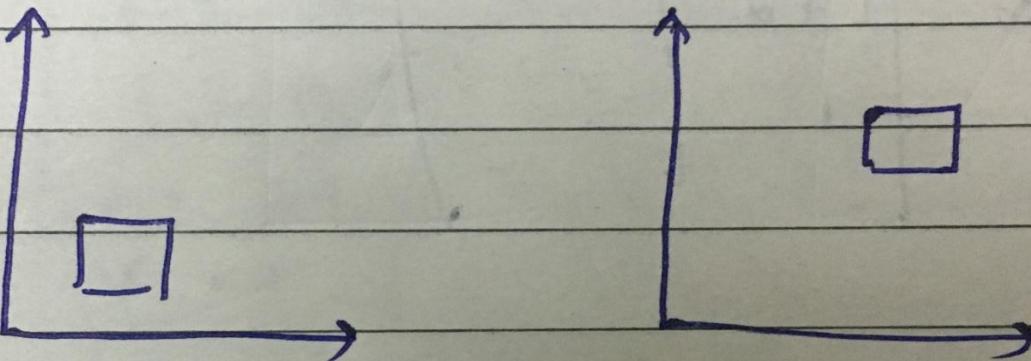


Translate

$(tx) (ty)$



$$x' = x + tx$$

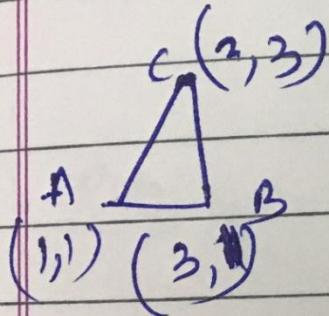
$$y' = y + ty$$

for
Point.

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & tx \\ 0 & 1 & ty \\ 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

for full
object

$$\begin{bmatrix} 1 & 0 & tx \\ 0 & 1 & ty \\ 0 & 0 & 1 \end{bmatrix} * \begin{bmatrix} A(x) & B(x) & C(x) \\ A(y) & B(y) & C(y) \\ 1 & 1 & 1 \end{bmatrix}$$



Translate $3i + 2j$.

$$\begin{bmatrix} 1 & 0 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} * \begin{bmatrix} 1 & 3 & 2 \\ 1 & 1 & 3 \\ 1 & 1 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 1+0+3 & 3+0+3 & 2\cancel{+0+3} \\ 0+1+2 & 0+1+2 & 0+3+2 \\ 0+0+1 & 0+0+1 & 0+0+1 \end{bmatrix}$$

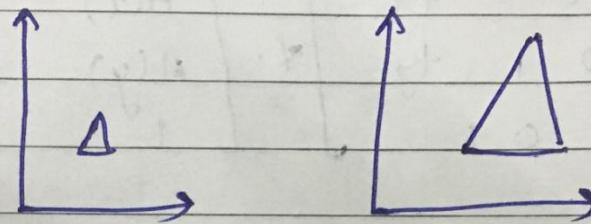
$$\Rightarrow \begin{bmatrix} 4 & 6 & 5 \\ 3 & 3 & 5 \\ 1 & 1 & 1 \end{bmatrix}$$

$$A' = 4, 3$$

$$B' = 6, 3$$

$$C' = 5, 5$$

Scaling: (s_x)



$$x' = s_x * x$$

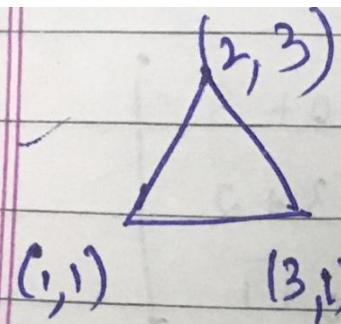
$$y' = s_y * y$$

for
Point

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} s_x & 0 & 0 \\ 0 & s_y & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

for
fig.

$$\begin{bmatrix} s_x & 0 & 0 \\ 0 & s_y & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A(x) & B(x) & C(x) \\ A(y) & B(y) & C(y) \\ 1 & 1 & 1 \end{bmatrix}$$



scale by (2, 2)

$$\begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} 1 & 3 & 2 \\ 1 & 1 & 3 \\ 1 & 1 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 2+0+0 & 6+0+0 & 4+0+0 \\ 0+2+0 & 0+2+0 & 0+6+0 \\ 0+0+1 & 0+0+1 & 0+0+1 \end{bmatrix}$$

$$= \begin{bmatrix} 2 & 6 & 4 \\ 2 & 2 & 6 \\ 1 & 1 & 1 \end{bmatrix}$$

Rotation (R_α)

$$x' = x \cos \alpha - y \sin \alpha$$

$$y' = x \sin \alpha + y \cos \alpha$$

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} \cos \alpha & -\sin \alpha & 0 \\ \sin \alpha & \cos \alpha & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \quad \text{for Point}$$

$$\begin{bmatrix} \cos \alpha & -\sin \alpha & 0 \\ \sin \alpha & \cos \alpha & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A(x) & B(x) & C(x) \\ A(y) & B(y) & C(y) \end{bmatrix} \quad \text{for full fig}$$

$$\begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A(x) & B(x) & C(x) \\ A(y) & B(y) & C(y) \\ , & , & , \end{bmatrix} \quad \text{für } f_j$$

$$A = (0, 0), \quad B = (2, 0) \quad C = (2, 1)$$

$$\theta = 90^\circ$$

$$\begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \left| \begin{bmatrix} 0 & 2 & 2 \\ 0 & 0 & 1 \\ 1 & 1 & 1 \end{bmatrix} \right.$$

$$\Rightarrow \begin{bmatrix} 0+0+0 & 0+0+0 & 0+1+0 \\ 0+0+0 & 2+0+0 & 2+0+0 \\ 0+0+1 & 0+0+\frac{1}{2} & 0+0+\frac{1}{2} \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 1 \\ 0 & 2 & 2 \\ 1 & 1 & 1 \end{bmatrix}$$

