Real-Time Face Recognition

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Real-Time Face Recognition

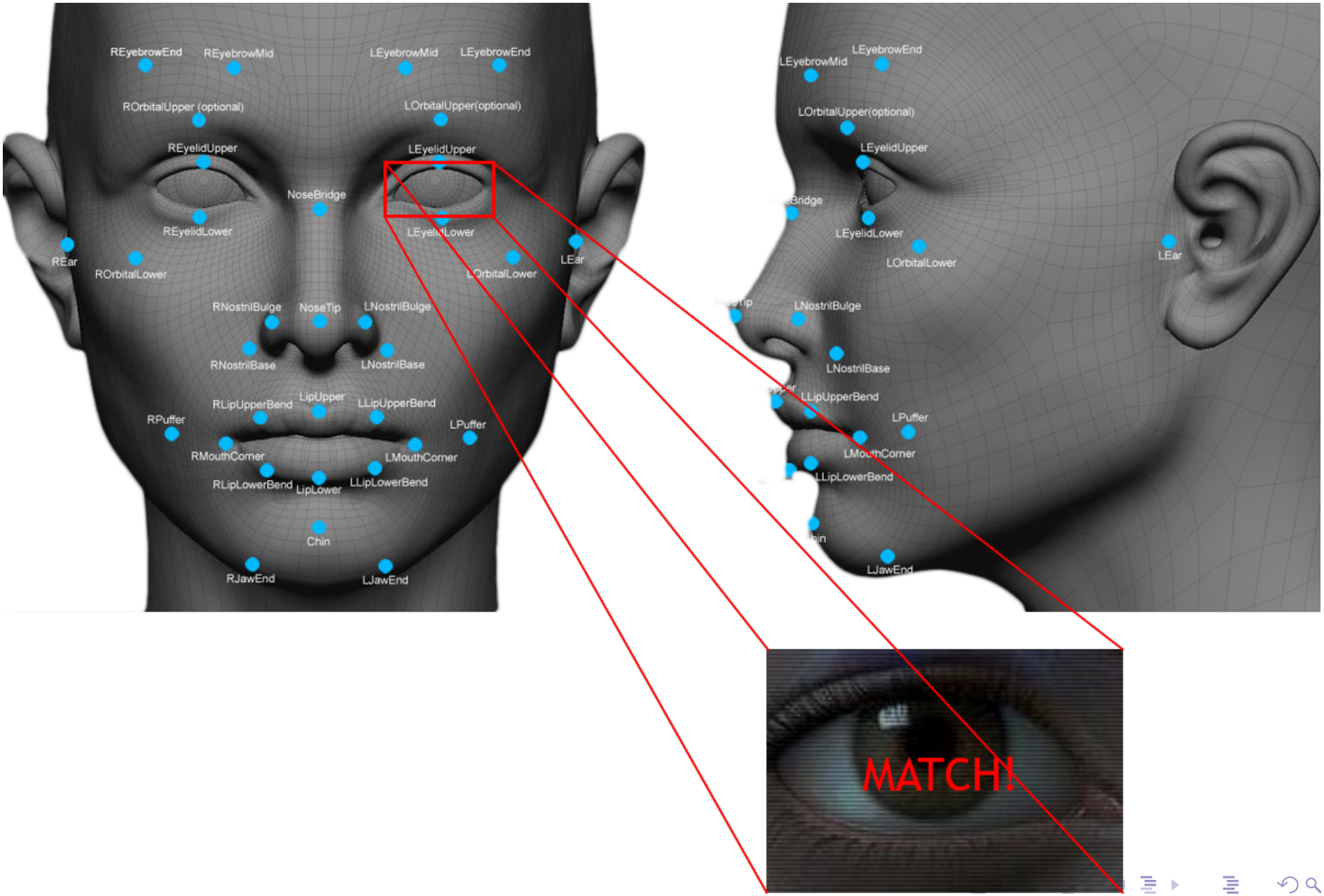


Table of Contents

1 Face Recognition

2 Why real-time face recognition?

3 What is difficult about real-time face recognition?

4 Principle Component Analysis and Linear Descriminant Analysis

5 Tools

6 Other face recognition algorithms

7 Future of face recognition

8 Result

Content for Section 1

1 Face Recognition

2 Why real-time face recognition?

3 What is difficult about real-time face recognition?

4 Principle Component Analysis and Linear Descriminant Analysis

5 Tools

6 Other face recognition algorithms

7 Future of face recognition

8 Result

Face Recognition

Define: Face recognition system is a computer application for automatically identify or verifying a person from a digital image or video frame.

