRN

Method

Rescale RoPE frequencies to avoid OOD rotations

Limitation: Still require finetuning and struggle with zero-shot generalization

Alternative Architectures

Examples

ALiBi, RNoPE-SWA, NoPE

Trade-offs

Performance and stability compromises

Limitation: Not widely adopted due to performance gaps

The Fundamental Gap

All existing approaches require additional training and fail to generalize out-of-the-box to long-context downstream tasks.

Even popular RoPE scaling methods like YaRN need expensive finetuning on long sequences and don't enable true zero-shot extension — they essentially crop the effective context window rather than truly extending it.

DroPE: A Simple Yet Powerful Solution

Core Idea

Drop positional embeddings after pretraining to unlock zero-shot context extension without compromising original capabilities.

Challenge the conventional role of PEs as permanent components — treat them as transient training scaffolds that can be removed.

Observation 1:

PEs provide crucial inductive bias, significantly accelerating pretraining convergence

Observation 2:

Over-reliance on PEs prevents test-time generalization to unseen sequence lengths

Observation 3:

DroPE Procedure

1

Standard Pretraining

Train transformer normally with RoPE embeddings

2

Remove PEs

Drop all positional embeddings from every layer

3

Brief Recalibration

Continue training at original context length

4

Zero-Shot Extension

Generalize to unseen sequence lengths

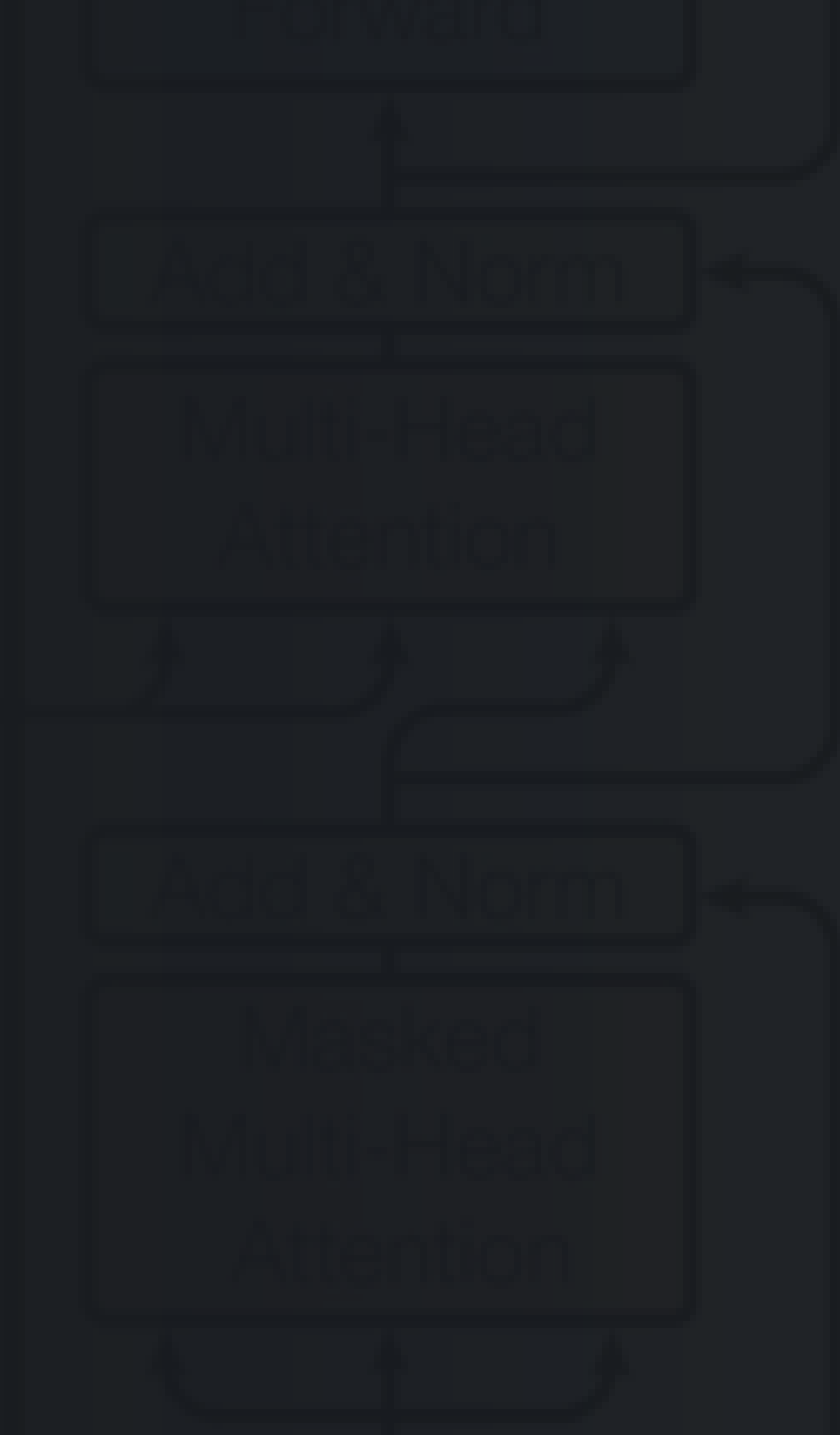
Key Advantage

Cost

02

Background

Foundations of transformers,
self-attention, and positional embeddings



Self-Attention Mechanism

Core Operations

Given representations h_1, \dots, h_t , self-attention computes queries, keys, and values via linear projections:

$$q_i = W_q h_i, k_i = W_k h_i, v_i = W_v h_i$$

Attention scores and weights are computed between all position pairs, then used to weight value vectors.

Mathematical Formulation

Attention Scores:

$$s_{ij} = (1/\sqrt{d_k}) q_i^T k_j$$

Attention Weights:

$$\alpha_{ij} = \text{softmax}(s_{i1}, \dots, s_{in})_j$$

Output:

$$z_i = \sum_j \alpha_{ij} v_j$$

Attention Flow



Queries



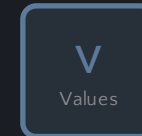
Determine what information to retrieve



Keys



Label information for retrieval



Values



Contain actual information to aggregate

Causal Masking

The softmax is taken over $j \leq i$, implementing a causal mask that prevents tokens from attending to future positions.

This ensures autoregressive generation — each token can only depend on previous tokens, not future ones.

