

Q-1 (a)  $U = \begin{bmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1m} \\ 0 & a_{22} & \dots & \dots & a_{2m} \\ 0 & -a_{33} & \dots & \dots & a_{3m} \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ 0 & \dots & \dots & \dots & a_{mm} \end{bmatrix}$

Can be converted to a Lower <sup>triangular</sup> matrix  $L$ .

$$U = P_1 L P_2$$

$$P_1 = P_2 = \begin{matrix} m \times m & \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & -1 \\ \vdots & \vdots & \vdots & \vdots & \vdots & 1 \\ \vdots & \vdots & \vdots & \vdots & \vdots & 0 \\ 1 & \vdots & \vdots & \vdots & \vdots & 0 \end{bmatrix} \end{matrix} = \begin{cases} 1 & \text{when } i=j \\ 0 & \text{otherwise} \end{cases}$$

Swap column  $n$  with column 1, column  $m-1$  with column 2 and so on, then swap row  $m$  with row  $m-1$ , row 2 with row  $m-2$  & so on.

$$\text{Given } A = P U Q \quad (\text{PET Matrix})$$

$$A = P P_1 L P_2 Q = (P P_1) L (P_2 Q) = P' L Q'$$

$$P' = P P_1 \quad Q' = P_2 Q$$

Product of 2 permutation matrices is also a permutation matrix.  $L$  is lower triangular.

Hence Proved.

$$A = \begin{bmatrix} \leftarrow a_1 \rightarrow \\ \leftarrow a_2 \rightarrow \\ \vdots \\ \leftarrow a_m \rightarrow \end{bmatrix} = P_1 A = \begin{bmatrix} \leftarrow a_m \rightarrow \\ \leftarrow a_{m-1} \rightarrow \\ \vdots \\ \leftarrow a_1 \rightarrow \end{bmatrix} \quad a_{ij} = \text{row } i \text{ of } A.$$

$$B = \left[ \begin{array}{c|c} \uparrow & \uparrow \\ b_1 & b_2 \\ \downarrow & \downarrow \end{array} \right] - \left[ \begin{array}{c} \uparrow \\ b_m \\ \downarrow \end{array} \right] \quad b_i = \text{Column } i \text{ of } B$$

$$BP_2 = \left[ \begin{array}{c|c} \uparrow & \uparrow \\ b_m & b_{m-1} \\ \downarrow & \downarrow \end{array} \right] - \left[ \begin{array}{c|c} \uparrow & \uparrow \\ b_2 & b_1 \\ \downarrow & \downarrow \end{array} \right]$$

Hence,  $P_1 \cup P_2 = L$

(b) This can be done by just Counting zeros in every row & every column.

Idea:  $A = PLQ$  where  $l_{ij} = \begin{cases} \text{non-zero when } i \geq j \\ 0 \text{ otherwise.} \end{cases}$

Multiplication by P & Q should preserve no. of zeros in a permuted row & no. of zeros in a permuted column.

$\rightarrow$  CountZero(A):

$$C = 0.$$

for  $k=1$  to  $m$ :

$$C += 1 \text{ if } A[k] > 0 \text{ else } 0$$

return C

$\rightarrow$  ComputePLQ(A).

$$P = I, Q = I, L = A$$

Zeros-in-row = zero of size m array

Zeros-in-column = zero of size m array

for  $i = 1$  to  $m$ :

$$\text{Zeros\_in\_row}[i] = \text{CountZero}(L[i, :])$$

$$\text{Zeros\_in\_column}[i] = \text{CountZero}(L[:, i])$$

End.

for  $i = 1 \text{ to } m$ :

$$n = i$$

for  $j = i+1 \text{ to } m$

if  $\text{zeros\_in\_row}[j] > \text{zeros\_in\_row}[n]$

$$n = j$$

if  $\text{zeros\_in\_column}[j] < \text{zeros\_in\_column}[n]$

$$n = j$$

$L[i, :] \leftrightarrow L[n, :]$  (interchange)

$P[i, :] \leftrightarrow P[n, :]$

$\text{zeros\_in\_row}[i] \leftrightarrow \text{zeros\_in\_row}[n]$ .

