Docker

1 Run a basic container:

- Pull the nginx image from Docker Hub and run a container exposing it on port 8080.
- Verify it's running by visiting http://localhost:8080.

2. List containers:

- Start a hello-world container and list all running containers.
- Then, list all containers (including stopped ones).

3. Inspect container details:

• Run a busybox container in detached mode and inspect its configuration.

4. Stop and remove a container:

• Stop the running nginx container and remove it.

5. Create and use a Dockerfile:

 Write a Dockerfile to create a custom image based on ubuntu, install curl in it, and run a container to execute curl https://example.com.

6. Mount a volume:

 Run an nginx container and mount a local directory into /usr/share/nginx/html to serve custom HTML files.

7. Pull and tag images:

 Pull the alpine image, tag it as my-alpine:latest, and push it to your Docker Hub repository.

8. Build and run a custom image:

 Create a custom Dockerfile that installs Python and runs a simple Python script.

9. Use environment variables:

 Run a MySQL container using the official image, passing environment variables for the root password and database name.

10. Docker Compose for multiple containers:

 Write a docker-compose.yml file to run a WordPress site with a MySQL database.

11. Networking:

 Create a custom Docker network and run two containers (nginx and alpine) that can communicate with each other on the same network.

12. Persist data using volumes:

 Create a volume and attach it to a mysql container to persist the database data.

13. Inspect logs:

• Run a httpd container and check the container logs for incoming requests.

14. Scaling services:

 Use Docker Compose to scale a simple Python Flask application to 3 replicas.

15. Use .dockerignore:

 Create a .dockerignore file to exclude files like .git and README.md from your Docker build context.

16. Optimize Docker images:

 Create a multi-stage Dockerfile to build and run a Node.js application while keeping the final image lightweight.

17. Health checks:

• Add a health check to a Docker container running an nginx server.

18. Docker Swarm:

Initialize a Docker Swarm cluster and deploy a service with 3 replicas.

19. Update services in Swarm:

 Deploy a service using Docker Swarm, then update its image to a newer version.

20. Bind mounts:

 Use a bind mount to map a local configuration file into an nginx container and update the container settings dynamically.

21. Build a custom network:

 Create a bridge network and deploy three containers (frontend, backend, and database) that communicate only within this network.

22. Troubleshoot failing containers:

 Run a misconfigured container (e.g., a database container with incorrect environment variables) and debug why it fails.

23. Use Docker labels:

Add labels to a Docker image for versioning and application metadata.

24. Push and pull private images:

 Log in to Docker Hub, tag an image, push it to your private repository, and pull it back.

25. Security practices:

• Run a nginx container with minimal privileges using the --user flag.

26. Run in detached mode:

• Run a redis container in detached mode and verify it is running.

27. Inspect container resource usage:

Run a postgres container and monitor its CPU and memory usage.

28. Deploy a multi-container app:

 Use Docker Compose to deploy a React front-end application connected to a Node.js back-end with a MongoDB database.

29. Version rollback:

 Deploy a Docker service with a specific image version, update it to a newer version, and then roll back to the previous one.

30. Deploy using secrets:

 Deploy a containerized application in Swarm mode using Docker secrets to manage sensitive data like database passwords.

Kubernetes

1. Create a cluster:

Set up a Kubernetes cluster using Minikube or kind.

2. Verify cluster status:

Use kubect1 to check the status of the cluster and nodes.

3. Run a pod:

• Create a simple pod running the nginx image.

4. List pods:

• Use kubect1 commands to list all running pods in the default namespace.

5. Inspect a pod:

Inspect the details of the nginx pod you created.

6. Expose a pod:

Expose the nginx pod as a service on port 80.

7. Create a namespace:

Create a namespace called dev and verify it exists.

8. Deploy an application:

Create a deployment for an httpd server with 2 replicas.

9. Check logs:

• View the logs of the nginx pod.

10. Delete a pod:

• Delete the nginx pod and ensure it's removed from the cluster.

11. Scale a deployment:

• Scale the httpd deployment to 5 replicas.

12. Access a service:

• Access the nginx service using kubectl port-forward.

13. Update a deployment:

• Update the nginx deployment to use a newer image version.

14. Roll back a deployment:

• Roll back the nginx deployment to the previous image version.

15. Get cluster information:

Use kubectl cluster-info to get details about your cluster.

16. Create a ConfigMap:

• Create a ConfigMap with environment variables for an application.

17. Use a ConfigMap in a pod:

Mount the ConfigMap as environment variables in a pod.

18. Create a Secret:

Store a database password in a Kubernetes Secret.