Rotary Position Embeddings (RoPE)

Core Idea

RoPE injects **relative positional information** by rotating queries and keys in 2D subspaces before computing attention scores.

Modified Attention Score:

$$\begin{aligned} s_{\text{RoPE}ij} &= (R_i q_i)^T (R_j k_j) \\ &= q_i^T R_{j-i} k_j \end{aligned}$$

Rotation Matrix

Each $R(\omega_m)$ is a 2×2 planar rotation acting on coordinate pair $(2m, 2m+1)$:

$$R(\omega) = [\cos(\omega) \quad -\sin(\omega); \sin(\omega) \quad \cos(\omega)]$$

The complete rotation matrix is block-diagonal with $d_k/2$ independent 2D rotations.

Frequency Parameterization

$$\omega_m = b^{-2(m-1)/d_k}$$

where $b = 10,000$ (standard base)

- ↓ Low frequencies ($m \approx d_k/2$): $\omega_m \approx 1/b$, slow rotations
- ↑ High frequencies ($m \approx 1$): $\omega_m \approx 1$, fast rotations

Why RoPE Became Standard

- 1 **Relative positions:** Attention depends on relative distance $j-i$, not absolute positions
- 2 **Linear interpolation:** Easy to extend to longer contexts
- 3 **Efficiency:** No additional parameters or memory overhead
- 4 **Stability:** Well-behaved during optimization

RoPE Scaling Methods

The Scaling Problem

Given **C_{train}** and target **C_{test}**, define **s = C_{test}/C_{train}**.

At position Δ relative distance, RoPE phase is $\phi_m(\Delta) = \omega_m \Delta$. Scaling introduces new frequencies $\omega'_m = \gamma_m \omega_m$.

Extension Factor:

$$s = C_{\text{test}} / C_{\text{train}}$$

e.g., 2×, 4×, 8× extension



Position Interpolation

$$\gamma_{\text{PI}m} = 1/s$$

Uniform scaling: All frequencies scaled equally by $1/s$.
Simple but degrades high-frequency patterns.



NTK-RoPE

$$\gamma_{\text{NTK}m} = (1/s)^{\alpha_m}$$

$$\alpha_m = 22(m-1)/d_k$$

Non-uniform: Low frequencies scaled like PI, high frequencies preserved.
Better preservation of positional patterns.



YaRN

$$\gamma_{\text{YaRN}m} = (1 - \kappa_m)/s + \kappa_m$$

Interpolation: Smoothly interpolates between $1/s$ and 1 based on frequency.
Most popular method, requires finetuning.

Common Limitation: All scaling methods require additional finetuning on long sequences and still struggle with reliable zero-shot generalization to downstream tasks.

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Role of Positional Embeddings in Training

Why explicit positional information is crucial
for effective pretraining

Global attention

Local attention




RoPE vs. NoPE: Performance Gap

The Paradox

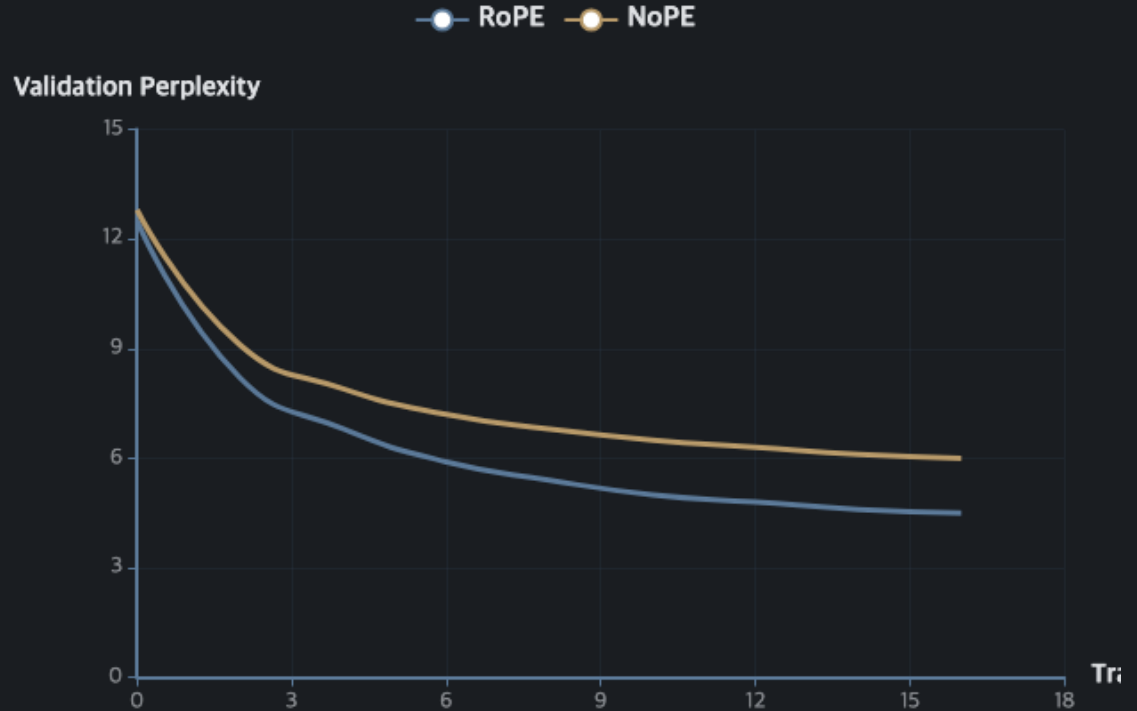
NoPE transformers are **theoretically expressive enough** for sequence modeling, but **consistently underperform** RoPE.

Kazemnejad et al. (2023) proved NoPE can perfectly reconstruct positions, yet the empirical gap persists.

Experimental Setup

-  **Architecture**
500M parameter transformers
-  **Dataset**
16B FineWeb tokens
-  **Context Length**
2048 tokens

Training Loss Curves



Attention Positional Bias

Definition

Let c_{ij} be centered positional weights with $\sum_{j \leq i} c_{ij} = 0$.

$$A_c(\alpha) = (1/T) \sum_{i=1}^T \sum_{j \leq i} c_{ij} \alpha_{ij}$$

This measures **non-uniformity** in attention patterns — how much attention deviates from uniform distribution.