Reflection (M_x)

About x -axis -

$$x' = x$$

$$y' = -y$$

About y -axis -

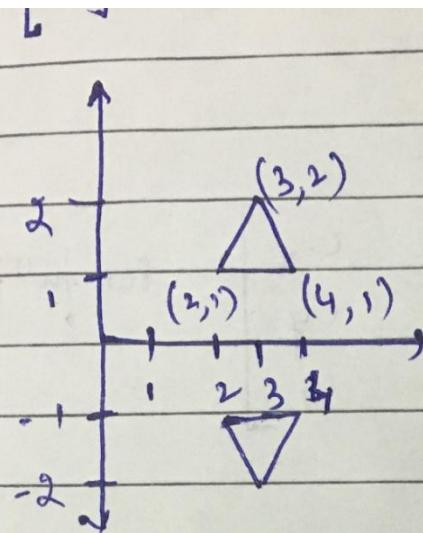
$$x' = -x$$

$$y' = y$$

About x axis.

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} Ax \\ Ay \\ 1 \end{bmatrix} = \begin{bmatrix} Bx \\ By \\ 1 \end{bmatrix} = \begin{bmatrix} C_x \\ C_y \\ 1 \end{bmatrix}$$

for Point



$$\begin{bmatrix} C(x-x_1) \\ C(y-y_1) \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} * \begin{bmatrix} 2 & 4 & 3 \\ 1 & 1 & 2 \\ 1 & 1 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 2+0+0 & 4+0+0 & 3+0+0 \\ 0+\cancel{1}+0 & 0+\cancel{1}+0 & 0-\cancel{2}+0 \\ 0+0+1 & 0+0+1 & 0+0+1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 2 & 4 & 3 \\ -1 & -1 & -2 \\ 1 & 1 & 1 \end{bmatrix}$$

Reflection about y-axis

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} \xrightarrow{\sim} \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} * \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ ; & ; & ; \end{bmatrix}$$

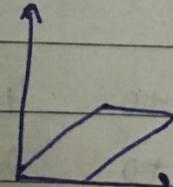
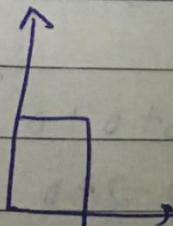
Reflection of point about origin.

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} \Rightarrow \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \quad \text{for point}$$

$$\Rightarrow \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ 1 & 1 & 1 \end{bmatrix} \text{ for full fig.}$$

Shearing $[S_{h_x}, S_{h_y}]$

About x axis.



$$x' = x + S_{h_x} * y$$

$$y' = y$$

↓ shearing factor \bar{x}

$$\Rightarrow \begin{bmatrix} x' \\ y' \\ z' \end{bmatrix} = \begin{bmatrix} 1 & \sin x & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} \text{ for Point}$$

$$\Rightarrow \begin{bmatrix} 1 & \sin x & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ 1 & 1 & 1 \end{bmatrix} \text{ for } \cancel{\text{fig}}$$

Shearing about y-axis

$$x' = x$$

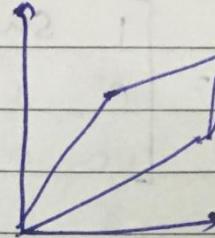
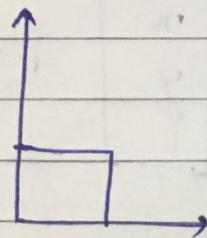
$$y' = y + \underbrace{s_{xy}}_1 * x$$

Shearing factor:

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ s_{xy} & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \text{ for point}$$

$$\Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ s_{xy} & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x \\ A_y \\ 1 \end{bmatrix} = \begin{bmatrix} B_x \\ B_y \\ 1 \end{bmatrix} \begin{bmatrix} C_x \\ C_y \\ 1 \end{bmatrix} \text{ for fig.}$$

Shearing both x & y axis



$$x' = x + sh_x * y$$

$$y' = y + sh_y * x$$

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & sh_x & 0 \\ sh_y & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \quad \text{for point.}$$

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & sh_x & 0 \\ sh_y & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ 1 & 1 & 1 \end{bmatrix}$$

Inverse Transformation

When geometric transformations are performed in opposite order.