19. Use a Secret in a pod:

• Mount the Secret as an environment variable in a pod.

20. Check pod resource usage:

o Monitor CPU and memory usage of a specific pod using kubectl top.

21. Add resource limits:

• Define CPU and memory limits for a deployment.

22. Create a PersistentVolume:

Create a PersistentVolume backed by a local storage directory.

23. Use a PersistentVolumeClaim:

Attach a PersistentVolume to a pod using a PersistentVolumeClaim.

24. Deploy with Helm:

Use Helm to install the nginx chart.

25. Debug a pod:

• Use kubectl exec to troubleshoot issues inside a running pod.

26. View pod events:

• Use kubectl describe to inspect events associated with a failing pod.

27. Create a Job:

• Create a Kubernetes Job that runs a one-time script to process data.

28. Create a CronJob:

Schedule a task to run every 5 minutes using a Kubernetes CronJob.

29. Work with labels:

Label a pod and use kubect1 to list pods with that specific label.

30. Annotate a pod:

• Add an annotation to a running pod and verify it.

31. Set up Node affinity:

• Deploy a pod that can only run on a specific node.

32. Use taints and tolerations:

• Taint a node and deploy a pod that tolerates the taint.

33. Create a custom health check:

Add liveness and readiness probes to an nginx deployment.

34. Autoscale a deployment:

 Use the Horizontal Pod Autoscaler (HPA) to scale the httpd deployment based on CPU usage.

35. Enable RBAC:

 Create a Role and RoleBinding to grant permissions to a specific user in a namespace.

36. Deploy a StatefulSet:

Create a StatefulSet for a MySQL database with a PersistentVolumeClaim.

37. Set up Ingress:

Create an Ingress resource to route traffic to multiple services.

38. Use a NetworkPolicy:

Create a NetworkPolicy to restrict traffic between pods.

39. Deploy with a custom scheduler:

o Configure and use a custom Kubernetes scheduler.

40. Backup and restore etcd:

• Take a backup of the etcd database and restore it.

41. Monitor your cluster:

Set up Prometheus and Grafana for monitoring your cluster.

42. Log aggregation:

o Deploy an EFK (Elasticsearch, Fluentd, Kibana) stack for centralized logging.

43. Configure Pod Disruption Budget:

o Create a Pod Disruption Budget to maintain high availability for a deployment.

44. Run a DaemonSet:

o Create a DaemonSet to deploy a log collector on every node.

45. Set up kube-proxy metrics:

Enable and monitor kube-proxy metrics for networking diagnostics.

46. Use Admission Controllers:

• Set up a Mutating or Validating webbook to enforce policies.

47. Create an Operator:

Develop a basic Kubernetes Operator using the Operator SDK.

48. Enable multi-cluster management:

Set up a federation to manage multiple Kubernetes clusters.

49. Use Kustomize:

 Create an environment-specific configuration for an application using Kustomize.

50. Secure your cluster:

o Implement Pod Security Policies and configure node-level isolation.

GitHub/BitBucket

1. Create a repository:

• Create a new repository named my-first-repo.

2. Clone a repository:

• Clone a public repository to your local system using git clone.

3. Add files to a repository:

 Create a file named README.md, add it to your local repository, and push it to GitHub.

4. Commit changes:

 Modify the README . md file and commit the changes with an appropriate message.

5. Push changes:

Push the committed changes to the remote GitHub repository.

6. Fork a repository:

o Fork a public repository and list it under your account.

7. Create a branch:

Create a new branch named feature/update-readme.

8. Switch branches:

 Switch to the feature/update-readme branch and confirm your branch using git branch.

9. Merge branches:

Merge the feature/update-readme branch into the main branch.

10. Delete a branch:

o Delete the feature/update-readme branch locally and on GitHub.

11. Work with pull requests:

 Create a pull request to merge changes from a feature branch to the main branch.

12. Resolve merge conflicts:

 Simulate a merge conflict by editing the same lines in two branches and resolving the conflict during the merge.

13. Use GitHub Issues:

Create an issue in your repository describing a bug or feature request.

14. Close an issue:

 Commit a change and link it to the issue by using Fixes #issue_number in the commit message.

15. Add collaborators:

Add a collaborator to your repository with write access.

16. Create a release:

Tag a version of your repository and create a release for it.

17. Work with labels:

Add labels like bug or enhancement to an issue in your repository.

18. Set up a GitHub Action:

 Add a workflow file to automate tests for your repository using GitHub Actions.

19. Work with milestones:

Create a milestone and assign issues to it.