"Face Recognition" generally involves two stages:

- **Face Detection**, where a photo is searched to find any face, then image processing cleans up the facial image for easier recognition.
- **Face Recognition**, where that detected and processed face is compared to a database of known faces, to decide who that person is.

Content for Section 2

1 Face Recognition

2 Why real-time face recognition?

3 What is difficult about real-time face recognition?

4 Principle Component Analysis and Linear Descriminant Analysis

5 Tools

6 Other face recognition algorithms

7 Future of face recognition

8 Result

Why Real-Time Face Recognition?

Security:

- Fight Terrorism
- Find Fugitives

Personal information access:

- ATM
- Computer System
- Home access (no keys or passwords)
- Any other application that would want personal identification

- Improved human-machine interaction
- Personalized advertising
- Beauty Search

Content for Section 3

1 Face Recognition

2 Why real-time face recognition?

3 What is difficult about real-time face recognition?

4 Principle Component Analysis and Linear Descriminant Analysis

5 Tools

6 Other face recognition algorithms

7 Future of face recognition

8 Result

What is difficult about real-time face recognition?

- Lighting variation
- Orientation variation (face angle)
- Size variation
- Large database
- Processor intensive
- Time requirements

Frames form a face sequence

Face Detection

Face Registration

Illumination Normalization

Face Verification

Information Fusion

Final Decision

Match!

Not Match!

Outline for Section 4

1 Face Recognition

2 Why real-time face recognition?

3 What is difficult about real-time face recognition?

4 Principle Component Analysis and Linear Descriminant Analysis

5 Tools

6 Other face recognition algorithms

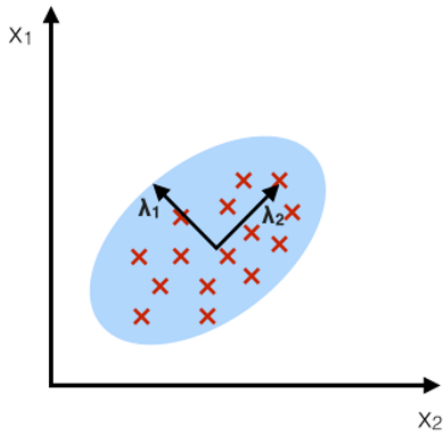
7 Future of face recognition

8 Result

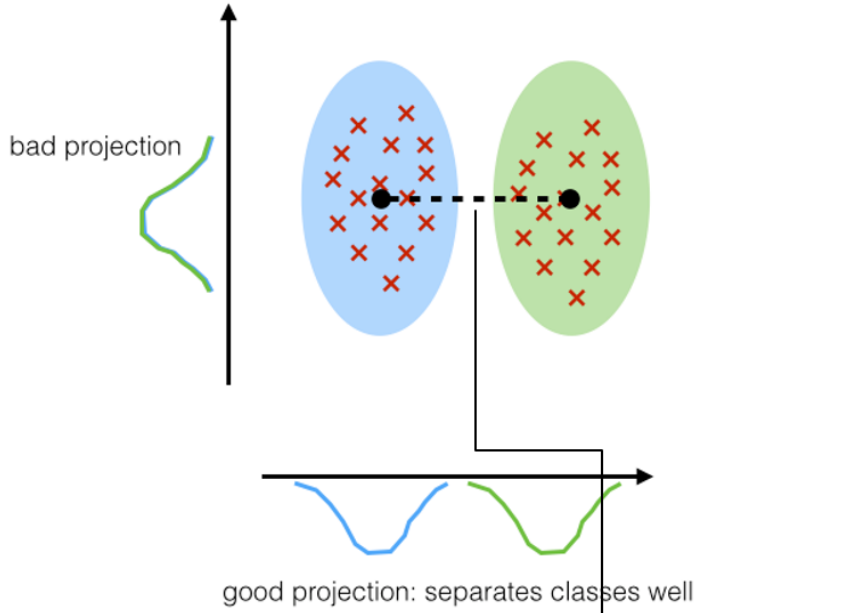
Principle Component Analysis(PCA) and Linear Descriminant Analysis(LDA)