Inverse Translations

$$T_V^{-1} = T_V = \begin{bmatrix} 1 & 0 & -tx \\ 0 & 1 & -ty \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & -tx \\ 0 & 1 & -ty \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} Ax & Bx & Cx \\ Ay & By & Cy \\ 1 & 1 & 1 \end{bmatrix} \text{ for fig}$$

Inverse Scaling

$$S_x^{-1} = \begin{bmatrix} \frac{1}{s_x} & 0 & 0 \\ 0 & \frac{1}{s_y} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} \frac{1}{s_x} & 0 & 0 \\ 0 & \frac{1}{s_y} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} Ax & Bx & Cx \\ Ay & By & Cy \\ 1 & 1 & 1 \end{bmatrix} \text{ for full pfq}$$

Inverse Rotation $i \cdot (-\theta)$

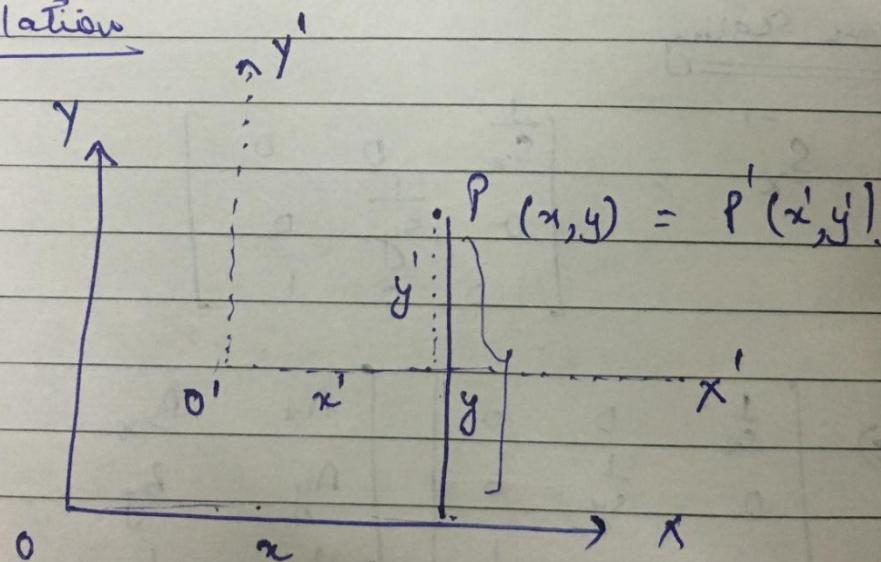
$$R_{-\theta}^{-1} = R_{-\theta} = \begin{bmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} Ax & By & C_x \\ Ay & Bz & C_y \\ 1 & 1 & 1 \end{bmatrix}$$

Inverse Reflection: Same as reflection

Coordinate Transformation

Translation



$$x' = x - tx$$

$$y' = y - ty$$

$$x' = x - tx$$

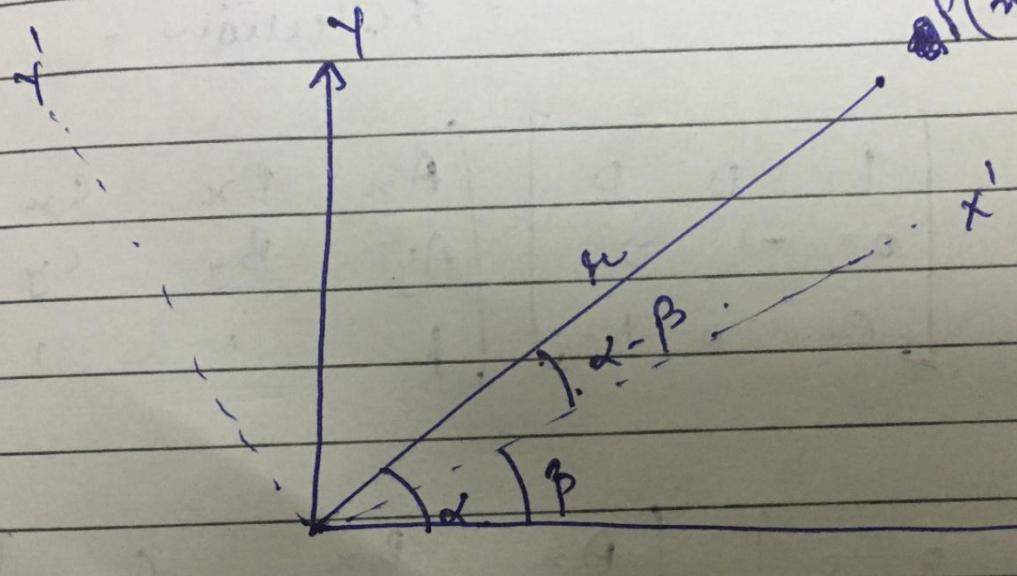
$$y' = y - ty$$

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -tx \\ 0 & 1 & -ty \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \quad \text{for pt.}$$

$$\Rightarrow \begin{bmatrix} 1 & 0 & -tx \\ 0 & 1 & -ty \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_n \\ B_n \\ C_n \\ A_y \\ B_y \\ C_y \\ \vdots \\ \vdots \end{bmatrix} .$$

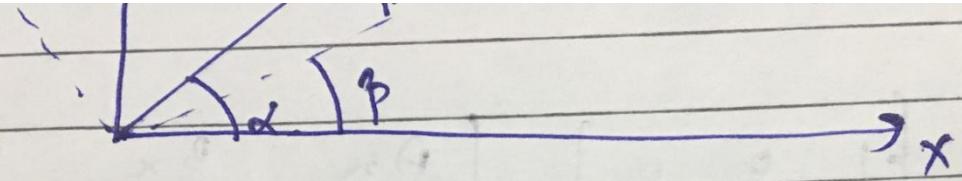
Rotations about origin

$$f(x,y) = \theta(x^2, y)$$



$$x' = r \cos \alpha \cos \beta + r \sin \alpha \sin \beta.$$

$$y' = r \sin \alpha \cos \beta - r \cos \alpha \sin \beta.$$



$$x' = r \cos \alpha \cos \beta + r \sin \alpha \sin \beta.$$

$$y' = r \sin \alpha \cos \beta - r \cos \alpha \sin \beta.$$

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} \cos \beta & \sin \beta & 0 \\ -\sin \beta & \cos \beta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \quad \text{for pt.}$$

