

UNIT- 1

NUMBER SYSTEMS & CODES

TOPIC 1.1

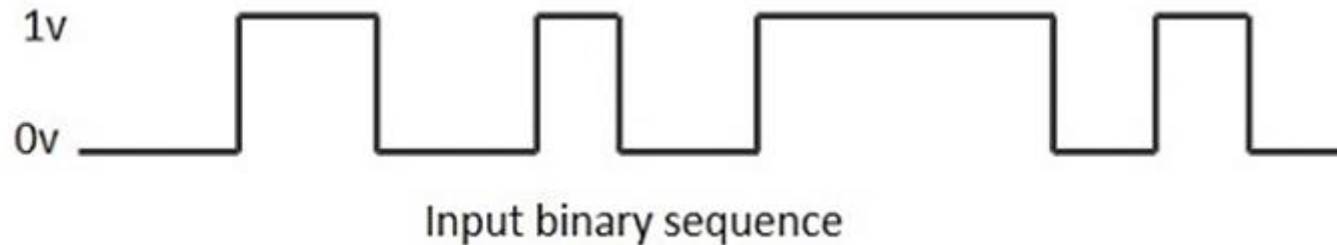
NUMBER SYSTEM & CONVERSION

Introduction

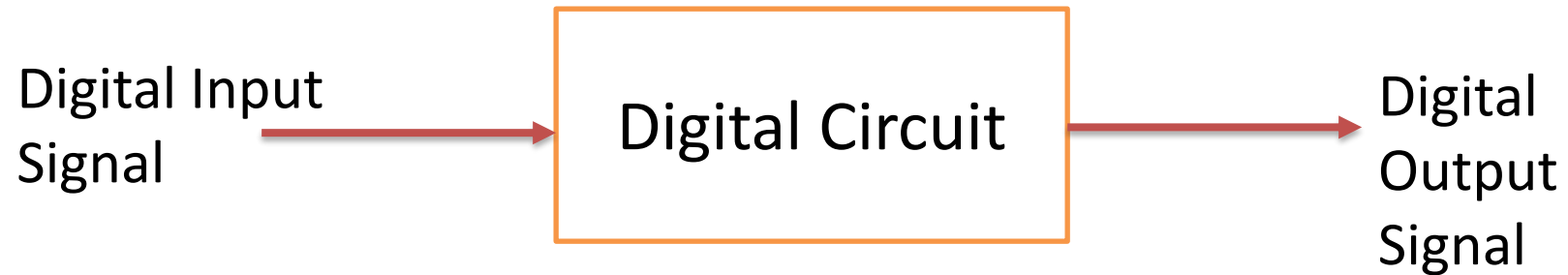
Signals-

Types of signals

1. Analog Signals
2. Digital Signals



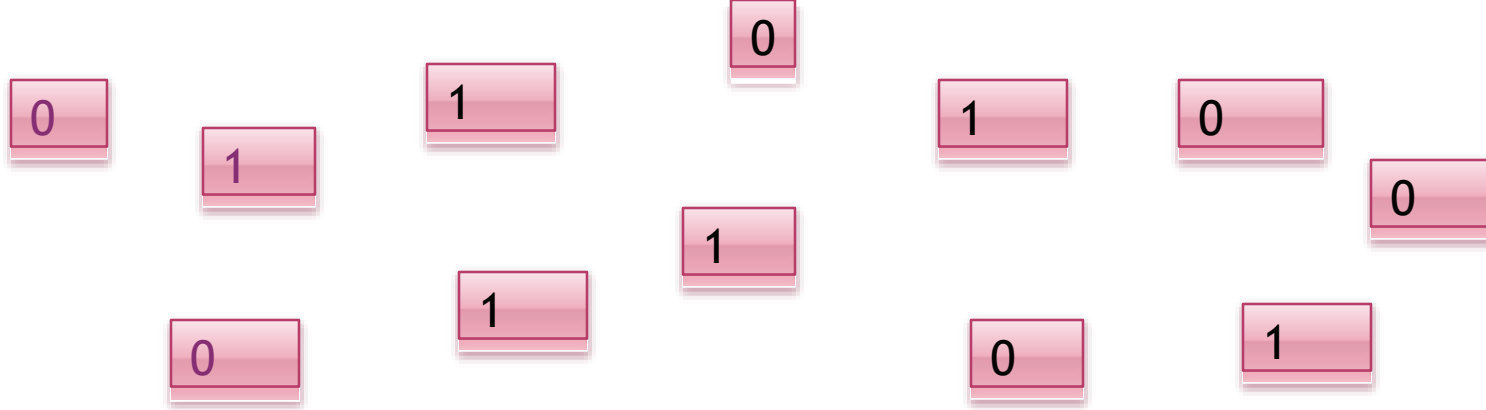
Digital Systems



$$\begin{array}{r} 2 \\ +1 \\ \hline =3 \end{array}$$

HOW THE COMPUTER GETS THE ANSWER



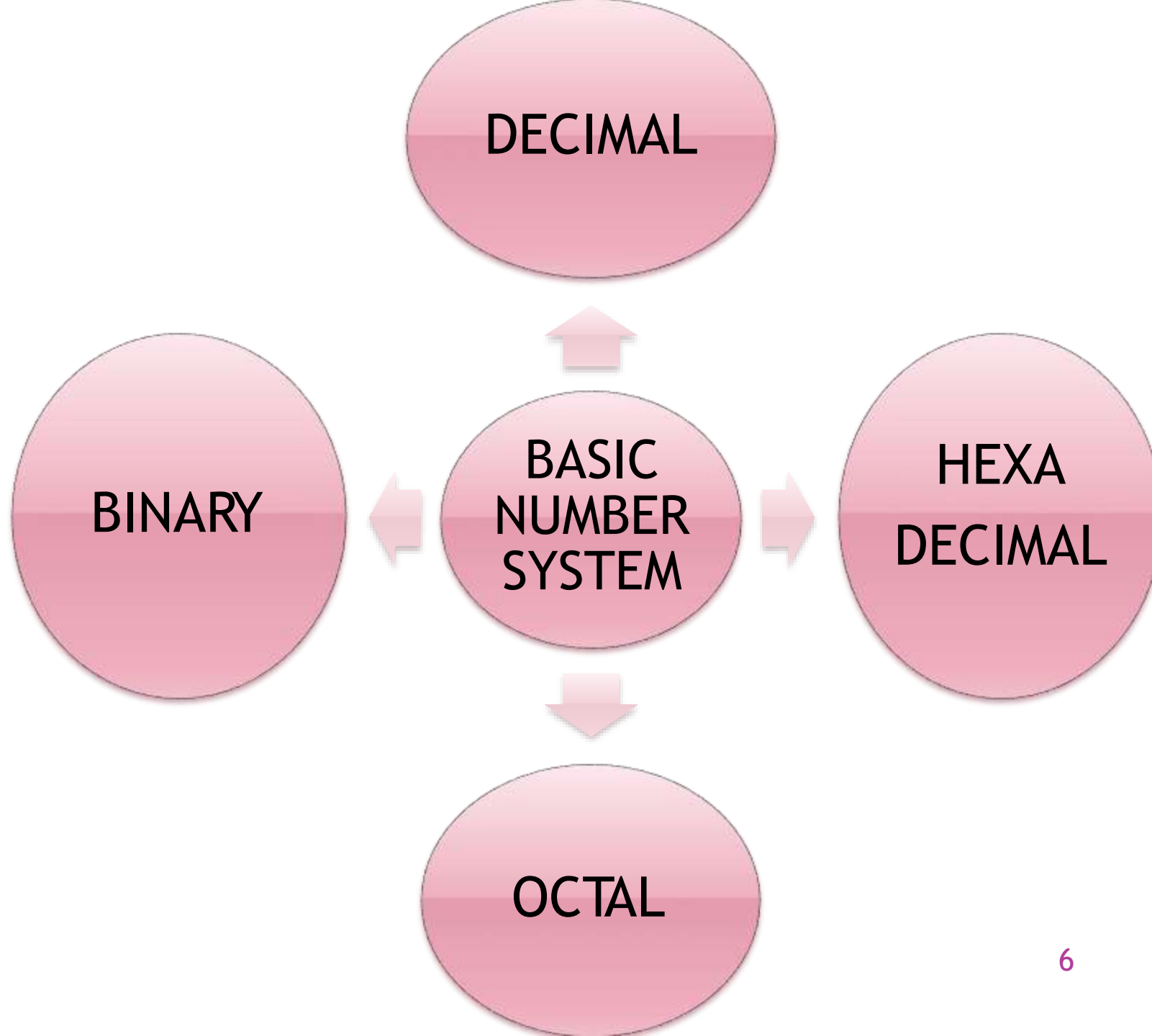


- A computer understands information composed of only zeros and ones.
- The decimal number system is convenient for the programmer.
- The computer uses binary digits for its operation.

Radix or base-

MSD (Most Significant Digit)-

LSD (Least Significant Digit)-



DECIMAL NUMBER SYSTEM

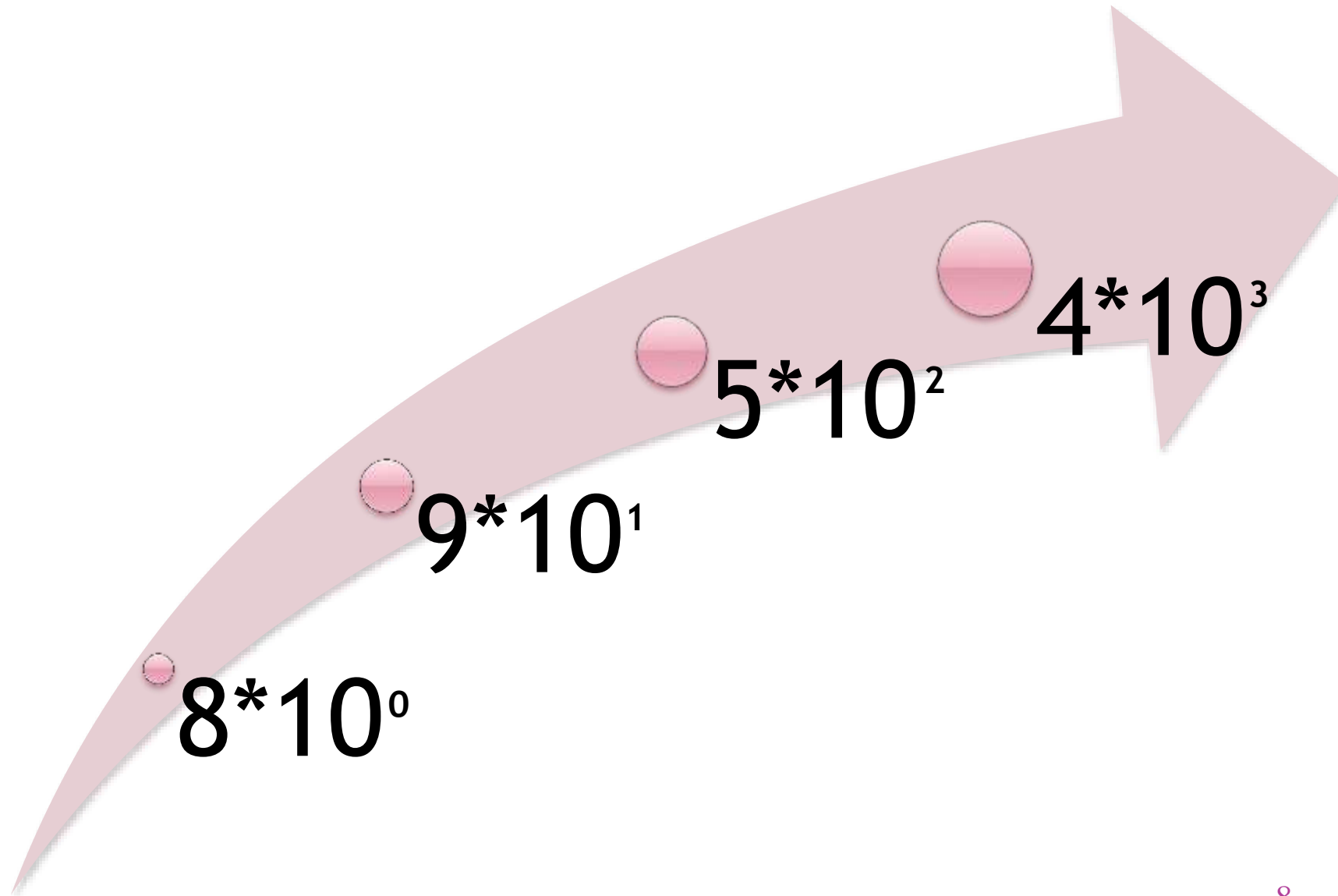
DIGITS

- 0,1,2,3,4,5,6,7,8,9.

