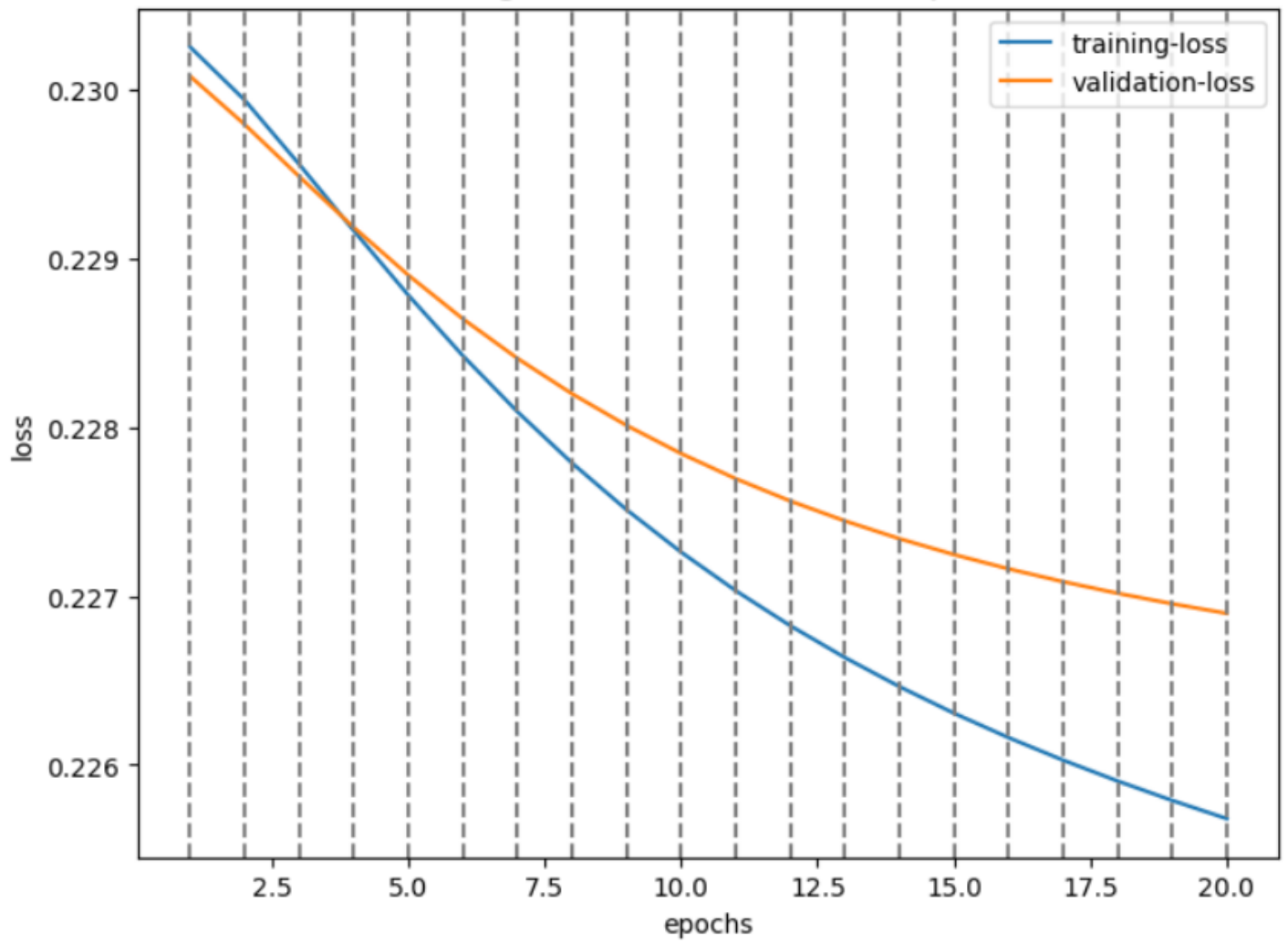


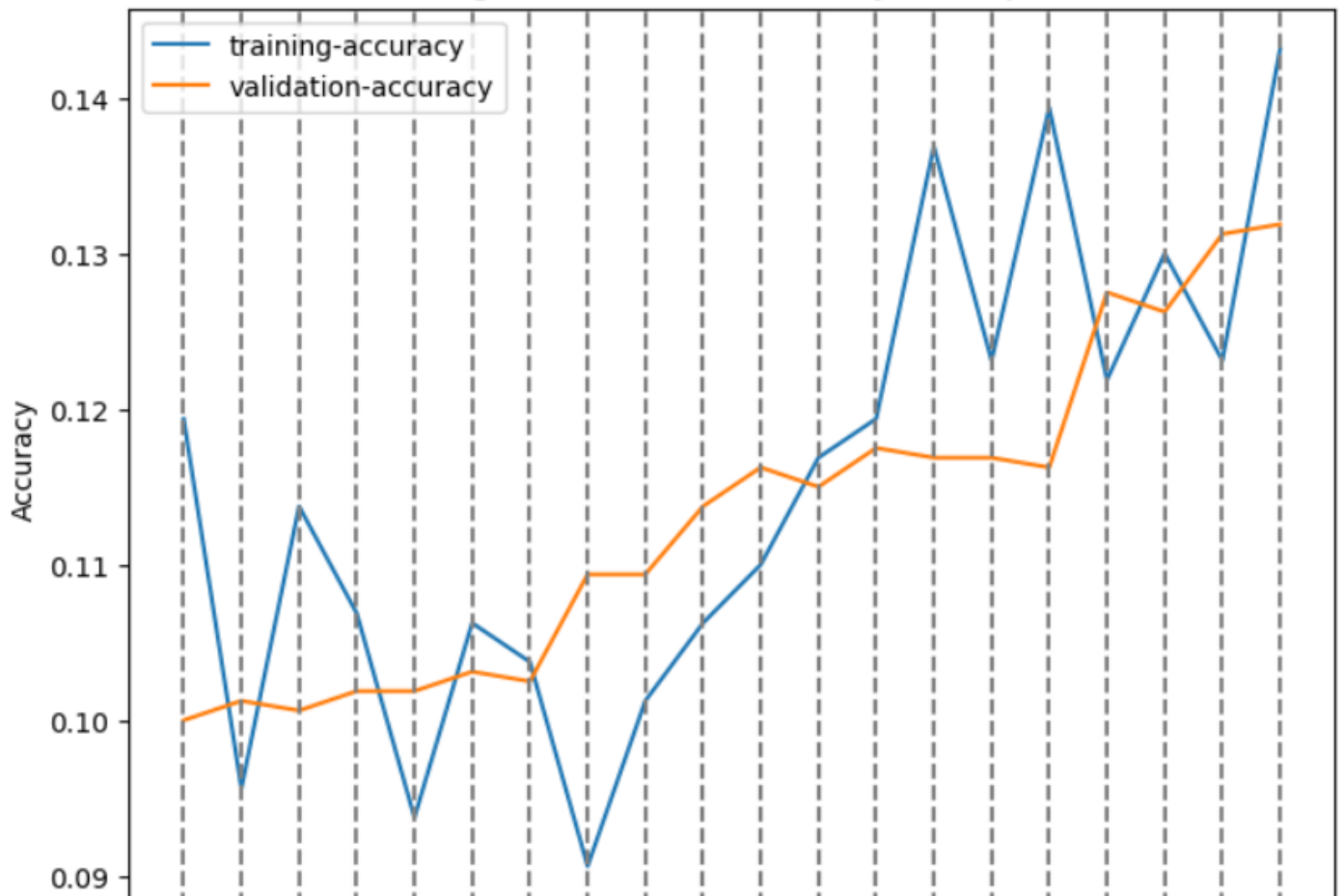
Machine learning Assignment - 4

Part - 3

Training and Validation Loss over Epochs



Training and Validation Accuracy over Epochs



2.5 5.0 7.5 10.0 12.5 15.0 17.5 20.0
epochs

```
Accuracy for class: plane is 0.0 %  
Accuracy for class: car is 61.6 %  
Accuracy for class: bird is 0.0 %  
Accuracy for class: cat is 0.0 %  
Accuracy for class: deer is 72.6 %  
Accuracy for class: dog is 0.0 %  
Accuracy for class: frog is 0.0 %  
Accuracy for class: horse is 0.0 %  
Accuracy for class: ship is 0.0 %  
Accuracy for class: truck is 0.0 %
```

The model was taking a lot of time to train therefore i have trained for 5k samples and taken validation over 1k samples

Part 4

4.1 Hyperparameter tuning

SGD optimizer is used

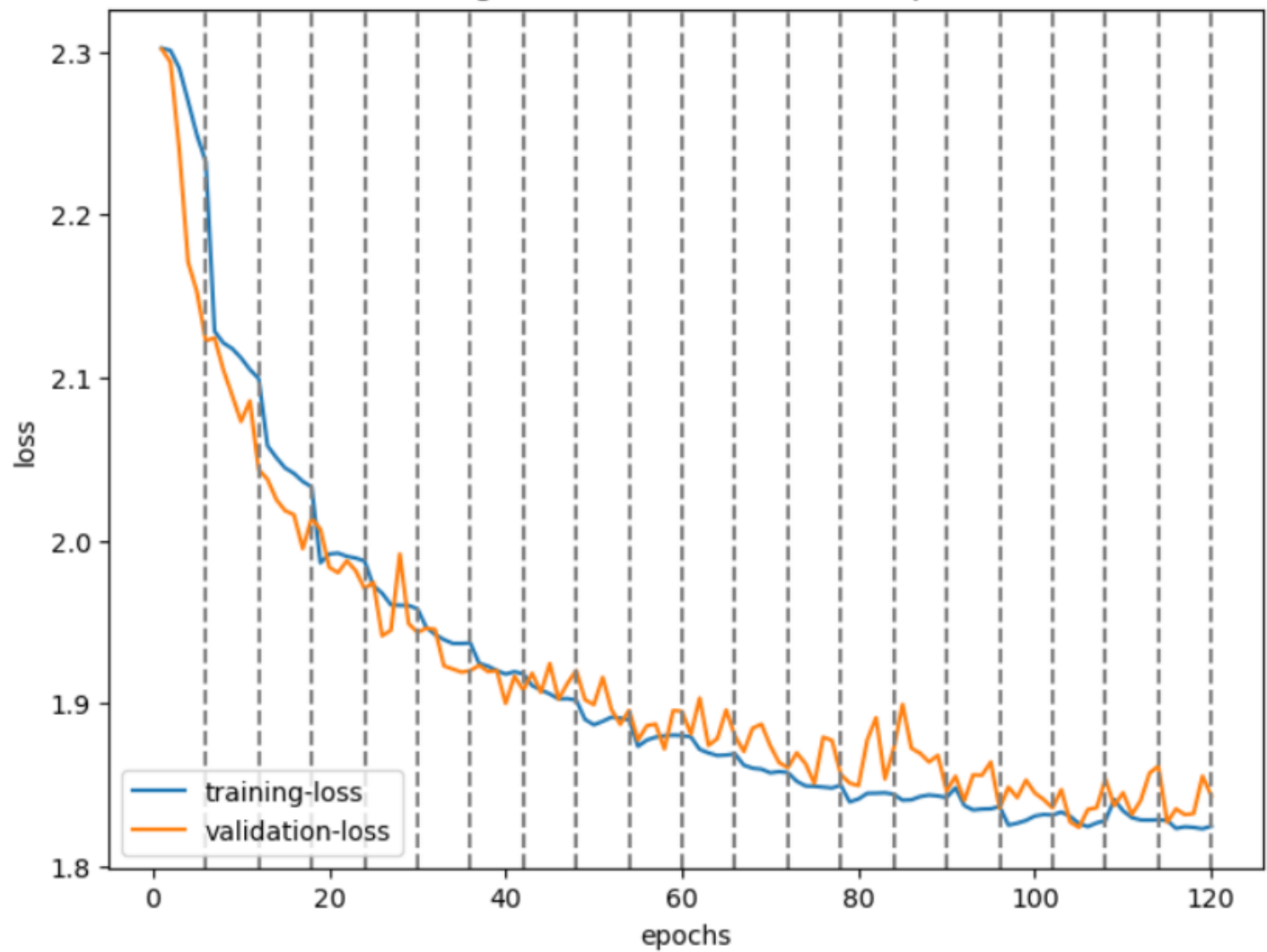
Data augmentation->

```
transform = transforms.Compose(  
[transforms.ToTensor(),  
transforms.Normalize((0.5, 0.5, 0.5), (0.5, 0.5, 0.5)),  
transforms.RandomHorizontalFlip(p=0.5)  
)
```