Interpretation

Common Patterns

Diagonal Head

$$c_{ij} = 1 \text{ if } i=j, \text{ else } -1/(i-1)$$

Focuses mass on current token position

Previous Token

$$c_{ij} = 1 \text{ if } j=i-1, \text{ else } -1/(i-1)$$

Captures immediate previous context

Why This Matters

$\|\nabla \theta A_c\|$ bounds the rate at which non-uniform attention patterns emerge during training.

Higher gradients \Rightarrow faster development of positional bias \Rightarrow better learning of structured attention patterns.

Gradient Analysis: Why RoPE Learns Faster

Experimental Validation

Compare **gradient norms** of attention positional bias at initialization.

- ✓ **Diagonal heads** – placing mass on current token
- ✓ **Off-diagonal heads** – previous token attention

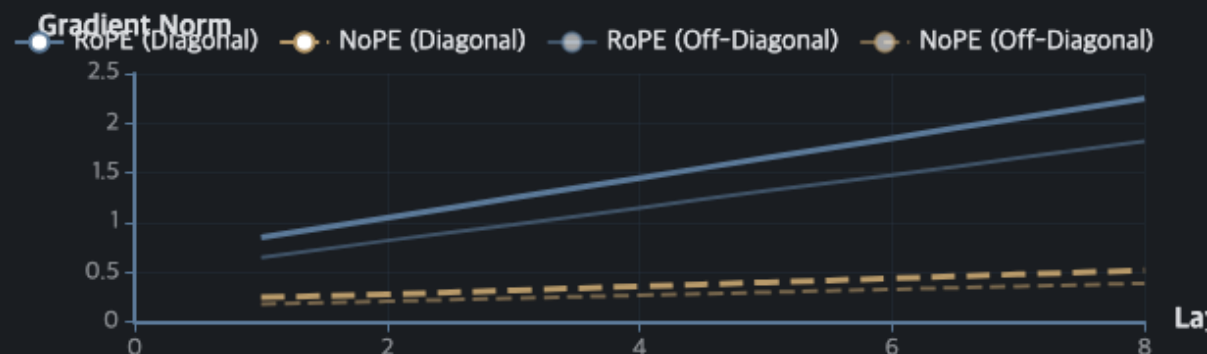
Key Finding

NoPE gradients are far lower than RoPE, with the gap growing in deeper layers.

Diagonal/off-diagonal heads develop slower in NoPE, reflecting difficulty recovering positional information.

Implication: NoPE can learn positional bias, but attention non-uniformity develops slowly due to bounded Δc gradients.

Gradient Norm Comparison



Diagonal Head Bias

RoPE shows consistently higher gradient norms across all layers

Enables rapid learning of current-token focus

Off-Diagonal Head Bias

Similar pattern for previous-token attention

Critical for capturing local context patterns

Early Training

RoPE: 3–5× higher gradients

Deep Layers

Gap increases with depth

Implication

Slower pattern learning

Theoretical Analysis: The NoPE Problem

1 Constant Sequences

On **constant sequences** ($x_1 = \dots = x_L$):

NoPE Behavior:

- All attention heads are uniform
- Query/key gradients vanish
- $A_c = 0, \nabla_{\theta} A_c = 0$
- Output is constant

RoPE Behavior:

Non-zero A_c and gradients even on constant sequences

2 Embedding Uniformity

At initialization, embeddings have small variance ($\sigma^2 = 0.02$).

Define **prefix-spread**:

$$\Delta(l)h = \max \|h(l)i - h(l)j\|$$

For NoPE, if $\Delta(1)h \leq \epsilon$, then $\Delta(l)h \leq C_1 \epsilon$ for all layers.

Theorem: Uniformity persists through the network

3 Bounded Gradients

For NoPE transformers with small initial spread:

$$|A_c| \leq C_2 \epsilon$$

$$\|\nabla A_c\| \leq C_3 \epsilon$$

Constants depend on architecture, not sequence length.

Intuition: Uniform embeddings \Rightarrow uniform attention \Rightarrow bounded gradients

Summary of Theoretical Results

NoPE Challenge: At initialization, embeddings are near-uniform with small variance. This uniformity persists through the network.

Uniform mixing cannot increase prefix spread, so attention remains approximately uniform.

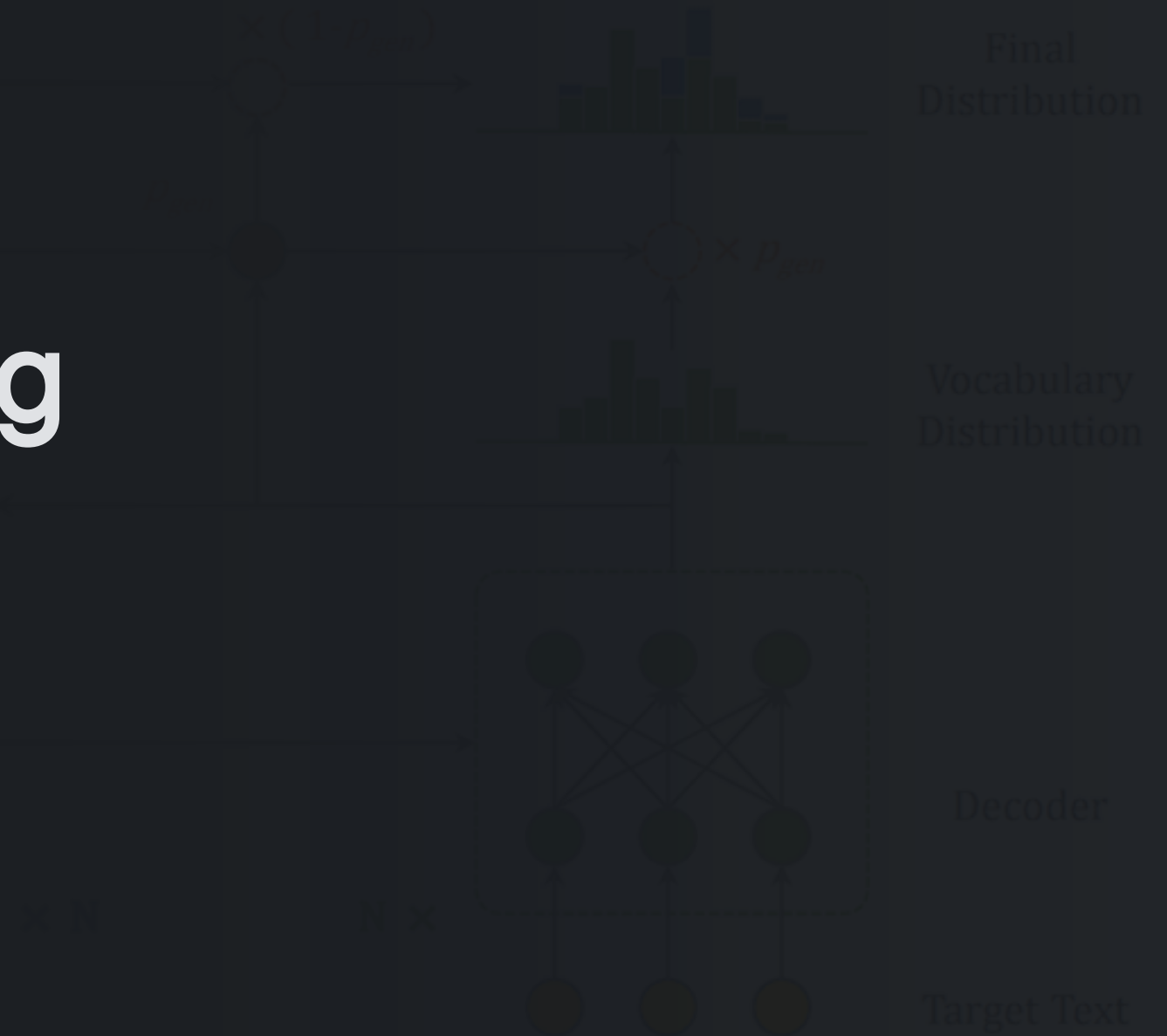
RoPE Advantage: Circumvents this issue by injecting explicit positional information, enabling non-zero gradients even on constant sequences.

