

## **EXPERIMENT NUMBER -Practical** 1.5

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STUDENT'S UID -

**CLASS AND GROUP -**

**SEMESTER - 2ND** 

## TOPIC OF EXPERIMENT

Write a program that takes information about institute staff information for

- 1) Teacher code, name, subject and publication
- 2) Officer code, name and grade
- 3) Typist code, name, speed and daily wages and displays it using hierarchal inheritance

## AIM OF THE

#### **EXPERIMENT**-

LEARN HOW TO USE CLASSES USING C++
PREREQUISITES- KNOWLEDGE OF CLASSES AND OBJECTS
LIST OF SUB PROGRAMS-



## **PROGRAM CODE**

```
#include <iostream>
#include <conio.h>
using namespace std;
class staff
protected:
   int code;
   char name[20];
public:
   void getstaff(void)
  cout<<"\n\nEnter code :-";</pre>
  cin>>code;
 cout<<"Enter name :-";</pre>
  cin>>name;
   void dispstaff(void)
   {
   cout<<"\nNAME :-"<<name;</pre>
   cout<<"\nCODE :-"<<code;
```



```
};
class teacher: public staff
   char sub[20];
   char pub[20];
public:
   void create(void)
  getstaff();
  cout<<"Enter Subject :-";</pre>
  cin>>sub;
  cout<<"Enter Publication :-";</pre>
  cin>>pub;
   }
   void display(void)
   {
  dispstaff();
  cout<<"\nSUBJECT :-"<<sub;</pre>
  cout << "\nPUBLICATION:-" << pub;
};
```

class officer: public staff SUBJI

USING C++ LAB

```
char grade;
      public:
       void create(void)
         getstaff();
         cout<<"Enter Grade :-";</pre>
         cin>>grade;
       void display(void)
         dispstaff();
         cout<<"\nGRADE :-"<<grade;</pre>
       }
    };
     class typist: public staff
         float speed;
     public:
        void gettypist(void)
       getstaff();
       cout<<"Enter speed (wpm):-";</pre>
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```

```
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cin>>speed;

void disptypist(void)

{
dispstaff():
```

```
dispstaff();
  cout<<"\nSPEED :-"<<speed;
};
class casual: public typist
  float dailywages;
 public:
    void create(void)
  {
   gettypist();
   cout<<"Enter Daily Wages :-";</pre>
   cin>>dailywages;
 void display(void)
   disptypist();
   cout<<"\nDAILY WAGES:-"<<dailywages;
```

```
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```

```
};
    int main()
    {
    teacher o1t[10];
    casual o1c[10];
    officer olo[10];
    int choice,i;
    char test;
    while(1)
    int count;
    start:
      cout << "\n====EDUCATION INSTITUTION DATABASE===== \n\n';
      cout<<"Choose Category of Information\n";</pre>
      cout<<"1) Teachers\n";</pre>
      cout << "2) Officer \n";
      cout<<"3) Typist\n";</pre>
      cout<<"4) Exit\n";
      cout<<"Enter your choice:-";</pre>
      cin>>choice;
      switch(choice)
SUBJI
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```



```
case 1: while(1)
   cout<<"\n====TEACHERS INFORMATION=====\n\n";
 cout<<"\nChoose your choice\n";</pre>
 cout<<"1) Create\n";</pre>
 cout<<"2) Display\n";
 cout<<"3) Jump to Main Menu\n";
 cout<<"Enter your choice:-";</pre>
 cin>>choice;
 switch(choice)
 case 1 : for(count=0, i=0; i<10; i++)
       cout<<endl;
       o1t[i].create();
       count++;
       cout<<endl;
       cout<<"\n\nAre you Interested in entering data\n";</pre>
       cout<<"Enter y or n:-";</pre>
       cin>>test;
       if(test=='y' | | test=='Y')
      continue;
       else goto out1;
```