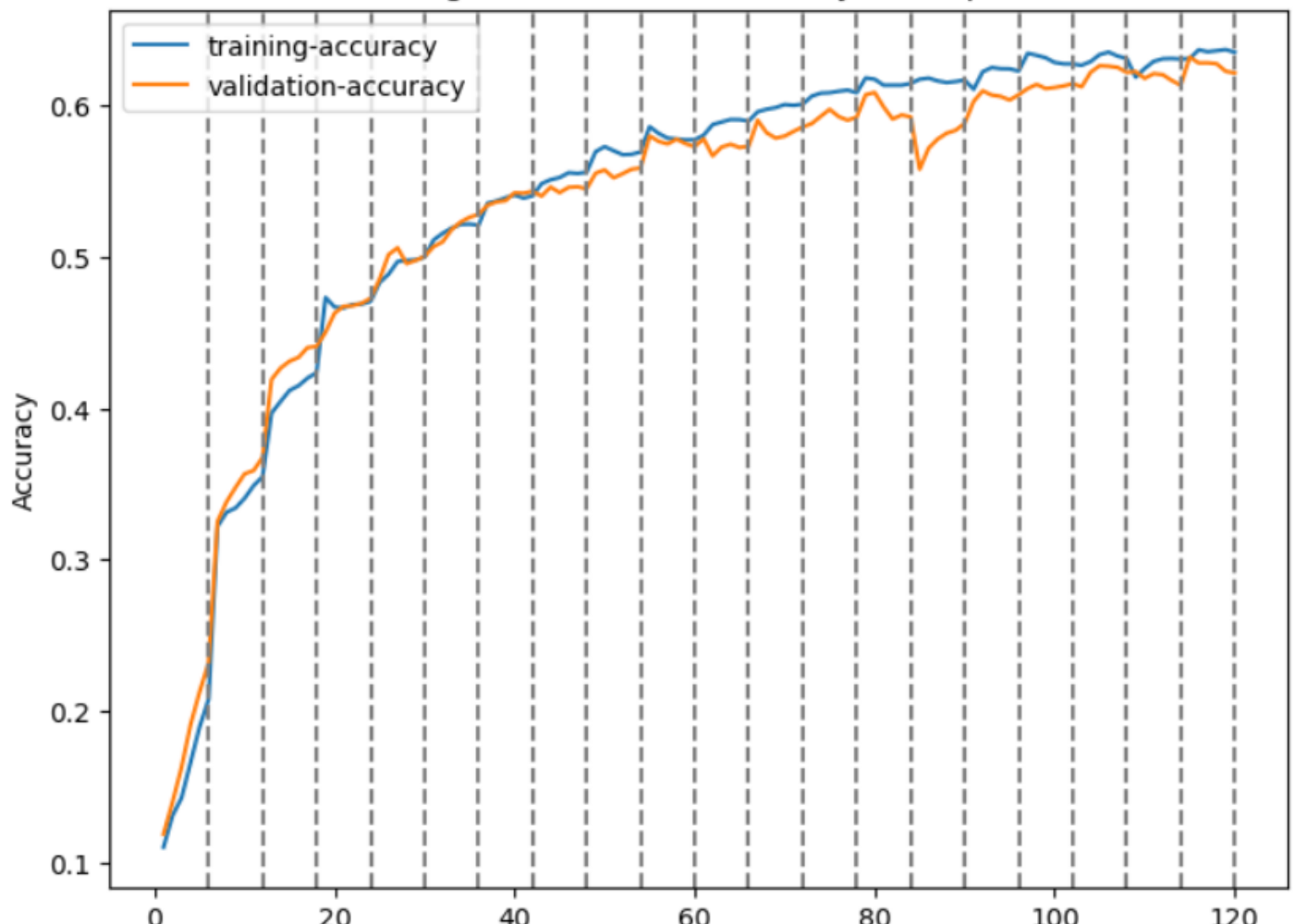
Learning Rate

LR = 0.001

Training and Validation Loss over Epochs



Training and Validation Accuracy over Epochs

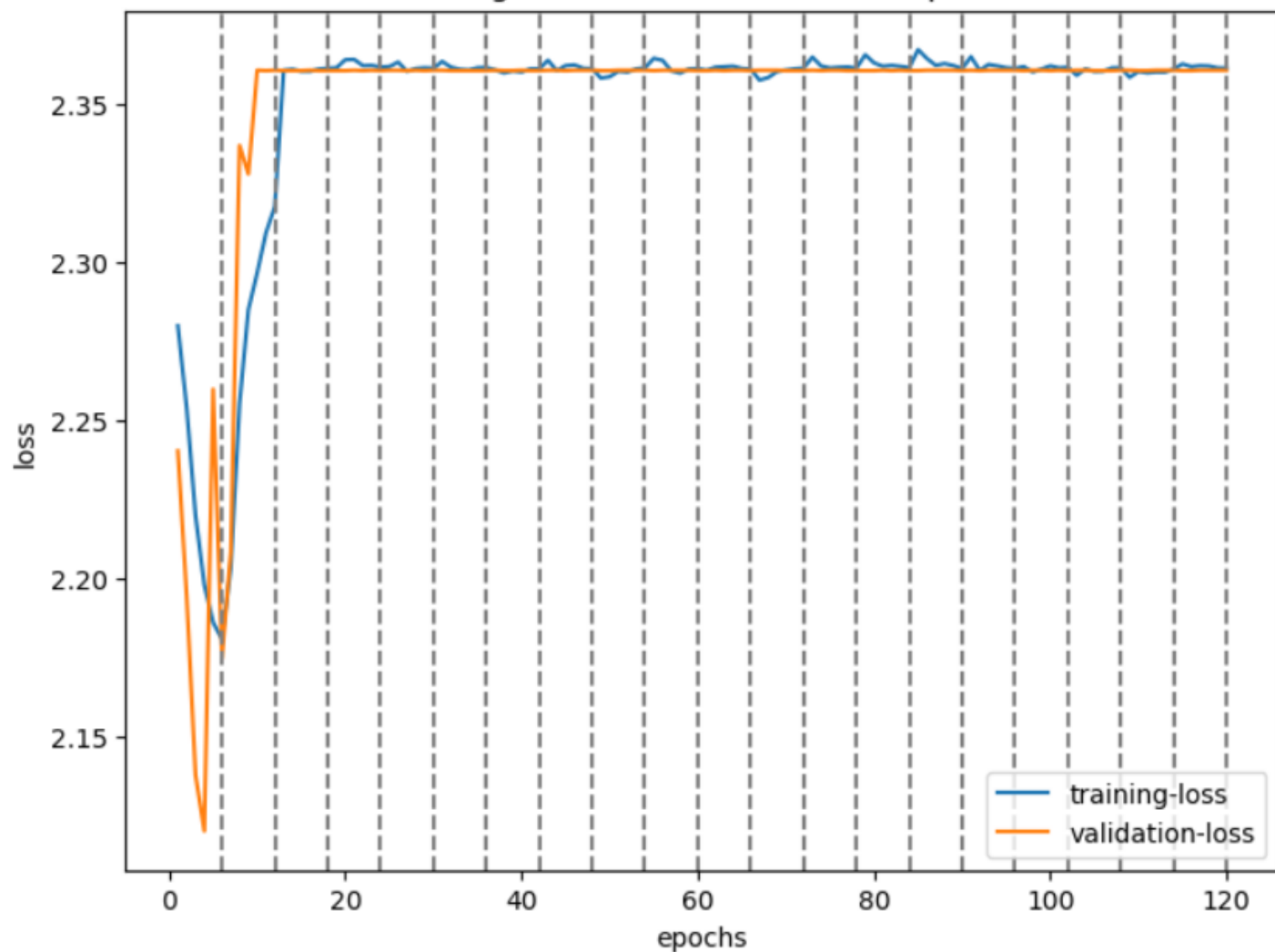


epochs

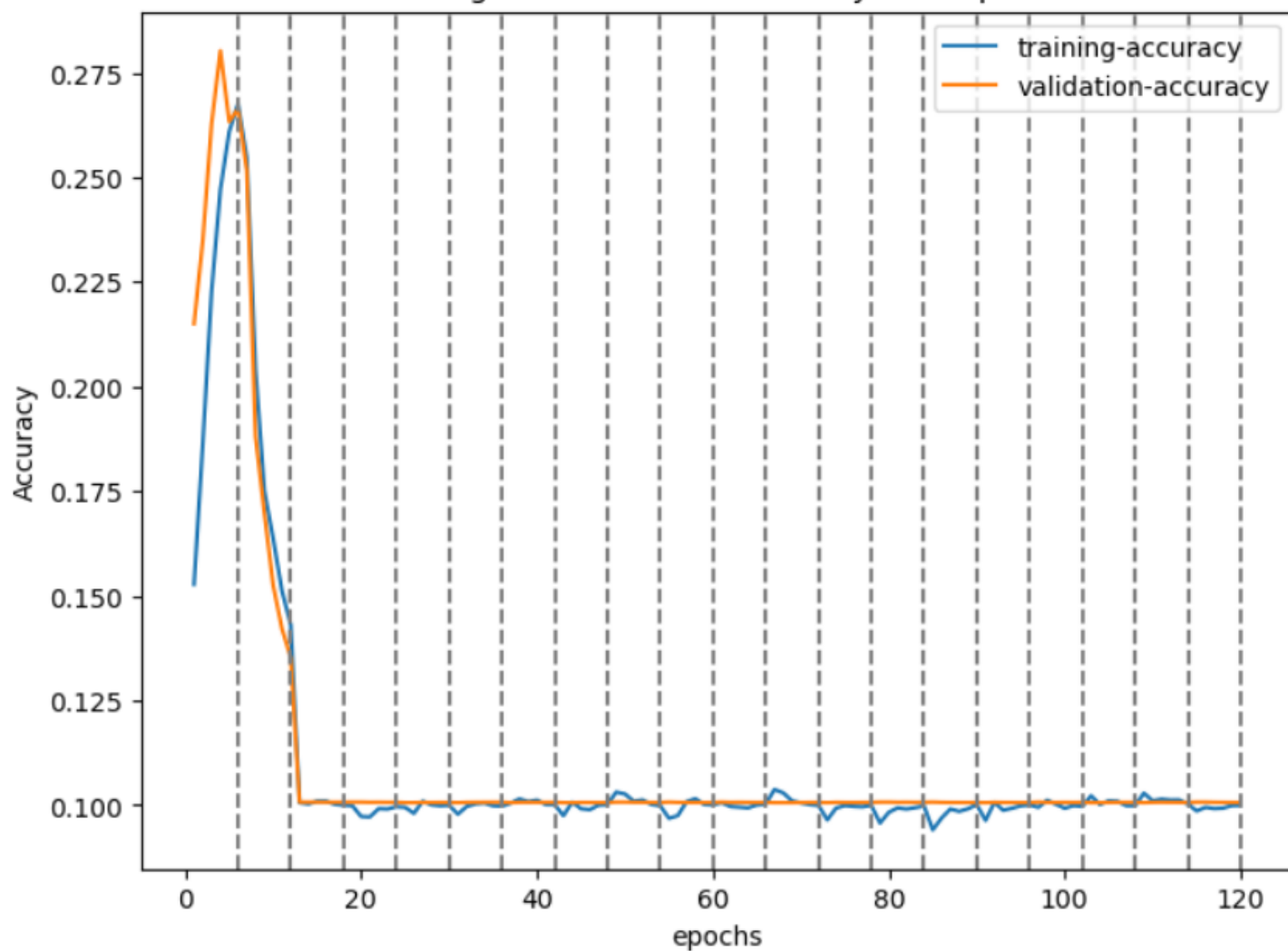
```
Accuracy for class: plane is 77.5 %  
Accuracy for class: car is 74.0 %  
Accuracy for class: bird is 0.0 %  
Accuracy for class: cat is 53.7 %  
Accuracy for class: deer is 58.8 %  
Accuracy for class: dog is 46.4 %  
Accuracy for class: frog is 73.6 %  
Accuracy for class: horse is 81.6 %  
Accuracy for class: ship is 74.9 %  
Accuracy for class: truck is 72.4 %
```

LR = 0.005

Training and Validation Loss over Epochs



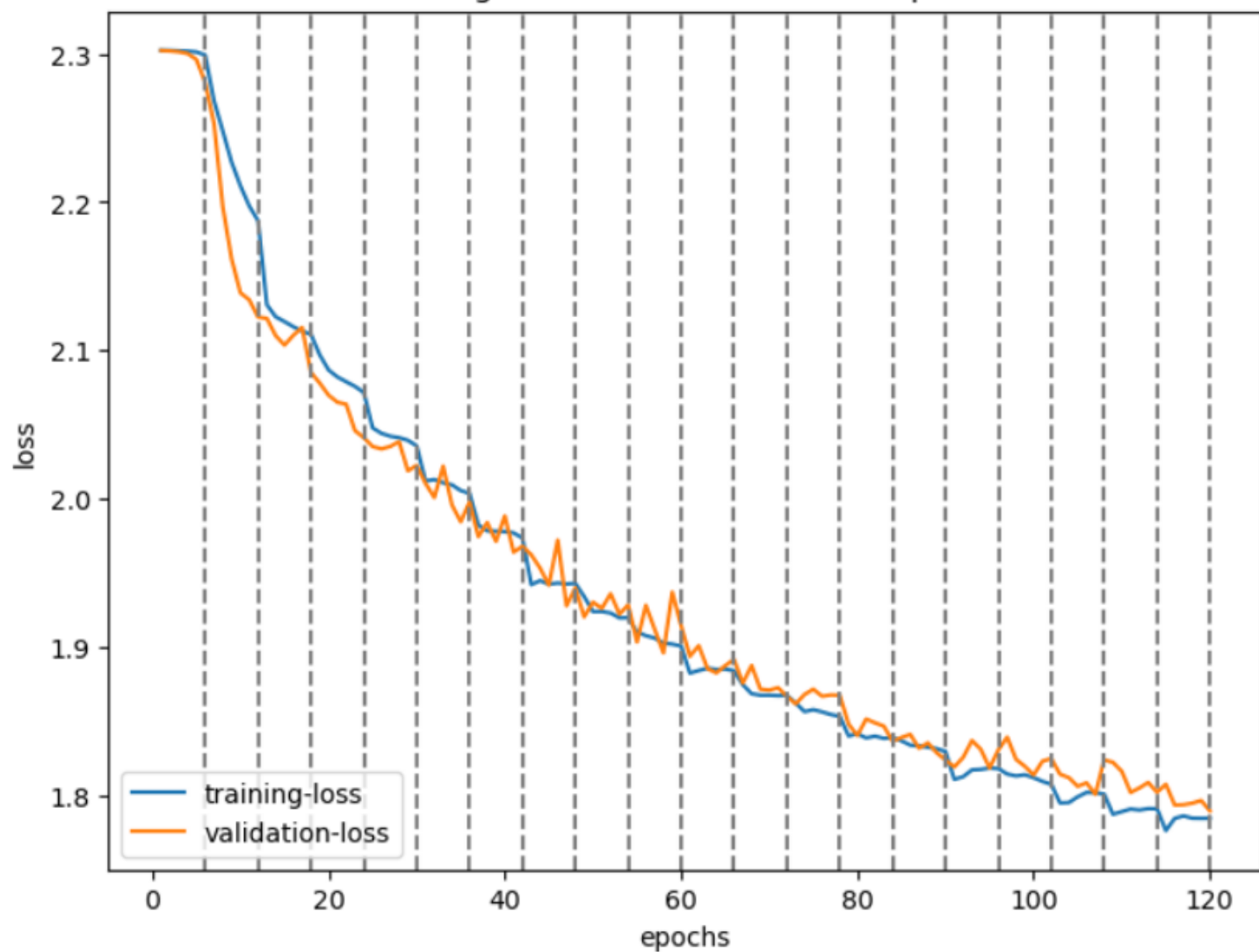
Training and Validation Accuracy over Epochs



