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import cv2
import matplotlib.pyplot as plt
import numpy as np

from google.colab import drive
drive.mount('/content/drive')

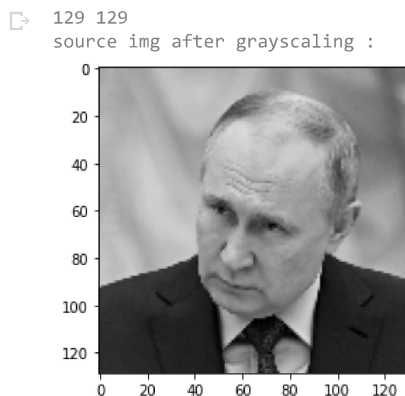
# path = '/content/drive/MyDrive/Img-Lab/lab01/obama.jpg'
path = '/content/drive/MyDrive/Img-Lab/lab01/putin.jpg'
# p = 0.205

# input image converted to grayscale format
img = cv2.imread(path, cv2.IMREAD_GRAYSCALE)

# resizing the image
p = 0.21
w = int(img.shape[1] * p)
h = int(img.shape[0] * p)
img = cv2.resize(img, (w, h))

print( img.shape[0], img.shape[1] )
print('source img after grayscaling : ')
plt.imshow(cv2.cvtColor(img, cv2.COLOR_BGR2RGB))
plt.show()

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# kernel
kernel = np.array([[0,-1,0],
                  [-1,5,-1],
                  [0,1,0]],
                  np.float32)
kernel_H = kernel.shape[0]
H = (kernel_H-1)//2
kernel_W = kernel.shape[1]
W = (kernel_W-1)//2

# padding
padImage = cv2.copyMakeBorder(img,H,H,W,W,cv2.BORDER_REPLICATE)
# plt.imshow(cv2.cvtColor(padImage, cv2.COLOR_BGR2RGB))
# plt.show()

# source image row columns
I_row_num, I_col_num = img.shape
# kernel row columns
F_row_num, F_col_num = kernel.shape

# output dimensions
output_row_num = I_row_num + F_row_num - 1
output_col_num = I_col_num + F_col_num - 1
output_shape = output_row_num, output_col_num
print(output_row_num, output_col_num)
# zero padding the kernel
F_zero_padded = np.pad(kernel, ((output_row_num-F_row_num, 0),
                                (0,output_col_num-F_col_num)),
                        'constant', constant_values = 0)

# print(F_zero_padded)

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# convolution using toeplitz matrix
import scipy.linalg as sl
toeplitz_list = []
for i in range(F_zero_padded.shape[0]-1, -1,-1):    # iterating from last row to first because img will be flipped 180 degrees
    c = F_zero_padded[i,:];                        # taking the ith row in each iteration
    r = np.r_[c[0], np.zeros(I_col_num-1)]          # concatenating two arrays
    toeplitz_m = sl.toeplitz(c,r)                  # creating toeplitz matrices for each row
    toeplitz_list.append(toeplitz_m)

c = range(1, F_zero_padded.shape[0]+1)
# number of column in this symbolic doubly blocked toeplitz should be equal to the number of row in the input img
r = np.r_[c[0], np.zeros(img.shape[0]-1, dtype=int)]
doubly_indices = sl.toeplitz(c,r)
print(doubly_indices)

[[ 1  0  0 ...  0  0  0]
 [ 2  1  0 ...  0  0  0]
 [ 3  2  1 ...  0  0  0]
 ...
 [129 128 127 ...  3  2  1]
 [130 129 128 ...  4  3  2]
 [131 130 129 ...  5  4  3]]

