



Application Note: JN-AN-1250

Memsiz Tool

1 Application Note Overview

The purpose of this Application Note is to show how to use the memory profiling tool, memsize, and apply it to another Application Note.

The memsize tool is a simple memory profiling tool that creates an ExcelWorkbook (.xlsx) with three sheets:

- **Sections** – all sections, their addresses, sizes, and regions.

| | A | B | C | D |
|---|--------------|------------|--------------|--------|
| 1 | Section name | Address | Size (bytes) | Region |
| 2 | .bir | 0x00080000 | 16 | flash |
| 3 | .flashheader | 0x00080010 | 40 | flash |
| 4 | .rodata | 0x00080038 | 7660 | flash |
| 5 | .text | 0x00081E24 | 199468 | flash |
| 6 | .data | 0x0400004C | 2324 | ram |
| 7 | .bss | 0x04000960 | 18772 | ram |
| 8 | .heap | 0x040052B4 | 2000 | ram |
| 9 | .stack | 0x04006C78 | 5000 | ram |

Example Sections page from JN-AN-1218 ExtendedColorLight

- **Components** – all components, including a catch-all entry for unresolved components, and their respective region sizes.

| | A | B | C |
|----|----------------------|---------------|-------------|
| 1 | Component name | flash (bytes) | ram (bytes) |
| 2 | Application | 903 | 2340 |
| 3 | Application (Common) | 5338 | 2418 |
| 4 | BDB | 7683 | 790 |
| 5 | Libraries | 45804 | 1065 |
| 6 | N/A | 3722 | 267 |
| 7 | NTAG | 4705 | 287 |
| 8 | PDUM | 2894 | 4602 |
| 9 | ZCIF | 17583 | 1260 |
| 10 | ZCL | 30102 | 692 |
| 11 | ZPS | 77570 | 7100 |
| 12 | ZigBee Common | 1225 | 12 |
| 13 | Totals | 197529 | 20833 |

Example Components page from JN-AN-1218 ExtendedColorLight

- **Symbols** – all symbols, their sections, sizes, components, the objects which they came from, and their respective library (if applicable).

| | A | B | C | D | E |
|----|----------------------------|---------|--------------|--|--------|
| | Symbol name | Section | Size (bytes) | Component | Object |
| 1 | APP_bNtagPdmLoad | .text | 631 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 2 | APP_cbNtagEvent | .text | 112 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 3 | APP_cbNtagTimer | .text | 2025 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 4 | APP_vNtagStart | .text | 476 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 5 | OSMIUM_HwVectTable | .text | 78 |/ExtendedColorLight/Build/portasm_JN516x.o | |
| 6 | ZPS_eEnterCriticalSection | .text | 54 |/ExtendedColorLight/Build/port_JN516x.o | |
| 7 | ZPS_eExitCriticalSection | .text | 28 |/ExtendedColorLight/Build/port_JN516x.o | |
| 8 | ZPS_u8GrabMutexLock | .text | 55 |/ExtendedColorLight/Build/port_JN516x.o | |
| 9 | ZPS_u8ReleaseMutexLock | .text | 33 |/ExtendedColorLight/Build/port_JN516x.o | |
| 10 | bFactoryReset | .bss | 1 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 11 | bMutexTaken | .bss | 1 | | |
| 12 | bNtagTimer | .bss | 1 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 13 | bReset | .bss | 1 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 14 | eAppNtagMode | .bss | 1 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 15 | eAppNtagState | .bss | 1 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 16 | sNfcNwkInstallCodePdm | .bss | 18 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 17 | sNfcNwkNciPdm | .bss | 46 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 18 | sNfcNwkPayloadRead | .bss | 90 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 19 | sNfcNwkPayloadWrite | .bss | 90 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 20 | u32AppNtagMs | .bss | 4 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 21 | u32AppNtagTicks | .bss | 4 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 22 | u32NfcNwkAddress | .bss | 4 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 23 | u32WpTimeout | .bss | 4 | | |
| 24 | u8TimerNtag | .bss | 1 |/ExtendedColorLight/Build/app_ntag_icode.o | |
| 25 | vAlignmentErrorHandler | .text | 12 |/ExtendedColorLight/Build/port_JN516x.o | |
| 26 | vBusErrorHandler | .text | 12 |/ExtendedColorLight/Build/port_JN516x.o | |
| 27 | vGenericHandler | .text | 12 |/ExtendedColorLight/Build/port_JN516x.o | |
| 28 | vIllegalInstructionHandler | .text | 12 |/ExtendedColorLight/Build/port_JN516x.o | |
| 29 | vShowException | .text | 128 |/ExtendedColorLight/Build/port_JN516x.o | |
| 30 | vStackOverflowHandler | .text | 12 |/ExtendedColorLight/Build/port_JN516x.o | |

