

Q.4 WAP that reads two matrices A ( $m \times n$ ) and B ( $p \times q$ ) and computes the product A and B. Read matrix A and matrix B in row major order respectively. Print both the input matrices and resultant matrix with suitable readings and output should be in matrix format only. Program must check the compatibility of orders of the matrices for multiplication. Report appropriate message in case of incompatibility.

```
#include <stdio.h>
```

```
int main () {
    int m, n, p, q, i, j, k;
```

```
    printf ("Enter rows and columns of matrix A :");
    scanf ("%d %d", &m, &n);
    int A [m] [n];
```

```
    printf ("Enter element of matrix A : |n");
    for (i = 0; i < m; i++)
        for (j = 0; j < n; j++)
            scanf ("%d", &A[i][j]);
```

```
    printf ("Enter rows and columns of matrix B :");
    scanf ("%d %d", &p, &q);
    int B [p] [q];
    printf ("Enter element of matrix B : |n");
```

Remarks:

Teacher's Signature



```

for (i=0; i<p; i++)
for (j=0; j<q; j++)
scanf ("%d", &B[i][j]);

```

```

if (n != p) {

```

```

    printf ("n matrix multiplication not possible : \n");

```

```

    return 0;

```

```

}

```

```

int c[m][q];

```

```

for (i=0; i<m; i++) {
for (j=0; j<q; j++) {
    c[i][j] = 0;

```

```

for (k=0; k<n; k++) {
    c[i][j] += A[i][k] * B[k][j];

```

```

}

```

```

}

```

```

printf ("\n matrix A : \n");

```

```

for (i=0; i<m; i++) {

```

```

    for (j=0; j<n; j++) printf ("%d ", A[i][j]);

```

```

    printf ("\n");

```

```

}

```

Remarks:

Teacher's Signature \_\_\_\_\_

```

printf("\n matrix B: \n");
for (i=0; i<p; i++){
    for (j=0; j<p; j++) printf("%d",
    B[i][j]);

```

```

printf("\n");

```

```

}

```

```

printf("\n Resultant matrix (AxB) : \n");
for (i=0; i<m; i++){
    for (j=0; j<p; j++) printf("%d",
    C[i][j]);

```

```

printf("\n");
}

```

```

return 0;
}

```



main.c

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Run

```
1 #include <stdio.h>
2
3 void main() {
4     int m, n, p, q, i, j, k;
5
6     printf("Enter rows and columns of matrix A: ");
7     scanf("%d %d", &m, &n);
8
9     // Dynamic arrays (VLA)
10    int A[m][n];
11
12    printf("Enter elements of matrix A:\n");
13    for (i = 0; i < m; i++) {
14        for (j = 0; j < n; j++) {
15            scanf("%d", &A[i][j]);
16        }
17    }
18
19    printf("Enter rows and columns of matrix B: ");
20    scanf("%d %d", &p, &q);
21
22    // Dynamic arrays (VLA)
23    int B[p][q];
24
25    printf("Enter elements of matrix B:\n");
26    for (i = 0; i < p; i++) {
27        for (j = 0; j < q; j++) {
28            scanf("%d", &B[i][j]);
29        }
30    }
31
32    // Print matrix A
33    printf("Matrix A (2x3):\n");
34    for (i = 0; i < m; i++) {
35        for (j = 0; j < n; j++) {
36            printf("%d ", A[i][j]);
37        }
38        printf("\n");
39    }
40
41    // Print matrix B
42    printf("Matrix B (3x2):\n");
43    for (i = 0; i < p; i++) {
44        for (j = 0; j < q; j++) {
45            printf("%d ", B[i][j]);
46        }
47        printf("\n");
48    }
49
50    return 0;
51 }
```

Output

Clear

Enter rows and columns of matrix A: 2 3  
Enter elements of matrix A:  
1  
2  
3  
4  
5  
6  
Enter rows and columns of matrix B: 3 2  
Enter elements of matrix B:  
7  
8  
9  
10  
11  
12  
  
Matrix A (2x3):  
1 2 3  
4 5 6  
  
Matrix B (3x2):  
7 8  
9 10  
11 12



main.c

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Run

```
1 #include <stdio.h>
2
3 void main() {
4     int m, n, p, q, i, j, k;
5
6     printf("Enter rows and columns of matrix A: ");
7     scanf("%d %d", &m, &n);
8
9     // Dynamic arrays (VLA)
10    int A[m][n];
11
12    printf("Enter elements of matrix A:\n");
13    for (i = 0; i < m; i++) {
14        for (j = 0; j < n; j++) {
15            scanf("%d", &A[i][j]);
16        }
17    }
18
19    printf("Enter rows and columns of matrix B: ");
20    scanf("%d %d", &p, &q);
21
22    // Dynamic arrays (VLA)
23    int B[p][q];
24
25    printf("Enter elements of matrix B:\n");
26    for (i = 0; i < p; i++) {
```

Output

Clea

4
5
6
Enter rows and columns of matrix B: 3 2
Enter elements of matrix B:
7
8
9
10
11
12
Matrix A (2x3):
1 2 3
4 5 6
Matrix B (3x2):
7 8
9 10
11 12
Resultant matrix (A x B) (2x2):
58 64
139 154

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