BASE

- 10

DECIMAL NUMBER 4598



BINARY NUMBER SYSTEM

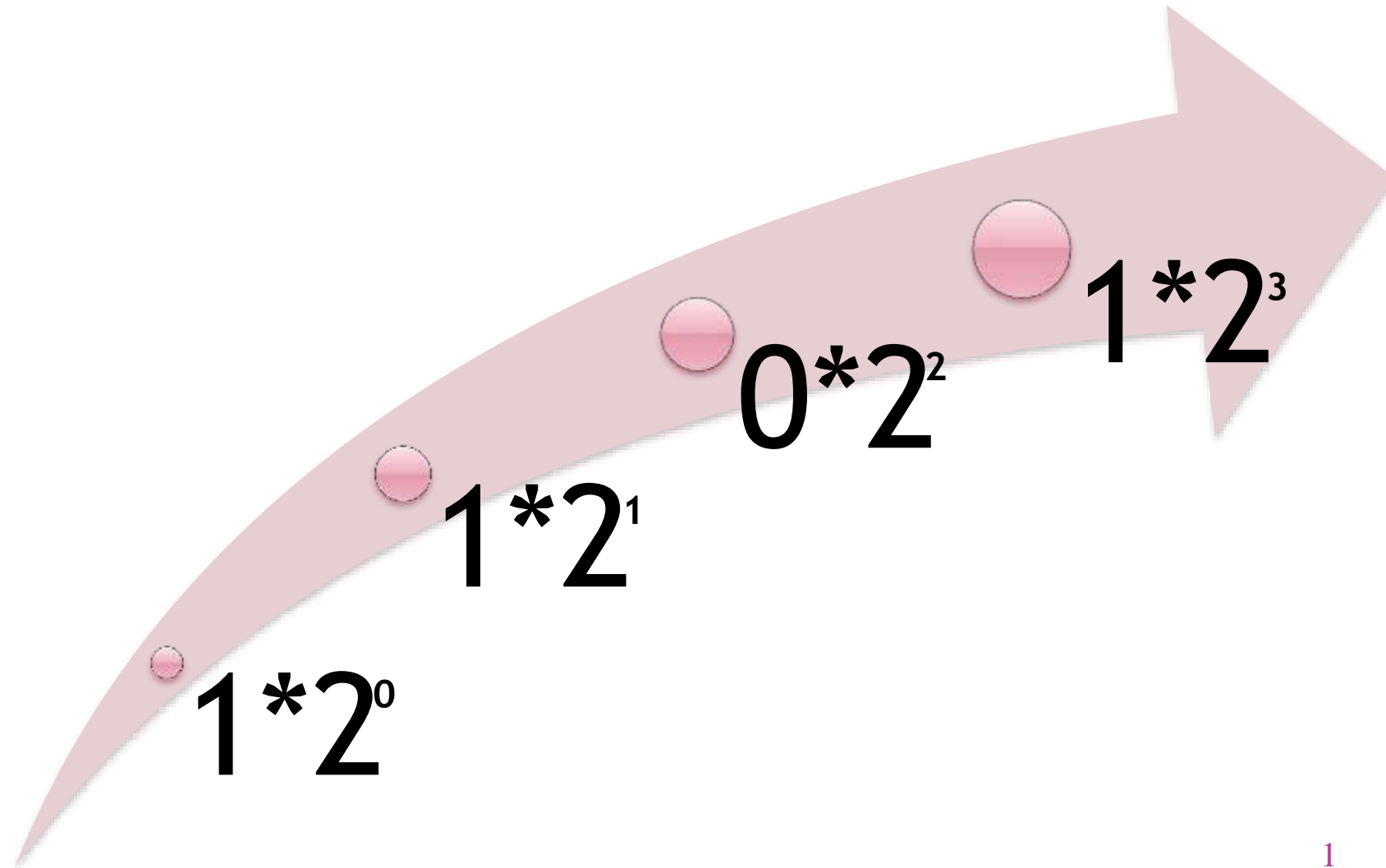
DIGITS

• 0, 1

BASE

• 2

BINARY NUMBER 1011



HEXADECIMAL NUMBER SYSTEM

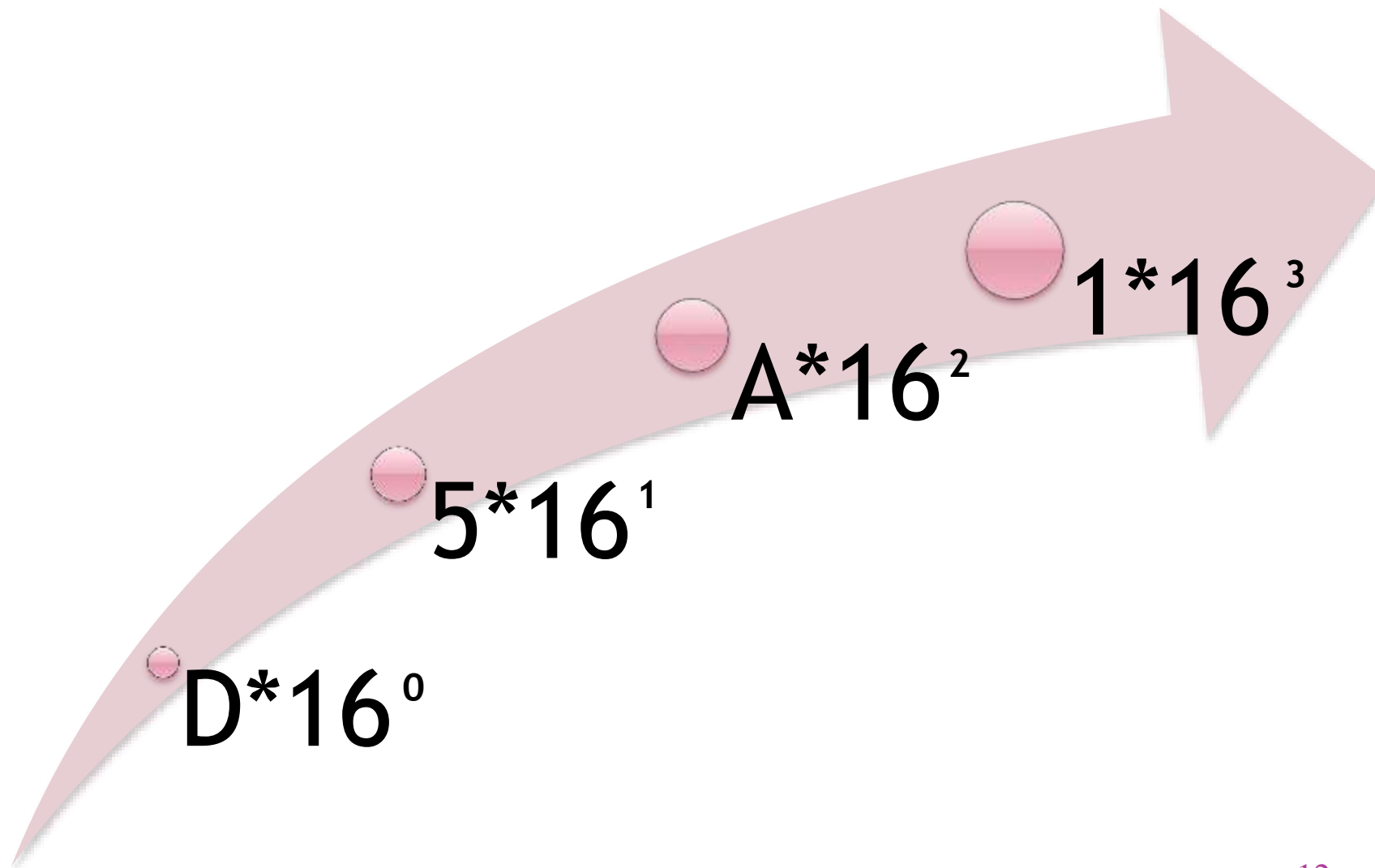
DIGITS

- 0,1,2,3,4,5,6,7,
- 8,9,A,B,C,D,E,F.

BASE

- 16

HEXADECIMAL NUMBER 1A5D



OCTAL NUMBER SYSTEM

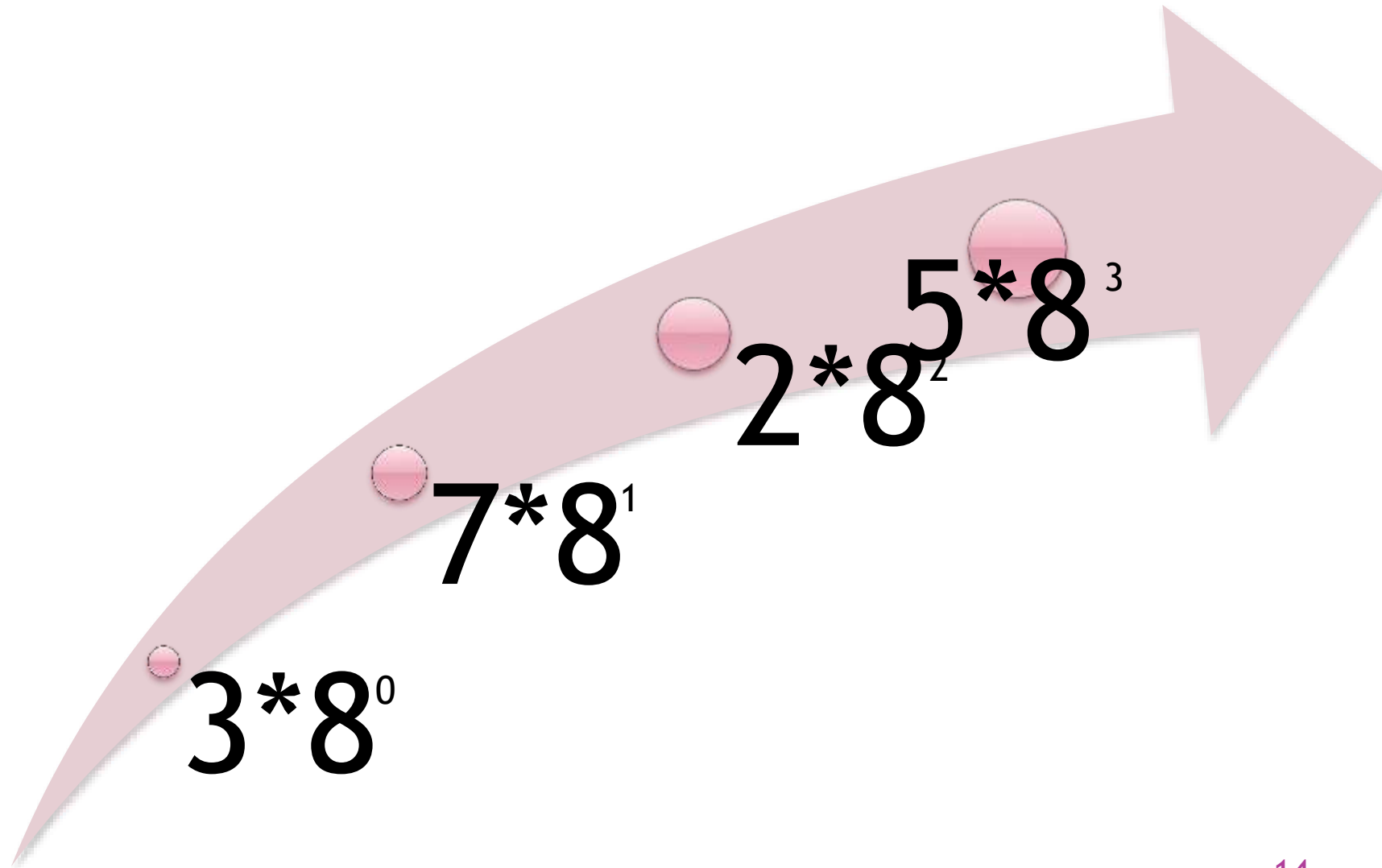
DIGITS

- 0,1,2,3,4,
- 5,6,7.

