

# **GEATbx Examples**

# **Examples of**

# **Objective Functions**

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**Documentation for:**

GEATbx version 3.7

(Genetic and Evolutionary Algorithm Toolbox for use with Matlab)

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# 1 Introduction

This document describes a number of test functions implemented for use with the Genetic and Evolutionary Algorithm Toolbox for Matlab (GEATbx). These functions are drawn from the literature on evolutionary algorithms and global optimization. The first Section describes a set of common parametric test problems implemented as Matlab m-files. The second Section presents a number of dynamic systems, implemented in Simulink, as s-files and m-files as appropriate.

## 1.1 Examples of Parametric Optimization

Each of the functions in Chapter 2 is described by the function definition, one or more 3-D graphics to show the properties of the function and a description of the features of the function.

All of the test function implementations are scaleable, i.e. the functions can be called with as many dimensions as necessary and the default dimension of the test functions is adjustable via a single parameter value inside the function.

For writing own objective functions see Writing objective functions.



## 2 Parametric Optimization

### 2.1 De Jong's function 1

The simplest test function is De Jong's function 1. It is also known as sphere model. It is continuous, convex and unimodal.

function definition:

$$f_1(x) = \sum_{i=1}^n x_i^2 \quad -5.12 \leq x_i \leq 5.12$$

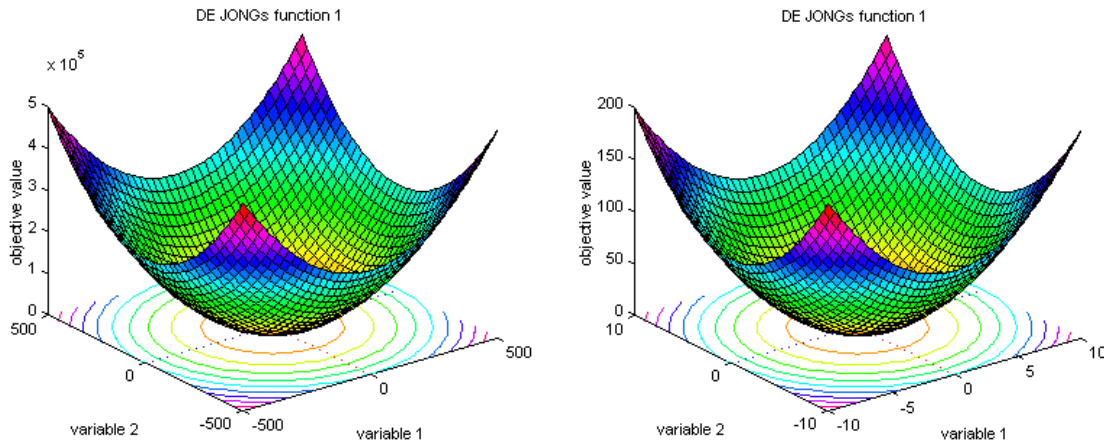
$$f_1(x) = \text{sum}(x(i)^2), \quad i=1:n, \quad -5.12 \leq x(i) \leq 5.12.$$

global minimum:

$$f(x) = 0, \quad x(i) = 0, \quad i=1:n.$$

This function is implemented in [objfun1](#).

Fig. 2-1: Visualization of De Jong's function 1 using different domains of the variables; however, both graphics look similar, just the scaling changed; left: surf plot of the function in a very large area from -500 to 500 for each of both variables, right: the function at a smaller area from -10 to 10



### 2.2 Axis parallel hyper-ellipsoid function

The axis parallel hyper-ellipsoid is similar to De Jong's function 1. It is also known as the weighted sphere model. Again, it is continuous, convex and unimodal.

function definition:

$$f_{1a}(x) = \sum_{i=1}^n i \cdot x_i^2 \quad -5.12 \leq x_i \leq 5.12$$

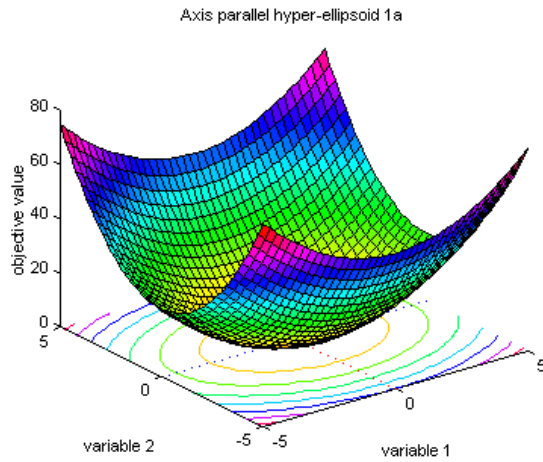
$$f_{1a}(x) = \text{sum}(i \cdot x(i)^2), \quad i=1:n, \quad -5.12 \leq x(i) \leq 5.12.$$

global minimum:

$f(x)=0; x(i)=0, i=1:n.$

This function is implemented in [objfun1a](#).