```
out1:
       break;
  case 2 : for(i=0;i<count;i++)</pre>
       cout<<endl;
       o1t[i].display();
       cout<<endl;
      getch();
      break;
  case 3: goto start;
  default: cout<<"\nEnter choice is invalid\ntry again\n\n";
  }
case 2: while(1)
 cout << "\n===== OFFICERS\ INFORMATION===== \n\n";
 cout<<"\nChoose your choice\n";</pre>
 cout<<"1) Create\n";</pre>
 cout<<"2) Display\n";</pre>
 cout<<"3) Jump to Main Menu\n";
 cout<<"Enter your choice:-";</pre>
 cin>>choice;
 switch(choice)
```

```
case 1 : for(count=0,i=0;i<10;i++)
     cout<<endl;
     olo[i].create();
     count++;
     cout<<endl;
     cout<<"\n\nAre you Interested in entering data\n";</pre>
     cout<<"Enter y or n:-";</pre>
     cin>>test;
     if(test=='y' \mid test=='Y')
     continue;
     else goto out2;
     out2:
     break;
case 2 : for(i=0;i<count;i++)</pre>
     cout<<endl;
     olo[i].display();
     cout<<endl;
    getch();
    break;
```



```
case 3: goto start;
  default: cout<<"\nInvalid choice\ntry again\n\n";
  }
case 3: while(1)
 cout << "\n=====TYPIST INFORMATION=====\n\n";
 cout<<"\nChoose your choice\n";</pre>
 cout<<"1) Create\n";</pre>
 cout<<"2) Display\n";
 cout<<"3) Jump to Main Menu\n";
 cout<<"Enter your choice:-";</pre>
 cin>>choice;
 switch(choice)
 {
  case 1 : for(count=0,i=0;i<10;i++)
       cout<<endl;
       o1c[i].create();
       count++;
       cout<<endl;
       cout<<"\n\nAre you Interested in entering data\n";</pre>
       cout<<"Enter y or n:-";</pre>
       cin>>test;
```



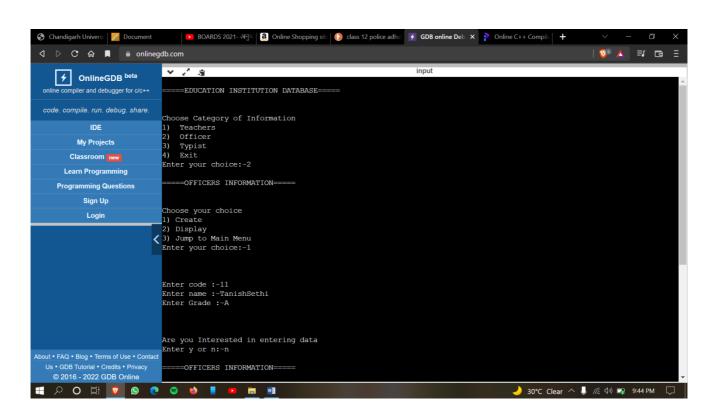
```
if(test=='y' \mid | test=='Y')
          continue;
          else goto out3;
          }
          out3:
          break;
     case 2 : for(i=0;i<count;i++)</pre>
          cout<<endl;
          o1c[i].display();
          cout<<endl;
         getch();
         break;
     case 3: goto start;
     default: cout<<"\nInvalid choice\ntry again\n\n";</pre>
     }
  case 4: goto end;
end:
          return 0;
```



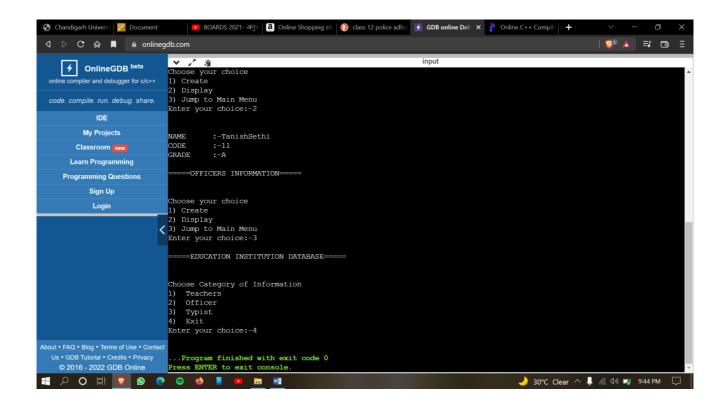
## ERRORS ENCOUNTERED DURING PROGRAM'S EXECUTION (Kindly jot down the compile time errors encountered)

No error encountered

#### **OUTPUT**









#### **EXPERIMENT NUMBER -Practical 5.2**

STUDENT'S NAME - YASH RAJ

STUDENT'S UID - 21BCS11765

CLASS AND GROUP - 509B

SEMESTER - 2<sup>nd</sup>

#### TOPIC OF

#### **EXPERIMENT** –

Create a class student having student uid and getnumber(), putnumber() as member functions to get the values and display it. Derive a class test having marks in different subjects and getmarks() and putmarks() as member functions to get and display the values. Derive another class sports from student class having sports score and getscore(), putscore() as member functions to get and display the values. Derive a class result from test

and sports class and define a function display() to calculate total marks. Implement it with the object of result class. If it gives any error, resolve it by adding the required functionality.

#### AIM OF THE

#### **EXPERIMENT**

LEARN HOW TO USE CLASSES USING C++

PREREQUISITES- KNOWLEDGE OF CLASSES AND OBJECTS LIST OF SUB PROGRAMS-



## **PROGRAM CODE**