Result: Faster development of positional bias and better training dynamics.

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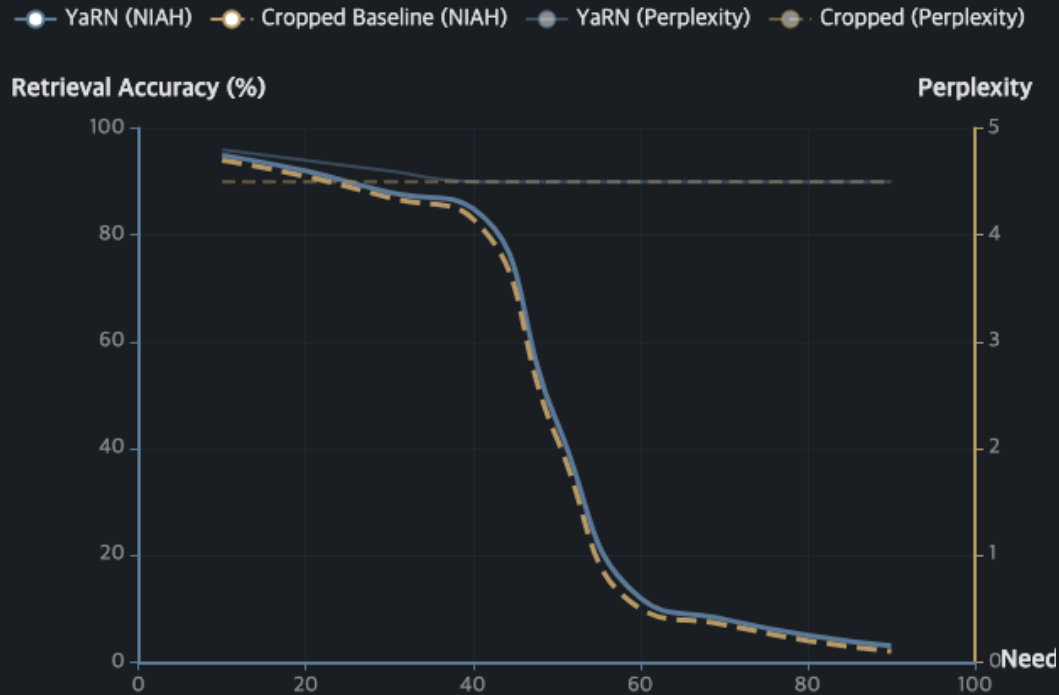
Why RoPE Scaling Fails

The fundamental limitations of frequency scaling approaches



YaRN's Failure Mode: Perplexity vs. Retrieval

Needle Retrieval vs. Perplexity



The Paradox

YaRN **maintains perplexity** on long sequences but **fails at retrieval** when needles are beyond training context.

Performance closely matches simply cropping the input to the training context length.

Needle-in-a-Haystack

Task

Retrieve specific fact placed at varying depths

Metric

Success rate over 500 trials

Context

2× training length (e.g., 4K → 8K)

Frequency Scaling Analysis

Two Types of Attention Heads

Positional Heads

Use **high frequencies**

Patterns based on relative token positions (diagonal, previous-token)

Semantic Heads

Use **low frequencies**

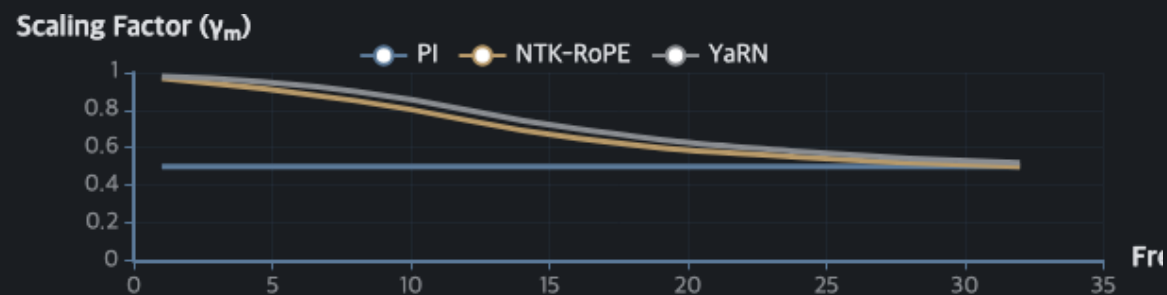
Attend based on query/key content similarity

Scaling Impact

↑ **High Frequencies**
 $\gamma_m \approx 1$ (nearly unchanged)

↓ **Low Frequencies**
 $\gamma_m \approx 1/s$ (aggressively compressed)

Scaling Factor by Frequency



Positional Heads

Largely unaffected by scaling

High frequencies dominate, attention profiles remain similar

Semantic Heads

Substantially affected at long range

Low frequency compression warps semantic matching

Critical Insight

Scaling warps low-frequency phases, shifting long-range attention in subspaces most used for semantic matching. This explains why YaRN fails at retrieval despite maintaining perplexity.

