GETTING AND CLEANING DATA COURSE PROJECT

CODE BOOK FOR THE HUMAN ACTIVITY RECOGNITION TIDY DATA SET

VARIABLE NAME	VARIABLE TYPE	RANGE OF VALUES
activity	character string	One of [WALKING,
	_	WALKING_UPSTAIRS,
		WALKING_DOWNSTAIRS,
		SITTING, STANDING, LAYING]
subject	numeric	From 1 to 30
tBodyAccmeanX	Mean and standard deviation of	Means and standard deviation of
tBodyAccmeanY	features with the same name.	normalized values between -1
tBodyAccmeanZ	These features were come from	and 1 in the original feature
tGravityAccmeanX	the accelerometer and	measurements.
tGravityAccmeanY	gyroscope 3-axial raw signals	
tGravityAccmeanZ	tAcc-XYZ and tGyro-XYZ.	
tBodyAccJerkmeanX		
tBodyAccJerkmeanY	These signals were used to	
tBodyAccJerkmeanZ	estimate variables of the feature	
tBodyGyromeanX	vector for each pattern:	
tBodyGyromeanY	'-XYZ' is used to denote 3-axial	
tBodyGyromeanZ	signals in the X, Y and Z	
tBodyGyroJerkmeanX	directions.	
tBodyGyroJerkmeanY		
tBodyGyroJerkmeanZ	This data set consists of only the	
tBodyAccMagmean	mean and standard of the	
tGravityAccMagmean	selected features (33 features	
tBodyAccJerkMagmean	for mean and standard deviation	
tBodyGyroMagmean	each).	
tBodyGyroJerkMagmean		
fBodyAccmeanX	The original data set has 561	
fBodyAccmeanY	features. The "R" script on	
fBodyAccmeanZ	GitHub details how this tidy data	
fBodyAccJerkmeanX	set was derived from the original	
fBodyAccJerkmeanY	data set.	
fBodyAccJerkmeanZ		
fBodyGyromeanX		
fBodyGyromeanY		
fBodyGyromeanZ		
fBodyAccMagmean		
fBodyBodyAccJerkMagmean		
fBodyBodyGyroMagmean		
fBodyBodyGyroJerkMagmean		
tBodyAccstdX		
tBodyAccstdY		
tBodyAccstdZ		

tGravityAccstdX	
tGravityAccstdY	
tGravityAccstdZ	
tBodyAccJerkstdX	
tBodyAccJerkstdY	
tBodyAccJerkstdZ	
tBodyGyrostdX	
tBodyGyrostdY	
tBodyGyrostdZ	
tBodyGyroJerkstdX	
tBodyGyroJerkstdY	
tBodyGyroJerkstdZ	
tBodyAccMagstd	
tGravityAccMagstd	
tBodyAccJerkMagstd	
tBodyGyroMagstd	
tBodyGyroJerkMagstd	
fBodyAccstdX	
fBodyAccstdY	
fBodyAccstdZ	
fBodyAccJerkstdX	
fBodyAccJerkstdY	
fBodyAccJerkstdZ	
fBodyGyrostdX	
fBodyGyrostdY	
fBodyGyrostdZ	
fBodyAccMagstd	
fBodyBodyAccJerkMagstd	
fBodyBodyGyroMagstd	
fBodyBodyGyroJerkMagstd	