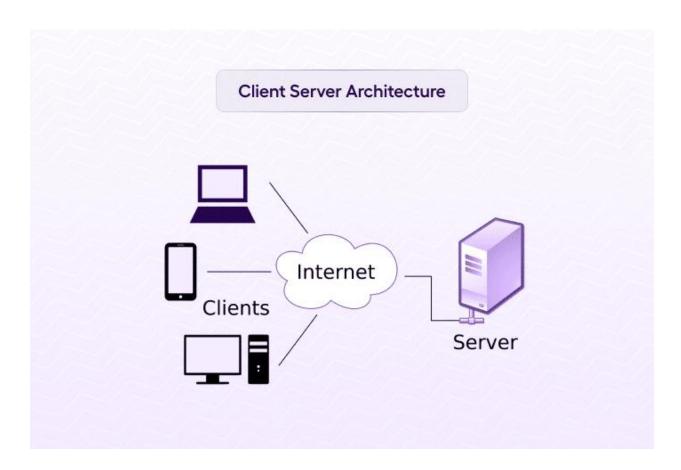
1. Write a simple "Hello World" program in two different programming languages of your choice. Compare the structure and syntax.

```
Using C Language: →
#include<stdio.h>
main() {
      printf("Hello World");
}
Using C++ Language: →
#include<iostream>
using namespace std;
int main(){
      cout<<"Hello World";
      return 0;
}
```

2. Research and create a diagram of how data is transmitted from a client to a server over the internet.



### 3. Simulate HTTP and FTP requests using command line tools.

- ➤ HTTP is primarily used for web communication, and tools like curl and wget allow you to simulate requests to interact with web servers.
- > FTP is used for file transfers, and command line tools like ftp and Iftp enable you to connect to FTP servers to manage files.
- 4. Identify and explain three common application security vulnerabilities. Suggest possible solutions.

# Solutions

## > SQL Injection

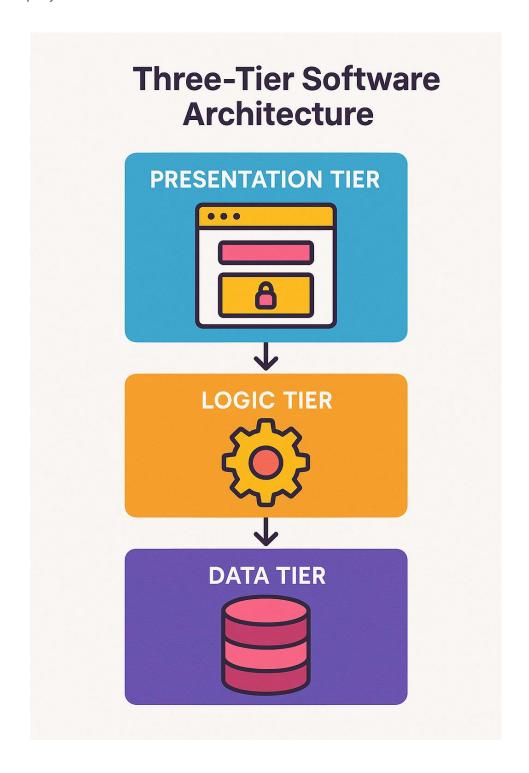
- Use prepared statements or parameterized queries
- o Sanitize and validate all user inputs
- Avoid dynamic SQL where possible

# Cross-Site Scripting (XSS)

- o Escape user input before displaying it
- o Use frameworks that auto-escape output
- Implement Content Security Policy (CSP)

### Broken Authentication

- Enforce strong password policies and use multi-factor authentication
- Secure session handling (timeouts, secure cookies)
- o Avoid exposing session IDs in URLs
- 5. Design a basic three-tier software architecture diagram for a web application.