2) $\begin{bmatrix} \cos \beta & \sin \beta & 0 \\ -\sin \beta & \cos \beta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ 1 & 1 & 1 \end{bmatrix} \quad \text{for full fig.}$

$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} \cos \beta & \sin \beta & 0 \\ -\sin \beta & \cos \beta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \quad \text{for pt.}$$

2) $\begin{bmatrix} \cos \beta & \sin \beta & 0 \\ -\sin \beta & \cos \beta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ 1 & 1 & 1 \end{bmatrix} \quad \text{for full fig.}$

scaling co-ordinates: means reducing the scale of coordinates
system

$$\frac{s_x}{s_x}, \frac{1}{s_y} = \begin{bmatrix} \frac{1}{s_x} & 0 & 0 \\ 0 & \frac{1}{s_y} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ 1 & 1 & 1 \end{bmatrix} \quad \text{for full fig.}$$

Coordinate reflection = Same as geometric
reflection -

$$\bar{M}_x = \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} Ax & Bx & Cx \\ Ay & By & Cy \\ , & , & , \end{bmatrix}$$

$$\bar{M}_y = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} Ax & Bx & Cx \\ Ay & By & Cy \\ , & , & , \end{bmatrix}$$

Composite Transformation

A number of transformations can be combined together into one matrix to make things easy.

$$M = ABC$$

$$v' = Mv$$

$$v' = (ABC)v$$

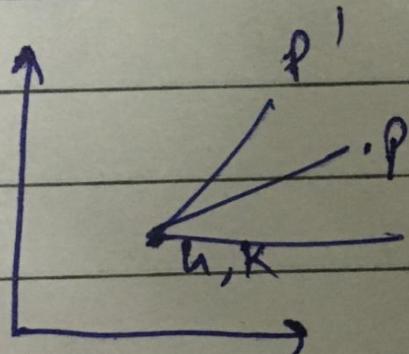
$$v' = AB(Cv)$$

$$v' = A(B(Cv))$$

$$v' = [A(B(Cv))]$$

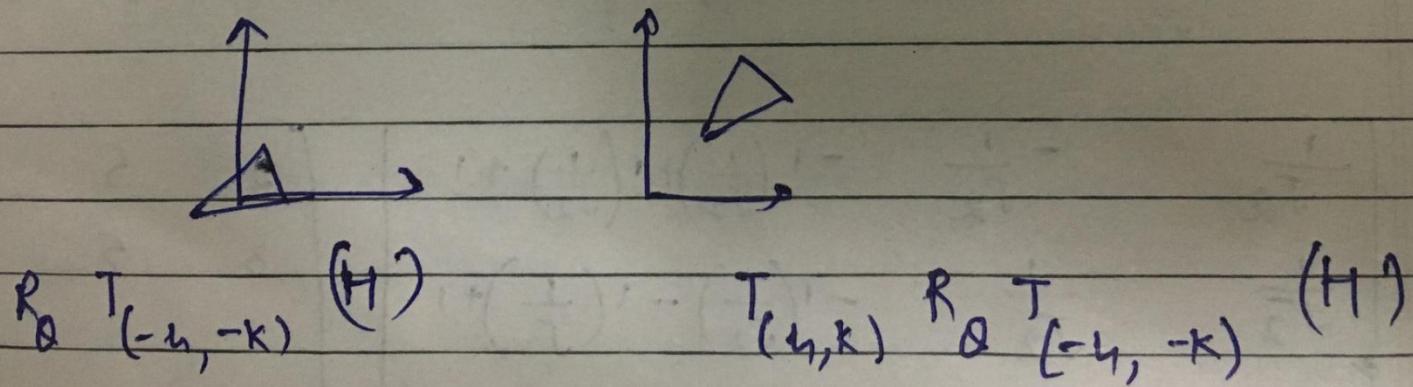
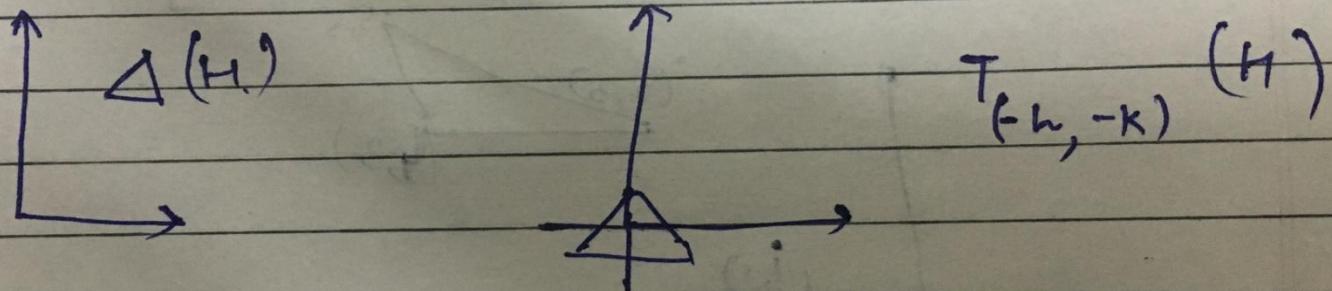
Right to left-

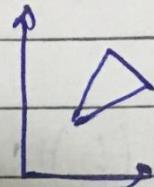
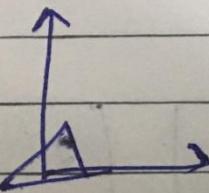
Rotate about Arbitrary pt. (h, k)



- 1) Translate pt (h, k) to origin.
- 2) Rotate around origin.
- 3) Translate back to point.

