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#include <iostream>
#include <iomanip>

using namespace std;

const int MAX = 10;
int path[MAX];
static int k=0;
int count = 0;
int perm[120][7];
int tourcost[120];

void swap (int *x, int *y)
{
    int temp;
    temp = *x;
    *x = *y;
    *y = temp;
}

void DepthFirstSearch(int currentVertex, int v[MAX], int g[MAX]
[MAX], int n)
{
    int i;
    v[currentVertex]=1;
    path[k++]=currentVertex;
    for (i=0; i<n; i++)
        if (g[currentVertex][i] && !v[i])
            DepthFirstSearch(i,v,g,n);
}

void permute(int *a, int i, int n)
{
    int j,k;
    if (i == n)
    {
        for(k=0;k<=n;k++)
        {
            //start from 2nd column
            perm[count][k+1] = a[k];
        }
        count++;
    }
    else
    {
        for (j = i; j <= n; j++)
        {
            swap((a+i), (a+j));
            permute(a, i+1, n);
            swap((a+i), (a+j)); //backtrack
        }
    }
}

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int AppTSP(int n, int cost[MAX][MAX])
{
    int i, j, u, v, min, Excost=0;
    int sum, k, t[MAX][2], p[MAX], d[MAX], s[MAX], tree[MAX][MAX];
    int source, count;
    int visited[MAX];
    for (i=0; i<n; i++)
        visited[i] = 0;

    min = 9999;
    source = 0;

    for(i=0; i<n; i++)
    {
        for(j=0; j<n; j++)
        {
            if(cost[i][j] != 0 && cost[i][j] <= min)
            {
                min = cost[i][j];
                source = i;
            }
        }
    }

    for(i=0; i<n; i++)
    {
        d[i] = cost[source][i];
        s[i] = 0;
        p[i] = source;
    }
    s[source] = 1;
    sum = 0;
    k = 0;
    count = 0;

    while (count != n-1)
    {
        min = 9999;
        u = -1;
        for(j=0; j<n; j++)
        {
            if(s[j] == 0)
            {
                if(d[j] <= min)
                {
                    min = d[j];
                    u = j;
                }
            }
        }

        t[k][0] = u;
        t[k][1] = p[u];
        k++;
    }
}

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        count++;
        sum += cost[u][p[u]];
        s[u] = 1;

        for(v=0; v<n; v++)
        {
            if(s[v]==0 && cost[u][v]<d[v])
            {
                d[v] = cost[u][v];
                p[v] = u;
            }
        }
    }

    for(i=0; i<n; i++)
    {
        for(j=0; j<n; j++)
        {
            tree[i][j]=0;
        }
    }

    if(sum >= 9999)
        cout << "\nSpanning tree does not exist";
    else
    {
        for(i=0; i<k; i++)
        {
            tree[t[i][0]][t[i][1]] = tree[t[i][1]][t[i][0]] = 1;
        }
    }

    DepthFirstSearch(0,visited,tree,n);

    cout << "\n The Approximate Minimum Cost tour is" << endl;
    for(i=0;i<=k;i++)
    {
        cout << path[i] << "->";
        Excost += cost[path[i]][path[i+1]];
    }
    cout << path[0];
    Excost += cost[path[i]][path[0]];
    cout << "\n The Approximate Minimum Cost of the tour is" <<
Excost << endl;
    return Excost;
}

int main(void)
{
    int a[MAX][MAX] = { { 0, 4, 8, 9, 12},
                        { 4, 0, 6, 8, 9},
                        { 8, 6, 0, 10, 11},
                        { 9, 8, 10, 0, 7},
                        {12, 9, 11, 7, 0}};

```

```

int NumOfCity = 5;
int interCities = 4,i,j;
int mct=999,mctIndex,Appmct;

//Source and destination is 0 remaining are intermediary cities
int city[4] = {1,2,3,4};
permute(city, 0, interCities-1);
for(i=0;i<24;i++)
{
for(j=0;j<5;j++)
{
    tourcost[i]+= a[perm[i][j]][perm[i][j+1]];
}
if( mct > tourcost[i])
{
    mct = tourcost[i];
    mctIndex = i;
}
}

cout << "\n The Exact Minimum Cost tour is" << endl;
for(i=0;i<NumOfCity;i++)
cout << perm[mctIndex][i] << "->";
cout << perm[mctIndex][i];
cout << "\n The Exact Minimum Cost of the tour is" << mct <<
endl;

Appmct = AppTSP(NumOfCity,a);
cout << "\n The error in Approximation is " << Appmct - mct << "
units" << endl;
cout << "\n The Accuracy ratio is " << (float)Appmct / mct <<
endl;
cout << "\n The Approximate tour is "<<(((float)Appmct / mct) -
1)*100<< " percent longer than the optimal tour" << endl;

return 0;
}

```

OUTPUT:

The Exact Minimum Cost tour is

0->1->2->4->3->0

The Exact Minimum Cost of the tour is37

The Approximate Minimum Cost tour is

0->1->2->3->4->0

The Approximate Minimum Cost of the tour is39

The error in Approximation is 2 units

The Accuracy ratio is 1.05405

The Approximate tour is 5.40541 percent longer than the optimal tour