

# Java Generics

ADVANCED PROGRAMMING PRACTICES

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# Agenda

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Syntax and Basics

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Wildcards and Bounded Types

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# Introduction to Java Generics

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- In Java, Generics is a feature that allows you to write classes, interfaces, and methods that can work with any data type. Instead of specifying a concrete type, you can use type parameters, which are placeholders for actual types.
- This enables you to create more flexible and reusable code by writing algorithms and data structures that can operate on a variety of data types without sacrificing type safety.

## **Why use Generics in Java?**

- **Type Safety:** Generics enhance compile-time type safety, minimizing the risk of runtime errors by ensuring correct data types in your code.
- **Code Reusability:** Generics enable you to write code that can be reused with different data types.
- **Readability and Maintainability:** Generic code tends to be more readable as it abstracts away the details of specific data types.

# Syntax and Basics

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**Declaring Generic Classes:** The syntax for declaring a generic class involves introducing a type parameter inside angle brackets ('<>') after the class name. This type parameter represents a placeholder for the actual type that will be provided when an instance of the class is created.

```
public class Box<T> {  
    private T value;  
  
    public void setValue(T value) {  
        this.value = value;  
    }  
  
    public T getValue() {  
        return value;  
    }  
}
```

In this example, Box is a generic class with a type parameter 'T'. It can be used to create a box that can hold values of any type.

# Syntax and Basics

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**Using Generic Methods:** Similar to generic classes, you can also create generic methods in Java. A generic method is a method that introduces its own type parameters, independent of the class to which it belongs.

```
public class Utils {  
    public static <T> T genericMethod(T[] array) {  
        if (array != null && array.length > 0) {  
            return array[0];  
        }  
        return null;  
    }  
}
```

‘genericMethod’ is a generic method that works with arrays of any type. The type parameter <T> is used to represent the element type of the array.

# Syntax and Basics

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**Implementing Generic Interfaces:** Similar to classes, interfaces in Java can also be generic. When implementing a generic interface, you need to provide the actual type argument that the interface will use.

```
public interface Pair<K, V> {
    K getKey();
    V getValue();
}

public class OrderedPair<K, V> implements Pair<K, V> {
    private K key;
    private V value;

    public OrderedPair(K key, V value) {
        this.key = key;
        this.value = value;
    }
}
```

```
@Override
public K getKey() {
    return key;
}

@Override
public V getValue() {
    return value;
}
}
```



# Wildcards and Bounded Types

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**Unbounded Wildcards:** An unbounded wildcard is denoted by the question mark (?) and is used to represent an unknown type. It allows for flexibility when dealing with generic types without specifying a concrete type. Unbounded wildcards are often used when the code doesn't need to know the actual type but can operate on any type.

```
public void processList(List<?> list) {  
    // Process the list without knowing its actual element type  
    for (Object element : list) {  
        // ...  
    }  
}
```

In this example, `List<?>` indicates that the method 'processList' can accept a list of any type, but the method itself doesn't need to know the specific type of elements in the list.

# Wildcards and Bounded Types

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**Upper Bounded Wildcards:** An upper-bounded wildcard is denoted by '`<? extends T`', where '`T`' is a specific type or a class. It allows the generic type to be any type that is a subtype of '`T`'. This is useful when you want to accept a range of types that inherit from a common base type.

```
public double sumOfList(List<? extends Number> list) {  
    double sum = 0.0;  
    for (Number number : list) {  
        sum += number.doubleValue();  
    }  
    return sum;  
}
```

In this example, '`List<? extends Number>`' means that the method '`sumOfList`' can accept a list of any type that extends `Number` (e.g., `Integer`, `Double`, etc.).



# Wildcards and Bounded Types

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**Lower Bounded Wildcards:** A lower-bounded wildcard is denoted by '`<? super T>`', where '`T`' is a specific type or a class. It allows the generic type to be any type that is a supertype of '`T`'. This is useful when you want to accept a range of types that are superclass of a specific type.

```
public void addIntegers(List<? super Integer> list) {  
    // Add integers to the list  
    list.add(1);  
    list.add(2);  
}
```

In this example, '`List<? super Integer>`' means that the method '`addIntegers`' can accept a list of any type that is a superclass of '`Integer`'. This could be a '`List<Object>`' or a '`List<Number>`', for example.

# Wildcards and Bounded Types

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## When to Use Wildcards and Bounded Types:

- **Unbounded Wildcards:** Use when the code doesn't need to know the specific type and can operate on objects of any type.
- **Upper Bounded Wildcards:** Use when the code requires a range of types that share a common supertype.
- **Lower Bounded Wildcards:** Use when the code requires a range of types that are superclasses of a specific type.

Wildcards and bounded types provide flexibility in designing generic code, allowing methods and classes to work with a variety of types while maintaining type safety. They are powerful tools for creating generic and reusable components in Java.

# References

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## **The Java Tutorial on Generics**

<https://docs.oracle.com/javase/tutorial/java/generics/index.html>

## **Another Tutorial on the same subject, using different examples**

<https://docs.oracle.com/javase/tutorial/extra/generics/index.html>

**THANK YOU**