Example Symbols page from JN-AN-1218 ExtendedColorLight

2 Capabilities

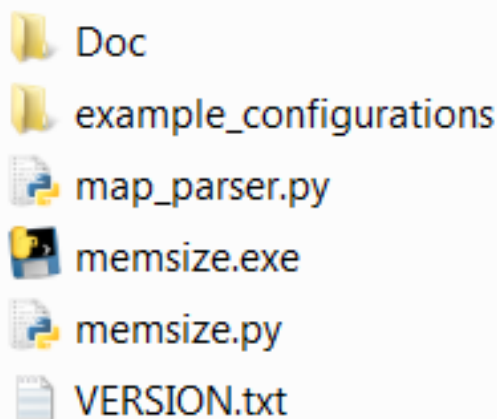
| Product Type | Part Number | Build |
|----------------------------------|-------------|-------|
| JN516x ZLL/HA SDK | JN-SW-4168 | 1620 |
| JN516x ZigBee 3.0 SDK | JN-SW-4170 | 1518 |
| JN517x ZigBee 3.0 SDK | JN-SW-4270 | 1615 |
| 'BeyondStudio for NXP' Toolchain | JN-SW-4141 | 1308 |
| LPCXpresso Toolchain | 7.9.2 | 493 |

3 Integrating the tool

The memsize tool should be installed here:

(SDK)/Tools/Memsized2/

► NXP ► bstudio_nxp ► sdk ► JN-SW-4170 ► Tools



There are two changes that need to be made to the makefile in order to use the memsize tool. An example Makefile can be found in the folder 'example_configurations', for the JN-AN-1218 ExtendedColorLight. The alterations can be seen at lines 655 and 705. Please be aware that the examples used in this user guide are from the JN-AN-1218 ZigBee 3.0 Light Bulb v1003 app note.

First, a second linking should take place with LTO disabled (all one line);

```
$(CC) -Wl,--cref -Wl,--gc-sections -Wl,-u _AppColdStart -Wl,-u _AppWarmStart $(LDFLAGS)
-T$(ZNCLKCMD) -L $(SDK_BASE_DIR)/Stack/ZCL/Build/ -o $@ -Wl,--start-group
$(APPOBJS) $(addprefix -l,$(LDLIBS)) -lm -Wl,--end-group -fno-lto -Wl,-
Map,$(DEV_BLD_DIR)/$(TARGET)_$(JENNIC_CHIP)$$(BIN_SUFFIX)_NOLTO.map
```

This should take place immediately after the first linking. While the bold sections are specific to the second linking, non-bold sections from the line above may need to be adjusted to match the paths already used for the first linking, e.g. \$(APP_BLD_DIR) rather than \$(DEV_BLD_DIR).

Secondly, the memsize executable needs to be run (again, all one line);

```
$(SDK_BASE_DIR)/Tools/Memsize2/memsize.exe
$(DEV_BLD_DIR)/$(TARGET)_$(JENNIC_CHIP)$$(BIN_SUFFIX).elf
$(DEV_BLD_DIR)/$(TARGET)_$(JENNIC_CHIP)$$(BIN_SUFFIX)_NOLTO.map
$(TARGET).json
```

Please note that memsize is a post build process and should therefore be invoked last.

