

## EDUCATION

**Birla Institute of Technology & Science, Pilani – Goa Campus**  
 • Majors: B.E. (Hons.) Computer Science and M.Sc. (Hons.) Chemistry

**Aug 2013 – Present**  
**CS Major GPA: 8.7/10.0**

## EXPERIENCE

<b>Amazon</b>   Bangalore, India	<b>Software Development Engineer, Intern</b>	<b>July 2017 - Dec 2017</b>
<b>Infibeam.com</b>   Ahmedabad, India	<b>Summer Intern</b>	<b>May 2015 - Jul 2015</b>
<ul style="list-style-type: none"> <li>Explored possibilities and gave recommendations on having a custom shell for a Java web-app written in Struts. Worked with Docker and ELK Stack.</li> </ul>		
<b>Tesseract Imaging</b>   Mumbai, India	<b>Software Developer (Contributor)</b>	<b>Oct 2014 - Jan 2015</b>
<ul style="list-style-type: none"> <li>Developed a web based viewer to render stitched images and videos in 360 at this startup from MIT Media Lab.</li> <li>Enabled navigation controls through gyro sensor and mouse panning by integrating it with WebGL.</li> <li>Created 360 degree walk-through of places by linking images using ray tracing.</li> <li>Made a working prototype for 360 video viewing, 4 months before YouTube launched it.</li> </ul>		

## PROJECTS

<b>Deep Learning in TensorFlow</b>	<b>May 2016 – Present</b>
<ol style="list-style-type: none"> <li>Zero Shot Classification           <ul style="list-style-type: none"> <li>Implemented zero shot classification for two classes of CIFAR-10 dataset by training only on the remaining 8 classes.</li> <li>Used shared representation for words and images by mapping images to their word vectors using a CNN as in <i>Socher et al. (2013)</i></li> </ul> </li> <li>American Sign Language Recognition:           <ul style="list-style-type: none"> <li>Trained a CNN for localization and detection of 24 alphabets in American Sign Language in a camera input.</li> <li>Accuracy of 99% on localization and 98% on top-5 classification on test data - the highest among 15 teams in machine learning class of Fall 2016.</li> </ul> </li> <li>Implemented <i>Deep Convolutional Generative Adversarial Networks (DCGAN)</i> to generate handwritten digits by training the discriminator on MNIST.</li> <li>Implemented <i>A Neural Algorithm for Artistic Style (2015)</i> for style transfer from a style image to a target content image.</li> <li>Generated adversarial examples for a MNIST classifier using fast gradient sign method as in <i>Explaining and Harnessing Adversarial Examples (2015)</i>.</li> <li>Trained a deep reinforcement learning agent to solve CartPole on OpenAI Gym.</li> <li>Implemented standard papers for classification tasks on Google Street View House Numbers, MNIST and CIFAR-10 datasets.</li> </ol>	
<b>Applied Parallel Computing - Siemens Corporate Research</b>	<b>Aug 2016 - Dec 2016</b>
<ul style="list-style-type: none"> <li>Performed hotspot analysis to identify performance bottlenecks in the given sequential software.</li> <li>Improved performance by converting the sequential bottlenecks to parallel while maintaining synchronization using OpenMP.</li> </ul>	
<b>AutolabJS: Assignment Autograder and Testing Framework</b>	<b>Jan 2016 - Aug 2016</b>
<ul style="list-style-type: none"> <li>Enables instructors to offer real time autograded programming assignments while providing a standard test writing framework in Java.</li> <li>Evaluates the submissions in a distributed environment with load balancing and has a micro service for each application component.</li> <li>Implemented in Node.js, Socket.io, Bash, Java and deployed using Docker. Also open-sourced the project on GitHub.</li> <li>Deployed for OOP course with 170+ students in Fall 2016 and for multiple courses in future semesters.</li> </ul>	
<b>Investigating the "wisdom of crowds" at scale</b>	<b>Nov 2015</b>
<ul style="list-style-type: none"> <li>Collaborated with Dr. Sharad Goel from Stanford University to design tasks to investigate the Wisdom of Crowd effect using crowdsourcing.</li> <li>Poster published in <i>28th Annual ACM Symposium on User Interface Software and Technology, 2015</i>.</li> </ul>	
<b>Connect4 AI</b>	<b>Jun 2015 - Jul 2015</b>
<ul style="list-style-type: none"> <li>Developed a bot to play Connect4 against a user. Implemented in Java using Minimax tree.</li> </ul>	

## SKILLS

<b>Interests</b> <b>Tools &amp; Languages</b>	Software Development, Machine Learning, Neural Networks, Computer Vision, NLP, Reinforcement Learning, Parallel Computing C, Python, Java, Shell, PHP, JavaScript, MySQL, Assembly, CUDA, Flask, Node.js, Socket.io, OpenCV, TensorFlow, Keras, scikit-learn, Numpy, Docker, Git, Verilog
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## ADDITIONAL POSITIONS

<b>Teaching Assistant - Machine Learning (BITS F464), Neural Networks and Fuzzy Logic (BITS F312)</b>	<b>Jan 2017 - May 2017</b>
<ul style="list-style-type: none"> <li>Taught theory and designed the structure for Applied Machine Learning and Deep Learning portions of the two courses.</li> <li>Conducted lab sessions and office hours for 53 and 65 students respectively.</li> <li>Mentored students during the final project on sequence prediction for the Google SVHN dataset and binary semantic segmentation tasks using CNNs.</li> <li>Graded mid-term assignments, final projects and viva-voce performance.</li> </ul>	
<b>Professional Assistant - Computer Programming (CS F111)</b>	<b>Jan 2015 - May 2015</b>
<ul style="list-style-type: none"> <li>Mentored and graded 30 students on C and Bash programming during the lab sessions.</li> </ul>	