Fig. 2-2: Visualization of Axis parallel hyper-ellipsoid function; surf/mesh plot of the function in an area from -5 to 5



## 2.3 Rotated hyper-ellipsoid function

An extension of the axis parallel hyper-ellipsoid is Schwefel's function1.2. With respect to the coordinate axes, this function produces rotated hyper-ellipsoids. It is continuous, convex and unimodal.

function definition:

$$f_{1b}(x) = \sum_{i=1}^n \left( \sum_{j=1}^i x_j \right)^2 \quad -65.536 \leq x_i \leq 65.536$$

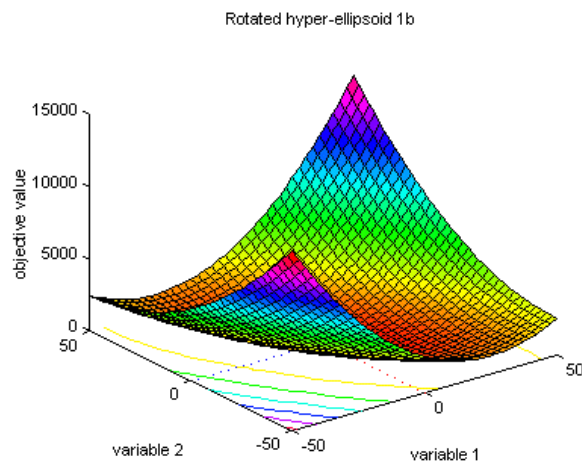
$$f_{1b}(x) = \text{sum}(\text{sum}(x(j)^2), j=1:i), i=1:n, -65.536 \leq x(i) \leq 65.536.$$

global minimum:

$$f(x)=0; x(i)=0, i=1:n.$$

This function is implemented in [objfun1b](#).

Fig. 2-3: Visualization of Rotated hyper-ellipsoid function; surf/mesh plot of the first two variables in an area from -50 to 50





## 2.4 Moved axis parallel hyper-ellipsoid function

This function is derived from the axis parallel hyper-ellipsoid. There is a slight difference between these two function definitions. In the end the moved axis parallel hyper-ellipsoid function is more elliptic than the original function and the minimum of the function is not at  $x(i) = 0$ .

function definition:

$$f_{1c}(x) = \sum_{i=1}^n 5i \cdot x_i^2 \quad -5.12 \leq x_i \leq 5.12$$

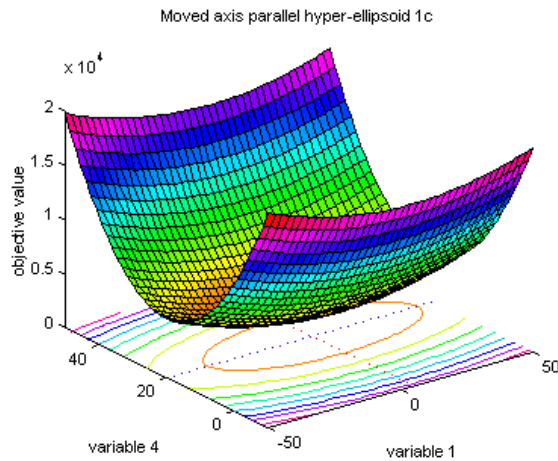
$$f_{1c}(x) = \text{sum}(5 \cdot i \cdot x(i)^2), \quad i=1:n, \quad -5.12 \leq x(i) \leq 5.12.$$

global minimum:

$$f(x) = 0; \quad x(i) = 5 \cdot i, \quad i=1:n.$$

This function is implemented in [objfun1c](#).

Fig. 2-4: Visualization of Moved axis parallel hyper-ellipsoid function; surf/mesh plot of the of the first and fourth variable, the objective values were calculated from the 4-dimensional function with second and third variable set to 0



## 2.5 Rosenbrock's valley (De Jong's function 2)

Rosenbrock's valley is a classic optimization problem, also known as Banana function. The global optimum is inside a long, narrow, parabolic shaped flat valley. To find the valley is trivial, however convergence to the global optimum is difficult and hence this problem has been repeatedly used in assess the performance of optimization algorithms.

function definition:

$$f_2(x) = \sum_{i=1}^{n-1} 100 \cdot (x_{i+1} - x_i^2)^2 + (1 - x_i)^2 \quad -2.048 \leq x_i \leq 2.048$$

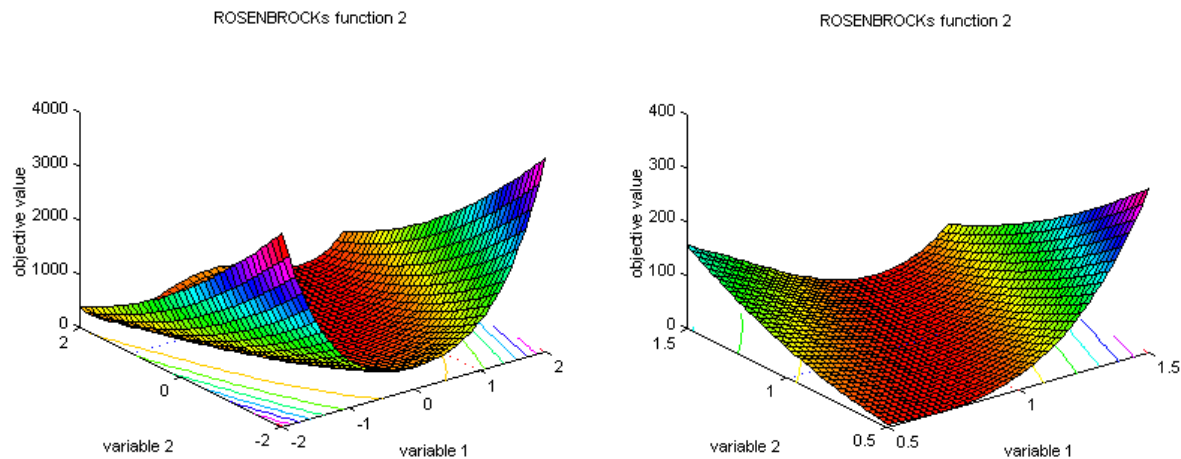
$$f_2(x) = \text{sum}(100 \cdot (x(i+1) - x(i)^2)^2 + (1 - x(i))^2), \quad i=1:n-1; \quad -2.048 \leq x(i) \leq 2.048.$$

global minimum:

$$f(x) = 0; \quad x(i) = 1, \quad i=1:n.$$

This function is implemented in [objfun2](#).