6. Write and upload your first source code file to GitHub.

- Create GitHub Account: Sign up at GitHub.
- Create Repository: Set up a new repository on GitHub.
- Install Git: Download and install Git on your machine.
- Set Up Git: Configure your username and email in Git.
- Create Local Repository: Initialize a new Git repository locally.
- Add Source Code File: Create and edit your source code file.
- Stage Changes: Use git add to stage your file.
- Commit Changes: Commit your changes with a message.
- Link to GitHub: Add the remote repository URL.
- Push Changes: Push your local commits to GitHub.
- Verify Upload: Check your GitHub repository for the file.

# 7. Create a GitHub repository and document how to commit and push code changes.

### **Creating a GitHub Repository**

- 1. Log In: Access your GitHub account.
- 2. New Repository: Click the "+" icon and select "New repository."
- 3. Repository Details: Enter a name, description, and choose visibility.
- 4. **Create Repository**: Click "Create repository" to finalize.

# **Committing and Pushing Code Changes**

- 1. Clone Repository: Use git clone to copy the repository locally.
- 2. Make Changes: Edit or create files in your local repository.
- 3. Stage Changes: Use git add filename to stage files.
- 4. Commit Changes: Commit with git commit -m "Your message here".

- 5. **Push Changes**: Push to GitHub using **git push origin main**.
- 6. **Verify Changes**: Refresh your GitHub repository to see updates.

# 8. Create a student account on Github and collaborate on a small project with a classmate.

- Sign up at <u>github.com</u> with your email and create a new account.
- Verify your email and complete your GitHub profile setup.
- Apply for GitHub Student Pack at <u>education.github.com</u>.
- Create a new repository for your project from your GitHub dashboard.
- Initialize the repository with a README file and choose visibility (public/private).
- Add your classmate as a collaborator under Settings > Collaborators.
- Clone the repository to your local system using git clone
   <repo url>.
- Work on the project locally and commit changes using git add., git commit -m "", and git push.
- Your classmate can pull changes, add their contributions, and push updates.
- Use GitHub issues or pull requests to manage tasks and collaborate effectively.

# 9. Follow a GIT tutorial to practice cloning, branching, and merging repositories.

- Install Git from <u>git-scm.com</u> and set up your username and email using git config.
- Clone a repository using git clone <repository\_URL>.

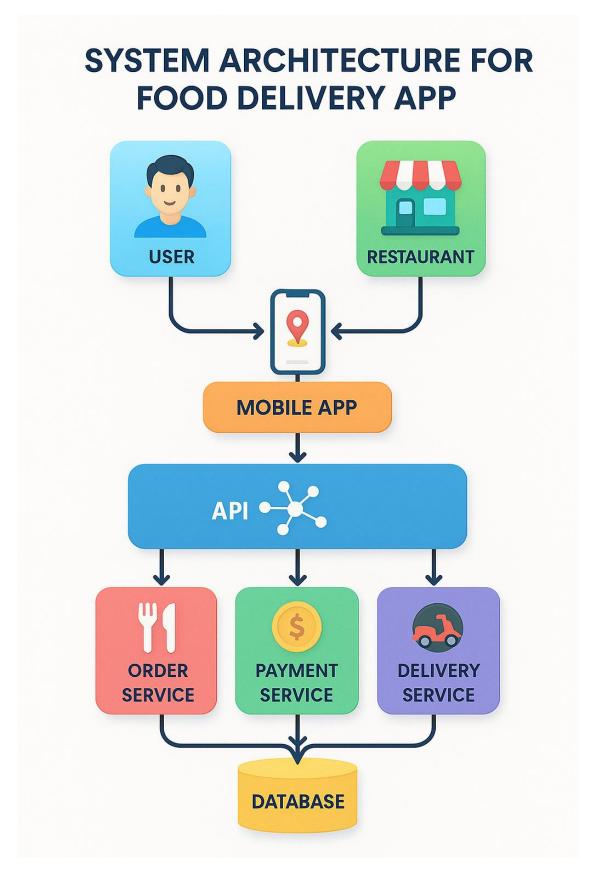
- Navigate into the project folder with cd <repo\_name>.
- Create a new branch using git checkout -b <branch\_name>.
- Make changes to files and stage them using git add ...
- o Commit the changes using git commit -m "Your message".
- Switch back to the main branch using git checkout main.
- Merge your branch into main using git merge <branch name>.
- o Push changes to GitHub with git push origin main.
- o Delete the feature branch if needed using git branch -d <branch\_name>.