A relevant config (.json) file should have the same name as the binary file's target prefix, and should be added to the appropriate location in the app note, most likely 'Common'. The name is defined by the last parameter of the above line; (\$(TARGET).json).

For example, the configuration file for ExtendedColorLight can be found in "JN-AN-1218-ZigBee-3-0-Light-Bulb/Common_Light/Build/".

4 Configuration File

4.1 Description

The most complex part of the memsize tool is the sorting of symbols. They are split into user-defined logical categories called *Components*. Each component has two attributes: color (optional) and a list of patterns. The color is used for highlighting and the patterns are used to determine which symbol falls into the category. The way components are specified is via a config file, using the JSON format and it should conform to the following schema:

```
schema = {
  "type": "object",
  "additionalProperties": {
    "type": "object",
    "properties": {
      "patterns": {
        "type": "array",
        "items": {"type": "string"}
      },
      "color": {"type": "string"}
    },
    "required": ["patterns"]
  }
}
```

To see a collection of example files, please refer to the folder 'example_configurations'.

4.2 Example: Extended Color Light

To begin, the application C files must be listed under 'Application'. Therefore, the Extended Color Light application lists;

```
"Application": {
  "patterns": [
    "^.*App_ExtendedColorLight\\.o$"
  ],
  "color": "fffadbe0"
},
```

ExtendedColorLight.json

All C files in the common folder must also be listed under 'Application (Common)'. In this example, the files are located in the 'Common_Light' folder;

```
"Application (Common)": {
  "patterns": [
    "^.*app_buttons\\.o$",
    "^.*app_green_power\\.o$",
    "^.*app_icode.c\\.o$",
    "^.*app_light_interpolation\\.o$",
    "^.*app_main\\.o$",
    "^.*app_manage_temperature\\.o$",
    "^.*app_manage_temperature_stubs\\.o$",
    "^.*app_ntag_aes.c\\.o$",
    "^.*app_ntag_icode.c\\.o$",
    "^.*app_ota_client\\.o$",
    "^.*app_power_on_counter\\.o$",
    "^.*app_reporting\\.o$",
    "^.*app_scenes\\.o$",
    "^.*app_start_light\\.o$",
    "^.*app_zcl_light_task\\.o$",
    "^.*app_zlo_light_node\\.o$",
    "^.*irq_JN516x\\.o$",
    "^.*DriverBulb_DR1173\\.o$",
    "^.*DriverBulb_DR1175\\.o$",
    "^.*DriverBulb_DR1190\\.o$",
    "^.*DriverBulb_DR1192\\.o$",
    "^.*DriverBulb_DR1221\\.o$",
    "^.*DriverBulb_DR1221_69\\.o$",
    "^.*DriverBulb_DR1221_Dimic\\.o$",
    "^.*DriverBulb_DR1223\\.o$",
    "^.*DriverBulb_JN516X\\.o$",
    "^.*DriverBulb_OM15008_Dimic\\.o$",
    "^.*DriverBulb_OM15045\\.o$",
    "^.*DriverBulb_OM15053\\.o$",
    "^.*DriverBulb_Shim\\.o$",
    "^.*DriverBulb_WS2812\\.o$",
    "^.*DriverBulb_WS2812_ba-elf\\.o$"
  ],
  "color": "fffadcd2"
},
```

ExtendedColorLight.json

P ▶ bstudio_nxp ▶ workspace ▶ JN-AN-1218-Zigbee-3-0-Light-Bulb ▶ Common_Light ▶ Source ▶