-
- 1) Translate pt (h, k) to origin.
 - 2) Rotate around origin.
 - 3) Translate back to point.





$$R_{\theta} T_{(-h, -k)} (H)$$

$$T_{(h, k)} R_{\theta} T_{(-h, -k)} (H)$$

$$f_{(h, k)} = \begin{bmatrix} 1 & 0 & h \\ 0 & 1 & k \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -h \\ 0 & 1 & -k \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ 1 & 1 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} \cos \theta & -\sin \theta & -h \cos \theta + k \sin \theta + h \\ \sin \theta & \cos \theta & -h \sin \theta - k \cos \theta + k \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ 1 & 1 & 1 \end{bmatrix}$$

Q Perform a counterclock. 45° rotation of A

$$A = \begin{pmatrix} 2, 3 \end{pmatrix}$$

$$B = \begin{pmatrix} 5, 5 \end{pmatrix}$$

$$C = \begin{pmatrix} 4, 3 \end{pmatrix}$$

about pt. $(1, 1)$

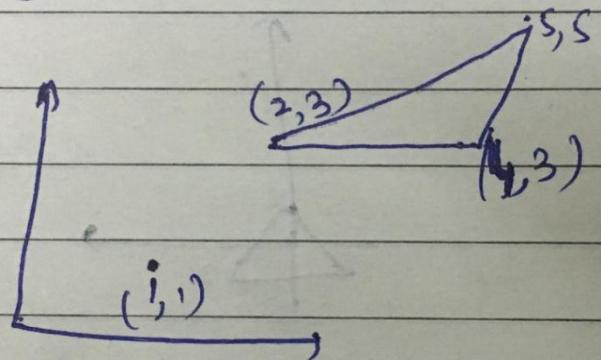
Aus

$$\begin{bmatrix} \cos\theta & -\sin\theta & -h\cos\theta + k\sin\theta + h \\ \sin\theta & \cos\theta & -h\sin\theta - k\cos\theta + k \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} Ax & Bx & Cx \\ Ay & By & Cy \\ 1 & 1 & 1 \end{bmatrix}$$

$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \rightarrow \begin{pmatrix} 5, 5 \end{pmatrix}$

Aus

$$\begin{bmatrix} \cos\theta & -\sin\theta & -h\cos\theta + k\sin\theta + h \\ \sin\theta & \cos\theta & -h\sin\theta - k\cos\theta + k \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ 1 & 1 & 1 \end{bmatrix}$$



2)

$$\begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & -1\left(\frac{1}{\sqrt{2}}\right) + 1\left(\frac{1}{\sqrt{2}}\right) + 1 \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & -1\left(\frac{1}{\sqrt{2}}\right) - 1\left(\frac{1}{\sqrt{2}}\right) + 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 5 & 4 \\ 3 & 5 & 3 \\ 1 & 1 & 1 \end{bmatrix}$$

(1,1)

$$2) \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & -1\left(\frac{1}{\sqrt{2}}\right) + 1\left(\frac{1}{\sqrt{2}}\right) + 1 \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & -1\left(\frac{1}{\sqrt{2}}\right) - 1\left(\frac{1}{\sqrt{2}}\right) + 1 \\ 0 & 0 & , \end{bmatrix} \begin{bmatrix} 2 & 5 & 4 \\ 3 & 5 & 3 \\ 1 & 1 & 1 \end{bmatrix}$$

$$2) \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 1 & , \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & -\sqrt{2} + 1 & \\ 0 & 0 & 1 & \end{bmatrix} \begin{bmatrix} 2 & 5 & 4 \\ 3 & 5 & 3 \\ 1 & 1 & 1 \end{bmatrix}$$

$$\left[\begin{array}{ccc} \frac{\sqrt{2}}{2} + \frac{3}{\sqrt{2}} + 1 & \frac{5}{\sqrt{2}} - \frac{5}{\sqrt{2}} + 1 & \frac{4}{\sqrt{2}} - \frac{3}{\sqrt{2}} + 1 \\ \\ \frac{\sqrt{2}}{2} + \frac{3}{\sqrt{2}} - \frac{\sqrt{2}}{2} + 1 & \frac{5}{\sqrt{2}} + \frac{5}{\sqrt{2}} - \frac{\sqrt{2}}{2} + 1 & \frac{4}{\sqrt{2}} + \frac{3}{\sqrt{2}} - \frac{\sqrt{2}}{2} + 1 \\ \\ 0+0+1 & 0+0+1 & 0+0+1 \end{array} \right]$$

$$\rightarrow \left[\begin{array}{ccc} \frac{7}{\sqrt{2}} + 1 & 1 & \frac{1}{\sqrt{2}} + 1 \\ \\ \frac{3}{\sqrt{2}} + 1 & \frac{8}{\sqrt{2}} + 1 & \frac{5}{\sqrt{2}} + 1 \\ \\ 1 & 1 & 1 \end{array} \right]$$

$$\rightarrow \begin{bmatrix} -\frac{1}{\sqrt{2}} + 1 & 1 & \frac{1}{\sqrt{2}} + 1 \\ \frac{3}{\sqrt{2}} + 1 & \frac{8}{\sqrt{2}} + 1 & \frac{5}{\sqrt{2}} + 1 \\ 1 & 1 & 1 \end{bmatrix}$$