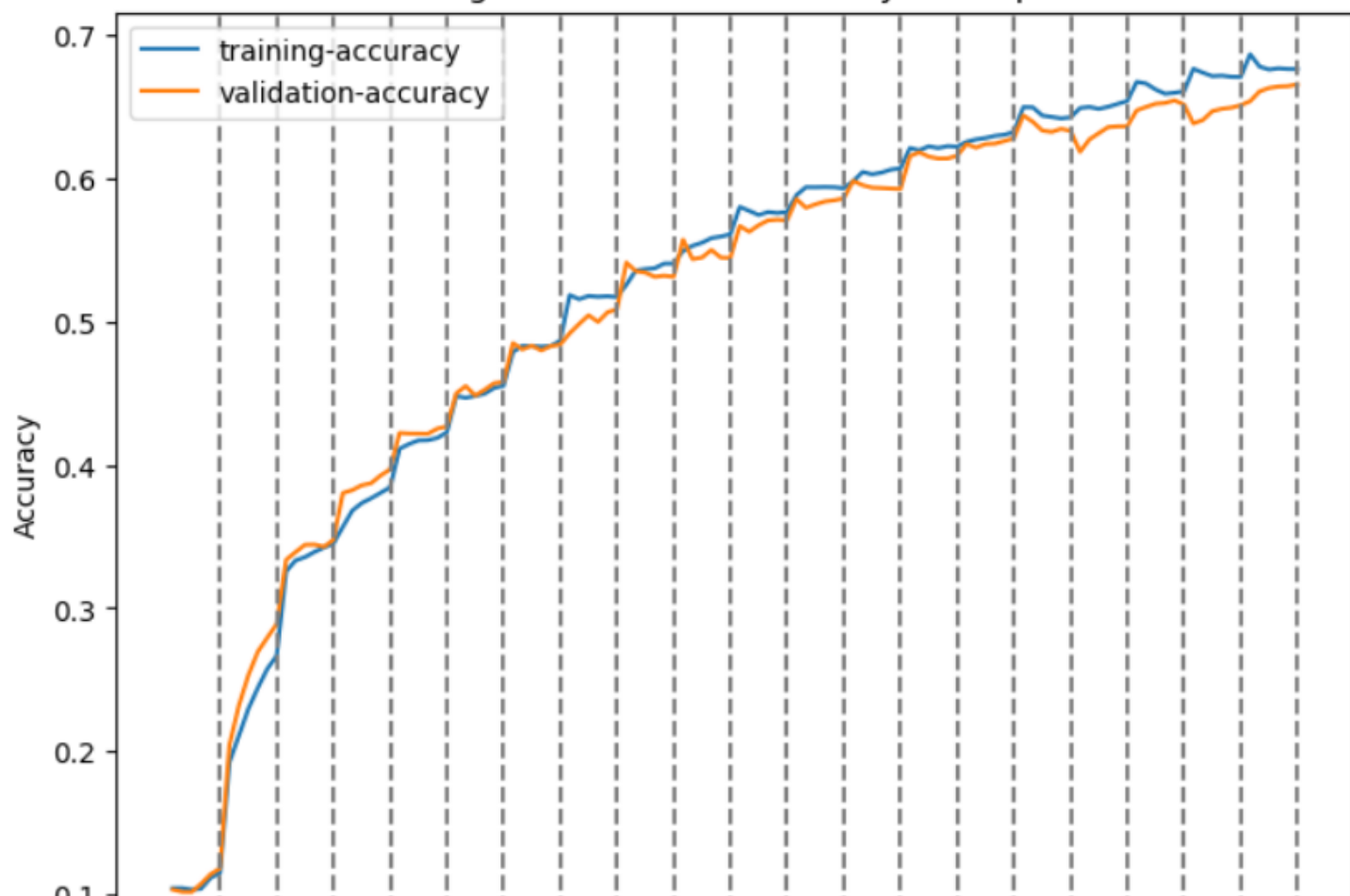
```
Accuracy for class: plane is 99.9 %  
Accuracy for class: car is 0.0 %  
Accuracy for class: bird is 0.0 %  
Accuracy for class: cat is 0.0 %  
Accuracy for class: deer is 0.0 %  
Accuracy for class: dog is 0.0 %  
Accuracy for class: frog is 0.0 %  
Accuracy for class: horse is 0.0 %  
Accuracy for class: ship is 0.0 %  
Accuracy for class: truck is 0.0 %
```

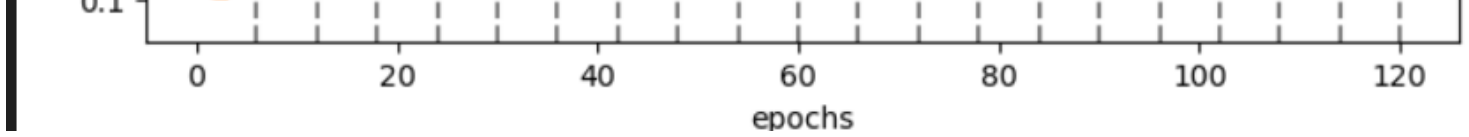
LR = 0.0005

Training and Validation Loss over Epochs



Training and Validation Accuracy over Epochs



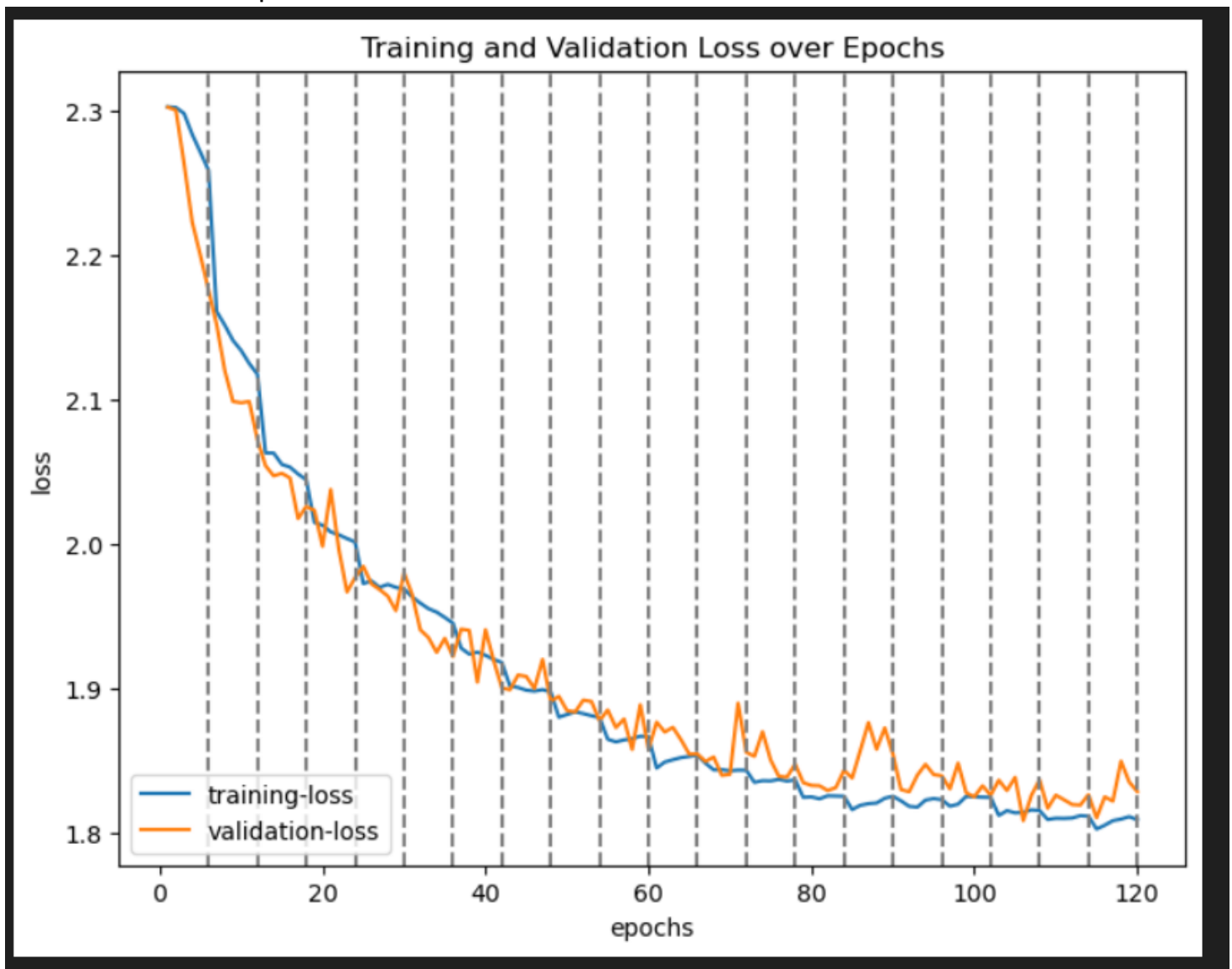


```
Accuracy for class: plane is 63.4 %  
Accuracy for class: car is 80.4 %  
Accuracy for class: bird is 44.0 %  
Accuracy for class: cat is 56.8 %  
Accuracy for class: deer is 52.9 %  
Accuracy for class: dog is 53.8 %  
Accuracy for class: frog is 75.9 %  
Accuracy for class: horse is 79.4 %  
Accuracy for class: ship is 76.0 %  
Accuracy for class: truck is 79.6 %
```

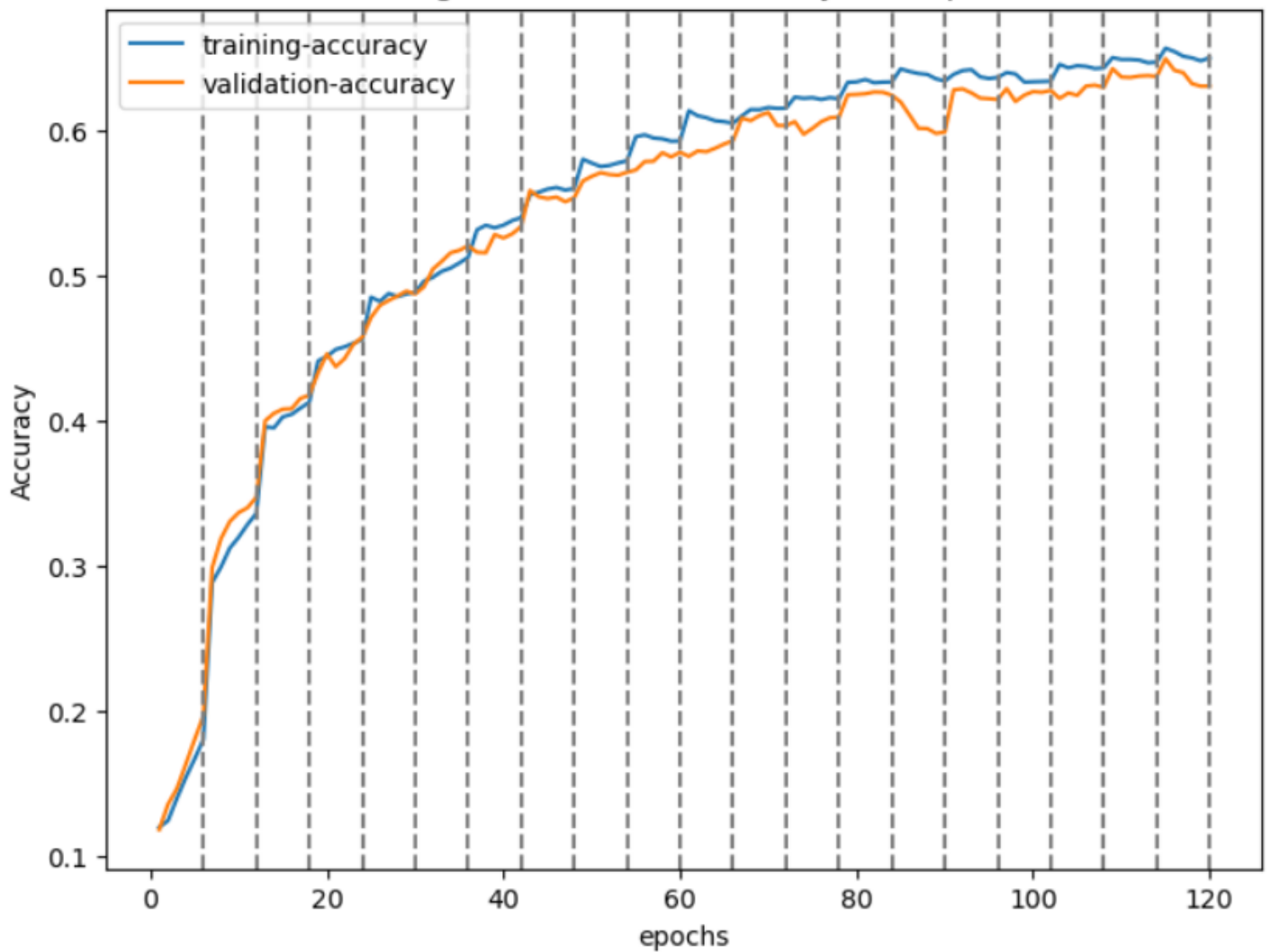
We can see that the learning rate of 0.005 is bad since the model diverges. Also 0.0005 will take a lot of time to converge therefore 0.001 is the best learning rate

Variation in LR

I have chosen StepLR Scheduler



Training and Validation Accuracy over Epochs



+ Code

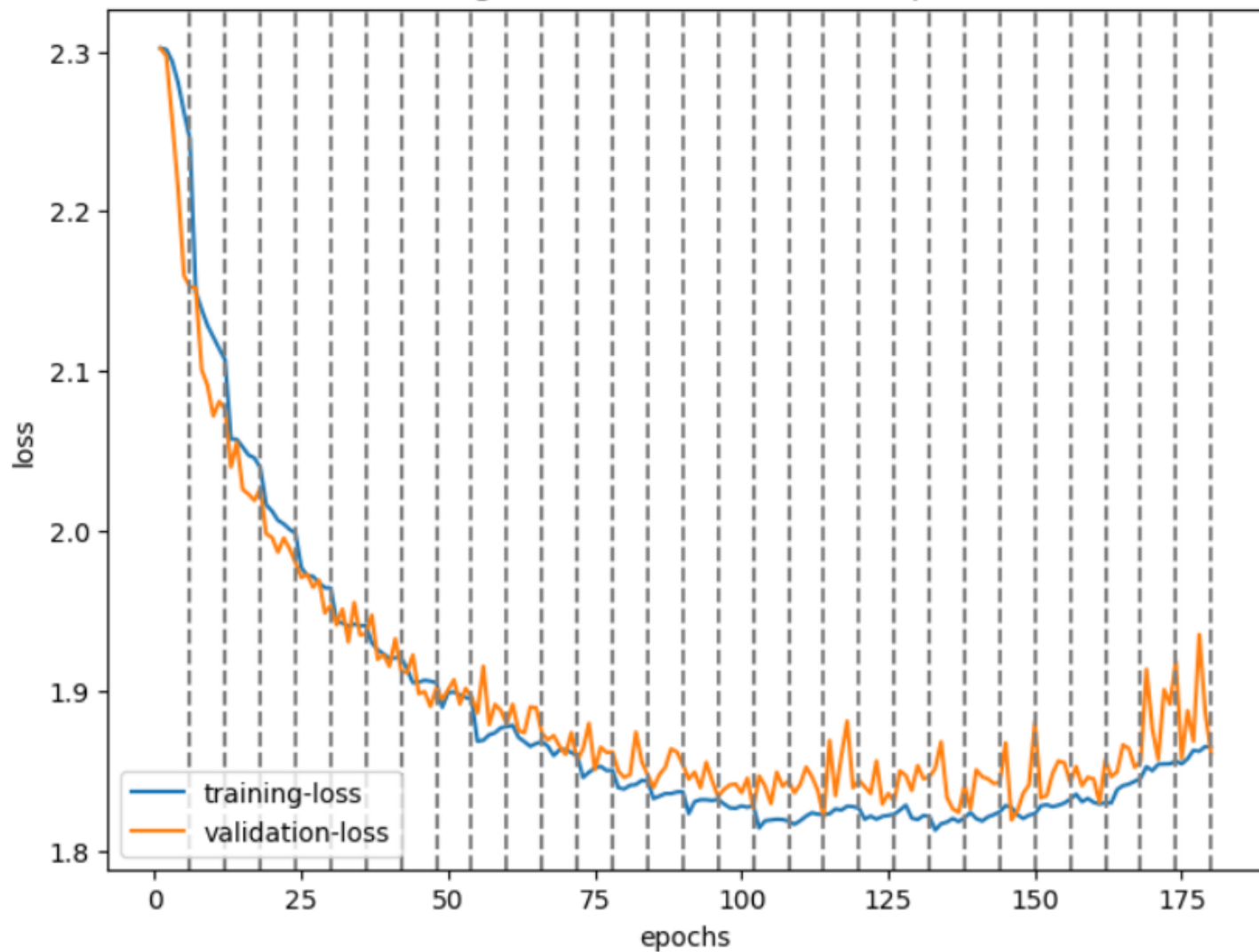
+ Markdown

```
Accuracy for class: plane is 67.7 %
Accuracy for class: car is 61.0 %
Accuracy for class: bird is 23.9 %
Accuracy for class: cat is 53.1 %
Accuracy for class: deer is 74.1 %
Accuracy for class: dog is 53.2 %
Accuracy for class: frog is 57.8 %
Accuracy for class: horse is 73.9 %
Accuracy for class: ship is 58.6 %
Accuracy for class: truck is 62.3 %
```