BASE

- 8

OCTAL NUMBER 5273

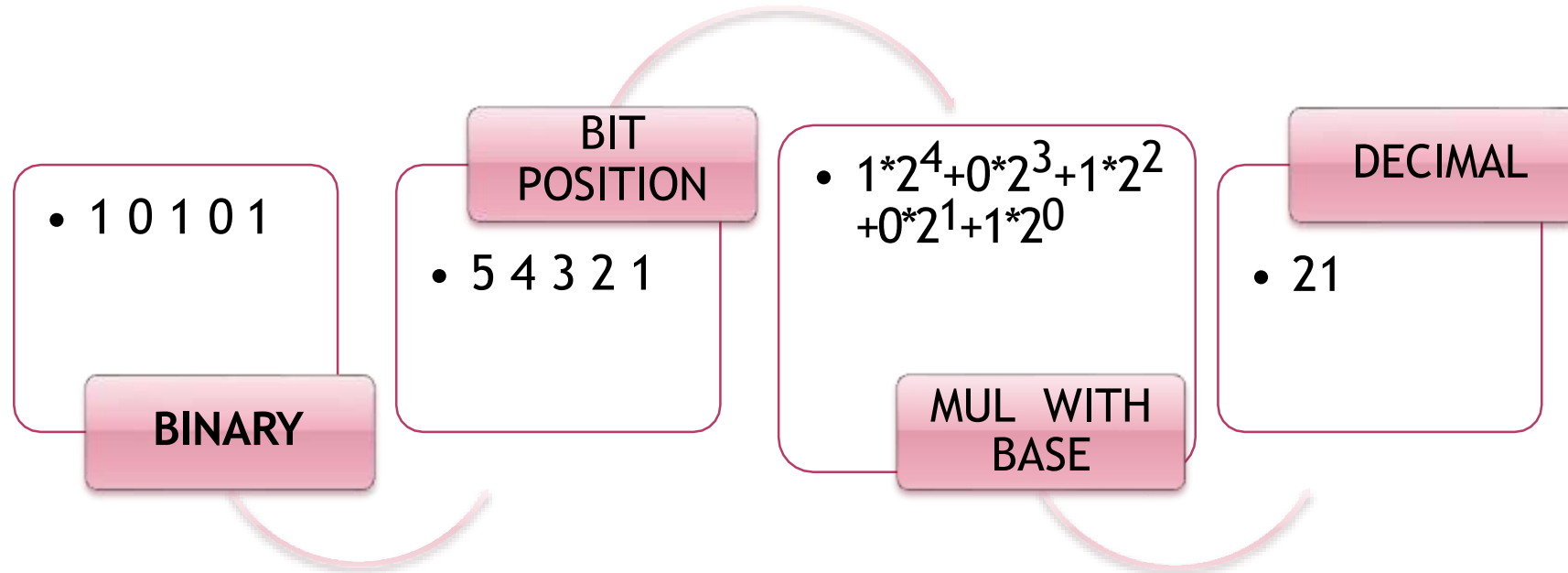


CONVERSIONS IN BASIC NUMBER SYSTEM

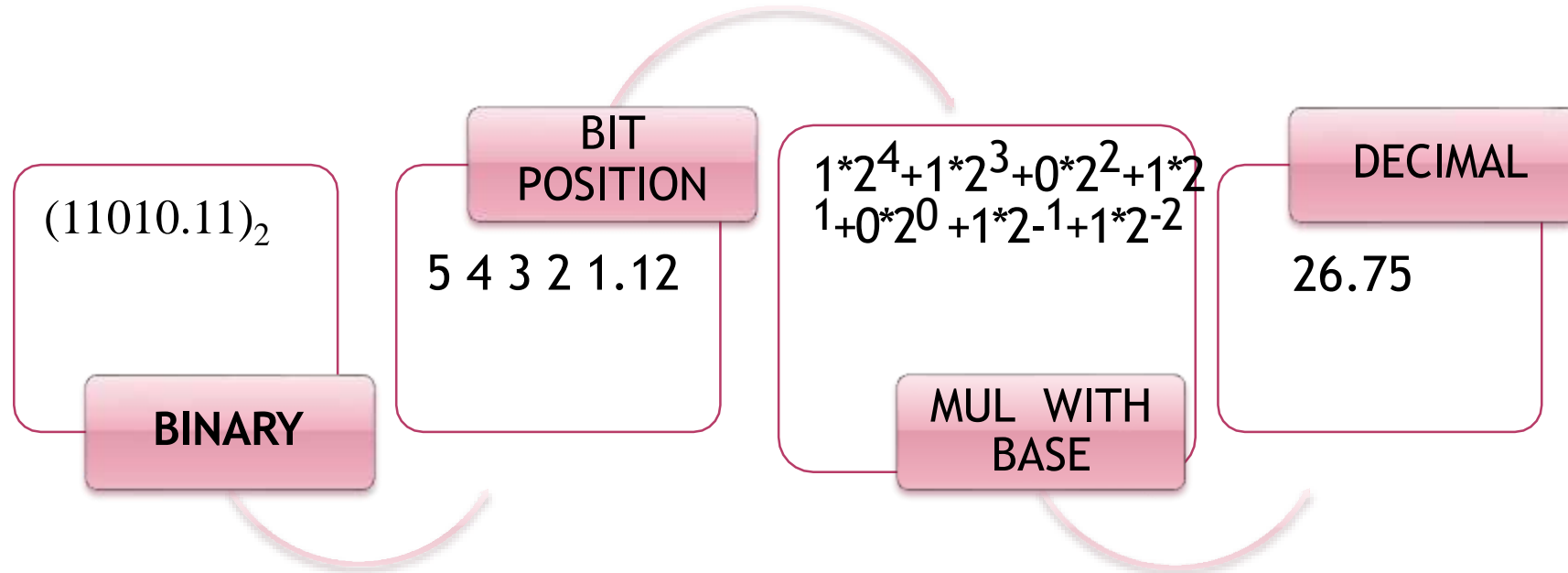
Decimal Number Convertor Table

Decimal Number	Binary Number	Hexadecimal Number	Octal Number
1	1	1	1
2	10	2	2
3	11	3	3
4	100	4	4
5	101	5	5
6	110	6	6
7	111	7	7
8	1000	8	10
9	1001	9	11
10	1010	a	12
11	1011	b	13
12	1100	c	14
13	1101	d	15
14	1110	e	16
15	1111	f	17