Fig. 2-5: Visualization of Rosenbrock's function; left: full definition range of the function, right: focus around the area of the global optimum at [1, 1]



## 2.6 Rastrigin's function 6

Rastrigin's function is based on function 1 with the addition of cosine modulation to produce many local minima. Thus, the test function is highly multimodal. However, the location of the minima are regularly distributed.

function definition:

$$f_6(x) = 10 \cdot n + \sum_{i=1}^n (x_i^2 - 10 \cdot \cos(2 \cdot \pi \cdot x_i)) \quad -5.12 \leq x_i \leq 5.12$$

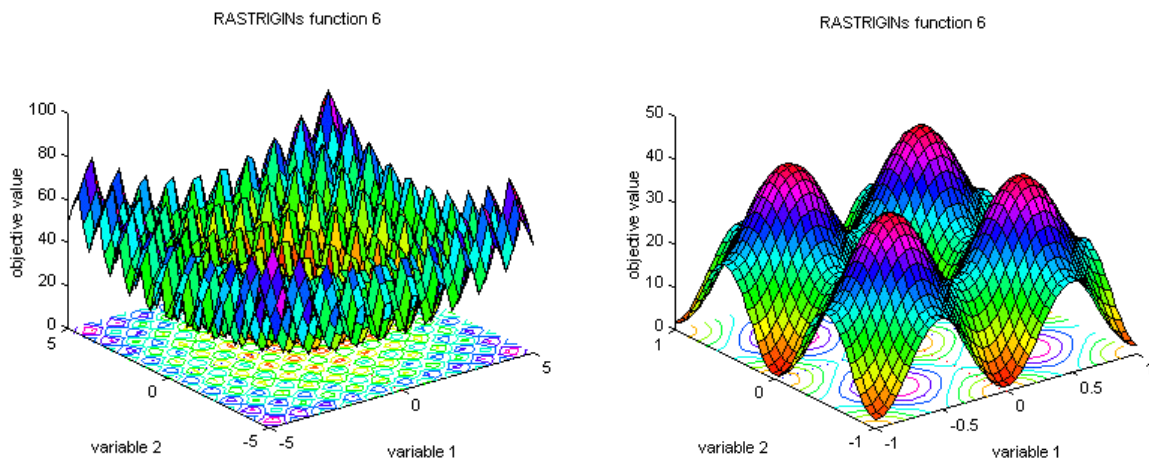
$$f_6(x) = 10 \cdot n + \sum (x(i)^2 - 10 \cdot \cos(2 \cdot \pi \cdot x(i))), \quad i=1:n; \quad -5.12 \leq x(i) \leq 5.12.$$

global minimum:

$$f(x) = 0; \quad x(i) = 0, \quad i=1:n.$$

This function is implemented in [objfun6](#).

Fig. 2-6: Visualization of Rastrigin's function; left: surf plot in an area from -5 to 5, right: focus around the area of the global optimum at [0, 0] in an area from -1 to 1



## 2.7 Schwefel's function 7

Schwefel's function [Sch81] is deceptive in that the global minimum is geometrically distant, over the parameter space, from the next best local minima. Therefore, the search algorithms are potentially prone to convergence in the wrong direction.

function definition:

$$f_7(x) = \sum_{i=1}^n -x_i \cdot \sin(\sqrt{|x_i|}) \quad -500 \leq x_i \leq 500$$

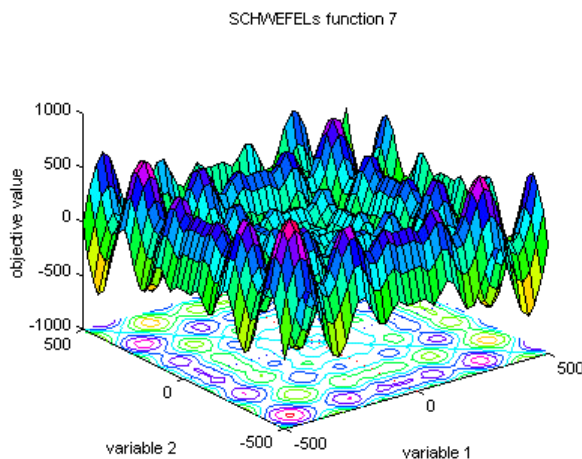
$$f_7(x) = \text{sum}(-x(i) \cdot \sin(\text{sqrt}(\text{abs}(x(i))))), \quad i=1:n; \quad -500 \leq x(i) \leq 500.$$

global minimum:

$$f(x) = -n \cdot 418.9829; \quad x(i) = 420.9687, \quad i=1:n.$$

This function is implemented in [objfun7](#).