- The PCA and LDA algorithms are based on an efficient computation of Eigen values and Eigenvectors.
- PCA also known as **Karhunen Lower Transformation** is used to reduce the dimensionality.
- In PCA the main aim is to reduce the data onto lower dimensional space also called as Eigen space by computing the Eigen values and Eigenvectors of dataset.
- The LDA computes the scatter matrix within class and scatter matrix between class thus separating the images within class increasing the recognition rate.
- The output of PCA is the input to LDA algorithm. It is based on Eigen value and Eigenvector.

PCA:
component axes that maximize the variance

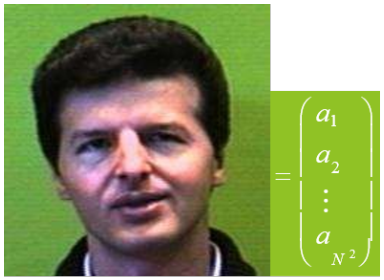


LDA:
maximizing the component axes for class-separation



Euclidian Distance

Representing EigenFaces



$$= \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_{N^2} \end{pmatrix}$$

$$= \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_{N^2} \end{pmatrix}$$

$$= \begin{pmatrix} c_1 \\ c_2 \\ \vdots \\ c_{N^2} \end{pmatrix}$$

$$= \begin{pmatrix} d_1 \\ d_2 \\ \vdots \\ d_{N^2} \end{pmatrix}$$

$$= \begin{pmatrix} e_1 \\ e_2 \\ \vdots \\ e_{N^2} \end{pmatrix}$$

Convert Image into Grayscale

Filter the image using Gaussian Filter

Normalize image by Subtracting mean

Convert image into Face Vector

→ Let X

PCA and LDA

Database

Fig: Design Flow of Training Module

In above Block Diagram the Training module consists of Gray scale conversion module where in **all colour images are converted into Gray scale images**, a **Gaussian filter** module to filter the image using gaussian mask, **Normalisation Module by subtracting the mean of all images** from each image to normalize faces, and vector conversion module that convertes 2D image are converted into 1D row vector.

Next the **PCA followed by LDA algorithms are applied onto images after which database of images** is obtained. This completes the Training phase of face recognition system.