Why Compression is Inevitable

The Phase Constraint

In standard RoPE, **low-frequency phases never complete a full cycle** over the original context.

$$\phi_m(C_{\text{train}}) = \omega_m C_{\text{train}} < 2\pi$$

For $b=10^4$, $d_k=64$, ≥ 5 low frequencies have $\phi_m(C_{\text{train}}) < 2\pi$ even at $C_{\text{train}}=32K$.

The Fundamental Dilemma

Any scaling method must compress low frequencies.

But this compression, in turn, shifts attention weights at long relative distances.

The relative phase $\phi_m(\Delta)$ is larger for distant tokens, so the $1/s$ scaling factor has a **greater effect**.

Mathematical Analysis

To keep phases in range:

$$\gamma_m \leq C_{\text{train}} / C_{\text{test}}$$

As extension factor s grows, this bound becomes increasingly small, requiring more aggressive compression.

The Inevitable Trade-off

1 Keep unchanged
 $\phi_m(C_{\text{test}})$ becomes OOD

2 Compress frequencies

Conclusion: This is a fundamental constraint of post-hoc RoPE scaling, not an implementation issue.

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The DroPE Method

Dropping positional embeddings after pretraining for zero-shot context extension

Dot Product



Multi-Head Attention



DroPE: Core Idea & Procedure

Key Insight

PEs are a transient training scaffold that can be removed after serving their purpose.

Harness the inductive bias exclusively during training, then drop for zero-shot generalization.

Why This Works

- 1 Model learns useful representations with RoPE
- 2 Removing PEs eliminates length constraints
- 3 Brief recalibration adapts to NoPE architecture
- 4 Zero-shot extension to unseen lengths

Step-by-Step Procedure

- 1 **Standard Pretraining**
Train transformer normally with RoPE to convergence
- 2 **Remove PEs**
Drop all positional embeddings from every layer
- 3 **Brief Recalibration**
Continue training at original context length
- 4 **Zero-Shot Extension**
Generalize to unseen sequence lengths

Works With

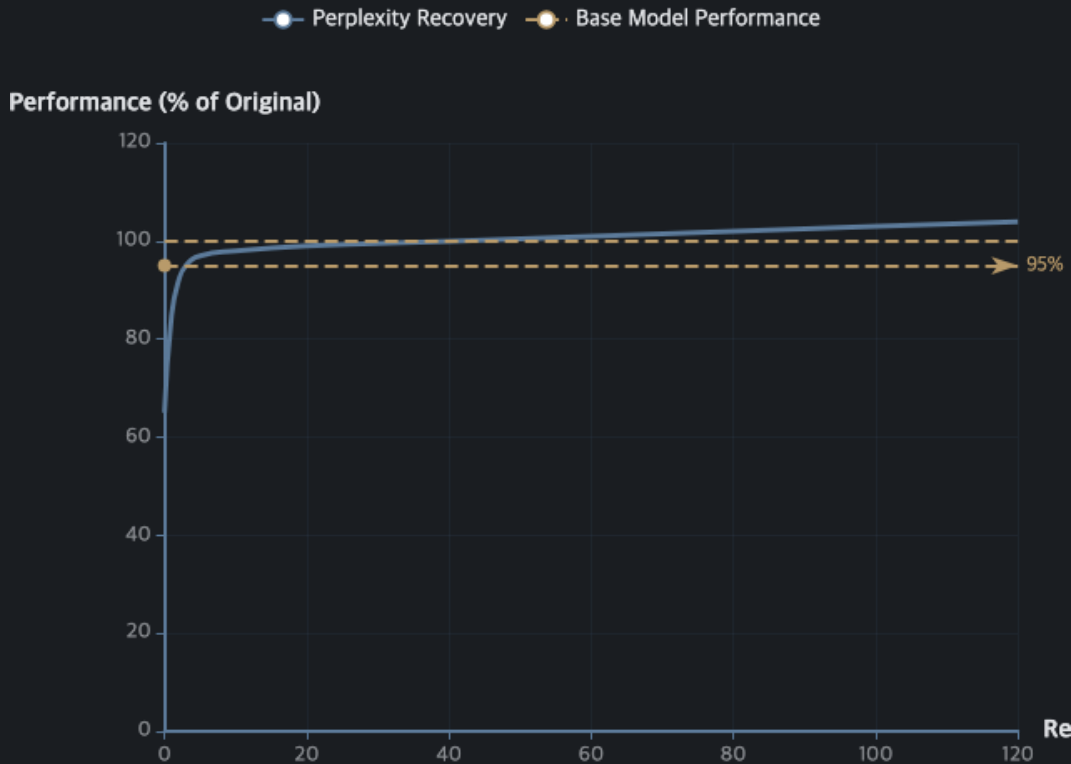
Any pretrained RoPE model in the wild

Cost

Minimal recalibration (2-5% of pretraining)

Recalibration Phase Analysis

Performance Recovery During Recalibration



Rapid Recovery

DroPE **recovers 95% of original performance in under 5B tokens** — just 0.8% of SmolLM's original 600B budget.

With extended recalibration (120B tokens), DroPE exceeds original performance.