```
#include<iostream>
#include<conio.h>
using namespace std;
class student
int rno;
public:
void getnumber ()
cout << "Enter Roll No:";</pre>
cin >> rno;
void putnumber ()
cout << "\n\t No:" << rno << "\n";
}
};
```



```
class test:virtual public student
public:
int part1, part2;
void getmarks ()
cout << "Enter Marks\n";</pre>
cout << "Part1:";</pre>
cin >> part1;
cout << "Part2:";
cin >> part2;
void putmarks ()
cout << "\tMarks Obtained\n";</pre>
cout << "\n\tPart1:" << part1;
cout << "\n\tPart2:" << part2;</pre>
```



```
};
class sports:public virtual student
public:
int score;
void getscore ()
cout << "Enter Sports Score:";</pre>
cin >> score;
}
void putscore ()
cout << "\n\tSports Score is:" << score;</pre>
};
class result:public test, public sports
```



```
int total;
public:
void display ()
total = part1 + part2 + score;
putnumber ();
putmarks ();
putscore ();
cout << "\n\tTotal Score:" << total;</pre>
}
};
int
main ()
result obj;
obj.getnumber ();
```



```
obj.getmarks ();
obj.getscore ();
obj.display ();
return 0;
```

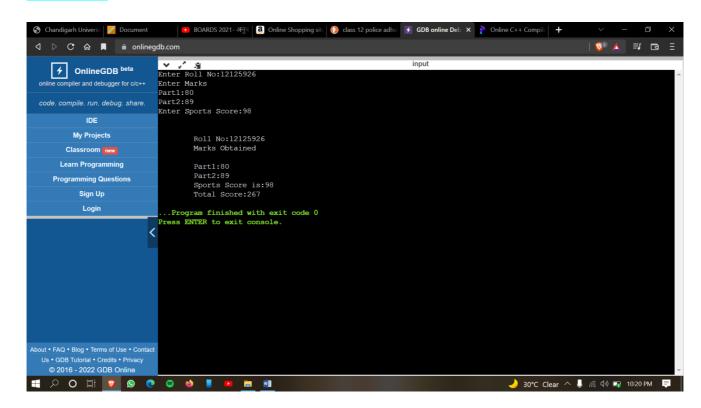


#### ERRORS ENCOUNTERED DURING PROGRAM'S EXECUTION

(Kindly jot down the compile time errors encountered)

No error encountered

#### **OUTPUT**





## **EXPERIMENT NUMBER -Practical 5.3**

STUDENT'S NAME – <mark>YASH RAJ</mark>

STUDENT'S UID - 21BCS11765

CLASS AND GROUP - 509B

SEMESTER - 2<sup>nd</sup>

#### TOPIC OF

#### **EXPERIMENT** –

WAP to illustrate how

the constructors are

implemented and the

order in which they

are called when the

classes are inherited.

Use three classes

named alpha, beta,

gamma such that

alpha, beta are base

class and gamma is

derived class

inheriting alpha

&beta, Pass four

variable to gamma



class object which

will further send one

integer variable to

alpha(), one float type

variable to

beta(). Show the order

of execution by

invoking

AIM OF THE

**EXPERIMENT** 

LEARN HOW TO USE CLASSES USING C++
PREREQUISITES- KNOWLEDGE OF CLASSES AND OBJECTS
LIST OF SUB PROGRAMS-



## **PROGRAM CODE**