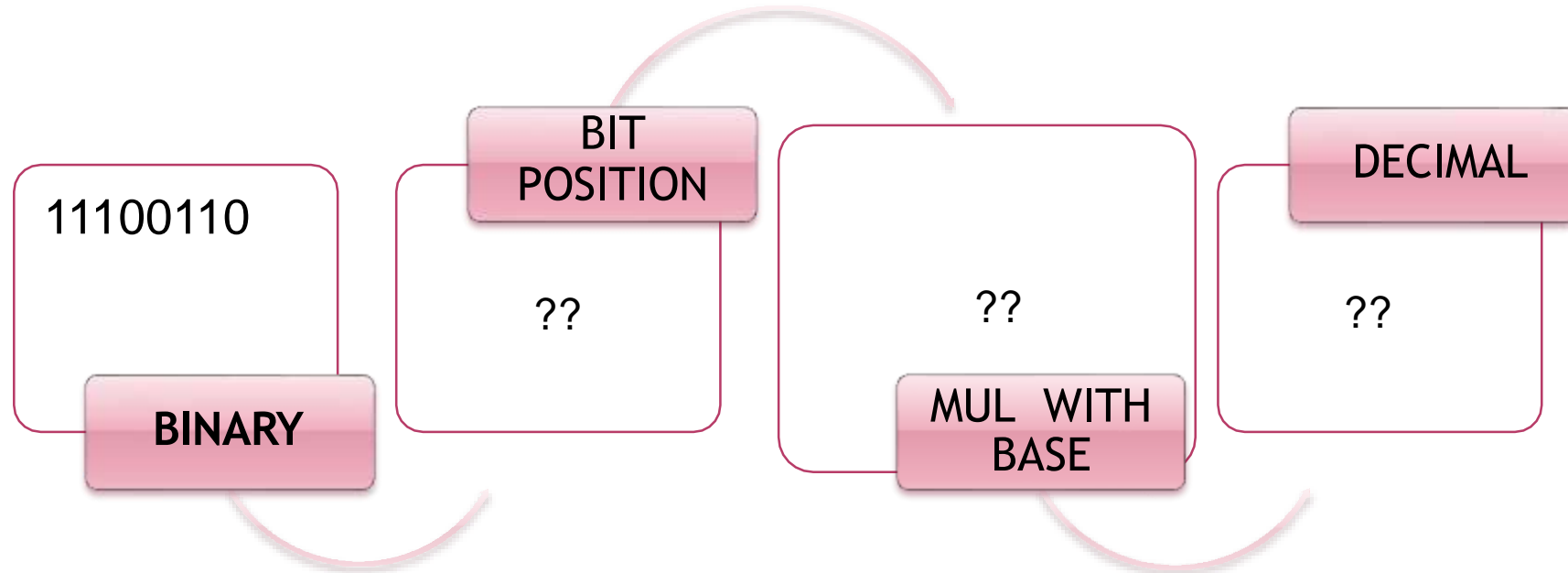
BINARY TO DECIMAL



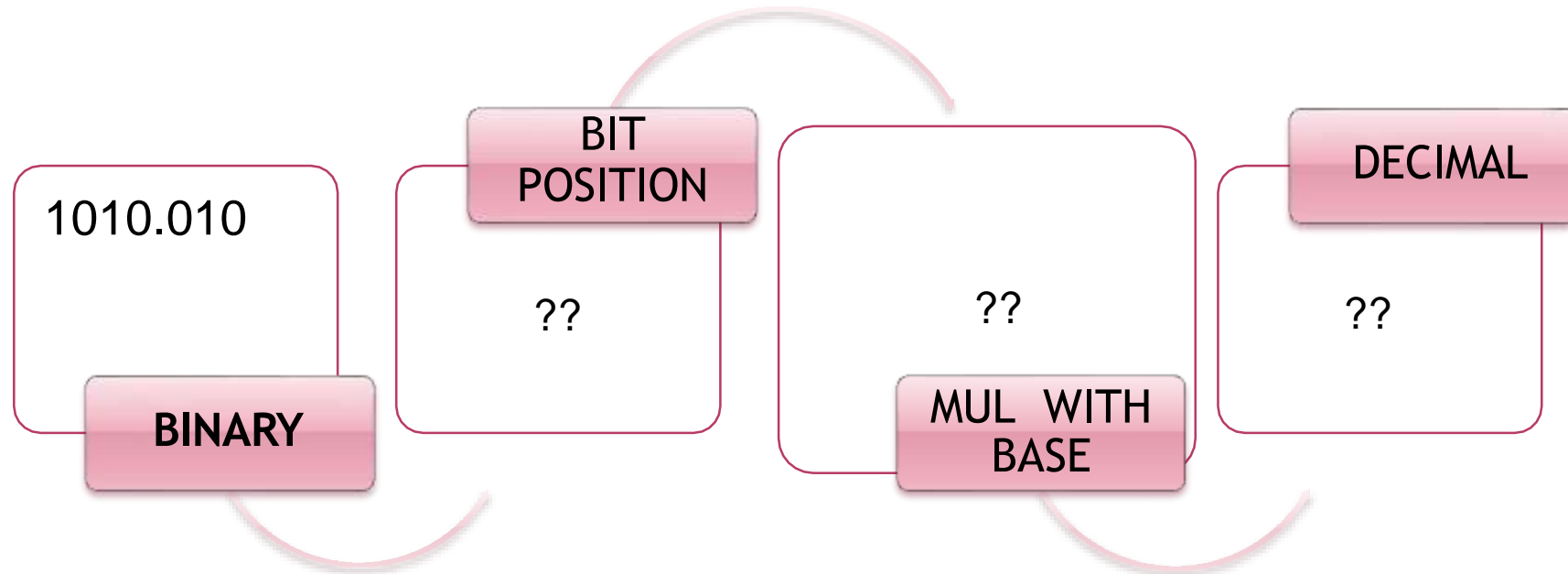
BINARY TO DECIMAL



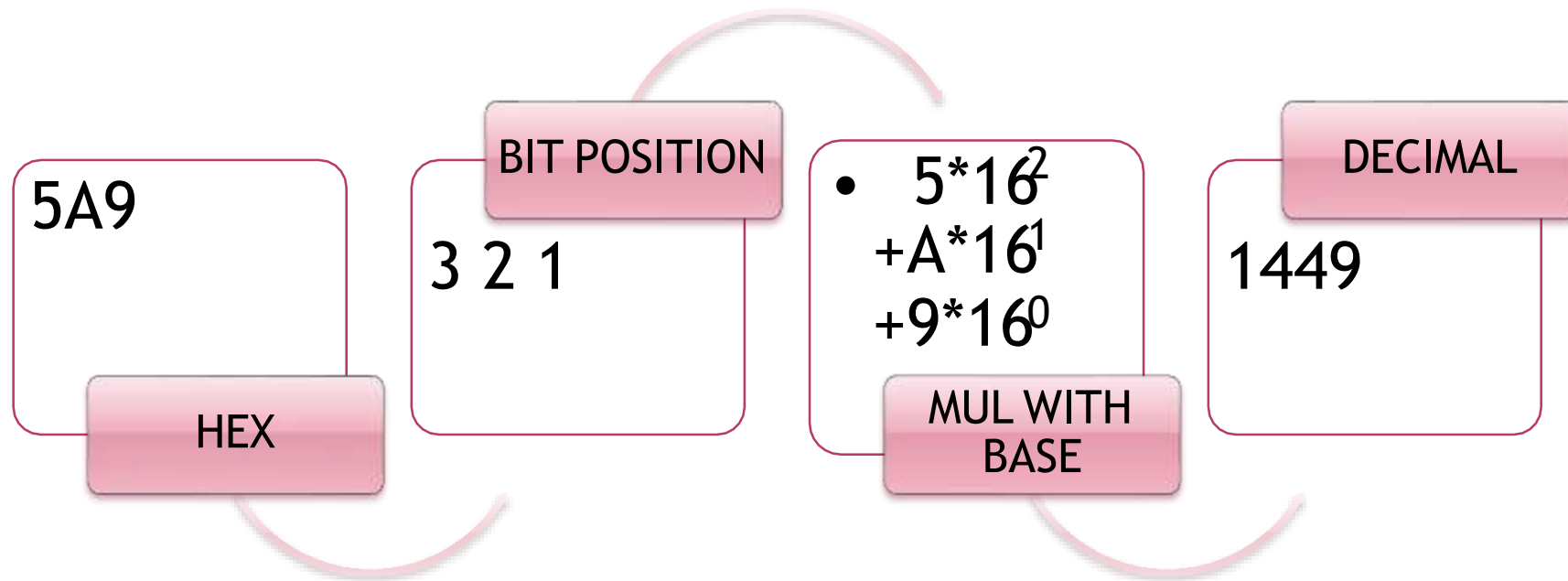
BINARY TO DECIMAL



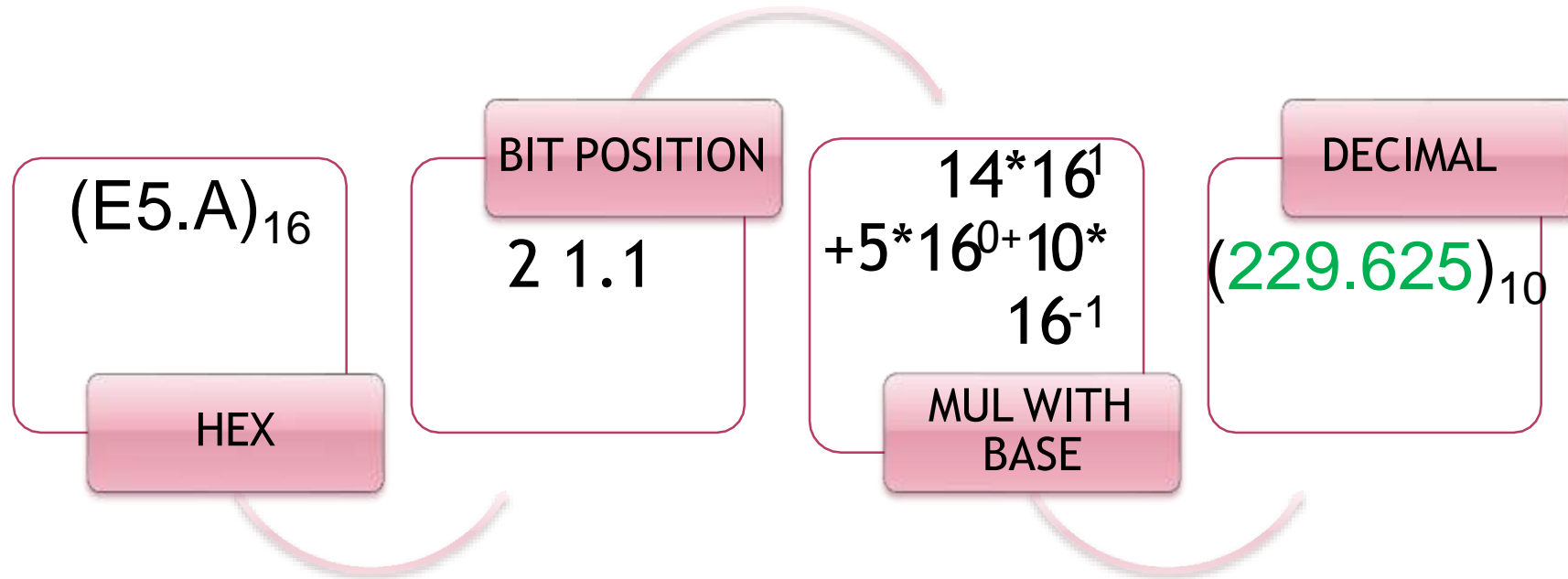
BINARY TO DECIMAL



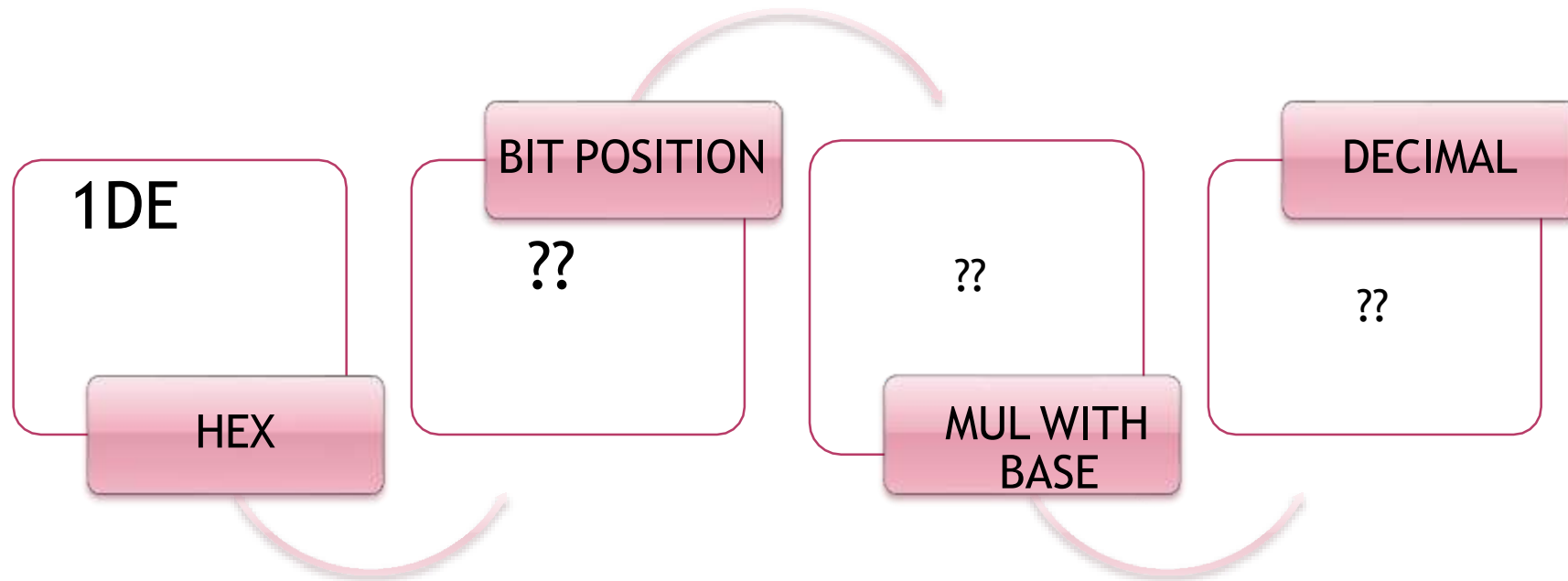
HEXADECIMAL TO DECIMAL



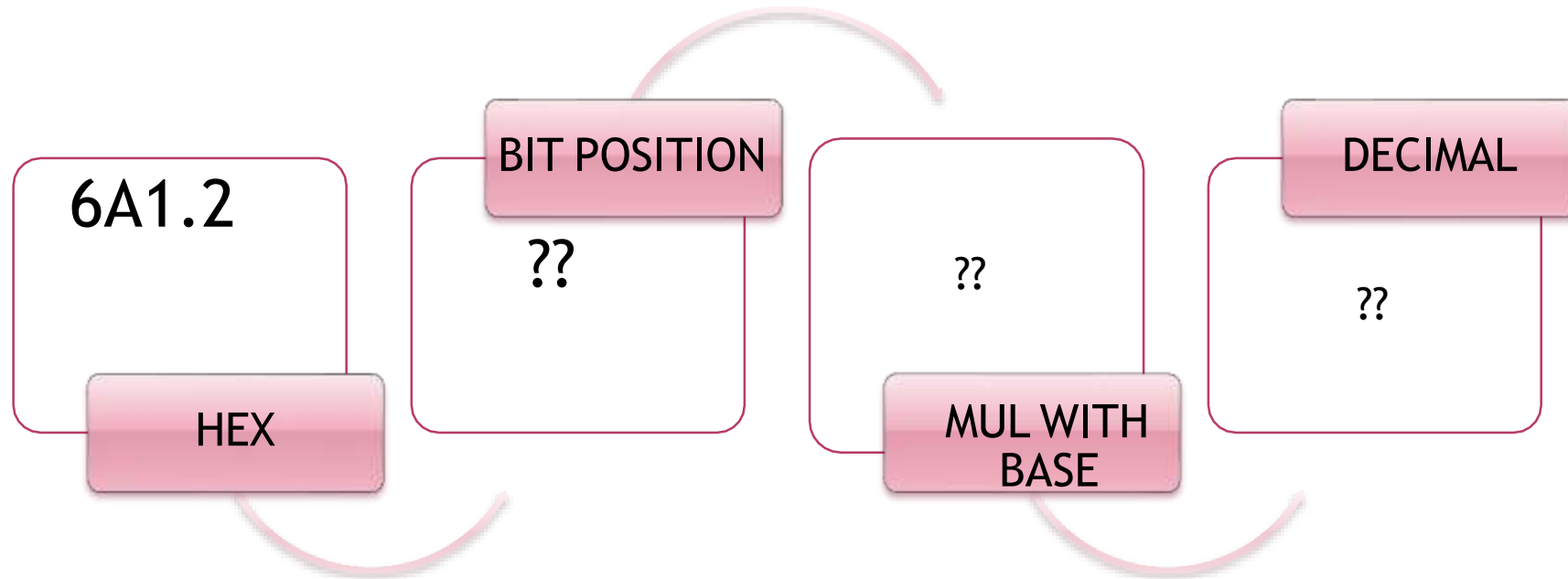