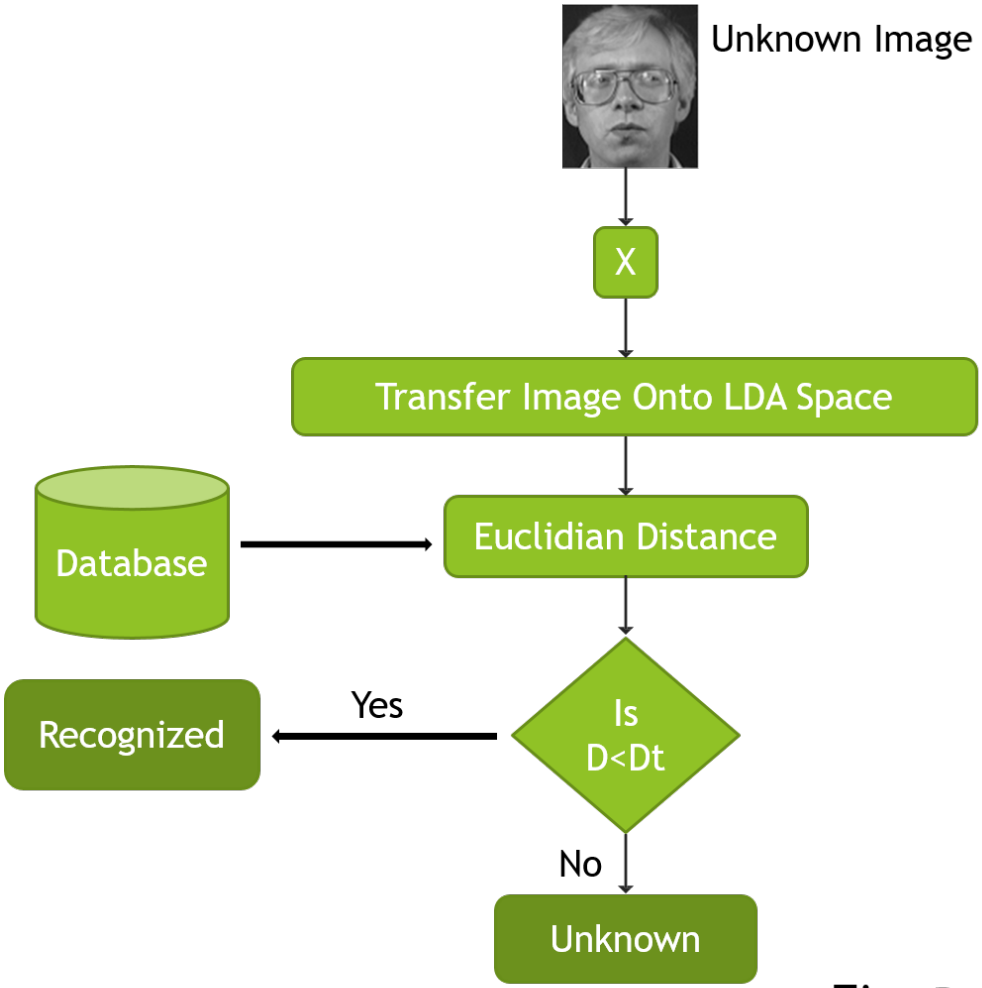


Fig: Design Flow of Recognition Module

During the recognition phase of Face Recognition system the **unknown face** is first converted into **gray scale**. Next the test image is smoothened using **Gaussian filter**. Test image is **normalized** by subtracting the mean of images from test image. Now the image is converted from 2D to 1D row and then is transferred to LDA surface space by multiplying weight of PCA and LDA.

Euclidian distance is calculated between the LDA sub space of test image and all the LDA subspace images in the database. The minimum distance image is classified as recognized image.

Applications

LDA	PCA
Statistics Pattern Recognition Machine Learning	Quantitative finance NeuroScience

Content for Section 5

1 Face Recognition

2 Why real-time face recognition?

3 What is difficult about real-time face recognition?

4 Principle Component Analysis and Linear Descriminant Analysis

5 Tools

6 Other face recognition algorithms

7 Future of face recognition

8 Result

Tools

Matlab: In face detection using MATLAB program can be used to detect a face, eyes and upper body. Matlab is one of the leading software packages for numerical computation and it mainly deals with Matrices right from scalar to multidimensional matrices.

OpenCV: OpenCV is the most popular library for computer vision. Originally written in C/C++, it now provides bindings for Python.

Content for Section 6

1 Face Recognition

2 Why real-time face recognition?

3 What is difficult about real-time face recognition?

4 Principle Component Analysis and Linear Descriminant Analysis

5 Tools

6 Other face recognition algorithms

7 Future of face recognition

8 Result

Other face recognition algorithms

- Eigenfaces Algorithm
- Bayesian Classifier
- Gabor Wavelet Algorithm
- Elastic graphs

Content for Section 7

1 Face Recognition

2 Why real-time face recognition?

3 What is difficult about real-time face recognition?

4 Principle Component Analysis and Linear Descriminant Analysis

5 Tools

6 Other face recognition algorithms

7 Future of face recognition

8 Result

Future Of Face Recognition

- Some consider the problem impossible
- No standard way of approaching the problem
- Advancements in hardware and software
- Slow integration into society in limited environments
- Very large potential market

Content for Section 8

1 Face Recognition

2 Why real-time face recognition?

3 What is difficult about real-time face recognition?

4 Principle Component Analysis and Linear Descriminant Analysis

5 Tools

6 Other face recognition algorithms

7 Future of face recognition

8 Result

Result

The accuracy of **FACE RECOGNITION** using PCA alone was found to be 91%, the accuracy of LDA alone was found to be 94% and that of proposed method was found to be 97% when implemented on raspberry pi 3 board.

Images	Algorithm	Accuracy(%)
100	PCA	91
100	LDA	94
100	PCA+LDA	97

Table: Accuracy Of Algorithms

Thank You!