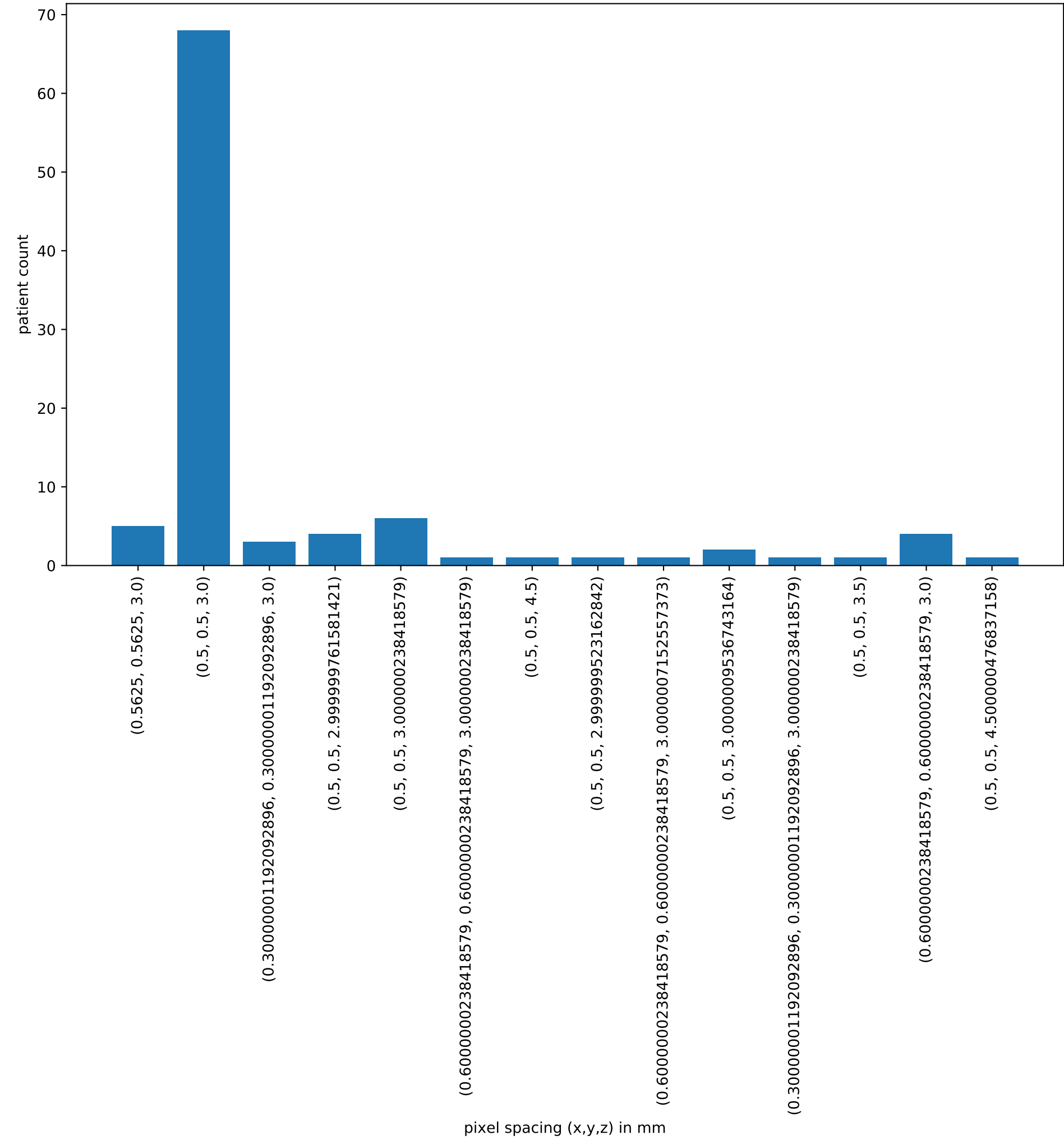


t2 voxel spacings



t2 image sizes