HEXADECIMAL TO DECIMAL



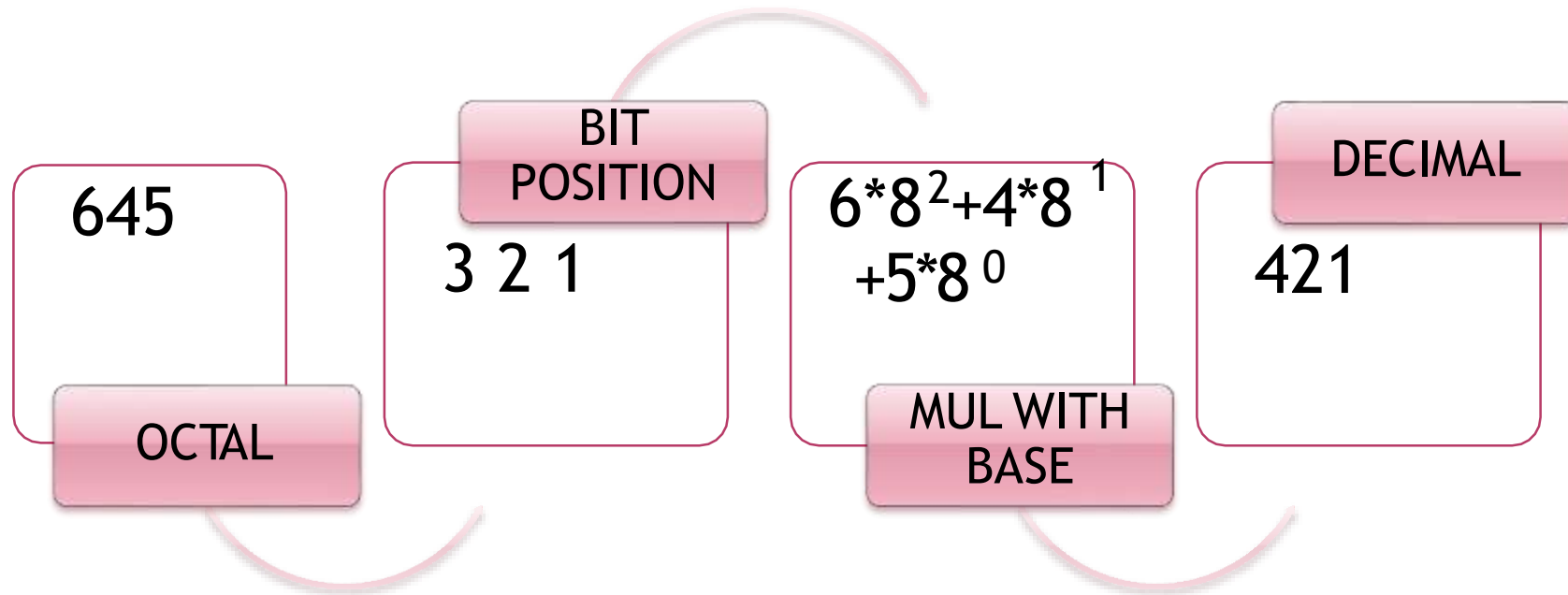
HEXADECIMAL TO DECIMAL



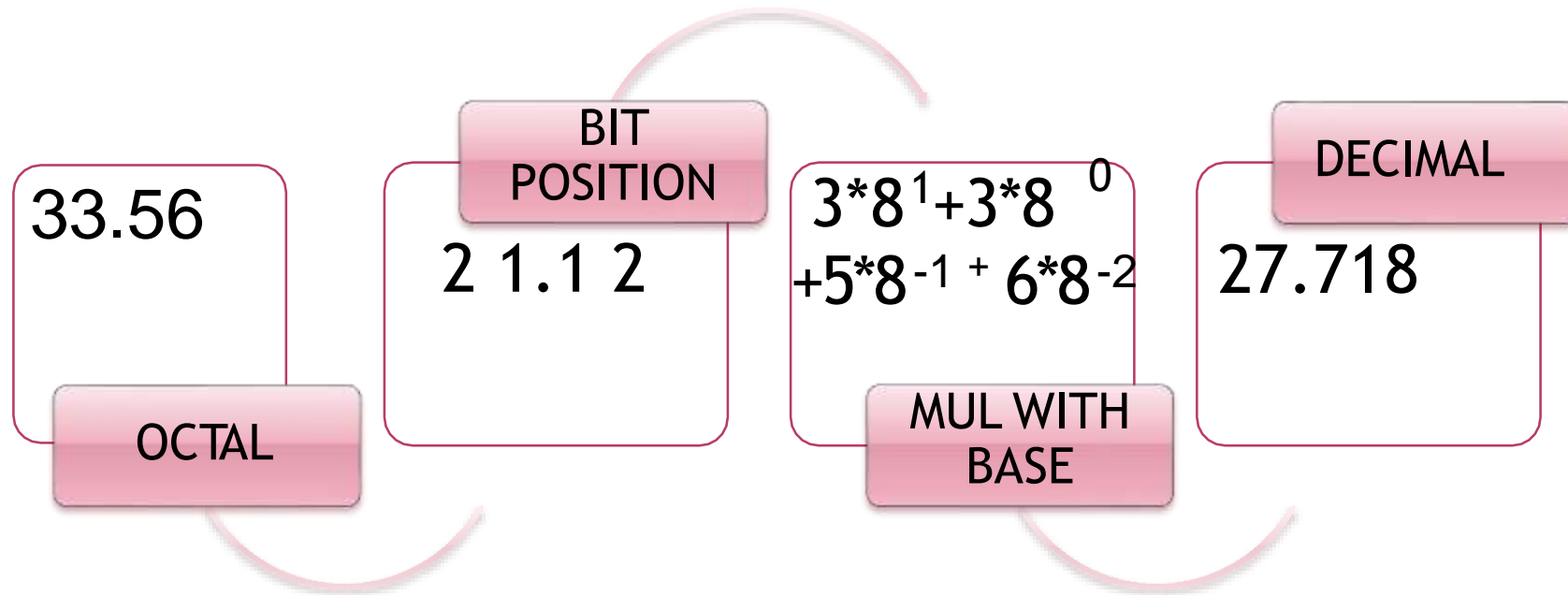
HEXADECIMAL TO DECIMAL



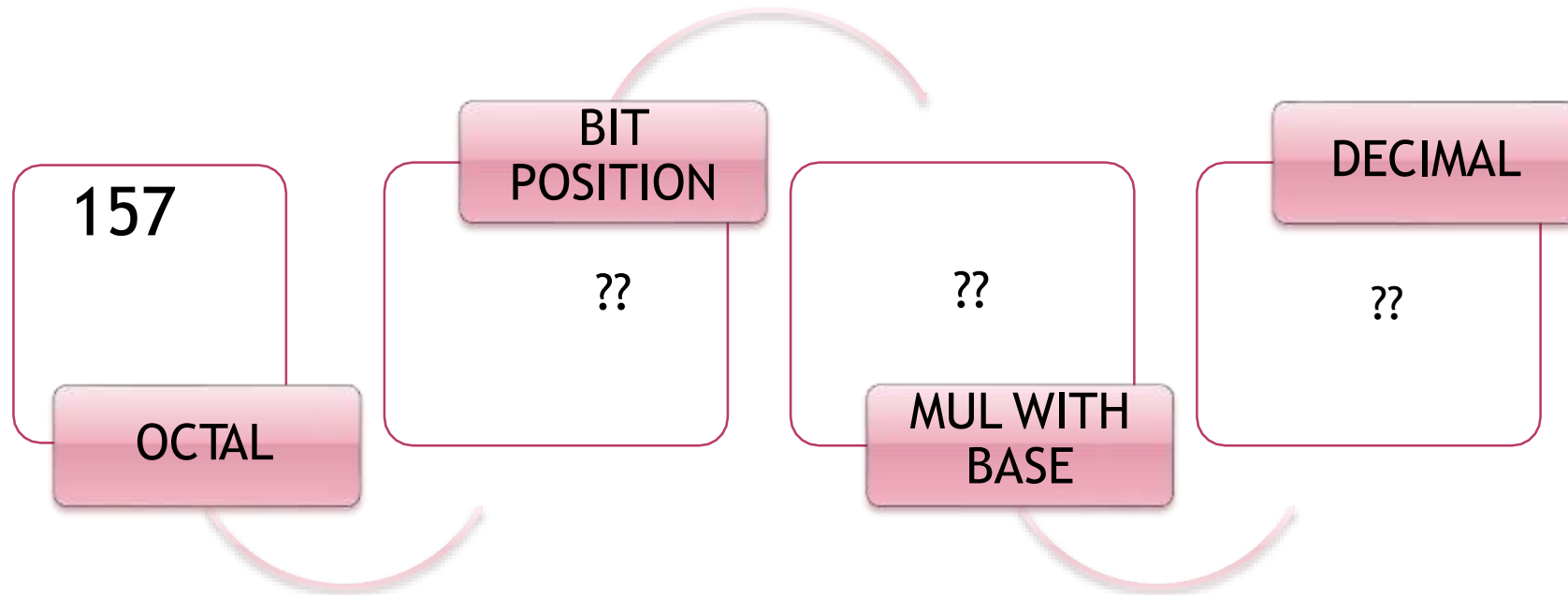
OCTAL TO DECIMAL



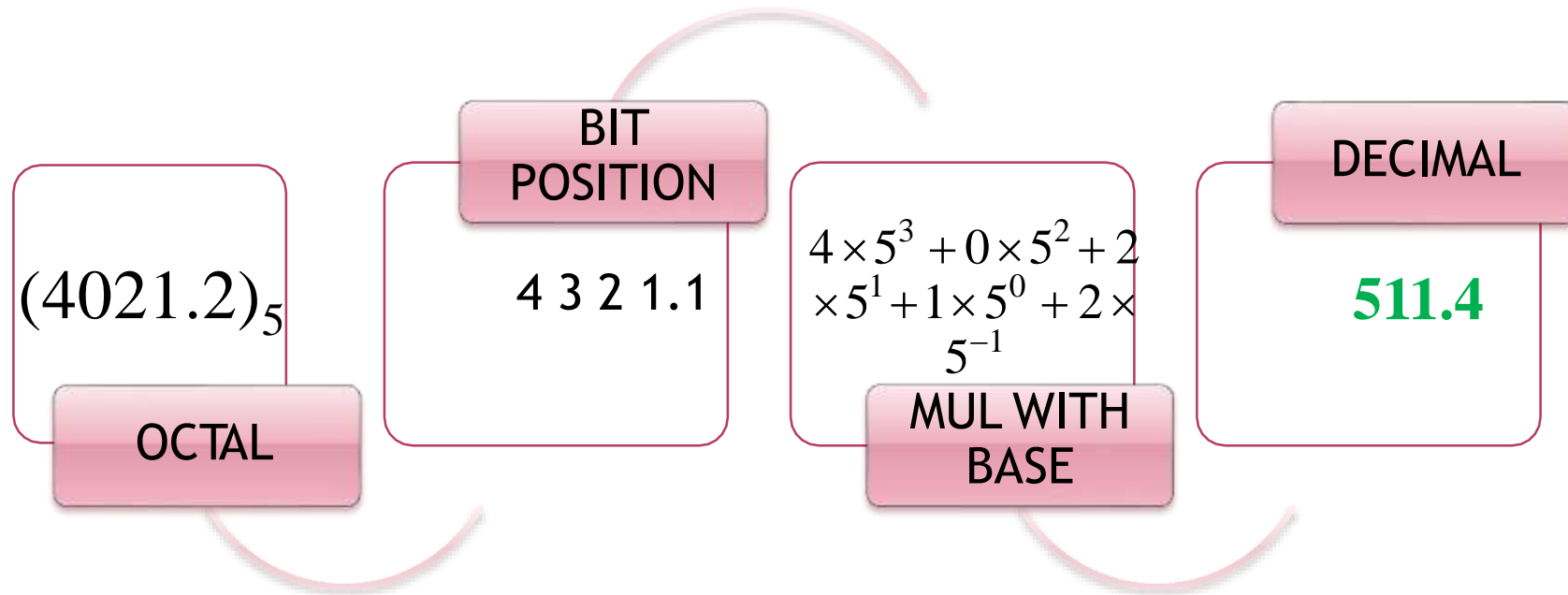
OCTAL TO DECIMAL



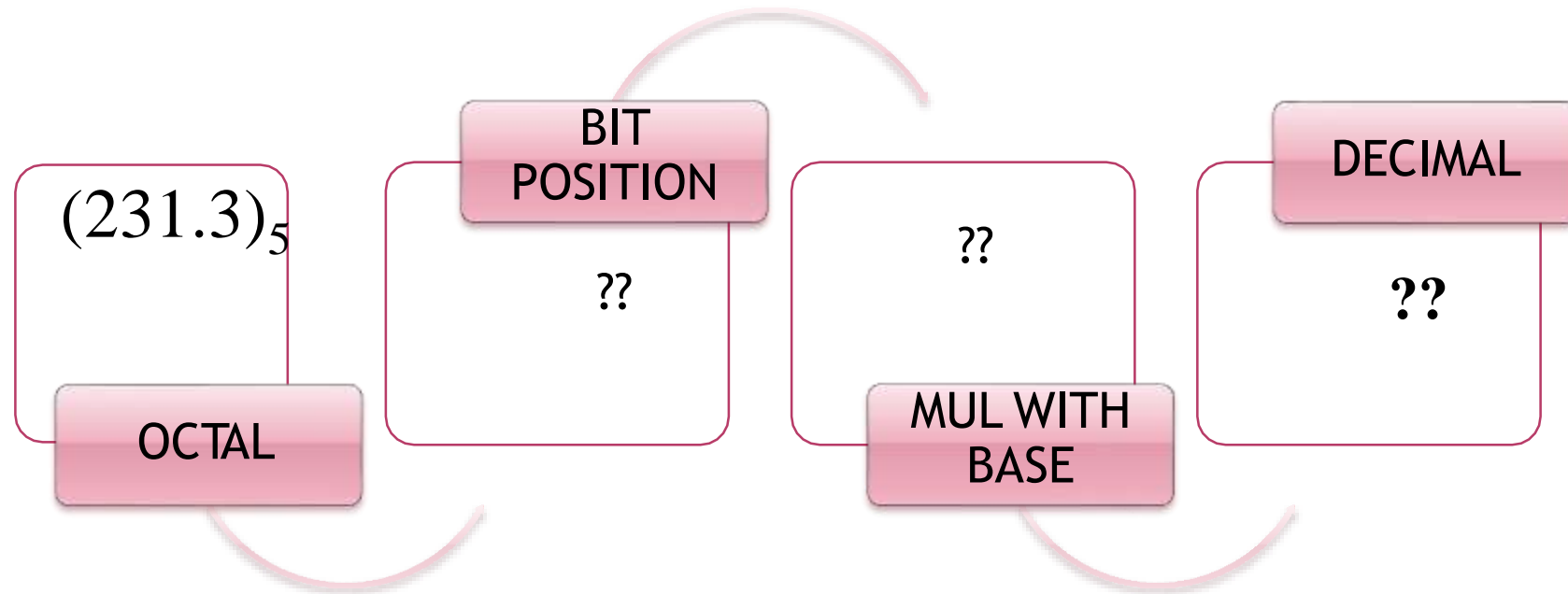