Fig. 2-7: Visualization of Schwefel's function; surf plot in an area from -500 to 500



## 2.8 Griewangk's function 8

Griewangk's function is similar to Rastrigin's function. It has many widespread local minima. However, the location of the minima are regularly distributed.

function definition:

$$f_8(x) = \sum_{i=1}^n \frac{x_i^2}{4000} - \prod_{i=1}^n \cos\left(\frac{x_i}{\sqrt{i}}\right) + 1 \quad -600 \leq x_i \leq 600$$

$$f_8(x) = \text{sum}(x(i)^2/4000) - \text{prod}(\cos(x(i)/\text{sqrt}(i))) + 1, \quad i=1:n$$

$$-600 \leq x(i) \leq 600.$$

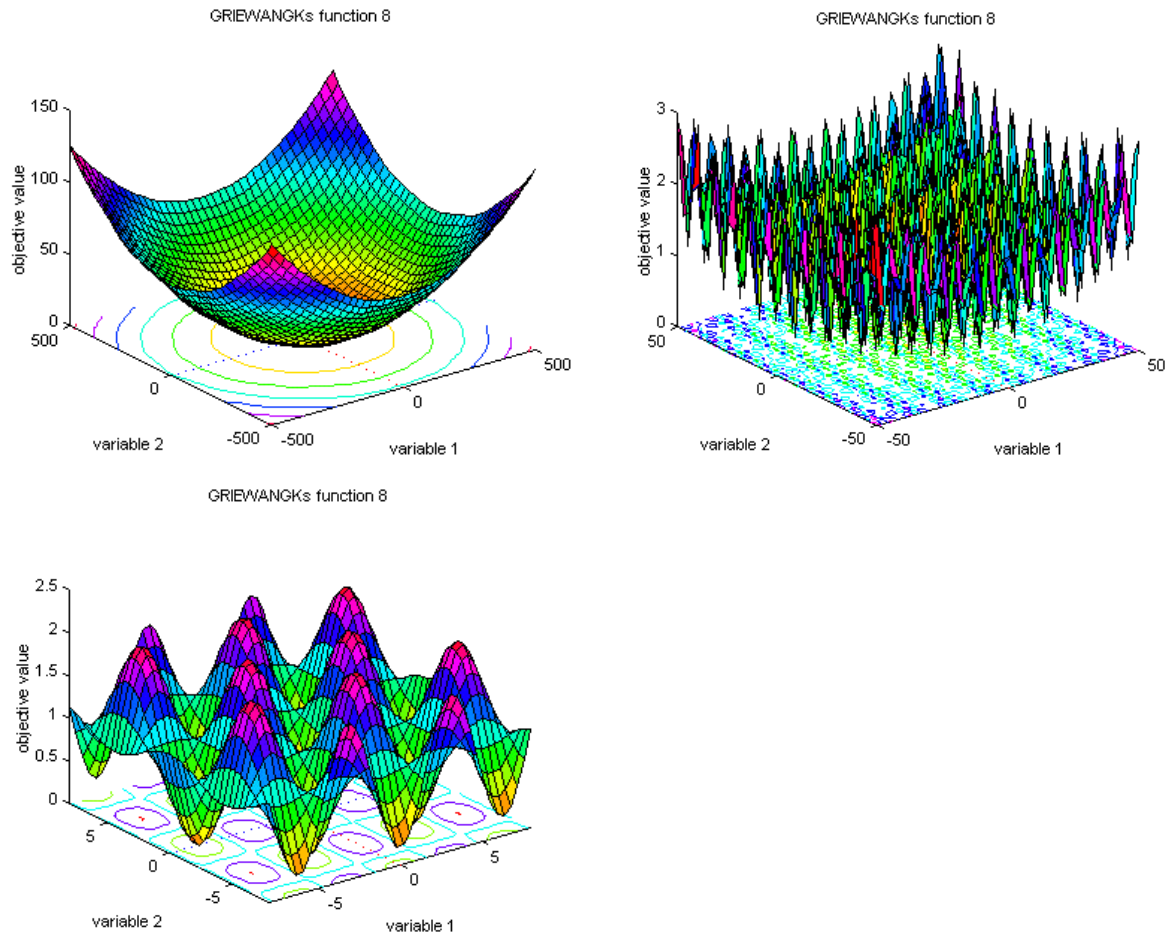
global minimum:

$$f(x) = 0; \quad x(i) = 0, \quad i=1:n.$$

This function is implemented in [objfun8](#).

The graphics in Figure 2-8 below depict Griewangk's function using three different resolutions. Each of the graphics represents different properties of the function. The graphic on the top left side shows the full definition range of the function. Here, the function looks very similar to De'Jong's function 1. When approaching the inner area, the function looks different. Many small peaks and valleys are visible in the right graphic. When zooming in on the area of the optimum, graphic on the bottom left side, the peaks and valleys look smooth.

Fig. 2-8: Visualization of Griewangk's function; top left: full definition area from  $-500$  to  $500$ , right: inner area of the function from  $-50$  to  $50$ , bottom left: area from  $-8$  to  $8$  around the optimum at  $[0, 0]$



## 2.9 Sum of different power function 9

The sum of different powers is a commonly used unimodal test function.

function definition:

$$f_9(x) = \sum_{i=1}^n |x_i|^{(i+1)} \quad -1 \leq x_i \leq 1$$

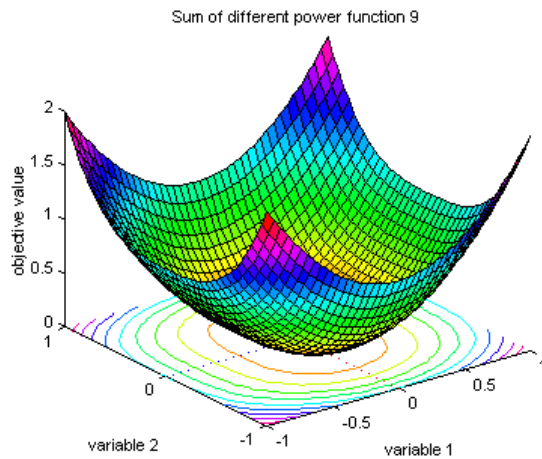
$$f_9(x) = \text{sum}(\text{abs}(x(i))^{(i+1)}), \quad i=1:n; \quad -1 \leq x(i) \leq 1.$$

global minimum:

$$f(x) = 0; \quad x(i) = 0, \quad i=1:n.$$

This function is implemented in [objfun9](#).