| New folder | | | |
|--------------------------------|------------------|-------------|--------|
| Name | Date modified | Type | Size |
| DriverBulb | 16/03/2017 10:04 | File folder | |
| app.zpscfg | 16/03/2017 10:03 | ZPSCFG File | 101 KB |
| app_buttons.c | 16/03/2017 10:03 | C File | 11 KB |
| app_buttons.h | 16/03/2017 10:03 | H File | 7 KB |
| app_common.h | 16/03/2017 10:03 | H File | 5 KB |
| app_events.h | 16/03/2017 10:03 | H File | 4 KB |
| app_GP.zpscfg | 16/03/2017 10:03 | ZPSCFG File | 102 KB |
| app_green_power.c | 16/03/2017 10:03 | C File | 42 KB |
| app_green_power.h | 16/03/2017 10:03 | H File | 3 KB |
| app_icode.c | 16/03/2017 10:03 | C File | 11 KB |
| app_icode.h | 16/03/2017 10:03 | H File | 4 KB |
| app_light_interpolation.c | 16/03/2017 10:03 | C File | 10 KB |
| app_light_interpolation.h | 16/03/2017 10:03 | H File | 4 KB |
| app_main.c | 16/03/2017 10:03 | C File | 11 KB |
| app_main.h | 16/03/2017 10:03 | H File | 4 KB |
| app_manage_temperature.c | 16/03/2017 10:03 | C File | 11 KB |
| app_manage_temperature.h | 16/03/2017 10:03 | H File | 4 KB |
| app_manage_temperature_stubs.c | 16/03/2017 10:03 | C File | 5 KB |
| app_ntag_aes.c | 16/03/2017 10:03 | C File | 21 KB |
| app_ntag_aes.h | 16/03/2017 10:03 | H File | 5 KB |
| app_ntag_icode.c | 16/03/2017 10:03 | C File | 42 KB |
| app_ntag_icode.h | 16/03/2017 10:03 | H File | 11 KB |
| app_ota_client.c | 16/03/2017 10:03 | C File | 48 KB |
| app_ota_client.h | 16/03/2017 10:03 | H File | 6 KB |
| app_power_on_counter.c | 16/03/2017 10:03 | C File | 10 KB |
| app_power_on_counter.h | 16/03/2017 10:03 | H File | 4 KB |
| app_reporting.c | 16/03/2017 10:03 | C File | 14 KB |
| app_reporting.h | 16/03/2017 10:03 | H File | 4 KB |
| app_scenes.c | 16/03/2017 10:03 | C File | 10 KB |

'Common_Light' Source folder

The NTAG files are also located in this directory, but are treated as their own object.

The rest of the objects (ZPS, PDUM, ZCL, ZCIF, BDB, ZigBee Common, ZigBee Utilities, Libraries) are found in the SDK, in a similar fashion to the Common files above;

| C:\P > bstudio_nxp > sdk > JN-SW-4170 > Components > ZigbeeCommon > Source | | |
|--|------------------|------------------|
| New folder | | |
| Name | Date modified | Type |
| appZdpExtraction.c | 18/11/2016 17:05 | C File |
| appZpsBeaconHandler.c | 18/11/2016 17:05 | C File |
| appZpsExtendedDebug.c | 18/11/2016 17:05 | C File |
| port_JN516x.c | 18/11/2016 17:05 | C File |
| port_JN517x.c | 18/11/2016 17:05 | C File |
| portasm_JN516x.S | 18/11/2016 17:05 | Assembler Source |
| ZQueue.c | 18/11/2016 17:05 | C File |
| ZTimer.c | 18/11/2016 17:05 | C File |

'ZigBeeCommon' Source files, 4170 SDK v1518

```
"ZigBee Common": {
  "patterns": [
    "^.*appZdpExtraction\\.o$",
    "^.*appZpsBeaconHandler\\.o$",
    "^.*appZpsExtendedDebug\\.o$",
    "^.*port\\.o$",
    "^.*portasm\\.o$",
    "^.*ZQueue\\.o$",
    "^.*ZTimer\\.o$"
  ],
  "color": "ffdee1f9"
},
```

ExtendedColorLight.json

The required objects may differ between SDK and App Note application.