OCTAL TO DECIMAL



Base 5 TO DECIMAL

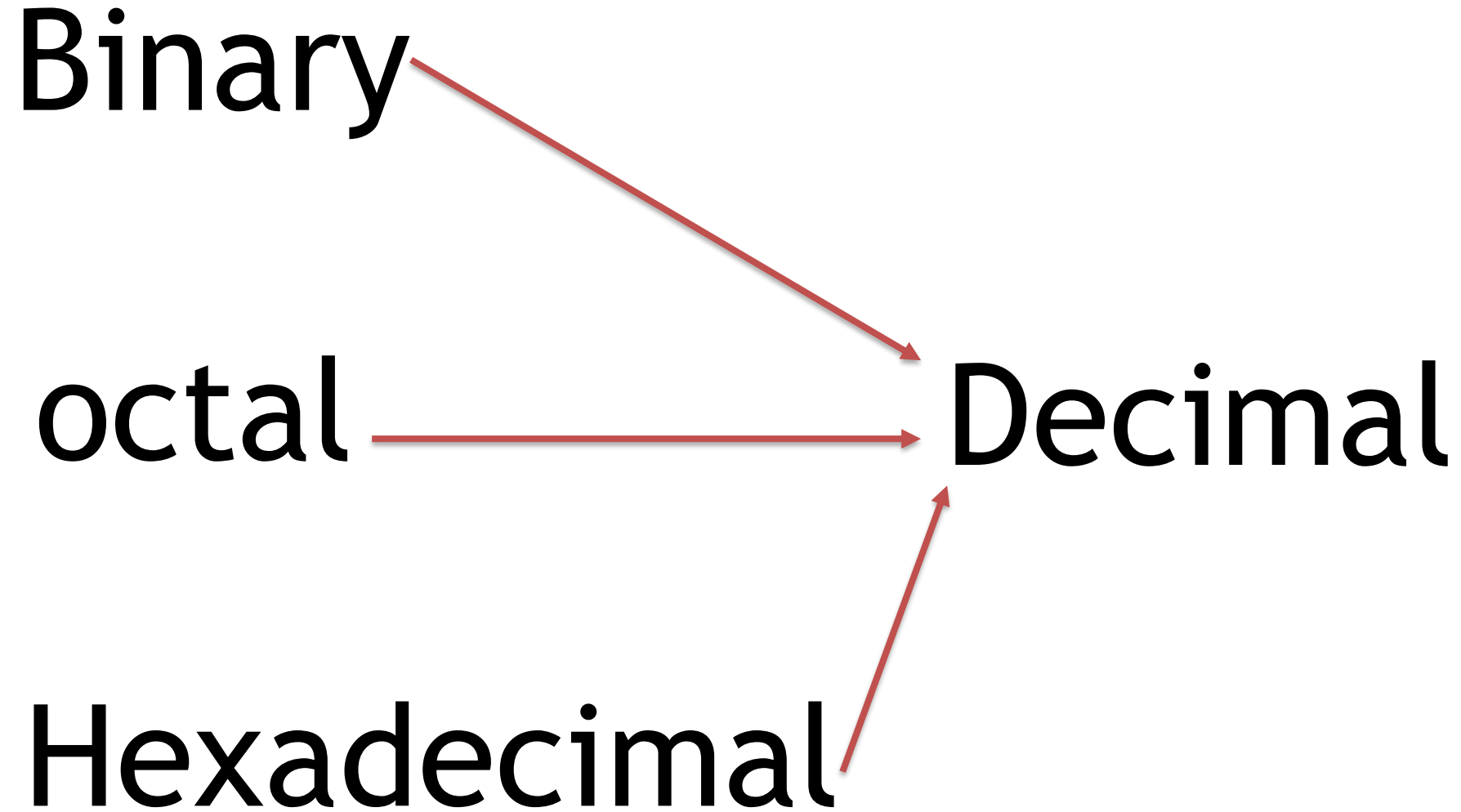


Base 5 TO DECIMAL



CONVERSION IN DECIMAL

Note-NUMBER MULTIPLY WITH BASE VALUE



DECIMAL TO BINARY

DECIMAL = 34.625 convert into binary

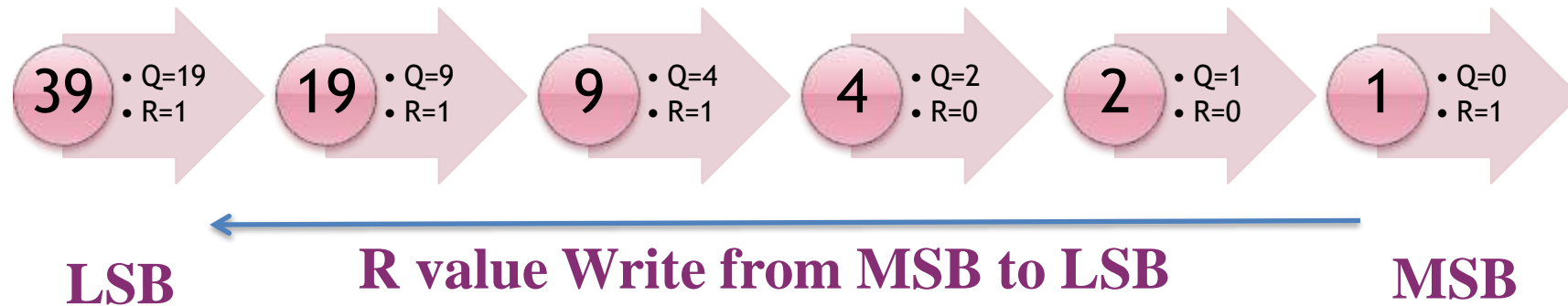
2)34	Remainder	LSB
2)17	0	↑
2)8	1	
2)4	0	
2)2	0	
2)1	0	
0	1	
		MSB