20. Use GitHub Discussions:

• Start a discussion in your repository to gather feedback on a new feature.

21. Enable branch protection rules:

Protect the main branch by requiring pull request reviews before merging.

22. Create a CODEOWNERS file:

Add a CODEOWNERS file to define who reviews pull requests for specific files.

23. Use GitHub Pages:

Deploy a static website using GitHub Pages from a repository.

24. Automate releases:

 Use a GitHub Action to automatically create a release when a new tag is pushed.

25. Use secrets:

 Add a secret in your repository settings and use it in a GitHub Actions workflow.

26. Work with submodules:

 Add another repository as a submodule to your project and demonstrate updating it.

27. Enable Dependabot:

 Enable Dependabot to automatically check for outdated dependencies in your repository.

28. Set up a project board:

Create a project board and add issues or pull requests to it.

29. Monitor repository insights:

 Explore and analyze repository insights, such as traffic, contributions, and commits.

30. Configure repository webhooks:

 Add a webhook to your repository to trigger a custom action when a push event occurs.

Jenkins:

1. Install Jenkins:

o Install Jenkins on your local system or a server.

2. Create a new job:

o Create a freestyle project in Jenkins.

3. Run a simple job:

Configure the job to print "Hello, World!" in the build logs.

4. Check Jenkins logs:

• View the build logs of the executed job.

5. Install plugins:

o Install the "Git Plugin" using the Jenkins Plugin Manager.

6. Configure system settings:

• Set up the Jenkins system email address in the global configuration.

7. Integrate GitHub:

Add a GitHub repository URL to a freestyle job.

8. Clone and build a GitHub repository:

 Configure a job to clone a GitHub repository and display its contents in the build logs.

9. Schedule a job:

• Use the Jenkins scheduler (CRON syntax) to run a job every 5 minutes.

10. Add build parameters:

Configure a job with a string parameter and echo its value in the build logs.

11. Trigger a build remotely:

• Set up a job that can be triggered using a URL with a token.

12. Set up notifications:

Configure email notifications to send build results to your email address.

13. Set up build retention:

o Configure a job to keep only the last 5 build logs.

14. Use Post-Build Actions:

o Configure a job to archive artifacts after the build.

15. Configure Jenkins slaves:

Add a Jenkins slave node and run a job on the slave.

16. Pipeline basics:

Create a simple pipeline job that prints "Pipeline Execution Started."

17. Use Jenkins credentials:

o Add SSH credentials to Jenkins and use them in a job.

18. Integrate with Maven:

Configure a Maven job in Jenkins to build a Java project.

19. Execute shell commands:

o Add a shell script step in a freestyle job to create and display a file.

20. Git polling:

 Configure a job to poll a GitHub repository for changes and trigger builds automatically.

21. Create a declarative pipeline:

• Write a pipeline script to clone a GitHub repository and list its files.

22. Parallel stages:

 Create a pipeline job with two parallel stages executing different shell commands.

23. Parameterized builds:

 Configure a pipeline that accepts a string parameter and echoes its value in the logs.

24. Blue Ocean:

o Install the Blue Ocean plugin and create a pipeline using its GUI.

25. Archive artifacts:

o Create a job to build and archive a .zip or .tar file as an artifact.

26. Deploy to a server:

 Create a pipeline job that deploys a built artifact to a remote server using SCP.

27. Integrate Jenkins with Docker:

o Configure Jenkins to build and run a Docker container.

28. Pipeline libraries:

Create a shared library and use it in a pipeline.

29. Set up a multibranch pipeline:

o Configure a multibranch pipeline to build all branches in a Git repository.

30. Jenkinsfile from repository:

• Create a job that uses a Jenkinsfile stored in a GitHub repository.

31. Post-build actions in pipelines:

• Add post-build actions in a pipeline to send notifications upon failure.

32. Test reports:

• Integrate a pipeline with JUnit to publish test reports.

33. Configure webhooks:

• Set up a GitHub webhook to trigger a Jenkins job upon repository updates.

34. Environment variables:

• Use and display environment variables in a pipeline.

35. Security settings:

Configure matrix-based security for users and roles in Jenkins.

36. Integrate Jenkins with Kubernetes:

o Configure a pipeline to deploy a Docker container to a Kubernetes cluster.

37. Create a backup:

• Use the ThinBackup plugin to create a backup of Jenkins configurations.

38. Integrate with Slack:

Set up Slack notifications for job statuses.

39. Conditional stages:

• Write a pipeline with conditional stages that run based on the branch name.

40. Jenkins performance monitoring:

 Install and configure the Monitoring plugin to observe Jenkins resource usage.