

# Hitesh Prajapati

I.T. ENGINEER

To secure a programming position in the organization that offers a good opportunity for growth and to meet the challenges of tomorrow through continuous learning and hard work.



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## SKILLS

Git and GitHub

HTML5

CSS3

tailwind css

Bootstrap

JavaScript

ReactJS

## STRENGTH

Team Working

Responsible

Dedication

Decision Making

Creativity

Confident

## EDUCATION

### Bachelors in Engineering - IT

Aditya Silver Oak Institute Of Technology

07/2018 - 05/2022

Ahmedabad

## WORK EXPERIENCE(INTERNSHIP)

### Frontend development - ReactJS

The Special Character

06/2023 - 03/2024

Ahmedabad

*Achievements/Tasks*

- Throughout this journey, I have acquired proficiency in utilizing Git and GitHub for version control, as well as mastering technologies such as HTML5, CSS3, Tailwind CSS, Bootstrap, JavaScript, and ReactJS.

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## PERSONAL PROJECTS

### Snack Game

- Snack Game is a web-based project that I developed using HTML, CSS, and JavaScript. This project involves a snake that can move left-right and up-down on the screen.
- The objective of the game is to feed the snake with the snacks, which increases its length. However, if the snake touches the wall, it dies, and the game is over.
- The game has a user interface that displays both the high score and current score of the player. The high score is updated every time a player achieves a new high score.
- Overall, Snack Game is a fun and engaging project that highlights my expertise in web development.

### Portfolio Website

- The design of the project is simple and elegant, with a photo displayed on the left and text on the right
- Upon opening the site, the right-hand side of the screen displays a greeting, which automatically includes my profession as a "Frontend Developer." This personalized touch adds an element of warmth and approachability to the site, while also highlighting my skills as a developer.
- The primary focus of the site is to showcase my previous HTML and CSS projects. Each project is listed in a clean, organized format, with a thumbnail image.
- Each project is also clickable. When a user clicks on a project thumbnail, they are automatically redirected to the project page where they can view the project in more detail.
- Additionally, it demonstrates my ability to create interactive and functional web pages using HTML and CSS.

### Tic Tac Toe

- I created a Tic Tac Toe game with a simple but attractive UI interface. The game allows two players to take turns clicking on the nine boxes to place either a cross or a round.
- The game board is designed to alternate between the two symbols to create an engaging visual experience.
- Additionally, I implemented a reset button that allows players to clear the game board and start over.
- To make the game more user-friendly, I added a feature that displays whose turn it is in real-time, so players can keep track of their progress.
- Overall, this project demonstrates my proficiency in HTML, CSS, and JavaScript, as well as my ability to create engaging user interfaces and add functionality to web applications.