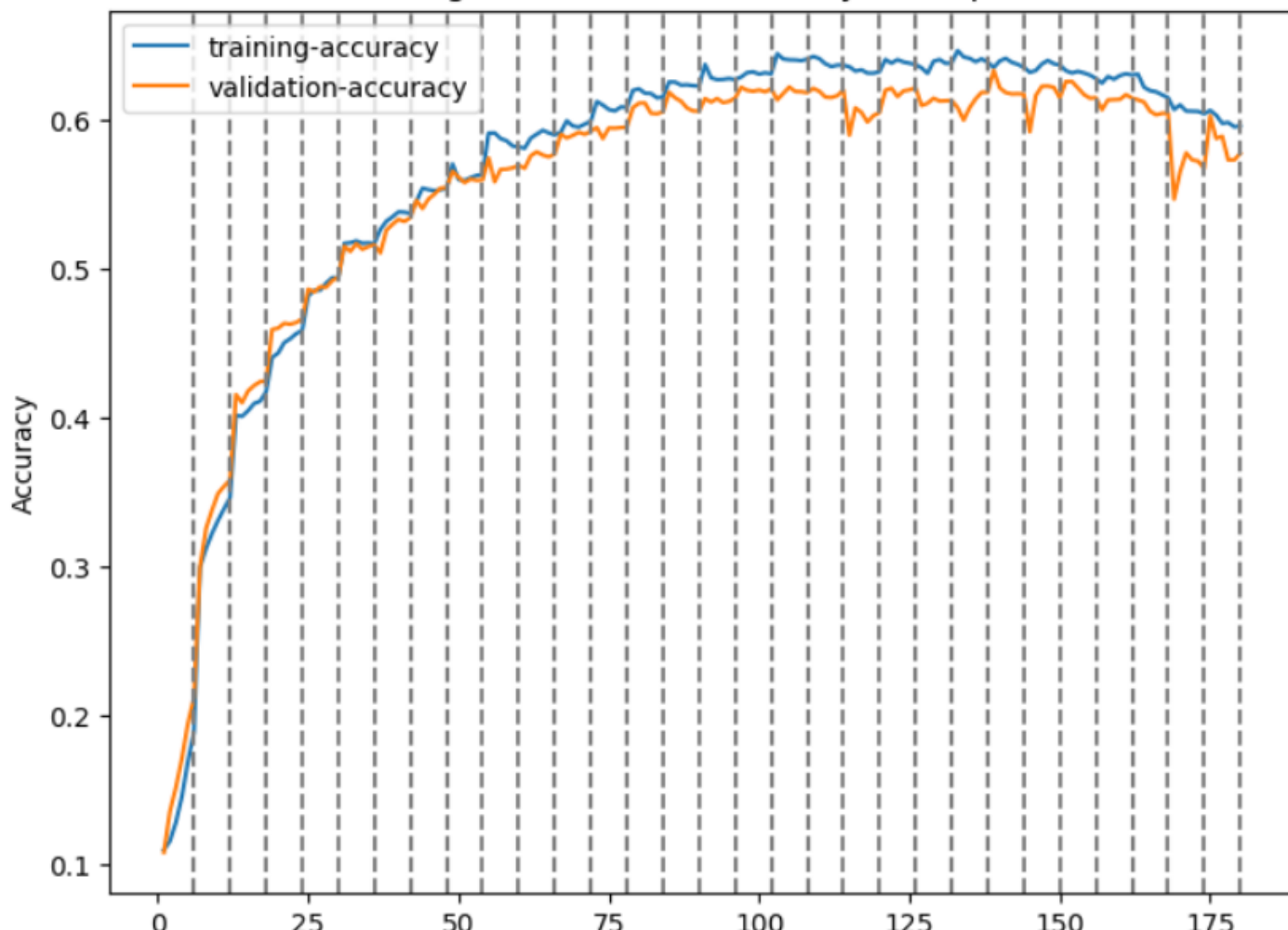
We can see that the accuracy for some classes have improved a lot. Scheduler helps the error to converge espacially when near to minima. Scheduler is used to improve the performance of a model by adjusting the learning rate over the course of the training process.

Number of epochs

Training and Validation Loss over Epochs



Training and Validation Accuracy over Epochs



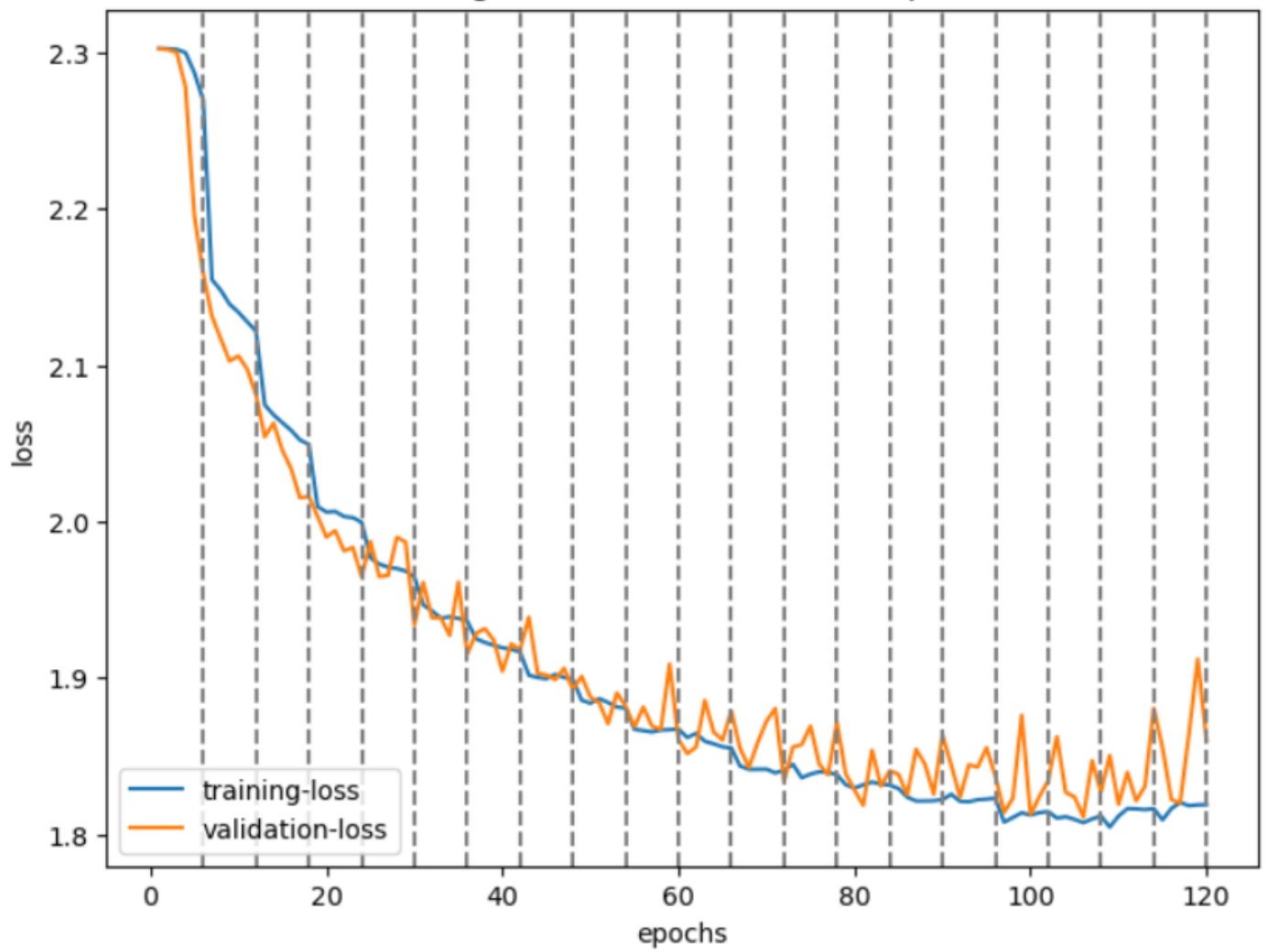
```
Accuracy for class: plane is 69.0 %  
Accuracy for class: car is 73.4 %  
Accuracy for class: bird is 0.0 %  
Accuracy for class: cat is 57.9 %  
Accuracy for class: deer is 64.0 %  
Accuracy for class: dog is 32.9 %  
Accuracy for class: frog is 86.1 %  
Accuracy for class: horse is 66.7 %  
Accuracy for class: ship is 82.4 %  
Accuracy for class: truck is 61.1 %
```

Increasing the number of epochs have done no good to the error convergence since after some time it started to diverge. It is better to limit the number of epochs to prevent overfitting