Fig. 2-9: Visualization of Sum of different power function; surf plot in an area from -1 to 1



## 2.10 Ackley's Path function 10

Ackley's Path [Ack87] is a widely used multimodal test function.

function definition:

$$f_{10}(x) = -a \cdot e^{-b \sqrt{\frac{1}{n} \sum_{i=1}^n x_i^2}} - e^{\frac{\sum_{i=1}^n \cos(c \cdot x_i)}{n}} + a + e^1 \quad -1 \leq x_i \leq 1$$

$$f_{10}(x) = -a \cdot \exp(-b \cdot \sqrt{1/n \cdot \sum(x(i)^2)}) - \exp(1/n \cdot \sum(\cos(c \cdot x(i)))) + a + \exp(1)$$

$$a=20; b=0.2; c=2 \cdot \pi; i=1:n; -32.768 \leq x(i) \leq 32.768.$$

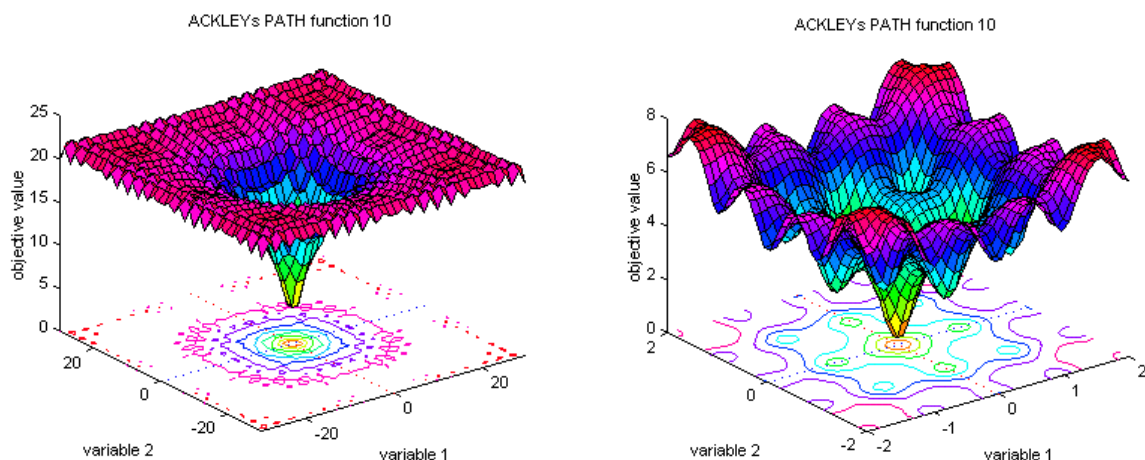
global minimum:

$$f(x)=0; x(i)=0, i=1:n.$$

This function is implemented in [objfun10](#).

Figure 2-10 shows the function at two different zoom ratios. The graphic on the left side employs the whole definition area of the function from -30 to 30. The graphic on the right side zooms into the area of the global minimum giving a better impression of the properties of the function.

Fig. 2-10: Visualization of Ackley's Path function; left: surf plot in an area from -30 to 30, right: focus around the area of the global optimum at [0, 0] in an area from -2 to 2



## 2.11 Langermann's function 11

The Langermann function is a multimodal test function. The local minima are unevenly distributed.

function definition:

$$f_{11}(x) = -\sum_{i=1}^m c_i \left( e^{-\frac{\|\bar{x}-A(i)\|^2}{p}} \cdot \cos(p \cdot \|\bar{x}-A(i)\|^2) \right) \quad i=1:m, 2 \leq m \leq 10, 0 \leq x_i \leq 10$$

$$f_{11}(x) = -\text{sum}(c(i) \cdot (\exp(-1/\pi \cdot \text{sum}((x-A(i))^2)) \cdot \cos(\pi \cdot \text{sum}((x-A(i))^2))))$$

$$i=1:m, \quad 2 \leq m \leq 10; \quad 0 \leq x(i) \leq 10.$$

for the value of A and c look at the mfile [objfun11](#).

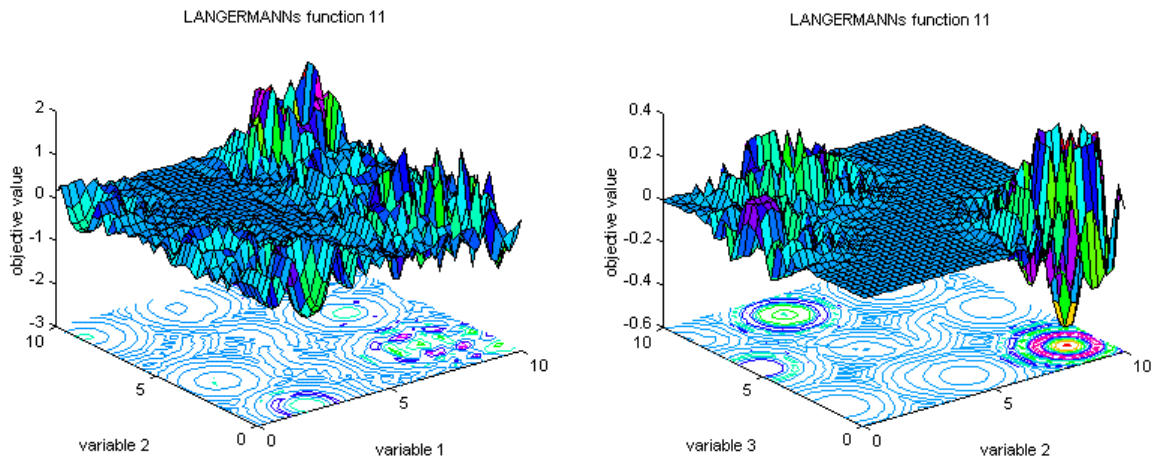
global minimum:

$$f(x) = -1.4 \quad (\text{for } m=5); \quad x(i) = ???, \quad i=1:n.$$

This function is implemented in [objfun11](#).

