Experiment 8-3

```c
# include <stdio.h>

Void modify values (int * x, float * y){

    * x + = 10;
    * y * = 2;

}

int main() {
   int   a = 5;
   float  b = 3.5;

Printf ("Before : a = %. d, b = %.2f/n", a,b);

modify values (& a, & b);

Printf ("After : a = %. d , b = %..2f/n", a,b);

   return 0;

}
```

```c
#include <stdio.h>

void modifyValues(int *x, float *y) {
    *x = *x + 10;
    *y = *y * 2;
}

int main() {
    int a = 5;
    float b = 3.5;

    printf("Before: a = %d, b = %.2f\n", a, b);

    modifyValues(&a, &b);

    printf("After: a = %d, b = %.2f\n", a, b);

    return 0;
}
```

Output

```
Before: a = 5, b = 3.50
After: a = 15, b = 7.00


=== Code Execution Successful ===
```