	Carry	
Fraction		625
x Radix		x2
Result	1	250
x Radix		x2
Result	0	500
x Radix		x2
Result	1	000

BINARY = 100010.101

DECIMAL TO BINARY

Divide through out by 2

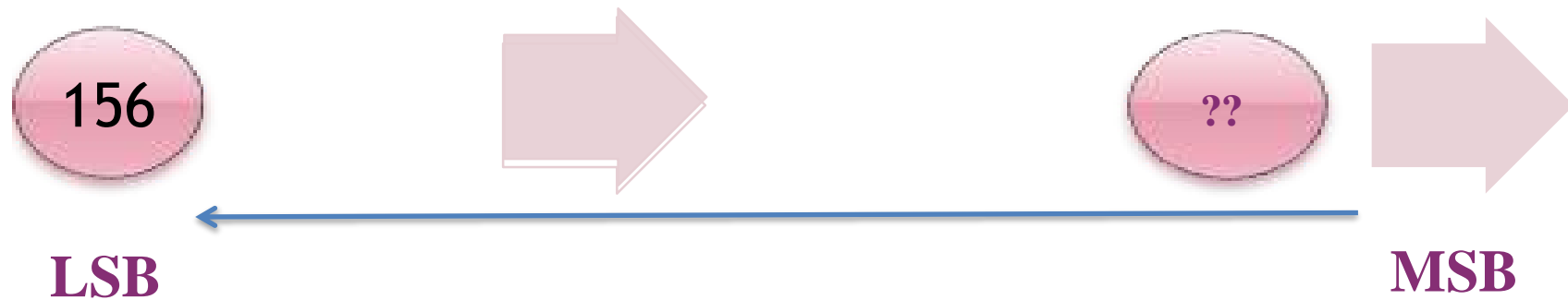


DECIMAL = 39
BINARY = 100111

Q= Quotient
R=Remainder

DECIMAL TO BINARY

Divide through out by 2



DECIMAL = 156
BINARY = ??

Q= Quotient
R=Remainder

DECIMAL TO HEX

Find the Hex equivalent for the Decimal 3509

<i>Divisor</i>	16	3509	5	<i>Remainder</i>
	16	219	11	
	16	13	13	
		0		
		<i>Quotient</i>		

MSD - most significant digit

LSD - least significant digit

For Hex value 13 = D, 11 = B & 5 = 5

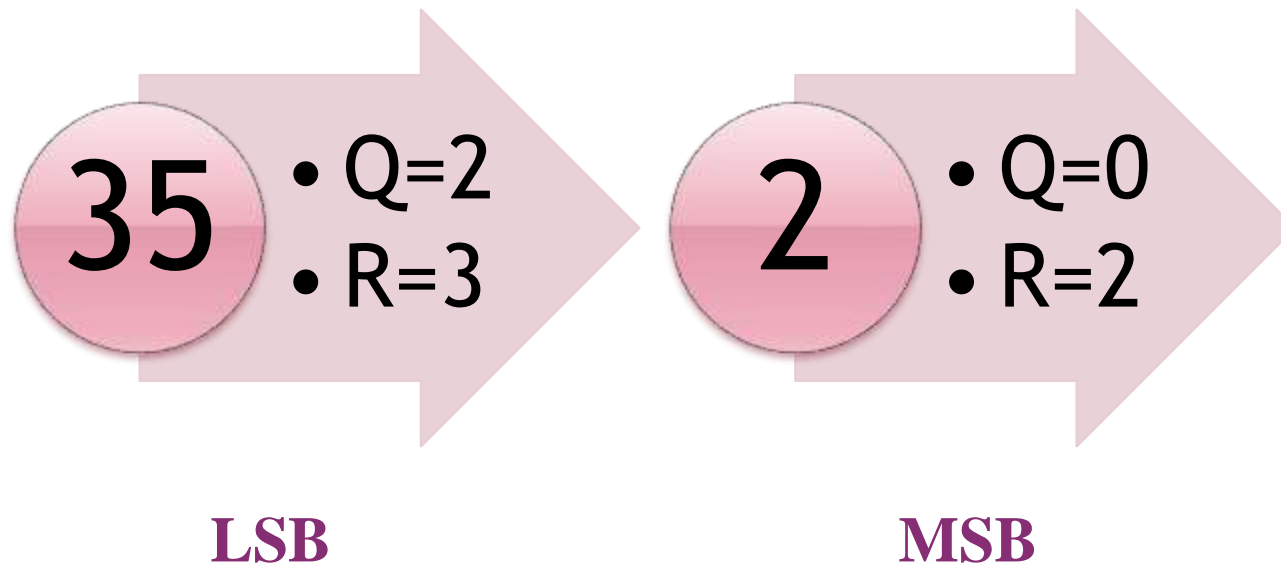
*Therefore, the equivalent Hex
number for decimal 3509 is **DB5***

DECIMAL = 3509

HEX = DB5

DECIMAL TO HEX

Divide through out by 16

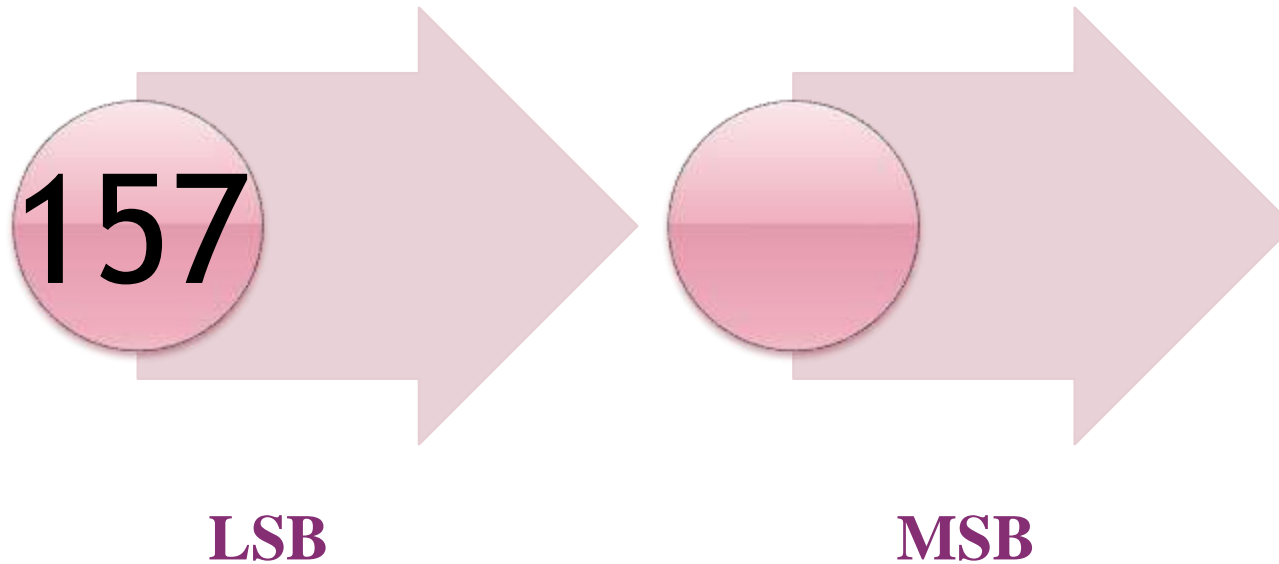


DECIMAL = 35

HEX = 23

DECIMAL TO HEX

Divide through out by 16



DECIMAL = 157

HEX = ??

DECIMAL TO OCTAL

Divide through out by 8

To Convert Decimal To Octal

		Remainder
8	123	3
8	15	7
	1	
$123_{10} = 173_8$		

DECIMAL = 123

OCTAL = 173

DECIMAL TO OCTAL

Divide through out by 8

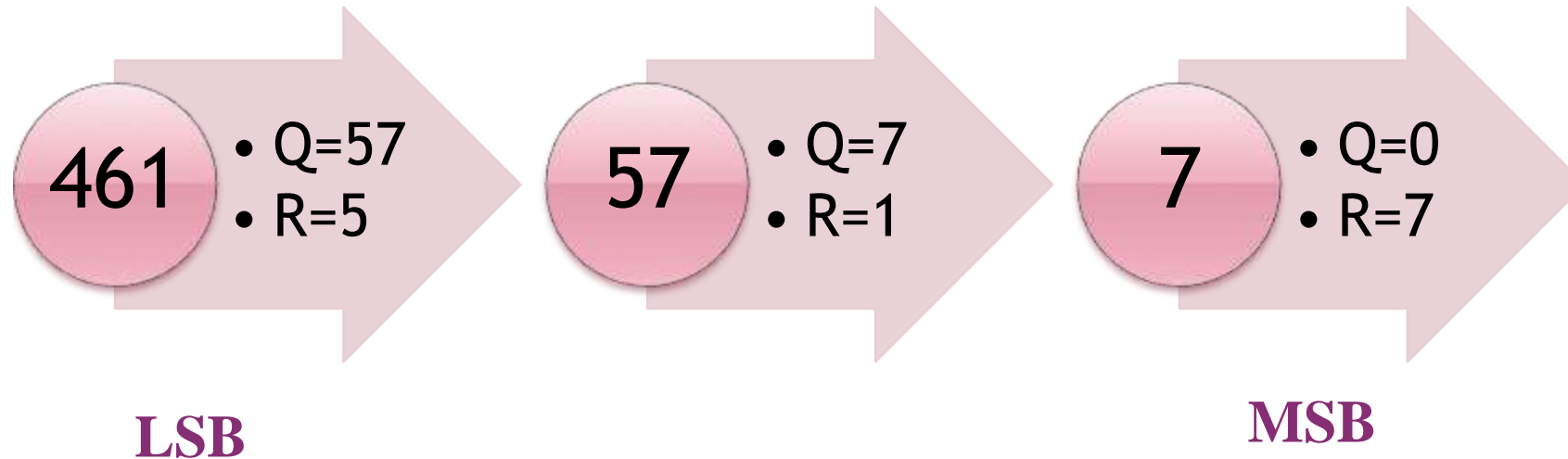
8		2980		
8		372	— 4	← LSD
8		46	— 4	
8		5	— 6	
		0	— 5	← MSD

DECIMAL = 2980

OCTAL = 5644

DECIMAL TO OCTAL

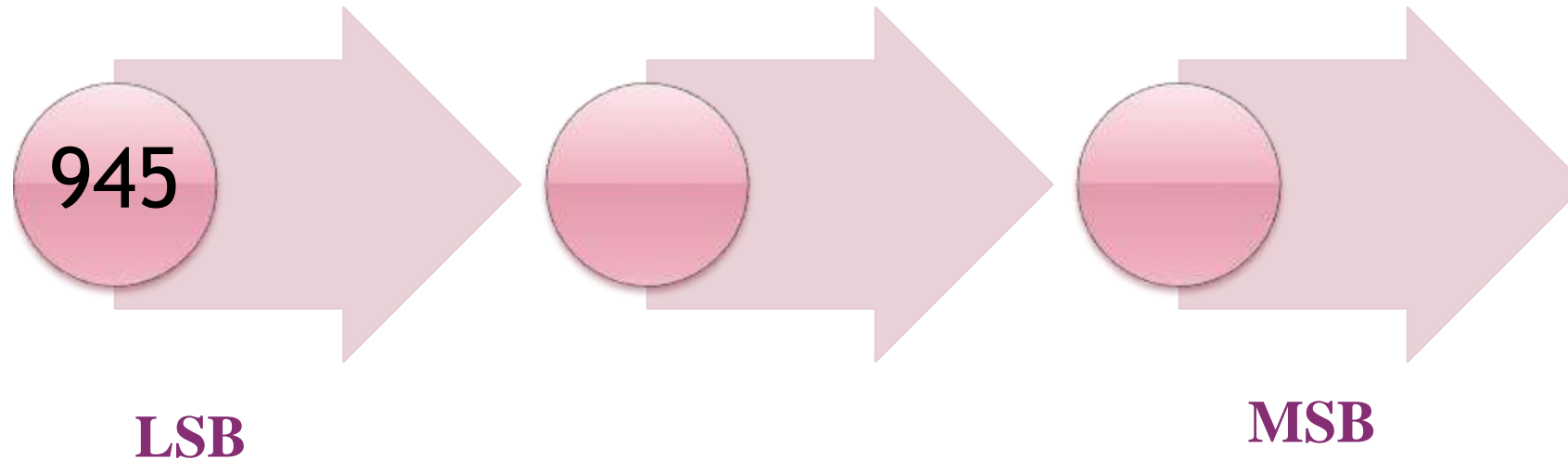
Divide through out by 8



DECIMAL = 461
OCTAL = 715

DECIMAL TO OCTAL

Divide through out by 8



DECIMAL = 945
OCTAL = ??