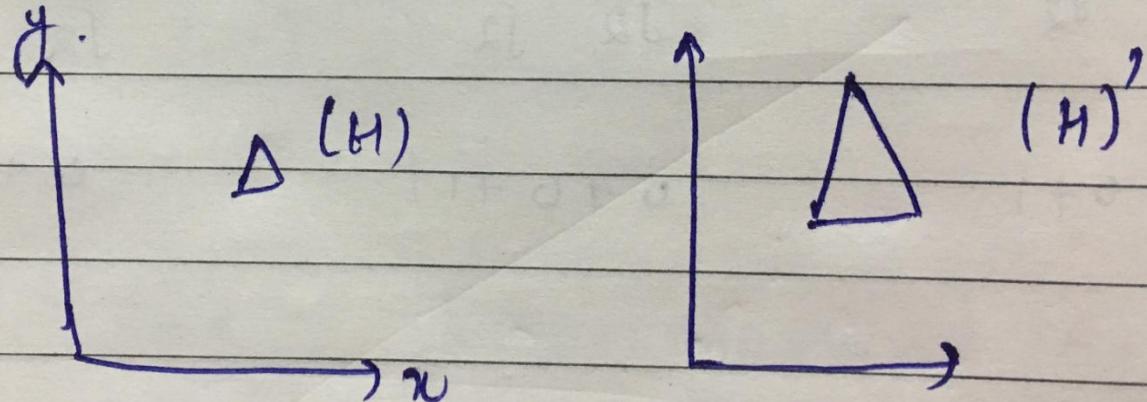
$$A' = -\frac{1}{\sqrt{2}} + 1, \quad \frac{3}{\sqrt{2}} + 1$$

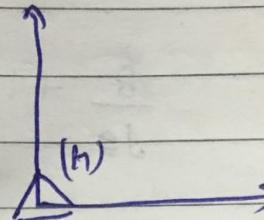
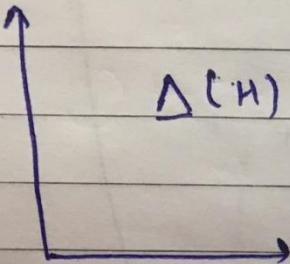
$$B' = \cancel{-\frac{1}{\sqrt{2}} + 1}, \quad \frac{8}{\sqrt{2}} + 1$$

$$C' = \frac{1}{\sqrt{2}} + 1, \quad \frac{5}{\sqrt{2}} + 1$$

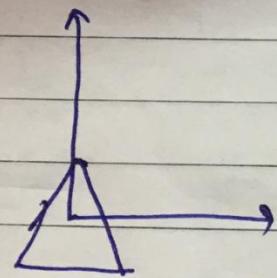
Scaling about Arbitrary Point (u, k)

- 1) Translate pt (u, k) to origin.
- 2) Scale around origin.
- 3) Translate back to pt.

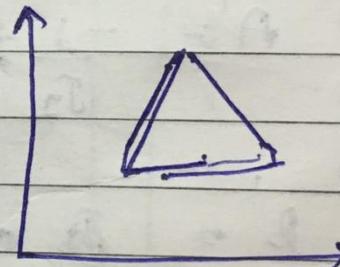




$$T_{-v}(-h, -k)(h)$$



$$(S_x)(T_{-v}(-h, -k))(h)$$



$$T_v(h, k)(S_x)(T_{-v}(-h, -k))(h)$$

$$\Rightarrow \begin{bmatrix} 1 & 0 & h \\ 0 & 1 & k \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} S_x & 0 & 0 \\ 0 & S_y & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -h \\ 0 & 1 & -k \\ 0 & 0 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} s_x & 0 & -h(s_x) + h \\ 0 & s_y & -k(s_y) + k \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} u' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} s_x & 0 & -h(s_x) + h \\ 0 & s_y & -k(s_y) + k \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \quad \text{for Point.}$$

$$\Rightarrow \begin{bmatrix} s_x & 0 & -h(s_x) + h \\ 0 & s_y & -k(s_y) + k \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ 1 & 1 & 1 \end{bmatrix}$$

for full fig.

Q Magnify a $\triangle ABC$. $A(0,0)$; $B(1,1)$ & $C(5,2)$
twice keeping pt' $(5, \frac{1}{2})$ as fixed.