# 10.Create a flowchart representing the Software Development Life Cycle (SDLC).

SOFTWARE DEVELOPMENT

# 1. REQUIREMENT GATHERING 2. DESIGNING 3. IMPLEMENTATION / CODING 4. TESTING 5. DEPLOYMENT 6. MAINTENANCE

11. Design a basic system architecture for a food delivery app.



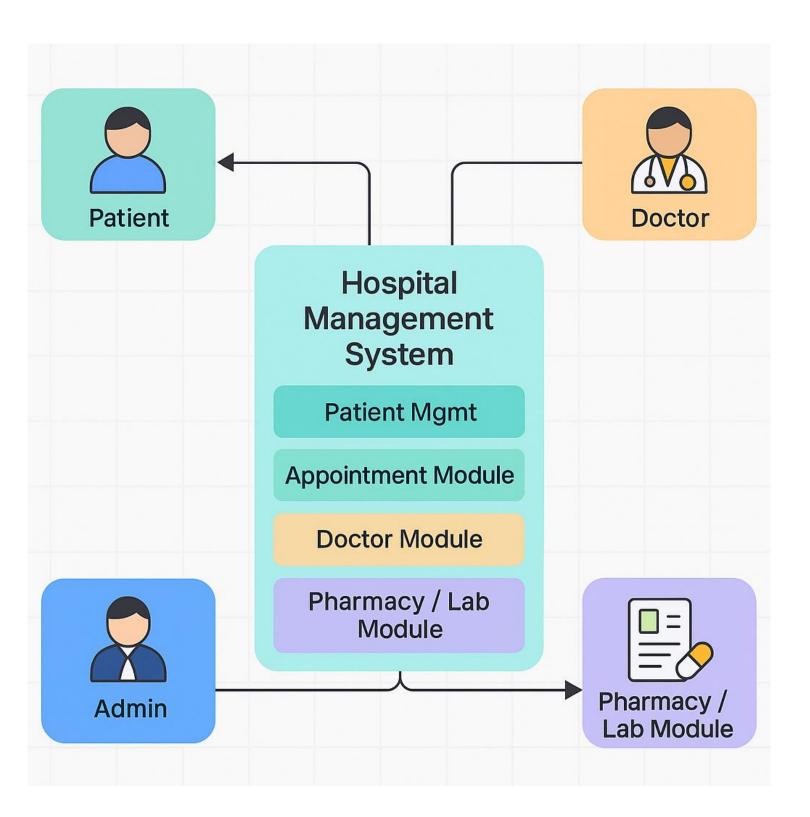
# 12. Develop test cases for a simple calculator program.

# Functional Test Cases For Simple Calculator

Sr.No	Testcase ID	Test Cases
1	Fun_Basic_01	Verify that the result of the addition operation of two integer numbers is displayed as expected or not
2	Fun_Basic_02	Verify that the result of the subtraction operation of two integer numbers is displayed as expected or not
3	Fun_Basic_03	Verify that the result of the multiplication operation of two integer numbers is displayed as expected or not
4	Fun_Basic_04	Verify that the result of the division operation of two integer numbers is displayed as expected or not
5	Fun_Basic_05	Verify that the user <u>is able to</u> clear the screen or not

6	Fun_Basic_06	Verify that the user <u>is able to</u> clear a single digit by backspace or not
7	Fun_Basic_07	Check that maximum numbers are displayed properly in the LCD screen or not

### 13. Create a DFD for a hospital management system.



14. Draw a flowchart representing the logic of a basic online registration system.

