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/\star To find the impusle response of the system \star/
#include <stdio.h>
#define Order 2 /*Order of the system*/
#define Len 10 /*Length of the output
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                        /*Length of the output response*/
float y[Len] = \{0, 0, 0\}, sum;
main()
int j,k;
float a[Order+1]={0.1311, 0.2622, 0.1311};
/* y coefficient may change in accordance with the difference equation */
float b[Order+1]=\{1, -0.7478, 0.2722\};
/* x coefficients may change in accordance with the difference equation
*/
for(j=0;j<Len;j++)</pre>
sum=0;
for(k=1; k<=Order; k++)
if((j-k) >= 0)
sum=sum+(b[k]*y[j-k]);
if(j<=Order)</pre>
y[j]=a[j]-sum;
else
y[j] = -sum;
printf("Respose[%d] = f\n", j, y[j]);
}
```