for  $i = 1 \text{ to } m$ :

$$n = i$$

for  $j = i+1 \text{ to } m$

if  $\text{zeros\_in\_column}[j] < \text{zeros\_in\_column}[n]$

$$n = j$$

$L[:, i] \leftrightarrow L[:, n]$

~~$Q[:, i] \leftrightarrow Q[:, n]$~~

$Q[:, :] \leftarrow Q[:, n, :]$

$\text{zeros\_in\_column}[i] \leftrightarrow \text{zeros\_in\_column}[n]$

$\rightarrow \det A = P, Q$

Say  $C_1, C_2, C_3, \dots, C_m$  are counts of zeros in columns &  $\gamma_1, \gamma_2, \gamma_3, \dots, \gamma_m$  are count of zeros in rows then

$$Q = [q_1 \mid q_2 \mid \dots \mid q_m] \text{ where } q_i = \begin{cases} 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{cases} \text{ at index } \begin{array}{l} \text{Si starts} \\ \text{starting with 0} \end{array}$$

$$P = \left[ \begin{array}{c|c|c|c} \leftarrow P_1 & \rightarrow & & \\ \leftarrow P_2 & \rightarrow & & \\ \vdots & & & \\ \leftarrow P_m & \rightarrow & & \end{array} \right] \text{ where } P_i = [0, 0, \dots, 1, \dots, 0] \\ \text{at index } (m - \gamma_i - 1) \\ \text{starting with 0.}$$

We are given that  $L$  has no extra zeros & so we can exploit this fact, for  $L$  the no. of zero entries decreases in direction of rows from top to bottom & increases in columns from left to right.

Counting the zeros happen in  $O(m^2)$  time. Overall.

$O(m)$  for each row &  $O(m)$  for each column So  $O(m^2 + m^2)$

Findly matrix  $P$  and  $Q$  takes  $O(m^2)$  each. As

Swapping rows or columns are  $O(m)$  each,

Findly the index for each row or column takes  $O(m)$  time

So overall the algorithm remains  $O(m^2)$  time.

Q.2 (a) Let  $A = \begin{bmatrix} a_{11} & \omega^* \\ \omega & K \end{bmatrix}$   $a_{11} \neq 0$

We wouldn't take  $x = \sqrt{a_{11}}$  instead,

$$A = \begin{bmatrix} a_{11} & 0 \\ \omega/a_{11} & I \end{bmatrix} \underbrace{\begin{bmatrix} 1 & 0 \\ 0 & K - \frac{\omega\omega^*}{a_{11}} \end{bmatrix}}_{A_1} \underbrace{\begin{bmatrix} 1 & 0 \\ 0 & I \end{bmatrix}}_{R_1}$$

$R_1^*$                      $A_1$                      $R_1$ .

If  $A$  is a positive semi-definite then  
 $(R_1^*)^{-1} A_1 (R_1)^{-1}$  is also positive  
 semi-definite matrix

$\Rightarrow K - \frac{\omega\omega^*}{a_{11}}$  is positive semi-definite

The diagonal entries of  $K - \frac{\omega\omega^*}{a_{11}}$  is also non-zero  
 we can continue this and finally we will get

$$A = \underbrace{R_2^* R_2^* \dots R_m^*}_{R^*} D \underbrace{R_m R_{m-1} \dots R_2 R_1}_R$$

$\Rightarrow A = R^* DR$  where  $R = R_m R_{m-1} \dots R_2 R_1$   
 &  $D$  is a diagonal matrix.

$R_i$ 's are upper triangular matrix so  $R$  is an upper

triangular matrix. Hence,  $R^*$  is a lower triangular matrix.

$$L = R^*, \quad L^* = R$$

We get,  $A = L D L^*$ .

Q.2. (b)  $a_{11}$  need not be positive, but  $a_{11}$  can be zero. Hence this algorithm doesn't work for all non-singular Hermitian matrices.

A trivial Counter example can be

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} \quad \text{It is nonsingular.}$$

The algorithm fails at the very first step as  $a_{11}=0$  and division by 0 is not possible.

Q.3 (a)  $A, B \in \mathbb{C}^{m \times m}$  are 2  $C^2$ -sparse matrices.

If we can prove that any column of product matrix  $C = AB$  is  $C^2$ -sparse then WLOG, it is  $C^2$ -sparse row-wise as well.  
Hence the matrix  $C$  is  $C^2$ -sparse.