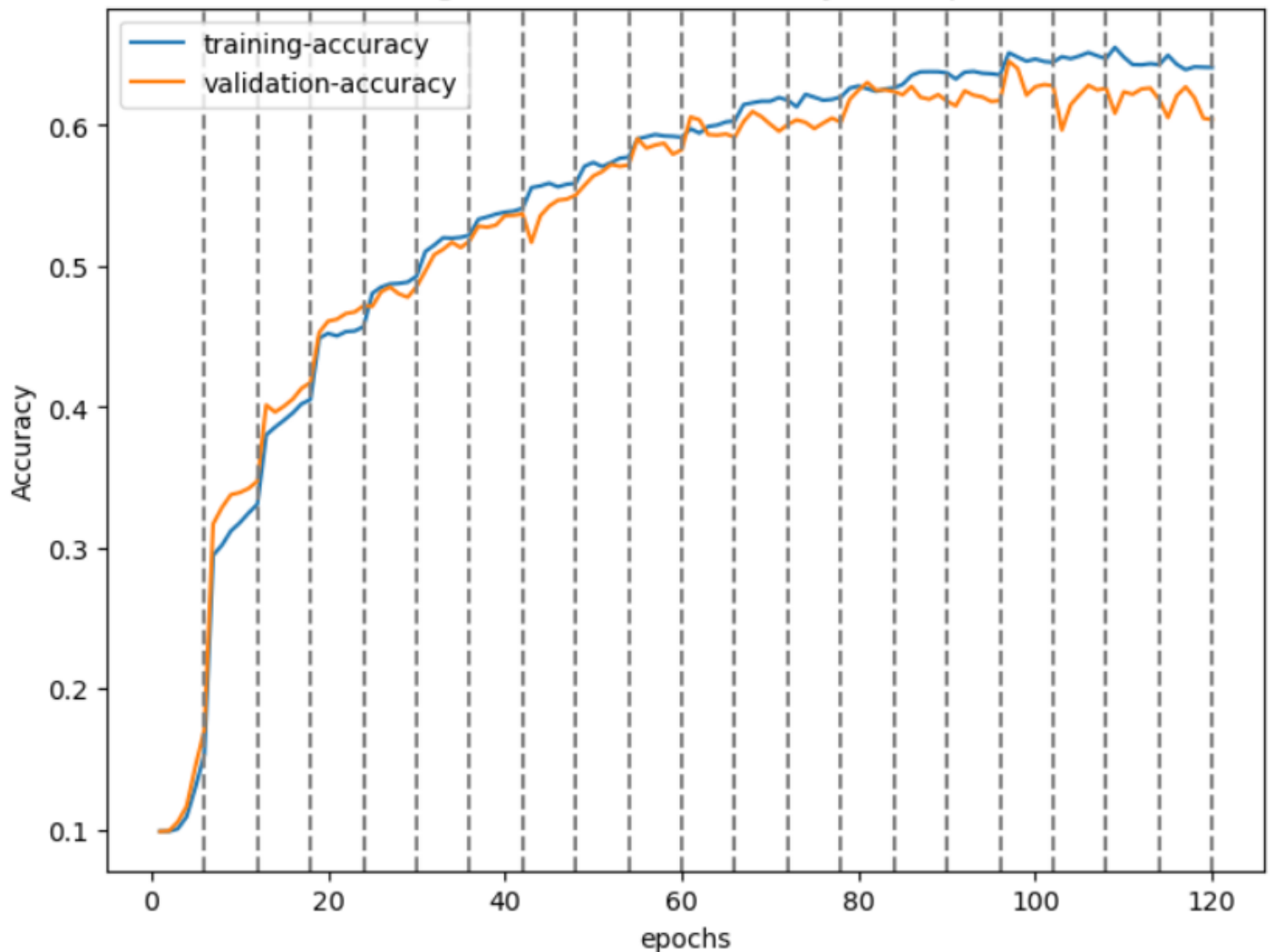
Batch Size

Batch size = 4

Training and Validation Loss over Epochs



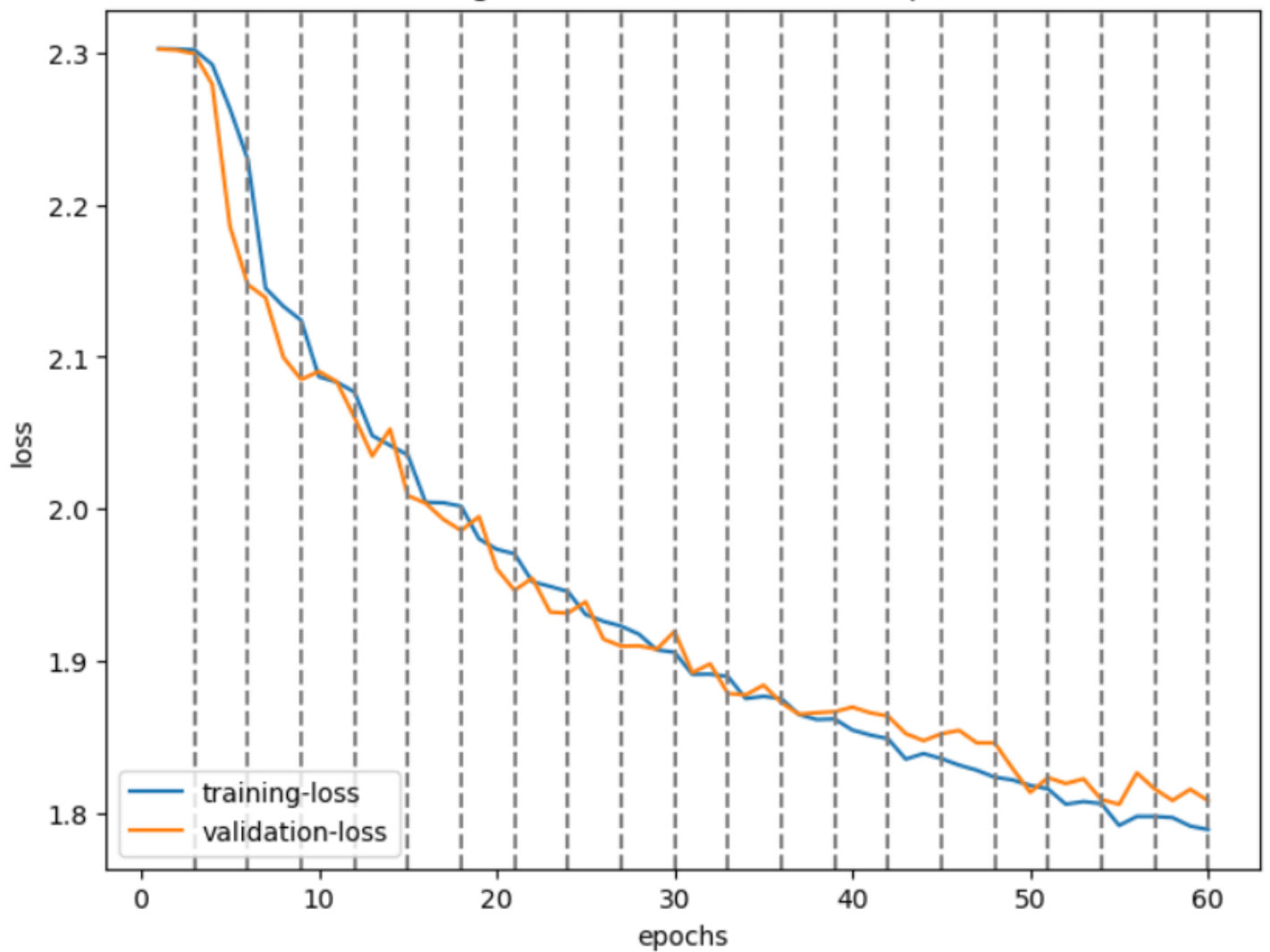
Training and Validation Accuracy over Epochs



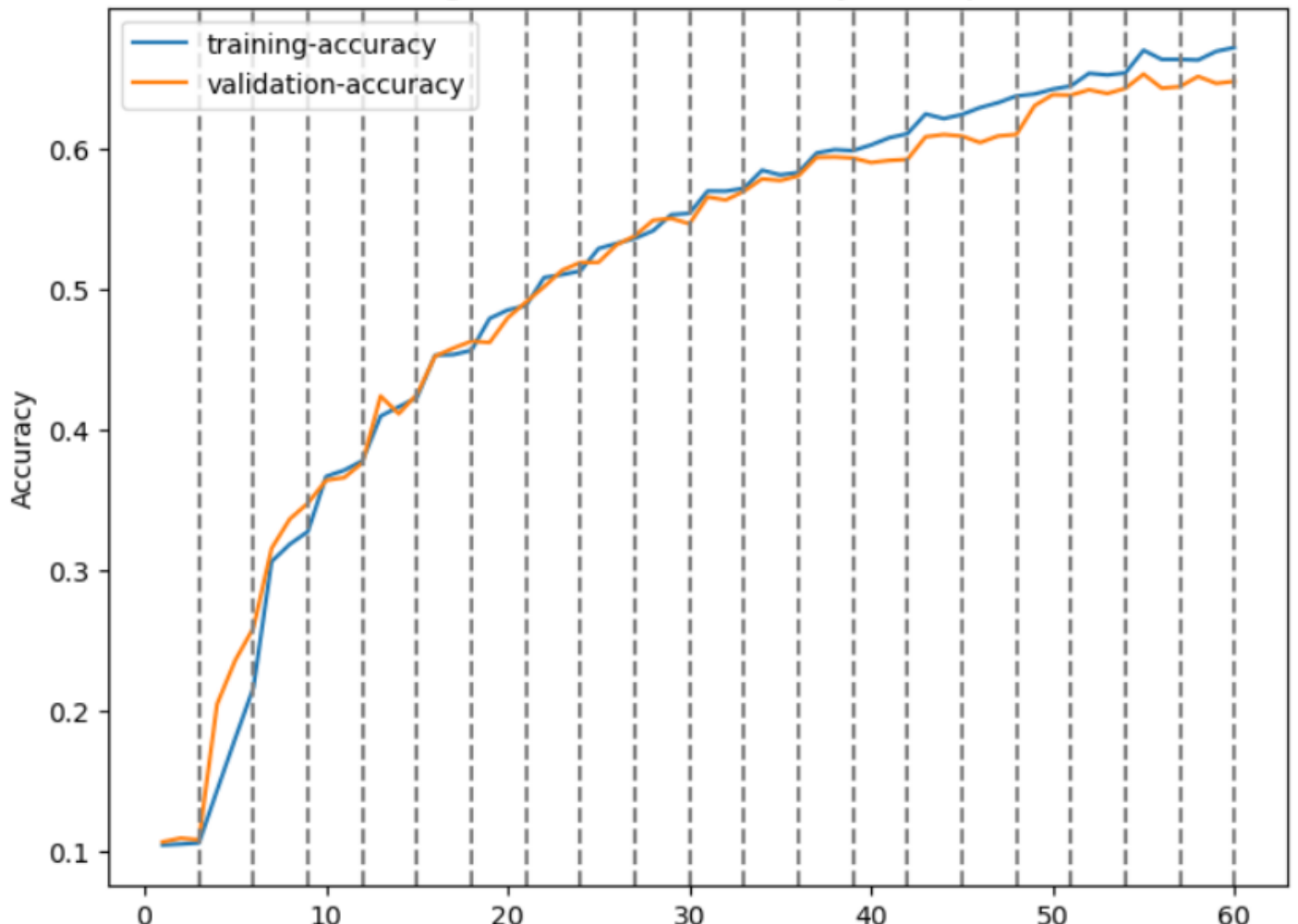
```
Accuracy for class: plane is 65.3 %  
Accuracy for class: car is 77.1 %  
Accuracy for class: bird is 55.0 %  
Accuracy for class: cat is 40.9 %  
Accuracy for class: deer is 53.6 %  
Accuracy for class: dog is 62.5 %  
Accuracy for class: frog is 85.7 %  
Accuracy for class: horse is 61.4 %  
Accuracy for class: ship is 57.9 %  
Accuracy for class: truck is 66.1 %
```

Batch size = 8

Training and Validation Loss over Epochs



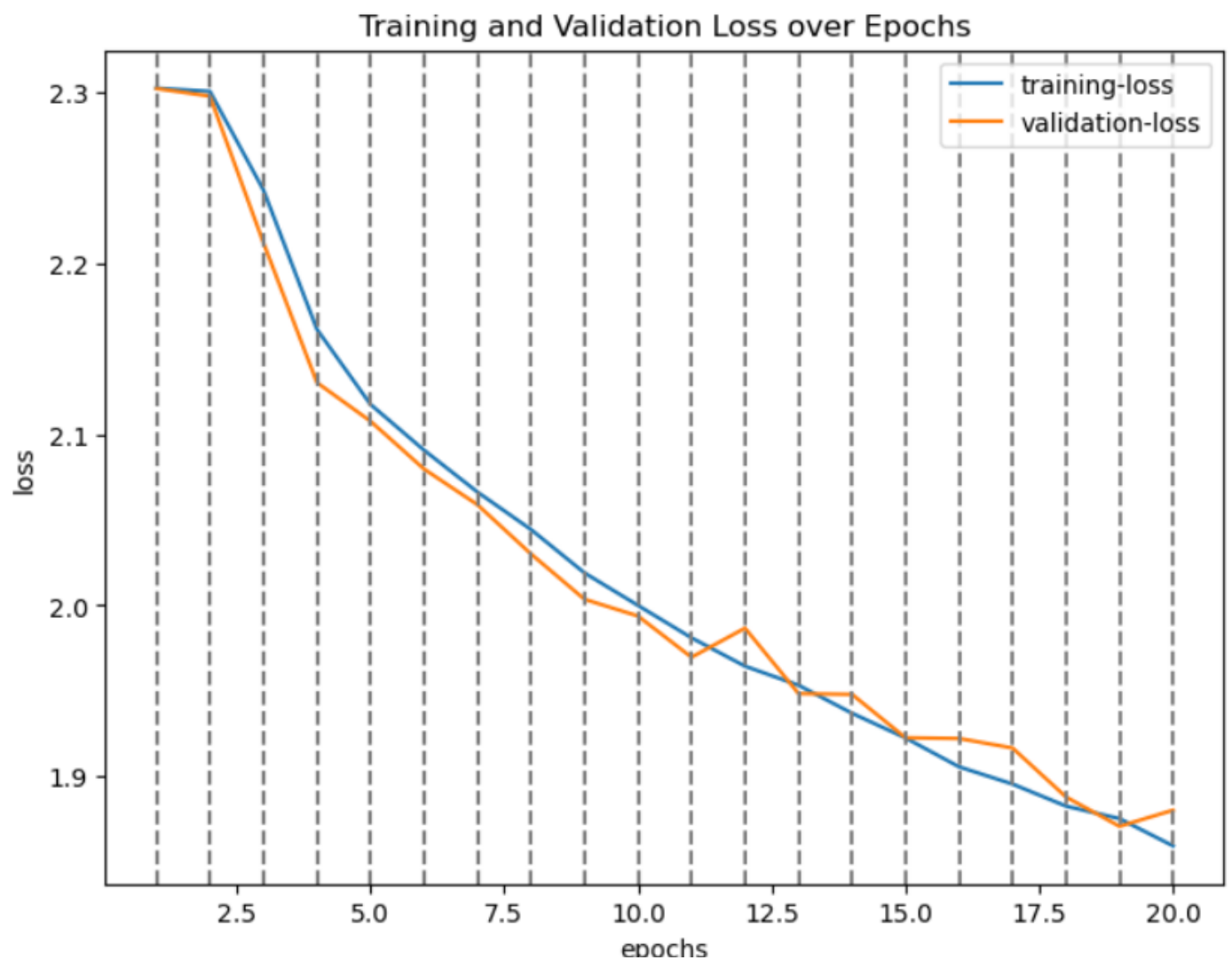
Training and Validation Accuracy over Epochs



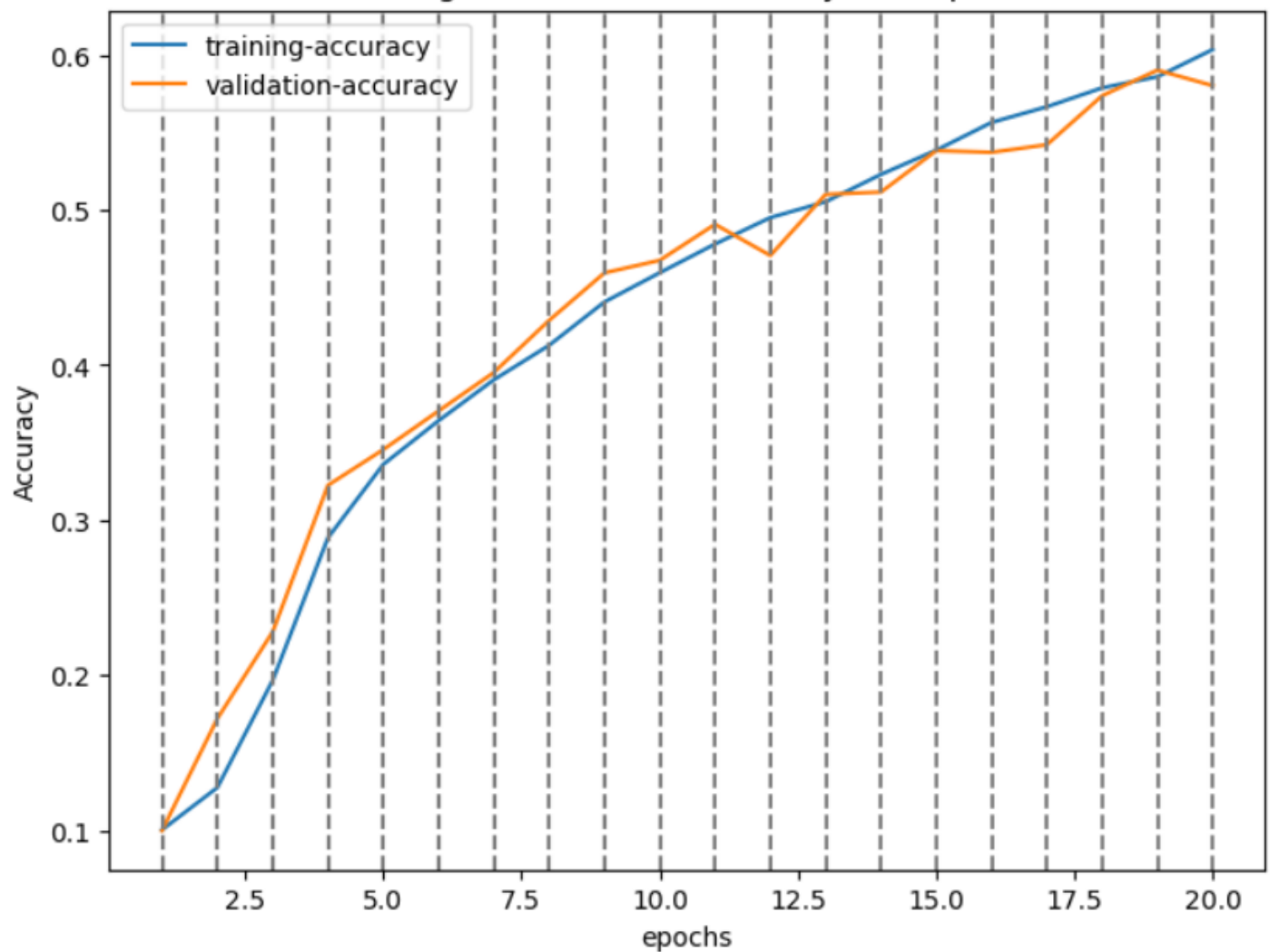
epochs

```
Accuracy for class: plane is 67.3 %  
Accuracy for class: car is 72.0 %  
Accuracy for class: bird is 37.3 %  
Accuracy for class: cat is 47.7 %  
Accuracy for class: deer is 56.7 %  
Accuracy for class: dog is 50.7 %  
Accuracy for class: frog is 64.6 %  
Accuracy for class: horse is 82.6 %  
Accuracy for class: ship is 76.2 %  
Accuracy for class: truck is 83.0 %
```

