USN					

Sixth Semester B.E. Degree Examination, June/July 2014 Computer Graphics and Visualization

Time: 3 hrs.

Max. Marks: 100

Note: Answer FIVE full questions, selecting atleast TWO questions from each part.

PART - A

1 a. "Computer graphics is an essential applied domain in recent years". Justify. (06 Marks)

b. Explain the pinhole camera imaging system, with a neat block diagram. (06 Marks)

c. With a neat diagram, explain the graphics pipeline architecture to render an image.

(08 Marks)

2 a. Explain the seven major groups of OpenGL API functions, with examples for each function.
(10 Marks)

b. Explain the color contribution for rendering an image in computer graphics. (10 Marks)

3 a. What is a measure and trigger of a logical input device? Explain the different modes to obtain the measure, with example. (06 Marks)

b. What is a display list? How it increases the performance of a graphics system? Explain with example.

(06 Marks)

c. List out the characteristics of a good interactive program, with example for each. (08 Marks)

4 a. Explain different frame coordinates in OpenGL, with suitable example.

(10 Marks)

b. Explain translation, rotation and scaling of objects in 2 – dimensions.

(10 Marks)

(10 Marks)

PART-B

- 5 a. How an object transformation is implemented in OpenGL? Explain with suitable example.

 (10 Marks)
 - b. What are quaternions? How it is useful in a three-dimensional space?
- 6 a. Explain different types of views in graphics system. (06 Marks)
 - b. How perspective projection differs from orthogonal projection? Give OpenGL functions for the same.

 (06 Marks)
 - e. Write a program to display a set of values $\{f_i\}$ as a rectangular mesh. (08 Marks)
- 7 a. Explain Cohen-Sutherland clipping algorithm without codes. Explain its advantage over Liang Barsky algorithm. (10 Marks)
 - b. Explain the phong lighting model.

(10 Marks)

- **8** Write a short notes on:
 - a. Light sources
 - b. Liang Barsky clipping algorithm
 - c. Hidden surface removal
 - d. Rasterization.

(20 Marks)

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