## **Assignment: 1**

```
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#Code:
#include <iostream>
using namespace std;
class Graph
private:
  int adjMatrix[50][50];
  int vertices;
public:
  Graph(int v)
     vertices = v;
     for (int i = 0; i < v; i++)
       for (int j = 0; j < v; j++)
          adjMatrix[i][j] = 0;
  void addEdge(int u, int v)
     adjMatrix[u][v] = 1;
     adjMatrix[v][u] = 1;
   }
  void DFS(int start, bool visited[])
     visited[start] = true;
     cout << start << " ";
     for (int i = 0; i < vertices; i++)
       if (adjMatrix[start][i] == 1 && !visited[i])
          DFS(i, visited);
```

```
void DFSUtil(int start)
     bool visited[50];
     for (int i = 0; i < vertices; i++)
       visited[i] = false;
     cout << "DFS Traversal: ";</pre>
     DFS(start, visited);
     cout << endl;
  }
  void BFS(int start)
     bool visited[50];
     int queue[50];
     int front = 0, rear = 0;
     for (int i = 0; i < vertices; i++)
       visited[i] = false;
     visited[start] = true;
     queue[rear++] = start;
     cout << "BFS Traversal: ";</pre>
     while (front < rear)
       int current = queue[front++];
       cout << current << " ";</pre>
       for (int i = 0; i < vertices; i++)
          if (adjMatrix[current][i] == 1 && !visited[i])
             visited[i] = true;
             queue[rear++] = i;
     cout << endl;
};
int main()
```

```
Graph g(7);

g.addEdge(1, 3);
g.addEdge(1, 5);
g.addEdge(1, 4);
g.addEdge(3, 5);
g.addEdge(2, 5);
g.addEdge(5, 6);

g.DFSUtil(1);
g.BFS(1);

return 0;
}
```

## **#Output:**

shivrajchaudar@Shivrajs-Macbook-Pro LP-II % cd "/Users/Shivrajchaudar/Desktop/LP-II/" && g+  $+\,A1.cpp$ -o A1 && "/Users/Shivrajchaudar/Desktop/LP-II/"A1

DFS Traversal: 1 3 5 2 6 4 BFS Traversal: 1 3 4 5 2 6

shivrajchaudar@Shivrajs-Macbook-Pro LP-II %