



CS 193.1: Social Computing

# Social Systems and Networks



# **What is a social system?**

Explain in your own words.

# Basic premises for social systems

## Homo economicus model

- Individuals seek to **benefit themselves** by less effort, more gain or both.
- Individuals prefer acts expected to give more value to themselves.

## Homo sociologicus model

- Individuals **working together** create more value than working alone.
- Socialized individuals prefer social acts expected to give more value to the community.

# Factors in social system cohesion

## Social dilemma

- When one rule contradicts another.
- **Q:** In society, how do we mediate this?

## Social order

- Enforces order and reduces anarchy
- It limits freedom and creativity

## Tragedy of the Commons

- Failure of managing resources given individual wants
- **Q:** How do we reach equilibrium?

# Factors in social system cohesion

## Synergy

- Differences between individual work and grouped work actually **complement each other**.
- **Zero-sum game:** no sharing of knowledge with competitors so benefits are not shared as well
- **Non-zero-sum game:** knowledge is shared and benefits become hundredfold

# How can we represent and measure these social systems?

- By way of social networks, of course!
- A **social network** is a grouping of social entities with connections to one another that are *significant and consequential*.
- **Social network analysis** (SNA) then is a systematic analysis of linkages between these entities.





**Next time...**

Social network analysis

EX3: SNA with NetworkX

Hands-on Exam