Order of that directory, along with the binaries, as shown below,

► bstudio_nxp ► workspace ► JN-AN-1218-Zigbee-3-0-Light-Bulb ► ExtendedColorLight ► Build ►

New folder

| Name | Date modified | Type |
|--|------------------|----------------------|
| OTABuild | 30/03/2017 13:49 | File folder |
| ExtendedColorLight_JN5169_NOLTO.map | 02/06/2017 10:05 | Linker Address Map |
| ExtendedColorLight_NtagIcode_GpCombo_JN5169_DR1175.bin | 16/03/2017 10:03 | BIN File |
| ExtendedColorLight_NtagIcode_GpCombo_JN5179_DR1175.bin | 16/03/2017 10:03 | BIN File |
| ExtendedColorLight_NtagIcode_JN5169_DR1175.bin | 02/06/2017 13:26 | BIN File |
| ExtendedColorLight_NtagIcode_JN5169_DR1175.xlsx | 02/06/2017 10:05 | Microsoft Excel W... |
| ExtendedColorLight_NtagIcode_JN5179_DR1175.bin | 16/03/2017 10:03 | BIN File |
| ExtendedColorLight_NtagIcode_JN5179_OM15053.bin | 16/03/2017 10:03 | BIN File |
| ExtendedColorLight_NtagIcode_JN5179_OM15053_RGBW.bin | 16/03/2017 10:03 | BIN File |



6 Creation of MemSize.exe

The process to create an executable file will be done with Pyinstaller. To know that the following process is applicable to all Python projects, only the section described as specific to MemSize application are mandatory for MemSize project.

6.1 Install Python 3.x

Ensure the latest Python 3.x version is installed in your computer:

<https://www.python.org/downloads/>

6.2 Install pip

1. Download and store get-pip.py from the following link: <https://bootstrap.pypa.io/get-pip.py>
2. Double-click on your downloaded file if you have configured your PC to open .py files with Python
OR
From a command prompt windows (e.g. cmd), go the directory containing the Python source code you just downloaded and tape the following command:
`py -3 get-pip.py`
3. Go to Control Panel -> System -> Advanced system settings -> Environment Variables...
4. In the System variables, search for **Path** variable and edit it to add the path to pip.exe : C:\Users\<your_user_name>\AppData\Local\Programs\Python\Python36-32\Scripts
5. Click OK to exit all windows

6.3 Install PyWin32

Select the right installer in the following link for your system and install PyWin32:

<https://github.com/mhammond/pywin32/releases>

6.4 Install PyInstaller

From a command prompt windows (e.g. cmd), simply tape the following command:

```
pip install pyinstaller
```

6.5 Install jsonschema (specific to MemSize application)

From a command prompt windows (e.g. cmd), simply tape the following command:

```
pip install jsonschema
```

6.6 Install openpyxl (specific to MemSize application)

From a command prompt windows (e.g. cmd), simply tape the following command:

```
pip install openpyxl
```

6.7 Install jsonschema (specific to MemSize application)

From a command prompt windows (e.g. cmd), simply tape the following command:

```
pip install pyelftools
```

6.8 Process to get the executable file from the Python source files

From a command prompt windows (e.g. cmd), go the directory containing the Python source code for MemSize and tape the following command:

```
pyinstaller --onefile memsize.py
```

(`--onefile` is used to package everything into a single executable. If you do not specify this option, the libraries, etc. will be distributed as separate files alongside the main executable)

The executable file will be created inside **dist** folder.

7 Release Details

7.1 New Features

| ID | Feature | Description |
|---------------------|---------|--|
| Version 1002 | | |
| N/A | N/A | <ul style="list-style-type: none">Update source code to handle .ARM sections in the MAP fileUpdate documentation to create the executable file of MemSize |

7.2 Known Issues

| ID | Severity | Description |
|--|----------|-------------|
| Version 1002 | | |
| The tool lists that the data section is in RAM, but it is also in flash. | | |

7.3 Bug Fixes

| ID | Description |
|----------------------------|----------------------------------|
| Version 1002 | |
| artf543194 [lpsw8737] | Memsize outputs map file warning |

Revision History

| Version | Notes |
|---------|--|
| 1000 | First internal release |
| 1001 | Initial release |
| 1002 | <ul style="list-style-type: none">Update source code to handle .ARM sections in the MAP fileUpdate documentation to create the executable file of MemSize |

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