Batch size = 16



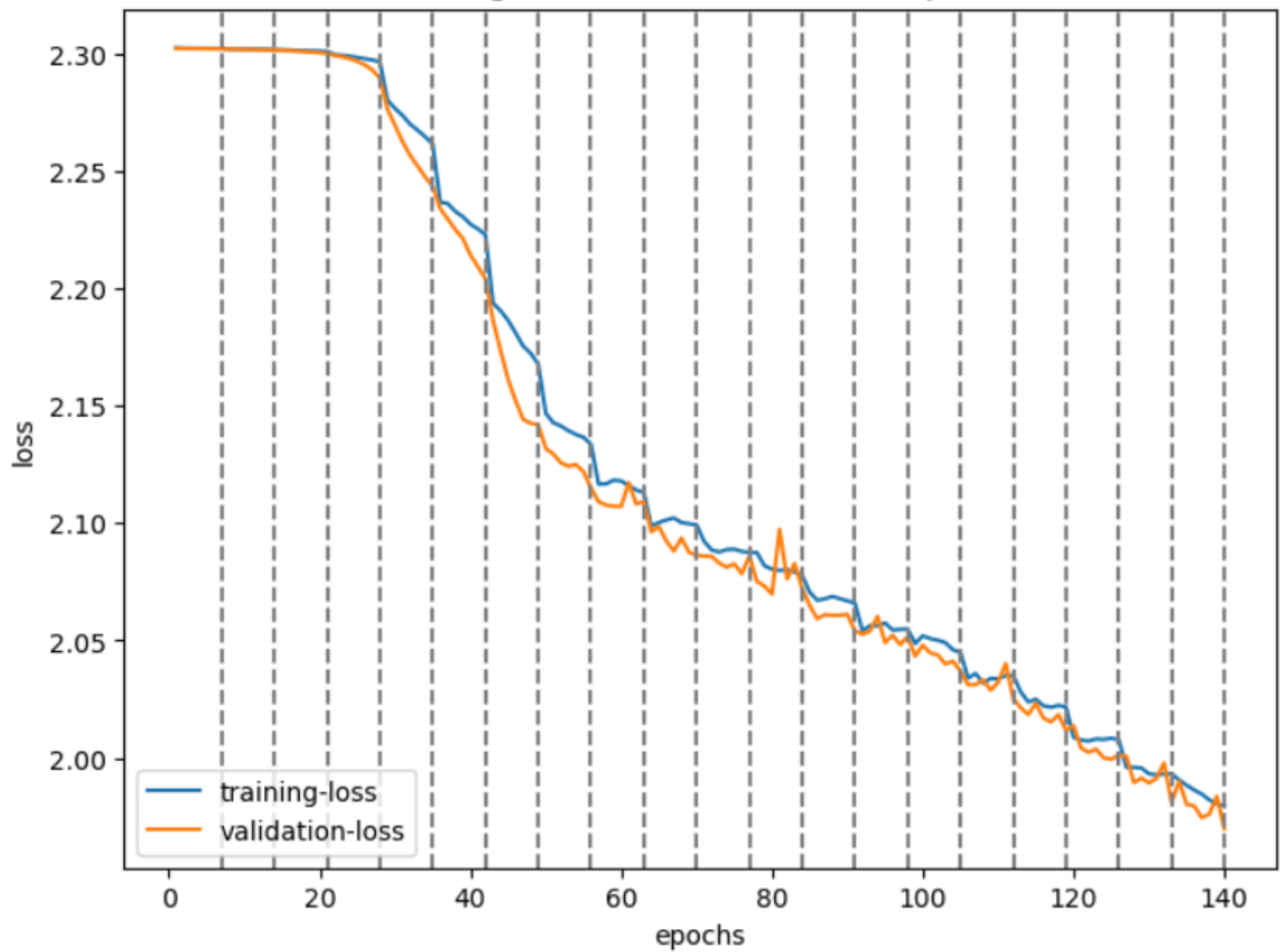
Training and Validation Accuracy over Epochs



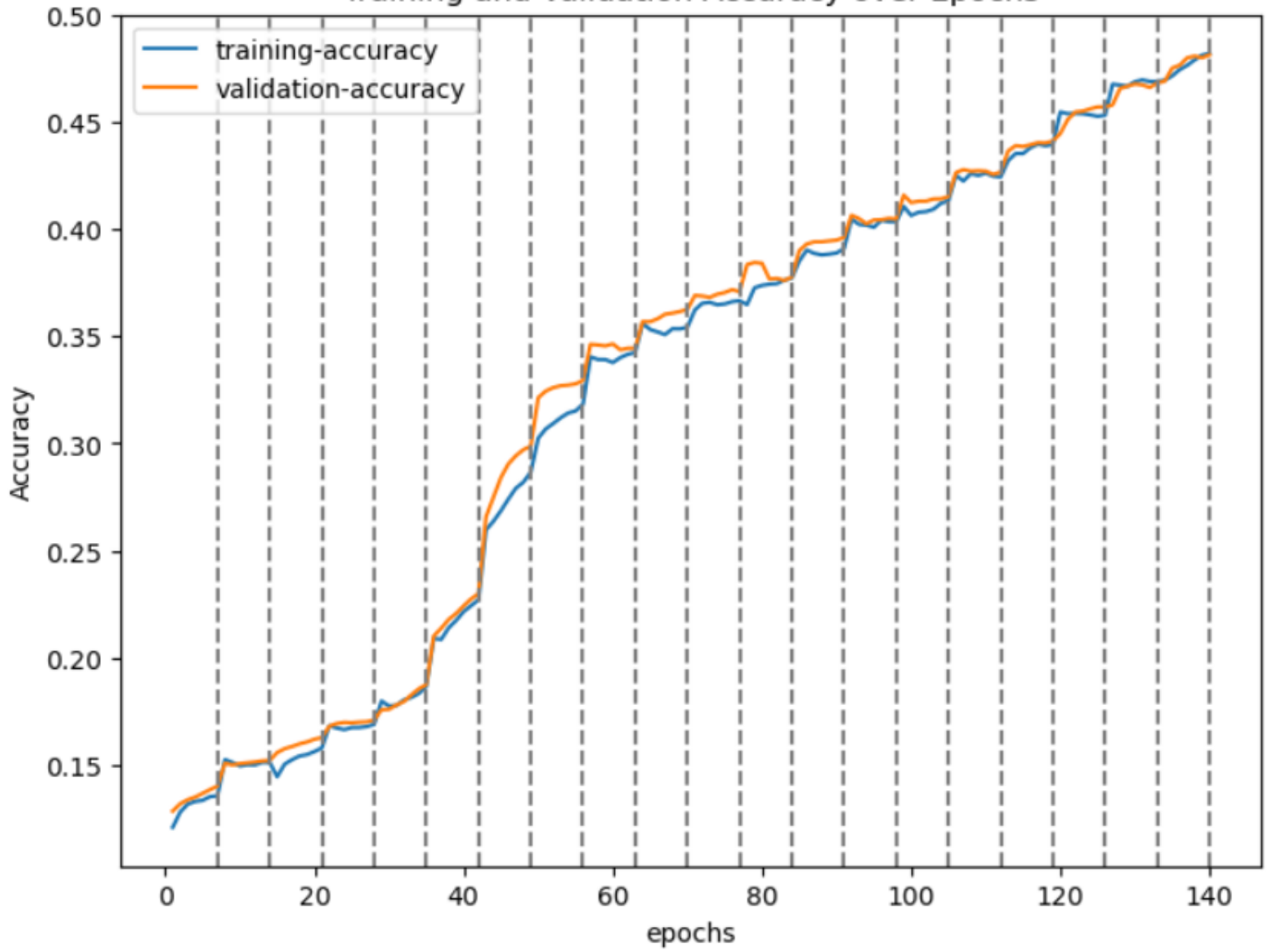
```
Accuracy for class: plane is 63.3 %
Accuracy for class: car   is 66.9 %
Accuracy for class: bird  is 39.9 %
Accuracy for class: cat   is 30.5 %
Accuracy for class: deer  is 49.6 %
Accuracy for class: dog   is 60.0 %
Accuracy for class: frog  is 79.1 %
Accuracy for class: horse is 59.2 %
Accuracy for class: ship  is 73.0 %
Accuracy for class: truck is 76.7 %
```

Batch size = 32

Training and Validation Loss over Epochs



Training and Validation Accuracy over Epochs

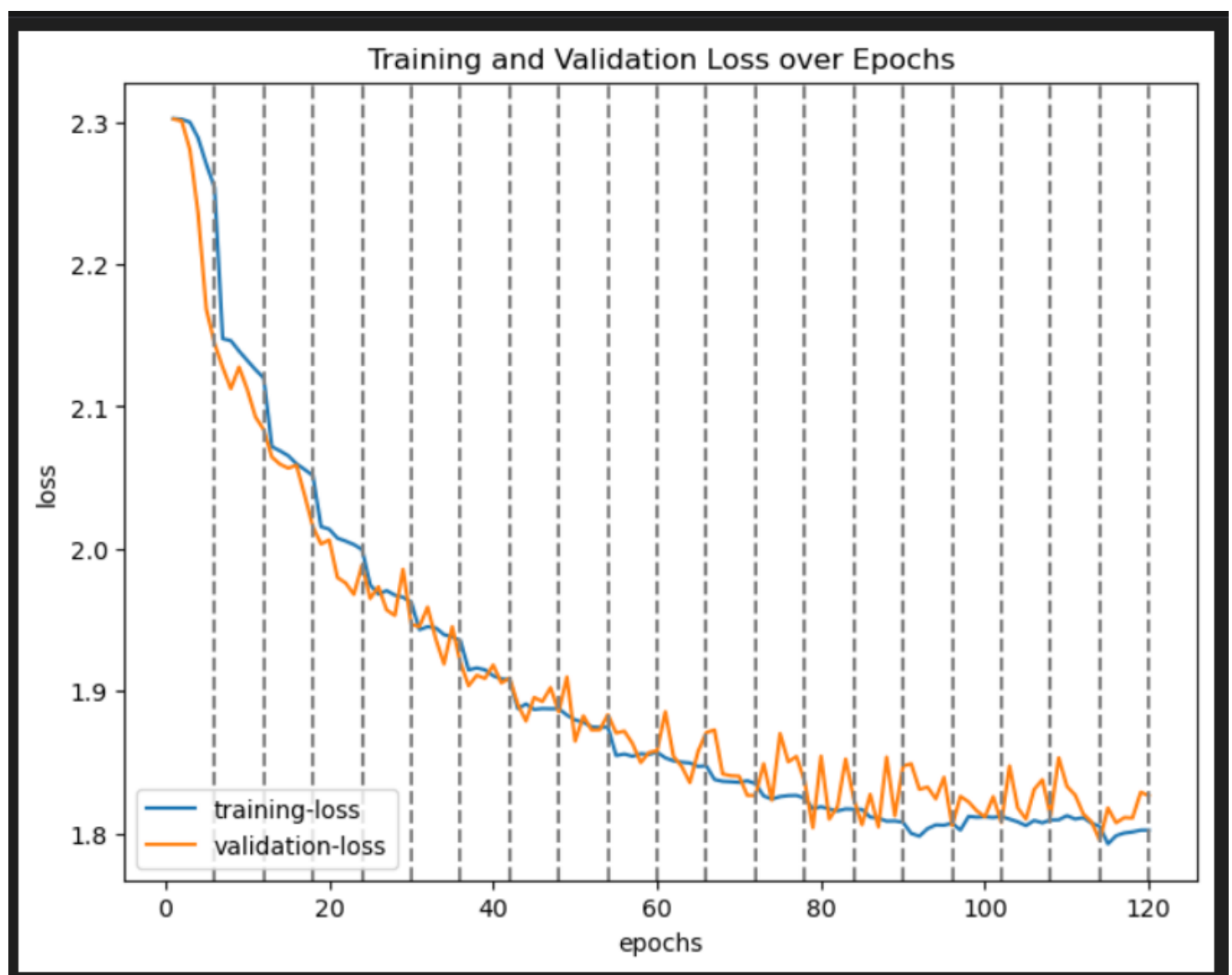


```
Accuracy for class: plane is 61.5 %  
Accuracy for class: car is 66.1 %  
Accuracy for class: bird is 18.6 %  
Accuracy for class: cat is 32.3 %  
Accuracy for class: deer is 32.3 %  
Accuracy for class: dog is 33.4 %  
Accuracy for class: frog is 55.0 %  
Accuracy for class: horse is 66.1 %  
Accuracy for class: ship is 44.3 %  
Accuracy for class: truck is 68.8 %
```

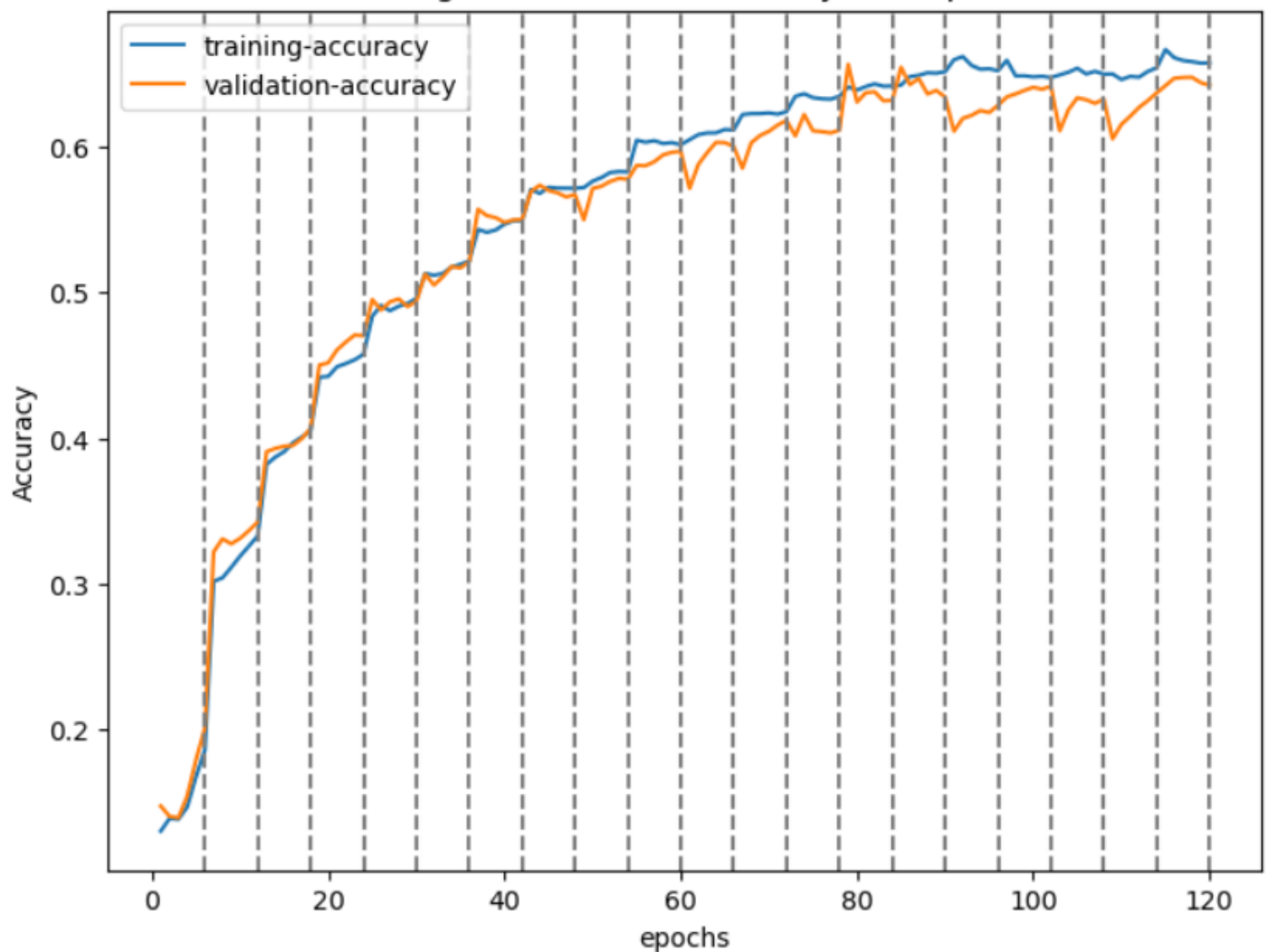
Observation

We can see that increasing batch size decreases the amount of time the model takes to train but there is a tradeoff between the accuracy. Increasing the batch size may lead to poorer performance. We might need more number of epochs to train.

