

# Arsheya Raj

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## EDUCATION

University of Washington – School of STEM (Bothell)	Bothell, WA
<b>Master of Science in Computer Science and Software Engineering (GPA: 3.9/4.0)</b>	August 2024
Birla Institute of Technology Mesra	Ranchi, India
<b>Bachelor of Engineering in Information Technology (GPA: 3.82/4.0 (WES ICAP))</b>	June 2018

## TECHNICAL SKILLS

<i>Programming Languages:</i>	C/C++, SQL/PostgreSQL, Python, JavaScript, Java, C#, Shell Scripting, Swift
<i>Cloud Computing Platforms:</i>	Amazon Web Services ( <b>AWS</b> ), Google Cloud Platform ( <b>GCP</b> )
<i>Certifications:</i>	<b>Google Cloud Certified - Digital Leader Developer</b> (Credential ID 61832205) [Nov 2022 - Nov2025] <b>AWS Certified Solution Architect Engineer - Associate</b> (Credential ID 4b9101bf86204cfb81f9ae1c161a5cee ) [July 2025 - July 2028]
<i>Achievements:</i>	Qualified for <b>ACM ICPC Onsite Round</b> and <b>Google Code Jam in 2016 and 2017</b> , Participated in <b>SnackDown 2016, 2017, and 2021</b> conducted by Codechef. Qualified <b>RMO (Regional Mathematical Olympiad) 2013</b> .
<i>Technical Skills:</i>	NVIDIA CUDA, OpenCV, React Native, React.js, Cloud Computing, Mobile Computing, Unity, Matlab, Big Data Concepts, Data Analysis.

## EXPERIENCE

<b>Chief Technology Officer - Vaccine Genie, Community Family and Internal Medicine</b>	Nov 2024 - Present
<ul style="list-style-type: none"><li>Defined the technology roadmap and led full-stack development using <b>React Native, Google Cloud APIs, Gemini AI, microservices, and healthcare standards (FHIR, HL7)</b> to enhance vaccination record management.</li><li><b>Achievements:</b> Winner – Sacia Digital Health Challenge 2023, University of Washington. Participant – Hollomon Health Innovation Challenge 2024 and 2025. Attended CES 2025. Recognized as a resource by the Washington State Department of Health website.</li></ul>	
<b>CSS Grader and Peer Facilitator (Teaching Assistant), University of Washington Bothell</b>	Sep 2023 - Mar 2024
<ul style="list-style-type: none"><li>Taught and supported 40+ students in <b>Database Systems (CSS 475)</b> and 40+ students in <b>Operating Systems (CSS 430 A)</b>, facilitating their understanding of key concepts. Additionally, guided 20+ students in <b>High-Performance Computing (CSS 535)</b>, focusing on advanced GPU and CUDA programming.</li></ul>	
<b>Freelance App Developer / React Native Developer, Self-Employed</b>	Apr 2020 - Apr 2022
<ul style="list-style-type: none"><li>Developed <b>Android and iOS applications using React Native, JavaScript, and Google Cloud Platform</b>, incorporating features like video conferencing, content sharing, and quiz portals.</li><li>Managed <b>alpha, beta, and closed testing</b> phases, and diagnosed and fixed 10 critical bugs in a client's quiz-portal React Native app.</li><li>Contributed to the creation of 6 <b>system design specifications</b> for client web and native applications.</li></ul>	
<b>Business Technology Analyst, ZS Associates</b>	May 2018 - Sep 2019
<ul style="list-style-type: none"><li>Contributed to developing automated and scalable solutions for risk-based pricing models, <b>helping a pharmaceutical client optimize profitability and decision-making</b>.</li><li>Contributed to 3 releases, optimizing backend processes and <b>automating ETL (5% runtime reduction) on AWS</b>.</li><li><b>Integrated data from multiple sources into Reltio MDM using Node.js and Java</b>.</li></ul>	

## TECHNICAL PROJECTS/THESIS

<b>[Master's Thesis] Innovative Rehabilitation Approach for Upper Limb Neurologic Conditions Using Mixed-Reality Simulation and EEG/EMG Biofeedback</b>	
<ul style="list-style-type: none"><li>My research focused on developing an AR/MR rehabilitation environment for stroke patients, using <b>EEG &amp; EMG</b> data processed in MATLAB by machine learning models (<b>CNN, FNN, RNN, SVM, and LSTM</b>) for motor task classification in PyTorch and Tensorflow, as part of the "Smart NeuroRehab Ecosystem."</li></ul>	
<b>[Course Project] CUDA-Accelerated K-Means, HPC</b>	Winter 2023
<ul style="list-style-type: none"><li>Implemented an efficient k-means clustering algorithm using CUDA, leveraging GPU's parallel processing capabilities with various <b>thread and block configurations</b> to handle <b>datasets of up to one million data points</b> in a 2D space (x and y axes).</li></ul>	
<b>[Course Project] Enhanced Vocabulary Trees for Real-Time Object Recognition in Image and Video Streams, Advanced Topics in Computer Vision</b>	Spring 2023
<ul style="list-style-type: none"><li>Implemented scalable image recognition using Vocabulary Tree-inspired hierarchical k-means clustering and feature detectors (<b>SIFT, ORB, AKAZE, and BRISK</b>.)</li></ul>	