

lecture 6 parts 2 parts

E2

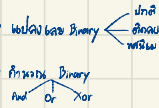
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MTM

very to tell

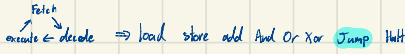
- digital/analog

- Binary/Hex

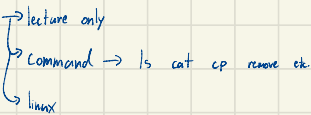


- CPU hardware

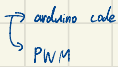
- Machine language



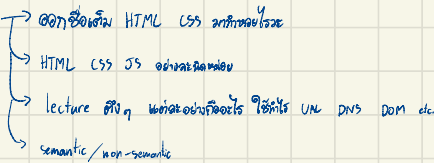
- OS



- Embedded system



- Frontend



- Backend + cloud