Implementation Details



Stability

QKNorm added for training stability



Learning Rate

Schedule adjusted for extended training

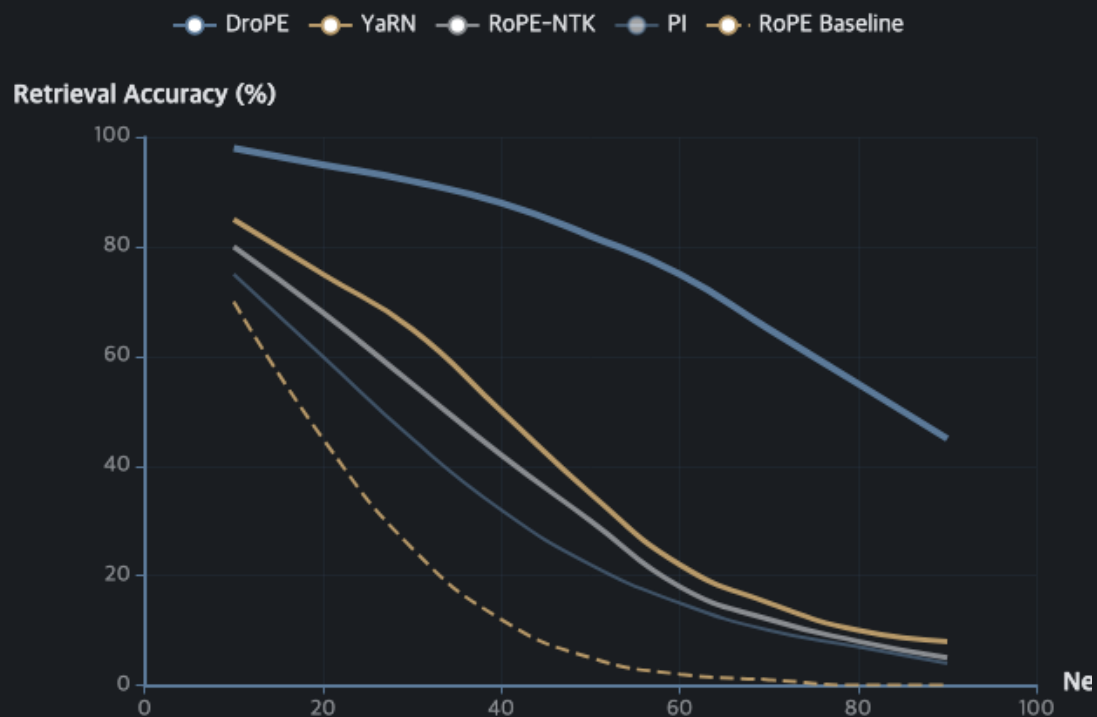


Data

Same data & hyperparameters as original

Zero-Shot Context Extension Results

Needle Retrieval at 2× Context Length



Dramatic Improvement

DroPE achieves **seamless zero-shot context extension** without any long-context training.

Needle-in-a-haystack accuracy at 2× context length shows substantial gains over all RoPE scaling methods.

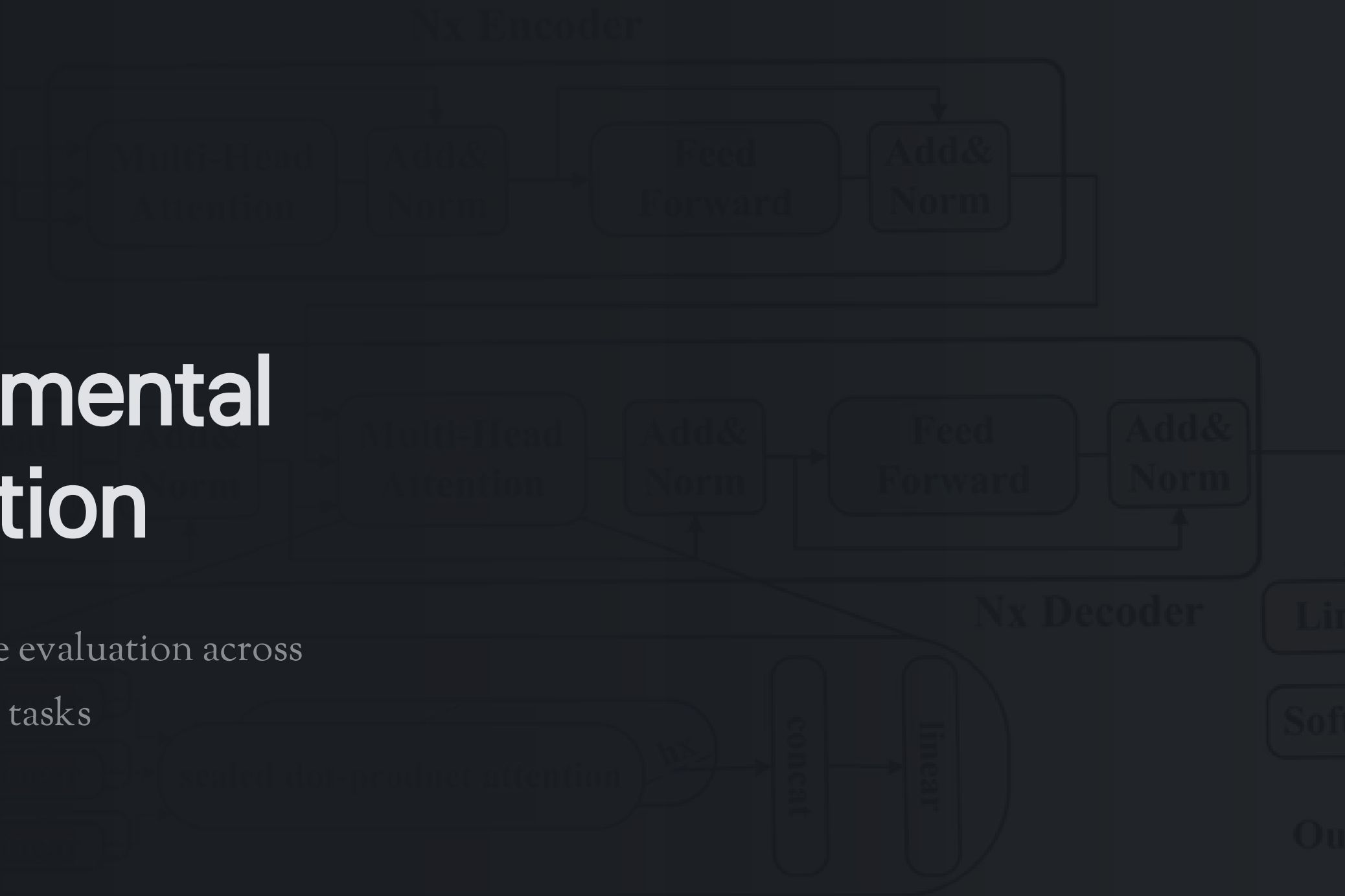
Key Advantages

- ✓ **True Zero-Shot**
No long-context finetuning required
- ✗ **Far Extension**
Works at 2×, 4×, even 8× training length
- 🛡️ **Preserves Capabilities**
No degradation in original context