Figure 2-11 displays Langermann's function with different variables. The graphic on the left side shows a mesh plot of the first and second variable. The graphic on the right side uses the second and third variable while the first variable is set to 0.

Fig. 2-11: Visualization of Langermann's function; left: surf plot in an area from 0 to 10 for the first and second variable, right: same as left, but for the second and third variable



## 2.12 Michalewicz's function 12

The Michalewicz function [Mic92] is a multimodal test function ( $n!$  local optima). The parameter  $m$  defines the "steepness" of the valleys or edges. Larger  $m$  leads to more difficult search. For very large  $m$  the function behaves like a needle in the haystack (the function values for points in the space outside the narrow peaks give very little information on the location of the global optimum).

function definition:

$$f_{12}(x) = -\sum_{i=1}^n \sin(x_i) \cdot \left( \sin\left(\frac{i \cdot x_i^2}{p}\right) \right)^{2 \cdot m} \quad i=1:n, m=10, 0 \leq x_i \leq p$$

$$f_{12}(x) = -\text{sum}(\sin(x(i)) \cdot (\sin(i \cdot x(i)^2/\pi))^{(2 \cdot m)}), \quad i=1:n, \quad m=10$$

$$0 \leq x(i) \leq \pi.$$

global minimum:

$$f(x) = -4.687 \quad (n=5); \quad x(i) = ???, \quad i=1:n.$$

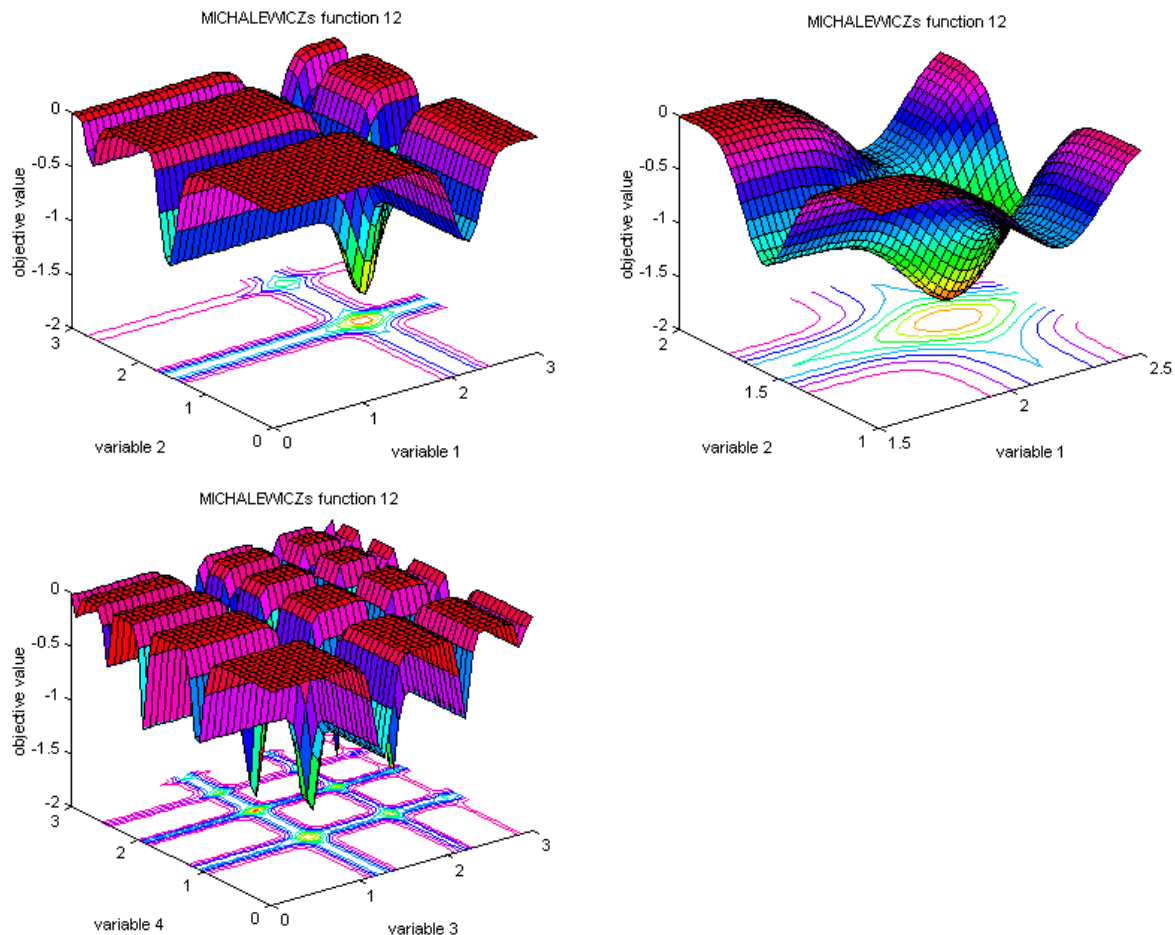


```
f(x)=-9.66 (n=10); x(i)=???, i=1:n.
```

This function is implemented in [objfun12](#).