for full
fig:

$$h = 5; k = 2$$

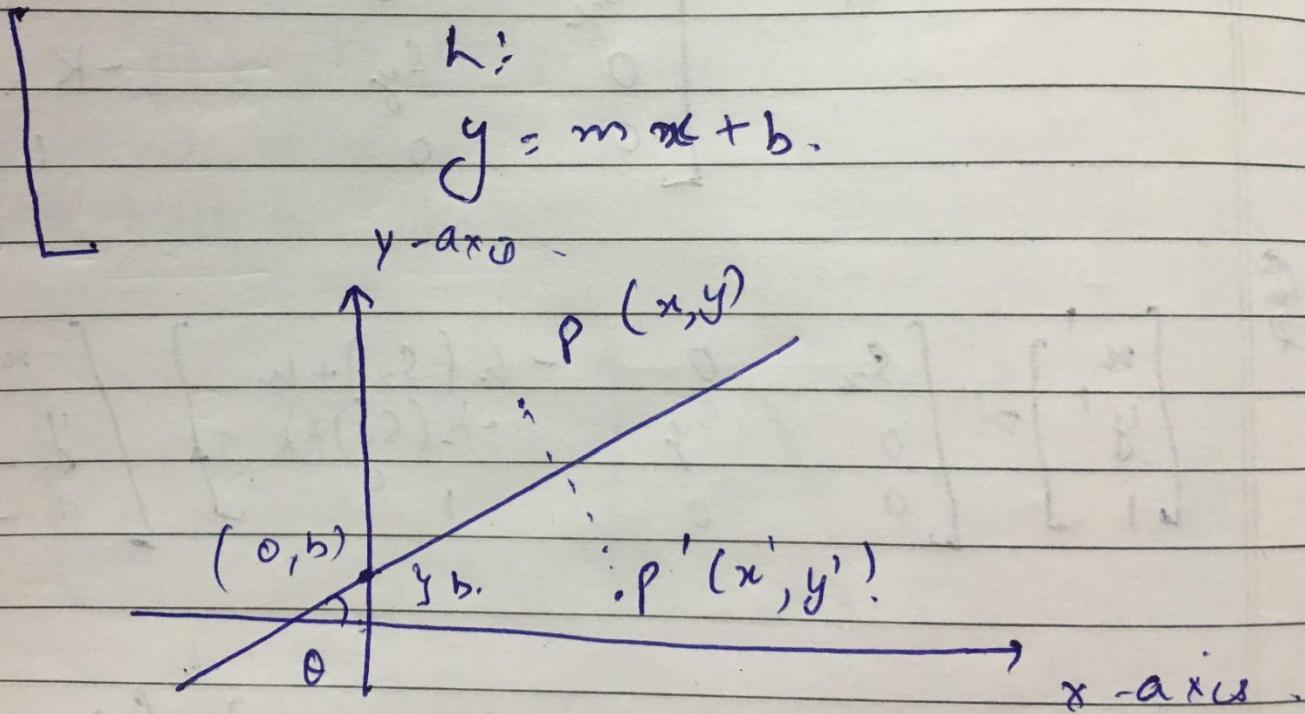
(H)

$$\Rightarrow \begin{bmatrix} 2 & 0 & -5(2) + (5) \\ 0 & 2 & -(2)(2) + 2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 5 \\ 0 & 1 & 2 \\ 1 & 1 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 2 & 0 & -5 \\ 0 & 2 & -2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 5 \\ 0 & 1 & 2 \\ 1 & 1 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 0-5 & 2-5 & 10-5 \\ -2 & 2-2 & 4-2 \\ 1 & 1 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} -5 & -3 & 5 \\ -2 & 0 & 2 \\ 1 & 1 & 1 \end{bmatrix}$$

Reflection about line



- Put
- ① Translate $(0, b)$ to origin so that line passes through origin

$$\text{I.e. } T_v = (-h, -k) \quad (P)$$
 - ② Rotate by an angle of $(-\theta)$ so that the line aligns with +ve x-axis.

$$R_{(-\theta)} \left[T_v \right] (-h, -k) \quad (P)$$
 - ③ Take mirror reflection about x-axis

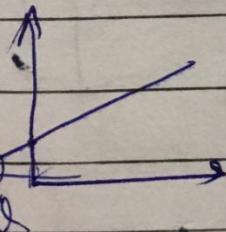
$$\left(M_x \right) \left(R_{(-\theta)} \right) \left[T_v \right] (-h, -k) \quad (P)$$
 - ④ Re-rotate line back to angle θ

$$\left(R_\theta \right) \left(M_x \right) \left(R_{(-\theta)} \right) \left[T_v \right] (-h, -k) \quad (P)$$

(5)

Re-translate to $(0, b)$ Back.

$$(T_v)(R_\theta)(m_x)(R_{-\theta}) \left[T_v(-4, -k) \right] (P)$$



$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & b \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos\theta & \sin\theta & 0 \\ -\sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -b \\ 0 & 0 & 1 \end{bmatrix}$$

Multiplication with ~~be~~ be done from
right-to-left.

$$\Rightarrow \begin{bmatrix} \cos 2\theta & \sin 2\theta & -b \sin 2\theta \\ \sin 2\theta & -\cos 2\theta & b \cos 2\theta + b \\ 0 & 0 & 1 \end{bmatrix}$$

Putting : $\cos 2\theta = \frac{1 - \tan^2 \theta}{1 + \tan^2 \theta}$; ~~$\sin 2\theta = \frac{2 \tan \theta}{1 + \tan^2 \theta}$~~
 $\tan \theta = m$.

$$\Rightarrow \begin{bmatrix} \frac{1 - m^2}{1 + m^2} & \frac{2m}{1 + m^2} & \frac{-2bm}{1 + m^2} \\ \frac{2m}{1 + m^2} & \frac{m^2 - 1}{1 + m^2} & \frac{2b}{1 + m^2} \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} x' \\ y' \\ z' \end{bmatrix} = \begin{bmatrix} \frac{1-m^2}{1+m^2} & \frac{2m}{1+m^2} & \frac{-2bm}{1+m^2} \\ \frac{2m}{1+m^2} & \frac{m^2-1}{1+m^2} & \frac{2b}{1+m^2} \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

for
point.