Loss function - KL Divergence Loss



Training and Validation Accuracy over Epochs



```

Accuracy for class: plane is 78.4 %
Accuracy for class: car is 84.1 %
Accuracy for class: bird is 51.3 %
Accuracy for class: cat is 52.9 %
Accuracy for class: deer is 50.0 %
Accuracy for class: dog is 51.6 %
Accuracy for class: frog is 69.0 %
Accuracy for class: horse is 68.8 %
Accuracy for class: ship is 64.5 %
Accuracy for class: truck is 69.1 %
    
```

We can see that the model started to recognize some classes. Its accuracy is almost the same but the accuracy for some classes have improved a lot

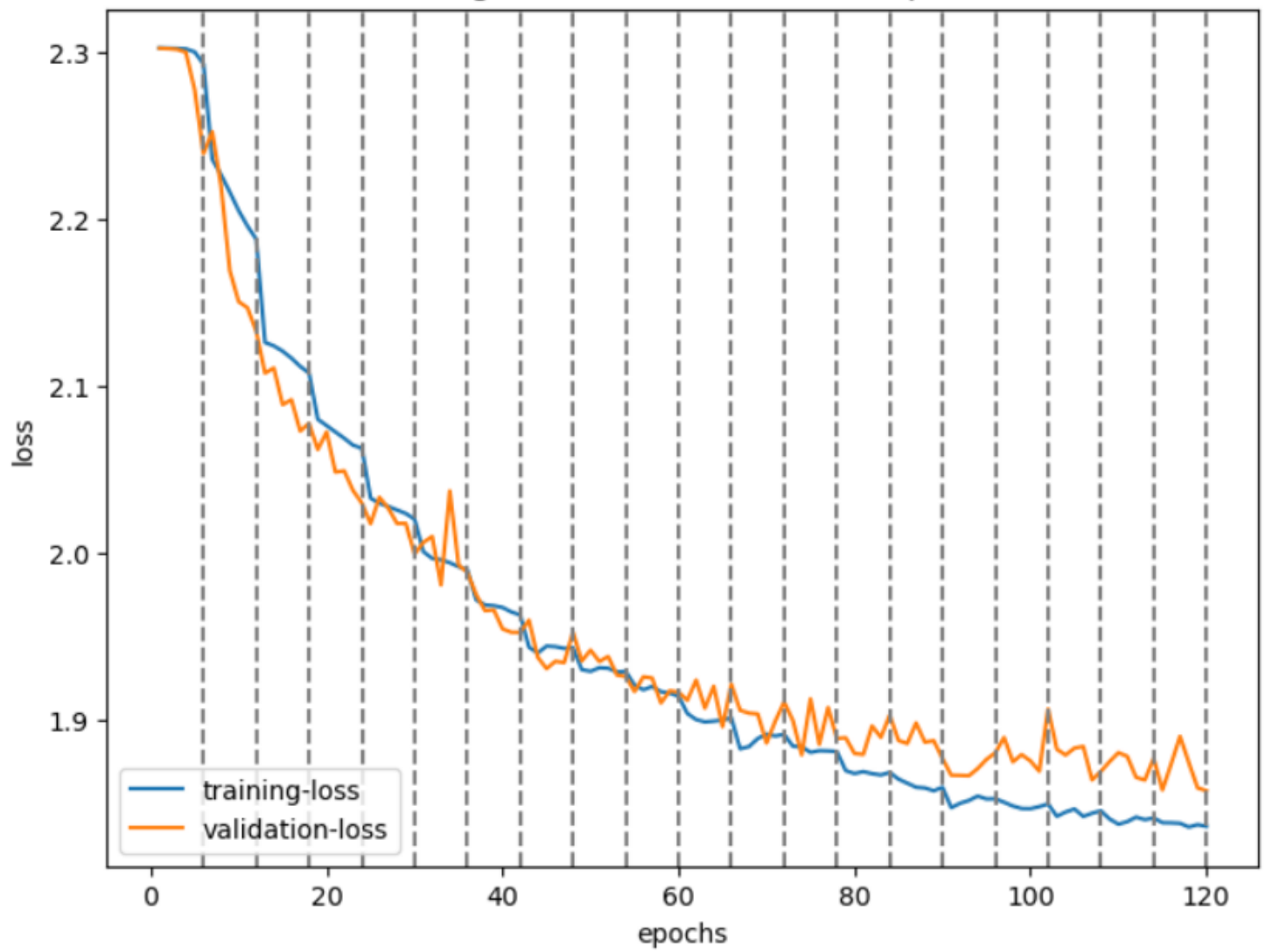
Accuracy for cross entropy for same params

```
Accuracy for class: plane is 77.5 %  
Accuracy for class: car is 74.0 %  
Accuracy for class: bird is 0.0 %  
Accuracy for class: cat is 53.7 %  
Accuracy for class: deer is 58.8 %  
Accuracy for class: dog is 46.4 %  
Accuracy for class: frog is 73.6 %  
Accuracy for class: horse is 81.6 %  
Accuracy for class: ship is 74.9 %  
Accuracy for class: truck is 72.4 %
```

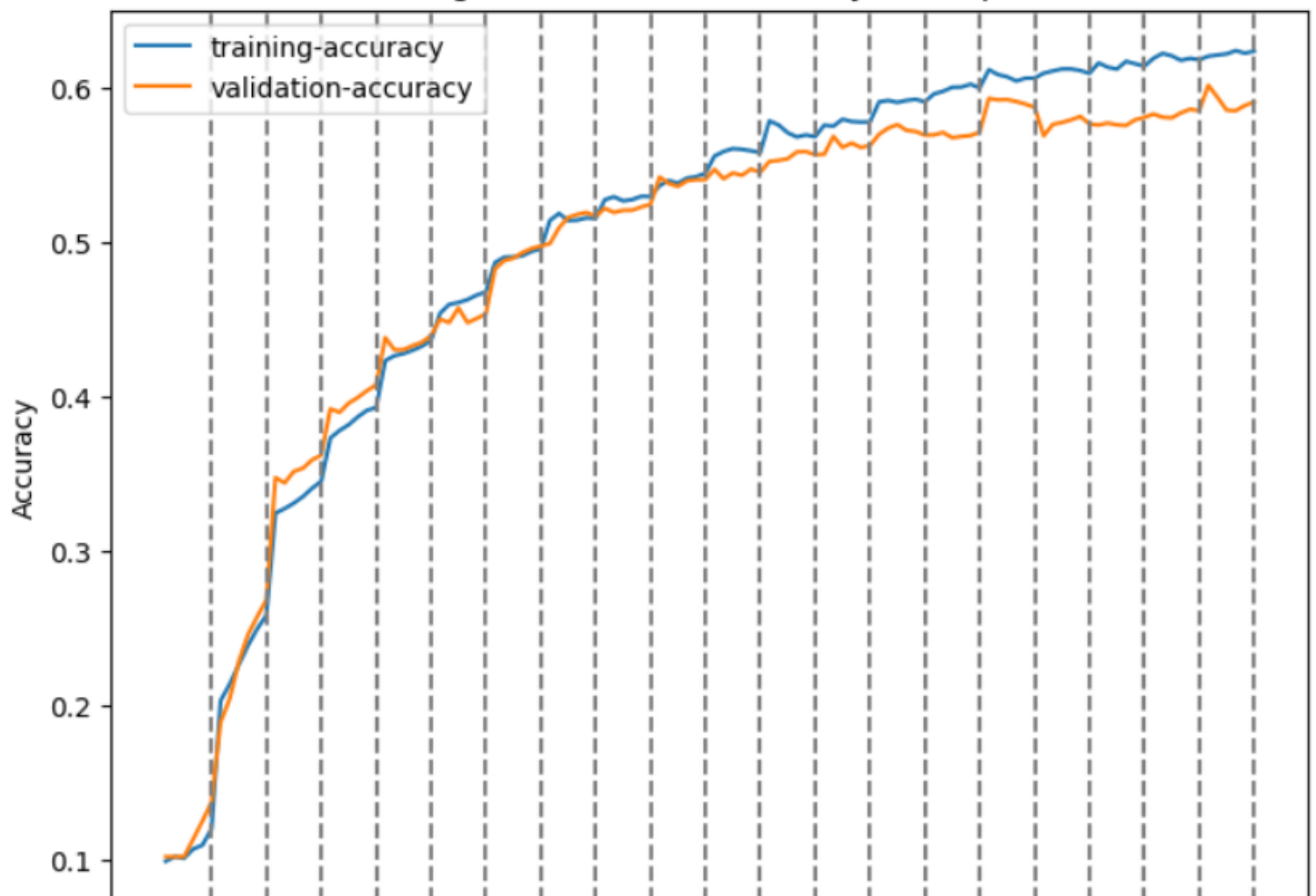
We can see that model started to recognize birds with 50%+ accuracy

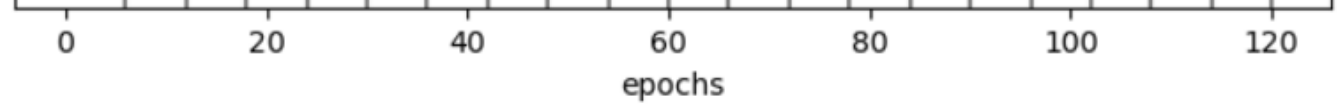
Data Augmentation ->

Training and Validation Loss over Epochs



Training and Validation Accuracy over Epochs





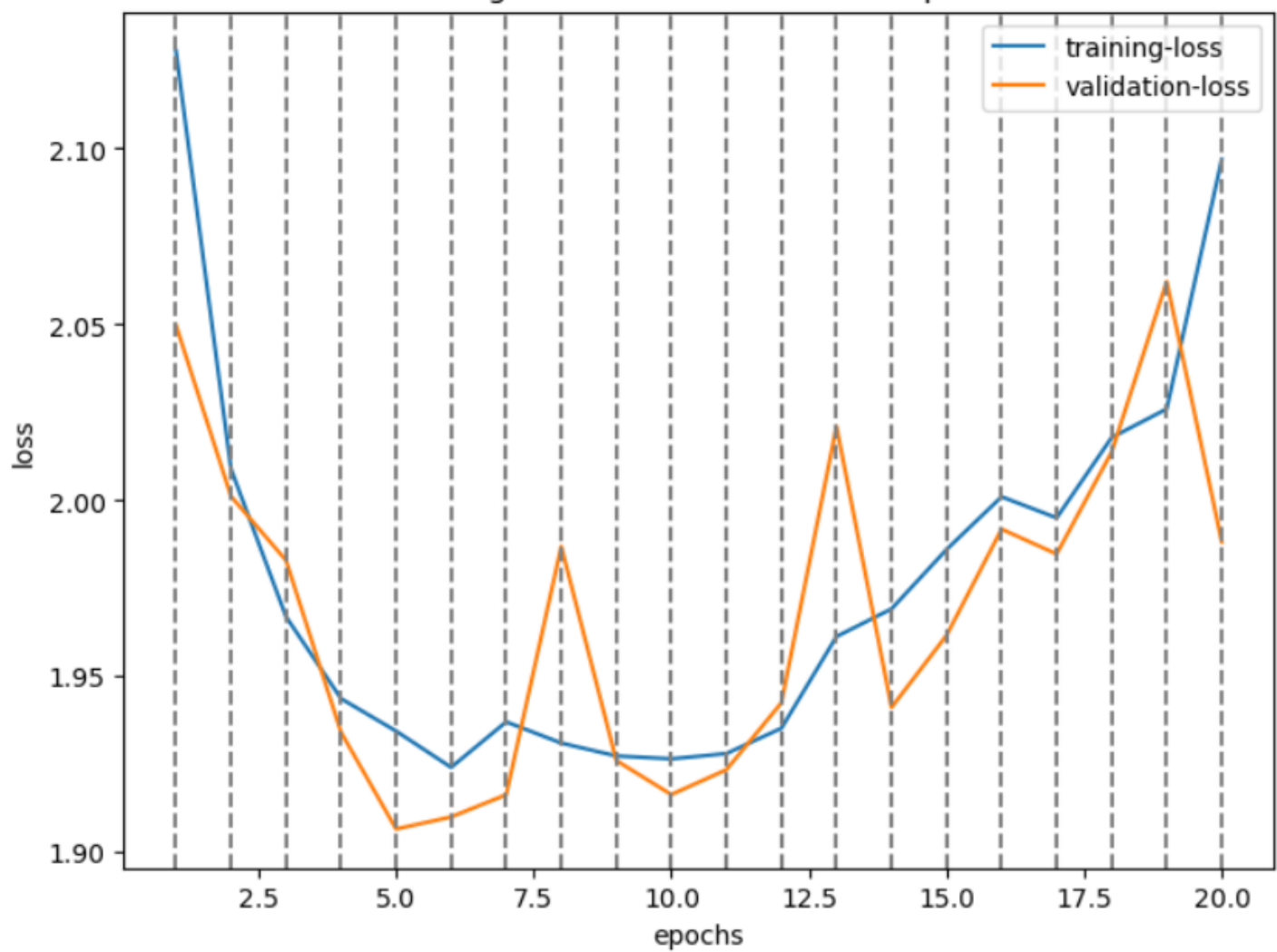
```
Accuracy for class: plane is 62.5 %  
Accuracy for class: car   is 72.4 %  
Accuracy for class: bird  is 0.0 %  
Accuracy for class: cat   is 51.5 %  
Accuracy for class: deer  is 57.1 %  
Accuracy for class: dog   is 47.9 %  
Accuracy for class: frog  is 74.0 %  
Accuracy for class: horse is 72.3 %  
Accuracy for class: ship  is 88.1 %  
Accuracy for class: truck is 75.8 %
```

The model trained very fast but its accuracy is a little bit poorer than the original model.