The first two graphics below represent a global and a local view to Michalewicz's function, both for the first two variables. The third graphic on the right side displays the function using the third and fourth variable, the first two variables were set to 0. By comparing the left and the right graphic the increasing difficulty of the function can be seen. As higher the dimension as more valleys are introduced into the function.

Fig. 2-12: Visualization of Michalewicz's function; top left: surf plot in an area from 0 to 3 for the first and second variable, right: area around the optimum, bottom left: same as top left for the third and fourth variable, variable 1 and 2 are set 0



## 2.13 Branins's rcos function

The Branin rcos function [Bra72] is a global optimization test function. The function has 3 global optima.  
function definition:

$$f_{\text{Bran}}(x_1, x_2) = a \cdot (x_2 - b \cdot x_1^2 + c \cdot x_1 - d)^2 + e \cdot (1 - f) \cdot \cos(x_1) + e \quad -5 \leq x_1 \leq 10, 0 \leq x_2 \leq 15$$

$$a = 1, \quad b = \frac{5.1}{4 \cdot p^2}, \quad c = \frac{5}{p}, \quad d = 6, \quad e = 10, \quad f = \frac{1}{8 \cdot p}$$

$$f_{\text{Bran}}(x_1, x_2) = a \cdot (x_2 - b \cdot x_1^2 + c \cdot x_1 - d)^2 + e \cdot (1 - f) \cdot \cos(x_1) + e$$

$$a = 1, \quad b = 5.1 / (4 \cdot \pi^2), \quad c = 5 / \pi, \quad d = 6, \quad e = 10, \quad f = 1 / (8 \cdot \pi)$$

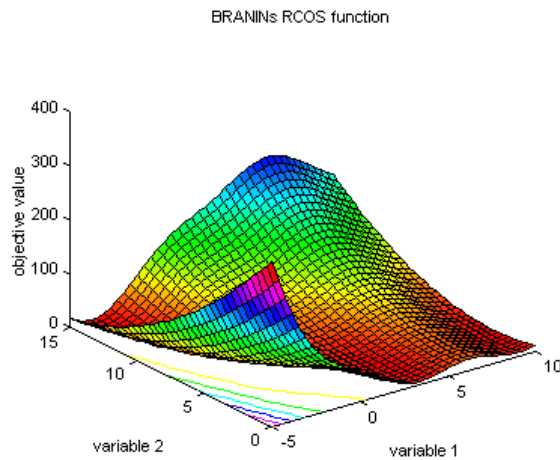
$$-5 \leq x_1 \leq 10, \quad 0 \leq x_2 \leq 15.$$

global minimum:

$$f(x_1, x_2) = 0.397887; (x_1, x_2) = (-\pi, 12.275), (\pi, 2.275), (9.42478, 2.475).$$

This function is implemented in [objbran](#).

Fig. 2-13: Visualization of Branins's rcos function; surf plot of the definition range



## 2.14 Easom's function

The Easom function [Eas90] is a unimodal test function, where the global minimum has a small area relative to the search space. The function was inverted for minimization.

function definition:

$$f_{Easo}(x_1, x_2) = -\cos(x_1) \cdot \cos(x_2) \cdot e^{-((x_1-\pi)^2 + (x_2-\pi)^2)} \quad -100 \leq x_i \leq 100, i = 1:2$$

$$f_{Easo}(x_1, x_2) = -\cos(x_1) \cdot \cos(x_2) \cdot \exp(-((x_1-\pi)^2 + (x_2-\pi)^2))$$

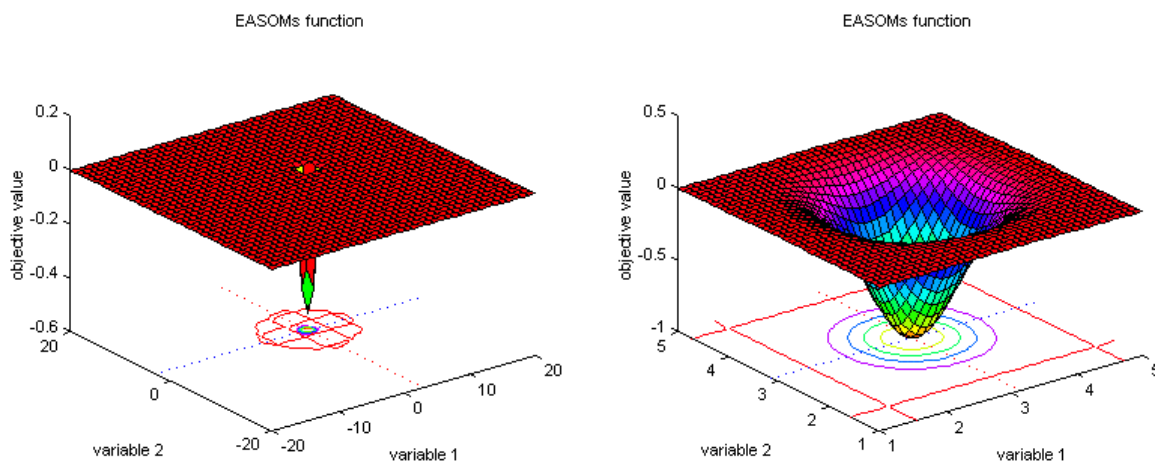
$$-100 \leq x(i) \leq 100, i = 1:2.$$

global minimum:

$$f(x_1, x_2) = -1; (x_1, x_2) = (\pi, \pi).$$

This function is implemented in [objeaso](#).