Take any one column of  $B$  & multiply with

$A$ .

$$\left[ \begin{array}{c} \\ \vdots \\ \text{mem} \end{array} \right] \left[ \begin{array}{c} \\ \vdots \\ \text{B mx1} \end{array} \right] \quad \text{To prove this has at max } C^2 \text{-elements that are non-zero.}$$

$A$

↳ This column of  $B$  has at max  $C$  non-zero elements

So we can take these rows from Column of  $B$  & so corresponding columns from  $A$  can be ignored.

$$\left[ \begin{array}{c} \\ \vdots \\ \text{A'} \end{array} \right] \left[ \begin{array}{c} \\ \vdots \\ \text{B' cx1} \end{array} \right] = \left[ \begin{array}{c} \\ \vdots \\ \text{C'} \end{array} \right] \quad \text{m x 1}$$

All entries of  $B'$  are non-negative zero.  
Each column of  $A'$  has at most  $C$ -nonzero elements & there are  $C$  columns of  $B'$  so  $A'$  has almost  $C^2$  non-zero elements

In matrix  $C'$ , the number of elements that are non-zero = No. of rows in  $A'$  that are non-zero (since  $B'$  has all elements as nonzero)

Since  $A'$  has almost  $C^2$  non-zero elements

$\Rightarrow$  max. no. of rows in  $A'$  that can be non-zero are  $C^2$

$\Rightarrow$  No. of elements in  $C'$  can be almost  $C^2$

Hence  $C'$  has  $C^2$ -sparsity

$\Rightarrow C = AB$  has at most  $C^2$ -sparsity

Hence Proved

Q.3.(b) Such a matrix A is of the form  
of

Proof by  
Construction.

$$2 \leq m \leq m-1 \left\{ \begin{bmatrix} 1 & 1 & - & - & - & - & 1 \\ 1 & 2 & 1 & & & & \\ 1 & 2 & 1 & & & & \\ 1 & 2 & 1 & & & & \\ 1 & 2 & 1 & & & & \\ \vdots & \vdots & \vdots & \ddots & \ddots & \ddots & \vdots \\ 1 & - & - & - & - & - & 1 \end{bmatrix} \right.$$

for a matrix of size  $m \times m$

$$a_{11} = 1 \quad a_{12} = 1 \quad a_{1m} = 1$$

$$a_{m1} = 1 \quad \text{from } a_{m1} \Rightarrow a_{m,m-1} = 1 \quad a_{mm} = \alpha$$

$$\forall i \in \{2, 3, \dots, m-1\} \quad a_{ii} = 2 \quad a_{i,i+1} = 1$$

$$a_{i,i-1} = 1$$

Choose  $\alpha$  in a way to make it H.P.D.  
As a rule of thumb choose  $\alpha \geq 2^{m-1}$

Clearly A is 3-sparse as each row &  
column have 3 elements only.

after Cholesky factorization  
 $A = RFT$  when R is  
 lower triangular.

$R$  comes out to be of the form of

$$R_{ii} = 1$$

for  $i \in \{2, 3, \dots, m-1\}$

$$R_{ii} = 1 \quad R_{i, i-1} = 1$$

$$R_{mj} = 1 \quad \text{when } j \text{ is odd} \quad \} \quad \text{for } j \in \{2, 3, \dots, m-2\}$$

$$\& R_{mj} = -1 \quad \text{when } j \text{ is even}$$

$$R_{m, m-1} = 0 \quad \text{when } m \text{ is odd}$$

$$R_{m, m-1} = 2 \quad \text{when } m \text{ is even.}$$

$R_{mm}$  can be calculated

using  $\alpha = R_m \cdot R_m^T$  we know all elements of  $R_m$  from 2 terms

$$\text{Hence } R_{mm} = \sqrt{\alpha - (m-2)} \quad \text{when } m \text{ is odd}$$

$$R_{mm} = \sqrt{\alpha - (m+2)} \quad \text{when } m \text{ is even.}$$

We can clearly see that  ~~$2^{m-1}$  entries~~  $> m-1$  entries of

$R_m$  are greater than non-zero, hence  $R$  is not B-SPP at all Sparse matrix.