# shape of one toeplitz matrix of all
h = toeplitz_list[0].shape[0]*doubly_indices.shape[0]
w = toeplitz_list[0].shape[1]*doubly_indices.shape[1]
doubly_blocked_shape = [h, w]
doubly_blocked = np.zeros(doubly_blocked_shape)

b_h, b_w = toeplitz_list[0].shape
for i in range(doubly_indices.shape[0]):
    for j in range(doubly_indices.shape[1]):
        start_i = i*b_h
        start_j = j*b_w
        end_i = start_i+b_h
        end_j = start_j + b_w
        doubly_blocked[start_i: end_i, start_j: end_j]=toeplitz_list[doubly_indices[i,j]-1]
print(doubly_blocked)
print(doubly_blocked.shape)

[[ 0.  0.  0. ...  0.  0.  0.]
 [ 1.  0.  0. ...  0.  0.  0.]
 [ 0.  1.  0. ...  0.  0.  0.]
 ...
 [ 0.  0.  0. ...  0. -1.  0.]
 [ 0.  0.  0. ...  0.  0. -1.]
 [ 0.  0.  0. ...  0.  0.  0.]]
(17161, 16641)

# input img matrix to vector
def matrix_to_vector(input):
    input_h, input_w = input.shape
    output_vector = np.zeros(input_h*input_w, dtype=np.float32)
    #flip the input matrix upside down and start from the last row
    input = np.flipud(input)
    for i, row in enumerate(input):
        st = i*input_w
        nd = st+input_w
        output_vector[st:nd]=row
    return output_vector

# converting the result matrix to vector
def matrix_to_vector(input):
    input_h , input_w = input.shape
    output_vector = np.zeros( input_h *input_w , dtype=input.dtype)
    # flipping the input matrix up down
    input = np.flipud(input)
    for i,row in enumerate(input):
        st = i* input_w
        nd = st + input_w
        output_vector [st:nd] = row
    return output_vector

vectorized_input = matrix_to_vector(img)
print(doubly_blocked.shape)

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print(vectorized_input.shape)
print(vectorized_input)
result_vector = np.matmul(doubly_blocked, vectorized_input)
print("result: ", result_vector)
max_val=255

(17161, 16641)
(16641,)
[ 46  46  47 ... 116 117 117]
result: [  0.  46.  46. ... -117. -117.  0.]

def vector_to_matrix(input, output_shape):
    output_h, output_w = output_shape
    output = np.zeros(output_shape, dtype=np.float32)
    for i in range(output_h):
        st = i*output_w
        nd = st+output_w
        output[i,:] = input[st:nd]
    # flipping again down -> up
    output = np.flipud(output)
    return output
out = vector_to_matrix(result_vector, output_shape)/max_val

# output in matrix form
print('output in matrix form:')
from scipy import signal
result = signal.convolve2d(img, kernel, "full")
print(result, end='\n\n')

# output in img form
print('output in img form:')
plt.imshow(cv2.cvtColor(result, cv2.COLOR_BGR2RGB))
plt.show()

```

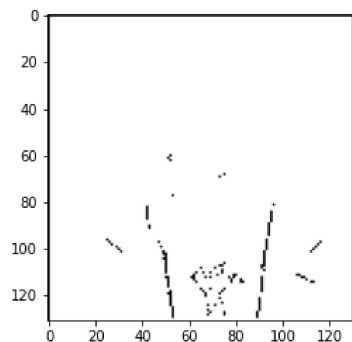
Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).  
 output in matrix form:

```

[[  0. -162. -163. ... -117. -117.  0.]
 [-162.  483.  325. ...  237.  351. -117.]
 [-164.  653.  488. ...  348.  472. -117.]
 ...
 [ -44.  172.  129. ...  113.  159. -40.]
 [ -46.  228.  181. ...  155.  210. -42.]
 [  0.  46.  46. ...  40.  42.  0.]]

```

output in img form:



```

# print("Output Image: \n")
# plt.imshow(cv2.cvtColor(out, cv2.COLOR_BGR2RGB))
# plt.show()

# from scipy import signal
# result = signal.convolve2d(img, kernel, "full")/255
# print("Using convolve2D: \n")
# plt.imshow(cv2.cvtColor(result, cv2.COLOR_BGR2RGB))
# plt.show()

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