Fig. 2-14: Visualization of Easom's function; left: surf plot of a large area around the optimum the definition range, right: the direct area around the optimum





## 2.15 Goldstein-Price's function

The Goldstein-Price function [GP71] is a global optimization test function.

function definition:

$$f_{Gold}(x_1, x_2) = \left(1 + (x_1 + x_2 + 1)^2 \cdot (19 - 14x_1 + 3x_1^2 - 14x_2 + 6x_1x_2 + 3x_2^2)\right) \cdot \left(30 + (2x_1 - 3x_2)^2 \cdot (18 - 32x_1 + 12x_1^2 + 48x_2 - 36x_1x_2 + 27x_2^2)\right)$$

$$-2 \leq x_i \leq 2, \quad i = 1:2$$

$$f_{Gold}(x_1, x_2) = [1 + (x_1 + x_2 + 1)^2 \cdot (19 - 14 \cdot x_1 + 3 \cdot x_1^2 - 14 \cdot x_2 + 6 \cdot x_1 \cdot x_2 + 3 \cdot x_2^2)] \cdot [30 + (2 \cdot x_1 - 3 \cdot x_2)^2 \cdot (18 - 32 \cdot x_1 + 12 \cdot x_1^2 + 48 \cdot x_2 - 36 \cdot x_1 \cdot x_2 + 27 \cdot x_2^2)]$$

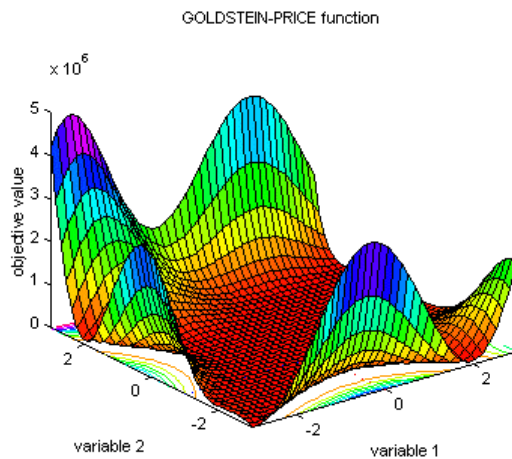
$$-2 \leq x(i) \leq 2, \quad i = 1:2.$$

global minimum:

$$f(x_1, x_2) = 3; \quad (x_1, x_2) = (0, -1).$$

This function is implemented in [objgold](#).

Fig. 2-15: Visualization of Goldstein-Price's function; surf plot of the definition range



## 2.16 Six-hump camel back function

The 2-D Six-hump camel back function [DS78] is a global optimization test function. Within the bounded region are six local minima, two of them are global minima.

function definition:

$$f_{Sixh}(x_1, x_2) = (4 - 2.1x_1^2 + x_1^{4/3}) \cdot x_1^2 + x_1x_2 + (-4 + 4x_2^2) \cdot x_2^2 \quad -3 \leq x_1 \leq 3, \quad -2 \leq x_2 \leq 2$$

$$f_{Sixh}(x_1, x_2) = (4 - 2.1 \cdot x_1^2 + x_1^{4/3}) \cdot x_1^2 + x_1 \cdot x_2 + (-4 + 4 \cdot x_2^2) \cdot x_2^2$$

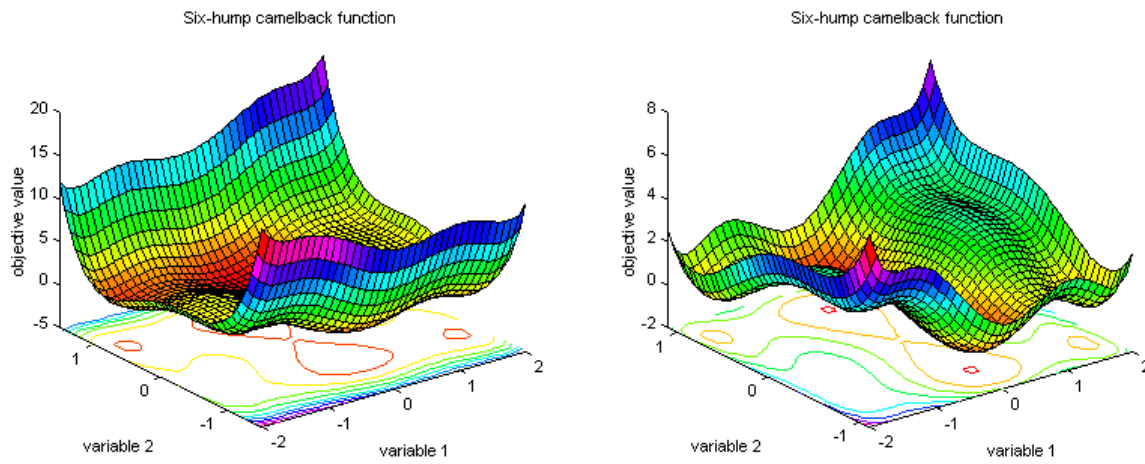
$$-3 \leq x_1 \leq 3, \quad -2 \leq x_2 \leq 2.$$

global minimum:

$$f(x_1, x_2) = -1.0316; \quad (x_1, x_2) = (-0.0898, 0.7126), \quad (0.0898, -0.7126).$$

This function is implemented in [objsixh](#).

Fig. 2-16: Visualization of Six-hump camel back function; left: surf plot of the area surrounding the minima, right: smaller area around the minima



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