```
#include<iostream>
#include<conio.h>
using namespace std;
class alpha
int x;
public:
alpha (int i)
x = i;
cout << "alpha initialized\n";</pre>
void show_x ()
 {
cout << "x=" << x << "n";
```

```
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```

```
};
class beta
float y;
public:
beta (float j)
 {
y = j;
cout << "beta initialized\n";</pre>
void show_y ()
 {
cout << "y=" << y << "\n";
};
```

class gamma:public beta, public alpha

```
int m, n;
public:
gamma (int a, float b, int c, int d):alpha (a), beta (b)
 {
m = c, n = d;
cout << "gamma initialized\n";</pre>
}
void show_mn ()
 {
cout << "m=" << m << "n";
cout << "n=" << n << "n";
}
};
int
main ()
```



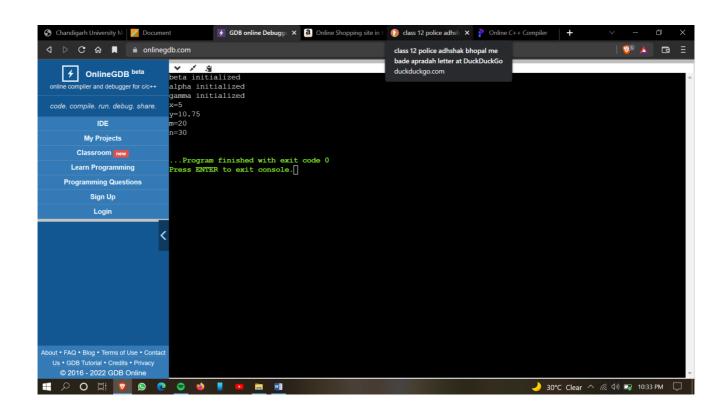
```
gamma g (5, 10.75, 20, 30);
g.show_x ();
g.show_y ();
g.show_mn ();
return 0;
}
```



# ERRORS ENCOUNTERED DURING PROGRAM'S EXECUTION (Kindly jot down the compile time errors encountered)

No error encountered

#### **OUTPUT**





#### LEARNING OUTCOMES

- Identify situations where computational methods would be useful.
- Approach the programming tasks using techniques learnt and write pseudo-code.
- Choose the right data representation formats based on the requirements of the problem.
- Use the comparisons and limitations of the various programming constructs and choose the right one for the task.

## **EVALUATION COLUMN (To be filled by concerned faculty only)**

| Sr. No. | Parameters   | Maximum<br>Marks | Marks<br>Obtained |
|---------|--|------------------|-------------------|
| 1.      | Worksheet Completion including writing learning objective/ Outcome     | 10               |                   |
| 2.      | Post Lab Quiz Result   | 5                |                   |
| 3.      | Student engagement in<br>Simulation/ Performance/ Pre<br>Lab Questions | 5                |                   |
| 4.      | Total Marks  | 20               |                   |