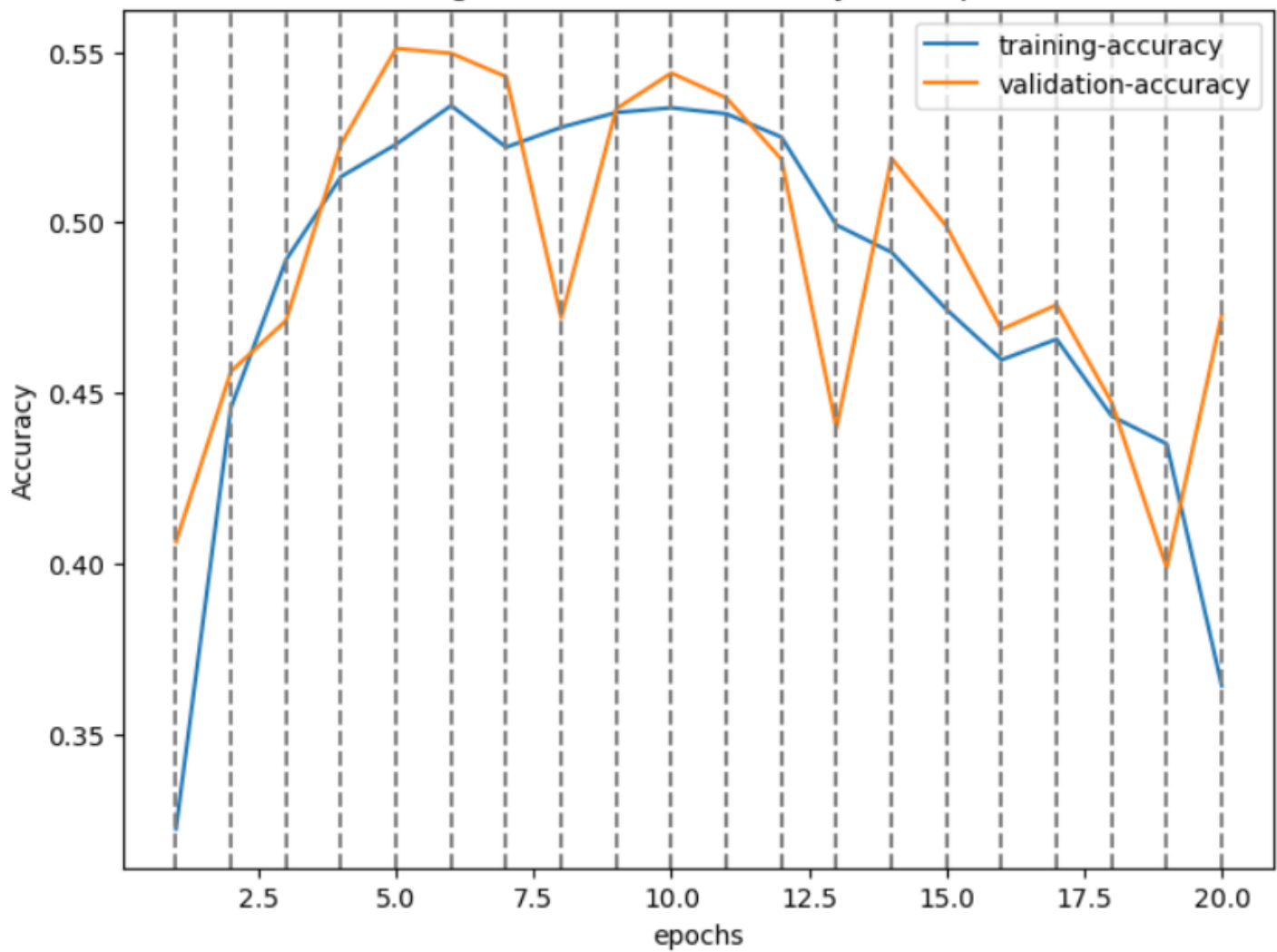
Adding augmentation is similar to z-transformation. When there are a limited number of features, we introduce new features via z-transformation. This is similar to that since we are adding new features by changing the shape/cropping/flipping image etc.

Adam optimizer

Training and Validation Loss over Epochs



Training and Validation Accuracy over Epochs




```
Accuracy for class: plane is 15.0 %
Accuracy for class: car is 89.2 %
Accuracy for class: bird is 2.1 %
Accuracy for class: cat is 1.5 %
Accuracy for class: deer is 29.7 %
Accuracy for class: dog is 81.8 %
Accuracy for class: frog is 39.4 %
Accuracy for class: horse is 15.9 %
Accuracy for class: ship is 48.4 %
Accuracy for class: truck is 33.5 %
```

We can see that we need to lower the learning rate for Adam optimiser to work.

5. Improving the model

data augmentation->

```
transform = transforms.Compose(
    [transforms.ToTensor(),
     transforms.Normalize((0.5, 0.5, 0.5), (0.5, 0.5, 0.5)),
     transforms.RandomHorizontalFlip(p=0.5)
    ])
```

new layers

```
self.conv1 = nn.Conv2d(3, 32, 3)
self.bn1 = nn.BatchNorm2d(32)
self.pool1 = nn.MaxPool2d(2, 2)
self.dropout1 = nn.Dropout2d(0.25)
```

```
self.conv2 = nn.Conv2d(32, 64, 5)
self.bn2 = nn.BatchNorm2d(64)
self.pool2 = nn.MaxPool2d(2, 2)
self.dropout2 = nn.Dropout2d(0.25)

self.conv3 = nn.Conv2d(64, 64, 3)
self.bn3 = nn.BatchNorm2d(64)

self.fc1 = nn.Linear(64 * 3 * 3, 64)
self.dropout3 = nn.Dropout(0.5)
self.fc2 = nn.Linear(64, 10)
```

BatchNormal2d ->

This layer normalises the data before passing it to the next layer.

Dropout2d ->

To avoid over fitting I have added another layer that randomly drops out (sets to zero) some of the neurons in a convolutional layer. It helps in regularization.

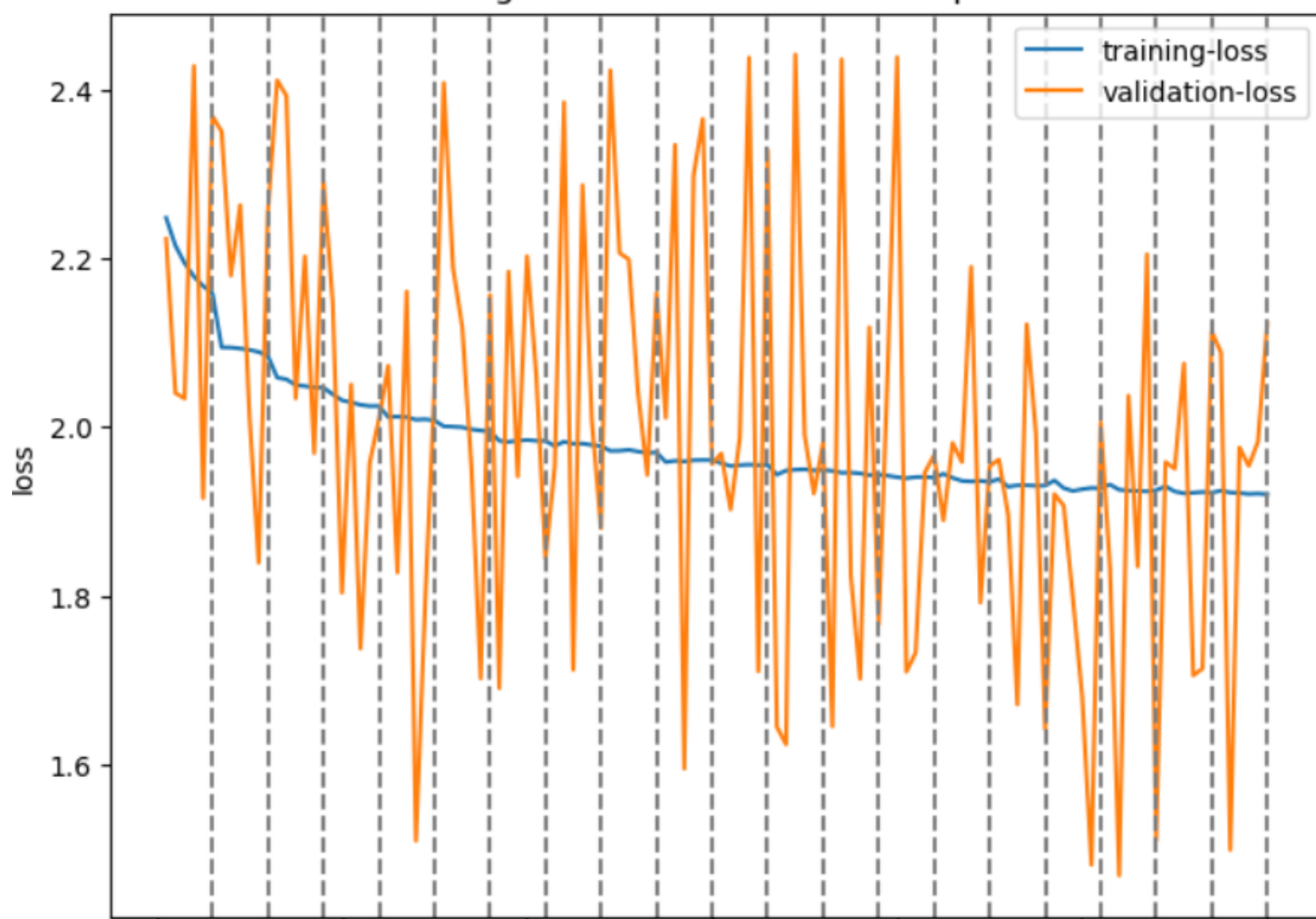
Optimizer ->

I have used adam optimizer

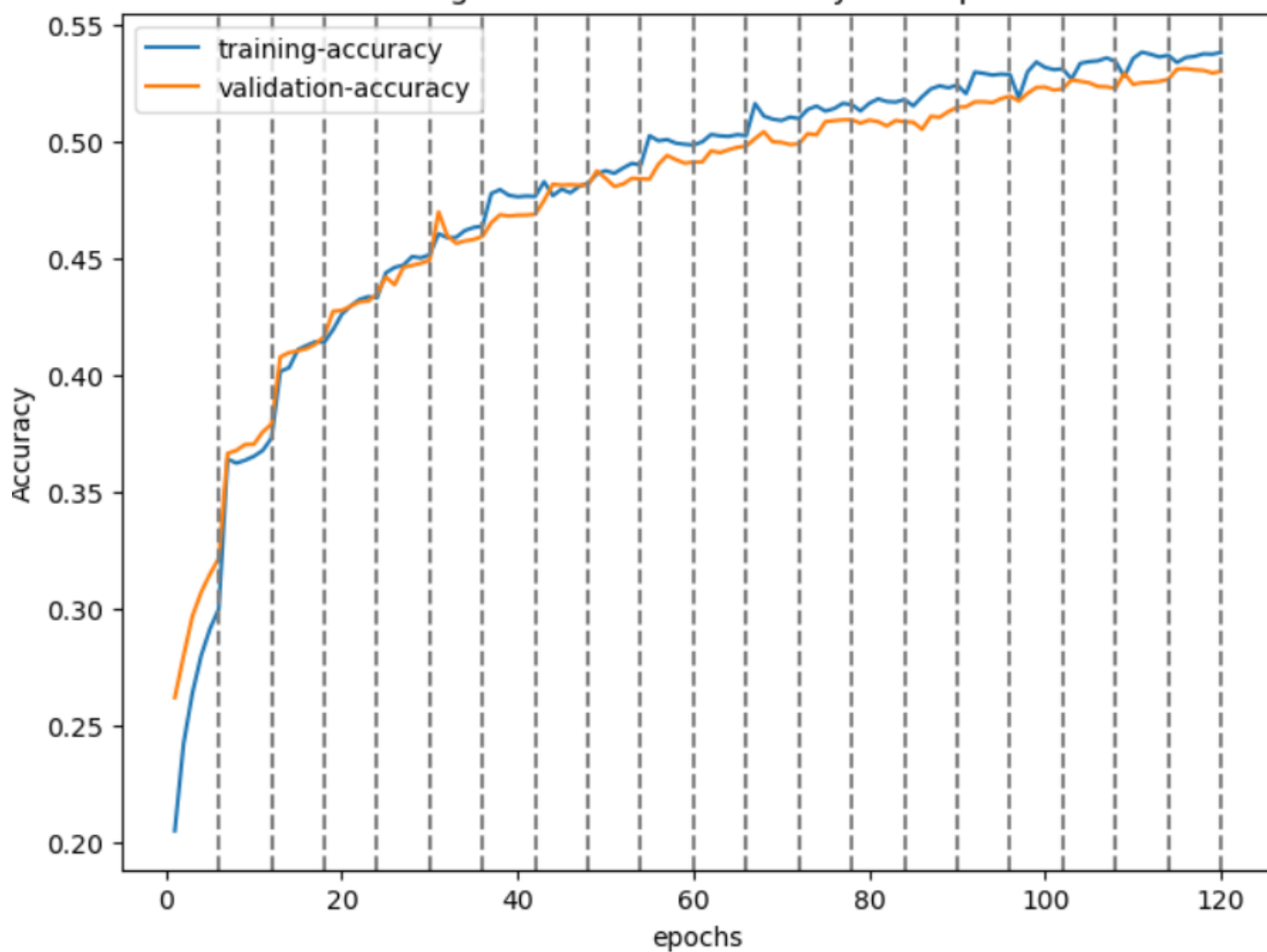
Learning rate ->

I have set the learning rate to 0.0001 since adam optimizer performs better with lower learning rate

Training and Validation Loss over Epochs



Training and Validation Accuracy over Epochs



Accuracy for class: plane is 55.9 %
Accuracy for class: car is 68.3 %
Accuracy for class: bird is 37.4 %
Accuracy for class: cat is 30.8 %
Accuracy for class: deer is 43.7 %
Accuracy for class: dog is 41.9 %
Accuracy for class: frog is 57.6 %
Accuracy for class: horse is 60.2 %
Accuracy for class: ship is 67.4 %
Accuracy for class: truck is 61.9 %