e.g.  
m=3

$$m=3$$

$$A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 1 \\ 1 & 1 & 8 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 0 & 2.6408 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 2.6408 \end{bmatrix}$$

$$R \quad R^T$$

m=4

$$m=4$$

$$A = \begin{bmatrix} 1 & 1 & 0 & 1 \\ 1 & 2 & 1 & 0 \\ 0 & 1 & 2 & 1 \\ 1 & 0 & 1 & 16 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 1 & -1 & 2 & \sqrt{10} \end{bmatrix} R^T \quad \begin{bmatrix} 1 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & \frac{1}{\sqrt{10}} \end{bmatrix}$$

m25

$$m25$$

$$A = \begin{bmatrix} 1 & | & 1 & 0 & 0 & 1 \\ 1 & 2 & | & 1 & 0 & 0 \\ 0 & 1 & 2 & | & 1 & 0 \\ 0 & 0 & 1 & 2 & | & 1 \\ 1 & 0 & 0 & 1 & 3 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 1 & -1 & 1 & 0 & \sqrt{29} \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & -1 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & \sqrt{29} \end{bmatrix}$$

$R$        $R^T$

mcb

$$A = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 1 \\ 1 & 2 & 1 & 0 & 0 & 0 \\ 0 & 1 & 2 & 1 & 0 & 0 \\ 0 & 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 0 & 1 & 2 & 1 \\ 1 & 0 & 0 & 0 & 1 & 64 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & 1 & -1 & 2 & \sqrt{56} \end{bmatrix} R \begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & -1 \\ 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 & \sqrt{56} \end{bmatrix} R^T.$$

Q4. (a) we will use the QR factorization of  $A_{kn-1}$  to update or compute the QR factorization of  $A_{kn}$ .

$$Q'R' = A_{kn-1} \quad \dots \quad A_{kn} = [Q'R' | A^n b]$$

$q_1, q_2, q_3, \dots, q_{n-1}$  be orthonormal columns of  $Q'$ , we can compute  $q_n$  as

$$q_n = A^n b - \sum_{i=1}^{n-1} r_{in} q_i \quad r_{ij} = q_i^*(A^n b)$$


---


$$r_{nn}$$

Each  $r_{in}$  will take  $O(m)$  time & there are a total of  $n$  such lines so  $q_n$  takes  $O(mn)$  time. So the QR updation can happen in  $O(mn)$  time.

$$Ax = b$$

$$x = R^{-1}y$$

$$A_{kn}y = b$$

$$\text{Let } A_{kn} = Q''R''$$

$$Q''R''x = Q''Q''^*b$$

$$\Rightarrow R''x = Q''^*b$$

Algo for n = 1, 2, 3, ...

① add  $A^n b$  to matrix

② update QR factorization. ( $O(n^2 R^2)$ )

③ Compute  $Q^{1/2} b$ .

④ Solve triangular system using backsubstitution for  $R^{1/2} \alpha = Q^{1/2} b$  for  $\alpha$ .

~~②~~ ② takes  $O(mn)$  time, ③ takes  $O(mn)$  time  
④ takes  $O(n^2)$  time. So overall the algorithm takes  $O(n(mn + n^2))$   
 $= O(n^2(m+n))$  time.

4. (b)

Given  $A = V \Lambda V^*$   $\Rightarrow A^2 = V \Lambda^2 V^*$   
 $\Rightarrow A^n = V \Lambda^n V^*$

$$A \mathbf{e}_n = [Ab | A^2 b | \dots | A^n b]$$

Assume,  $\lambda_1 > \lambda_2 > \lambda_3 > \dots > \lambda_m$

$$A \mathbf{e}_n = A^n \mathbf{e}_n = V \Lambda^n V^* \mathbf{e}_n \quad V^* \mathbf{e}_n = [1 \ 1 \ 1 \ \dots \ 1]^T$$

$$\|A \mathbf{e}_n\|_2 = \|\Lambda^n \mathbf{e}_n\|_2 = \lambda_1^n$$

$$\|A \mathbf{e}_n\|_2 = \|Ab\|_2 = \|\Lambda \mathbf{e}_n\|_2 = \lambda_1$$

$$@ \quad \lambda_1 < 1 \quad \|A\lambda_n e_n\|_2 = \lambda_1^n$$

$$\|A\lambda_n e_1\|_2 \geq \lambda_1$$

$$K(A\lambda_n) = \frac{\sup_{\|m\|=1} \|A\lambda_n m\|_2}{\inf_{\|m\|=1} \|A\lambda_n m\|_2} \geq \frac{\|A\lambda_n e_1\|_2}{\|A\lambda_n e_n\|_2}$$

$$\Rightarrow K(A\lambda_n) = \frac{\lambda_1}{\lambda_1^n} = (\lambda')^{n-1}$$

$\lambda_1 < 1$   
 $\lambda' = \frac{1}{\lambda_1} > 1$

which grows exponentially.

$$\textcircled{b} \quad \lambda_1 > 1$$

$$K(Ak_n) = \frac{\sup_{\|n\|=1} \|Ak_n n\|_2}{\inf_{\|n\|=1} \|Ak_n n\|_2} \geq \frac{\|Ak_n e_1\|_2}{\|Ak_n e_1\|_2}$$

$$K(Ak_n) = (\lambda_1)^{n-1}, \quad \lambda_1 > 1$$

which again grows exponentially.