CONVERSION from DECIMAL

Note-DECIMAL NUMBER DIVIDE BY BASE VALUE

Binary

octal

Hexadecimal

Decimal

```
graph LR; Decimal --> Binary; Decimal --> Octal; Decimal --> Hexadecimal;
```

The diagram illustrates the conversion process from a decimal number to other bases. Three red arrows originate from the word 'Decimal' and point towards 'Binary', 'octal', and 'Hexadecimal', indicating the direction of conversion.

BINARY TO HEXADECIMAL

BINARY

- $(010111011001)_2$

4BITS DIV

- $(0101)(1101)(1001)$

HEX

- $(5) (D) (9) = (5D9)_{16}$

BINARY TO HEXADECIMAL

BINARY

- (1001001.10)

4BITS DIV

(0100)(1001).(1000)

HEX

(4) (9).(8) =(49.8)

BINARY TO HEXADECIMAL

BINARY

$(1111001010.111101)_2$

4BITS DIV
??

?? HEX

BINARY TO HEXADECIMAL

BINARY

• (101010101)²

**4BITS DIV
??**

?? HEX

BINARY TO OCTAL

BINARY

- $(101111100)_2$

3BIT DIV

- $(101)(111)(100)$

OCTAL

- $(5) (7) (4)$
 $= (574)_8$

BINARY TO OCTAL

BINARY

- $(11010101.1)_2$

3BIT DIV

- $(011)(010)(101).(100)$

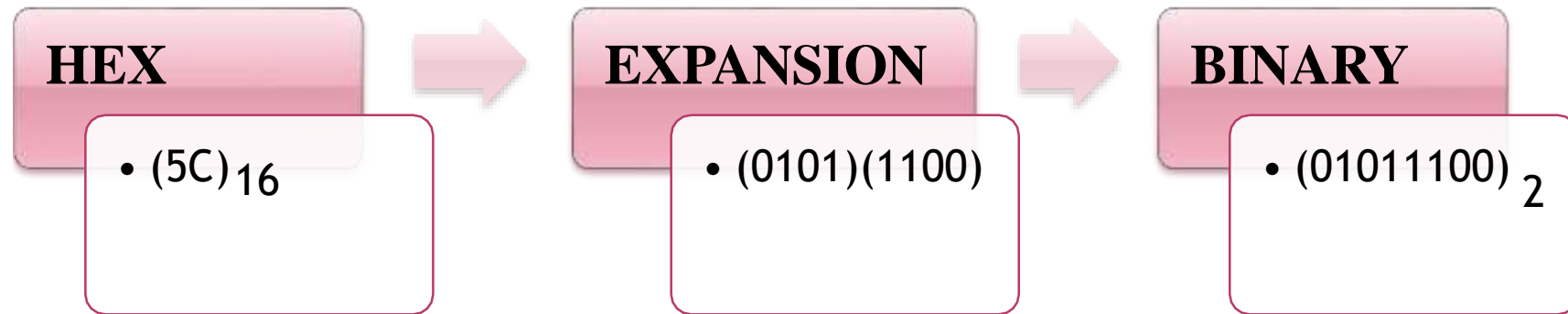
OCTAL

$= (325.4)_8$

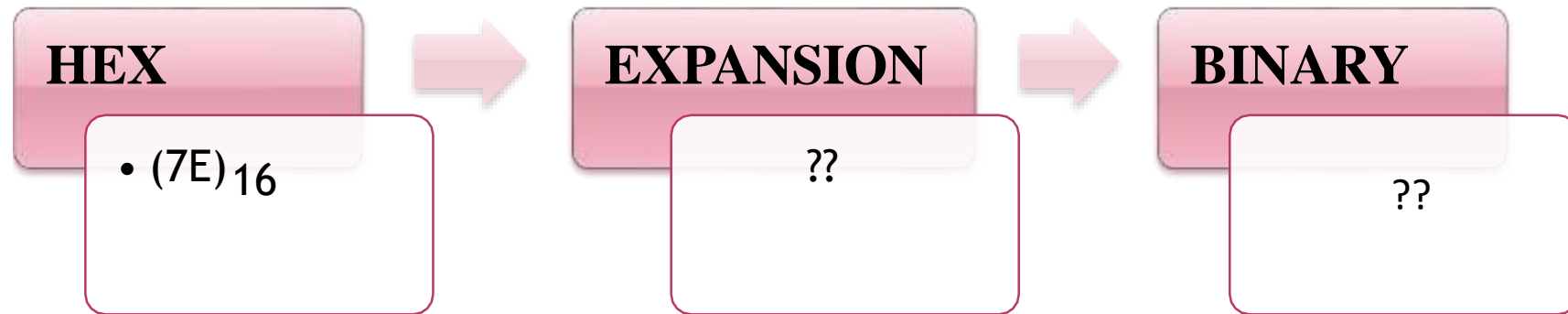
BINARY TO OCTAL

BINARY	3BIT DIV	OCTAL
• $(101010101)_2$??	??

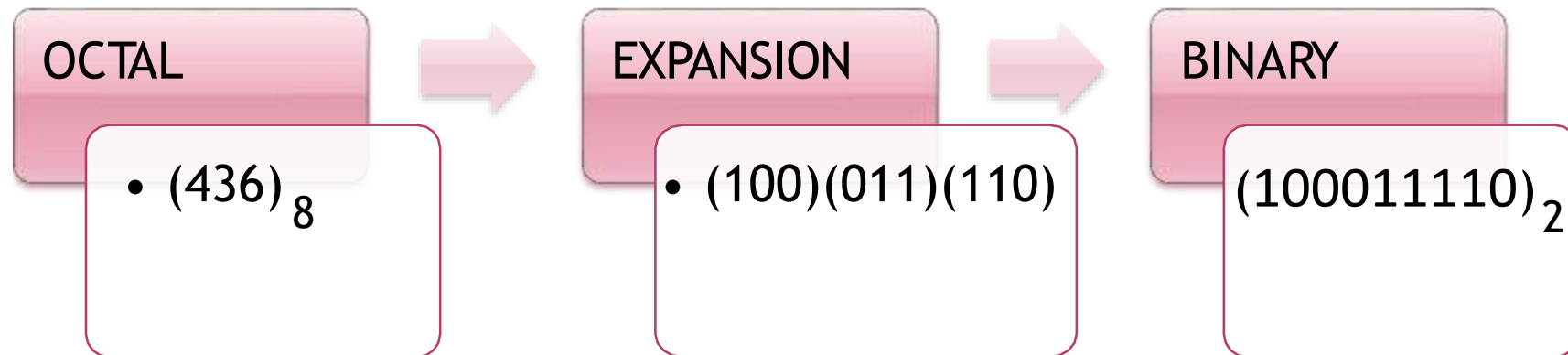
HEXADECIMAL TO BINARY



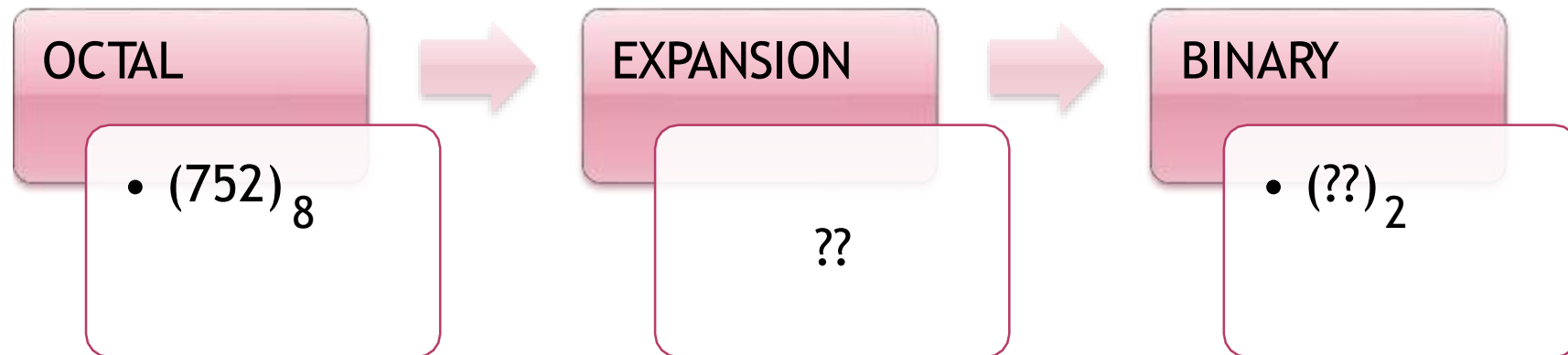
HEXADECIMAL TO BINARY



OCTAL TO BINARY



OCTAL TO BINARY



HEXADECIMAL TO OCTAL

HEX

• $(4DF)_{16}$

EXP

• $(0100)(1101)(1111)$

BINARY

• $(010011011111)_2$

3BIT DIV

• $(010)(011)(011)(111)$

OCTAL

• $(2337)_8$

HEXADECIMAL TO OCTAL

HEX

• $(1EA)_{16}$

EXP

• $(----)(----)(----)$

BINARY

• $(-----)_2$

3BIT DIV

• $(---)(---)(---)(---)$

OCTAL

• $(-----)_8$

HEXADECIMAL TO OCTAL

HEX

• $(9AE1)_{16}$

EXP

• $(----)(----)(----)(----)$

BINARY

• $(-----)_2$

3BIT DIV

• $(---)(---)(---)(---)$

OCTAL

• $(-----)_8$

OCTAL TO HEXADECIMAL

OCTAL

• $(456)_8$

EXP

• $(100)(101)(110)$

BINARY

• $(100101110)_2$

4BIT DIV

• $(0001)(0010)(1110)$

HEX

• $(12E)_{16}$

OCTAL TO HEXADECIMAL

OCTAL

• $(6371)_8$

EXP

• $(---)(---)(---)$

BINARY

• $(-----)_2$

4BIT DIV

• $(----)(----)(----)$

HEX

• $(---)_{16}$