

Exercises for the Class
Elements of Computer Science: Programming
Assignment 11

Submission of solutions until 3:00 p.m. at 26.01.2022
at `moodle.uni-trier.de`

- Every task needs to be edited in a meaningful way!
- Please comment your solutions, so that we can easily understand your ideas!
- If you have questions about programming or the homeworks, just ask your teachers!
- **Submission that can't be compiled are rated with 0 points!**

Exercise 1 (No Evaluation: Test class is provided)

A class `UniMember` is given, which can register university members in general. All other classes should be derived from this class. Another given class `Test` shall be used by you and extended for testing purposes to test all(!) functions and classes implemented by you.

Implement the following model:

1. (4 points) A class `Student` derived from `UniMember`:
 - In addition to the data from `UniMember`, instances of type `Student` also have a component `matriculationNumber`, which is filled with a continuous and unique `int` value for each student.
 - A student is generated by a constructor that expects the same parameters as the constructor for instances of type `UniMember`. The matriculation number is assigned automatically (via an instance counter analogous to `count` in the example `K5B02E_Rectangle`).
2. (4 points) A class `Staff` also derived from `UniMember`:
 - Instances of type `Staff` have additional components `room` and `phoneNumber`.
 - An employee is generated by a constructor that expects the same parameters as the constructor for instances of type `UniMember` and additionally the information `phoneNumber` and `room`. The values are inserted into the corresponding components.

3. (4 points) A class `Professor` derived from `Staff`:

- Instances of the type `Professor` additionally have an array `assistants`, in which assistants are stored. A professor can have a maximum of 10 employees.
- The constructor for professors looks like the constructor `Staff` and fills the corresponding components.

4. (8 points) Generate a class `Assistant` that derives from `Staff`:

- Instances of type `Assistant` also have a component `supervisor` of type `Professor`.
- The constructor of the class `Assistant` contains data for all necessary components and additionally sets the superior of the assistant, so it looks like this:

```
public Assistant(String name,..., Professor supervisor)
```

All necessary components of the instance are filled; in addition, the just generated assistant is entered into the array of the assistant of the professor, who is his boss. If the professor already has 10 assistants, an error message is displayed and the program is terminated (with `System.exit(0)`).

- Implement a method with the signature

```
public void resign()
```

where a assistant quits its job, i.e. is removed from the assistants array of its boss. In addition, he should not have his own boss anymore.

5. (4 points) Implement a consecutive, unique personnel number `staffNo` starting at 1000 for all employees.

6. (6 points) Implement an additional method with the signature

```
public boolean employed()
```

that returns whether an instance of any class from the model is an employee of the university or not. All classes of the `Staff` class count as busy, with the exception of assistants after termination.

7. (4 points) Implement a method with the signature

```
public String toString()
```

in each class that returns all components of that instance.

For professors, the method should output a list of his assistants and their data. In addition to the first name, surname, address, telephone number, room and employee number, the first name and surname of the boss, if he has one, must also be output when outputting the assistants.

8. (6 points) Test the methods and classes you have implemented in the given class `Test` with static inputs. Use (implicitly) the function `toString()` for the output. To test `employed()` and `toString()`, you should cache instances of the classes you have defined in variables of the class `UniMember`.

Watch out: Pay attention to reasonable comments in your `.java` files!

Exercise 2 (Evaluation: predefined `main` method)

The given queue `q` in the main class can store object of three different classes (`String`, `Integer` and `Boolean`). These objects are stored in an unknown order.

Implement a method `evaluateThreeClasses` that processes each element of the queue individually and outputs the following information on the terminal:

- First count how long all `String` objects in the queue are and output only the size.
- Compute the sum of all integer values in the queue and output the sum only
- The last step is count how many **`boolean`** value were set to **`true`**.

Note: After a `x = q.dequeue()` you must first determine to which of the three classes `x` actually belongs.