06

Experimental Validation

Comprehensive evaluation across
model sizes and tasks



Small-Scale Experiments: 500M Models

Model Size

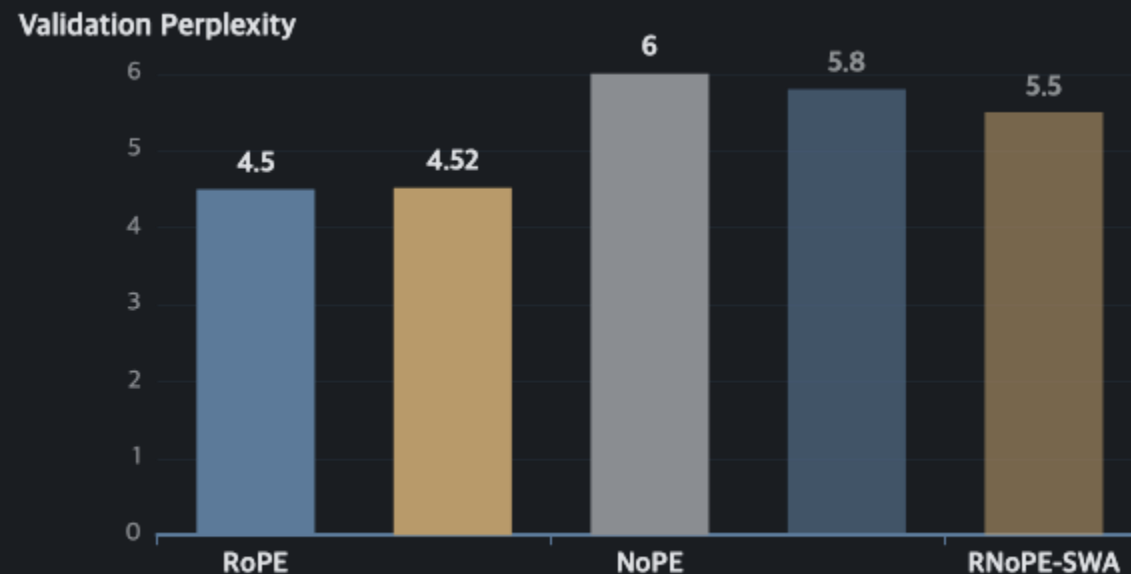
500M

Training Data

16B

- ✓ RoPE, NoPE, ALiBi, RNoPE-SWA
- ✓ DroPE: 14B RoPE + 2B recalibration

Final Validation Perplexity



DroPE Result

Matches RoPE's final perplexity

vs. NoPE

Clear edge over NoPE baseline

Medium-Scale: Adapting SmolLM (360M)

Experiment Setup

Base Model

SmolLM-360M

600B pretraining tokens

Context Length

2048 tokens

Recalibration Budgets

30B tokens

5% of original

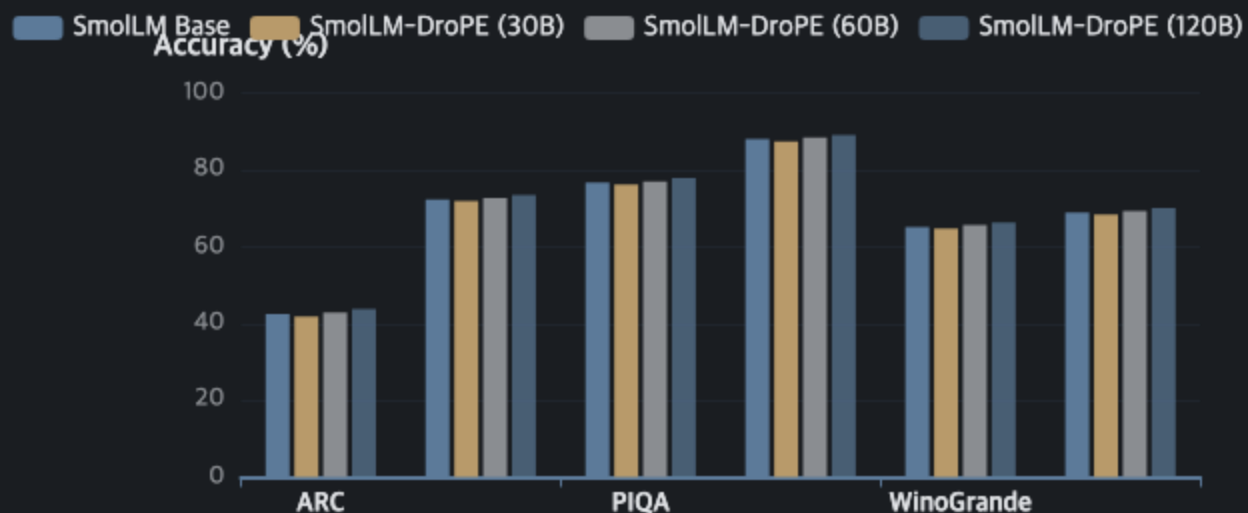
60B tokens

10% of original

120B tokens

20% of original

LM Benchmark Performance Recovery

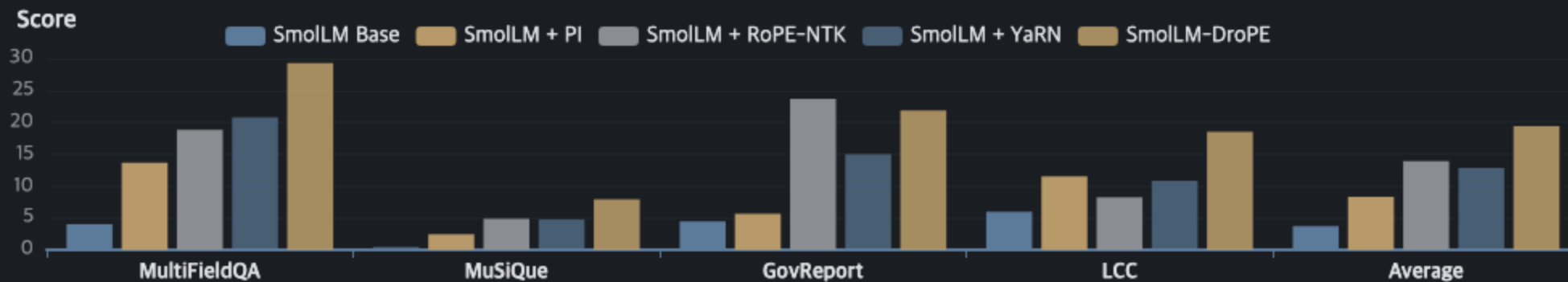


Key Result

Even with the shortest schedule, SmolLM-DroPE almost entirely matches base SmolLM on every task. With the longest schedule, it **exceeds original performance**.