So the condition of the least squares problem grows exponentially with  $n$ .

S.5. Consider the roots of the polynomial all at the midpoint of the intervals i.e. i.e

$$\frac{a_1+b_1}{2}, \frac{a_2+b_2}{2}, \dots, \frac{a_n+b_n}{2}$$

We know in a CG's  $n$ th iteration.

$$\frac{\|e_n\|_A}{\|e_0\|_A} \leq \inf_{P \in P_n} \max_{\lambda \in N(A)} |\phi(\lambda)|$$

So the polynomial,

$$\phi(\lambda) = \prod_{i=0}^n \left( \lambda - \left( \frac{a_i+b_i}{2} \right) \right) \left( \lambda - \left( \frac{a_{i+1}+b_{i+1}}{2} \right) \right) \dots \left( \lambda - \left( \frac{a_n+b_n}{2} \right) \right)$$

we have took  $\lambda_1 \in [a_1, b_1]$ ,  $\lambda_2 \in [a_2, b_2]$ ,  $\dots$ ,  $\lambda_n \in [a_n, b_n]$ .

so  $\lambda_1 < \lambda_2 < \lambda_3 \dots < \lambda_n$ .

$$\text{So, } \frac{\|e_n\|_A}{\|e_0\|_A} \leq \max \{ |\phi(\lambda_1)|, |\phi(\lambda_2)|, \dots, |\phi(\lambda_n)| \}$$

If for every  $i$ ,  $[a_i, b_i]$  interval is small enough, then  $\forall i \phi(\lambda_i)$  will contribute a small factor

With  $(\lambda_i - \frac{a_i + b_i}{2})$  & with other terms not so big, the entire term turns out to be quite small.

for 2n iteration,  $\phi'(\lambda) = (\phi(\lambda))^2$ .

given  $\phi(0) = I \Rightarrow \phi'(0) = I$ .

$$\frac{\|e_{2n}\|_A}{\|e_0\|_A} \leq \max \left( \phi'(\lambda_1), \phi'(\lambda_2), \dots, \phi'(\lambda_n) \right).$$

When  $a_i = b_i$ ,  $\forall i$

$$\phi(\lambda) = (\lambda - a_1)(\lambda - a_2) \dots (\lambda - a_n)$$

$$\therefore \phi'(\lambda_1) = \phi'(\lambda_2) = \phi'(\lambda_3) = \dots = \phi'(\lambda_n) = 0$$

hence,  $\frac{\|e_n\|_A}{\|e_0\|_A} \rightarrow 0$ . So the error becomes 0 after n iterations.

This also comes as a result of Theorem 38.4 of Reflector & ball that if A has n distinct eigenvalues, then Cg iteration converges after n iterations (at most n). Here  $a_1 < a_2 < \dots < a_n$  so the error will become 0 after n iterations.

Q.6. (a) Submitted 9/6/2017 CS 50 H15. py

(b) we will solve  $PAQ = LU$

P is a permutation matrix applied on the rows &

Q is a permutation matrix applied on columns on  
right

$$PAQ = LU \quad Ax = b \quad A = P^{-1}LUQ^{-1}$$

$$LUQ^{-1}x = Pb \quad Lz = Pb \quad \left. \begin{array}{l} \text{get } z \\ \text{get } y \end{array} \right\}$$

$$Uy = z \quad \boxed{x = Qy} \quad .$$

Algorithm :  $U = A \quad L = I \quad P = I \quad Q = I$

for  $k = 1$  to  $m-1$ :

$$i, j = \text{Pivot}(U, k)$$

$U_{k,k:m} \leftrightarrow U_{i,k:m}$  (interchange rows)