$$\Rightarrow \begin{bmatrix} \frac{1-m^2}{1+m^2} & \frac{2m}{1+m^2} & \frac{-2bm}{1+m^2} \\ \frac{2m}{1+m^2} & \frac{m^2-1}{1+m^2} & \frac{2b}{1+m^2} \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} Ax & Bx & Cx \\ Ay & By & Cy \\ 1 & 1 & 1 \end{bmatrix}$$

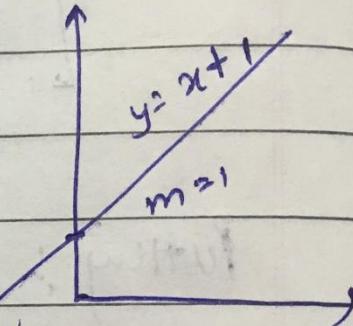
Q. reflect a sq. A(1,1); (3,1), (3,3) & (1,3)
about line $y = x + 1$

Ans

$$y = x + 1$$

$$m = 1$$

$$b = 1$$



$$\left[\begin{array}{ccc|c} \frac{1-1}{1+1} & \frac{2}{1+1} & \frac{-2}{1+1} & 1 \\ \frac{2}{1+1} & \frac{1-1}{1+1} & -\frac{2}{1+1} & 1 \\ 0 & 0 & 1 & 1 \end{array} \right] \left[\begin{array}{cccc} 1 & 3 & 3 & 1 \\ 1 & 1 & 3 & 3 \\ 1 & 1 & 1 & 1 \end{array} \right]$$

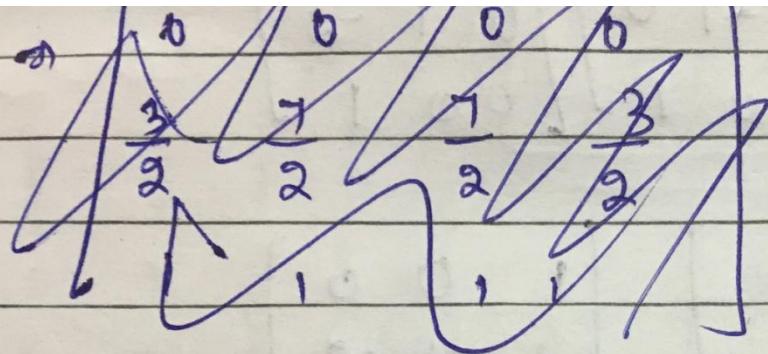


→

$$\left[\begin{array}{ccc} 0 & 1 & -1 \\ 1 & 0 & 1 \\ 0 & 0 & 1 \end{array} \right] \quad \left[\begin{array}{cccc} 1 & 3 & 3 & 1 \\ 1 & 1 & 3 & 3 \\ 1 & 1 & 1 & 1 \end{array} \right]$$

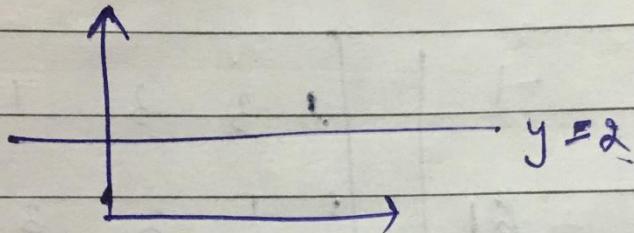
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$$\begin{array}{c} l-1 \\ 1+\frac{1}{2} \\ 3+\frac{1}{2} \\ 3+\frac{1}{2} \end{array} \quad \begin{array}{c} 1-1 \\ 3+\frac{1}{2} \\ 3+\frac{1}{2} \\ 1+\frac{1}{2} \end{array}$$



$$\left[\begin{matrix} 0 & 0 & 2 & 2 \\ 1+1 & 3+1 & 3+1 & 1+1 \\ , & , & , & , \end{matrix} \right] \xrightarrow{20} \left[\begin{matrix} 0 & 0 & 2 & 2 \\ 2 & 4 & 4 & 2 \\ , & , & , & , \end{matrix} \right]$$

Horizontal line ($y=2$)



(T_y) (m_a) ($T_{\bar{y}}$) [object]

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & t_y \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -t_y \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix}$$

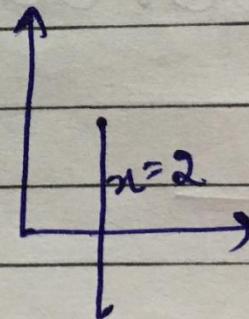
$$\Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 2 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 2+2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \text{object} \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 2+2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -1 & 0 & 1 & 0 \\ 0 & -2 & 0 & 2 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 & 0 & 1 & 0 \\ 4 & 6 & 4 & 2 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

Vertical line ($x=2$)

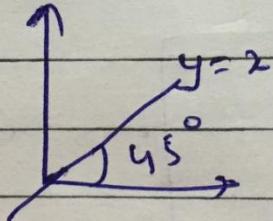


$$[T_x] [m_y] [T_{-x}] \times [Object]$$

$$\begin{bmatrix} 1 & 0 & tx \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -tx \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \text{Object} \end{bmatrix}$$

\oplus

Obtain reflection about line $y=x$



$$(R_{-45^\circ})(m_y) (R_{45^\circ}) \begin{bmatrix} \text{Object matrix} \end{bmatrix}$$