```
1 import cv2 as cv
 2 import matplotlib.pyplot as plt
 3 import numpy as np
 4 import math
5 \text{ minval} = 0
 6 \text{ maxval} = 255
8 # path to the input img
9 path = 'C:/Users/Raiyan/Desktop/cube.png'
11 # reading img + converting from BGR to GRAY
12 img = cv.imread(path)
13 img = cv.cvtColor(img, cv.COLOR_BGR2GRAY)
14 # resizing image
15 img = cv.resize(img, (int(820/3.5),int(720/3.5)), interpolation = cv.INTER_AREA)
16 img = img/maxval
17 img1 = img
18
19 k_h = int(input("Enter kernel height: "))
20 k_w = k_h
21 k_size = (k_h, k_w)
22
23 # empty kernel
24 kernel = np.zeros( k_size, np.float32)
26 # img height
27 img_h = img.shape[0]
28 # img width
29 img_w = img.shape[1]
30 # kernel height // 2
31 a = kernel.shape[0] // 2
32 # kernel width // 2
33 b = kernel.shape[1] // 2
34
35 \text{ sigma} = 60.0
36 normalizing c = 1.0 / ( 2.0 * sigma * sigma )
37
38 # building kernel
39 for x in range(-a,a+1):
       for y in range(-b,b+1):
           dist = math.sqrt(x*x + y*y) * normalizing_c
           val = math.exp( -dist ) / ( np.pi * 2.0 * sigma * sigma )
42
43
           kernel[a+x][b+y] = val
44
45 # empty op img
46 output = np.zeros((img_h,img_w), np.float32)
47
49 # visiting each pixel in the img
50 # m ta row img e ... for each row ...
51 for i in range(img_h):
52
       \mbox{\tt \#} n ta coln img e ... for each coln ...
53
       for j in range(img_w):
           # sum of val to be calc
54
55
           calc = 0
56
           # empty kernel for each iter
57
           loop_ker = np.zeros( k_size, np.float32)
58
           # visiting each pixel in the kernel
59
           # a ta row img e ... for each row ...
60
           for x in range(-a,a+1):
61
               # b ta coln img e ... for each coln ...
62
               for y in range(-b,b+1):
63
                   if 0 <= i-x < img_h and 0 <= j-y < img_w:</pre>
                        dist = math.sqrt( np.power( img[i][j] - img[i-x][j-y], 2 ) ) *
64
   normalizing_c
                        val = math.exp( -dist ) / ( np.pi * 2.0 * sigma * sigma )
65
                        loop_ker[a+x][b+y] = kernel[a+x][b+y] * val
66
67
           for x in range(-a,a+1):
68
69
               for y in range(-b,b+1):
70
                   if 0 <= i-x < img_h and 0 <= j-y < img_w:
71
                       calc += kernel[a+x][b+y] * img[i-x][j-y]
72
                   else:
73
                        calc += 0
74
           calc = calc / ( loop ker.shape[0] * loop ker.shape[1] )
75
           output[i][j] = calc
76 output *= maxval
```

```
77
 78
 79 def show_images(images, image_title):
 80
        # displaying multiple images side by side
 81
        # https://stackoverflow.com/questions/41793931/plotting-images-side-by-side-
    using-matplotlib
 82
83
        # err : was giving weird colormap due to diff in the mechanism of reading img of
    cv2 & matplotlib
        # https://stackoverflow.com/questions/3823752/display-image-as-grayscale-using-
 84
    matplotlib
 85
        # running this once in the code will ALWAYS give gray op
86
        plt.gray()
 87
 88
        no_of_imgs = len(images)
 89
        f = plt.figure()
        for i in range(no_of_imgs):
 90
 91
 92
            # Debug, plot figure
 93
            axes = f.add_subplot(1, no_of_imgs, i + 1)
 94
            # the last img will show y axis on the RHS instead of LHS(which is by
    default)
 95
 96
            if i==no_of_imgs-1:
 97
                axes.yaxis.tick_right()
 98
 99
            plt.title(image_title[i])
100
            plt.imshow(images[i])
101
            # plt.rc('font', size=8)
102
        plt.show(block=True)
103
104 show_images([img1,output], ['input', 'output'])
105
```