$U_{:,k} \leftrightarrow U_{:,j}$  (interchange columns)

$$L_{k,1:k-1} \leftrightarrow L_{i,1:k-1}$$

$$P_{k,:} \leftrightarrow P_{i,:}$$

$$Q_{k,:} \leftrightarrow Q_{i,:} \quad Q_{:,k} \leftrightarrow Q_{:,j}$$

for  $n$  from  $k+1$  to  $m$

do  $L_{n,k} / L_{k,k}$

```

    {
        for n = k+1 to m:
            l_{n,k} = u_{n,k} / u_{k,k}
            u_{n,k:m} = u_{n,k:m} - l_{n,k} * v_{k,k:m}
    }
    return P, Q, L, U

```

(c) Submitted 9/6/2017 CS50415.py

The plots are on the next page.

Semi-log plot of growth factor rho as function of m upto m=60

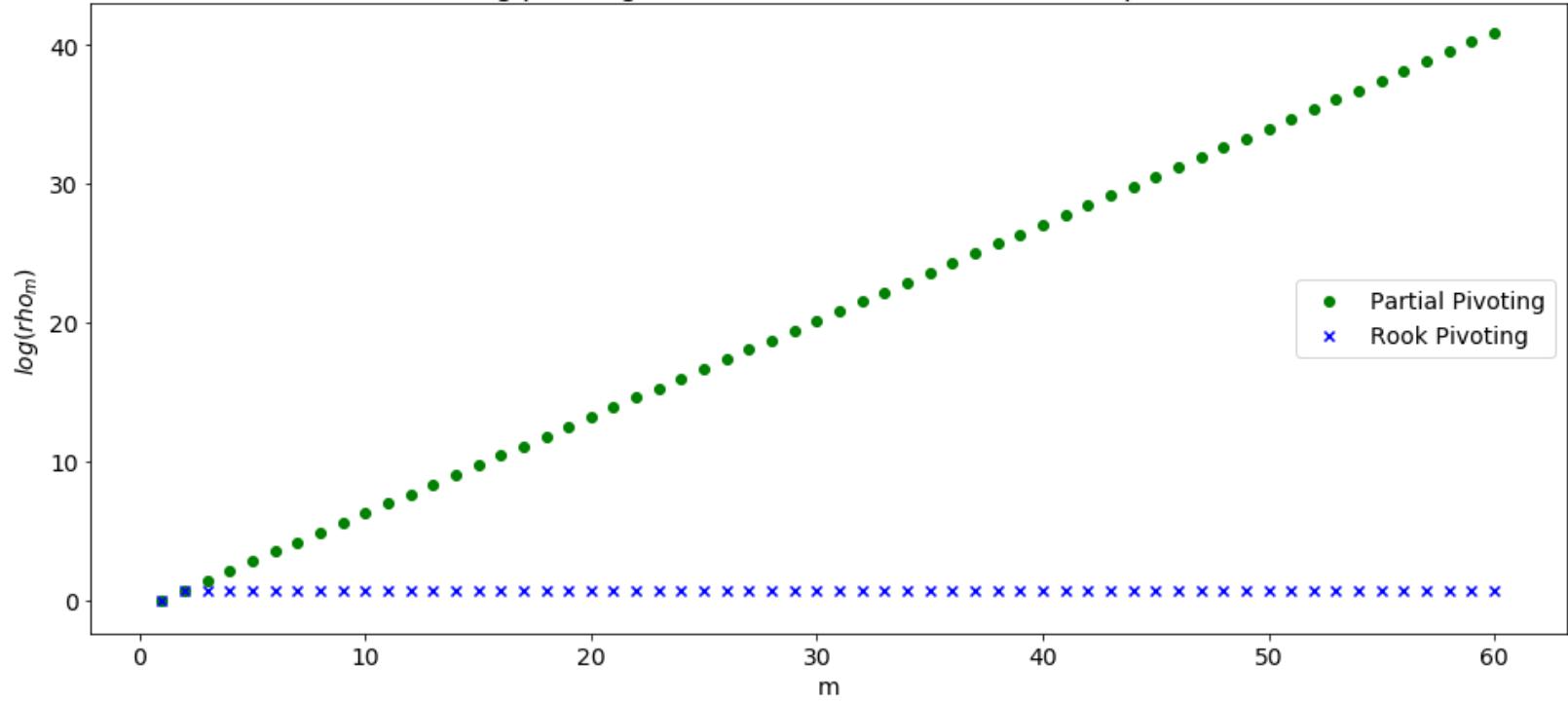


Figure 1: Semi log plot of growth factor with change in m