LongBench Evaluation Results

LongBench Performance Comparison



Tested Tasks

MultiFieldQA: Multi-document QA

MuSiQue: Multi-hop reasoning

GovReport: Document summarization

LCC: Legal case classification

Challenge

Tasks longer than **80× pretraining context** (160K+ tokens).

Even challenging for closed-source LMs.

Outcome

DroPE displays **clear edge** over prior approaches.

Gains far beyond all prior zero-shot RoPE extensions.

Large-Scale: SmolLM-1.7B & Llama2-7B

Model Specifications

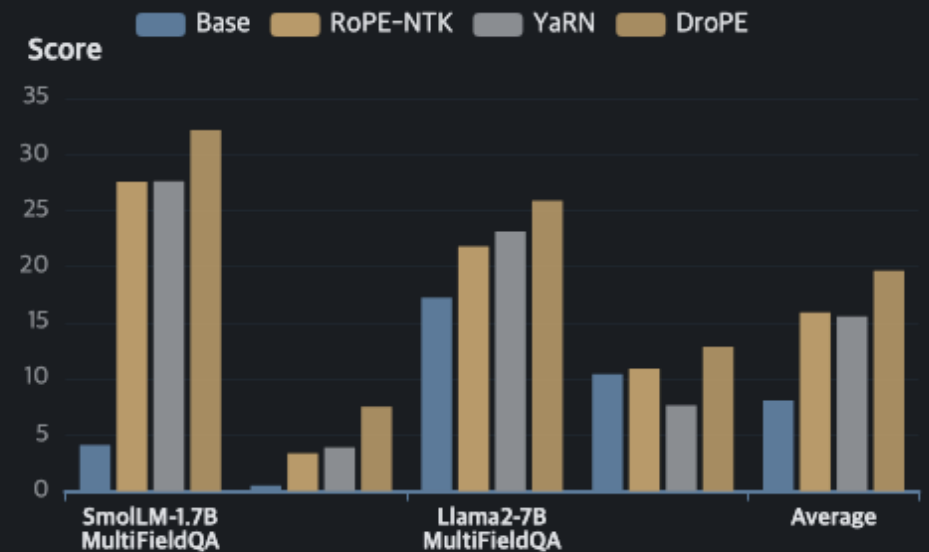
SmolLM-1.7B

Pretraining	1T tokens
Recalibration	20B tokens
Cost	2% of original

Llama2-7B

Pretraining	4T tokens
Recalibration	20B tokens
Cost	0.5% of original

Long Context QA Performance



Scalability Confirmed

DroPE consistently outperforms state-of-the-art RoPE scaling methods on long-context question-answering and summarization, providing strong evidence towards its **scalability and immediate potential**.

RULER Benchmark: Needle Retrieval Tasks

RULER Tasks

Multi-Query

Retrieve needles for several listed keys

Multi-Key

Retrieve needle for one specified key

Multi-Value

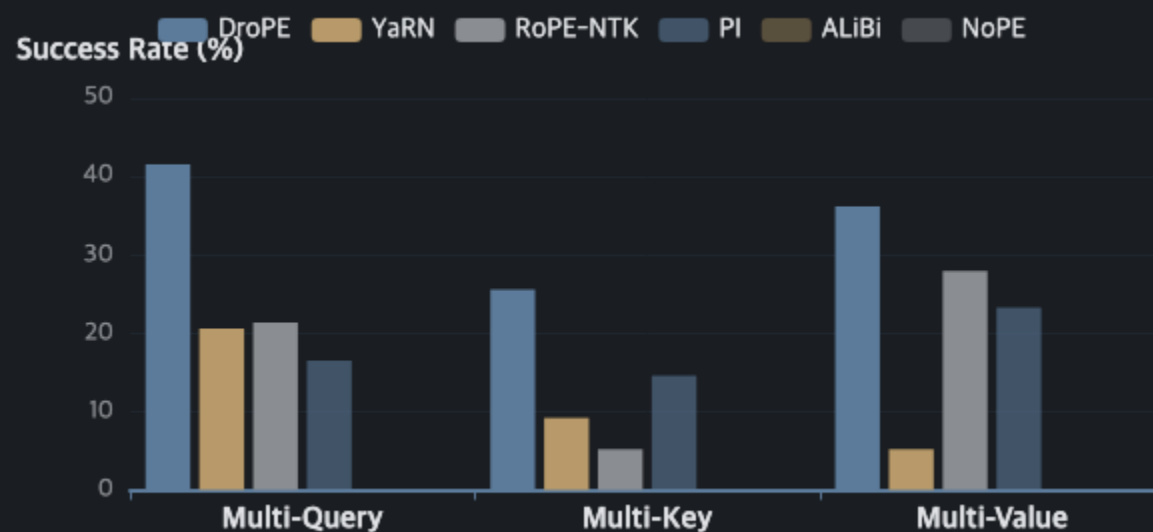
Retrieve all needles for one key

500 Trials

Success rate measured over **500 trials per task** at 2× training context length.

Evaluates robustness of retrieval across different needle placements and query types.

Success Rate at 2× Context



Multi-Query

DroPE: 41.6% (vs. 20.6% YaRN)

Multi-Key

DroPE: 25.6% (vs. 9.2% YaRN)

Multi-Value

DroPE: 36.2% (vs. 5.2% YaRN)

Reimagining Positional Embeddings

1 Training vs. Inference

PEs are **crucial for training** but **constrain zero-shot extension**. DroPE reconciles this by using different architectural choices at different stages.

2 Why Scaling Fails

RoPE scaling fails due to **inevitable frequency compression**. This fundamental constraint cannot be overcome by better scaling factors.

3 DroPE Solution

DroPE enables **effective zero-shot extension** at **minimal cost**, empowering arbitrary pretrained models.

Broader Implications

This work demonstrates that **canonical trade-offs in LM architecture design can be reconciled** by employing different architectural choices for different stages of training and inference pipelines.

Thank you

Code: <https://github.com/SakanaAI/DroPE>