As evident in the plots above, the growth factor  $\rho$  in partial pivoting increases exponentially with increase in  $m$ , whereas in case of rook pivoting it remains constant and is of  $O(1)$ . Hence partial pivoting is not backward stable, as growth factor  $\rho$  indicates backward stability. The same is evident in the plots of relative backward error. The relative backward error for partial pivoting increases exponentially with increase in  $m$ . Upto certain values it remains in the  $O(\epsilon_m)$  and after that it shoots up for partial pivoting. For rook pivoting it remains of the  $O(\epsilon_m)$

Semi-log Plot of relative backward error as function of m upto m=60

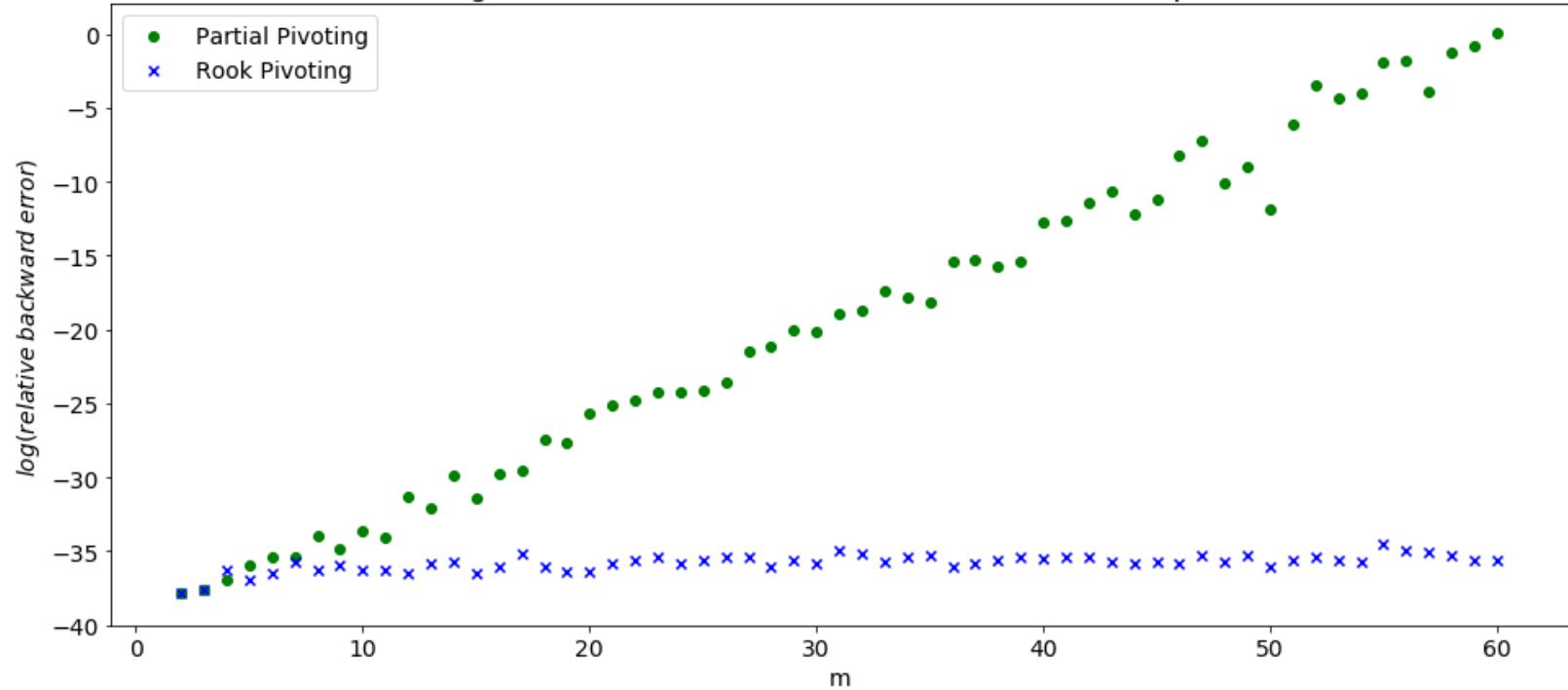


Figure 2: Semi log plot of relative backward error with change in m